Activities for... Regulation (Heavy work)





#1. Dig, shovel, sweep, rake, carry bags or boxes



#3. Animal walks bear, frog, snake, lizard



#5. At the park - Climbing, hanging, digging



#2. Push or pull(wagon, sled,laundry basket)



Activities for...

Regulation (Vestibular)





#1. Up & Down - Jumping, **Bouncing**



#3. Upside Down - Hanging, Touch toes, Somersault



#5. Crash & Bump - Jump into pillows, couch or a pool



#2. Front & Back - Swinging, Rocking chair, hammock



#4. Circles - Spinning, Ring **Around the Rosie**

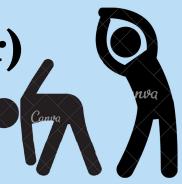
- * NOTE: All unstructured movement can become overstimulating.
- * Circles/spinning or crashing can quickly make a child overstimulated - check for flushed cheeks or dysregulation, overwhelm or overstimulation.



Supporting...

Regulation (Vestibular)







#1. <u>Speed</u>

- Fast = alerting
- Slow = calming



#3. Structure

- Unstructured = alerting
- Repetitive= calming

Things that will make a vestibular activity more:

- alerting (could become overstimulating)
 - calming (grounding & help with focus)



#2. Rhythm

- Unpredictable = alerting
 - Rhythmic = calming



#4. Direction

- Various = alerting
- One direction = calming