

Learn to Skate Compete USA

**Hosted by the
Diamond Edge Figure Skating Club
And
Sanctioned by U.S. Figure Skating**

**June 3, 2017
Arkansas Skatium
Little Rock, AR**

Snowplow Sam through Basic Skills 1-6, Free Skate 1-6, and Adult 1-6

**Chief Referee: Devon Beck Chief Accountant: Colleen Newman
Competition Co-Chairs: Sandy Bowen and Sharon Sanders
ONLY ONLINE REGISTRATION WILL BE ACCEPTED**

Secure online registration and credit card payment will be available at diamondedgefsc.org
Skater's and Coach's schedules will be posted on the web at diamondedgefsc.org
Skaters will be able to choose their own practice ice sessions online after the schedule is posted.
Additional practice ice will be available for sale online after those that pre-register for their sessions have chosen them.

DEADLINE FOR ENTRIES IS MIDNIGHT April 28, 2017

The Diamond State Open Compete USA Competition will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and all currently registered members of a U.S. Figure Skating member club, a collegiate club or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. Citizens.

ELIGIBILITY/TEST LEVEL:

Test level: The competition is open to ALL skaters who are current eligible (ER 1.00) members of a the Learn to Skate USA Program and those full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with Learn to Skate USA or a member club. There will be no more than six competitors in an event and all six should receive an award.

Eligibility will be based on skill level as of April 28, 2017. All SNOWFLOW SAM and BASIC SKILLS 1-6 must skate at highest level passed or one level higher and NO official U.S. Figure skating tests may have been passed including Moves in the Field or individual dances.

For the PRE-FREE SKATE, FREESKATE 1-6, TEST TRACK and WELL BALANCED LEVELS and for ADULT 1-6, eligibility will be based only upon highest free skate test level passed (Moves in the Field test level will not determine skater's competitive level.) Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition. Skaters may not compete at more than one level in the same type event at the same competition.

All events will be judged using the 6.0 system of judging.

ENTRIES: Entry Fees

The entry fee for the first event is \$50. There is a fee of \$20 for each additional event.

Ensembles/Synchro Teams: \$25 per team member (see separate entry form)

Duets: \$25 per skater in duet

Applications for ensembles must be done by one person. Two entries will be sufficient to hold an event.

REFUND POLICY: Entry Fee Deadline Only online entry will be accepted. Online entry with secure credit card payment is available at diamondedgefsc.org. Online entry

must be completed by midnight Central Daylight time on **April 28, 2017**. Notification of competition and practice ice times will NOT be available by phone, mail, or email. Skater and Coach schedules will be available via the web at diamondedgefsc.org. Any late entry, if accepted by the competition committee, must be accompanied by a \$25 late fee. Anything submitted after midnight April 28, 2017 will be considered a late entry. Full refunds including practice ice, minus the online processing fee, are available if withdrawal is prior to April 28, 2017. After April 28, 2017, entry refunds are only available if the competition is not held or there is a death in the competitor's immediate family. There will be NO medical refunds given. Refunds will be returned to your credit card as soon as the competition committee determines that a refund is due. When you register online, the processing fee is not refundable for any reason. There will be a \$25.00 change fee for change of each event or level after April 28, 2017. **NON-SUFFICIENT FUNDS: Contested credit card charges will be assessed a \$25.00 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events.**

When registering online, we will ask you to provide some additional information via a few questions before you check out and pay. This information is mandatory and you will only have one opportunity to enter the data. You will be asked to provide the following information for this competition: Please enter a 25 word description of your Showcase program (if you are doing one). There may be some questions that are optional and you can choose to answer them or not at the end of the registration process. We would appreciate you taking the time to answer so that we may obtain feedback that will allow us to make this event even better in the future.

FACILITIES: The Arkansas Skatium is located at 1311 S. Bowman Road, Little Rock, AR 72211 (501) 227-4333. The ice surface measures 80' X 180". The ice has rounded corners. There is an 8 inch rise to access the ice over which the skater must step.

