

FF9 Booster% Guide (Base Knowledge)

HD PC / HD Console

Organized By: CaptottheDorks

Source Material: [Aneonplays](#)(YT)

Observations from Watching: [Aneonplays](#)(SR)

Run Timing: Timing starts on New Game & ends on last hit that causes Necron's death animation and the disappearance of ATB bars.

HD PC & Console Differences: There are 2 differences between these runs at the moment. PC has load remover built into the time & can do menu buffers. Console can do manual buffers with menu turbo and manual cancel timing.

Risk: The risks differ for PC & Console as they have a major skip difference with menu buffers.

- Buffers can fail before completed and the skip will fail, most likely needing to either take the fight or redo the skip.
- Shell Dragon can kill you since Battle Assist is not available during the fight.
- If you don't max level early, characters can die.

Encounters: Only encounter that is forced is the plant spiders after plant brain. You can get additional spiders or miss the mistodon skips, but these should be avoided.

Leveling Objectives:

1. **Max Level:** Max level during the initial configuration menu.

Movement: Movement is the cornerstone of this run is should be the main item concentrated on as this will save you the most time. Walking is required at some points for efficiency of movement or if you are not use to 4x movement on precise screens.

PC Booster Hotkeys

F1: Speed Boost: Speeds up Game.

F2: Battle Assist: Instant ATB, Instant Heal, Nul-Status, Trance

F3: 9999 Damage

F4: No Encounters

F5: Ability Master: If equipment is equipped, automatically learn the ability.

F6: Max Level: Level 99

HD Console Booster Hotkeys

Start: R2, R1, L1, L2

Activate Max level & Ability Master in Config at bottom

Controls



No PC Skip

If you fail or avoid Prison Cage Skip, you will want to manually turn on and off battle assist in battles once it loads but before atb spawns in. This will give max health & atb but wont trigger Trance.

Additionally, if you do this quickly on an enemy's team, it will do the same and avoid trance. May need in Trance Kuja fight.

Basic Thought Process/Strategy

In the beginning, don't be afraid to hold cancel to walk on tricky screens, especially with not cardinal direction movement. Case and point, the ruby stairs screen. Until you get these down, walking will be more precise and save you time until you get the movement down.

If not specified, auto battle and let the game do the work.

Menu Buffers

Menu Buffers are when you move when the menu closes but before the map loads. This requires turboing menu open, and you can either turbo cancel or manually time it on HD Console. The timing on HD Console is tricky and will take practice. I find that having a cancel rhythm works far better than cancel mashing. Additionally, while this is happening, you hold the direction input to get through the invisible trigger tile. Menu buffering can't go through solid objects.

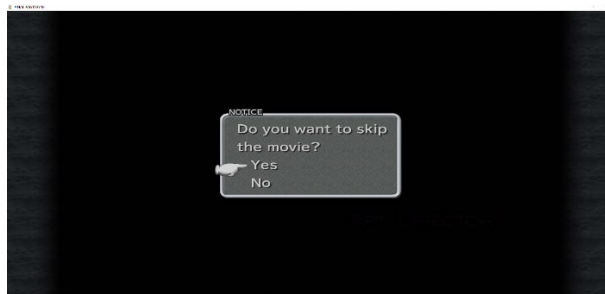
Walking Menu Buffers

When you menu buffer, you are pressing cancel. This then walks during the buffer. To counter act this and run you need to have walk on in config to cancel run.

Game Start

When the game starts, after 0:00.37 you can toggle on F1 to turn on Speed Boost.

FMV Skip (Press Up & Confirm)



Zidane Movement Release & Menu before Candle



Configuration

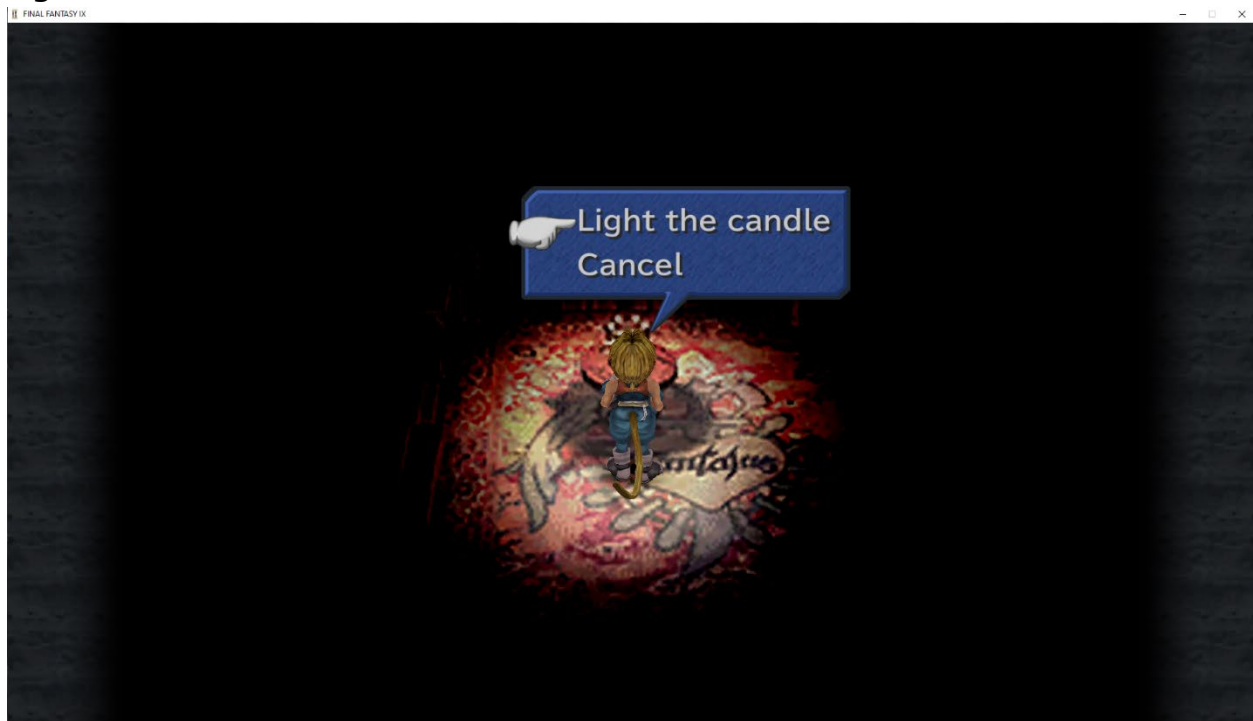
- Cursor: Memory (**Allows Quick Choices**)
 - ATB: Wait (**Allows Turn Manipulation**)
 - Battle Camera: Fixed (**Negligible**)
 - Skip Battle Camera: On (**Negligible**)
 - Field Message: Fastest (**Faster Mashing**)
 - Battle Speed: Fastest (**Faster ATB fill**)
 - Window Color: ALWAYS Classic (**Optional**)
- HD Console: Start, R2, R1, L1, L2
 - Max Level
 - Ability Master



