



## **TOURNAMENT DATES, TIMES and LOCATION**

The Northeast Oklahoma Adult Soccer Association, and SoktoberFest Adult Soccer Festival tournament games shall be scheduled for play during the weekend of October 18-20, 2024. Out-of-town and out-of-state teams and referees are invited to participate. All games will be held at Metro Tulsa Soccer Fields, located at 10715 South Delaware in south Tulsa. Early bird registration is \$700 until midnight of Friday, September 13th, and \$750 until October 1st. Registration closes at midnight on Tuesday, October 1st, 2024 or when we have reached max capacity of teams; whichever comes first.

## **TOURNAMENT SANCTIONING**

The SoktoberFest Adult Soccer Festival is hosted by Northeast Oklahoma Adult Soccer Association (NEOASA) and is sanctioned through Oklahoma Soccer Association (OSA) and United States Adult Soccer Association (USASA).

Every player must be registered with USASA by proof of a valid USASA player pass. Any player who cannot provide a valid USASA player pass will be required to obtain a 3 Day USASA Tournament Pass (includes insurance) through the tournament committee (\$11 per player). Additional fees may apply.

## **PLAYER CRITERIA**

The following are the requirements for all participating players:

- Any athlete meeting this Player Criteria may register and play in this tournament.
- Minimum age of 18 by the start of their first game.
- All players must have proof of eligibility (USASA player pass) and provide it as required prior to and during the tournament.
- All guest players must be currently USASA registered for the soccer year or must register for the single event and complete the individual registration form.

- All teams from a state association other than Oklahoma Soccer Association must provide a valid travel permit in addition to their player passes.
- All 11v11 division teams are limited to 20 rostered players. All rostered players are eligible to suit up. Absolutely no roster changes after the start of your first game.
- All players must wear a tournament-issued wristband during the entire duration of the tournament, and for each team they are rostered on. **Lost wristbands will NOT be replaced.**
- Team reps/coaches are responsible for ensuring each rostered player has checked in, received, and is wearing an official tournament wristband.
- Any team that plays a player without that team's designated wristband is subject to forfeiting that game.

## **TOURNAMENT FORMAT**

Teams are made up of any soccer player meeting the Player Criteria above, identified by the team representative/coach. The playing divisions are:

- **Men's Super Group:** Adult Division 1 teams only as assigned by the home association.
- **Men's Open Recreational/Competitive:** All other Adult Division and Youth Under 19 teams as assigned by the home association. May have as many as 4 Divisions.
- **Men's Over 30 Competitive:** Adult Over 30 Division 1 teams only as assigned by the home association. Players under 30 may participate if they turn 30 during the soccer year (September 1, 2024 - August 31, 2025).
- **Men's Over 30 Recreational:** All other Adult Over 30 teams only as assigned by the home association. Players under 30 may participate if they turn 30 during the soccer year (September 1, 2024 - August 31, 2025).
- **Men's Over 35 Recreational:** Adult Over 35 teams only as assigned by the home association. Players under 35 may participate if they turn 35 during the soccer year (September 1, 2024 - August 31, 2025).
- **Men's Over 40:** Adult Over 40, teams only as assigned by the home association. Players under 40 may participate if they turn 40 during the soccer year (September 1, 2024 - August 31, 2025).

- **Men's Over 50:** Adult Over 50, teams only as assigned by the home association. Players under 50 may participate if they turn 50 during the soccer year (September 1, 2024 - August 31, 2025).
- **Women's Open Recreational:** All other Adult Division and Youth Under 19 teams as assigned by the home association. May have as many as 4 Divisions.
- **Coed 11v11:** All other Adult Division and Youth Under 19 teams as assigned by the home association. Additional Coed rules below.

NOTE: A player may register for as many teams as they prefer but are not allowed to play on two teams in the same division. Schedule accommodations are not guaranteed.