GROUPS

Skaters will be grouped by level and gender. Male and Female entrants may be grouped together by level if there are insufficient numbers to separate genders.

SINGLE ENTRANTS

If only one eligible competitor enters an event, the entry fee will be refunded, and the event will be cancelled. If more than one competitor/team enters but, due to withdrawals, only one competitor/team is left, that competitor/team will have the option to compete or have the fee refunded. Events may be combined at the referee's discretion.

MUSIC: Music for the competition must be emailed to Devon Beck at devonbeck@aol.com by May 19, 2017. CD's must be available as back up and be clearly marked with the skater's name, event, and time. No CD-RW discs will be accepted. A separate CD must be available for practice ice and will be returned at

the end of practice.

****No skater may register without submitting their music. ****

LIABILITY: U.S. Figure Skating, Diamond Edge FSC and the Arkansas Skatium accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

REGISTRATION: Registration will begin on Saturday, June 3, 2017 at 9:00 am. The registration table will be located In front of the skate counter in the ice rink lobby area. Please register promptly upon arrival. The competition is tentatively scheduled to begin at 12:00 pm. Registration will close at 2:00 pm on Saturday.

All events are scheduled to be completed on June 3, 2017 No skater may compete in any event without registering first.

COACH REGISTRATION

Coaches must provide photo ID and validation of coach credentials at the registration desk to receive the competition credential. No coach may stand with skaters without proper credentials.

PRACTICE ICE: Skaters may reserve up to two (2) sessions in advance. Skaters will be able to pick practice ice sessions online but MUST indicate the number of sessions desired and MUST pay for the sessions with the entry fee when registering. An email will be sent with a PIN number in order to access practice ice records and select sessions. Practice ice will be \$25 per session when sessions are pre-ordered. Additional practice ice sales will be available online for \$25per session after the schedule has been posted and those that have pre-registered have had time to select their sessions. Additional practice ice will be available for purchase at the competition and will cost \$30 at the registration table. Practice ice times will be posted on the website at the close of competition applications. Sessions will be limited to no more than 12 skaters per session. Sessions will be leveled. There will be a separate practice ice session for ensembles. All sessions will be 30 minutes in length. **(Only the first 2 minutes of music will be played for each skater. Music will be played in order of check-in.)**

CDs for Practice ice will be returned to the skater at the conclusion of the practice ice session.

VIDEOGRAPHY/PHOTOGRAPHY: Videography/Photography services will be available for purchase from the venfor. No flash photography is permitted in the ice arena.

SOUVENIER T- SHIRTS A vendor will be available for purchase of t-shirts.

FLOWERS: Flowers are not allowed to be thrown on the ice at any time. Other items must be wrapped in plastic.

AWARDS

Everyone will receive an award. All events will be final rounds. All Basic 1-6 and Free Skate 1-6 divisions will be divided by age into groups no larger than six skaters. Adults will be divided by skating level. Medals will be presented for first through sixth place finishes. Awards will be presented at the award's table after each event.

PROGRAM ADVERTISING: Wish your favorite skater good luck! Make your skater feel special with a Good Luck advertisement in the competition program. Put a smile on your skater's face with a personalized ad to show you care. Wording must be 10 words or less per advertisement. Use the portal through Entry Eeze to create your ad.

Additional Information

Events for the competition are subject to the number of entrants. The entry form is available at www.diamondedgefsc.org. Any additional information, changes, or corrections will be posted on the web site. Any changes to the rules that are in effect as of the completion of Governing Council will be applied. For further information or questions regarding the competition, email us if possible. Calls accepted 9:00 am.-8:00 pm

Co-chairs: Sandy Bowen E-mail: bowensk@att.net phone: 501-231-4375
Sharon Sanders E-mail: sharonsk8r@gmail.com phone: 402-669-1414

HOTEL ACCOMODATIONS: There are a variety of hotels in the area near the rink.