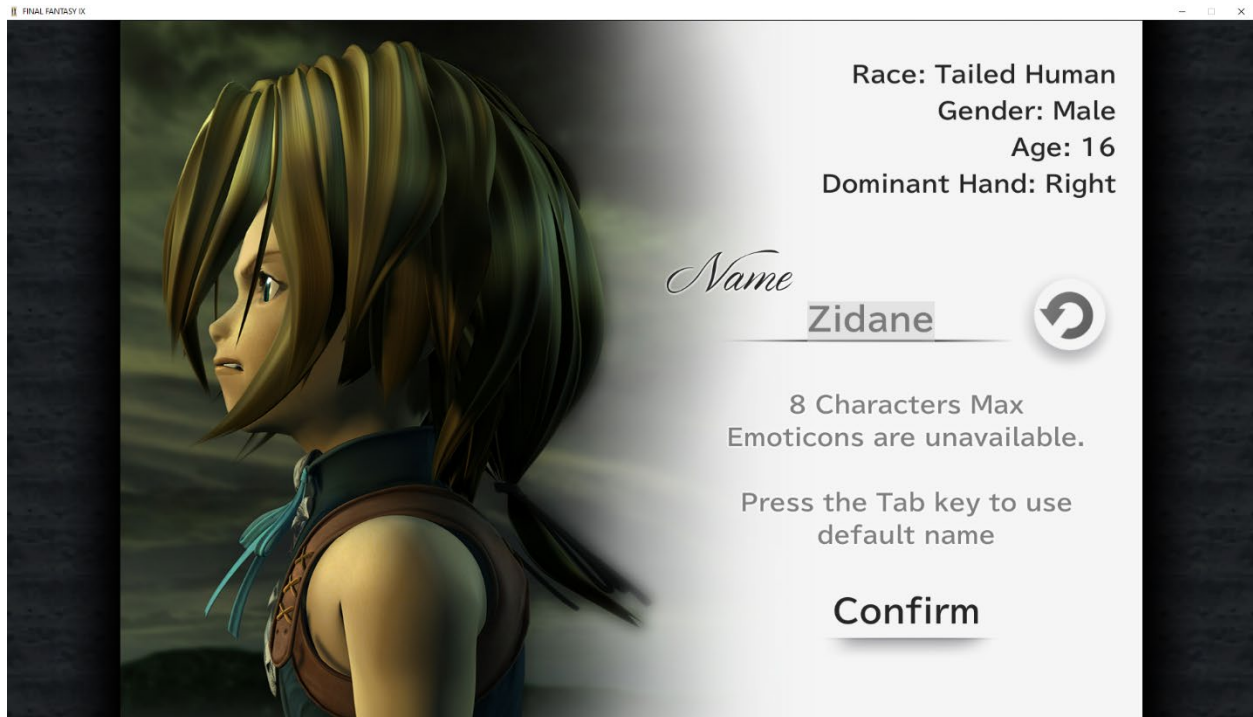


Hit F6 to Maximize Level.

Light Candle



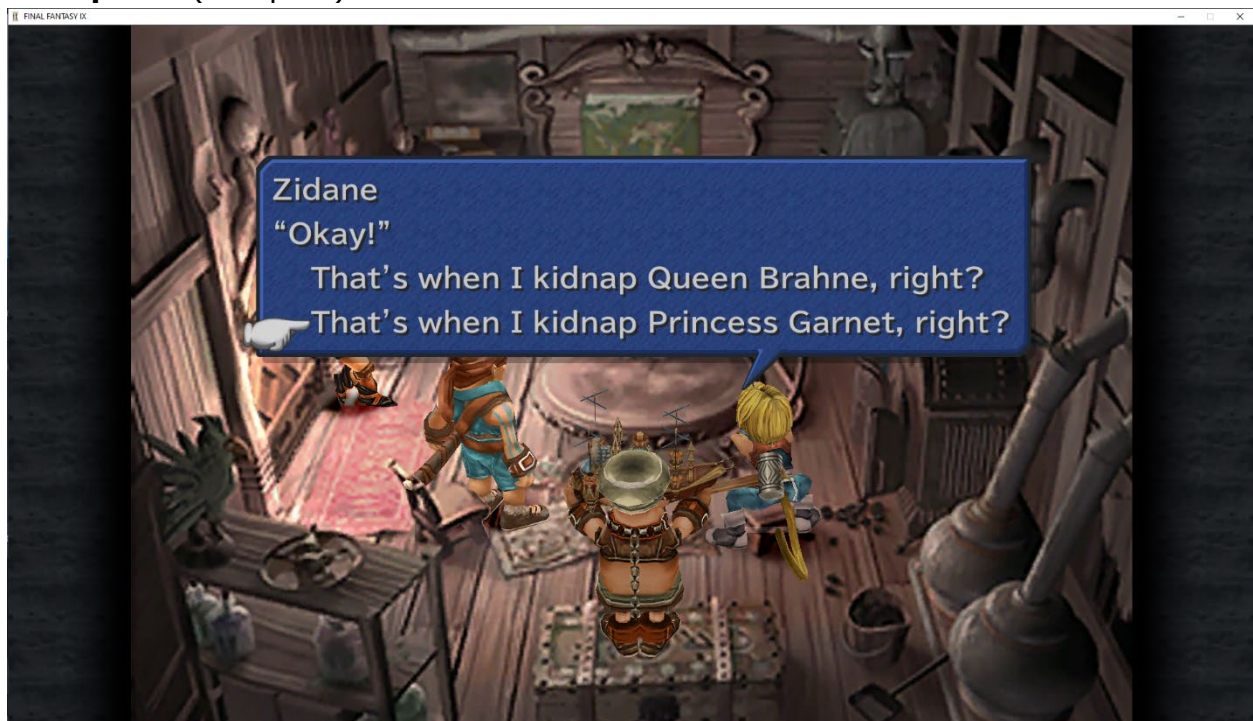
Enter or Confirm for Name. (If Turbo, double click confirm)



