

FF9 HDPC NMS Any% Guide

Petro/Falc NMS% Route for HD Categories

Dali

Dali Shop

- Buy (Iron Sword / Leather Wrist only if you did not steal it off Prison Cage)
 - 1 [Iron Sword](#) [R]
 - 8 Wrists (7 if you stole one from Baku)
 - 1 [Leather Wrist](#) [R]
 - 3 Feather Hats

Lindblum

Lindblum Weapon Shop Menu

- Sell
 - All Ethers and Phoenix Pinions
- Buy

○ 2 Mage Mashers [R]

○ 1 Glass Armlet [R]

○ 1 Leather Plate [4 up]

○ 1 Iron Helm

○ 1 Headgear

○ 11 Steepled Hats

Lindblum Synth Menu

- Synth
 - 1 Ogre
 - 9 Cotton Robes
 - 2 Yellow Scarves

Dragon’s Gate Shop Menu

- Sell
 - [RRR] 9 Cotton Robes
- Buy
 - ~23 Potions
 - 21 Phoenix Downs
 - 1 Tent

Gizamaluke’s Grotto

Gizamaluke’s Grotto Entrance Menu - Immediately After First Door Opens

- Equipment

● Zidane Ogre / Headgear / Glass Armlet / Leather Plate / Coral Ring
○ Optimise, Coral Ring
● Freya Javelin / Iron Helm / Bronze Gloves / Linen Cuirass / Yellow Scarf
○ Optimise
● Bird Killer, Level Up
● Zidane
● [-] Undead Killer, Man Eater

Gizamaluke’s Grotto Menu - After Opening Giza’s Door

- Equipment

○ Zidane The Ogre / Headgear / Leather Wrist / Leather Plate / Yellow Scarf
■ Optimise, Leather Wrist
○ Vivi Mage Staff / Leather Hat / Glass Armlet / Silk Shirt
■ Glass Armlet [-]
○ Zidane
● Bird Killer
- Order

○ Freya Front Row

Burmecia

Burmecia Menu - Immediately Upon Entering Second Screen

- Equipment
 - Zidane | The Ogre / Headgear / Leather Wrist / **Leather Shirt** / **Coral Ring**
 - Coral Ring, Leather Shirt [R]**
 - Man Eater [RL], Protect Girls

Station

Station Shop and Menu

- Buy
 - [RL] 2 Mythril Gloves [R]
 - 1 Iron Helm [down 1]
 - 1 Barbut
- Equipment
 - Dagger | **Multina Racket** / Feather Hat / - / Silk Shirt
 - Multina Racket
 - Steiner | Iron Sword / **Barbut** / **Mythril Gloves** / Bronze Armor / **Yellow Scarf**
 - Optimise [-]
 - *Bird Killer***, Man Eater

Treno Weapon Shop

- Buy
 - 1 Mythril Dagger
 - 1 Mythril Sword [R]
 - 1 Ice Staff [R]
 - 1 Bone Wrist [R]
 - 1 Magus Hat
 - 2 Bandana [R]
 - 2 Chain Mail
 - 1 Chain Plate

Menu After Marcus Returns to the Party

- Equipment
 - Marcus | Iron Sword / **Bandana** / - / - / -
 - Bandana
 - Steiner | **Mythril Sword** / Barbut / Mythril Gloves / **Chain Mail** / **Power Belt**
 - Optimise [-]
 - HP+10%, MP Attack
- Cure Steiner with Dagger

Menu After Magician Shoes Pickup

- Equipment
 - Zidane | The Ogre / **Bandana** / **Bone Wrist** / **Chain Plate** / **Yellow Scarf**
 - Optimise
 - Freya | Javelin / Iron Helm / **Mythril Gloves** / **Chain Mail** / Yellow Scarf
 - Optimise
 - Vivi | **Ice Staff** / **Magus Hat** / Glass Armlet / Silk Shirt / **Magician's Shoes**
 - Optimise
 - Freya | Javelin / Iron Helm / Mythril Gloves / Chain Mail / **Coral Ring**
 - Coral Ring [R]
 - Man Eater
 - Zidane
 - [RR] Insomniac

Cleyra Shop

- Buy
 - 1 Partisan [R]
 - 1 Thunder Gloves

Cleyra Freya Menu - Before Cleyra Trunk 2

- Equipment
 - Freya | **Partisan** / Iron Helm / Mythril Gloves / Chain Mail / **Yellow Scarf**
 - Partisan, Yellow Scarf
 - Zidane | The Ogre / Bandana / Bone Wrist / **Leather Shirt** / **Yellow Scarf**

■ Yellow Scarf
○ Freya Partisan / Iron Helm / Thunder Gloves / Chain Mail / Coral Ring
■ Optimise, Coral Ring

