ENTREPRENEURSHIP (Subject Code 066) CLASS XI-XII (2025-26)

Rationale

School curriculum is a dynamic process. It continuously evolves itself reflecting the needs and aspirations of learners. In recent times, our society is influenced by knowledge creation and technological advancements. Competencies affecting Innovation and creativity have become important in all walks of life, including business context. This makes entrepreneurship education even more important for enhancing quality of life.

Entrepreneurship plays an influential role in the economic growth and development of the country. As the world economy is changing so is the dynamism of the business world. The aim of this course is to instill and kindle the spirit of Entrepreneurship amongst students. The idea of this course is to create "job providers rather than job seekers".

Objectives:

- To develop Entrepreneurial mindset among Higher Secondary School children.
- To encourage school children to opt for self-employment as a viable option for earning dignified means of living.
- To enable students to appreciate the dynamic changes happening in the economy.
- To acquaint the students about the role of Entrepreneurship in the growth and economic development of the nation.
- To promote Entrepreneurship as life-skills to improve quality of life, skills of creation and management of entrepreneurial pursuits.

ENTREPRENEURSHIP (Subject Code 066)

CLASS-XI (2025-26)

Theory Paper

Time: 3 hours

Maximum marks: 70

S. No.	Unit	Marks
Unit 1	Entrepreneurship: Concept and Functions	15
Unit 2	An Entrepreneur	
Unit 3	Entrepreneurial Journey	
Unit 4	Entrepreneurship as Innovation and Problem Solving	20
Unit 5	Understanding the Market	15
Unit 6	Business Finance and Arithmetic	
Unit 7	Resource Mobilization	20
	PROJECT WORK	30
	Total	100

COURSE CONTENT

Unit 1: Entrepreneurship: Concept and Functions	
Competencies- Vision, Decision making, Lo Managing Skills	gical, Critical and Analytical Thinking,
Contents	Learning Outcomes
• Entrepreneurship – Concept, Functions and Need	After going through this unit, the student/ learner would be able to:
 Why Entrepreneurship for You Myths about Entrepreneurship Advantage and Limitations of Entrepreneurship Process of Entrepreneurship Entrepreneurship – The Indian Scenario 	 Understand the concept of Entrepreneurship Explain the functions of an Entrepreneur Appreciate the need for Entrepreneurship in our economy Assess how entrepreneurship can help shape one's career State the myths, advantages and limitations of Entrepreneurship Discuss the steps in the process of Entrepreneurship
	 Describe the current scenario of Entrepreneurial activity in India
Unit 2: An Entrepreneur	
Competencies: Need Achievement, Motiv Independence	vation, Ethics, opportunity seeking, Passion,
Contents	Learning Outcomes
 Why be an Entrepreneur Types of Entrepreneurs Competencies and characteristics Entrepreneurial Values, Attitudes and Motivation Intrapreneur: Meaning and Importance 	 After going through this unit, the student/ learner would be able to: Understand the motivation to become an entrepreneur Differentiate between various types of entrepreneurss Explain the competencies of an Entrepreneur Appreciate the importance of Ethical Entrepreneurship Appreciate the difference between Entrepreneur and Intrapreneur

Unit 3: Entrepreneurship Journey	
Competencies: Scanning the environment; Informa divergent thinking; Perseverance	tion seeking; creativity; Innovativeness;
Contents	Learning Outcomes
Idea generation.	After going through this unit, the student/ learner would be able to:
 Feasibility Study and opportunity assessment 	Understand ways of idea generation.
 Business Plan: meaning, purpose and elements 	Discuss the concept of types of feasibility study
Execution of Business Plan	Draft a basic business plan
	Understand the reasons for success and failure of business plan
Unit 4: Entrepreneurship as Innovation Competencies: Risk taking; Determinat Adaptability to changing technologies	-
Contents	Learning Outcomes
Entrepreneurs as problem solvers	
Innovations and Entrepreneur	After going through this unit, the student/ learner would be able to:
 Innovations and Entrepreneur Ventures – Global and Indian Role of Technology – E-commerce and 	rial learner would be able to: • Understand the role of entrepreneurs as problem solvers
 Ventures – Global and Indian Role of Technology – E-commerce and Social Media 	rial learner would be able to: • Understand the role of entrepreneurs as problem solvers
 Ventures – Global and Indian Role of Technology – E-commerce and 	 learner would be able to: Understand the role of entrepreneurs as problem solvers Appreciate the role of global and Indian

