## eaware LESSON PLANS

Years 5 & 6



## Learning Objectives

Understand the importance playing games which are age appropriate Understand the risks involved with in-App and gaming purchases Understand that people we meet online might not always be who they say they are

Resources	Success Criteria	Key Vocabulary
<ul> <li>Learning pathway video</li> <li>Displayed or printed copies of Resource 1</li> <li>Printed copies of Resource 2</li> <li>Printed copies of Worksheet 1</li> </ul>	<ul> <li>I understand the importance of PEGI ratings</li> <li>I understand the risks of making in-app and gaming purchases</li> <li>I understand how to keep myself and others safe online</li> </ul>	<ul> <li>Gaming</li> <li>Purchases</li> <li>PEGI ratings</li> <li>Risk</li> <li>Communicate</li> <li>Report</li> </ul>

## Main Lesson Sequence (40-60 minutes)

- Watch the learning pathway video 'Gaming'.
- Ask the children how many of them play games online and in Apps. Make a list of all the game they play on the whiteboard. It is up to you if you include the ones which you know are not age appropriate this could be a good teaching and learning point.
- Display or distribute copies of Resource 1. Ask the children if they know what they are (Age ratings for games). Why are they necessary? Explain that it is illegal for shops to sell games to anyone under the age rating on the label. Discuss what could be in 12, 16 or 18 rated games using the icons. Explain that while gaming is a fun way to spend some time, we also have to ensure that we remain safe.
- Ask the children if anyone has ever played a game which offers in-app purchases. Why do game companies do this? Who is responsible for paying the bill? Ensure they understand it is important to always ask an adult before making any purchases through games or online.
- Ask the children if they ever talk to other people online through games. Do they consider these people to be their friends? Have they got any online 'friends' who they have never met in real life? Remind the children that our friends are the people we see in real life. We cannot always be 100% sure that the people we talk to online are who they say they are.
- Divide the class into groups and distribute Resource 2 the friend request scenarios. Explain that they have
  had 4 friend requests from these profiles. What do they think they should do and why? Discuss this as a class.
- Explain that while talking online can be a very positive experience, on some occasions some people might experience the negative sides. Explain that we are going to look at some stories and we are going to try and find the positives and negatives within each story. Distribute Worksheet 1 and complete. Discuss as a class when finished.
- Reassure the children that they should still enjoy the internet, and that there are many positives, but they should always be vigilant and they should always be open with adults about what they are doing online. Remind them that if they are ever unsure about anything then they should speak to a trusted adult. They can also report any suspicious or unwanted behaviours to the websites they are using or to CEOP. Show them the CEOP website <a href="https://www.ceop.police.uk/safety-centre/">https://www.ceop.police.uk/safety-centre/</a> and explain that this is a branch of the police who are trained to deal with unwanted behaviour on the internet. There are also other services like Childline <a href="https://www.childline.org.uk/">https://www.childline.org.uk/</a> who would talk to children about anything they have experienced online if they are worried.