



# **IPSWICH BASKETBALL ASSOCIATION**

## **JUNIOR FIXTURE COMPETITION - IBAJFC**

### **BY-LAWS**

IPSWICH BASKETBALL ASSOCIATION INC  
COMPETITION PLAYING REGULATIONS  
Updated 1<sup>st</sup> March, 2021

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## 1. Preamble

Ipswich Basketball Junior Fixture Competition is a junior competition conducted by Ipswich Basketball Association Inc (IBA). The Competition consists of age groups from Under 9's to Under 19's.

The Junior Fixture Competition is set down in two seasons per year, Season 1 encompasses Term 1 & 2 of the Queensland school calendar and Season 2 plays through Term 3 & 4. Finals are held at the end of each season. The duration of the playing season(s) shall be determined by the IBA in conjunction with the JCC.

These rules align with the IBA CORE Basketball Competition Rules.

## 2. Age Groups and Divisions

- 2.1 Where the age groups are divided into two or more sections, these sections are considered to be separate divisions, with Division 1 being the highest. N.B. Age groups are not classed as 'divisions'.
- 2.2 The Association may choose to combine two age groups to form a composite competition if it is seen to be in the best interests of the association at the time. This may be due to insufficient numbers in an age group (less than four teams) or due to a disparity in ability amongst two age groups. For example, Under 11 and Under 13 Girls competitions may be combined to create a Junior Girls division of under 11-under 13 players. U15, U17 & U19 Girls competitions may be combined to form Open Girls. Where this is done, consideration will be made to retain existing competition nights for the affected age groups.
- 2.3 Clubs are expected to accept responsibility to share the talent between all of their teams in the same group or division so that there shall not be a particularly strong dominant team. This is to encourage development of all players to provide a strong, healthy competition.

## 3. Player Eligibility

- 3.1 Players must be under the nominated age, until the 31st December of the current year.
- 3.2 All players **MUST** be registered with IBA **BY 3PM OF GAME DAY** to be eligible to play their first (1<sup>st</sup>) game in any season. IF a player's name is not entered or uploaded on the scoring system and is added to the scoring system for whatever reason, the player's IBA registration number must be provided. All players will not be able to participate in a game if they arrive at the completion of the first half.
- 3.3 A player shall not be eligible to play in an age group lower than his/her actual age group unless WRITTEN approval has been obtained from the General Manager of IBA via form [FM-07 Player Dispensation Request](#). On being granted the privilege to play in a lower age group, the player and affiliated club must accept that IBA can reverse its decision should the need arise.
- 3.4 Players are not permitted to play concurrently for two or more different clubs in any one season regardless of the age group.
- 3.5 Any player wishing to transfer from one club to another, shall not be permitted to do so without providing a written clearance to IBA from the former club. On clearance being granted players who transfer after playing one or more games for the former club, will sit out two competition games before playing with the new club. Clearance forms are available from IBA office.
  - If a clearance is not gained, any games in which the uncleared player has participated will be declared a forfeit, this includes if the player did not sit out the two competition games.
  - Transfers between clubs are not allowed after the season commences, unless the player has not played any games in that season for the former club.
  - If a player was financial with their previous club/team and 2 years has expired since they

- last played a clearance is not required for another club/team. The onus is on the club/team to prove their claim if it is disputed.
- Clubs should expedite such clearances in order to prevent unnecessary delays to this process.
  - All players should be allocated into teams by Round 3 of the competition unless the player is a brand new registration to IBA.
- 3.6 No player is entitled to play for more than one team in any single division.
- 3.7 Players are not permitted to play in more than one game running concurrently (i.e. change games during the one time slot).
- 3.8 In the interests of player development and the development of Ipswich Basketball, players who are members of a representative team of the SQJBC competition must play in division 1 of their age group if they are genuinely at division 1 level and division 1 is offered in the respective age group of the IBA junior competition. Exceptions are when the player is given approval by the General Manager to remain in division 2, or when there are combined age groups such as Open Girls (15/17/19 years).
- 3.9 Players are only eligible to fill in for teams on competition nights if the team is effected has less than five (5) players under the following guidelines;
- The fill in player is not currently playing within the same competition.
  - Fill in players must belong to the same club of the team that they are filling in for.
  - The fill in player must be from a lower division playing up in a higher division OR they are a player from a younger age group.
  - Each team has only three opportunities to use the above scenario throughout the season.
  - To add a fill in player, the team MUST complete the form [FM-04 – Player / Coaching Staff Change](#) by 3pm of the competition day they require the fill in player participate in.
- 3.10 Games played in any division of the senior competition shall not affect the eligibility of any junior player for any age division of the junior competition.
- 3.11 Players can join the competition at any time but clubs/teams are responsible to fully explain the situation to new players when the number of games remaining will not allow that player to qualify to play in the finals.

