

JULY 24-20, 2023
MONTERREY, MEXICO

IDO WORLD DANCE CHALLENGE

STREET DANCE

Rules & Regulations

Table of Contents

Registration Deadline	_____	3
How to Register	_____	4
Payment	_____	5
General IDO-WDC Information	_____	6

Street Dance Disciplines	_____	9
Street Dance Convention	_____	10
Age, Categories, Time Limits	_____	11
Scoring & Judging	_____	12
Cash Scholarships	_____	13
Exerpt from ido-dance.com Rules & Regulations	_____	15

Registration

DEADLINE is JUNE 1, 2023

- We recommend early registration to avoid disappointment
- Registration deadline for the IDO World Dance Challenge Competition and for all workshops is **JUNE 1, 2023**
- Entries received after the **JUNE 1, 2023** deadline will be subject to a 10% late fee on all balances and risk exclusion from program listing. Late entries will only be accepted if space and time permit.
- When registering, please double check the spelling of all dancers, teachers, choreographers, and music. This will ensure accuracy in our program.
- 'TBA' is not allowed to be entered for any dance styles, participants, and/or competition entry titles. When you register, please ensure you have all the correct information. Changes can be made until the **JUNE 1, 2023** deadline.
- **ALL COMPETITORS** of the IDO World Dance Challenge Competition are required to be registered in the World Dance Challenge Convention Workshop in order to compete.

WORKSHOPS

The cost of IDO WDC Convention Workshop with an International VIP Faculty is \$250 and includes access to all workshops over the two (2) days. Register with competition entries. Registered contestants will have a scheduled photo opportunity with VIP.

Non-competitive dancers are welcome to attend the World Dance Challenge Convention Workshops

Single Class registrations are \$50/class. Single Class registrations are not eligible for any Scholarships or Cash Awards in the IDO World Dance Challenge Competition.

How to Register

REGISTRATION BEGINS MARCH 1, 2023

DEADLINE is JUNE 1, 2023

ELIGIBILITY

To participate in the IDO World Dance Challenge, you **must** be enrolled in the **World Dance Challenge Convention**, however, anyone may participate in the workshops and the rule does not apply to the IDO World Acrobatic Dance Championships.

REGISTRATION LINK

We will provide a link for **REGISTRATION** on the website starting March 1, 2023 at ido-worlddancechallenge.com. Please look for the link and follow the instructions.

DANCE STUDIOS/CREWS/CLUBS/ORGANIZATIONS

You must register through your Dance Studio, Club, and/or Organization. Directors may contact our Competition Entry Director idoworlddancechallenge@gmail.com for your questions.

INDEPENDENT/NON-AFFILIATED DANCERS

Independent dancers not affiliated with a dance studio, club, or organization - or those who wish to register independent of affiliations, may contact idoworlddancechallenge@gmail.com for more information about IDO World Dance Challenge.

WORKSHOP REGISTRATION

To register for the World Dance Challenge Convention workshops, follow the available registration link starting **March, 1, 2023**. **Workshop fee is included in entries.**

Payment

DEADLINE is JUNE 1, 2023

Entry Fees are in U.S. dollars for all countries with the exception of Mexico. For participants of Mexico, please contact Maga Domene magadomene@hotmail.com for your form of payment.

For all countries (except Mexico), you have 2 payment options:

OPTION 1 - WIRE TRANSFER

For CONVENTION & COMPETITION fees, please wire to the host bank in Canada below. You will receive a receipt once the payment is deposited into our account. Please send a copy of your wire to idoorlddancechallenge@gmail.com

WIRE DETAILS:

Name of Bank: **Royal Bank of Canada (RBC)**

Bank Address: **3205 Monarch Dr., Orillia, ON L3V 7Z4 Canada**

Bank Phone: **001-705-326-6225**

Bank Transit Number: **09857**

Bank Account for Deposit: **1007665**

RBC Institution Number: **003**

RBC Routing/ABA Number (*funds coming from US*): **021000021**

RBC SWIFT BIC (*funds coming from other international location*): **ROYCCCAT2**

REASON FOR WIRE: Dance Org. Fee

OPTION 2 - CREDIT CARD

For CONVENTION & COMPETITION fees, you may pay by Mastercard, Visa, or American Express. You will receive a verification receipt upon payment. There will be an additional 3.5% convenience fee added to your fee total as charged by the credit card company. To pay by credit card, please contact idoorlddancechallenge@gmail.com

REFUND POLICY

All competition and convention fees are non-refundable unless event is canceled due to covid/world events.

General Information

Photo & Video

Photography and video recording is not permitted during the competition and may result in ejection of the competition and disqualification of dancer(s) with no refund. The only exception to the rule is during awards ceremonies, where personal photography & video is permitted. Our house media will provide photo/video for purchase.

Livestream

Will be available for free. The link will be posted on the IDO-WDC website.

Audience Admission / Refusal to Participate

For admission to the IDO World Dance Championship Competition and the IDO World Acrobatic Dance Championship. Please see the **TICKET INFORMATION** tab on the ido-worlddancechallenge.com. Admission may be revoked at the IDO-WDC organizers' discretion. IDO-WDC organizers/staff reserve the right to refuse entry/participation to any dancer, team, and/or visitor. Terms for refusal may include but are not limited to poor sportsmanship, cheating, rule-breaking, any illegal act, and so on. Safety of dancers, staff, and visitors is paramount.

Coaching

No coaching from the audience or wings of stage permitted and may result in disqualification.

Results

The decision of the judges is final. Good sportsmanship is expected from all dancers, parents, teachers, and managers.

Judges Area

No blocking of the judge's view or sitting/cheering immediately in front/behind the judges.

Backstage Check-in

Contestants must report to the backstage manager 10 minutes before the scheduled dance time. Only permitted teachers/choreographers will be allowed backstage with the dancers.

Media Release

Entrance in the competition authorizes the organizers to use any pictures, videos, and/or name in any form of media or press release, including Livestream.

General Information

Teachers Room

A teacher/choreographer's area will be available throughout the competition. Please note that this is open to all teachers/choreographers/managers. Please do not bring any dancers/children into the Teachers Private Room. Refreshments will be available.

****Please check-in at the Teachers Meeting for your accreditation (see schedule)****

Judges Video Critique (JVC)

IDO-WDC will be using a state-of-the-art video-audio recording system for the judge's feedback for competitors in the IDO World Dance Challenge performing arts competition.

The system combines multiple audio tracks allowing teachers and dancers to view the performance and listen to the judge's feedback simultaneously. Where applicable, we will use the same system for Street Dance and Couples, however, these departments generally use a paper marking system for most adjudications. **Teachers/Directors will be given a code after the end of the competition** to view and listen to the comments.

Sportsmanship

Good sportsmanship and behavior must be shown at all times. We have a zero-tolerance policy for any display of poor sportsmanship from dancers, parents, trainers, and/or anyone else, and may be subject to dancer disqualification and/or expulsion with no refund.

Music

All music must be in **Mp3** and uploaded on the online entry system by **July 15, 2023**.

Please bring back up music on an individual, clearly labeled USB/flash drive of the highest audio recording quality possible.

Restart

Dancers who leave the stage and/or ask to restart their routines will be placed within their categories but will not be eligible for any overall awards. No penalties will be issued if due to IDO-WDC technical difficulties.

Family Viewing Content

All music, choreography, and costuming must be suitable for a general audience.

Choreographers must use judgment when selecting music and lyric content. Vulgar, derogatory, and/or sexually suggestive words and inappropriate dance moves may be subject to penalization and/or direct disqualification.

Lost & Found

IDO-WDC organizers are not responsible for lost or stolen items, however, a Lost & Found will be available at the event. Please ask security and/or IDO-WDC staff.

General Information

Additional Expenses

IDO and IDO-WDC organizers do not collect or are responsible for additional fees associated with the use of the venue or other incidentals such as parking fees, refreshments, COVID testing, lost passports, VISA requirements for entry to Mexico, and so on.

Props

Any prop(s) that pose danger or risk are prohibited. This includes, but not limited to liquids, confetti, powder, fire, knives, and swords. Please contact organizers for special circumstance allowance for ethnic dances. If any props damage the dance floor, the dancer and/or entering studio/organization will be financially responsible for repairs.

Littering of Stage

Any props, substances, and/or events that may litter or damage the stage is prohibited. Dancers must move their own props on/off stage in 20 seconds or less, and this includes any props removed or thrown during a performance. For the production category, an extra allowance for set up/tear down will be granted, however, only dancers may build.

Force Majeure

IDO and IDO-WDC organizers reserve the right to cancel the event(s) or any portion of the event(s) should an unforeseen disaster occur and/or the World Health Organization (WH) or Mexican government see fit due to safety concerns.

