



IPSWICH BASKETBALL COMPETITION

CORE PLAYING REGULATIONS

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1. PREAMBLE

Ipswich Basketball Association (IBA) has a suite of documents that set the environment for basketball activities in Ipswich. These documents include:

- IBA Constitution, the legal document that sets the framework within which IBA is obliged to exercise its powers to meet its aims and objectives. The constitution can only be varied by a General Meeting of IBA.
- The IBA By-Laws, set of rules which determine how we run the Association on a day-to-day basis. The IBA Management Committee is empowered by the constitution to implement and change By-Laws.
- The Playing Regulations, a set of rules under which basketball competition is conducted. The Ipswich Basketball Senior Competition Committee (SCC) and Junior Competition Committee (JCC) can recommend changes to the Playing Regulations.
- Basketball Queensland Codes of Conduct for Administrators, Coaches, Players, Officials, Parents and Spectators. (<http://basketballqld.com.au/wp-content/uploads/2016/12/Combined-BQ.pdf>)
- Zero Tolerance Policy for Coaches, Players, Officials, Parents and Spectators.

The IBA Management Committee, SCC and JCC reserve the right to vary a playing regulation if it is deemed to not be in the interest of basketball and/or if it has the potential to violate equity, racial, financial, legal or any other obligation that the Management Committee takes responsibility for as the Directors of IBA.

The intent of these regulations is to ensure that the competitions are conducted in an environment that is fair to all concerned. The regulations are also in place to vary International or Basketball Australia rules to suit local facilities, weather, court availability etc.

Ipswich Basketball Competitions (IBC) Overview

IBA conducts the following competitions (collectively referred to herein as 'Competitions'):

- Junior Competitions (Juniors) encompassing Age Groups from under 9's to under 19's;
- Senior Competitions (Seniors).

These Regulations are common to all Competitions. Each Competition Committee shall separately add Rules specific to their competitions.

General Rules

Games will be played according to the FIBA Official Basketball Rules 2020 unless otherwise specified. These rules can be found on the FIBA website at:

<http://www.fiba.basketball/documents/official-basketball-rules/2020.pdf>

The IBA Website (www.ipswichbasketball.com.au) is the primary point of reference for the following:

- Fixtures and game times including changes to game times and venues
- Competition ladders
- Games played for finals eligibility

Definition of a Club/Team

For the purpose of this document, a 'Club' is any team or collection of teams that play under the same name. When reading these rules club/team are to be read as the same.

2. Team Nomination, Game Fees, Team Forfeits and Withdrawals

2.1 Team Nominations

2.1.1 Juniors

- To be eligible to play in a season, each club must complete a [nomination form](#), pay a nomination fee and if a new team pay the required security bond which is set by IBA Management. Any fees must be paid by the due date. Any residual security bond will be refunded at the request of a team when they no longer intend to participate in an IBA competition.
- All nominated teams will consist of no less than six (6) players and no more than twelve (12).
- Nominations are to be made by member clubs for teams in the designated age groups and divisions. Nominations will not be accepted from individual teams.
- Nomination fees will be invoiced prior to round one (1) of each season
- To facilitate Courtside, team lists of players must be lodged before the first fixture game of each season. Manual recording will be used for any trial games at the beginning a season.
- A club must be an affiliated member of the Ipswich Basketball Association.
- A club must have a minimum of 5 teams to be a viable affiliated club
- School teams are entitled to enter the competition provided they have a minimum of 5 teams.

2.1.2 Seniors

- To be eligible to play in a season, each team must complete a [nomination form](#), pay a nomination fee and if a new team pay the required security bond which is set by IBA Management. Any fees must be paid by the due date. Any residual security bond will be refunded at the request of a team when they no longer intend to participate in an IBA competition.
- All nominated teams will consist of no less than six (6) players.
- Nomination fees are payable on enter into the competition via the nomination form.
- To facilitate Courtside, team lists of players must be lodged before the first fixture game of each season. Manual recording will be used for any trial games at the beginning a season.
- School teams are entitled to enter the competition.

2.2 Game Fees

2.2.1 Juniors

- A game fee, which is determined by the IBA Management Committee each year.
- All court fees will be invoiced the following week of fixtures and must be paid prior to the next scheduled fixture games
- Failure to pay court fees on time will result in Clubs not being eligible to take the court as advised by IBA.