Competencies: Task oriented, Opportunity seeking, resourcefulness, organizational skills, Analytical and logical reasoning		
Contents	Learning Outcomes	
Market: Concept, Types Misse and Masse Market Environment	After going through this unit, the student/ learner would be able to:	
 Micro and Macro Market Environment Market Research - Concept, Importance and Process Marketing Mix 	Scan the market environment	
	• Learn how to conduct market research	
	Understand the elements of marketing mix	
Unit 6: Business Finance and Arithmetic Competencies: Arithmetic skills, critical ar	nalysis, decision making, self-confidence,	
	nalysis, decision making, self-confidence, Learning Outcomes	
Competencies: Arithmetic skills, critical ar problem solving		
Competencies: Arithmetic skills, critical ar problem solving Contents • Unit of Sale, Unit Price and Unit Cost - for	Learning Outcomes After going through this unit, the studen learner would be able to:	
Competencies: Arithmetic skills, critical ar problem solving Contents • Unit of Sale, Unit Price and Unit Cost - for single product or service • Types of Costs - Start up, Variable and	Learning OutcomesAfter going through this unit, the studen learner would be able to:• Discuss - Unit Cost, Unit of Sale, Ur	

Unit 7: Resource Mobilization

Competencies: Resourcefulness; Collaboration; Managing Risk; Organizational Skills; Informed Decision Making

Contents	Learning Outcomes
• Types of Resources – Physical, Human, Financial and Intangible.	After going through this unit, the student/ learner would be able to:
 Selection and utilization of human resources and professionals like Accountants, Lawyers, Auditors, Board Members, etc. 	 Identify the different types of resource tools – Physical and material, Human, Financial, Intangibles

PROJECT WORK

Students have to do **<u>TWO projects</u>** in the entire academic session.

Assessment details for the project work:

- 10 Marks each for 02 Projects
- o 5 Marks for Numerical Assessment
- \circ $\,$ 5 marks for Viva Voce

TOPICS FOR THE PROJECT:

- 1. Visit of the District Industries Centre and prepare a report of activities and programs undertaken by them
- 2. Conduct a case study of any entrepreneurial venture in your nearby area.
- 3. Field Visit: Visit any business firm near your locality; interact with the owner of the business firm and prepare a field report on parameters like: type of business, scale of business, product/service dealing in, target customer, problems faced and measures to solve the faced challenges.
- 4. Learn to Earn
- 5. Know your State Handicraft and Handlooms as a means of economic activity for the livelihood of people and intellectual property rights attached to them for the promotion of local specific skills.

1. <u>The objectives of the project work:</u>

Objectives of project work are to enable learners to:

- probe deeper into personal enquiry, initiate action and reflect on knowledge and skills, views etc. acquired during the course of class XI-XII.
- analyse and evaluate real world scenarios using theoretical constructs and arguments
- demonstrate the application of critical and creative thinking skills and abilities to produce an independent and extended piece of work
- follow up aspects in which learners have interest
- develop the communication skills to argue logically

2. Role of the teacher:

The teacher plays a critical role in developing thinking skills of the learners. A teacher should:

- help each learner select the topic after detailed discussions and deliberations of the topic;
- play the role of a facilitator to support and monitor the project work of the learner through periodic discussions;
- guide the research work in terms of sources for the relevant data;
- ensure that students must understand the relevance and usage of primary evidence and other sources in their projects and duly acknowledge the same;
- ensure that the students are able to derive a conclusion from the content; cite the limitations faced during the research and give appropriate references used in doing the research work.
- educate learner about plagiarism and the importance of quoting the source of the information to ensure authenticity of research work.
- prepare the learner for the presentation of the project work.
- arrange a presentation of the project file.

3. Steps involved in the conduct of the project:

Students may work upon the following lines as a suggested flow chart: Choose a title/topic

Collection of the research material/data

Organization of material/data

Present material/data

Analysing the material/data for conclusion

Draw the relevant conclusion

Presentation of the Project Work

4. Expected Checklist for the Project Work:

- Introduction of topic/title
- Identifying the product/service/entrepreneur
- Identify the State handicraft
- Various stakeholders and effect on each of them
- Use of different tools for market assessment and it's analysis
- Calculation of various costs involved in the selling process
- Validity, reliability, appropriateness and relevance of data used for research work and for presentation in the project file
- Presentation and writing that is succinct and coherent in project file
- Citation of the materials referred to, in the file in footnotes, resources section, bibliography etc.