Liability Release - Personal Injury/Loss

The Liability Release must be signed online with entry submission. No entries will be taken/validated without signing the Liability Release. The International Dance Organization (ID), the IDO-World Dance Challenge (IDO-WDC) Convention & Competition organizers/staff, the IDO World Acrobatic Dance Championship (IDO-WADC) staff, and/or Cinterplex venue/staff are not responsible for any personal injury or property loss. Please do not bring any valuables to the event.

First Aid

Available throughout the event. Please make sure you have your own health insurance for serious medical attention and/or in the case of COVID-19 infection.

COVID-19 Policy

Please see separate COVID-19 POLICY tab on the website ido-worlddancechallenge.com

Street /Urban Dance Disciplines

For the IDO World Dance Challenge Competition

NAME	RULE DESCRIPTION
Breakdance	<p>Also known as Breaking, B-Boying/B-Girling, is a style of street dancing, that incorporates coordination, acrobatic and intricate body movements/footwork, style, and aesthetics. All typical elements of Breaking/Break Dance should be performed – Styles - Pop Locking - Power moves – Electric Boogie/Popping.</p> <p>*NOT permitted for Children 12 & under</p>
Electric Boogie	<p>A funk-oriented dance style with typical movements and techniques such as: Sharp electric movements that flow into waves, isolations, robot, pantomime elements, popping, animation, electric shock, walking, puppet, ticking, locking, etc. It is important to show more than two different techniques and movements.</p>
Hip Hop	<p>A range of street dance styles primarily performed to hip hop music and/or that has evolved as part of hip hop culture. Characteristics and Movement: Hip-Hop includes different new dance styles, such as Hype Dance, New-Jack- Swing, Jamming, etc., adding creative elements such as stops, jokes, flashes, swift movements, etc. Some Electric Boogie movements can be performed but should not dominate. Hip-Hop is mostly danced on the eighth note with a typical bounce or jumping action (New-Jack-Swing)</p>
Street Dance Show	<p>Performed technique must be within character of dance technique that is listed in the rules under IDO Street dance department: Hip Hop, Disco Dance, Break Dance, Electric Boogie in combination with a theme or story line. All pieces MUST have a show case, theme or idea that MUST be clearly visible throughout the whole performance.</p>
Disco	<p>A modern version of the popular 1970's dance style. Disco Dance movements must dominate all performances. The dance is free, and all styles of disco dancing are permitted.</p>
Disco Show	<p>Performed technique must be within character of dance technique that is listed in the rules under IDO Street dance department: Disco Dance and Disco Free Style. The routine MUST have a show case, theme, or idea that MUST be clearly visible throughout the whole performance.</p>

Street Dance Rules

For the IDO World Dance Challenge Competition

Disciplines

- HIP HOP
- BREAKING
- ELECTRIC BOOGIE
- DISCO
- DISCO SHOW
- STREET DANCE SHOW

Entry Fees

Entry fees amount to \$110 US which include all your Street Dance entries plus a minimum of two Street Dance Workshops. If you are already competing in Performing Arts, entry fee is \$60 for unlimited Street Dance entries.

Workshops

For eligibility to compete in the IDO World Dance Challenge Competition, dancers must also be enrolled in the IDO World Dance Challenge Convention workshops. For \$250 US if registered before the June 1, 2022 deadline, or \$275 US after the deadline, this fee includes admission to all workshops, including Performing Arts, Streetdance & Couples, seminars, and a scheduled photo opportunity with VIP faculty. **For Streetdance workshops only, the cost is \$50 US**

Inclusive to IDO-WDC Competition & Convention

The IDO WDC Convention includes seminars, photo opportunities with VIP faculty, and exhibitors. Top scoring dancers in the IDO-WDC Competition will have the opportunity to compete once again in the IDO-WDC Finals Gala for the chance to win cash prizes amounting to more than \$20,000 US.

Socials

If COVID-19 protocols permit

CHOREOGRAPHER/CAPTAIN MEET: Wine & Cheese social the night before the competition. More details to come.

DANCERS CELEBRATION: After the end of the Gala, everyone will be invited to this DJ-hosted dance party. Refreshments will be available. More details to come.

Entry Allowance

Dancers may enter as many routines/disciplines as they wish. Dancers may not enter more than one routine in the same category for Street Dance.

Street Dance Rules

For the IDO World Dance Challenge Competition

IDO-WDC will be using IDO Rules for the Street Dance portion of the competition. If you are unfamiliar with the IDO Rules & Regulations for the Street Dance Department, please see ido-dance.com for further rules not found in this booklet, or contact IDO-WDC's Street Dance Director and IDO Vice President Klaus Hoellbacher klaus.hoellbacher@ido-dance.com

Age Divisions *AGE AS OF DEC. 31, 2023

CHILDREN: 12 & UNDER

JUNIOR 1 SOLO/DUO: 13-14

JUNIOR 2 SOLO/DUO: 15-16

JUNIOR GROUP/CREW/FORMATION: 13-16

ADULT: 17 & OVER

Unlike IDO-WDC Performing Arts, using IDO rules in Street Dance does not permit averaging ages is not permitted, however, the 2-year span rule is applicable.

Categories

SOLO: (1) DANCER

DUO/TRIO: (2-3) DANCERS

GROUP/CREW: (4-7) DANCERS

FORMATION: (8-24) DANCERS

PRODUCTION: (25 +) DANCERS

Time Limits

SOLO: 1 min. using organizers music

DUO/TRIO: 1 min using organizers music

GROUP: 2 mins using organizers music

FORMATION: min. 2:30 mins & max. 3:00 mins of your own music

PRODUCTION: up to 8:00 mins (plus 5:00 min set up/down)

A complete list of Street Dance rules are available within this document or visit ido-dance.com for a comprehensive list of rules & regulations.

Street Dance

For the IDO World Dance Challenge Competition

Placement & Awards

SOLOS - DUOS - TRIOS

1st: Gold medal + trophy
2nd: Silver medal + trophy
3rd: Bronze medal + trophy
4th - 6th: Medal + certificate
7th - 20th: Certificate

GROUPS - FORMATIONS

1st: Gold medal to each dancer
2nd: Silver medal to each dancer
3rd: Bronze medal to each dancer
4th - 20th: Certificate to each dancer
Plaques: Each group will receive one plaque

Special Awards

The judges will choose special awards to present. These awards are not based on scores but rather something special they may see in the dancer and/or choreography.

Judging Criteria

The judges will consider the following when determining their scores: technique, variety, difficulty, personality, showmanship, dynamics, audience appeal, energy level, style, preparation, confidence, costuming, grooming, and age appropriateness (*music, costuming, and choreography*).

Qualification for GALA

The highest scores in all disciplines will be eligible for the IDO-WDC Finalist Gala.

CHILDREN 10 yrs and under: 3 routines

JUNIOR 11-14 yrs: 3 routines

SENIOR 15-21 yrs: 3 routines

The TOP 3 scores from Hip Hop, Breaking, Electric Boogie, Street Dance Show, Disco, and Disco Show, combined with solo and duo/trio will dance-off at the IDO-WDC Finalist Gala for the World Dance Challenge Cup and cash awards.

The TOP 3 scores from Hip Hop, Breaking, Electric Boogie, Street Dance Show, Disco, and Disco Show, combined with groups and formations will dance-off at the IDO-WDC Finalist Gala for the World Dance Challenge Cup and cash awards.

Cash Scholarships

Recommended to further the winners dance education.

Solo, duo, & trio cash awards will be given directly to the dancer. All groups (one division) will be given to the team captain or choreographer in attendance for distribution.

****if you win a cash award, we strongly suggest that each country have a policy in place on how the cash awards will be distributed to avoid any misunderstanding among the dancers, parents, choreographers, and organization. Organizers have no responsibility for how each country (choreographer or national contact person/organization) formats their policy on the distribution of cash awards.**

Competition High Scores

HIP HOP	\$100 usd
BREAKING	\$100 usd
ELECTRIC BOOGIE	\$100 usd
STREETDANCE SHOW	\$100 usd
DISCO/DISCO SHOW	\$100 usd
TOTAL	\$500 usd

Choreography Awards

CHILDREN	\$300 usd
JUNIOR	\$400 usd
SENIOR/ADULT	\$500 usd
TOTAL	\$1,200 usd

***judges choice awarded to the choreographer*

IDO-WDC CUP

Trophy awarded to the highest scoring dancer of the entire competition between all 3 departments - Performing Arts, Street Dance, Couples Dance.