2.2.2 Seniors

- A game fee, which is determined by the IBA Management Committee each year.
- All court fees will be paid prior to the taking the court.
- Failure to pay court fees on time will result in Clubs not being eligible to take the court as advised by IBA.

2.3 Forfeit Fee

- 2.3.1 A Club/Team that forfeits a game will be charged the following forfeit fee and may be

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deducted from the required security bond depending on the notice given:

Period of Notice	Fee
At least twenty-four (48) hours prior to scheduled game time	The applicable game fee
Less than twenty-four (24) hours prior to scheduled game time	Double the applicable game fee

2.3.2 Teams will have seven (7) days from the issue date of the forfeit notification to pay the fee. After the seven (7) day period, teams will not be able to accrue competition points or participate in any finals if they have outstanding fees. However, if the team has lodged a genuine dispute over the imposition of the fine, the period for payment failing to accrue competition points shall be seven (7) days from the date the dispute is determined.

2.4 Withdrawals

2.4.1 If a Club/Team/Player withdraws a team/from a team at any time, no part of the nomination/registration fees for that team/player will be transferable or refundable.

2.4.2 The IBA Management Committee has the right to refuse any team nomination for any reason.

2.5 Grading

2.5.1 Where sufficient entries are received teams may be placed into separate Divisions.

2.5.2 If there is an imbalance in the amount of teams within each Division IBA may use the first three (3) weeks of the season as grading fixtures.

2.5.3 Grading fixtures will be prepared based on a culmination of data; including player lists, ranking from previous season and other relevant data.

2.5.4 At the completion of grading, teams will be placed in their respective divisions and fixtures for the season will be prepared.

2.5.5 Notwithstanding the above, IBA may re-grade any team at any time during the season.

3. Player Eligibility

3.1 All players **MUST** be registered with IBA **BY 3PM OF GAME DAY** to be eligible to play their first (1st) game in any season. IF a player's name is not entered or uploaded on the scoring system and is added to the scoring system for whatever reason, the players IBA registration number must be provided. All players will not be able to participate in a game if they arrive at the completion of the first half.

3.2 Players added to the scoring system in any season must be registered on or before game day.

- **First Offence** - a warning will be given to the team
- **Second Offence** - the game in which the offence occurs will be declared a forfeit & a penalty of \$20 per unregistered player imposed and required to be paid before the team's next game.
- **Third Offence** - consideration will be given to disqualifying the team.

3.3 It is the responsibility of the player and/or coach and manager of a team to ensure players are recorded in the scoring system under their correct name and registration number. If a player plays for a team under an incorrect name and/or registration number, that player or coach and manager of that team shall be charged with misconduct and the game will be declared a forfeit. If a team believes a breach of this rule has occurred, the Competitions Manager should be

notified before the game concludes.

- 3.4 Selecting players in the scoring system reflects writing the player's name on the scoresheet. The effect of this is once a game commences no other players can be ticked in. This is consistent with the rule that applies to a paper scoresheet - if you are not named on the scoresheet you cannot be added once the game has commenced.
- 3.5 At half time the score-bench, in consultation with the referee and team manager/coach, will identify any players who are not present and untick them. Stadium Scoring is then locked (It is a system constraint). As a result, no player can join the game after half time.
- 3.6 Any team playing a player who is not registered will get no points for the round. Any team playing a player(s) from a higher or same division, without the approval of the SCC or JCC, shall be regarded as forfeits.

3.7 Players Under the Wrong Name

- 3.7.1 All players who are found to be playing under the wrong name will be automatically suspended for 4 weeks.
- 3.7.2 A player may not play in any Competition while they are suspended.

3.8 Playing in a Higher Division

- 3.8.1 A player shall not play in a division lower than registered without the approval of the SCC or JCC.
- 3.8.2 A team cannot use a player from a lower division if he/she has played in another team in the same division in the current season. SCC or JCC may relax this restriction, on application, if special circumstances exist.

3.9 Closing of Player Nominations

- 3.9.1 Players can join the competition at any time but clubs/teams are responsible to fully explain the situation to new players when the number of games remaining will not allow that player to qualify to play in the finals.