## **GAME SCHEDULING**

Three (3) scheduled games are guaranteed for each team. The three (3) games will be round-robin play within their division whenever possible. However, NEOASA reserves the right, at its own discretion, to determine the best scheduling rotation and/or division using the team information forms and general knowledge of the team's past performance. Teams may have more than one game per game day. Crossover games between divisions (or groups within a division) may be necessary if divisions contain less than four teams. It may be necessary to have a quarter-final game.

It is the SOLE responsibility of the coach or team representative to check the schedule for any changes on the day of tournament play; you may not be personally notified. Game schedules will be available on the [www.soktoberfest.com](http://www.soktoberfest.com) website prior to the commencement of the Tournament and are subject to change. Changes in the schedule for the day will not be posted on the website and will be posted at the Check-In table. Standings will be updated at the end of the game day at a minimum and periodically throughout the tournament as possible.

The HOME team will be listed first in the pairings and is listed on top.

## **TEAM PAIRINGS**

Every reasonable effort will be made to provide a wide variety of club affiliation opponents for each team participating in the tournament. Special attention will be given to avoiding, whenever possible, having teams who normally might play each other due to their club affiliation being paired to play each other in the tournament. (Note: After scheduling is completed and a team withdraws, there is no reseeding.) It may be necessary to play across brackets depending on the number of participating teams.

## **SCORING & TEAM STANDINGS**

Team standing will be based on a point system per the following:

- Three (3) points for a win.
- One (1) point for a tie.
- Zero (0) points for a loss.

## **NOTE:**

The coach is responsible for their players and their spectator's behavior. Verbal abuse will not be tolerated. Expulsion from or forfeiture of the game and expulsion from the Soccer Complex may result.

## **FORFEITS**

In the event the required number of players for a team is not on the field at their scheduled time or the soonest time thereafter in the event of delayed starting of the game, the game may be declared a forfeit by the official in favor of the opponent. In such case, the score will be recorded on the scorecard as one (1) to zero (0) in favor of the team present and eligible to play. Such winning team will be awarded points for the win. Forfeiture of any game may result in the disqualification of the forfeiting team from the event - at the discretion of the tournament committee.

In the event a team no-shows for a game, said team and all rostered players will be ineligible to participate in the succeeding year's tournament.

## **TEAM UNIFORMS**

All players must wear uniforms consisting of the following:

- The same style and color jersey with a unique player number on the back except for the goalie.
- Team's designated official tournament wristband.
- SHIN GUARDS ARE MANDATORY.
- Appropriate athletic shoes for soccer.
- Garments being worn for warmth must be worn under team uniform and jersey numbers must always be visible

### **NOTE:**

- Each team must bring either (a) both light and dark colored jerseys with numbers or (b) target tops where the number on the jersey can be seen by the official. In the event of a jersey conflict between opponents, the home team is responsible for changing their jersey colors either by (a) or (b) herein.
- No casts (unless inspected and allowed by the center referee), splints, stitches, rings (except for wedding rings/bands), necklaces, chokers, earrings, watches, jewelry of any sort, etc. may be on the player during the game.

### **GAME BALL**

Each home team must provide a suitable game ball for the game to the field referee.

### **CREDENTIAL CHECK-IN**

All team managers must check in their team(s) at the NEOASA designated area to review rules, pick up tournament information, confirm their pre-approved team roster, confirm all waiver and indemnification form signatures (if not a USASA registered player) have been received and approved. Failure to check-in prior to your first game will result in disqualification for the upcoming game and such check-in must be completed thirty (30) minutes prior to the next game. Any player who cannot present the required credentials pursuant to the Player Criteria cannot participate in any games until such requirements are met.

### **GAME DURATION**

Games will consist of the following durations:

- Preliminary games will be two (2) equal periods of 30 minutes each.
- Semi-final games will be two (2) equal periods of 30 minutes each.
- Final games will be two (2) equal periods of 45 minutes each.