Cash Scholarships

*Recommended to further the winners dance education.
All funds in United States of America dollars (USD)*

***INCLUDES ALL GALA ENTRIES combined from
Performing Arts, Street Dance & Couples/Ballroom*

Children - Solo/duo/trio

1st PLACE	\$500 usd
2nd PLACE	\$400 usd
3rd PLACE	\$300 usd
4TH PLACE	\$200 usd
5TH PLACE	\$100 usd
TOTAL	\$1,500 usd

Children - Group+

1st PLACE	\$600 usd
2nd PLACE	\$500 usd
3rd PLACE	\$400 usd
4TH PLACE	\$300 usd
5TH PLACE	\$200 usd
TOTAL	\$2,000 usd

Junior - Solo/duo/trio

1st PLACE	\$700 usd
2nd PLACE	\$600 usd
3rd PLACE	\$500 usd
4TH PLACE	\$400 usd
5TH PLACE	\$300 usd
TOTAL	\$2,500 usd

Junior - Group+

1st PLACE	\$800 usd
2nd PLACE	\$700 usd
3rd PLACE	\$600 usd
4TH PLACE	\$500 usd
5TH PLACE	\$400 usd
TOTAL	\$3,000 usd

Senior/Adult - Solo/duo/trio

1st PLACE	\$900 usd
2nd PLACE	\$800 usd
3rd PLACE	\$700 usd
4TH PLACE	\$600 usd
5TH PLACE	\$500 usd
TOTAL	\$3,500 usd

Senior/Adult - Group+

1st PLACE	\$1,000 usd
2nd PLACE	\$900 usd
3rd PLACE	\$800 usd
4TH PLACE	\$700 usd
5TH PLACE	\$600 usd
TOTAL	\$4,000 usd

Excerpt from Rules for IDO Dance Disciplines



BOOK 3 RULES FOR IDO DANCE DISCIPLINES

SECTION 2 STREET DANCE/URBAN

The rules outlined below cover the following Street Dance/**Urban** Disciplines:

- Breaking /Break Dance
- Electric Boogie/Popping
- Hip Hop
- Hip Hop Solo and Crew Battle
- Disco Dance
- Disco Dance Free Style
- Street Dance Show
- Disco Show
- **Production** (rules for Productions see at the beginning of Book 3)

Unless stated otherwise under the specific rules for a particular discipline, the following categories are available in the Street Dance Disciplines listed above:

SOLO MALE

SOLO FEMALE

DUO two males, two females or one male and one female

DUO female / female and DUO male/ female or male/ male in Disco Dance Adults only

GROUP/ CREW 3 – 7 dancers

FORMATION 8 – 24 dancers

PRODUCTION 25 dancers and more

2.1 GENERAL PROVISIONS – STREET DANCE/URBAN DISCIPLINES

Each dance discipline has some rules specific to that particular dance discipline. Such information is provided under the specific heading for the discipline in question.

In general, the following rules apply to All Street Dance Disciplines. Any exceptions are noted in each rule. When an exception is noted, please refer to the specific rules governing the discipline mentioned.

AGE DIVISIONS

AGE DIVISION	AGE RANGE (years of birth listed below are for competition year 2022)
Mini Kids	7 and under (born in 2015, 2016 ...)
Children	12 and under (born in 2010, 2011, ...)
Junior 1 in solo duo	13 – 14 (born in 2008, 2009)
Junior 2 in solo, duo	15 – 16 (born in 2006, 2007)
Junior group, crew, formation	13 – 16 (born in 2006, 2007, 2008, 2009)
Adult 1	17 and over (born in 2005, 2004, 2003...)
Adult 2	31 and over (born in 1991 and before)

The rules of the 2-year span is applicable – not in Adults 2.

From time to time Organizers may decide to run Championships in Street Dance Adults 2, age 31 and over, no exceptions. This age division is only for groups and formations. Adult 2 shall be at least 31 in the year of competition, no exceptions.

No dancer shall compete against him or herself.

MUSIC

Competitors in most, but not all, disciplines dance to the Organizer's music.

EXCEPTIONS: Disco Dance Formations, Hip Hop Formations, Hip Hop Crew Battles (1st round), Break Dance Crew (1st round) and all categories of Street Dance Show.

DURATION OF PERFORMANCE: Refer to specific discipline. In each discipline when the Organizer's music is used the dancers have to dance full time limit. In case that they do not dance full time limit, warning will be

page 60

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

issued. If a dancer/dancers do not perform in any of the required minutes (first, solo/presentation and final minute) this absence will result in a direct disqualification (D).

NOTE: In special cases when the dancers/s cannot continue the competition the dancer/s will be marked as the last place in the round the dancer/s had performed in.

Children's Formation will be 2:30 minimum and 3:00 maximum in Street Dance Department. This rule will be used in all disciplines except where it is specified differently.

STAGE PROPS:

Permitted in some, but not in all disciplines.

Hats, coats, sweaters, shawls, etc., may be used as long as they remain part of the costume and must be retained during the entire performance. Such clothing articles may be turned inside out, held in the hands, exchanged with a partner, etc., but may NOT be thrown away during the performance.

Stage Props not definable as clothing **may NOT be used**. Such as:

Hand props like sticks, umbrellas, balloons, skateboards, bags, headsets, masks, sunglasses/image glasses, etc. and other non-clothing articles.

EXCEPTIONS: Street Dance Show – All categories. Stage and hand props are permitted when carried by the dancers in one trip. Any stage props used may be held or worn by the dancers during the performance. Stage hands / assist- ants are not allowed to carry props for the dancer(s).

Cumbersome scenic props are not permitted in any dance, category, style or division at any IDO Event. Props, liquids shoes, costumes or other substances that can litter, damage, or make the dance floor / stage unsafe may not be used in any discipline.

NOTE 1: This means that the use of such props, liquids, shoes, costumes or other substances will be punished with a warning and/or direct disqualification.

(AGM 2017, Implementation 1.9.2017, no change possible before 2021)

Using electrical devices, such as personal light effects and music which the dancer plugs into an electric socket - props may be used but must be powered by battery.

SCENIC SET UP AND BREAK DOWN

Scenic backgrounds and floor props must take no longer than 15 seconds to set up and 15 seconds to carry it away in Solo and Duo entries and **25** seconds in Group entries. Formations will be allowed 45 seconds to set up and 45 seconds to take it off the stage. Time will begin as soon as the first piece of scenic material touches the stage and in taking it off, as soon as the last piece is off the stage. This rule applies to all Street dance show disciplines. Dancers have to carry the props in one trip, on and off.

LIFTS:

Lifts are defined as movements / figures in which both feet of one dancer are off the floor and such figures / movements are performed with the help / physical support of another person.

Lifts are permitted in some, but not all dance disciplines and age divisions. Please refer to specific rules for the discipline in question.

Lifts are NOT permitted in ALL Children's and Mini divisions.

Exception:

Jumps in one hand-hold are not considered as a lift.

Forbidden elements for Mini kids and Children age divisions:

- Elements, stands on head are not allowed.
- Movements where most of weight is carried by another dancer are not allowed.
- Any kind of jumps from the props at the height of more than 1 meter are not allowed.
- Toe work in all IDO disciplines.
- Pointe work in all IDO disciplines.

Special NOTE for Productions:

For Mini kids and Children the rules above are not applicable when competing in Productions. All elements carried out/performed are on their own risk.

(AGM 2019, Implementation 1.1.2020)

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

ACROBATIC MOVEMENTS: Acrobatics are those movements, in which body overturns round sagittal or frontal axis, such as somersaults, hand wheeling and similar figures. These movements are permitted in some, but not all disciplines. Please refer to specific rules for the discipline in question. If permitted, acrobatic movements will not always enhance the dancer's score, and could even detract from the score if they are not performed in a technically correct manner. In all disciplines where applicable, in Children and Mini age divisions acrobatics are allowed if a body part is touching the floor. Acrobatics must not dominate the routine. In Children age division, all acrobatics must be performed without any physical support of a dancer, dancers. (AGM 2017, Implementation 1.1.2018)

OTHER RULES

Competitors who are not present on stage to dance following the starting order, without a valid reason, will be disqualified by the Chairperson of the Adjudicators. (AGM 2019, Implementation with immediate effect)

2.2 BREAKING /BREAK DANCE

The categories of Breaking/Break Dance are: Solo and Crews. Starting January 1st, 2018 the categories of Breaking/Break Dance are: Solo Female, Solo Male (B-Boys and B-Girls) and Crews (ADM 2017, Implementation 1.1.2018)

Age Divisions see in General Provisions of Street Dance Disciplines. Breaking/Break Dance is for Juniors and Adults only