Menu Before Beatrix 2

- Items
 - Heal | All
 - Ether Vivi if he has less than 48 MP

Pickups Before Beatrix 2

Menu After First Bandersnatch Fight

- Equipment

○ Steiner Ice Brand / Barbut / Mythril Gloves / Bronze Armor / Yellow Scarf
■ Yellow Scarf, Bronze Armor
○ Zidane The Ogre / Bandana / Leather Wrist / Chain Plate / Power Belt
■ Optimise, Leather Wrist [-]
● MP Attack, Beast Killer

Lindblum Synth 2

- 1 Exploda

Dragon's Gate Shop 2

- Buy
 - [R] 1 Mythril Helm [R]
 - 1 Adaman Vest [R]
 - 3 Softs

Qu's Marsh Menu - with Quina

- Equipment

○ Zidane Exploda / Bandana / Bone Wrist / Adaman Vest / Power Belt
■ Optimise
○ Quina Fork / Headgear / - / - / -

■ Headgear

● Order

○ Quina Back Row

Black Mage Village Weapon Shop

- Sell

○ Potion (all)
○ Phoenix Pinion (all)
○ Tent (all)

- The Ogre
- Iron Sword
- Mythril Sword
- Javelin

- Buy

○ 3 Mythril Dagger
○ Gladius [R]
○ Lightning Staff [R]

○ Magic Armlet
○ Bone Wrist
○ Glass Armlet [RR]

- Ritual Hat
- 2 Lamia's Tiara
- Mage's Hat [RR]

○ Magician's Cloak

Black Mage Village Synth Shop (After Resting at Inn)

● 1 Rune Tooth [R]

● 1 Desert Boots [R]

● 1 Gold Choker
● 1 Coral Ring

Hilgigars Menu

- Equipment
 - Zidane | **Rune Tooth** / **Ritual Hat** / Bone Wrist / Adaman Vest / **Power Belt**
 - Optimise
 - Dagger | Multina Racket / Feather Hat / - / Silk Shirt / **Gold Choker**
 - Gold Choker
 - Vivi | **Oak Staff** / **Mage's Hat** / **Magic Armlet** / **Magician's Cloak** / **Magician's Shoes**
 - Optimise, Magician's Shoes
 - Eiko | Golem's Flute / Feather Hat / Glass Armlet / Silk Shirt / **Desert Boots**
 - Desert Boots [-]
 - Zidane
 - MP Attack [R], Undead Killer

Menu After Hilgigars

- Equipment
 - Zidane | **Runetooth** / Ritual Hat / Bone Wrist / Adaman Vest / **Germinas Boots**
 - Germinas Boots [RR]
 - Alert

Menu After Brigandine Pickup

- Equipment
 - Zidane | Dagger / Ritual Hat / **Glass Armlet** / **Brigandine** / Germinas Boots
 - Dagger, Glass Armlet, Brigandine [RR]
 - **Insomniac**, Ability Up

Outside Iifa Tree Menu

- Equipment
 - Zidane | **Rune Tooth** / Ritual Hat / **Bone Wrist** / Brigandine / **Power Belt**
 - Optimise
 - Eiko | Golem's Flute / **Bandana** / Glass Armlet / **Andaman Vest** / **Ruby**
 - Bandana, Andaman Vest, Ruby [R]

	● Antibody, Insomniac
○ Vivi	
	● [R] Antibody, Insomniac
○ Zidane	
	● MP Attack [R], Counter

Alexandria / Lindblum and Card Tournament

Alexandria Synth with Zidane

● Angel Bless [R]
● Glass Buckle [RR]
● Power Belt

Alexandria - Angel Earrings

- In the Pluto Knights options screen:
 - First Option
 - Third Set of Soldiers

Steiner/Beatrix Menu

- Equipment

○ Beatrix Save the Queen / Rubber Helm / Thunder Gloves / - / -
■ Rubber Helm, Yellow Scarf , Plate Mail
○ Steiner Ice Brand / Mythril Helm / Mythril Gloves / Plate Mail / Power Belt
■ Optimise [-], Mythril Helm
● MP Attack [R], Undead Killer, Insomniac
● Order
○ Beatrix Back Row

Lindblum 3

Lindblum Pickups

- Pick up Egoists Armlet in the guest room
- Pick up Lapis Lazuli in the painter's house

Weapon Shop

- Buy
 - 1 Coral Sword

Desert Palace / Oielvert / Desert Palace

Kuja’s Room Party Select

Zidane / Quina / Freya / Amarant

Hilda Garde Dock 1

- Equipment

○ Zidane Angel Bless / Ritual Hat / Egoist’s Armlet / Brigandine / Power Belt
■ Optimise
○ Quina Fork / Lamia’s Tiara / Bone Wrist / Silk Shirt / Yellow Scarf
■ Optimise, Yellow Scarf [RR]
● Millionaire, Clear Headed
○ Zidane
● [R] *Undead Killer* [R], *Alert* , Level Up