Hilton Garden Inn (Host Hotel)	10914 Kanis Road,	Little Rock, AR	501-227-4800
Hampton Inn and Suites	1301 S. Shackleford	Little Rock, AR	501-537-3000
Wingate Inn Little Rock	1212 S. Shackleford	Little Rock, AR	501-227-6800
Courtyard by Marriott West	10900 Financial Centre Pkway	Little Rock, AR	501-227-6000
Embassy Suites	11301 Financial Centre Pkway	Little Rock, AR	501-312-9000
Ramada Inn	8 S.Shackleford	Little Rock, AR	501-221-7666
Holiday Inn West	10920 Financial Centre Pkway	Little Rock, AR	888-465-4329
Crowne Plaza	201 S. Shackleford	Little Rock, AR	501-223-3000
Towne Place Suites	12 Crossings Court	Little Rock, AR	501-225-6700
Comfort Suites	11 Crossings Court	Little Rock, AR	800-230-4134

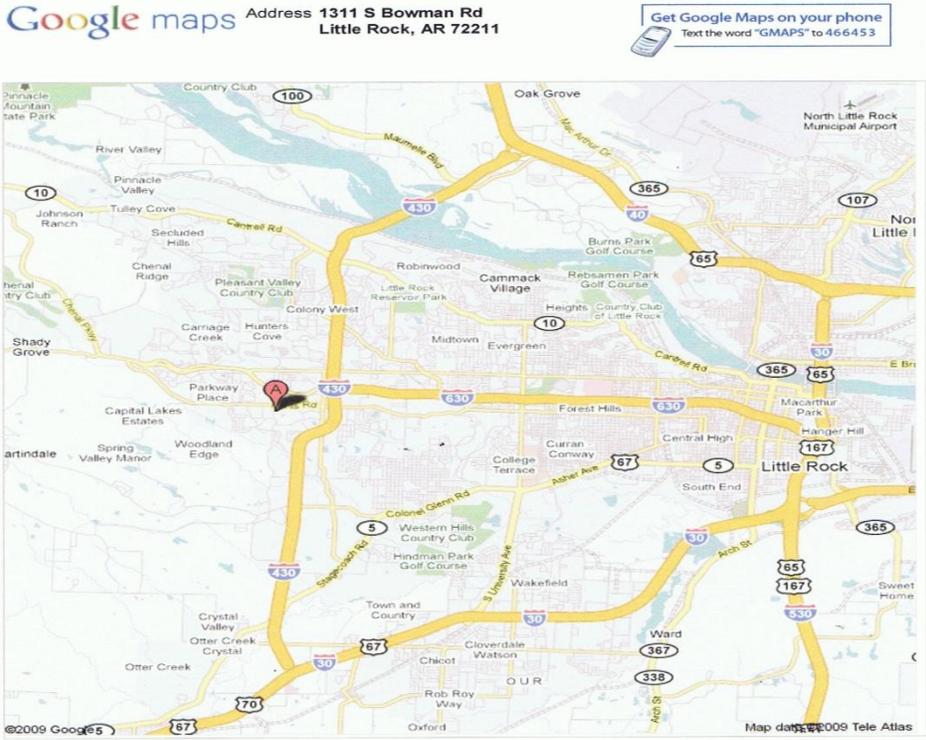
DIRECTIONS: The Arkansas Skatium is located at 1311 S. Bowman Road in West Little Rock. Take the Shackleford Road Exit off of I 430. Turn right (north) onto Shackleford, then turn left (west) onto Kanis Road. Turn left (south) onto Bowman Road.

Or take I 630 West. Continue West and cross Shackleford Road. Then turn left (south)

at Bowman Road. (Best Buy is on the right.) Go through two stoplights and the Arkansas Skatium will be on the left hand side of the street.