SOLO

1. Music: Organizer's music in Breaking /Break Dance style.
2. Duration of Performance: Preliminary round: 2 minutes divided into three sections of 40 seconds duration each. Additional opening minute of the 1st round is not evaluated. In the preliminary round, there must be no more than three (3) competitors dancing together. The Chairperson of Adjudicators determines the number of competitors in the opening minute and final 40 seconds in the preliminary round. The best 16 competitors fight in "battles" one by one in a "knock-out-system" (5 – 10 minutes each battle).
3. Tempo: No restrictions.
4. Typical Break Elements: Crown, Headspin, Backspin, Turtle, Helicopter, Windmill, Bailey Windmill, Uprock, Freeze, Sixstep, One Hand Up, Swipe, Atomic, Flair, Holoback, Traxx, 99, variable footwork, etc., including different variations of these figures, elements and movements. Keen 'breaks' (stopping of movement), isolations, breaking movements, plus acrobatic movements in various combinations are all expected aspects of Break Dance routines. Technical difficulty of performed elements, joining of elements (flowing acrobatic movements melding into one another), originality, etc. are all highly important, and the entire presentation will be evaluated
NOTE: It is important to show more than two different figures and elements. Figures danced twice are only counted once. If repeated, the best attempt of the two will be marked.
5. Acrobatic Movements: Permitted as outlined under General Provisions for Street Dance.
6. Forbidden Movements: Elements and figures that, according to the dancer's ability, are too difficult or that could lead to injuries or loss of life.
7. Stage Props: As applicable for this discipline. For Teams it is also allowed to use requisites.
8. Breaking competitions are not organized in the Children age division.
9. Procedure of Breaking/Break Dance solo competition
 - a. **FIRST/PRELIMINARY ROUND:** Each group of competitors begins dancing together in the preliminary round with a one-minute 'warm up' performance, which the Adjudicators

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

do not evaluate. They then dance (not more than 3) first 40 seconds period. When all dancers finish, they start to perform the 2nd period of 40 seconds in the same order. The final performance gives the Adjudicators an opportunity to compare the dancers.

To avoid any risk of injuries, Adjudicators shall walk around the competition floor during the final presentations. Best 16 competitors will be qualified and continue with battles (knock out system).

- b. **QUALIFICATION:** If there are 18 dancers or more in the 1st round, Adjudicators should qualify the best 16.

In the first round, the Adjudicators evaluate each dancer with the points from 1 to 10. Criteria for the points are:

- 1- bad- none of the elements are performed in correct way, out of music
- 2- bad- one or two elements are performed correct but out of music
- 3- not bad- dancer is performing weak, choreography is poor
- 4- not bad- dancer is performing various elements or style
- 5- satisfactory- dancer is performing various elements or style, but there is no fluidity or is repeating the same element two or more time
- 6- good- dancer is performing various elements and style, there is not enough power or image is poor
- 7- very good- dancer is performing the elements and style correctly, but with the small mistakes
- 8- very good- dancer is performing the elements and style correctly, but losing the power
- 9- excellent- dancer is using different styles and performing various elements on a very high level
- 10- outstanding- dancer is using different styles, performing various elements and bringing personal note in performance

Following the given points Adjudicators will give A, B, C, D letters and additionally X's, for those that they want into the next round.

The Scrutineers count each given letter with the points. The points are given in the following manner:

A- 4 points, B- 3 points, C- 2 points, D- 1 point. The cross is counted as 0.5 point. The dancers are sorted out for the next round (spider) by the total amount of points that comes from the given letters and crosses.

In case of tie the Scrutineer will use the following rule for the start numbers in tie: first, the number of letters will be counted (C and D for one start number is better than B) and if the tie cannot be broken the given points from all Adjudicators (1-10) will be used in order to select the dancers for the next round. If it is not possible to select the start numbers for the next round after procedure explained in 1 and 2, then the actual re-dance will be organized by giving the points from 1-10 and letters that are needed for the next round.

- c. **BATTLES:** In the 8 battles that follow, the dancers from A class will battle with dancers from D class, and dancers from B class will battle with dancers from C class (1st in a ranking from group A with last from group D, etc.). Neither dancers, nor Adjudicators will be informed who belongs to which class, only Scrutineer and Supervisor (Chairperson of Adjudicators) will be informed. List of battles will be published. After 8 battles, those who are winners will battle in the next 4 battles, and afterwards in last two for 4th and 3rd as well as for 2nd and 1st place. All Adjudicators' decisions must be also in written form (made by Scrutineer and the Chairperson of Adjudicators.)

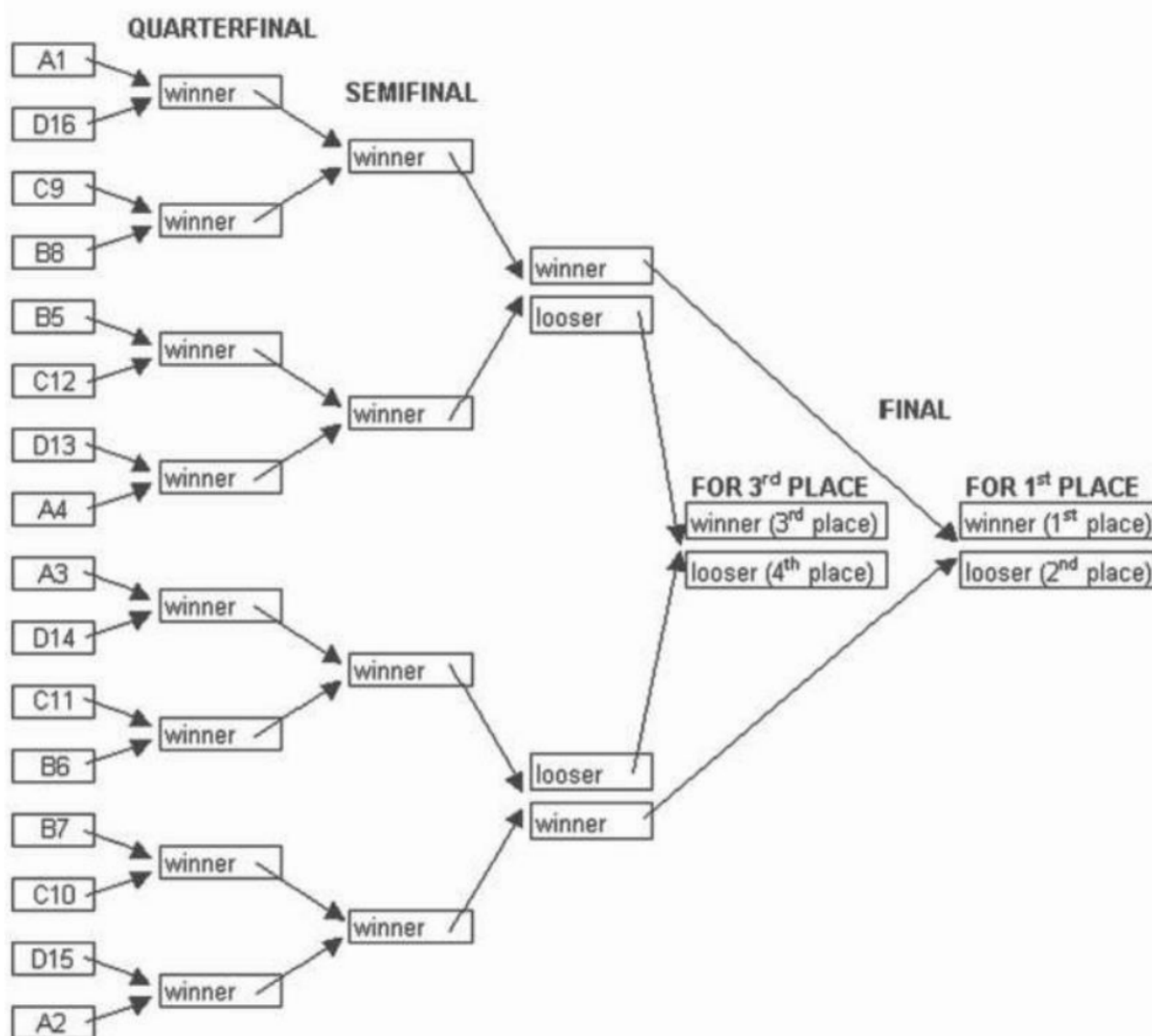
If there is no clear majority in the break dance battles (crossed arms), one more round (one entrance of each) will be done. After the additional round (entrance), Adjudicators have to clearly decide about their choice, showing the hand to the dancer they would like to see as a winner. Adjudicators have to use the given Adjudicators sheet who they would like to see in the next round. The Adjudicators then show the hand to a dancer following the judging sheet. The Chairperson and Scrutineer control the showing of hands.

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

Ranking after the 1st round:

1A	5B	9C	13D
2A	6B	10C	14D
3A	7B	11C	15D
4A	8B	12C	16D

SPIDER of BATTLES:



If there is 10 to 17 competitors in the 1st round, Adjudicators will qualify only 8 dancers, 2 of class A (4 points), 2 of class B (3 points), 2 of class C (2 points), and 2 of class D (1 point). Then in next round there are only 4 battles (A1/D8; B3/C6; A2/D7; B4/C5). The winners of these four battles will go on to two battles and finally will be one battle for 1st place and one battle for 3rd place. If there is less than 10 competitors in the 1st round, Adjudicators will qualify only 4 dancers, one of each class and then there are only 2 battles (A1/D4 and B2/C3); followed by battles of the winners of previous 2 battles (one battle for 1st place and one battle for 3rd place).

