## The Cost of Victory

Soldier name:		Military Occupational Specialty:			
Background:		Rank:	Rank: Promotion Points		
2d6 skill:		Weapon	Weapon and ammunition:		
Damage Threshold		Morale	Morale		
Skills Communications	+1	+2	+3	+4	
-					
<u>Diplomacy</u>					
<u>Discipline</u>					
Engineering					
<u>Fieldcraft</u>					
First Aid					
<u>Heroics</u>					
<u>Marksmanship</u>					
<u>Mechanics</u>					
Security					
Signaling					
Equipment					