



WOONONA FOOTBALL CLUB

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Manager Information

Helpful information for Managers, both new and old

1. **Register as a volunteer** through playfootball.com.au - This is a requirement from Football South Coast (FSC). You will need a [Working With Children](#) (WWC) number to register - If you apply for a WWC and are waiting for the number enter your Application number and our Member Protection Officer will follow up with you once confirmed
2. **Shirts:** Our kits are expensive and maintaining them from year to year helps us keep overall costs down. For this reason, please **keep all shirts together** and set up a roster to share the washing. Each year we have to replace shirts that have gone missing or been worn out from being worn all weekend from teams who took individual shirts home during the season which costs the club both time and money (Note some age groups will be given their shirts to keep in 2025). Individual player numbers start from Under 12's and it is essential the shirts stay together.
Under 6 - Under 11 do not have numbers on their shirts
3. **Ground Setup:** When your team is on ground setup you will receive notification. Please pass it onto the parents and have some helpers organised to assist with the setup 30 minutes before your game. If you need any instructions ask a committee member and then show the parents. The more people who know how, the more volunteers we have and the easier the day runs
4. **Ground pack up:** When your team is on ground pack up you will receive notification. Please pass it onto the parents and have some helpers organised to assist after your game all nets flags cones and bins will need to be brought back.
If you need any instructions ask a committee member and then show the parents. The more people who know how, the more volunteers we have and the easier the day runs
5. **DRIBL App:** You can follow your team's draw/results on the Dribl app or at www.fsc.dribl.com Let your team know about this but note the draw will not appear until about a week before Round 1. This is also where you will enter the U8-U11 scores and check the refs scores for U12 up. For Instructions on how to use Dribl as a Manager go to [Dribl-FSC](#)
6. **ID check and Team submission:** All teams must be submitted via Dribl prior to Kick off. This can be submitted the night before, Managers also need to confirm the opposition's team on game day. ID checks (usually only for U12 up although some grounds do check younger teams) are assisted with a ground marshal. Managers should have the DRIBL app on their phone ready to go so that they can bring up the team to confirm that players match their photo and shirt number.
7. **Borrowing Players:** Always contact the Manager of a team before borrowing their players. You then will add them to the team sheet Via Dribl. Competition (12+) Players are to wear the borrowed players shirt.
8. **Jewellery:** All Jewellery must be removed. "she just got them pierced" ...you will have to sit this game out. There is Zero tolerance Cannot tape or cover.
9. **Rules:** All can be found on the FSC website library section [Junior Competition Rules](#). Also available are [Mini Roo](#) formats and rules. If in doubt contact us to confirm especially around forfeits, borrowing players, and suspensions.
10. **Trial Games:** All interclub trial games must be sanctioned games for insurance reasons. Please notify the club secretary before a trial game via woononafcsecretary@gmail.com . See [FSC Trial Game Policy](#)
11. **Code of Conduct:** Please familiarise yourself with it. As a coach or manager, your behaviour should set an example for the players and parents..
12. **Canteen:** A few times a season each team will have canteen duty which requires 2 volunteers aged over 16. You will usually get a notification mid week and will need to organise two parents to cover this