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

In the Breaking/Break Dance battles solos only three battle “entries” should be necessary. (If needed it could be possible to include one more entry)

CREW BATTLES

1. Number of Dancers: 3-7
2. Music: Teams = Crews may use their own music in the first round. Organizer’s music in Break Dance Style will be used in the final round.
3. Duration of Performance in the first round (Show): 150-180 seconds (2:30 – 3:00 minutes) of each team’s/crew’s performance may be danced using the team’s/ crew’s music. In case that the music is too long or short the crew will be disqualified.

The “Semifinal-Battle” (3. and 4. place) will last about 5 – 10 minutes. The “Final-Battle” 10 – 15 (20) minutes, according to the Supervisors decision. The last minute will be announced.
4. Tempo: No restrictions.
5. Typical Breaking Elements: Same as for Breaking Solos, plus: Acrobatics should have some style continuation. Choreography for the exhibition to the team’s own music must be a clear performance of a team, not just a demonstration of unrelated solo performances. Musicality, difficulty of movements and figures, originality and team variability will all be highly evaluated. Synchronized movements, shadow standing, mirror positions and smooth transitions of these components from one into another, along with choreographic variability and work with space will also be evaluated. All typical elements of Breaking/Break Dance should be performed – Styles - Pop Locking - Power moves – Electric Boogie/Popping.
6. If one crew disturbs another team’s performance or endangers another team’s safety, a loss of evaluation points will result.
7. The final ‘battle’ portion of each contest shall consist of individual performances of dancers from the competing crews in which each dancer must dance his or her solo part at least one time, and the crew’s performance will be Adjudicated as a whole.
8. Based on the first round results, the Chairperson of Adjudicators will determine the order of “battles” between 1st - 2nd ranked crews and the 3rd - 4th ranked crews.
9. All other rules are as outlined under Breaking Solo.
10. Procedure of Breaking/ Break Dance Crew competition

First round is a show of crews who will dance to their own music.
See SYSTEM OF JUDGING QUALIFICATION ROUND HIP HOP AND BREAK DANCE BATTLE in Book 5, under 3.11
The Adjudicators will evaluate and select the four best crews. The Adjudicators give the best crew 4 points (A), the next best crew 3 points (B), the next best crew 2 points (C) and the next best crew 1 point (D) .Only the 4 best crews will battle to the Organizer’s music (3rd against 4th and 1st against 2nd).

If there are more than 8 crews in the 1st=preliminary round, a Supervisor together with a Chairperson of Adjudicators may decide to ask for additional crosses for crew/crews on the next position after 4 best crews (cross means placement).

Special note for Breaking/Break Dance and Electric Boogie/Popping:

When asked to select Adjudicators for this discipline, each nation should only invite Adjudicators who are very experienced in Breaking and Electric Boogie/ Popping. This type of VIP Adjudicator would include past champions, celebrity performers, teachers and choreographers who are all considered experts in this field. This note is intended as a guideline only, and is not a rule.

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

2.3 ELECTRIC BOOGIE / POPPING

The categories of Electric Boogie/Popping are: Solo, Duo.

Age Divisions see in General Provisions of Street Dance Disciplines.

1. Duration of Performance: Organizer's music 1 minute in all rounds, including the final round.
2. Tempo: Solos 30-32,5 bars per minute (120-130 beats per minute). Duos 31-32,5 bars p.m. (124-130 bpm)
3. Typical Movements and Techniques: Sharp electric movements that flow into waves, isolations, robot, pantomime elements, popping, animation, electric shock, walking, puppet, ticking, locking, etc. It is important to show more than two different techniques and movements.
4. The dancer(s) should endeavor to create illusions in his or her performance to surprise and 'electrify' the audience.
5. Lifts are allowed in Junior and Adults Duos.
6. Stage Props: are allowed, such as masks, glasses, hats etc. - but NO requisites!!

Each group of competitors begins with a one-minute performance, dancing together in each round. They then dance three, two or one by one for their one-minute performance or 1 minute performance in the final round. Each group dances a final minute together in each round.

To avoid any risk of injuries, Adjudicators shall walk around the competition floor in opening and final presentations. Both the opening and final performance give the Adjudicators an opportunity to compare the dancers.

2.4 HIP HOP

The categories of Hip Hop are: Solo Male, Solo Female, Duo, Group, Formation.

Age Divisions see in General Provisions of Street Dance Disciplines.

SOLO MALE, SOLO FEMALE AND DUO

1. Duration of Performance: Organizer's music 1 minute.
2. Tempo: 27 - 28 bars per minute (108 - 112 beats per minute) (downbeat, more groove).
3. Characteristics and Movement: Hip-Hop includes different new dance styles, such as Hype Dance, New-Jack- Swing, Jamming, etc., adding creative elements such as stops, jokes, flashes, swift movements, etc. Some Electric Boogie movements can be performed but should not dominate. Hip-Hop is mostly danced on the eighth notes with a typical bounce, or jumping action (New-Jack-Swing).
4. Acrobatic Movements: Permitted as outlined under General Provisions of Street Dance Disciplines, including those typical of Break Dance, but should not control / dominate the performance. (*see in General Rules restriction for Children, p. 60*)
5. Lifts: Not permitted as outlined under General Provisions of Street Dance Disciplines.
6. Stage Props: Not permitted (see more under General Provisions of Street Dance Disciplines)
7. Special Note for Duos: Both dancers should dance together, not only for themselves or one by one. Their performance should include synchronized steps such as Follow the Leader, shadow and mirror design, as well as patterns and dancing the same steps. A mixture of all possibilities is important.

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

8. Procedure of Competition: In each round the dancers perform three (3) times. Each group of competitors begins and ends with a one-minute performance dancing together in each round. Number of dancers on the floor in subsequent rounds during second minute of performance is specified in the Section 3.12.2 General Rules & Regulations for Competitions.
Both opening and final minutes are to give the Adjudicators an opportunity to compare dancers.
To avoid any risk of injuries Adjudicators shall walk around the competition floor in opening and final presentations.

GROUPS

1. Length of Exhibition: Organizer's music 2 minutes.
2. Tempo: 27 - 28 bars per minute (108 - 112 beats per minute), downbeat, groove.
3. Dancers of each group dance together, two or three at a time. In final round they perform one by one.
4. Musicality, (rhythm, breaks), dance variety and originality, together with well-done and well-performed stage and individual choreography, will be highly evaluated. It is very important to present harmony of music, dance and costume, which should underline the special Hip-Hop character.
5. Lifts: Not permitted as outlined under General Provisions of Street Dance Disciplines.
6. Stage Props: Not permitted (see more under General Provisions of Street Dance Disciplines).
7. Groups will be judged as a whole. Solo parts may be performed but must not control/dominate.
8. All other rules are as outlined under Hip Hop: Solo Male / Female, Duo.

FORMATIONS

1. Formations dance to their own music.
2. Length of Exhibition: 2 minutes & 30 seconds minimum to 3 minutes maximum.
3. The music in Hip Hop Formation shall be really Hip Hop music with clear Hip Hop beat but without restriction in tempo. Only 30 sec. may be out of Hip Hop music.
(AGM 2016, Implementation date 1st January 2017)
4. Music: Must be typically Hip Hop as it is currently known in the Hip Hop scene, including break beats.
5. Formations will be judged as a whole. Solo parts may be performed but must not dominate.
6. Lifts: Permitted only in junior and adult formation.
7. Stage Props: Not permitted (see more under General Provisions of Street Dance Disciplines).

All other rules are as outlined under Hip Hop: Solo Male / Female, Duo & Small Group.

2.5 HIP HOP BATTLES

The categories of Hip Hop Battles are: Solo and Crews.

Age Divisions see in General Provisions of Street Dance Disciplines.

