



2024 Track Rules

THESE RULES ARE FOR EVERYONE'S SAFETY!

GENERAL RULES:

- 1) Concordia Raceway is a Family Entertainment Venue - Sportsmanship Matters.
- 2) Raceceivers are REQUIRED for all classes.
- 3) No two-way radios or cell phones will be allowed on the driver or in the car.
- 4) Any driver that willfully ignores orders given by a Concordia Raceway official in such a way to bring potential harm to another competitor, official, or fan will be expelled for the night.
- 5) Transponders are REQUIRED for scoring. (*Westhold*) - *We have rentals if needed.*
- 6) No intentional draining of oil, water, anti-freeze, and or gear greased on the raceway property.
- 7) No person may enter the pit area until he/she has signed all releases, registrations and/or entry forms.
- 8) All persons in the Pit area must wear a wrist band, you will be escorted out of the pits without one.
- 9) All drivers/owners must complete the track registration. A current IRS W-9 form must be on file to receive payouts.
- 10) No standing against the fence in 3 & 4, No one is permitted along the guard rail in 1 & 2! Including the pit drive opening.
- 11) Driver, you are responsible for your crew/fans in the pit area.
- 12) Competitors must have an IMCA license to receive points and pay for IMCA sanctioned classes.
- 13) Drivers competing in more than one class during an event will pay a pit pass of \$30.00 for each class.
- 14) IMCA Point Systems are followed by Concordia Raceway. Non-Sanctioned Classes will follow similar point structure.
- 15) Please pickup your trash in your pit area stall. There are plenty of trash cans located all over the pit area.

CONDUCT:

- 1) When in the pit area, make every effort to maintain a constant watch for your own protection.
- 2) No Alcohol in the pits. Consumption of alcoholic beverages by a driver or his/her crew in advance of, or while competing in any IMCA sanctioned program is strictly forbidden. Any driver showing evidence of alcohol consumption will be required to leave the premises immediately and may be subject to a fine of no less than \$250. Use of illegal drugs at any time shall be cause for immediate, indefinite suspension and/or fine of no less than \$250. (These are IMCA Rules also).
- 3) No driver may get out of their car or stop on the racing surface to argue or discuss a race situation with the flagman or officials. Violation of this rule will result in disqualification.
- 4) You and/or your crew members may not enter the pit area of any other driver to argue over race situations. The Driver ONLY should bring concerns to race officials only.
- 5) Any fighting in the pit area will subject the offender, and the car they are associated with, to suspension or fine. The driver or owner of every car is responsible for their pit crew and conduct. With possible DQ and banning from Concordia Raceway.
- 6) No one is allowed in the scorer's booth, flag stand, or pit shack other than Concordia Raceway officials.
- 7) All IMCA rules apply at all IMCA sanctioned events. IMCA members agree to abide by the officials decisions.
- 8) Any competitor may be disqualified for rule violations, hazardous equipment or hazardous actions.
- 9) All disputes developing as a result of local track rules must be settled at the track.
- 10) No driver/crew including IMCA members shall subject officials to abuse or improper language.
- 11) Unsportsmanlike conduct or participating in any action or activity considered detrimental to IMCA racing or an IMCA track, at any sanctioned event or on social media, by drivers, owners and/or pit crews shall be grounds for disqualification and/or punitive action by IMCA.
- 12) IMCA and the promoter reserve the right to inspect any race car at any time. They further reserve the right to disqualify any driver and race car from competition and confiscate any and all illegal parts. It is the responsibility of the driver and crew to disassemble race car for inspection when requested to do so. Refusal to comply will result in disqualification and forfeiture of prize money and points and may be subject to fine and/or suspension.
- 13) All drivers, car owners and mechanics assume full responsibility for any and all injuries sustained including death and property damage, at any time during an event at Concordia Raceway.

CAR NUMBERING:

- 1) IMCA rules followed
- 2) Non IMCA classes must have numbers placed on both sides and roof of the car.
- 3) Car numbers can have a maximum of 3 digits. The size, color and style of numbers must allow for prompt identification.
- 4) If two drivers want the same number, priority is given to the driver who checked in first at the pit shack.



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TRACK PROCEDURE:

- 1) The pit gate opens at 2:00 p.m. (unless otherwise stated). Check-in/draw closes at 4:00pm (unless otherwise stated). You are responsible to be there on time. Allow extra time for check-in/pit pass. Any driver signed in after that, starts at the rear of their heat. NO CALLING AHEAD to check-in, the driver and car must physically be onsite to check-in.
- 2) The use of ATVs, UTVs, Scooters, Golf Carts or other motorized transportation are permitted at Concordia Raceway, However, no one under the age of 16 years old will be allowed to operate any of these. NO EXCEPTIONS!
- 3) All cars must pack the track when requested.
- 4) Management and officials determine all finishing positions and their decisions will be final. Concordia Raceway will not use any video replays for scoring purposes.
- 5) Payout winnings will be issued following the final race of the event. Any person picking up another driver's check is held accountable for that money. If the check is lost, Concordia Raceway is not responsible for reimbursing it.
- 6) Top 4 cars must go to the inspection area after weighing for inspection. Cars outside the top 4 may also be inspected. Points and money will be forfeited if a car fails to stop for weighing and/or inspection. Any car found to be underweight would lose all points and money for the night and all other finishers move up accordingly in the final results. If a technical violation is found, the car loses all points and money for the night.

LINE-UP PROCEDURE:

All drivers must be lined up and in their cars outside of turn 2, before halfway of the previous heat or feature that is on the track.

