Isiphrix, Matron of Golden Echoes

SPD	NCTK	MTK	RTK
1 / 1	*	-	8 / 3+
TKT	**EVA**	**ARM**	**NRO**
4 / 8	5 / 3+	1	3 / 7

ES FL WR



Enigmatic Echo

RNG	RTK	ROF	1+ (1)	3+	5+	7+	9+ (3)
5 / 5	8 / 3+	INF	1 / PL	COR	IC	PU/PU/PL	BLD

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
Blight Wave	NCTK	2	S	N	1
Pulse 6 - Enemy models within this pulse suffer the Afflicted condition.					
Chaos Sink	NCTK	3	S	SUS	1
Aura 6 - When an enemy model suffering the Afflicted Condition makes an attack within this aura, action line results do not generate CHS.					
Siphoned Vitality	RTK	IC	S	SUS	UNL
Aura 8 - When an enemy model is damaged within this aura, an allied model within this aura may regenerate 1 wound.					

ND

Character Abilities

This model may Absorb [1] Golden Thread Token within 4 to use Grim Rejuvenation when the conditions are met. (Grim Rejuvenation - RNG 10 - Target other non-Eternal Ba allied model within range. When an allied model within this aura is reduced to 0 WDS, before suffering the Stunned condition, the allied model may regenerate 3 WDS and gains a Grim Rejuvenation token. When another allied model suffers damage while within 6 of a model with a Grim Rejuvenation Token, the allied model with the Grim Rejuvenation Token regenerates 1 wound.)

Once per round, during this model's activation, it may Absorb (1) to gain Golden Nexus. (Golden Nexus - Place 2 Golden Thread Tokens within 4 of this model.)

While this model is Infused and within 4 of a Golden Thread token, it gains Echoes of the Fallen. (Echoes of the Fallen - Aura 8 - Whenever an allied model within this Aura suffers 2 or more damage from a single enemy models' action line result, you may place one Eternal Ba within 1 of that allied model. You may not have more than two allied Eternal Bas in play at any time.)

BFA	VPV	MOS	BAS
ENC	5	2	1.75

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Eternal Ba

SPD	NCTK	MTK	RTK
3 / 3	-	6 / 3+	-
TKT	**EVA**	**ARM**	**NRO**
2 / 4	4 / 4+	0	2 / 2

PA FL WR



Touch of Frailty

RNG	MTK	ROF	1+ (1)	3+
1	6 / 3+	INF	IC / 1	2

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
Aura of Frailty	MTK	IC	S	Y	UNL
Aura 3 - Enemy models within this Aura suffer -1 EVA and -1 ARM.					
Unrelenting Pursuit	NCTK	1	S	Y	1
When an enemy model ends an advance that caused it to leave this model's melee range, this model may immediately march towards that model.					

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Character Abilities

Once per round, during this model's activation, it may Absorb (1) to gain Golden Nexus. (Golden Nexus - Place (2) Golden Thread Tokens within 4 of this model.)

Created - When this model enters the game, you may Infuse it with NRO from the Neuroessence Pool. This model must immediately activate when entering the game. This model cannot control or Empower scenario elements. When activating this model, it does not count towards the number of activations during the round. At the end of the round, after all activations are completed, this model suffers the Stunned Condition.)

Golden Chrysalis - When this model suffers the Stunned Condition, before removing it from the battlefield, you may place Isiphrix within 1.

BFA	VPV	MOS	BAS
2	0	2	1.5

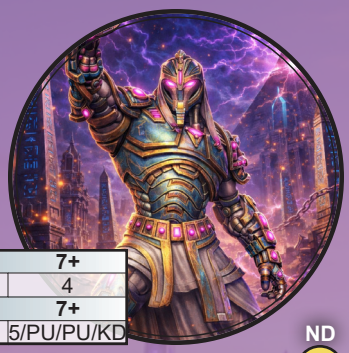
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Virixius, Censor of the Golden Nexus

SPD	NCTK	MTK	RTK
2 / 2	7 / 4+	7 / 4+	7 / 4+
TKT	**EVA**	**ARM**	**NRO**
4 / 8	2 / 4+	3	2 / 6

ES NW TS



Amulet of Chaos

RNG	MTK	ROF	1+ (1)	3+	5+ (2)	7+
1	7 / 4+	INF	1 / SZ	PU / IC / 2	AF/ 3 /KD	4
RNG	**RTK**	**ROF**	**1+**	**3+ (2)**	**5+**	**7+**
6 / 6	7 / 4+	3	PU/PU/AF	IC / 2	3	5/PU/PU/KD

ND

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
Forced Regeneration	NCTK	1	S	N	1
This model regenerates 6 wounds.					
Predator's Aura	MTK/RTK	IC	S	SUS	1
Aura 8 - While in this aura, allied models gain Heartseeker. (Heartseeker - When this model attacks an enemy model with wounds lower than its regeneration level, this model gains +1 DMG to action line damage results.)					
Threaded Silence	NCTK	2	5 / 5	Y	UNL
Target enemy model suffers 1 damage and cannot use NeuroChaotic Actions. After resolving the attack, place 2 Golden Thread Tokens within 4 of this model)					

Character Abilities

While Infused, this model gains Delayed Infusion. (Delayed Infusion - At the start of this model's activation, it may be transferred NRO from the Neuroessence Pool.)