Masked Man

Toggle Auto-Battle

Kidnap Plan (2nd Option)



FMV Skip

Vivi Movement Release



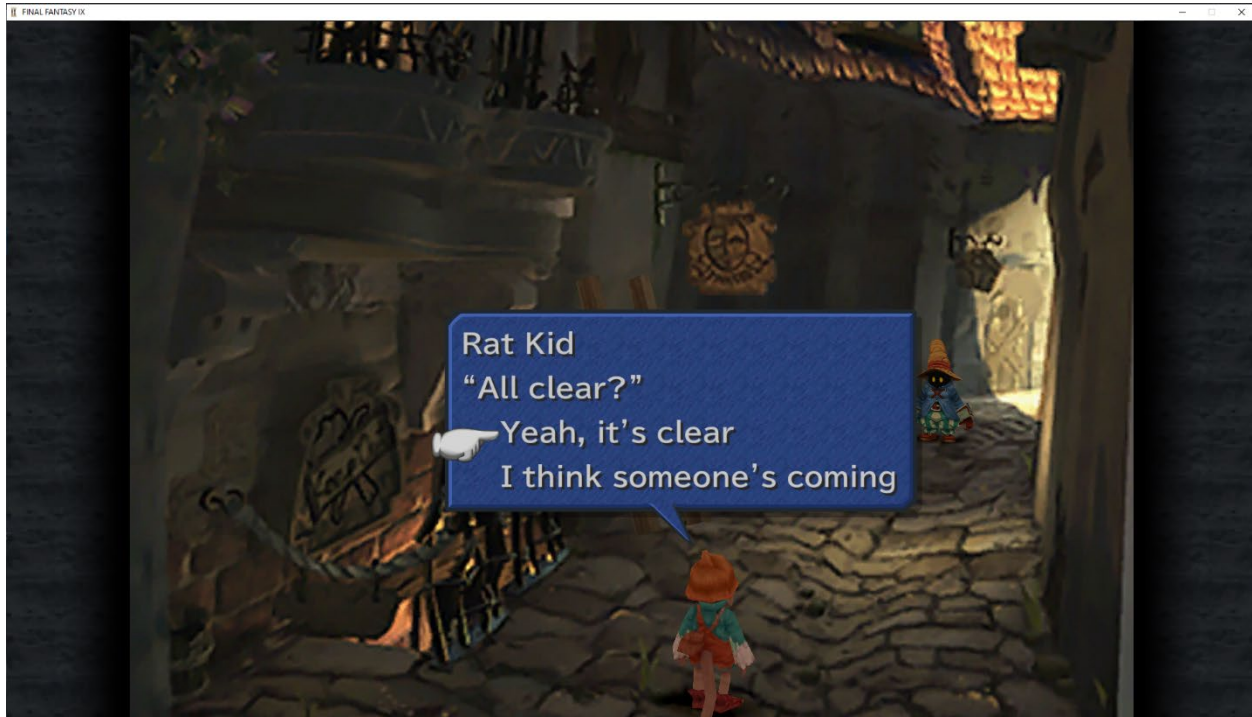


Ticket Booth (1st Option)





Alley Options (1st All)



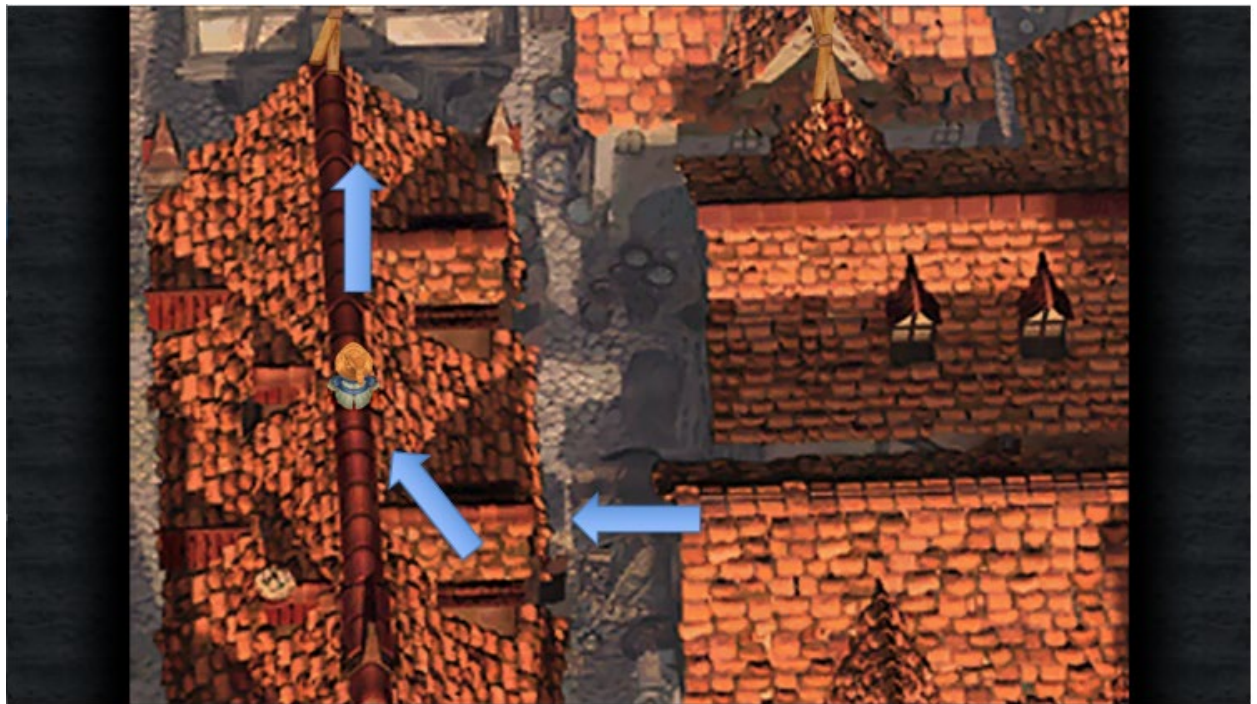




Tower (1st Option)



Once Puck speaks from above after Stiltzkin leaves, Vivi releases. Make sure to not hold turbo or else you will open a save dialogue.