5. Viva-Voce

- At the end of the academic session, each learner will present the research work in the Project File to the Internal examiner.
- The questions should be asked from the Research Work/ Project File of the learner.
- The Internal Examiner should ensure that the study submitted by the learner is his/her own original work.
- In case of any doubt, authenticity should be checked and verified.

Note: Students need to complete two projects. Guidelines for project are given in the CBSE Textbook.

ENTREPRENEURSHIP (Subject Code 066) QUESTION PAPER DESIGN CLASS XI (2025-26)

S N	Competencies	Total Marks	% Weightage
1.	 Remembering: Exhibit memory of previously learned material by recalling facts, listing elements, terms and basic concepts Understanding: Demonstrate understanding of facts and ideas by organizing, comparing, translating, interpreting, giving descriptions, and stating main ideas 	20	28.5%
2.	Applying : Solve problems to new situations by applying acquired knowledge, facts, techniques and rules in different ways.	30	43%
3.	 Analysing and Evaluating: Examine and break information into parts by identifying motives or causes. Make inferences and find evidence to support generalizations, integrated learning; Present and defend opinions by making judgments about information, validity of ideas, or quality of work based on a set of criteria. Creating: Compile information together in a different 	20	28.5%
	way by combining elements in a new pattern or proposing alternative solutions TOTAL	70	100%

ENTREPRENEURSHIP (Subject Code 066) CLASS XII (2025-26)

Time: 3 hours

Maximum marks: 70

S.No.	Unit	Marks
Unit 1	Entrepreneurial Opportunity	30
Unit 2	Entrepreneurial Planning	
Unit 3	Enterprise Marketing	20
Unit 4	Enterprise Growth Strategies	
Unit 5	Business Arithmetic	20
Unit 6	Resource Mobilization	
	Total	70
	Project Work	30
	Total	100

COURSE CONTENT

Competencies: Scanning the environment; Analytical and logical thinking; Innovation and creativity; Decision making; self-confidence.	
Contents	Learning Outcomes
 Sensing Entrepreneurial Opportunities 	After going through this unit, the student/ learner would be able to:
 Environment Scanning Problem Identification Idea fields Spotting Trends Creativity and Innovation Selecting the Right Opportunity 	 Comprehend the concept and elements of business opportunity Discuss the process of sensing opportunities Understand the need to scan the environment Enlist the various forces affecting business environment Identify the different idea field

 Understand the concept of opportunity and market assessment
 Appreciate the ways in which trends can be spotted
 Understand the process of creativity and innovation
Transform ideas into business opportunities

Unit 2: Entrepreneurial Planning

Competencies: Analytical and critical thinking; personal responsibility; determination; Resourceful; collaboration

Contents	Learning Outcomes
Forms of business organization- Sole proprietorship, Partnership, Company	After going through this unit, the student/ learner would be able to:
 Business Plan: concept, format. Components: Organisational plan; Operational plan; Production plan; Financial plan; Marketing plan; Human Resource plan 	 Recall the meaning of the various forms of business organization Understand the characteristics of the various forms of business organization Understand the difference between a Public and Private Company Appreciate the reasons for a private company being more desirable Appreciate theconcept and importance of a Business Plan Describe the various components of Business plan Differentiate among the various components of Business plan Develop a Business Plan
Unit 3: Enterprise Marketing	
Competencies: Persistence, Negotiation, Co	bllaboration, Ethical behavior, team spirit;
Contents	Learning Outcomes

Marketing and Sales StrategyBranding, Logo, Tagline	After going through this unit, the student/ learner would be able to:
 Promotion Strategy 	 Discuss the various marketing strategies used in a business
	Explain Marketing Mix.
	 Understand the concept of Branding, Packaging and Labeling
	Describe the various methods of Pricing
	 Discuss the various factors affecting the channels of distribution
	 Understand the concept and types of sales strategy
	Discuss different tools of promotion
	 Appreciate the objectives and different modes of Advertising
	Understand the concept of personal selling, sales promotion, public relations
	Discuss the various techniques of sales promotion

Unit 4: Enterprise Growth Strategies

Competencies: Need for achievement, Initiative, Analytical thinking, risk vs reward, collaboration, synergy, leadership,

Learning Outcomes
After going through this unit, the student/ learner would be able to:
 Understand the concept of growth & development of an enterprise
 Discuss the concept, types, advantages and limitations of franchising
• Appreciate growth of business through mergers and acquisitions
 Discuss the different types of mergers and acquisitions
• Discuss the reasons for mergers and acquisitions

Competencies: Arithmetic skills, critical analysis, decision making, self-confidence, problem solving.