- 1) If officials determine a driver is too inexperienced to start in the first 3 rows of an event, they may move that driver to the rear.
- 2) Any car unable to start its heat race may be added to the rear of the consolation race, if any, otherwise the rear of the Feature.
- 3) The maximum cars Concordia Raceway will start in a feature is 16. If there are 16 cars in a given class, all will have the opportunity to start the A feature. If there are 17 or more cars in a given class there will be a B Feature.
- 4) Opening Night, all drivers draw for heats. Qualifiers redraw for starting positions. One heat - 5 redraw; two or five heats - 10 redraw; three, four or six heats - 12 redraw.
- 5) From second night on, heats are lined up by 3 Night IMCA point average, stagger inverted, lowest point average to front, highest point average to rear. New drivers carrying no point average start at the rear. Two or more drivers having no average or same point average will be lined up at discretion of officials. Point averages are figured from IMCA point system. Average is figured by driver's track IMCA point total divided by the previous 3 nights.
- 6) "B" mains are lined up straight up from heats with highest finishers to front.
- 7) When one heat is run, top five qualifiers will be inverted for feature lineup according to 3 night IMCA point average. When two or five heats are run, the top 10 qualifiers will be inverted for feature lineup according to 3 night IMCA point average. When three, four or six heats are run, top 12 qualifiers will be inverted for feature according to 3 night IMCA point average. IMCA and promoter reserve the right to relocate a driver from an invert position to the rear of the field if deemed necessary for the safety and well-being of all involved. Remainder of "A" feature is lined up straight up from heats and/or "B" features.
- 9) All line up procedures are not absolute and may be altered as needed.
- 10) Concordia Raceway scorer's must be notified of any driver changes before the cars line up. If a driver change is done without notifying the scoring booth, it will result in disqualification for the entire night. NO EXCEPTIONS.



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RACE PROCEDURE : *Flags – Concordia Raceway uses standard race flags (green, yellow, red, etc.)*

Green Flag: At the discretion of the flagman, any driver jumping positions at the start of a race or restart, will be warned once and then will be sent to the back if it happens again. You must maintain a reasonable speed until the start of the race or restart.

Black Flag: *Please note: There is a distinct difference between being given the Black Flag and being Disqualified.*

Black Flag - means that you have been sent to the Pits or infield and will take no further part in the current race, whether it is a Heat, Last Chance, or Feature. Your car will not be scored from the Black Flag time onwards.

Disqualified - means that you will not be allowed to take any further part in the competition the rest of the event. No Points or Prize Money will be awarded in the event of a Disqualification, whenever it occurs during the event.

A driver may not return if they have been DQ'd. If officials feel any car is unsafe to compete, they will be shown a black flag and sent to the pits or infield. If an official feels a car's speed, smoke, loose parts, etc. are causing or may cause a safety problem, it can be black-flagged.

Rocking Chair Flags: White and yellow rolled up and rocked side to side = Two laps remaining.

Red Flag: When a red flag has been displayed all drivers are to come to a complete and immediate stop as quickly and safely as possible. Cars should not block the track entrance and exit, or any emergency vehicles, push trucks and wreckers. No unauthorized personnel are allowed on the track. Any crew members on the track can result in a disqualification.

Yellow Flag:

- 1) Slow down, there is an obstruction on the track, do not try to better your position, laps do not count.
- 2) All cars get single file, Do not drive side by side; you will be aligned again per score tower. Failure to do so will result in the driver receiving the black flag and not being scored any further.
- 3) The restart is double file line-up for 3 cautions, then will go to single file restart, after 5 cautions, there will be an immediate green/white/checker scenario, no matter how many laps are left.
- 4) Restarts will utilize a cone, which will be placed in turn four. No passing is allowed until after the cone on the restart.
- 5) If you are the cause for the yellow flag to be displayed during a Heat Race, you will be asked to leave the track (1 and done).
- 6) If you are the cause for the yellow flag to be displayed during a Feature Race, you will restart at the back of the field.
- 7) If you cause a second caution in the Feature you will be asked to leave the track.
- 8) If the race is stopped on any lap due to a yellow, before any contestants have crossed the start/finish line, cars will be lined up according to the last completed lap. If the leader, plus two cars, cross the line before a yellow flag, that lap will be counted and cars will line up according to how they cross. All involved in the yellow will be moved to the back.
- 10) If a yellow flag occurs on the white flag lap of a race and the leader has not been shown the checkered flag, the race will be restarted with two laps: Green, White, Checkered. This procedure will be done two times. If the race is not completed after two attempts, the race will be called in the finishing order of the last completed lap.
- 7) Cars can go to pit area only during the Feature under yellow. They will get 2 laps after the lineup is reset. You will come back out at the back of the field. If you are not back before the green flag, you will not be allowed to return.
- 8) If after a yellow, using a double file restart, and starting positions are vacant, cars behind the vacant spots will move forward to the next row ahead.
- 9) Time or lap limits may be imposed on all heats, consolations and features if deemed appropriate by officials.
- 10) During a yellow flag, officials may stop and inspect any car for safety concerns. If the car is declared safe to compete or officials can easily return the car to a race condition, they will return to the race in the position prior to the yellow flag.
- 11) If the driver has questions about the safety of the car, stop in turn 4 and the official can check it out without being penalized.
- 12) All cars considered a lap down will start behind the lead lap cars on all restarts.

Blue with Yellow Line Flag Procedure:

This is a warning that faster cars are closing in. Keep racing your line and stay cautious of the leaders lapping you. DO NOT dive to the bottom, hold your line.

Interpretation of the above flag rules is left to the discretion of the flag man and officials.