Once per activation this model may Absorb (X) Golden Thread Tokens within 4 to gain Aetheric Equilibrium. (Aetheric Equilibrium - Pulse 6 - This model may remove up to 1 NRO from each enemy model within this pulse for each Golden Thread Token it Absorbed. It may then transfer that many NRO from the Neuroessence Pool to other allied models within this pulse.)

BFA	VPV	MOS	BAS
ENC	5	2	1.75

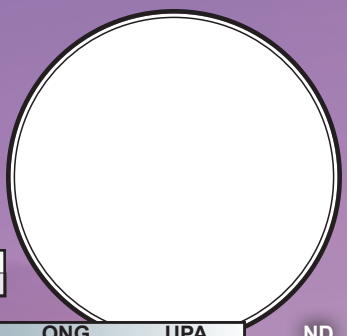
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Enchantress

SPD	NCTK	MTK	RTK
1 / 2	7 / 3+	-	6 / 3+
TKT	**EVA**	**ARM**	**NRO**
4 / 4	6 / 3+	0	2 / 4

ES



Haunting Call

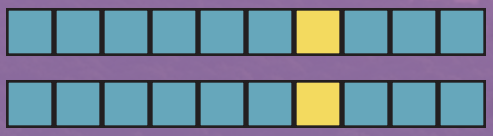
RNG	RTK	ROF	1+	3+ (1)	5+
4 / 4	6 / 3+	2	SZ / PU	IC	2 / NT

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
Commanding Presence	RTK	IC	-	N	1
If the target enemy model hasn't activated this turn, it must be the next enemy model to activate.					
Enticing Presence	NCTK	2	3 / 3	N	1
Target enemy model immediately Repositions up to 3 towards this model.					
Golden Nexus	NCTK	1	S	Y	1
At the beginning of this model's activation, place 2 Golden Thread Tokens within 4 of this model.					

ND

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Character Abilities

During this model's activation, may Absorb (1) Golden Thread Token to gain Nullification Field. (Nullification Field - Aura 3 - While in this Aura, enemy action line results do not generate CHS.)

While infused this model gains Kinetic Symbiosis. (Kinetic Symbiosis - At the end of each other Allied model's activation, this model may Reposition 1.)

BFA	VPV	MOS	BAS
2	3	2	1.5

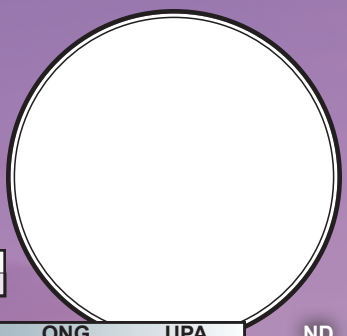
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Eternal Medjay

SPD	NCTK	MTK	RTK
3 / 2	7 / 3+	7 / 3+	-
TKT	**EVA**	**ARM**	**NRO**
4 / 6	3 / 4+	1	2 / 4

ST NW



Pestilence Axe

RNG	MTK	ROF	1+	3+ (1)	5+
1	7 / 3+	INF	SZ / 1 / AF	CO / 3 / IC	4 / PU / PU

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
Golden Nexus	MTK	IC	S	N	1
Place 2 Golden Thread Tokens within 4 of this model.					
Sunder Shell	NCTK	1	3 / 3	SUS	UNL
Target enemy model suffers -1 ARM.					

ND

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Character Abilities

Once per round, when the conditions are met, this model may Absorb (1) Golden Thread Token within 4 to gain Dark Rising. (Dark Rising - Once per round, when this model is reduced to 0 WDS, before suffering the Stunned Condition, it may regenerate 4 WDS, and be placed within 2.)

While infused this model gains Bulwark of Wil. (Bulwark of Wil - While contesting a scenario element, this model gains +2 ARM and +1 damage to action line damage results.

BFA	VPV	MOS	BAS
2	2	1	1.5

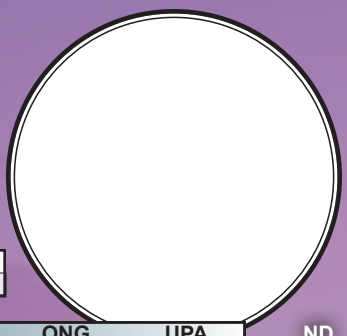
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Eternal Raiders

SPD	NCTK	MTK	RTK
3 / 3	-	-	7 / 4+
TKT	**EVA**	**ARM**	**NRO**
3 / 6	4 / 4+	0	2 / 3

FD TS WA

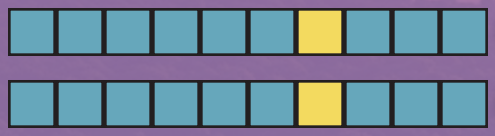


Stasis Carbine

RNG	RTK	ROF	1+	3+ (1)	5+
5 / 5	7 / 4+	INF	CO / 1 / AF	1 / IC / PL	2 / PL / PL

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
Stasis Field	RTK	IC	-	Y	UNL
The targeted enemy model suffers Kinetic Grip. (Enemy models suffering Kinetic Grip suffer a cumulative -1 SPD to their Dash.)					
Threaded Target	RTK	IC	-	N	UNL
Place 1 Golden Thread token within 4 of the hit enemy model.					