Enter or Confirm for Name. (If Turbo, double click confirm)

FINAL FANTASY IX

Race: Black Mage
Gender: Male
Age: Appears to be 9
Dominant Hand: Right

Name

Vivi

8 Characters Max
Emoticons are unavailable.

Press the Tab key to use
default name

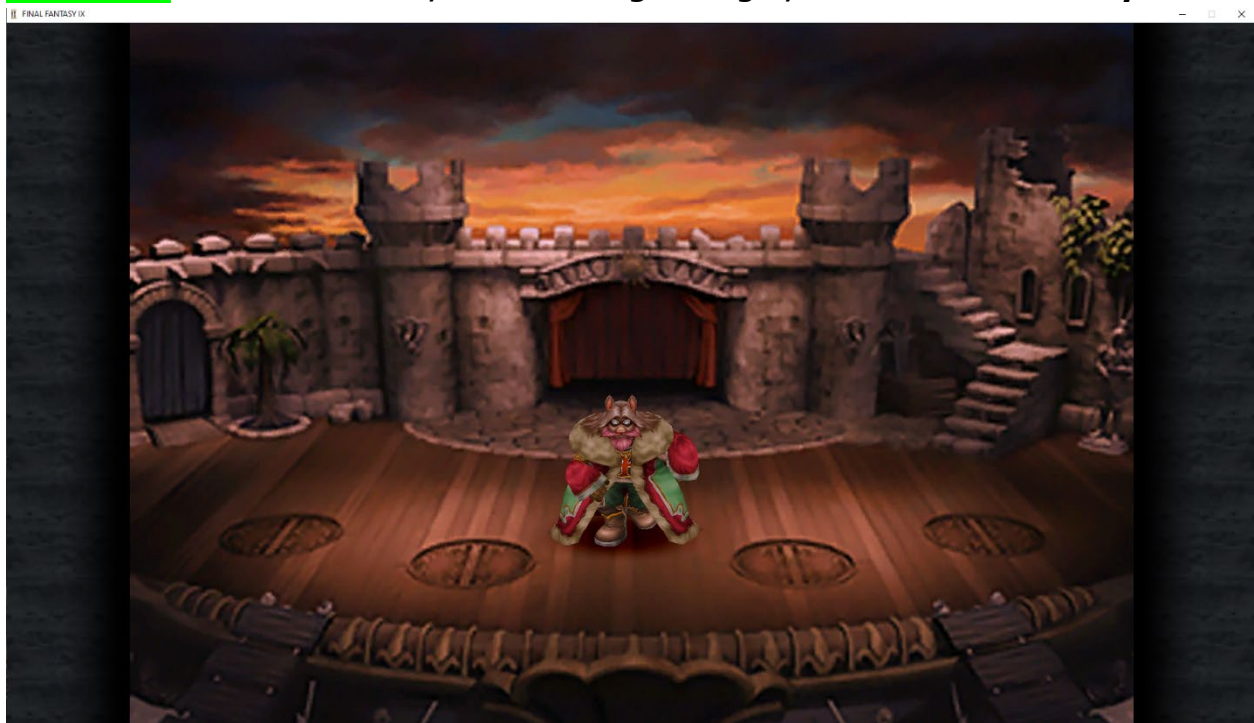
Confirm





FMV Skip

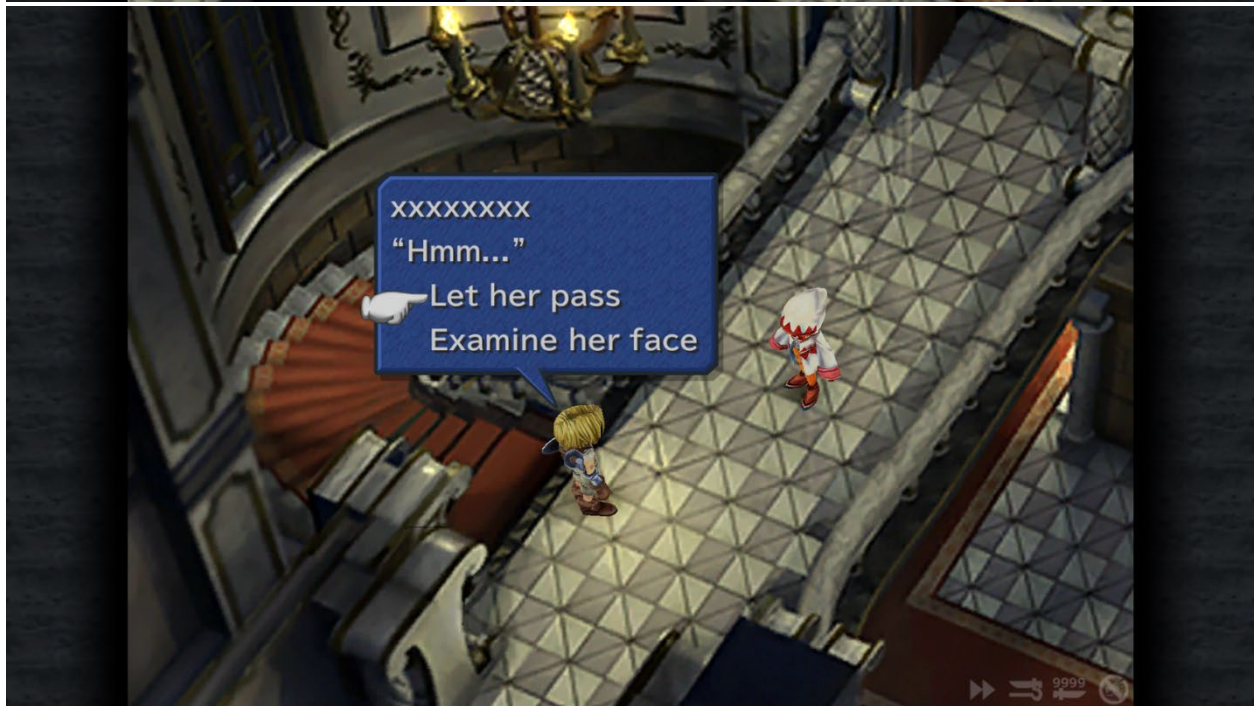
Auto-Scroll – Once Leo Bows, until the King Leo fight, it scrolls automatically.