1311 S. Bowman Road, Little Rock, AR - Google Maps

http://maps.google.com/maps?f=q&source=s_q&hl=en&geocode=&q=





Compete USA Competitions

EVENT: Basic Elements Event: SNOWPLOW SAM – BASIC 6

Format choice of the host: Each skater will perform each element when directed by a judge or referee or have the option to perform one element at a time in the order listed below (no excessive connecting steps). Referee driven format examples: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/2 ice
- No music
- **All elements must be skated in the order listed**

Level	Time	Skating rules/standards
Snowplow Sam 1-3	1:00 max.	<ol style="list-style-type: none"> 1. March followed by a two-foot glide and dip 2. Forward two-foot swizzles, 2-3 in a row 3. Forward snowplow stop 4. Backward wiggles, 2-6 in a row
Basic 1	1:00 max.	<ol style="list-style-type: none"> 1. Forward two-foot glide and dip 2. Forward two-foot swizzles, 6-8 in a row 3. Forward snowplow stop on two feet or one foot 4. Backward wiggles, 6-8 in a row
Basic 2	1:00 max.	<ol style="list-style-type: none"> 1. Forward one-foot glide, either foot 2. Scooter pushes right and left foot, 2-3 each foot 3. Moving snowplow stop 4. Two-foot turn in place, forward to backward 5. Backward two-foot swizzles, 6 - 8 in a row
Basic 3	1:00 max.	<ol style="list-style-type: none"> 1. Beginning forward stroking showing correct use of blad 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive 3. Forward slalom 4. Beginning backward one-foot glide, either foot 5. Moving forward to backward two-foot glide on a circle
Basic 4	1:00 max.	<ol style="list-style-type: none"> 1. Backward one-foot glides, right and left 2. Forward outside edge on a circle, clockwise or counter clockwise 3. Forward crossovers, 4-6 consecutive, both directions 4. Beginning two-foot spin, 2-4 revolutions 5. Backward 1/2 swizzle pumps on a circle, one direction only
Basic 5	1:00 max.	<ol style="list-style-type: none"> 1. Backward outside edge on a circle, clockwise or counterclockwise 2. Backward crossovers, 4-6 consecutive, both directions 3. Advanced two-foot spin, 4-6 revolutions 4. Forward outside three turn, right and left 5. Hockey stop
Basic 6	1:00 max.	<ol style="list-style-type: none"> 1. Forward inside three-turn, right and left 2. Bunny Hop 3. Forward spiral on a straight line, right or left 4. Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry 5. T-stop, right or left



Compete USA Competitons

EVENT: BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified. Vocal music is allowed.

- To be skated on full ice
- The skater may use elements from a previous level
- A 0.2 deduction will be taken for each element performed from a higher level

Level	Time	Skating rules/standards
Snowplow Sam 1-3	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. March followed by a two-foot glide and dip 2. Forward two-foot swizzles, 2-3 in a row 3. Forward snowplow stop 4. Backward wiggles, 2-6 in a row
Basic 1	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Forward two-foot glide and dip 2. Forward two-foot swizzles, 6-8 in a row 3. Forward snowplow stop on two feet or one foot 4. Backward wiggles, 6-8 in a row
Basic 2	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Forward one-foot glide, either foot 2. Scooter pushes, right and left foot, 2-3 each foot 3. Moving snowplow stop 4. Two-foot turn in place, forward to backward 5. Backward two-foot swizzles, 6 - 8 in a row
Basic 3	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Beginning forward stroking showing correct use of the blade 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive 3. Forward slalom 4. Beginning backward one-foot glide, either foot 5. Moving forward to backward tow foot glides on a circle
Basic 4	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Backward one-foot glides, right and left 2. Forward crossovers, 4-6 consecutive both directions 3. Beginning two-foot spins, 2-4 revolutions 4. Backward 1/2 swizzle pumps on a circle, one direction only
Basic 5	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Backward outside edge on a circle, clockwise or counterclockwise 2. Backward crossovers, 4-6 consecutive, both directions 3. Advanced two-foot spin, 4-6 revolutions 4. Forward outside three turn, right and left 5. Hockey Stop
Basic 6	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Forward inside three-turn, right and left 2. Bunny Hop 3. Forward spiral on a straight line, right or left 4. Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry 5. T-stop, right or left