Contents	Learning Outcomes
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	After going through this unit, the student/ learner would be able to:	
 Break even Analysis for multiple products or services 	 Understand the concept of Unit Cost and Unit Price 	
 Computation of Working Capital Inventory Control and EOQ Return on Investment (ROI) and Return on Equity (ROE) 	Calculate Break-even point for Multiple products and services.	
	Understand the concept of Inventory Control	
	Compute the working capital of a business.	
	 Calculate Return on Investment; Return on Equity and Economic Order Quantity 	

Unit 6: Resource Mobilization

Competencies: Risk taking, Communication, Persuasion, Networking, Ethical behavior				
Contents	Learning Outcomes			
 Capital Market: Concept Primary market: Concept, methods of 	After going through this unit, the student/ learner would be able to:			
issue	Understand the need of finance in Business			
Angel Investor: Features	 Discuss the various sources of funds required for a firm 			
Venture Capital: Features, funding.				
	 Understand the ways of raising funds in primary market 			
	 Appreciate the Angel Investors and Venture Capitalists as a source of business finance. 			

PROJECT WORK

Students have to do **<u>TWO projects</u>** in the entire academic session.

TOPICS FOR THE PROJECT:

- 1. Business Plan
- 2. Market Survey
- 10 Marks each for 02 Projects
- 5 Marks for Numerical Assessment
- 5 Marks for Viva

Note: Students need to complete both the projects. Guidelines for both projects are given in the CBSE Textbook.

1.The objectives of the project work:

Objectives of project work are to enable learners to:

- probe deeper into personal enquiry, initiate action and reflect on knowledge and skills, views etc. acquired during the course of class XI-XII.
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3. <u>Steps involved in the conduct of the project:</u>

Students may work upon the following lines as a suggested flow chart:

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Present material/data

Analysing the material/data for conclusion

Draw the relevant conclusion

Presentation of the Project Work

4. Expected Checklist for the Project Work:

- Introduction of topic/title
- Identifying the product/service
- Various stakeholders and effect on each of them
- Use of different tools for market assessment and it's analysis
- Implication of 4P's in the process of marketing
- Calculation of various costs involved in the business planning process
- Validity, reliability, appropriateness and relevance of data used for research work and for presentation in the project file
- Presentation and writing that is succinct and coherent in project file
- Citation of the materials referred to, in the file in footnotes, resources section, bibliography etc.

5. Viva-Voce

- At the end of the academic session, each learner will present the research work in the Project File to the External examiner.
- The questions should be asked from the Research Work/ Project File of the learner.
- The Internal Examiner should ensure that the study submitted by the learner is his/her own original work.
- In case of any doubt, authenticity should be checked and verified.

Guidelines to do the project is given in the textbook

Prescribed Books:

- 1. Entrepreneurship Class XI- C.B.S.E, Delhi
- 2. Entrepreneurship Class XII C.B.S.E., Delhi
- Udyamita (in Hindi) by Dr. MMP. Akhouri and S.P Mishra, pub. By National Institute for Entrepreneurship and Small Business Development (NIESBUD), NSIC-PATC Campus, Okhla

Magazines

- 1. Udyamita Samachar Patra (Monthly, Hindi), Pub. By Centre for Entrepreneurship Development, M.P. (CEDMAP), 60 Jail Road, Jhangerbad, Bhopal-462008.
- 2. Science Tec. Entrepreneur (A Bi Monthly Publication), Centre for Entrepreneurship Development, M.P (CEDMAP), 60 Jail Road, Jhangerbad, Bhopal -462008
- 3. Laghu Udhyog Samachar
- 4. Project Profile by DCSSI

ENTREPRENEURSHIP (Subject Code 066) CLASS XII (2025-26) QUESTION PAPER DESIGN

SN	Competencies	Total Marks	% Weightage
1.	Remembering: Exhibit memory of previously learned material by recalling facts, listing elements, terms and basic concepts		
	Understanding : Demonstrate understanding of facts and ideas by organizing, comparing, translating, interpreting, giving descriptions, and stating main ideas	20	28.5%
2.	Applying : Solve problems to new situations by applying acquired knowledge, facts, techniques and rules in different ways.	30	43%
3.	Analysing and Evaluating: Examine and break information into parts by identifying motives or causes. Make inferences and find evidence to support generalizations, integrated learning; Present and defend opinions by making judgments about information, validity of ideas, or quality of work based on a set of criteria.	20	28.5%
	Creating : Compile information together in a different way by combining elements in a new pattern or proposing alternative solutions		
	TOTAL	70	100%