Possible Math Fair Topics

History of Numbers

Rubick's Cube

Abacus

Metric System

Topology

Math & Music

Kepler's Laws

Conic Sections

Flow Charts

Slide Rule

Binomial Theorem

Sine, Cosine, Tangent

Fibonacci Sequences

Magic Square

Logic

Statistics

Sets

Graph & Graphing

Optical Illusions

Integers

Fingermath

Logarithms

Pascal's Triangle

Venn Diagrams

Pi

Mobius Strip

Fractions

Infinity

Trachtenberg Speed System

Pythagorean Theorem

Binary System

Golden Rectangle

Trigonometry

Catalan Numbers

Matrix Algebra

Probability in Genetics

Codes & Ciphers

Famous Mathematicians

Relativity

Squares & Square Roots

Fibonacci Numbers

Boolean Algebra Computer Simulation

Mastermind

Probability with Dice

Complex & Imaginary Numbers

Prime Numbers

Platonic Solids

Area Under a Curve

Non-Euclidean Geometry

Game Theory

Polynomials

Polygons

Differential Calculus

Tessellations

Matrices

Logic & Truth Tables

Permutations

4th Dimension

Spirals

Lenses

Golden Ratio

Four Color Map Problem

Polyhedral

Modular Numbers

Mendel's Law

Chinese Remainder Theorem

Astronomy & Mathematics

Determinants

Rotation of Axis

Pyramids

Trisecting the Angle

Rational Number Bases

Diophantine Equations

Linear Equations

Integral Calculus

Zeno's Paradox

Computer Football

Checkbook

Pictures

Number Madness

Adventure Game

Computer Graphics

Computer Abacus

Battleship

Business Management

Curved Lines

Attendance Program

Telephone Book

Computer Simulation

Fractal Geometry

The Simplex Method

Lissajous Curves

Quaternions