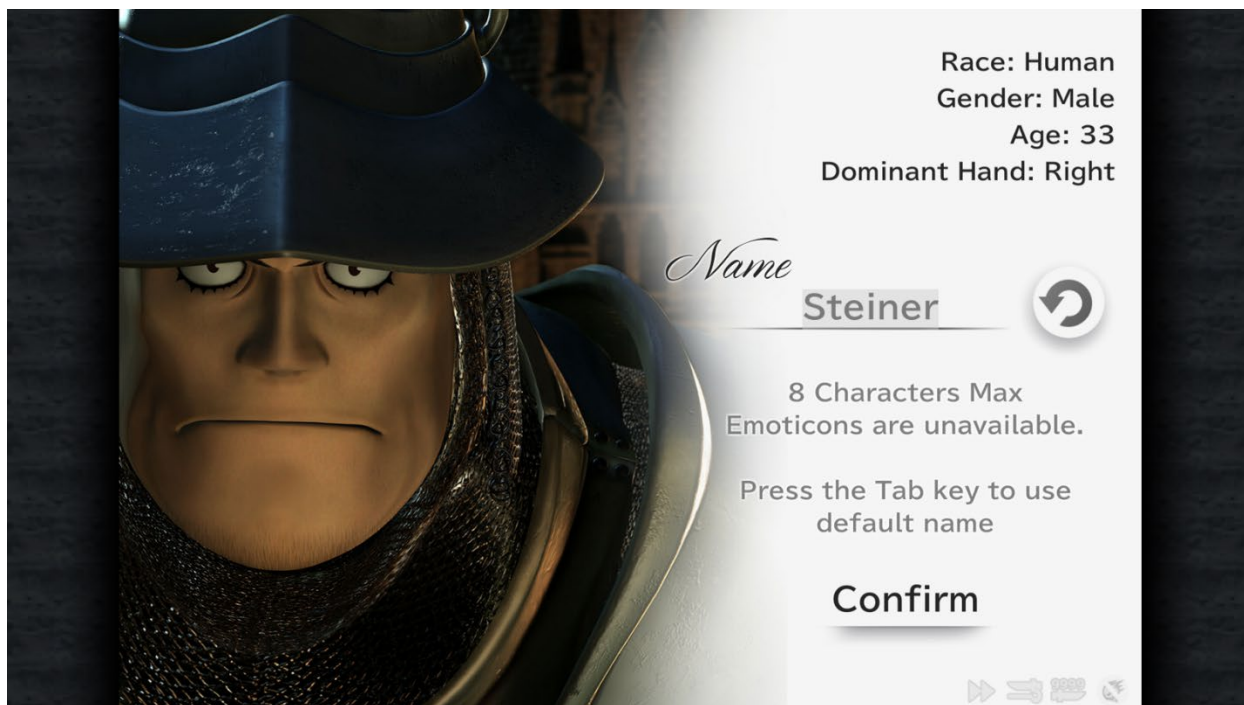


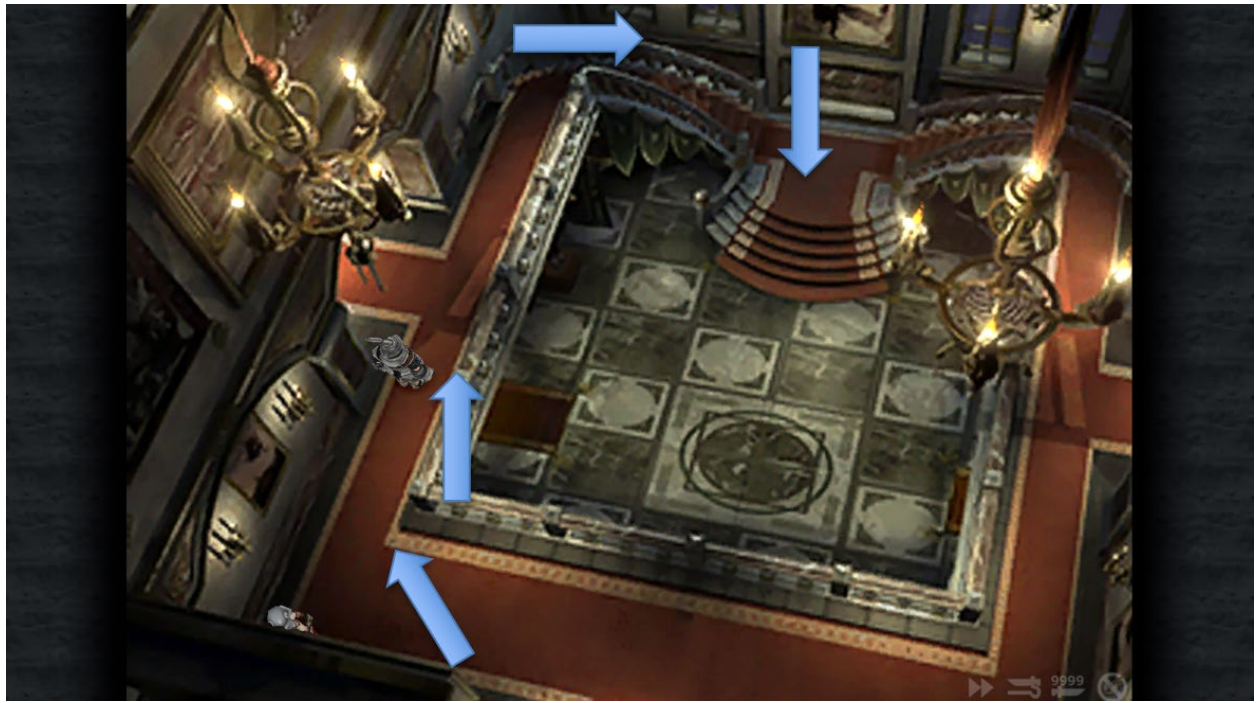
King Leo Fight – Auto-Battle will finish this fight but you can un-Auto and target Leo if you are quick and end the fight faster.