3.10 Players/Officials Ineligible to Take the Court

- 3.10.1 The intent of this rule is to ensure that players and officials are not affected by any substance that may have a detrimental effect on their performance on the court or place themselves, other players or spectators at risk or injury albeit physical or mental. A person is ineligible to take the court and participate or officiate in any Ipswich Basketball fixture game if he / she, at the discretion of the referee or the Court Supervisor / Steward, shows any sign of alcohol or drug intake, as defined by smell of alcohol or impairment to balance or attitude.
- 3.10.2 **Un-financial Members** - Any person who is indebted to the Association for a period of longer than six (6) weeks may be declared un-financial and denied use of the facility. If unpaid, IBA may suspend a player from competitions whether domestic or Representative, until IBA is satisfied the debt is, or will be, paid. If a debt is incurred by a person under the age of 18 years of age, the liability will be the responsibility of the parents or guardians of the child, and therefore give the IBA Management Committee the authority to exclude any member of that family from playing basketball, given the family will be deemed to be un- financial.

4. Finals Eligibility

- 4.1 Players must play the minimum games stipulated for each Competition in a team in that Competition to qualify to play finals for that team.
- 4.2 In order to ensure all players are recorded as being eligible for finals, it is the responsibility of all teams to ensure the following details are correctly printed on the scoresheet, in the event of a manual scoresheet:
 - Correct team name
 - Division Age Group and Gender
 - Date of game
 - Full names of all players who participated in game (written clearly)
 - Name of Coach
 - Name of Assistance Coach (if applicable)
 - Venue and Court Number
- 4.3 Where a manual scoresheet or stadium scoring is used, score bench officials, referee's and team managers are responsible for indicating that a player has participated in a game by ticking in the 'Player In' column of the scoresheet adjacent to the player's name. Players cannot be added to the Scoresheet after Half Time. Players may be "ticked in as having played" anytime up until the completion of the game.
- 4.4 At the end of a game it is of utmost importance for all teams, in conjunction with the score bench officials, to ensure an 'X' is also placed in the 'Player In' column on a manual scoresheet for all players in their team who have not participated in the game but have been present on the bench with their team. For the purposes of Finals eligibility, players that have been 'marked on' in this manner will be deemed to have played. Any player whose name appears on the scoresheet but has not been 'marked on' will be deemed to have not participated in the game and the game will not be counted in the number of games played by that particular player when determining Finals eligibility. Where an electronic scoring system is used, score bench officials should remove from the system any player who did not participate in the game.
- 4.5 If a player does not satisfy the terms of Rule 4.1 due to an injury/certified medical condition, an application must be made to the IBA General Manager to allow the player to participate in the finals. This application MUST be made as soon as possible after the injury is incurred (within 1 week) and must be accompanied by a letter from their doctor or physiotherapist stating the type of injury and the expected time away from sport. A player is deemed to have resumed playing when they first play in any competition anywhere. These requests will not be assessed on the day/night of the competition and if requested may be declined unless 48 hours prior notice has been given.
- 4.6 Playing / Competing in a BA / BQ/ School State or National BASKETBALL Tournament who would otherwise have been fit and available to take the court in their Junior Competition Fixture game can seek exemption for the amount of games missed during these competitions.
- 4.7 Forfeit Wins and Byes will be subtracted from the scheduled games played total.

5. Game Rules

5.1 Game Timing Rules

- 5.1.1 Playing Time shall be stipulated in specific Rules for each Competition.
- 5.1.2 Period Timing shall be stipulated in specific Rules for each Competition.
- 5.1.3 Division one (1) games run with a 24 second shot clock. Team A on Courtside will need to provide two (2) scorers and team B one (1). Team A will be responsible for the game and shot clock and team B the Ipad or stadium scoring system.
- 5.1.4 Charge Time Outs, in addition to specific Rules in each Competition, shall include:
 - Unused time-outs may not be carried over to the next half time or extra period.
 - The score bench is to alert the referees when fifty (50) seconds has elapsed of the time out period so that the referees can signal the players back on to the court.
 - The total duration of each time out is sixty (60) seconds.