ND



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Character Abilities

While Infused this model gains Shared Assault. (Shared Assault - During this model's activation, when this model hits an enemy model with a ranged attack, after resolving action line results, another model with the same name may Reposition 1 and make a ranged attack without spending NRO and ignoring RoF.)

At the beginning of this model's activation, it may Absorb (X) Golden Thread Tokens within 4 to gain Golden Infusion. (Golden Infusion - This model gains 1 NRO for each Golden Thread Token Absorbed.)

BFA	VPV	MOS	BAS
2	2	2	1.5

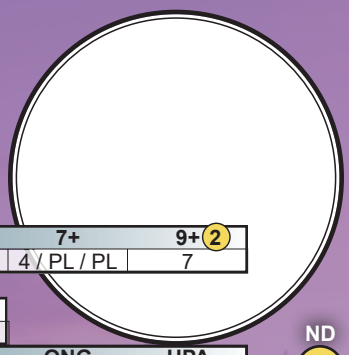
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Eternal Sentinels

SPD	NCTK	MTK	RTK
2 / 3	-	8 / 3+	8 / 3+
TKT	**EVA**	**ARM**	**NRO**
3 / 6	2 / 3+	2	2 / 4

IS ES TS WE



Corrosive Khopesh

RNG	MAT	ROF	1+	3+ (1)	5+	7+	9+ (2)
1	8 / 3+	INF	CO / 1 / SZ	2 / IC	3 / AF	4 / PL / PL	7

Pestilence Carbine

RNG	RAT	ROF	1+ (1)	3+	5+
5 / 5	8 / 3+	2	AF / 1	2 / IC	CO / 3

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
Echoing Barrage	MTK	IC	-	N	2
During this model's activation, this model may make an additional ranged attack ignoring ROF and without spending NRO. This attack cannot generate an attack from itself.					
Pestilence Field	NCTK	1	S	SUS	1
Aura 6 - Enemy models within this Aura must spend +1 CHS to use Mend or be the target of Rejuvenation					
Threaded Target	RTK	IC	-	N	UNL
Place 1 Golden Thread token within 4 of the hit enemy model.					

ND

A

B



Character Abilities

While Infused and within 4 of a Golden Thread Token, this model gains Sanguine Blade. (Sanguine Blade - When this model damages an enemy model with a melee attack, after resolving action line results, this model may regenerate 1 wound.)

Once per round, during his model's activation, it may Absorb any number of Golden Thread Tokens within 4 to gain Golden Strike. (Golden Strike: When making a melee attack that results in at least 1 net hit, this model gains +1 additional net hits for each Golden Thread Token Absorbed.)

BFA	VPV	MOS	BAS
2	3	2	1.5

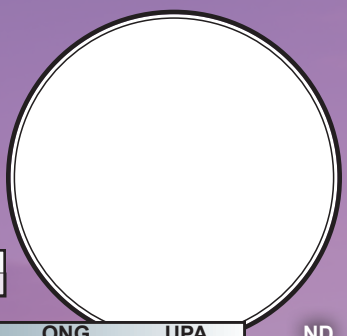
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Scarab Warriors

SPD	NCTK	MTK	RTK
3 / 3	-	7 / 4+	-
TKT	**EVA**	**ARM**	**NRO**
3 / 6	2 / 5+	3	2 / 4

FL I:C



Infected Blades

RNG	RTK	ROF	1+	3+ (2)	5+
1	7 / 4+	INF	AF / CO / 1	SZ / 2 / IC	3 / PU / PL

NeuroChaotic Actions	TYPE	COST	RNG	ONG	UPA
Aura of Decay	NCTK	IC	S	SUS	1
Aura 2 - While within this aura, enemy models must spend +1 CHS to use Mend or be targeted by Rejuvenation.					
Warping Glide	NCTK	1	S	N	1
Once during this model's activation, place this model within 2. Additionally, at the end of this model's activation, place it within 2.					

ND

A

B

A

B

Character Abilities

During this model's activation it may Absorb [1] Golden Thread Token within 4 to gain Bounding Pursuit. (Bounding Pursuit - When an enemy model ends an advance within 4, this model may immediately march towards that model.)

While Infused, this model gains Contagion Field (Contagion Field - Aura 4 - While within this aura, enemy models suffering the Afflicted condition suffer - 1 EVA, -1 MTK, - 1 RTK, and -1 NCTK.)

BFA	VPV	MOS	BAS
2	3	2	1.5

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