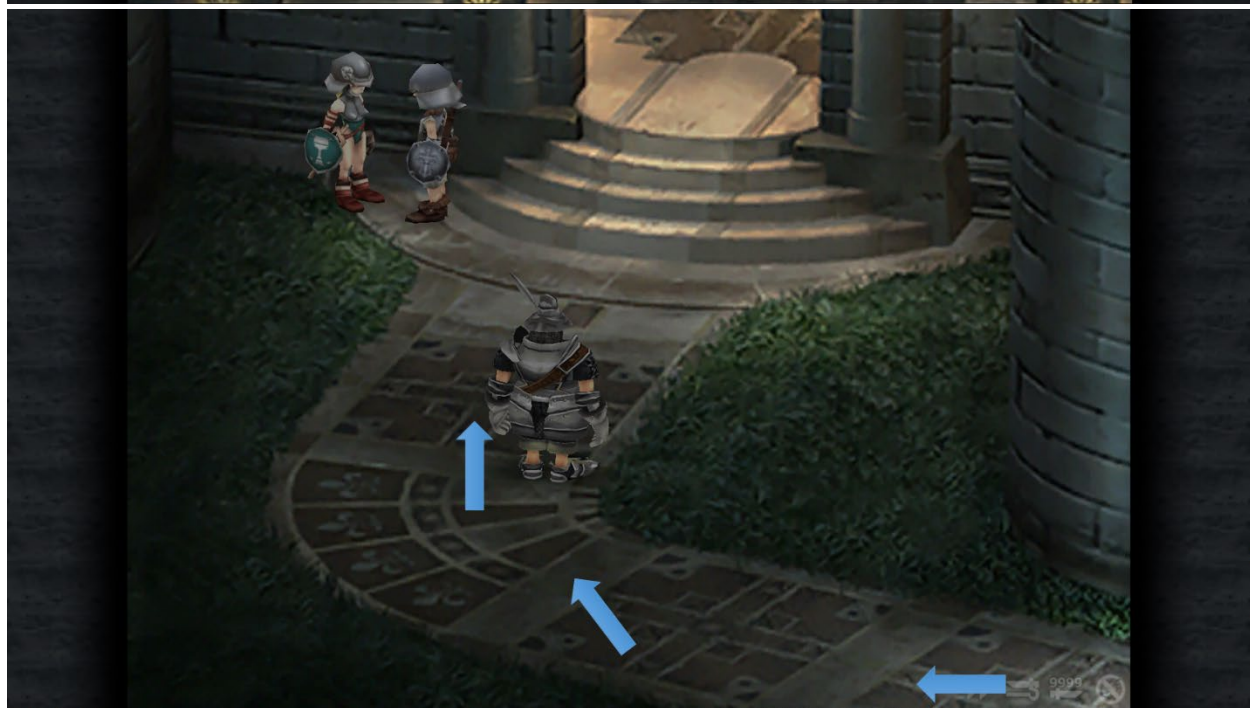


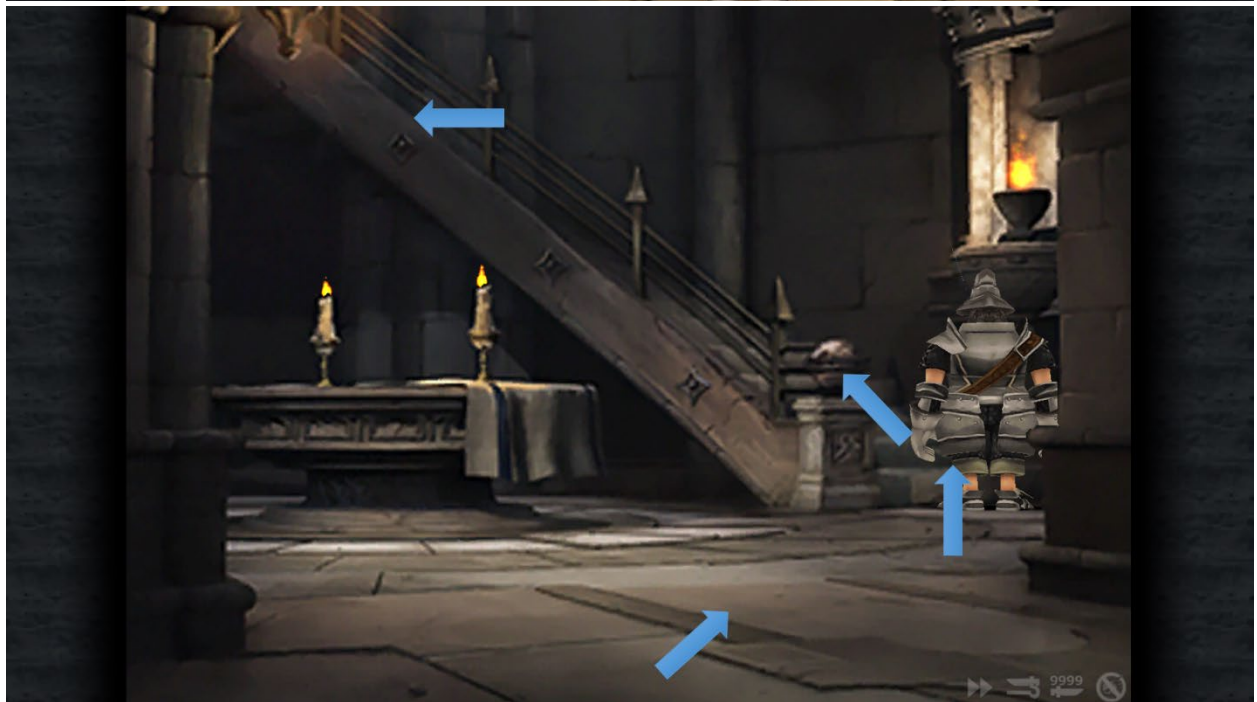