5.2 General Playing Rules

- 5.2.1 Maximum Team Numbers
 - Twelve (12) players may be entered on the scoresheet and allowed to play.
- 5.2.2 Minimum team numbers
 - A team may begin to play a game when the required eligible players are on the court ready to begin the match. The number of required eligible players shall be stipulated in each competition.
- 5.2.3 Player recorded in Scoring System.
 - A team member is entitled to play when their name has been entered in the scoring system before the start of the game even if a player is not present at the start of the game and as long as they have neither disqualified or committed five (5) fouls. The name of the Coach and if applicable, the Assistant Coach must be entered in the scoring system before the game starts.
- 5.2.4 Team Fouls: Penalty
 - The penalty situation in each period begins after the fourth (4th) player foul (i.e. on the fifth (5th)) charged to a team, except for a team control foul (offensive foul).
- 5.2.5 Bench Allocation
 - For all games, the first team named on the scoresheet (Team A) shall have the team bench and its team's own basket on the left side of the scorer's table, facing the playing court. However, if the two teams agree, they may interchange the team benches and/or baskets.
 - Scorebench officials will need to be a minimum age of 15 years old or must be a competent official.
- 5.2.6 Basketball Size
Unless otherwise specified,
 - Size 6 basketballs are to be used for all female Competitions.
 - Size 7 basketballs are to be used for all male Competitions.
- 5.2.7 Technical Fouls - Players
 - Technical fouls for abuse shall result in the player being substituted from the game immediately, irrespective of score, number of players on the court or remaining time in the game. The player can re-enter the game at the next substitution opportunity

following two (2) minutes of game time.

- ANY player who is ejected from a game will incur an automatic one game suspension.

5.2.8 Warm-Up Time

- Warm up time shall be stipulated in specific Rules for each Competition.

6. Classification of Teams

6.1 The final standings after all round games will be determined primarily on the number of competition points earned. Competition points shall be allocated on the following basis:

- To a winning team in any game: 3 points
- To any team where the opposing team forfeits or is recorded as a deemed forfeit: 3 points
- To each team in a drawn game: 2 points
- To a losing team in any game: 1 point
- To any team recording a bye 3 points
- To a team that forfeits a game (including a deemed forfeit): 0 points

6.2 Position on the ladder at the end of the fixture rounds will be Final.

6.3 If there are two teams that finish with equal competition points at the end of the regular season then only the results of the games between the two teams involved will be used to determine the final placing in the regular season standings. This is based on Wins/Draws/Losses/Forfeits in the games played between the two teams.

6.4 In the event that teams are tied after the first classification, then POINTS DIFFERENCE will be used to determine the placing, taking into account only the results of the games between the teams still tied.

6.5 In the event that the total points scored and conceded are the same in the games between the two teams, the classification will be determined by POINTS DIFFERENCE taking into account the results of all the games played in the League by both teams.

6.6 If more than two teams are equal with competition points at the end of the regular season then only the results of the games between the multiple teams involved will be used to determine the final placing in the regular season standings. This is based on Wins/Draws/Losses/Forfeits in the games played between the multiple teams.

6.7 In the event that there are still teams tied after the first classification, then POINTS DIFFERENCE will be used to determine the placing, taking into account only the results of the games between the teams still tied.

6.8 If there are still teams tied, the placing will be determined using POINTS DIFFERENCE from the results of all their games played in the League.

6.9 If at any stage, using the above criteria, a multiple team tie is reduced to a tie involving only two teams, the procedures in Rule 6.2, 6.3 and 6.4 will automatically be applied.

6.10 If it is reduced to a tie still involving more than two teams, the procedure beginning with Rule 6.5 is repeated.

6.11 Where there is a tie on the competition ladder at the end of the regular season and all teams have not played each other the same amount of times, all games played for the season shall

count in a points for and against percentage to determine placing.

7. Unforeseeable Acts

- 7.1 The following formula is to be used to determine the results for a game that cannot be completed for whatever reason (e.g. court flooded and unsafe):
- A game called off anytime in the first half will be declared a draw unless one team is leading by a margin of 20 points or more. In this instance the result will stand at the score-line when the game is called off.
 - A game called off anytime in the second half will be determined based on the scoreline when the game is called off.
- 7.2 If any game is unable to be played other than a forfeit and cannot be rescheduled then the games required to qualify for finals will be reduced accordingly.

8. Late Starts, Forfeits, Defaults

8.1 Late Starts

- 8.1.1 Unless otherwise specified in the specific Competition rules, a game that starts after the scheduled time shall incur a TWO (2) POINTS per minute penalty against the defaulting team until a forfeit is declared. A forfeit is declared if the game does not start by the end of the first quarter. If the opposing team arrives within the ten minute period, the game will be played from that time without resetting the game clock.