Forgotten Continent Chocobo Tracks

- Items
 - Arrange | Auto
 - Use Gysahl Greens

Oeilvert Moogles Shop

- Sell

○ Phoenix Pinion / Tent
○ All gems Lapis Lazuli
○ Angel Earrings
○ Desert Boots / Germinas Boots x2 / Yellow Scarf [scroll up]
○ Leather Plate / Chain Plate
- Buy

○ Trident [R]
○ 2 Silver Fork [R]
○ Egoist’s Armlet
○ 2 Diamond Gloves [3 down]

- Mantra Band
- Dark Hat
- 2 Green Beret [RL]
- Judo Uniform [scroll down]
- 11-21 Hi-Potion

Menu After Shield Armor / Before Gaia Gear Pickup (Rebirth Ring Conditional Menu)

- Equipment (go left to equip, then right for abilities)

○ Zidane Angel Bless / Green Beret / Egoist's Armlet / Judo Uniform / Lapis Lazuli	■ Optimise, Lapis Lazuli, Judo Uniform
○ Freya Trident / Lamia's Tiara / Diamond Gloves / Shield Armor / Power Belt	■ Optimise, Lamia's Tiara, Power Belt
○ Amarant Cat's Claws / Green Beret / Bone Wrist / Adaman Vest / Lapis Lazuli	■ Optimise, Adaman Vest, Lapis Lazuli [-]
	● Accuracy+ [RR], Ability Up, Level Up [R], Clear Headed
○ Freya	● MP Attack [RR], Ability Up [R], Clear Headed, [LL - Down 1], Counter
○ Zidane	● Accuracy+ [R] *Counter* [R], *Level Up* [R], Clear Headed [LLL] Bird Killer

Menu Immediately After Ark Fight

- Equipment

○ Quina Fork / Dark Hat / Bone Wrist / Gaia Gear / Coral Ring	■ Optimise, Gaia Gear, Coral Ring
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Post N-Kai Armlet Pickup Menu (Rebirth Ring Conditional Menu)

● Vivi Oak Staff / Mage’s Hat / N-Kai Armlet / Magician Cloak / Magician Shoes
○ N-Kai Armlet
● Steiner Coral Sword / Cross Helm / Diamond Gloves / Chain Mail / Power Belt
○ Optimise, Chain Mail [-]
■ Bird Killer [RR], Ability Up
● Dagger Multina Racket / Feather Hat / - / Silk Shirt / Rebirth Ring or Feather Boots
■ Feather Boots [-]
● Auto-Float

Hilda Garde Screen 2-3 Menu - After Stepping Off the Airship

- Equipment
 - Zidane | Angel Bless / **Black Hood** / Egoist’s Armlet / **Brigandine** or Judo Uniform / **Diamond**
 - Diamond, Brigandine (see note), Black Hood
 - Freya | Trident / **Iron Helm** / Diamond Gloves / Shield Armor / **Lapis Lazuli**
 - Iron Helm, Lapis Lazuli [RR]
 - Level Up
 - Zidane
 - [RR] Level Up

Esto Gaza / Mt Gulug

Esto Gaza Shopping Menu

- Buy

<ul style="list-style-type: none"> [RR] 3 Rising Sun Octagon Rod [LL]

 - Flame Saber

Pre-Red Dragons Menu

● Equipment

○ Vivi Octagon Rod / Mage's Hat / Magic Armlet / Magician Cloak / Magician Shoes
■ Octagon Rod, Magic Armlet
○ Steiner Coral Sword / Iron Helm / Thunder Gloves / Bronze Armor / Power Belt
■ Iron Helm, Thunder Gloves, Bronze Armor
○ Amarant Cat's Claws / Green Beret / Bone Wrist / - / Promist Ring
■ Promist Ring, *Adaman Vest*
○ Zidane Angel Bless / Black Hood / Egoist's Armlet / Judo Uniform / Gold Choker
■ Optimise, Judo Uniform, Gold Choker [-]
● *MP Attack* , Distract, *Bird Killer* [scroll down], *Man Eater* [R], Antibody, Level Up
○ Steiner
● [R] *Man Eater* [R] Level Up,

Meltigemini Menu - Immediately After Red Dragons

● Equipment

● Zidane
○ Optimise
● Steiner Flame Saber / Cross Helm / Bronze Gloves / Shield Armor / Lapis Lazuli
○ Optimise, Lapis Lazuli, Bronze Gloves
● Amarant
○ Optimise [-]
● Zidane
■ Accuracy+, MP Attack, [R] Devil Killer
● Steiner
■ HP+10%, Accuracy+, Distract, Devil Killer, [RR], Antibody

