



IPSWICH BASKETBALL ASSOCIATION

SENIOR FIXTURE COMPETITION - IBASFC

BY-LAWS

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1. Preamble

Ipswich Basketball Senior Fixture Competition is a Senior competition conducted by Ipswich Basketball Association Inc (IBA).

The Senior Fixture Competition is set down in two seasons per year, Season 1 encompasses Term 1 & 2 of the Queensland school calendar and Season 2 plays through Term 3 & 4. Finals are held at the end of each season.

These rules align with the IBA CORE Basketball Competition Rules.

2. Team Nomination Bond

- The amount of bond is \$190.

3. Forfeits

- 6.1 Any team which does not have four (4) eligible players ready to commence play, together with a scorer or timekeeper at the scheduled start time, shall be penalised one (1) point for each minute, or part thereof, delay to a maximum of fifteen minutes, in which case a forfeit applies.
- 6.2 A Club/team that forfeits a game will be charged as per section 2.2 of the IBA playing regulations
- 6.3 If IBA receives a forfeit request which is deemed to be in disagreement with a ruling handed down after a suspension or action taken against a coach, player or spectator, IBA will charge the forfeiting team in accordance with rule 11.2
- 6.4 Any team which forfeits more than two games i.e. three (3) in any competition shall be automatically withdrawn from the competition.
The infringing team's shall be notified, in writing, when a team has forfeited two (2) games. Such teams have the right to appeal to the Association via the General Manager for reinstatement.
- 6.5 Forfeits are not considered eligible games.
- 6.6 Where a team incurs a forfeit and fine and has paid a team nomination bond and the fine is not paid in the stipulated time period (before the next game), then the amount of the unpaid forfeit fine shall be deducted from the team Nomination bond, the bond will then have to be reinstated to full value before the next game.
- 6.7 IBA has the right to withdraw the forfeit amount from the Teams TeamPay account if payment has not been made within one (1) week of the forfeit.

4. Finals Eligibility

- 4.1 Players must play a minimum of 50% of eligible games in a team to qualify to play finals for that team. In the case that 50% would not be a round number then the total will be rounded DOWN (ie 5.6 games becomes 5 games). Grading games will be excluded from this calculation.
- 4.2 Position on the ladder at the end of the fixture rounds will be Final.
- 4.3 Forfeits and byes are not considered eligible games.
- 4.4 It is the responsibility of the Club / Team to ensure that their players meet rule 4.1 not IBA.
- 4.5 Semi Finals and Final Format
 - Semi-Final 1: 1 v 4
 - Semi-Final 2: 2 v 3
 - Grand Final: Winner of Semi-Final 1 v Winner of Semi Final 2

- Finals dates are set at the beginning of a season and will not be moved for any individual team requests.

5. Game Rules

5.1 Game Timing Rules

5.1.1 Playing Time

- A three (3) minute warm up period shall be allowed before the start of each game irrespective of the finishing time of the previous game but no earlier than the scheduled game time.
- **Premier League Men and Women**
 - 4 x 8 minute quarters.
 - 24 second shot clock.
 - Fully timed
- **Division 1 Men.**
 - 4 x 8 minute quarters
 - 24 second shot clock
 - Fully timed
- **All other divisions**
 - 4 x 10 minute quarters
 - Running game clock
- Intervals of one (1) minute at the completion of the 1st and 3rd quarters
- Half time interval of three (3) minutes between the 2nd & 3rd quarters

5.1.2 Period Time

- The game clock will stop for all match infringements during the last three (3) minutes of the **fourth** quarter (ie on any referee whistle)
- The game clock shall restart when the ball touches a player on the court.
- If at full time the scores are level, a draw shall be recorded.
 - Except for any game in the finals series where three (3) minutes of extra time will be played until such time as a winner is decided.
 - Intervals of two (2) minutes between the 4th quarter and the extra time.
 - Should multiple extra time periods be required, these will be separated by an interval of one (1) minute.

5.1.3 Charge Time Outs

- Two (2) timeouts will be available to each team in the first half of the game.
- Three (3) timeouts are available in the second half with a maximum of two (2) timeouts available in the last two minutes of the 4th quarter.
- One (1) timeout may be granted at any time during each period of extra time.

5.2 General Playing Rules

5.2.1 Minimum team numbers

- The minimum number of eligible players required to commence a game is four (4). Where a team does not have four (4) players available to take the court to start a game they can use a fill in from another team **PROVIDED that** the fill in player is a registered player with IBA & BQ. The result of the game will be recorded as a loss. Regular game fees apply.

5.2.2 Playing more than one game per night

- Players are not permitted to play in multiple competitions / divisions on the same night. Players are permitted to play in multiple competitions on different nights. The penalty for playing two (2) games on the same night in different competitions may result in a loss to the 2nd game team.

5.2.3 Players playing under the wrong name

- All players who are found to be playing under the wrong name will be automatically suspended for four (4) games.

5.2.4 Payment of game fees must be paid via the TeamPay app, 30 minutes before the scheduled game time.

6. IBASFC Draw

6.1 The following procedures will apply in preparing and finalising competition draws.

- IBA shall convene a Senior delegates meeting to review nominations received and reallocate teams as appropriate to form competitions comprised of, as far as possible, a minimum of 4 teams and a maximum of 8.
- Once the draw is set and made public NOT CHANGES will be made without prior written approval from the IBA General Manager.

7. Uniforms

7.1 Refer to IBA CORE playing regulations rule 11..

- A grace period of three (3) fixture games, excluding grading, will be given at the commencement of each season to allow all teams to obtain and wear the correct uniform.

8. Player Restriction

8.1 Any player names in a QSL or NBL1 North team, is not permitted to play in any Division 2 or lower competitions.

8.2 Juniors competing in the IBASFC must be playing for an IBA Junior U17 Club/Team or higher, the SCC may alter this rule upon review of a written request from the junior player's parent / guardian.

9. Technical Foul and Referee Abuse

9.1 ANY player who received a TECH FOUL for referee abuse will incur an automatic one week suspension.

9.2 ANY player who is ejected during a game will incur an automatic one game suspension.

10. Scoretable

10.1 Each team MUST supply a competent score bench official for each of their games.

10.2 The score table will consist of a person to keep the scoring system and a person to control the game clock. Where required for shot clock purposes Team A on the scoring system MUST supply an extra official.

10.3 If a team cannot provide a score bench official, the manager of the team will be required to fill this position. If the manager is unable to fill this position, then the coach must become the score bench official. If the coach is unable to fill this position and the team is then unable to provide the required score bench official, the game will be classified as a forfeit by the team unable to provide the bench official.

11. Glory League

11.1 Glory League videoing system has been installed on all Four Courts at IBA.

11.2 How it works

- A video camera is mounted about the court.
- Courtside scoring app works in conjunction with Glory League and records all the data from the Ipad.
- Each point scored is cut into highlight video for the player.
- Every registered player who has a viable email address (not unsubscribed) is emailed a link to the game video.

12. Variation of Rules

12.1 Ipswich Basketball Association General Manager & Management Committee reserves the right to waive or alter any requirements laid down in these rules. The fact that a rule has not previously been enforced will not be accepted as a reason for non-compliance..