The procedure for all referees in administering the penalty will be as follows:

- On completion of the pre-game three (3) minute warm-up and if both teams are not ready to play then the main clock may be started.
- When both teams are ready to play the game clock shall be stopped, **BUT NOT RESET**, while the referee calculates the penalty points to be awarded.
- The game will start from where the clock was stopped following the jump ball to begin the game.

8.2 Forfeits

- 8.2.1 Games will be recorded as a forfeit when any of the following occur and will result in the game being awarded to the opponents with a score of 20-0:
- The team does not have the required number of eligible players ready to play on the court within ten (10) minutes of the scheduled game starting time. A financial penalty will be imposed for breaching this rule.
 - The team advises IBA that they cannot attend a game at a scheduled time after the Official Draw has been released.
 - The team's actions prevent the game from being commenced.
 - The team refuses to play after being instructed to do so by the referee.
- 8.2.2 The team that forfeits the game will not receive any competition points. Refer Rule 4.7 for games played eligibility.
- 8.2.3 Any team that gives three or more forfeits during the one season may be required to show cause as to why it should not be removed from the competition. After considering this submission, IBA may withdraw the team from the Competition.

8.3 Defaults

- 8.3.1 A team shall lose a game by default if, during the game, the team has fewer than two (2) players on the playing court able to play.

PENALTY - If the team to which the game is awarded is ahead, the score shall stand as at the time when the game was stopped. If the team to which the game is awarded is not ahead, the score shall be recorded as two to zero (2 to 0) in its favour. The defaulting team shall receive one (1) point in the classification.

9. Other Rescheduled Games

- 9.1 IBA has the power to reschedule any game that it deems necessary for whatever reason.
- 9.2 If the game can be rescheduled, it will be played at a later date.
- 9.3 If the game cannot be rescheduled, the game will be declared a draw and a score of 0-0 will be recorded.

10. Finals Format

- 10.1 Finals Series in the Junior & Senior Competitions are:

2 weeks required

- Semi-Final A – 1 v 4
- Semi-Final B – 2 v 3
- Grand Final – Winner of Semi-Final A v Winner of Semi-Final B

11. Uniforms

- 11.1 All players in a team shall wear the approved uniform of their Club/Team. Uniform includes shorts and tops which must be tucked into the player's shorts at all times.
- Special consideration will be given to Clubs/Teams where they have changed the suppliers of their uniforms or unable to obtain supply.
 - A grace period of three (3) fixture matches, excluding grading, will be given at the commencement of each season to allow all teams to obtain and wear the correct uniform.
- PENALTY** - Failure to do so will result in the player being subbed off until the singlet is tucked in and will be allowed to reenter the game at the next available substitution.
- . UNIFORM PENALTIES WILL APPLY AS SPECIFIED IN SPECIFIC COMPETITION RULES.**
- 11.2 Where there are two (2) teams in one division with the same colour uniforms, it is the responsibility of the first team listed on the scoresheet (Team A) to acquire a different set of uniforms where the colours do not clash. The following should also be noted:
- Dark or light shirts of similar colour cannot clash (e.g. black and dark blue shirts cannot be worn by opposing teams, but red and black shirts can).
 - Alternate uniforms may be provided by IBA for a fee.
- 11.3 Playing numbers shall only be permitted in the ranges described below and must be securely fixed to uniforms - not chalked, pinned, taped or a singlet turned inside out. Duplicate numbers will not be allowed. Permitted playing numbers are 00, 0 – 99.
- 11.4 Compression sleeves and stockings may be worn but must be the dominant colour of the team uniform being worn. Please note BQ sanctioned games do not allow full length compression garments to be worn. In addition, no player will be permitted to wear compression stockings without shorts.

