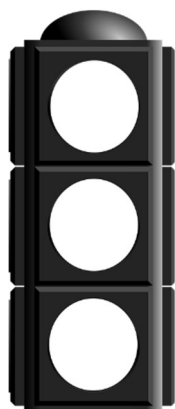


### Online Gaming Scenarios

You are about to read some stories about children who have different experiences while talking to people online during a game. As you read each story consider a set of traffic lights. If you think the person they are talking to is potentially dangerous or is making them feel uncomfortable, colour your traffic light red. If you think there is something a bit strange about the conversation but you are not sure, colour the traffic light yellow. If you think the conversation is safe and both people are communicating in a positive manner, then colour your traffic light green.

Then consider what are the potential positives and negatives from each story and explain what you think each character should do.



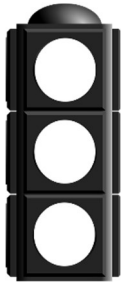
#### Rishmal's story

Rishmal is 12 and yesterday she had been to her friend Abi's party. While she was at the party she made some new friends, she played lots of games and she talked to lots of Abi's relatives. When she returned home, she logged on to her favourite game and noticed she had a friend request from Abi's Uncle. She can remember chatting to him a little bit she does not know him very well.

Potential positives...

Potential negatives...

What advice would you offer to Rishmal?



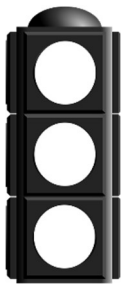
### Kevin and Arnav's story

Kevin and Arnav are good friends in school. In the evening they enjoy playing on the same Game and they chat in a chatroom in the game. One night, while they were chatting, another user asked them for their real name and how old they are. Arnav's response was "What difference does it make?, just play the game mate!"

Potential positives...

Potential negatives...

What advice would you offer to Kevin and Arnav?



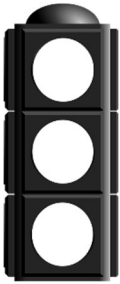
### Lucy's story

Lucy is 13 and she enjoys playing on a virtual world game and talking with other users. She has been talking to a user for a few weeks now. She finds them easy to talk to and they make her laugh a lot. The user has asked her if she would like to go to the cinema with her next week as they both like the same films.

Potential positives...

Potential negatives...

What advice would you offer to Lucy?

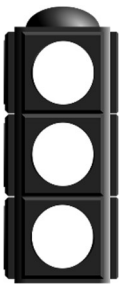

Poppy's story

Poppy is 13 and she enjoys playing on a virtual world game. There are lots of girls from her class in her chatroom and a few boys that they have never met. One day one of the boys sends a heart emoji to Poppy. The other girls tell her the boy is flirting with her. Poppy feels a bit embarrassed and doesn't know what to do.

Potential positives...

Potential negatives...

What advice would you offer to Poppy?


Charlie's story

Charlie is 10 and he likes to play an online racing game where you challenge other users to races. One day, during a race with a user he had not seen before, Charlie received some awful messages. The messages contained bad language which Charlie would never use and mean comments, making Charlie feel very upset.

Potential positives...

Potential negatives...

What advice would you offer to Charlie?