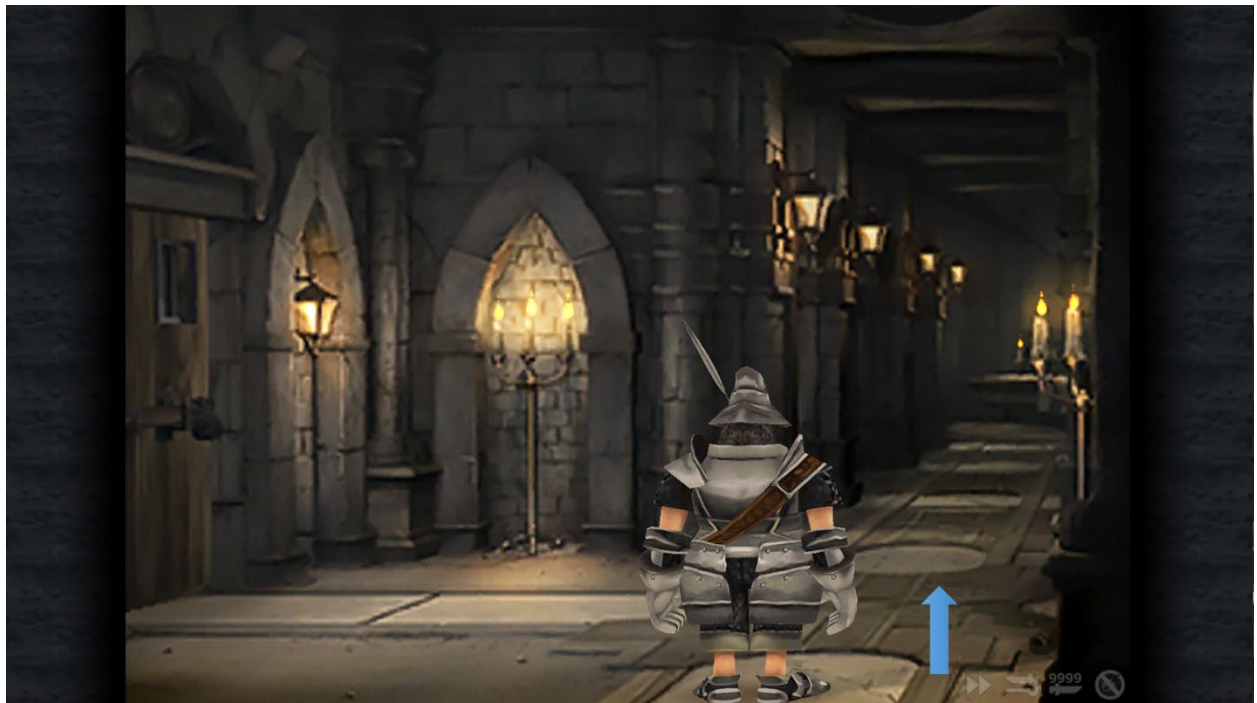