- 11.5 Tee shirts, if worn under the playing singlets, must be the same as the dominate colour of the playing singlets unless stipulated in the specific Rules for each Competition.
- 11.6 The following restrictions apply to shorts:
- Shorts worn by the players of each team must be of the same colour
 - Shorts may **NOT** have cuffs, pockets, belt loops or buckles.
 - Stripes no thicker than 25mm are acceptable; stripes thicker than 25mm are only acceptable when everyone on the team has the same.
- 11.7 Appropriate footwear (non-marking shoes) shall be worn on the court.
- 11.8 No jewellery of any description shall be worn whilst playing. Furthermore, taping over piercings is not allowed (i.e. piercings **MUST** be removed).
- 11.9 Plastic or metal hair clips are not to be worn. Bobby pins, ribbons and rubber hair bands are allowed. Hair must be loose or tied up in a ponytail or bun, and braided hair is to be tied up. Hair cannot 'fly about' risking the chance of a hair tip/end cutting another person's eye. A player's hairstyle must not cover the playing number on the back of the playing singlet.
- 11.10 No arm bands are allowed. Head and wrist sweat bands must be of one colour only but do not have to be the same colour nor match the team colours.
- 11.11 Fingernails must be cut level with the tip of the fingers. Taping of fingernails will not be permitted however wearing gloves will be acceptable. Fingernails should be inspected before every game.
- 11.12 All Uniform rules apply as per the FIBA Official Basketball Rules 2014 (Article 4.3) unless noted above and/or as part of each Competition Rules.

PENALTY - A player not conforming to the rules above is not permitted to take the court. Any player who plays whilst not conforming to these rules will incur a five (5) point penalty awarded to the opposing team. Repeated offenses may result in the team forfeited the game

12. Venue Rules of Conduct

- 12.1 A technical foul will be given immediately to any player who hangs off rings and/or the supports during warm-ups or intervals of play; no warnings will be given. Any person who causes damage to any court fittings as a consequence of "dunking" or hanging off basket nets, rings, backboards or supports may be held liable for restitution of the damage. In the event of a backboard being damaged in such cases, the person and/or team responsible may be fined up to a maximum of one thousand dollars (\$1,000) for damages.
- Penalties for dunking as per Rule 12.1, during practice times or other times outside of games:
 - i. First offense: 1 week suspension from all IBA competitions
 - ii. Second offense: 3 week suspension from all IBA competitions
 - iii. Third offense: Season suspension from all IBA competitions
- 12.2 The use of bad or offensive behaviour including language within the grounds or in the stadium will not be tolerated. Bad or offensive language and/or behaviour by a player/coach/official during a game will be dealt with in accordance to FIBA, Basketball Australia and Basketball Queensland rules. All actions will be reported to the Judiciary Committee for additional consideration.

- 12.3 Spectators are to be requested to use the grandstand or other spectator seating facilities and not infringe on the court (or immediate surrounds). The game may be stopped to allow for relocation.
- 12.4 Food and drink, other than water, are NOT prohibited on the playing area.
- 12.5 A person shall not enter the court or shoot balls at a team's basket at half time interval, during warm-up or any time-out to which a team is entitled unless the person is a member of the competing team.
PENALTY: The offender may be evicted from the stadium and/or reported to the Judiciary Committee for additional consideration.
- 12.6 A person shall not shoot at side rings, bounce balls off walls, or pass or bounce balls at the ends or sidelines of any court while a game is in progress.
PENALTY: The offender may be evicted from the stadium and/or reported to the Judiciary Committee for additional consideration.

13. Player Injury / Blood Rule

- 13.1 During a game, any player who is bleeding or has an open wound must be substituted from the game. The player may return to the playing court only after bleeding has stopped and the affected area or open wound has been completely and securely covered.
- 13.2 If the injured player or any player who is bleeding or has an open wound recovers during a time-out taken by either team before the scorer's signal for the substitution, that player may continue to play.
- 13.3 A player must be substituted from the game if they have blood on their uniform regardless of whether it is theirs or another player's. The player must replace their uniform with the team's spare uniform and notify the score bench of the new player number before re-entering the court.
- 13.4 Injured players may contact the Competition Manager for first aid assistance. Ice is available from the First Aid Room.

14. Insurance

- 14.1 Insurance for each Competition is covered by Basketball Queensland's Insurance. Information on Player Injury Insurance Cover along with the Claim Form can be found on Basketball Queensland's website.

15. Transfers

- 15.1 A clearance must be gained by any player wishing to play for a club/association different from the club/association for which he/she has played for in the past, even if it is from one year to the next. If a clearance is not gained, any games in which the uncleared player has participated will be declared a forfeit. The transfer form is available on the IBA website and the IBA office.
- Transfers between Clubs are not allowed after a season commences unless the player has not played any games in that season for the former Club.
 - If a player was financial with their previous club/team and 2 years has expired since they last played, a clearance is not required to play for another club/team. The onus is on the club/team to prove their claim if it is disputed.

