

Trevor Burke

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TrevorBurke.com

Goals

By merging my bachelor's in recording and sound design with my unending passion for great video games, I have become a driven sound designer and audio implementor. Whether through middleware programs (such as **Wwise** or **FMOD**) or through game engine scripting tools, I can help on the audio front **at any point in the process**. I am looking for a space to help me develop my skills and bring out the best in me, while having the opportunity and freedom to do what I love... Help make awesome video games.

Core Skills

- **Sound design**
- **Field** recording
- **Studio** recording (Dialogue and foley, professional consoles)
- DAWs: **Reaper**, Ableton Live, Pro Tools, FL Studio
- C# audio implementation through Unity and FMOD
- Audio implementation through Wwise
- **Preparing files** (Metadata, normalization, etc.)
- Audio Repair (**Izotope RX**)
- Utilizing VSTs and various plugins
- **Highly collaborative**, professional, **fast learner**, good with people, good with feedback, **detail oriented**, **problem solver**
- Extremely passionate about **video games**

Experience

Video Game Sound Design

- Sample: <https://youtu.be/Rle0LgTAZ8c>
- Demo Reel: <https://www.youtube.com/watch?v=IzK0r45MdMk>

YouTube Video Essay

- Video: <https://www.youtube.com/watch?v=Y9WqOw0B1n4>

Certifications

Unity Certified User: Programmer

Dante (Network Audio) Level 2

Education

Full Sail University, Winter Park, FL

Bachelor of Science in Recording Arts Class of October 2021

- 3.59 GPA
- 100% attendance
- Sound Design for Games – **Wwise Implementation**, top and tailing, using and creating sound libraries
- Sequencing Technology – MIDI tools, general DAW usage
- Advanced Audio Workstations – Advanced Pro Tools usage, extensive routing, compatibility, and external gear setup

Media Experience

Cloudsnap Media Drone Photography (Owner), Chicago, IL

September 2015 –November 2017

- Market, book, and shoot photo and video for realty marketing. Edit, photoshop, and package photos and one minute video to be sent to client. Invoice for payment.

Home Studio Assistant, Chicago, IL

September 2019 –November 2019

- Assist in personal mixing project of one full album using studio equipment.