Hip Hop Battles are for Juniors and Adults only

Starting January 1st, 2018, Hip Hop battles are allowed for **Children** solos and crews

(ADM 2017, Implementation 1.1.2018)

SOLO

1. Music: Organizer's music in different Hip Hop styles.

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

HH BATTLES MUSIC SCHEDULE:

1. always NEW STYLE
2. DIFFERENT STYLES
 - Ragga
 - R&B
 - House
 - D.step
 - Popping
3. always OLD SCHOOL

solo BATTLES

	1st round	1/8 final	1/4 final	1/2 final	Battle 3/4. place	Battle 1/2. place
1.	1:00 NEW	0:30-0:40 NEW	0:30-0:40 NEW	0:30-0:40 NEW	0:30-0:40 NEW	0:30-0:40 NEW
2.	0:30-0:40	0:30-0:40	0:30-0:40	0:30-0:40	0:30-0:40	0:30-0:40
3.	0:30-0:40	0:30-0:40 OLD	0:30-0:40 OLD	0:30-0:40 OLD	0:30-0:40 OLD	0:30-0:40 OLD
4.	1:00 OLD	-----	-----	-----	-----	-----

3. Tempo: No restrictions, but very different because of the different styles
4. Acrobatic Movements: Permitted as outlined under General Provisions of Street Dance Disciplines, including those typical of Break Dance, but should not control / dominate the performance.
5. Stage Props: Not permitted (see more under General Provisions of Street Dance Disciplines)
6. Procedure of Hip Hop Solo Battle competition:
 - a. FIRST/PRELIMINARY ROUND: Each group of competitors (heats) begins dancing together in the preliminary round with a one-minute performance in "New Style", but not more than 6 dancers on the floor.. Then they dance 2 times 30-40 seconds in some other Style: Ragga or R&B or House or D. Step or Popping or others, but not more than 6 dancers on the floor. The final performance is "Old School", again one minute", but not more than 6 dancers on the floor.

The Best 16 competitors will be qualified and continue with battles (knock out system).
 - b. Qualification: If there are 18 dancers or more in the 1st round, Adjudicators should qualify the best 16.

In the first round, the Adjudicators evaluate each dancer with the points from 1 to 10. Criteria for the points are:
 - 1- bad- none of the elements are performed in correct way, out of music
 - 2- bad- one or two elements are performed correct but out of music
 - 3- not bad- dancer is performing weak, choreography is poor
 - 4- not bad- dancer is performing various elements or style
 - 5- satisfactory- dancer is performing various elements or style, but there is no fluidity or is repeating the same element two or more time
 - 6- good- dancer is performing various elements and style, there is not enough power or image is poor
 - 7- very good- dancer is performing the elements and style correctly, but with the small mistakes
 - 8- very good- dancer is performing the elements and style correctly, but losing the power

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

9- excellent- dancer is using different styles and performing various elements on a very high level

10- outstanding- dancer is using different styles, performing various elements and bringing personal note in performance

Following the given points Adjudicators will give A, B, C, D letters and additionally X's, for those that they want into the next round.

The Scrutineers count each given letter with the points. The points are given in the following manner:

A- 4 points, B- 3 points, C- 2 points, D- 1 point. The cross is counted as 0.5 point. The dancers are sorted out for the next round (spider) by the total amount of points that comes from the given letters and crosses.

In case of tie the Scrutineer will use the following rule for the start numbers in tie: first, the number of letters will be counted (C and D for one start number is better than B) and if the tie cannot be broken the given points from all Adjudicators (1-10) will be used in order to select the dancers for the next round. If it is not possible to select the start numbers for the next round after procedure explained in 1 and 2, then the actual re-dance will be organized by giving the points from 1-10 and letters that are needed for the next round.

New criteria of judging hip hop battles

We keep the existing system for judging the hip hop battles with points (1-10) and crosses.

Points from 1-10 will be distributed as following:

- 1 point for each style performed and presented with the character of compulsory style (maximum 3-4 points)
- 1-2 points for average performance (considering all presented styles); dancer(s) stays with the music, follows the musical phrasing and presenting basic steps
- 1-2 points for very good performance (considering all presented styles); dancer(s) stays with the music, follows the musical phrasing and presenting various elements, unity and having a good image
- 1-2 points for very good performance (considering all presented styles); dancer(s) stays with the music, follows the musical phrasing and presenting various elements, unity and having an excellent image, able to capture the audience...

(AGM 2019, Implementation with immediate effect)

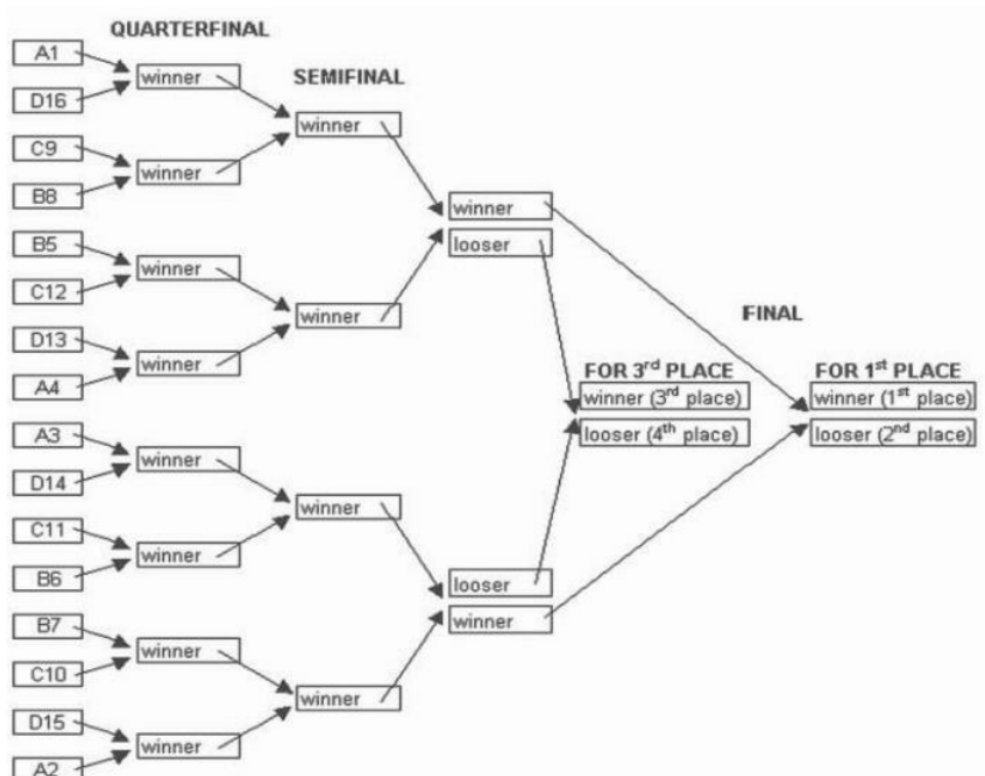
- c. **BATTLES:** In the 8 battles that follow, the dancers from A class will battle with dancers from D class, and dancers from B class will battle with dancers from C class (1st in a ranking from group A with last from group D, etc.). Neither dancers, nor Adjudicators will be informed who belongs to which class, only Scrutineer and Supervisor (Chairperson of Adjudicators) will be informed. List of battles will be published. After 8 battles, those who are winners will battle in the next 4 battles, and afterwards in last two for 4th and 3rd as well as for 2nd and 1st place. All Adjudicators' decisions must be also in written form (made by Scrutineer and the Chairperson of Adjudicators).

Ranking after the 1st round:

1A	5B	9C	13D
2A	6B	10C	14D
3A	7B	11C	15D
4A	8B	12C	16D

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

SPIDER of BATTLES:



If there is 10 to 17 competitors in the 1st round, Adjudicators will qualify only 8 dancers, 2 of class A (4 points), 2 of class B (3 points), 2 of class C (2 points), and 2 of class D (1 point). Then in next round there are only 4 battles (A1/D8; B3/C6; A2/D7; B4/C5). The winners of these four battles will go on to two battles and finally will be one battle for 1st place and one battle for 3rd place.

If there is less than 10 competitors in the 1st round, Adjudicators will qualify only 4 dancers, one of each class and then there are only 2 battles (A1/D4 and B2/C3); followed by battles of the winners of previous 2 battles (one battle for 1st place and one battle for 3rd place).

CREWS

1. Number of Dancers: 3-7
2. Music: Crews = Teams may use their own music in the first round. Organizer's music will be used from 2nd round.

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

HH BATTLES MUSIC SCHEDULE:

1. always NEW STYLE
2. DIFFERENT STYLES
 - Ragga
 - R&B
 - House
 - D.step
 - Popping
3. always OLD SCHOOL

Crew BATTLES

	all rounds
1.	0:30-0:40 NEW
2.	0:30-0:40
3.	0:30-0:40
4.	0:30-0:40
5.	0:30-0:40 OLD

3. Duration of Performance: 150-180 seconds (2:30 – 3:00 minutes) in first round (Show). The “Semifinal-Battle” (3. and 4. place) will have up to 5 entries (different styles). The “Final-Battle” up to 7 entries (different styles).
4. Tempo: No restrictions.
5. Stage props are allowed in hip hop battle crews = teams.
6. If one crew disturbs another crew’s performance or endangers another crew’s safety, a loss of evaluation points will result.
7. Based on the first round results, the Chairperson of Adjudicators will determine the order of “battles” between 1st - 2nd ranked crews and the 3rd - 4th ranked crews.
8. All other rules are as outlined under SOLO.
9. Procedure of Hip Hop Battle Crew competition:

First round is a show of crews who will dance to their own music.

