

GEOMETRIC CITYSCAPE

"Geometric Cityscape" was a personal project inspired by my love for 3D minimalism, geometric shapes and pastel colors. The visual features a stylized cityscape where sharp and rounded forms blend seamlessly with soft, soothing tones, creating a unique and modern interpretation of urban landscapes.

This project holds a special place in my portfolio because it gained significant recognition from Adobe. After seeing the artwork, the team at Adobe reached out to me for an interview to discuss the creative process behind this piece. The interview was later published on their blog in an article titled "Behind The Scenes with Krisztina Wagner."

[Adobe Blog](#)





Sunrise

As part of my collaboration with Adobe, they requested three unique renders of the Geometric Cityscape to share them also on their social media platforms. Each render was crafted with a distinct theme, featuring different pastel and soft color palettes that maintained the artwork's cohesive aesthetic.



Dawn

In addition to showcasing the visuals, Adobe was interested in the technical details behind the creation process. They asked about the techniques I used to achieve specific effects, the challenges I encountered, and how I resolved them. The interview also delved into my professional background, exploring my journey with the software, my history as a designer, and insights into my creative process.



Winter

What came as a delightful surprise was the overwhelming response from the design community. Geometric Cityscape became an inspiration for 3D designers worldwide. Many shared their attempts to recreate the original visual as part of their practice, with these recreations popping up across social media. Seeing my work inspire others brought me immense happiness and reinforced the significance of this project in my creative journey.

Let’s look into some technical details that caught the Adobe team’s attention on the Geometric Cityscape project. They were particularly interested in understanding how I achieved the depth of field effect and created the gradient background that added dimension and visual appeal to the artwork.

- **Depth of Field:** To achieve the depth of field effect, I carefully adjusted the camera settings within the 3D software and



was able to create a sense of depth, making certain elements appear crisp and in focus while others gently blurred into the background. This technique helped guide the viewer’s eye through the composition.

- **Gradient Background:** The gradient background was crafted to seamlessly blend with the geometric forms while enhancing the overall pastel aesthetic. I experimented with different color amount distributions, ensuring that the gradient complemented the shapes without overpowering them. The subtle shifts in color helped create a soft, inviting atmosphere that tied the visual together.

To provide a clearer understanding of my process, we also shared GIFs in the interview that demonstrated each step in creating these effects. These visual guides allowed the readers to see the progression from initial concept to final outcome, offering insights into the techniques that brought Geometric Cityscape to life.

This project was a rewarding exploration of creativity and technical skill, and the recognition it received from Adobe and the design community further affirmed its impact. It remains a proud highlight in my portfolio, symbolizing the blend of art and innovation that I strive to achieve in my work.