15.2 Procedure for Player Clearance

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- Player to complete the Applicant's Details Section of the Transfer Form and gives it to their current club/association.
- The original form is then to be given to the player's current club/association from which they wish to be cleared. The club/association has seven (7) days to complete the Present

Registration Details Section and Clearance Details Section of the Transfer Form and return it to the player.

- If the player does not receive a response within seven (7) days of submitting the Transfer Form, the player has a right to notify the IBA Stadium Manager who can then initiate an investigation. This investigation may result in a clearance being approved or refused.
- Once the Transfer Form has been approved by the departing club/association and returned to the player, the player is to complete the Future Registration Details. It is the player's responsibility to ensure all required areas are completed and signed before sending the form to IBA for processing.
- Once received by IBA, an IBA representative will sign the Transfer Form and send it to the future club/association and keep a file copy for IBA.
- There is a minimum five (5) working day processing period for all clearances. If seven (7) days have lapsed without the new club/association receiving the transfer, the player can contact IBA to ensure it has been received and processed.
- A player may not take the court until the Transfer Form has been received by the new club/association
- Transfers will only be processed during normal business hours – these are 9am - 5pm Monday to Friday.

16. Protests and Complaints

16.1 Game Procedure:

If a team believes that during a game they have been adversely affected by a decision of an official/referee/umpire in line with the rules, the following action should take place:

- When the incident occurs, either immediately when the ball is dead and the clock has stopped, or at the first time-out that follows, the coach or captain of the team shall make his/her observations to the referees in a calm and courteous manner.
- The referee may explain his/her decision or, if necessary, examine the scoresheet and check the score and the playing time. If this interruption of play exceeds thirty (30) seconds, a time-out is to be charged to the team in question, unless the Referee recognising the validity of the observation decides otherwise.
- If by the completion of the game the team still believes its interests were adversely affected by the decision of the official/referee/umpire, the coach with the captain of the team shall, immediately at the end of the game, inform the referee that his/her team is protesting against the result of the game and the captain shall sign the scoresheet in the space marked 'Captain's signature in case of protest' or note Stadium Scoring Match Report, if available. The Competition Manager should also subsequently be advised that a protest to the outcome of the game has been notified to the referee.

16.2 Lodging the Protest:

All disputes or protests must be lodged with IBA, on Club letterhead or via email to competitions@ipswichforce.com.au, within two (2) business days following the incident occurring with a lodgement fee of \$100. This fee is refundable should the appeal be upheld.

16.3 Protest Outcome:

Any protest shall be determined initially by the IBA General Manager. If warranted, after an initial investigation, the IBA Stadium Manager may set up an independent Committee to conduct a hearing. The two teams involved in the game shall be entitled to send one representative to the hearing. Witnesses required by the Committee may also be asked to

attend. Notification of the hearing to the affected parties shall be given by the IBA Stadium Manager no less than twenty-four (24) hours prior to the hearing.

16.4 Disagreement with the Decision:

Should either team not agree with the decision of the Stadium Manager or Committee, they may lodge an appeal to the IBA Stadium Manager who will form an Appeals Committee (made up of people different to the first Independent Committee) to hear the protest. The Appeals Committee shall judge the appeal in the last instance and its decision shall be final.

16.5 Complaints

A player/official/coach/manager or spectator will conduct them self appropriately within the rules of the game and abide by the Codes of Conduct as adopted by the association.

Should a player/official/coach/manager or spectator be charged by a referee, court/referee supervisor or game official of IBA with a breach of the Codes of Conduct either by written report and/or by of disqualification from the court, then the Tribunal By-laws adopted by the Association will take effect.

Should a referee/player/coach/spectator wish to submit a complaint regarding a referee/player/coach/team/spectator, they are required to lodge the [complaint form](#) found on our website within two (2) business days following the incident occurring. The document will be reviewed by the General Manager then forwarded if required to the IBA Management Committee within 48 hours.

17. Tribunals

17.1 At the conclusion of any game in which a disqualifying foul is called, the Referee or Umpire must write a report, and notify the player that he/she is reported. This report is then forwarded to the IBA General Manager who in consultation with Tribunal Committee will determine what further action is necessary.