**PENALTY: Unless specifically mentioned above, any infractions of the above rules shall result in forfeiture of such games in which the infraction(s) was /were found to occur.**

## 4. Finals Eligibility

- 4.1 Players must play a minimum of 60% of eligible games in a team to qualify to play finals for that team. In the case that 60% would not be a round number then the total will be rounded DOWN (ie 5.6 games becomes 5 games). Grading games will be excluded from this calculation.
- 4.2 “Actual played” is interpreted as per the FIBA rules.
- 4.3 Ineligible players from a younger age group or lower division may sit on the bench for finals, provided they have played the minimum number of games to be eligible for their own age/division. Such players may only enter the game if an eligible player is fouled out, suffers an injury or must leave the court due to a ‘blood bin’ situation and no other eligible players are able to take the court. In case of an injury or ‘blood bin’ situation, the injured player may return to the game by replacing ONLY the ineligible substitute, and not any other players.
- 4.4 Forfeits and byes are not considered eligible games.
- 4.5 Position on the ladder at the end of the fixture rounds will be Final.
- 4.6 Playing / Competing in a BA / BQ/ School State or National BASKETBALL Tournament who would otherwise have been fit and available to take the court in their Junior Competition Fixture game can seek exemption for the amount of games missed during these competitions
- 4.7 It is the responsibility of the Club / Team to ensure that their players meet rule 4 not IBA.
- 4.8 Semi Finals and Final Format

- Semi-Final 1: 1 v 4
- Semi-Final 2: 2 v 3
- Grand Final: Winner of Semi-Final 1 v Winner of Semi Final 2
- Finals dates are set at the beginning of a season and will not be moved for any individual team requests.

## 5. Game Rules

### 5.1 Game Timing Rules – these can be changed at any time subject to issues outside of our control ie COVID-19 restrictions etc

#### 5.1.1 Playing Time

- A three (3) minute warm up period shall be allowed before the start of each game irrespective of the finishing time of the previous game but no earlier than the scheduled game time.
- In all divisions, Under 11 –Under 21, four periods of ten (10) minutes each.
- Intervals of one (1) minute between the second (2<sup>nd</sup>) and fourth (4<sup>th</sup>) periods.
- Half time interval of three (3) between periods two (2) and three (3). The half time interval may be reduced to a minimum of two minutes if the game referees deem games to be running behind schedule.

#### 5.1.2 Period Time

- The game clock shall be stopped for all time outs, baskets scored and all whistles in the final three (3) minutes (i.e. in the final quarter) of last quarter . Substitutions may be made during all stoppages.
- The game clock shall restart when the ball touches a player on the court.
- No extra time is to be played in any fixture game. If at full time the scores are level, a draw shall be recorded.
- In semi-finals and finals for Under 13 and above, if the scores are level at full time, an extra period of five (5) minutes will be played with the clock stopping in the last two (2) minutes of play. If the result is still a draw the win will be awarded to the highest place team on the ladder at the end of the fixture rounds. For Under 11s there will be an extra period of three (3) minutes with the clock stopping in the last one (1) minute of play. Under 7&9s do not have finals. Player and team fouls at the end of the game proper will carry into extra time. One time out will be allowed per extra period.

#### 5.1.3 Charge Time Outs

- Two timeouts will be available to each team in the first half of the game, and three each in the second half. Two timeouts, if still remaining from the allotted number, will be allowed per team in the last (stop the clock) three minutes of each game.

#### 5.1.4 Rule Alterations

- There will be no STANDING AROUND THE KEYWAY ZONE DEFENCE allowed in the Under 11-13 age groups; however, zone presses are encouraged. An IBA representative / referee coordinator have the authority to instruct teams to play man to man defence.
- In the Under 11 age division, free throws are to be taken from a point half-way between the circle (i.e the dotted area of the circle), and the foul line. This position is to be marked by a short line.
- Under 9 age division games are to be played in accordance with the rules as modified Addendum A.

**PENALTY: The game referee(s) should be informed of the rule violation. The referee shall inform the offending team coach of the rule. If the team persists in using such defense, a technical foul will be awarded to the opposing team.**

## 5.2 General Playing Rules

### 5.2.1 Minimum team numbers

- A team may take the court and begin to play a game when there are four (4) eligible players on the court ready to begin the match.

### 5.2.2 Under 9's

- Under 9s games are considered non-competitive, the game score is not shown on the scoreboard but scored on the electronic scoring system.

### 5.2.3 Basketball Size

- Size 5 basketballs are to be used in Under 9's mixed age group.
- Size 6 basketballs are to be used for all Female age group competition and for all Male U11 – U13 age group competition.
- Size 7 basketballs are to be used for all Male U15 and older age group competition.

## 6. Forfeits

- 6.1 Any team which does not have four (4) eligible players ready to commence play, together with a scorer or timekeeper at the scheduled start time, shall be penalised two (2) points for each minute, or part thereof, delay to a maximum of fifteen minutes, in which case a forfeit applies.
- 6.2 A Club/team that forfeits a game will be charged as per section 2.3 of the IBA playing regulations
- 6.3 If IBA receives a forfeit request which is deemed to be in disagreement with a ruling handed down after a suspension or action taken against a coach, player or spectator, IBA will charge the forfeiting team in accordance with rule 11.2
- 6.4 Any team which forfeits more than two games i.e. three (3) in any competition shall be automatically withdrawn from the competition.  
The infringing team's club shall be notified, in writing, when a team has forfeited two(2) games. Such teams have the right to appeal to the Association via the General Manager for reinstatement.
- 6.5 Forfeits are not considered eligible games.