Compete USA Competitions

EVENT: Pre- Free Skate, Free Skate 1-6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:15 or less

Level	Time	Skating rules / standards
Pre-Free Skate	1:15 max	<ol style="list-style-type: none"> 1. Forward inside open Mohawk from a standstill position (R to L and L to R) 2. Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise 3. One-foot upright spin, optional entry and free-foot position (minimum three revolutions) 4. Mazurka 5. Waltz jump
Free Skate 1	1:15 max.	<ol style="list-style-type: none"> 1. Forward power stroking, 4-6 consecutive strokes 2. Backward outside three-turns, right and left 3. Upright scratch spin entry from backward crossovers, minimum 4-6 revolutions 4. Toe Loop 5. Half flip jump
Free Skate 2	1:15 max.	<ol style="list-style-type: none"> 1. Alternating forward outside and inside spirals on a continuous axis (2 sets) 2. Backward inside three-turns, right and left 3. Beginning back spin, up to two revolutions 4. Half Lutz 5. Salchow jump
Free Skate 3	1:15 max.	<ol style="list-style-type: none"> 1. Alternating Mohawk/crossover sequence, right to left and left to right 2. Waltz three-turns, clockwise and counterclockwise 3. Advanced back spin with free foot in crossed leg position, min. 3 revs 4. Loop jump 5. Waltz jump/toe loop or Salchow/toe loop jump combination
Free Skate 4	1:15 max.	<ol style="list-style-type: none"> 1. Forward power 3's, 2-3 consecutive sets, right or left 2. Sit spin - minimum three revolutions 3. Half Loop jump 4. Flip jump
Free Skate 5	1:15 max.	<ol style="list-style-type: none"> 1. Backward outside three-turn, Mohawk (backward power three-turn), both directions 2. Camel spin - minimum three revolutions 3. Waltz jump-loop jump combination 4. Lutz jump
Free Skate 6	1:15 max.	<ol style="list-style-type: none"> 1. Forward power pulls, right and left 2. Split jump or stag jump 3. Camel, sit spin combination - minimum of four revolutions 4. Waltz jump, ½ loop, Salchow jump sequence 5. Axel jump



Compete USA Competitions

EVENT: Pre-Free Skate-Free Skate 1-6 Program

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec

Level	Time	Skating rules / standards
Pre-Free Skate	1:40 max	<ol style="list-style-type: none"> 1. Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise 2. One-foot upright spin, optional entry and free-foot position (minimum three revolutions) 3. Mazurka 4. Waltz jump
Free Skate 1	1:40 max	<ol style="list-style-type: none"> 1. Forward power stroking, 4-6 consecutive strokes 2. Upright spin entry from backward crossovers, minimum 4-6 revolutions 3. Toe Loop jump 4. Half flip jump
Free Skate 2	1:40 max	<ol style="list-style-type: none"> 1. Alternating forward outside and inside spirals on a continuous axis (2 sets) 2. Beginning back spin, up to two revolutions 3. Half Lutz 4. Salchow jump
Free Skate 3	1:40 max	<ol style="list-style-type: none"> 1. Alternation Mohawk/crossover sequence, right to left and left to right 2. Advanced back spin with free foot in crossed leg position, min 3 revs 3. Loop jump 4. Waltz jump-toe loop or Salchow-toe loop jump combination
Free Skate 4	1:40 max	<ol style="list-style-type: none"> 1. Forward power 3's, 2-3 consecutive sets, right or left 2. Sit spin, minimum three revolutions 3. Half Loop jump 4. Flip jump
Free Skate 5	1:40 max	<ol style="list-style-type: none"> 1. Backward outside three-turn, Mohawk (backward power three-turn), both directions 2. Camel spin-minimum three revolutions 3. Waltz-loop jump combination 4. Lutz jump
Free Skate 6	1:30+/-10 sec	<ol style="list-style-type: none"> 1. Split jump or stag jump 2. Camel sit spin combination-minimum of four revolutions total 3. Waltz jump, 1/2 loop, Salchow jump sequence 4. Axel jump