Ipsen's Castle

Hilda Garde Party Select

Zidane / Vivi / Freya / Steiner

Ipsen’s Castle Moogle Shop

- Buy

○ [RR] Golden Hairpin [4 up]
○ Red Hat
○ Venetia Shield
○ Jade Armlet [R]
○ Gaia Gear
○ 2 Diamond Helm

Pre-Taharka Menu

- Equipment

○ Zidane Rune Tooth / Golden Hairpin / Jade Armlet / Judo Uniform / Power Belt
■ Optimise, Rune Tooth, Jade Armlet, Lapis
○ Vivi Octagon Rod / Red Hat / Magic Armlet / Gaia Gear / Ribbon
■ Red Hat, Ribbon
○ Freya Trident / Diamond Helm / Diamond Gloves / Plate Mail / Diamond
■ Optimise, Diamond, Diamond Gloves
○ Steiner Flame Saber / Cross Helm / Thunder Gloves / Shield Armor / Lapis Lazuli
■ Thunder Gloves [R]
● Add Status, *Devil Killer* , [R] Ability Up
○ Freya
● Accuracy+, Distract, [R], *Man Eater* [R], Ability Up

- Order

- Steiner / Freya | Back Row

Menu Before Leaving Ipsen’s

- Equipment (cycle Left for this menu)

○ Vivi Mage Staff / - / - / - / -
■ Mage Staff, *All Items*
○ Zidane Angel Bless / Golden Hairpin / N-Kai Armlet / Gaia Gear / Ribbon
■ Optimise, Ribbon, Gaia Gear, N-Kai Armlet
○ Steiner Coral Sword / Iron Helm / Diamond Gloves / Shield Armor / Coral Ring

■	Diamond Gloves, Iron Helm, Coral Ring, Coral Sword
	● [RR] Level Up
○ Zidane	
	● [RR] *Antibody*, *Ability Up* [L] Counter, [L] Auto-Regen

Maiden Prayer (if no Rebirth Ring)

- Pick up Maiden Prayer on the precipice you fall down onto when rescuing Amarant
- Not required if you have Rebirth Ring

Menu Before Leaving Ipsen's - With Amarant

- Equipment

○	Amarant Cat's Claws / Green Beret / Egoist Armlet / Judo Uniform / Lapis Lazuli
	■ Optimise, Green Beret, Lapis Lazuli, Judo Uniform [RR]
	● [R] Ability Up, Level Up

Hilda Garde Party Select

Zidane / Steiner / Vivi / Quina

Earth Guardian

[Hard]

15,567 HP to Eat, or 20,756 HP | Zidane (Auto-Regen) survives

- Six Zidane attacks will get you into range of Quina's eat, eight/nine attacks to outright kill
- Use Defend on Quina when able
- If Earth Guardian snipes Quina with a Firaga or an attack, you can either revive for safety or press on with Zidane - if it's not your day and he won't give up on killing Quina, just finishing him with Zidane is an option
- Earth Guardian can be surprisingly tricky, as he can one-shot Zidane with his attack if you are unlucky. Don't be afraid to heal Zidane up with Quina if he's getting low. It is possible to die on this fight if you are unlucky or take risks

Hilda Garde Party Select

Zidane / Quina / Eiko / Dagger

Menu Before Bran Bal (Rebirth Ring Conditional Menu)

- Equipment
 - Quina | Fork / - / - / - / -
 - ***All Items***
 - Eiko | Golem Flute / - / - / - / Ruby
 - ***All Items Except Ruby***
 - Dagger | Multina Racket / - / - / - / **Feather Boots**
 - **Feather Boots, *All Items Except Feather Boots* [-]**
 - **Auto Float**
- Items
 - Arrange | Auto

Bran Bal Moogle Shop

- Sell
 - Phoenix Pinion
 - All Weapons Except Partisan / Broadsword [RRR]
 - Wing Edge / All Accessories Lapis, Maiden Prayer, Power Belt, Pumice Piece and Rebirth Ring
 - All Chain Armour
- Buy
 - [R] Orichalcon [R]
 - Bistro Fork [R]
 - 2 Coronet

Zidane Pandemonium Menu (After Stepping Through Portal)

- Equipment
 - Zidane | Orichalcon / Coronet / Egoist’s Armlet / Power Vest / Pumice Piece
 - Optimise, Pumice Piece, Power Vest [R]
 - ***Counter*** [R], Level Up [L] ***Devil Killer***, Bird Killer

You Are Not Alone

Amdusias

[Hard]

5463 HP (Sort Of) | Freya (Accuracy+) and Amarant (Accuracy+, HP+10%) survive

- Do **nothing** until Freya arrives
- After Freya arrives, attack with Z then Freya.
- Once Amarant arrives, suicide Zidane and throw the Bistro Fork to kill

Abadon

[Medium]

10,926 HP | Zidane and Steiner survive

- Defend with Quina (or let die), Change with Stiener unless he needs to be healed.
- Zidane appears after 2 turns, two Zidane attacks should kill, queue Steiner attack after second Z attack as back up.