See SYSTEM OF JUDGING QUALIFICATION ROUND HIP HOP AND BREAK DANCE BATTLE in the Official’s Book.

Adjudicators must be aware that crews are presenting at least 2 different styles. The Adjudicators will evaluate and select the four best crews. The Adjudicators give the best crew 4 points (A), the next best crew 3 points (B), the next best crew 2 points (C) and the next best crew 1 point (D).

Only the 4 best crews will battle to the Organizer’s music (3rd against 4th and 1st against 2nd).

If there are more than 8 crews in the 1st=preliminary round, a Supervisor together with a Chairperson of Adjudicators may decide to ask for additional crosses for crew/ crews on the next position after 4 best crews (cross means placement).

If the time frame allows, Organizer Chairperson and Supervisor can decide, to use the big spider (as Solos), so there go 8 or 16 crews into the battles.

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

If there is no clear majority in the hip hop battles (crossed arms), one more round (one entrance of each) will be done. After the additional round (entrance), Adjudicators have to clearly decide about their choice, showing the hand to the dancer/crew they would like to see as a winner. Adjudicators have to use the given Adjudicators sheet who they would like to see in the next round. The Adjudicators then show the hand to a dancer/crew following the judging sheet. The Chairperson and Scrutineer control the showing of hands

2.6 DISCO DANCE

The categories of Disco Dance are: Solo Male, Solo Female, Duo, Group, Formation.

Age Divisions see in General Provisions of Street Dance Disciplines.

Adult division duo is divided in two categories:

DUO female-female

DUO male-female or duo male-male

The dancer must only be represented in either two females, two males or male/female in any given competition.

Solo Male / Female, Duo

1. Duration of Performance: Organizer's music : the first presentation is 30 seconds, then 1 minute, last presentation 1 minute. (*Implementation 1.1.2018*)
2. Tempo: 34 - 35 bars per minute (136 - 140 beats per minute)
3. Procedure of Competition: In each round the dancers perform three (3) times. Each group of competitors begins with **30 seconds** and ends with a one-minute performance dancing together in each round. Number of dancers on the floor in subsequent rounds during second minute of performance is specified in the Section 3 General Rules & Regulations for Competitions. Both opening and final presentations are to give the Adjudicators an opportunity to compare dancers. To avoid any risk of injuries Adjudicators shall walk around the competition floor in the opening and final presentations.
4. Characteristics and Movement: Disco Dance movements must dominate all performances. The dance is free, and all styles of disco dancing are permitted.
5. Acrobatic Movements are defined under General Provisions of Street Dance Disciplines and are not permitted.
6. Lifts are defined under General Provisions of Street Dance Disciplines and are not permitted.
7. Stage Props are defined under General Provisions of Street Dance Disciplines and are not permitted.
8. Allowable Figures and Movements: Slides, leaps, jumps, kicks, spins and pirouettes. Floor figures such as splits, back and bump spins are allowed but should be kept to a minimum. Long running jumps moving across the floor must not exceed four steps at a time. In the first and last presentation of disco dance DUO the dancers are not allowed to perform jumps over in duos. (*Implementation 1.1.2018*)
Restriction for MINI Kids age division:
The following elements are not allowed in Mini Kids division: jump over in duos, split jumps into the floor and combination of elements using extreme back flexibility. (*Implementation 1.1.2018*)
9. Musicality, (rhythm, breaks), dance variety and originality will be highly evaluated.

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

10. Clothing is of one's own choice but must fit properly and always be in good taste and following Code of Ethics.

Dancers are not allowed to change their costume during a performance or during competition, unless it is ordered because of an infraction of the Costume Rules.
11. Special Note for Duos: Both performers should dance together, not only for themselves or one by one. Their performance should include synchronized steps such as Follow the Leader, shadow and mirror designs, as well as pattern work and dancing as one. A mixture of all possibilities is important.

Group

1. Duration of Performance: Organizer's music 2 minutes.
Time limit of Disco Dance Group in the Children and MINI age divisions is 1:30
2. Tempo: 34 - 35 bars per minute (136 - 140 beats per minute).
3. Stage Props are defined under General Provisions of Street Dance Section and are not permitted.
4. Allowable Figures and Movements: As outlined under Solo Male / Female and Duo but jumps must be performed without help.
5. Lifts are defined under General Provisions of Street Dance Section and are not permitted.
6. Groups dance two groups at a time in all rounds up to the final round.
In the final round, each group dances alone.
7. All other rules are as outlined under Solo Male / Female and Duo.

Formation

1. Formations dance to their own music. Disco music with a clear beat is recommended.
2. Duration of Performance: 2:30 minutes minimum, 3 minutes maximum
3. Tempo: 30 – 38 bars per minute or 120 – 152 beats per minute. However, it is allowed to be out of this tempo range and music character for a maximum of 30 seconds.

Disco Dance Formation competitors are not allowed to change their own music during the competition from one to another round.
4. Formations will be judged as a whole. Solo parts may be performed, but should not dominate.
5. Allowable Figures and Movements: As outlined under Solo Male / Female and Duo but jumps must be performed without help.
6. Lifts are defined under General Provisions of Street Dance Disciplines and are not permitted.
7. Stage Props are defined under General Provisions of Street Dance Disciplines and are not permitted.
8. It is not necessary to present any story or "show" in Formation performances.
9. Musicality, dance variety and originality, synchronization, together with well-done and well-performed, stage and individual choreography, will be highly evaluated. It is very important to present harmony of idea, music, dance and costume.
10. All other rules are as outlined under Solo Male / Female, Duo and Small Group.



BOOK 3 RULES FOR IDO DANCE DISCIPLINES

2.7 DISCO DANCE FREE STYLE

The categories of Disco Dance Free Style are: Adult Solo Male, Adult Solo Female, Junior Solo Male, Junior Solo Female.

Age Divisions see in General Provisions of Street Dance Disciplines.

1. Duration of Performance: Organizer's music - the first presentation is 30 seconds, then 1 minute, last presentation 1 minute. (*Implementation 1.1.2018*)
2. Tempo: 33 - 35 bars per minute (132 - 140 beats per minute)
3. Characteristics and Movement: The dance is free and all kinds of movements are permitted, but Disco Dance steps and movements must dominate.
4. Acrobatic Movements are permitted as outlined and defined under General Provisions of Street Dance Section.

Acrobatic Movements should be an integral part of Disco Dance Free Style performances, but should not control / dominate the routine. The dance and acrobatic movements performed should be joined together smoothly, and must be in harmony with the music. Compulsory Elements: Turning rounds, jumps, looseness and flexibility.

NOTE: Acrobatic movements / figures are NOT permitted in the opening or final presentation in each round.

5. Procedure of Competition: In each round the dancers perform three (3) times. Each group of competitors begins with 30 seconds presentation and ends with a one-minute performance dancing together in each round. Number of dancers on the floor in subsequent rounds during second minute of performance is specified in the Section 3 of General Rules & Regulations for Competitions. (*Implementation 1.1.2018*)
Both opening and final presentations are to give the Adjudicators an opportunity to compare dancers. To avoid any risk of injuries Adjudicators shall walk around the competition floor in the opening and final presentation.
6. Disco Free Style competitions are not organized in Children age division.
7. Dancers are not allowed to change their costume during a performance or during competition, unless it is ordered because of an infraction of the Costume Rules.

2.8 STREET DANCE SHOW

The categories of Street Dance Show are: Solo Male, Solo Female, Duo, Group, Formation.

Age Divisions see in General Provisions in Street Dance Disciplines.

SCENIC SET UP AND BREAK DOWN

Scenic backgrounds and floor props must take no longer than 15 seconds to set up and 15 seconds to carry it away in Solo and Duo entries. Groups will be allowed 25 seconds and Formations will be allowed 45 seconds to set up and 45 seconds to take it off the stage. Time will begin as soon as the first piece of scenic material touches the stage and in taking it off, as soon as the last piece is off the stage. This rule applies to all Street dance show disciplines. Dancers have to carry the props in one trip, on and off.

SOLO MALE/FEMALE, DUO

1. Duration of Performance: 1:45 minutes minimum – 2:15 minutes maximum.
2. MUSIC: Dancers dance to their own music. No limits. Music genre needs to support the choreography that has to be done 100% in street disciplines as presented in the rulebook.