Compete USA Competitions

Adult Events: Compulsory Event Adult 1-6

The skating order of the required elements is optional. The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:30 min +/- 10 sec unless otherwise indicated

<p>Adult 1</p> <ul style="list-style-type: none"> • Falling and Recovery • Forward Marching • Forward two-foot glide • Forward swizzle (4-6 in a row) • Moving Snowplow Stop-two feet or one foot 	<p>Adult 4</p> <ul style="list-style-type: none"> • Forward outside edge on a circle, right and left • Forward inside edge on a circle, right and left • Forward crossovers, clockwise and counterclockwise • Backward one-foot glides, right and left • Hockey stop, both directions
<p>Adult 2</p> <ul style="list-style-type: none"> • Forward stroking across the width of the ice • Forward one-foot glides • Forward Slalom • Backward skating • Backward swizzles, 4-6 in a row 	<p>Adult 5</p> <ul style="list-style-type: none"> • Backward outside edge on a circle, right and left • Backward inside edge on a circle, right and left • Backward crossovers, clockwise and counterclockwise • Forward outside 3-turns, right and left • Beginning two-foot spin
<p>Adult 3</p> <ul style="list-style-type: none"> • Forward stroking using the blade properly • Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise • Backward skating to a two-foot glide • Forward chasses on a circle, clockwise and counterclockwise • Backward snowplow stop, right and left 	<p>Adult 6</p> <ul style="list-style-type: none"> • Forward stroking with crossover end patterns • Backward stroking with crossover end pattern • Forward inside three-turn, right and left • T-Stop • Lunge • Two-foot spin into one-foot spin



Compete USA Competitions

Adult Events: Program Event Adult 1-6 Free Skate

The skating order of the required elements is optional. The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- Vocal music is allowed
- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:30 +/- 10 sec.

<p>Adult 1</p> <ul style="list-style-type: none"> • Falling and Recovery • Forward Marching • Forward two-foot glide • Forward swizzle (4-6 in a row) • Forward Snowplow Stop-two feet or one foot 	<p>Adult 4</p> <ul style="list-style-type: none"> • Forward outside edge on a circle, right and left • Forward inside edge on a circle, right and left • Forward crossovers, clockwise and counterclockwise • Backward one-foot glides, right and left • Hockey stop, both directions
<p>Adult 2</p> <ul style="list-style-type: none"> • Forward skating across the width of the ice • Forward one-foot glides • Forward Slalom • Backward skating • Backward swizzles, 4-6 in a row 	<p>Adult 5</p> <ul style="list-style-type: none"> • Backward outside edge on a circle, right and left • Backward inside edge on a circle, right and left • Backward crossovers, clockwise and counterclockwise • Forward outside 3-turns, right and left • Beginning two-foot spin
<p>Adult 3</p> <ul style="list-style-type: none"> • Forward stroking using the blade properly • Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise • Backward skating to a long two-foot glide • Forward chasses on a circle, clockwise and counterclockwise • Backward snowplow stop, right and left 	<p>Adult 6</p> <ul style="list-style-type: none"> • Forward stroking with crossover end patterns • Backward stroking with crossover end patterns • Forward inside three-turn, right and left • T-stop • Lunge • Two-foot spin into one-foot spin



Compete USA Competitions

EVENT: Basic Skills Showcase Events – Light Entertainment Events

Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.

Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance. **Note: There is an 8 inch rise over which props must be lifted to reach the ice surface.**

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

Light Entertainment Levels

Basic 1-6	Elements only from Basic 1-6 curriculum	May not have passed any higher than Basic 6 level.	Time: 1:00 max.
Pre-Free skate-Free Skate 1-6/ Adult 1-6	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 max



Compete USA Competitions

EVENT: Basic Skills Showcase Events – Dramatic Entertainment Events

Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.

Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance. **Note: There is an 8 inch rise over which props must be lifted to reach the ice surface.**

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

Dramatic Entertainment Levels

Basic 1-6	Elements only from Basic 1-6 curriculum	May not have passed any higher than Basic 6 level.	Time: 1:00 max.
Pre-Free skate-Free Skate 1-6/ Adult 1-6	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 max



Compete USA Competitions

EVENT: Basic Skills Showcase Events – Duet Entertainment Events

Duets: Theatrical/artistic performances by any competitors.

Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skaters in the duet. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance. **Note: There is an 8 inch rise over which props must be lifted to reach the ice surface.**

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

Duet Entertainment Levels

Basic 1-6	Elements only from Basic 1-6 curriculum	May not have passed any higher than Basic 6 level.	Time: 1:00 max.
Pre-Free skate-Free Skate 1-6/ Adult 1-6	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 max



Compete USA Competitions

EVENT: Basic Skills Showcase Events – Ensemble Entertainment Events

Mini production ensembles: Theatrical performances by three to seven competitors.

Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skaters in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance. **Note: There is an 8 inch rise over which props must be lifted to reach the ice surface.**

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

Ensemble Entertainment Levels

Basic 1-6	Elements only from Basic 1-6 curriculum	May not have passed any higher than Basic 6level.	Time: 1:30 max.
Pre-Free skate-Free Skate 1-6/ Adult 1-6	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 max



Compete USA Competitions

LEARN TO SKATE USA SYNCHRONIZED SKATING

In order to safely practice and compete at the various levels, it is strongly recommended that skaters have mastered the elements of the Learn to Skate USA level at which they are skating.

All skaters on the team must either be full U.S. Figure Skating members or members of the Learn to Skate USA program. All Learn to Skate USA Synchronized Skating Teams must be registered with U.S. Figure Skating and have a team number.

In order for a team to be eligible for this event, no skaters on the team may have passed higher than a preliminary test (moves in the field, freestyle or dance). The skaters' test level is as of the competition entry deadline.

No skater may compete on multiple Learn to Skate USA synchronized skating teams.

Required elements – Each level has specific required elements that must be completed:

LEVEL	CIRCLE	LINE	BLOCK	WHEEL	INTERSECTION
Synchro Skills 1 8-16 skaters, majority under 9 years old Maximum 2:10	One circle, which must contain a two foot turn. Must contain a forward inside and/or forward outside edge glide. Stroking from backward to forward is permitted.	One line, which must cover half ice to full ice and must have only forward skating.	One block, which must cover half ice to full ice, and must have only 1 configuration.	One wheel, choice of 4- spoke or 3 spoke with backward pumps.	One intersection: Two lines facing each other, 2-foot glide at point of intersection.
Synchro Skills 2 8-16 skaters , majority under 12 years old Maximum 2:10	One circle, which must contain a forward 3-turn and must contain a backward inside and/or backward outside edge glide	One line, which must cover full ice and may include forward and backward skating.	One block, which must cover the ice and must have 1 or 2 configurations.	One wheel of the team's choice with backward pumps and chasses.	One intersection: Two lines facing each other, 2-foot or 1-foot glide at point of intersection.
Synchro Skills 3 8-16 skaters, majority at least 12 years old Maximum 2:40 Minimum of two different hand holds	Circle element, which must contain a backward inside and/or backward outside edge glide	Line element, which includes a change of configuration (1 line to 2 lines or 2 lines to 1 line) and must cover full ice and must include forward and backward skating	One block, which must cover the ice and must have 2 configurations.	Wheel element of the team's choice with backward pumps, chasses, or crossovers.	One intersection: Two lines facing each other, 1-foot glide or forward lunge at point of intersection.