### **NOTE:**

- A game is declared a forfeit if a team is not ready to play at the scheduled game time. In the event of an unforeseen condition in which a team is unduly delayed beyond their control, the Tournament Committee reserves the right to make an exception to this rule.
- Forfeiture of any game may result in the disqualification of the forfeiting team.

- All referee decisions are final. No protest will be considered.
- Teams will be allowed unlimited substitutions, with the referee's permission, in accordance with FIFA rules.
- The game will be considered complete once the second half begins.

## **TIE BREAKERS**

In the event two teams are tied in points at the end of the preliminary rounds, the following will determine who proceeds further in the tournament, in order as shown:

- Head-to-Head
- Least number of goals allowed
- Most goals scored
- Penalty Kicks

In the event two teams are tied in points at the end of the semi-final matches, the game will proceed straight to Penalty Kicks in accordance with FIFA rules.

In the event two teams are tied in points at the end of the final matches, the following will determine who proceeds further in the tournament, in order as shown:

- Two (2) overtime periods of ten (10) minutes (non-golden goal).
- Penalty kicks in accordance with FIFA rules.

## **COED RULES**

- Teams must have a minimum of six (6) field players plus one goalie to start a game. There may be more females than males on the field, however, the number of male players on the field must always be equal to or less than the number of females on the field. A goalie may be either male or female, and does not count for/against the field player rule.
- There will be no slide-tackling. A slide tackle will be an automatic caution. Goalies may slide in their box, but must exercise good judgment when slide-tackling a female.
- Goals scored are worth 1 point regardless of being scored by a male or female.

- All other standard game rules utilized by NEOASA and FIFA will be applied.

## **EJECTIONS**

Any player receiving one (1) red card, or two (2) yellow cards will be ejected for the remainder of the game and their respective team's next scheduled game. If a player receives a second red card, regardless of team/division during SoktoberFest, such a player will be disqualified from playing the remainder of the tournament. Referees have the right to eject a player, coach or spectator from the game and the Soccer Complex. Play will not continue until the ejected person leaves the area around the game, but the game clock shall continue – If such time continues for five (5) minutes or more, the match shall be declared a forfeit in favor of the opposing team winning by the greatest of final score or forfeit criteria. At all times during the tournament players, coaches, and spectators must have Good Sportsmanship. **Abuse of referees will not be tolerated and could warrant an ejection of the offending person or team from the Soccer Complex or disqualification of the team.**

## **INCLEMENT WEATHER**

The right is reserved to modify, reschedule, or cancel tournament games due to inclement weather. In the event a day is canceled due to weather in whole or in part, there is no refund of any expenses incurred. All teams must be prepared and present to play in all weather conditions unless the game is delayed, postponed, or canceled by the Tournament Committee.

## **STANDARDS OF CONDUCT**

All participants, fans, and observers attending the tournament are required to maintain high standards of conduct while at the Soccer Complex. Should it come to the attention of NEOASA officials, tournament personnel, or referee oversight that a person or persons failed to do so remedial action may be taken which may include and is not limited to any or all the following: a reduction in points in their associated team's current standings, banning of such individuals or associated team from the current game, the remainder of the tournament and or the Soccer Complex. The tournament committee has the right to disqualify any player. All decisions made by the tournament committee are final.

## **RULES OF CONDUCT**

- Fields for approved soccer play only
- No illegal substances/drugs
- No Pets
- No Glass containers
- No Littering

- No Profanity or abusive language
- Players may play for more than one team if the second team is in a different division.

**In addition, all who enter shall:**

- Follow all rules and policies set forth by NEOASA, OSA, and USASA.
- Work in the spirit of cooperation with officials, administrators, coaches, and spectators.
- Treat officials with respect and dignity
- In all instances, provide a safe and healthy environment.

***• Violators, if requested, will be required to leave the Soccer Complex. NEOASA reserves the right to deny violators future access to the Soccer Complex.***