Chapter 10: Glossary

AIDE

Girl entering grade 8 or higher who has camp training and experience. (Chapter 9)

AIT

Girl entering grade 7 or higher who is in the Aide-in-Training unit. (Chapter 9)

ALL CAMP SHOW

There is an All Camp Show on Wednesday of the second week (the last day for many campers.) Campers and staff must be at the Aloha Tree by 1:00 p.m. SHARP. Each unit performs a short skit or song. This may or may not relate to the camp theme. Include your campers in creating it, and then practice so they'll be comfortable performing. Keep it simple and short (about 2-3 minutes.)

ALOHA TREE

Large tree in parking lot where we greet each other in the morning and say goodbye in the afternoon. A place for fun and frivolity, singing and silliness!

ALOHA TREE DUTY

Twice during camp, each Unit Leader will help with "crowd control," build spirit, and have fun singing and participating at the Aloha Tree. This may be either in the morning or the afternoon. (One Leader from a unit goes to the Tree; the other goes to the Staff Meeting.)

ATTENDANCE

Pick up an attendance sheet every morning from your "mailbox" at the Staff Table. Take attendance when you gather your campers in the parking lot. ("A" means absent, " "means present.) Return completed sheet to file marked "Attendance" before heading to your unit. Remember to duplicate the information on your unit copy and keep it with you at all times. This form may also be used to keep track of other useful information (See Chapter 4.)

CREEK WALK

A camp favorite! And remember, the rangers have asked us to not walk IN the creek. Watch out for poison oak! Before you go, be sure to sign the "Hike Sign Out Book", located at the Staff Table.

DINOSAUR EGG

A watermelon! Great when hidden and hunted for! A knife and paper bag (to use as a cutting board) will be provided when you pick it up at the Shed.

DUNK BAG

Nylon mesh (lingerie-type) bag that holds an unbreakable plate, bowl, cup, and utensils. Used in dishwashing process, dunking and then hanging on dunk line to dry.

DUNK LINE

Consists of a rope, bleach bottle and stopper with pan beneath (for water), soap in a nylon stocking, paper towels and clothes pins. Provides a place to hang up lunch bags or other items. For ecological reasons, please have campers air-dry hands instead of using paper towels. (See Chapter 7.)

FIRE DRILL

There will be a fire drill on the first day of camp (and on the afternoon of the overnight). This is signaled by <u>3 short blasts</u> of a car horn. The blasts will be repeated and relayed down to the Meadow Area. Have your campers meet in the Meadow, near the bridge to the Greer Road exit. Pixies may be picked up and carried. EVERYONE is to participate. Assemble your unit, take roll, and report attendance to designated area representative. (See Chapter 3.)

FIRE STARTERS

Sectioned egg carton cups filled with wood shavings and paraffin are included with your cookout supplies. (Extras can be found in the Oak Shed.) Use 5-6 fire starters to light a charcoal fire. Never use flammable liquids to start a fire at camp. (Chapter 5)

FLAG CEREMONY

Takes place near the Aloha Tree at the beginning and end of each camp day, and is performed by older units, typically grades 4-6. Attendance is required of all Campers, Unit Leaders and Staff. This is a quiet, respectful time.

FLAG CEREMONY TRAINING

Units are assigned the honor of performing the flag ceremony. Your Aides have been trained to teach your campers how to do it. Practice at the flagpole. Please allow 20 minutes for training. If you have morning flag duty, get your training the day before at 1:45 p.m. If you have afternoon flag duty, conduct training with your Aides on the same day, at 2:10 p.m.

FRIENDSHIP SALAD / FRIENDSHIP GORP

Each camper brings a piece of fruit for the salad or something to add to the gorp from home. (Remember, no nuts!)

HAPPY BROOMS

Awarded to one unit from <u>each</u> main area of camp (Redwood, Oak and Meadow) for keeping the cleanest unit.

HAPPY BROOM DETAIL

Consists of policing 1 of 3 camp areas (Redwood, Oak or Meadow,) checking for the cleanest unit, sweeping the bathrooms and reporting back to the Director which unit has won the Happy Broom for the next day. (Return form to Director's file box.) Real brooms and dustpans are available from the Sheds in Oak and Redwood.

JUL or JAL (Junior Unit Leader or Junior Activity Leader)

A camper who has completed AIT training and has 3+ years experience as an Aide. Under adult direction, is responsible for leading a Unit or a Program Activity at camp.

KAPER CHART

A chart showing the various jobs that need to be done and who is responsible for doing them. (See Chapter 5 for more information.)

LIT (Leader-in-Training)

A camper who has completed AIT training and has 2+ years experience as an Aide may work in a unit with two adults, helping to organize and implement plans.

LOST & FOUND

A box for lost items is located at the Oak Area Shed. Each day at the afternoon Aloha Tree, Aides will try to locate the owners of lost and found items.

MOTHER HUBBARD'S BONES

An award for the unit that returns the cleanest equipment and/or ice cream freezer to the Shed.

NATURE FLAG AWARD

Presented to the unit that best answered the Nature Flag question, or otherwise performed the Nature Flag activity with the most zeal!

SPIRIT AWARD

An award for the units exhibiting the greatest enthusiasm. Multiple awards are given daily.

UNIT BASKET

Each unit has a basket with dunk line supplies, first aid kit, garbage bags and more. You may store overnight whatever you can fit in the basket (as long as it can still be stacked) e.g. camper's scarves, art supplies, etc. Scarves should be folded before being placed in individual baggies to ensure they all fit into the basket.

UNIT SCARVES

Scarves are color-coded by unit and worn by each camper either around the waist or on the head. May be used to hold back hair on cookout days, or for drying hands. (Could also be used as a first aid sling, if needed.)