Shell Dragon

[Hard]

10,921 HP | Zidane survives

- Zidane HP: Action (when Shell Dragon uses Charge):
 - **More than 1638**: Flee
 - **1638 - 1092**: Nothing
 - **1092 - 882**: Defend + Flee
 - **882-439**: Defend
 - **Less than 439**: Heal
- If Shell Dragon casts Earth Shake, anything over 600 is safe.
- Can hold ATB if Shell is attack to keep Zidane from Regen.
- Make sure Dagger is dead at the end of the fight.
- Elixir Z if Smashed early in damage phase.

Menu After Shell Dragon

- Equipment

○ Dagger Multina Racket / - / - / - / -
■ *Feather Boots*

Hilda Garde Party Select

Zidane / Freya / Steiner / Amarant

Big Ass Menu

- Equipment

<ul style="list-style-type: none">Zidane	Orichalcon / Coronet / - / Power Vest / Pumice Piece
	■ *Egoist's Armlet*
<ul style="list-style-type: none">Freya	Partisan / Diamond Helm / Diamond Gloves / - / -
	■ Partisan, Armor, Accessory*
<ul style="list-style-type: none">Steiner	Broadsword / Diamond Helm / Venetia Shield / Shield Armor / Ribbon
	■ Optimise, Broadsword, Ribbon
<ul style="list-style-type: none">Amarant	Cat's Claws / Coronet / - / Demon's Vest / Power Belt
	■ Optimise, *Egoist's Armlet*
<ul style="list-style-type: none">Order	
<ul style="list-style-type: none">Freya	Front Row
<ul style="list-style-type: none">Inventory	
	<ul style="list-style-type: none">Arrange AutoHeal / Ether or Elixir Zidane

Moogle Shop

- Sell Everything Except

<ul style="list-style-type: none">All Healing: Hi-Potion / Ether / Elixir / Phoenix Down / Remedy / Magic Tag / Vaccine
<ul style="list-style-type: none">Arms: (2) Glass Armlet / N-Kai Armlet / Jade Armlet
<ul style="list-style-type: none">Gloves: Diamond Gloves
<ul style="list-style-type: none">Head: Mantra Band / (1) Lamia's Tiara
<ul style="list-style-type: none">Helm: Barbut / Mythril Helm / Cross Helm
<ul style="list-style-type: none">Acc: Rebirth Ring / Power Belt / Lapis Laz / Ribbon

- Buy

<ul style="list-style-type: none">AvengerHoly LanceDefender [RR]Minerva's Plate [4 down]

- Platina Armor
- 41 Phoenix Down (do these first!)
- MAX Hi-Potions

Menu After You Shop (Rebirth Ring Conditional Menu)

- Equipment

● Zidane Orichalcon / Coronet / Jade Armlet / Power Vest / Power Belt	■ Optimise
● Freya Holy Lance / Cross Helm / Diamond Gloves / Minerva's Plate / Rebirth Ring	■ Optimise
● Steiner Defender / Diamond Helm / Venetia Shield / Platina Armor / Ribbon	■ Optimise
● Amarant Avenger / Coronet / Glass Armlet / Demon's Vest / Lapis	■ Optimise, Glass Armlet, Lapis
● Zidane Orichalcon / Coronet / Glass Armlet / Power Vest / Power Belt	■ Glass Armlet
● Freya Holy Lance / Diamond Helm / Diamond Gloves / Minerva's Plate / RR or MP	■ Maiden Prayer (if you lost cards) [R]
	● Man Eater [R] *Ability Up* , *Level Up* , [LL] Auto Regen / Auto-Life
● Steiner	● Accuracy+, [R] Man Eater, Counter
● Amarant	● Accuracy+, MP Attack, Bird Killer, [R] Man Eater, [RR] Locomotion, *Clear Headed* , [LL] Counter
● Zidane	● Distract*, [R] Counter, Man Eater

Silver Dragon

[Medium]

24 055 HP | Steiner survives (Auto-Float, Accuracy+)

- Four or five attacks should kill.
- Revive any before final hit.