Compete USA Competitions

The emphasis of the Learn to Skate USA synchronized skating competition is on mastering the Synchro Skills of synchronized skating:

- Unison of body alignment, and learning to guide with the head.
- Control of rotation in wheels and circles.
- Straight lines in lines, blocks and intersections.
- Learning how to transition within elements with ease and clarity.
- Incorporating skills from Basic 1-6, Pre-Free Skate and Free Skate 1 to strengthen skating skills.
- Learning skills that will be the foundation for higher levels.
- Demonstrate ability to recognize and skate to the tempo of the music.

Restrictions in Synchro Skills 1 & 2:

- Additional elements are not allowed (the team must do only their required elements).
- Teams may only use hand-to-hand, shoulder-to-shoulder and choo-choo holds.
- Wheels and circles may not travel, change rotational direction or change configuration.
- Lines may not pivot.
- Synchro Skills 1 teams may not do steps higher than Basic 5, with the exception of forward chasses.
- Synchro Skills 2 teams may not do steps higher than Free Skate 1, with the exception of forward chasses.

Restrictions in Synchro Skills 3:

- No traveling within elements (change of configuration and rotational direction are allowed).

Restrictions in all levels: All of the synchronized skating "illegal elements" found in Rule #7160 of the U.S. Figure Skating Rulebook.

Please reference <http://usfsa.org/programs?id=84096&menu=synchronized> for most up-to-date Learn to Skate USA Synchronized Skating rules



Compete USA Competitions

EVENT: Showcase Events – Interpretative Events

Format: Interpretive is a performance choreographed by the competitor, unaccompanied and unassisted, to music supplied by the competition committee / LOC. Programs should incorporate various elements of expressive movement and skating moves, to enhance the skater's interpretation of the music, rather than technical elements.

- The music will be played twice during an on-ice warm-up prior to the performance.
- Skaters after the warm up will go back to a room, with no music being played.
- Skaters will have one more time to hear the music before skating.
- Skaters will be brought to the ice when the previous skater finishes.
- All competitors in an event will interpret the same music.

Open to Pre-Freeskate-Free Skate 1-6. Duration 1 minute.

2017 Diamond State Open Check Lists

Before completing the application:

1. I listed my name, address, phone number, email and USFS number correctly.
2. I listed my coach's name, address, phone number, and email correctly.
3. I signed up for the events that I want to enter and the appropriate level:
 - Learn to Skate USA Elements
 - Learn to Skate USA Program
 - Pre-Free Skate-Free Skate 1-6 Compulsory Moves
 - Pre-Free Skate-Free Skate 1-6 Program
 - Adult 1-6 Compulsory Moves
 - Adult 1-6 Program
 - Showcase/ Light Entertainment
 - Showcase/ Dramatic
 - Showcase Duets
 - Showcase Ensemble
 - Learn to Skate USA Synchro
 - Interpretive
4. I have registered for practice ice.
5. I double checked that the correct fees are entered for my events

Bring the following with you to the competition

At least 1 CD for back up for each event clearly marked with your name and event.
One music track per CD.



Diamond State Open 2017

June 3, 2017

US FIGURE SKATING SANCTIONED EVENT HOSTED BY THE
DIAMOND EDGE FIGURE SKATING CLUB

COMPETITION PROGRAM ADVERTISEMENT REQUEST FORM

DEADLINE April 28, 2017

Name: _____ Telephone () _____
 Address: _____ City: _____ State: _____ Zip: _____
 Amt Enclosed \$ _____

Skater's Name _____ Supporter's Name _____
 Message _____

Please submit one form per ad.

Ad Size	Cost
Quarter Page	\$20
Half Page	\$30
Full Page	\$40
Inside Front Cover	\$45
Inside Back Cover	\$35
Outside Back Cover	\$55