17.2 The IBA General Manager will then afford any player concerned the opportunity of writing a statement, to be attached to the disqualification report. The reported player, or their representative, shall check with the IBA office within 24 hours to find out if any further action is to be taken.

17.3 Any person who has been reported shall not take part in any basketball activities as a player, coach or official between the time he/she is reported and the time of the judiciary hearing.

17.4 In determining if a Tribunal is required, the following steps apply:

- The person completes an official report form on the player/coach/official/spectator in question.
- The report is submitted by close of business on the following day of the incident.
- The IBA Stadium Manager will forward the report to the tribunal committee.
- If a Tribunal Committee meeting is required, the reported person(s) will be notified.
- The tribunal will be held at the IBA Office within fourteen (14) days of the report being submitted, if possible, to arrange with all parties involved.
- An accused minor has the right to have an adult attend as an observer and adviser.
- The Basketball Australia Tribunal By-Laws will apply unless otherwise stated above. A copy of these By-Laws can be found on Basketball Queensland's website. It is recommended that all participants familiarise themselves with the contents of this document before attending a Tribunal.

- http://basketballqld.com.au/wp-content/uploads/2016/06/BA_National_Tribunal_Guidelines.pdf

18. Correspondence and Meetings

All correspondence relating to each Competition is to be sent to IBA from the Club's/Teams nominated delegate(s). The Club's/Teams delegate(s) should be known to all teams as they are to be the first point of contact for queries on the Competition for all interested parties. If the delegate is unable to attend a meeting the secondary contact may attend in their place.

19. Glory League

19.1 Glory League videoing system has been installed on all Four Courts at IBA.

How it works

- A video camera is mounted about the court.
- Courtside scoring app works in conjunction with Glory League and records all the data from the Ipad.
- Each point scored is cut into highlight video for the player.
- Every registered player who has a viable email address (not unsubscribed) is emailed a link to the game video.

20. Variation of Rules

20.1 Ipswich Basketball Association General Manager & Management Committee reserves the right to waive or alter any requirements laid down in these rules. The fact that a rule has not previously been enforced will not be accepted as a reason for non-compliance..

APPENDIX 1 - INTERPRETATIONS

These interpretations are taken from the Ipswich Basketball Association By-Laws. From time to time it may be necessary to make interpretations of various documents including:

- The FIBA Official Basketball Rules 2014 as approved by Basketball Australia
- The FIBA Official Interpretations 2014
- The Basketball Queensland Points of Emphasis for Senior and Junior Competitions
- The current Basketball Queensland Judiciary procedures and recommended penalties

These interpretations are intended to be applied to the competitions at IBA. The interpretations are intended to tailor Playing Rules and Judiciary procedure to the local competitions, the physical environment or any other factor.

Article 38.2.2 of the Official Rule Book

This rule states that on disqualification from a game a player is to remain in the team dressing room or leave the premises. Upon dismissal from an IBA fixture match, the disqualified player is required to leave the building or area in which the game is being played. The player may go to another area or building. The disqualified player may ask for assistance from an IBA official or Competition Manager to seek witnesses to the event. A disqualified player must not approach any of the officials (referees) on the game from which he/she was disqualified.

The intent of this interpretation is to ensure:

- remove tension from the situation by separating the player from the game from which he/she was disqualified,
- avoid further issues by avoiding discussion between the referees and the disqualified player,
- maintain the players right to seek witnesses to ensure a fair hearing should the matter go before a judiciary.

Reports by Officials

As described in Part III (A) Rule 3 of the Judiciary Committee Powers and Procedures and in Rule J6. The word "Official" is interpreted to mean:

- any referee appointed to the game in which or out of which the incident arose
- any score bench official appointed to the game in which or out of which the incident arose
- the on-duty Competition Manager
- any member of the Ipswich SCC, FCC or IBA Management Committee and the General Manager

[APPENDIX 2 – LINK FOR THE IBA SENIOR FIXTURE COMPETITION \(IBASFC\) RULES](#)

[APPENDIX 3 - LINK FOR THE IBA JUNIOR FIXTURE COMPETITION \(IBAJFC\) RULES](#)

APPENDIX 4 - LINK FOR THE Zero Tolerance Policy