Garland

[Easy]

40 728 HP | Doesn't matter

- Focus on attacks, reviving when necessary
- Eight or nine attacks should kill. If you have 2-3 characters in yellow HP, you can Charge!
- Garland only has single-target attacks
- You want all characters alive at the end of this fight

Kuja

[Easy]

42 382 HP | Doesn't matter

- Focus on attacks, reviving when necessary
- Nine attacks should kill. If you have 2-3 characters in yellow HP, you can Charge!
- If you have good HP coming into this fight, you can use Luna. Timesave using Luna is marginal on a quick fight if done the usual way

Invincible Party Select

Zidane / Freya / Steiner / Amarant

Nova Dragon

[Very Hard]

54 940 HP | Steiner survives (Auto-Float, Accuracy+) if he died on Silver Dragon

- **Tidal Wave / Aerial Slash opener - Luna:** Cast Luna with Freya. Make sure to hold ATB while it is casting. Watch the fight and hope you don't get unlucky and die.
- **Shockwave / Psychokinesis opener - Normal Strategy:** Attack and use Charge! If it is available.
 - Use Zidane to revive others if they go down. Be careful of Nova Dragon's Counter.
 - The way you should play using this strategy is highly variable depending on which moves Nova Dragon is using, whether he hits Counters and who is dead at a particular time.
 - In general, prioritise reviving Steiner, Freya then Amarant in that order.
- If he opens with Psychokinesis on Zidane (and doesn't kill him), you can probably use Luna without too much risk.

Memoria

After Nova Dragon Menu

- Items
 - Phoenix Down on any dead
 - Hi-Potion Zidane to full HP
 - Ether any with low MP (take note of your Ethers - don't run out before TK!)

Pick Up

- The Tower

Post Tower Pickup Menu

- Equipment (cycle Left for this menu, then right for abilities)

○ Amarant Avenger / Coronet / Jade Armlet / Demon's Vest / Power Belt
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	■ Optimise
○ Steiner	Defender / Diamond Helm / Diamond Gloves / Shield Armor / Power Belt
	■ Diamond, Shield Armor, Diamond Gloves
○ Freya	Holy Lance / Cross Helm / Venetia Shield / Minerva's Plate / RR or MP
	■ Cross Helm, Venetia Shield
○ Zidane	Tower / Coronet / N-Kai Armlet / Power Vest / Ribbon
	■ Optimise, Ribbon [-]
	● *Bird Killer* [RR], *Counter* , Protect Girls, [1 down] Body Temp [L], *Man Eater* , Devil Killer, Auto Regen
○ Freya	
	● *Auto Regen* , *Distract* [R], Devil Killer, *Bird Killer* , [R] Body Temp, Ability Up
○ Steiner	
	● Devil Killer, [R] Body Temp, *Ability Up*
○ Amarant	
	● [R] *Counter* , Devil Killer, [R] Body Temp

Note: Freya will have Auto-Life, not Auto Regen, if you won cards. Auto-Life stays on in this case.

Maliris

[Medium]

59 497 HP | Freya (Devil Killer) survives

- There are two strategies for this fight, which depend on whether you have the Rebirth Ring:
 - Rebirth Ring strategy:** Attack with all, Charge! when possible. If Freya dies, it is very important to use Jump just before your final hit on Maliris.
 - No Rebirth Ring strategy:** Similar to the Rebirth Ring strategy, but you must always jump with Freya before last hit. Counting damage is very important here.
- Ten - eleven attacks should kill

After Maliris Menu

- Items

- Phoenix Down on any dead
- Hi-Potion Zidane / Steiner to full HP
- Ether any with low MP

Pick Up

- Rune Claws

Menu After Claws Pickup

- Equipment

○ Amarant Rune Claws / Coronet / Jade Armlet / Demon's Vest / Power Belt
■ Optimise
○ Freya Holy Lance / Barbut / Venetia Shield / Minerva's Plate / Rebirth Ring
■ Barbut
● [R]*Man Eater*, *Devil Killer*, Dragon Killer

Tiamat

[Hard]

59 494 HP | Doesn't matter

- Freya does the most damage - prioritise her attacks and Charge!
- This fight is highly variable depending on which abilities Tiamat uses. In general, the AOE attacks (Jet Fire) and Absorb Strength will cost you time.
- Focus on reviving with Zidane if he trolls you with Jet Fire. Keep attacking with Freya when she is up
- Tiamat counters Attacks from anyone targeted with Float by taking them out of the battle. Don't queue attacks through his turn. Charge! is not affected.

After Tiamat Menu

- Items

- Phoenix Down on any dead
- Hi-Potion Zidane to full HP
- Ether any with low MP

- Equipment

○ Freya Holy Lance / Mythril Helm / Diamond Gloves / Minerva's Plate / PB or MP

■ Mythril Helm, Diamond Gloves, Power Belt	
○ Zidane	The Tower / Mantra Band / Glass Armlet / Power Vest / RR or Ribbon
■ Rebirth Ring , Mantra Band, Glass Armlet [-]	
	● *Auto-Regen* , Auto-Life [R], *Protect Girls* , [R] Ability Up
○ Freya	
	● Auto-Float, Distract [R], Devil Killer [R], *Ability Up* , Antibody,
○ Steiner	
	● *HP+10%* , Auto-Float