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

3. CHARACTERISTICS AND MOVEMENTS:

- Performed technique must be within character of dance technique that is listed in the rules under IDO Street dance department: Hip Hop, Disco Dance, Break Dance, Electric Boogie.
 - The performance presented by dancers can be done using the listed techniques as they decide so: either in a pure version or as a mix. Example: The performance that is being presented only in Hip hop dance technique will be equally adjudicated as a performance that mixes Hip Hop and Disco Dance.
 - All pieces MUST have a show case, theme or idea that MUST be clearly visible throughout the whole performance.
 - Note: Musicality, variety of dance and dance patterns, originality, together with a well-done and well performed stage and individual/ORIGINAL choreography will be highly evaluated. It is very important to present harmony of idea, music, dance, choreography, costumes and props. Presentation and the entire image will be evaluated.
 - In Children's division:
 - a. Any kind of jumps from props at the height of more than 1 m is prohibited (jumps from props can be equally dangerous as lifts)
 - b. Break Acrobatics are not allowed (head spins, head slides,).
4. Lifts: permitted as outlined under General Provisions of Street Dance Disciplines.
- NOTE:** Lifts are not permitted in Children age division
5. Acrobatic Movements: permitted as outlined under General Provisions of Street Dance Disciplines. Any floor gymnastic combinations that are composed of more than three (3) acrobatic elements should be kept to a minimum. *(see in General Rules – Street Disciplines restriction for Children under Acrobatic Movements)*
6. Props: permitted as outlined under General Provisions of Street Dance Disciplines. One solid piece must not exceed the dimensions of a standard door (200x80 cm). In case of bigger size of props the team needs to contact the Organizer prior to the event (no later than 14 days before the beginning of the competition).

GROUPS

1. Duration of Performance: 2:30 minutes minimum – 3:00 minutes maximum (150 - 180 seconds)
2. MUSIC: Dancers dance to their own music. No limits. Music genre needs to support the choreography that has to be done 100% in street disciplines as presented in the rulebook.
3. Characteristics and Movements:
 - Performed technique must be within character of dance technique that is listed in the rules under IDO Street dance department:: Hip Hop, Break Dance, Electric Boogie (no Disco Dance starting 1st January 2018).
 - The performance presented by dancers can be done using the listed techniques as they decide so: either in a pure version or as a mix. Example: The performance that is being presented only in Hip hop dance technique will be equally adjudicated as a performance that mixes Hip Hop and Break.
 - All pieces MUST have a show case, theme or idea that MUST be clearly visible throughout the whole performance.
 - Note: Musicality, variety of dance and dance patterns, originality, together with a well-done and well performed stage and individual/ORIGINAL choreography will be highly

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

evaluated. It is very important to present harmony of idea, music, dance, choreography, costumes and props. Presentation and the entire image will be evaluated.

In Children's division:

- a. Any kind of jumps from props at the height of more than 1 m is prohibited (jumps from props can be equally dangerous as lifts).
 - b. Breaking Acrobatics are not allowed (head spins, head slides,).
4. Lifts: permitted as outlined under General Provisions of Street Dance Disciplines.
NOTE: Lifts are not permitted in Children age division.
 5. The dancers in the Group dance together. Group will be evaluated as a whole. Solo parts may be performed, but should not dominate.
 6. Acrobatic Movements: permitted as outlined under General Provisions of Street Dance Disciplines. Any floor gymnastic combinations that are composed of more than three (3) acrobatic elements should be kept to a minimum. (*see in General Rules – Street Disciplines restriction for Children under Acrobatic Movements*)
 7. Props: permitted as outlined under General Provisions of Street Dance Disciplines. One solid piece must not exceed the dimensions of a standard door (200x80 cm). In case of bigger size of props the team needs to contact the Organizer prior to the event (no later than 14 days before the beginning of the competition).

FORMATIONS

1. Duration of Performance: 2:30 minutes minimum – 4:00 minutes maximum. Children Formations maximum three (3) minutes
2. MUSIC: Dancers dance to their own music. No limits. Music genre needs to support the choreography that has to be done 100% in street disciplines as presented in the rulebook.
3. Characteristics and Movements:
 - Performed technique must be within character of dance technique that is listed in the rules under IDO Street dance department: Hip Hop, Break Dance, Electric Boogie (no Disco Dance *starting 1st January 2018*).
 - The performance presented by dancers can be done using the listed techniques as they decide so: either in a pure version or as a mix. Example: The performance that is being presented only in Hip hop dance technique will be equally adjudicated as a performance that mixes Hip Hop and Break.
 - All pieces **MUST** have a show case, theme or idea that **MUST** be clearly visible throughout the whole performance.
NOTE: Musicality, variety of dance and dance patterns, originality, together with a well-done and well performed stage and individual/ORIGINAL choreography will be highly evaluated. It is very important to present harmony of idea, music, dance, choreography, costumes and props. Presentation and the entire image will be evaluated.
- In Children's division:
 - a. Any kind of jumps from props at the height of more than 1 m is prohibited (jumps from props can be equally dangerous as lifts)
 - b. Break Acrobatics are not allowed (head spins, head slides,).
4. Lifts: permitted as outlined under General Provisions of Street Dance Disciplines.
NOTE: Lifts are not permitted in Children age division.
5. The dancers in the Formation dance together. Formations will be evaluated as a whole. Solo parts may be performed, but should not dominate.
6. Acrobatic Movements: permitted as outlined under General Provisions of Street Dance Disciplines. Any floor gymnastic combinations that are composed of more than three (3) acrobatic elements should be kept to a minimum. (*see in General Rules – Street Disciplines restriction for Children under Acrobatic Movements*)

BOOK 3 RULES FOR IDO DANCE DISCIPLINES

7. Props: permitted as outlined under General Provisions of Street Dance Disciplines. One solid piece must not exceed the dimensions of a standard door (200x80 cm). In case of bigger size of props the team needs to contact the Organizer prior to the event (no later than 14 days before the beginning of the competition).

2.8. B DISCO SHOW

The categories of Disco Show are: Group, Formation.
Age Divisions see in General Provisions in Street Dance Disciplines.

SCENIC SET UP AND BREAK DOWN

Scenic backgrounds and floor props must take no longer than 15 seconds to set up and 15 seconds to carry it away in Solo and Duo entries. Groups will be allowed 25 seconds and Formations will be allowed 45 seconds to set up and 45 seconds to take it off the stage. Time will begin as soon as the first piece of scenic material touches the stage and in taking it off, as soon as the last piece is off the stage. This rule applies to all Street dance show disciplines. Dancers have to carry the props in one trip, on and off.

GROUPS

1. Duration of Performance: 2:30 minutes minimum – 3:00 minutes maximum (150 - 180 seconds)
2. MUSIC: Dancers dance to their own music. No limits. Music genre needs to support the choreography that has to be done 100% in Disco disciplines as presented in the rulebook.
3. Characteristics and Movements:
 - Performed technique must be within character of dance technique that is listed in the rules under IDO Street dance department: Disco Dance and Disco Free Style
 - All pieces MUST have a show case, theme or idea that MUST be clearly visible throughout the whole performance.

NOTE: Musicality, variety of dance and dance patterns, originality, together with a well-done and well performed stage and individual/ORIGINAL choreography will be highly evaluated. It is very important to present harmony of idea, music, dance, choreography, costumes and props. Presentation and the entire image will be evaluated.

In **Children's** division:

- a. Any kind of jumps from props at the height of more than 1 m is prohibited (jumps from props can be equally dangerous as lifts).
 - b. Dangerous (Break) Acrobatics are not allowed (head spins, head slides,).
4. Lifts: permitted as outlined under General Provisions of Street Dance Disciplines.
NOTE: Lifts are not permitted in Children age division.
 5. Acrobatic Movements: permitted as outlined under General Provisions of Street Dance Disciplines. Any floor gymnastic combinations that are composed of more than three (3) acrobatic elements should be kept to a minimum. *(see in General Rules – Street Disciplines restriction for Children under Acrobatic Movements)*
 6. Props: permitted as outlined under General Provisions of Street Dance Disciplines. One solid piece must not exceed the dimensions of a standard door (200x80 cm). In case of bigger size of props the team needs to contact the Organizer prior to the event (no later than 14 days before the beginning of the competition)
 7. The dancers in the Group dance together. Group will be evaluated as a whole. Solo parts may be performed, but should not dominate.

FORMATIONS

1. Duration of Performance: 2:30 minutes minimum – 4:00 minutes maximum. Children Formations maximum three (3) minutes
2. MUSIC: Dancers dance to their own music. No limits. Music genre needs to support the choreography that has to be done 100% in disco disciplines as presented in the rulebook.
- 3.- 6. SEE rules for Disco Show GROUPS
7. The dancers in the Formation dance together. Formation will be evaluated as a whole. Solo parts may be performed, but should not dominate.
(ADM 2017, Implementation 1.1.2018)

Acknowledgements

if you have any questions regarding the content in this booklet, please contact us

The rules & regulations within the contents of this booklet are for the STREET DANCE portion of the IDO World Dance Challenge Competition ONLY.

For the rules and regulations of the PERFORMING ARTS or COUPLES DANCE departments, please see those individual rules and regulations booklets.

For the rules and regulations of the IDO World Acrobatic Dance Championship, please visit ido-dancee.com

We thank you for your support in our efforts to unify dancers while contributing to excellence in dance on the world stage.

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