## 7. IBAJFC Draw

- 7.1 The following procedures will apply in preparing and finalising competition draws.
  - IBA shall convene a junior delegates meeting to review nominations received and reallocate teams as appropriate to form competitions comprised of, as far as possible, a minimum of 4 teams and a maximum of 8.
  - At this time, clubs may lodge special requests to be taken into consideration in designing competition draws **PROVIDED THAT** the number of requests lodged may not exceed two (2) per ten (10) teams nominated and **PROVIDED FURTHER** that such requests may only be made to facilitate coaching requirements.
  - Once the draw is set and made public NOT CHANGES will be made without prior written approval from the IBA General Manager.

## 8. Uniforms

- 8.1 All Players MUST wear the approved uniform of their club. The uniform includes shorts and singlets in the colour of their club.
- 8.2 All players singlets MUST be tucked in prior to taking the court.
- 8.3 Shirts worn under singlets MUST be in their clubs team colours (no exception).
- 8.4 Approved Club Colours are:
  - Brothers Basketball: Blue, White
  - Easts Basketball: Black, Yellow
  - Ipswich Grammar School – IGS: Red, White
  - Mt Crosby Basketball: Green, Black, White
  - Ripley Valley Thunder Basketball: Grey, Black, Yellow
  - Springfield Brumbies: Black, Orange, Green, White
  - Swifts Comets: Red, White, Blue, Grey
  - All Coaching staff including Team Managers must be wearing a club polo shirt to be eligible to be on the bench

**PENALTY: Five game points will be awarded to the opposing team for each infringement of 8.1, 8.2 and 8.3**

- 8.5 Pockets & Zips are not permitted. Players must not take the court in shorts with pockets. Where a club is having difficulty acquiring club shorts and with the approval of the JCC, players are allowed to wear black shorts. Any plain shorts without pockets are acceptable for a maximum of 3 games from Round 1 of competition including those bearing a small logo.

**PENALTY: Any player/team not conforming to 8.5 will not be permitted to take the court.**

- 8.6 Other equipment: any items not specifically mentioned in section 8 be approved by a meeting of the JCC.

## 9. Mercy Rule

- 9.1 Referees are to ensure that the mercy rule is applied after a difference of scores reaches 30 points or more in age groups U15 and above or 21 points or more in age groups below U15.
- 9.2 The mercy rule must be applied except where the coach of the team that is behind on scorers requests that the mercy rule not be applied. This can be overruled by an IBA representative or the referee coordinator.

## 10. Scoretable

- 10.1 Each team MUST supply a competent score bench official for each of their games.
- 10.2 The score table will consist of a person to keep the scoring system and a person to control the game clock. Where required for shot clock purposes Team A on the scoring system MUST supply an extra official.
- 10.3 If a team cannot provide a score bench official, the manager of the team will be required to fill this position. If the manager is unable to fill this position, then the coach must become the score bench official. If the coach is unable to fill this position and the team is then unable to provide the required score bench official, the game will be classified as a forfeit by the team unable to provide the bench official.

## **11. Glory League**

11.1 Glory League videoing system has been installed on all Four Courts at IBA.

11.2 How it works

- A video camera is mounted about the court.
- Courtside scoring app works in conjunction with Glory League and records all the data from the Ipad.
- Each point scored is cut into highlight video for the player.
- Every registered player who has a viable email address (not unsubscribed) is emailed a link to the game video.

## **12. Variation of Rules**

12.1 Ipswich Basketball Association General Manager & Management Committee reserves the right to waive or alter any requirements laid down in these rules. The fact that a rule has not previously been enforced will not be accepted as a reason for non-compliance..



## ADDENDUM A

### Under 9 Competition

1. There shall be five players from each team on the court.
2. Each coach is required to referee one (1) half of the game to the best of their ability ensuring fairness to both teams.
3. The coach is permitted to move and stand anywhere around the perimeter of the court.
4. Game times are eight minutes per quarter, with two timeouts per team in the first half, and three in the second. Between quarters will be one minute and three at half time.
5. The height of the ring shall be 2.6 metres (8'6") from the floor.
6. The backcourt rule does not apply. Personal fouls will be recorded; however no player will be required to leave the game.
7. There will be no defences before halfway, i.e. players shall be required to retreat to halfway to defend in the opponents' front court only following a scored basket or when play has stopped for an infringement.
8. When taking Free Throws players can stand on the short free throw line
9. Mixed teams are permitted.
10. No finals or semi-finals will be played.
11. A size 5 ball is to be used.
12. No scores for either team should be displayed or recorded on the results of Sporting Pulse.
13. Game clock will stop on all free throw attempts