Kraken

[Medium]

59 496 HP | Zidane (HP+20%) survives

- To start, attack both Tentacles with two characters. Zidane / Amarant and Freya / Steiner combo tends to one-shot
- Kraken counters all direct attacks with Waterga. Freya and Steiner are immune
- Use Freya to revive either Amarant or Zidane each turn, then Charge!
- You can throw in some attacks from Zidane, particularly if you do not have Rebirth Ring

After Kraken Menu

- Items
 - Phoenix Down on any dead
 - Hi-Potion Zidane to full HP (optional)
 - Ether any with low MP

Lich

[Easy]

58 554 HP | Zidane (HP+20%) survives

- Attack and Charge! with Steiner.
- Freya does the most damage
- Prioritise reviving Zidane on the off chance he dies
- If Zidane is affected by the Venom Powder, you should have 1 Vaccine in your inventory to heal him after the fight.

Pick Up

- Excalibur II

After Excalibur II Pick Up Menu (Rebirth Ring Conditional Menu)

- Equipment

○ Zidane The Tower / Coronet / N-Kai Armlet / Power Vest / Rebirth Ring or Pumice Piece	
	■ Optimise, Pumice Piece (if no Rebirth Ring)
○ Freya Holy Lance / Cross Helm / - / Minerva’s Plate / Power Belt	
	■ Cross Helm, *Diamond Gloves*
○ Steiner Excalibur II / Mythril Helm / Venetia Shield / Platina Armor / Ribbon	
	■ Optimise, Mythril Helm [-]
	● *Auto-Float* , HP+10% [RR], *Ability Up* , *Body Temp* [L], Counter
○ Zidane	
	● *MP Attack* , *Accuracy+* [RR] *Ability Up* , *Body Temp* [L] *Devil Killer* , [L] HP+20%, Auto-Regen
○ Freya	
	● *Auto-Float* , *Distract* [R], *Devil Killer* , Bird Killer
● Order	
○ Back Row Zidane	

- Items

- Phoenix Down on any dead
- Hi-Potion ALL to full HP

Deathguise
[Extreme]
55 535 HP | Doesn’t matter

- Deathguise opens with Meteor. Your response will depend on who dies:
 - **All live:** This never happens. Immediately Elixir on Steiner and Zidane (if he is low). Start attacking with Steiner. Try and throw an Avenger with Amarant before he dies.

- **Steiner / Zidane +1 live:** Immediately Elixir on Steiner and Zidane (if he is low). Start attacking with Steiner. Try and throw an Orichalcon with Amarant before he dies.
- **Steiner / Zidane live:** Elixir Steiner with Zidane, or Elixir both if both are low. Start attacking with Steiner.
- **Zidane lives:** Keep Zidane above ~1600 HP to avoid being one-shot. Revive Steiner. He will probably die. If you get a turn with Steiner because Deathguise uses Demon's Claw and misses, Elixir Steiner with Steiner.
- **Steiner lives:** Elixir Steiner until it is safe to revive Zidane. You might die.
- **All die:** You lose. Try again.
- **Any other combo:** Get Zidane up and full, then focus on getting Steiner into a place where he can attack.
- Apart from the opener, the fight has two distinct phases:
 - **Open:** Play defensively. Keep Zidane alive. Elixir and attack with Steiner where you can. Don't bother reviving other characters.
 - **Close:** Play offensively. Except for Death, he cannot damage Steiner in this mode. Revive Amarant and throw Avenger for one less attack to kill and Death safety.
- Before Steiner's killing attack, suicide Zidane for better Charge! On Trance Kuja.
- If you can finish the fight with Steiner in yellow HP, prioritise that. Yellow HP Steiner is excellent for Trance Kuja.

After Deathguise Menu (Rebirth Ring Conditional Menu)

- Items
 - Phoenix Down on any dead
 - Hi-Potion Steiner and / or Zidane to full HP (one must be full, one should be in critical)
 - Ether all (prioritise lowest MP, Steiner's MP should be fine)

● Equipment

○ Zidane The Tower / Coronet / N-Kai Armlet / Power Vest / Pumice Piece
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■ Pumice Piece

○ Freya Holy Lance / Cross Helm / - / Shield Armor / Rebirth Ring

■ Rebirth Ring , Shield Armor [-]
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● Auto-Life

○ Zidane

● *Auto-Regen* , Accuracy+, MP Attack, Bird Killer

● Order

○ Front Row Zidane

Trance Kuja

[Hard]

55 535 HP | Doesn't matter

- Kuja counters all attacks after a threshold with Flare Star (AOE) you can attack with Zidane / Freya / Amarant or Steiner + 1 other before you hit the threshold
- After the threshold, use Charge! for damage
- Note your damage, you may be able to finish the fight with Steiner

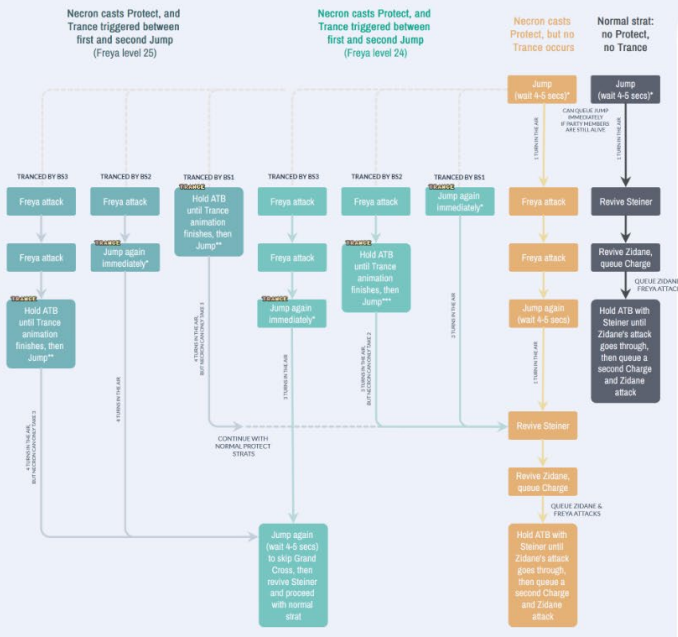
Necron

[Medium]

54 100 HP | Doesn't matter

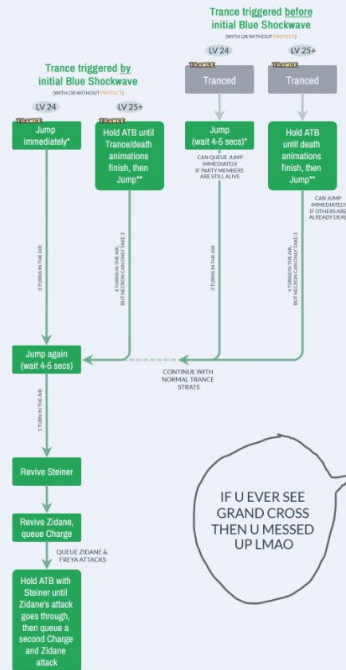
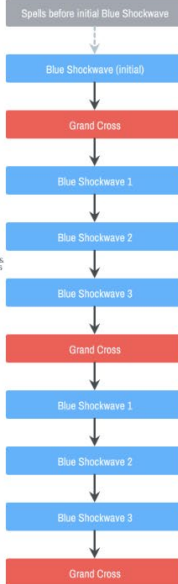
- Use Jump Strategy:
 - Suicide all but Freya
 - After Blue Shockwave, wait 4-5 seconds and use Jump (can go immediately if characters still need to suicide)
 - Revive Steiner and then Zidane with Freya, then Charge! (wait for Zidane revive to charge) and attack until Necron dies
 - If he uses Protect, do not revive. Wait for the third Blue Shockwave, wait 4-5 seconds, then Jump again and proceed with the strategy
 - ATB Wait Zidane's final attack on Necron with Steiner's second Charge! in case you under damage
- If Freya trances before she jumps, you can still survive (might be harder to survive if she has Maiden Prayer). There are backup strats for this scenario in the Petro route notes.
- If Freya trances before she jumps AND Necron uses Protect - sucks to be you. It is technically possible to navigate the Jump / Grand Cross / Neutron Ring cycles with this setup but even top runners struggle with it. If that happened to me I'd probably just reset and try again.

NECRON SPEEDRUN CHART



Your first action is always the same:

Your next actions follow the timeline of Necron's attack cycle:



* There is no need to wait after the initial Blue Shockwave if other party members still need to die, or if the full Trance animation still needs to play. You just need to give Necron enough time to queue up Grand Cross so that it will be skipped while Freya is in the air. If you accidentally hold ATB through death and Trance animations after the initial BS, just release ATB and wait a few seconds to let Necron's ATB bar fill before Jump.

****** At level 25+, Freya will spend four turns in the air. We want to manipulate ATB such that Necron can only do 3 actions in that time. The idea is to hold ATB as long as any Trance or death animations are playing so that Necron's ATB won't fill and he will not be able to do a 4th action before Freya lands.
******* We can also manipulate ATB this way to skip over 2 of Necron's actions at level 24, rather than the usual 3.

If Freya trances, but you already queued the Jump in a non-Trance state, then you will still only skip Grand Cross and can follow the normal strategy. Trance once you've pulled off the initial Grand Cross skip is not an issue.

IF U EVER SEE
GRAND CROSS
THEN U MESSED
UP LMAO



Chart by [grimsalad](#)