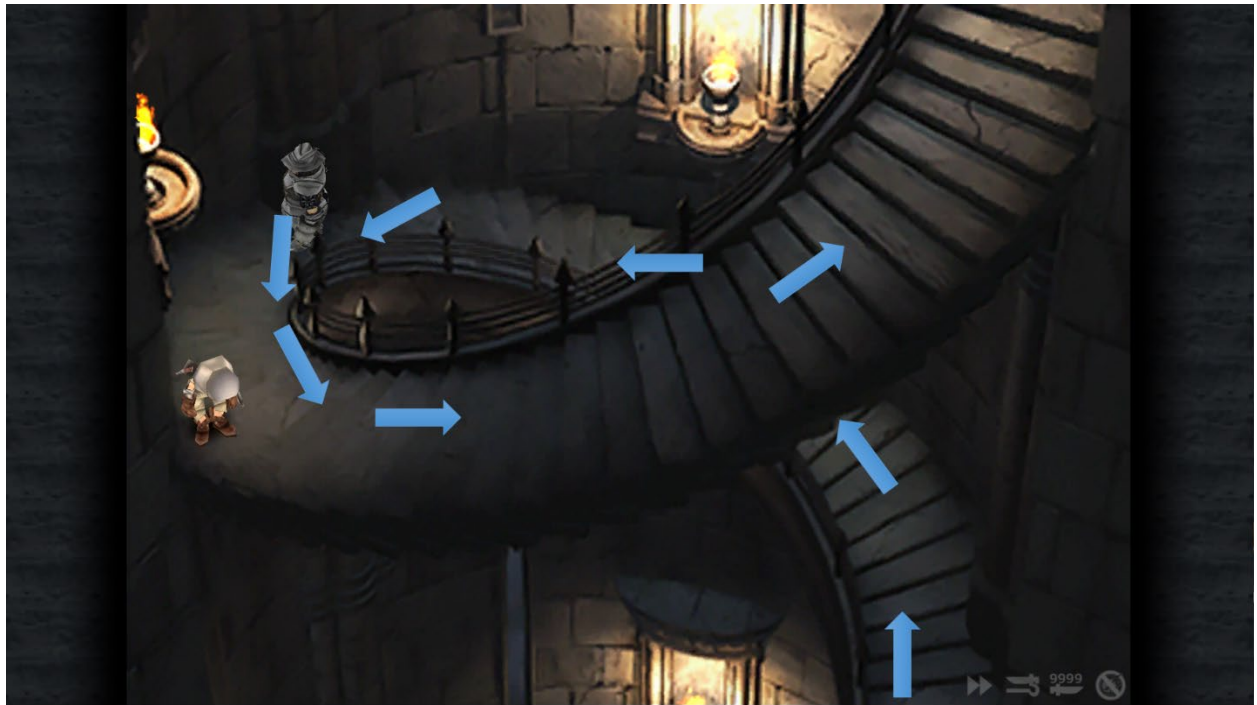






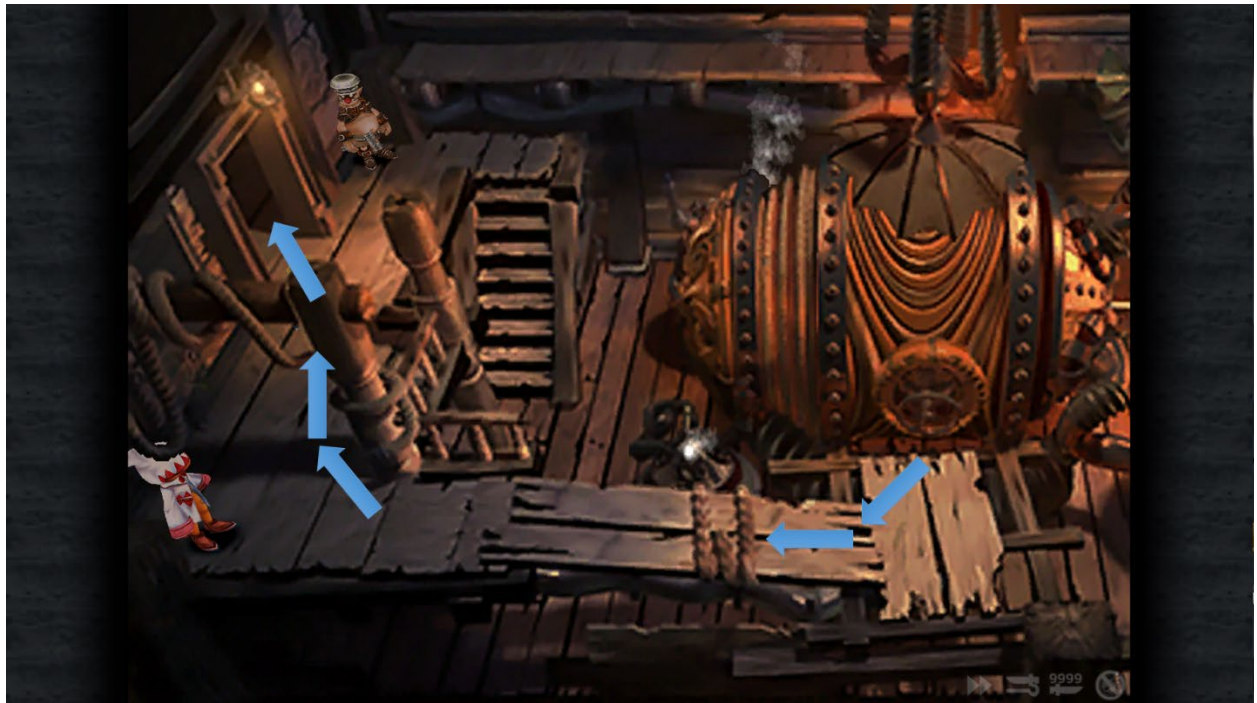




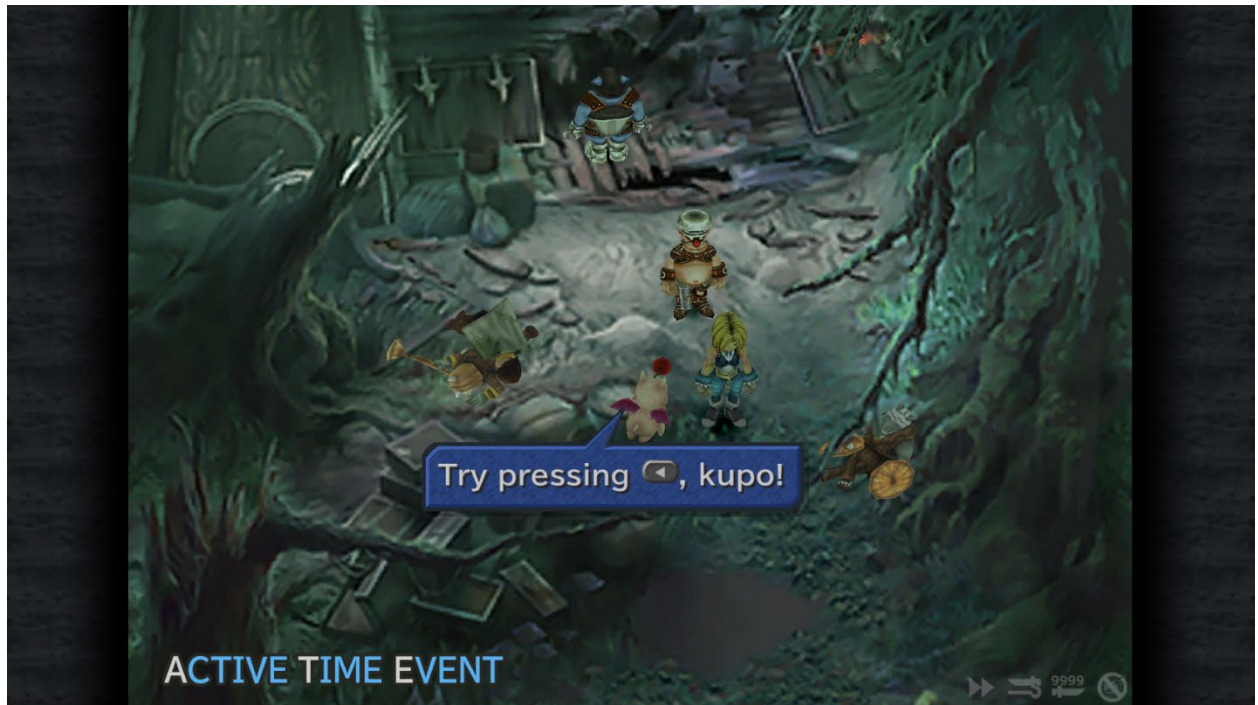


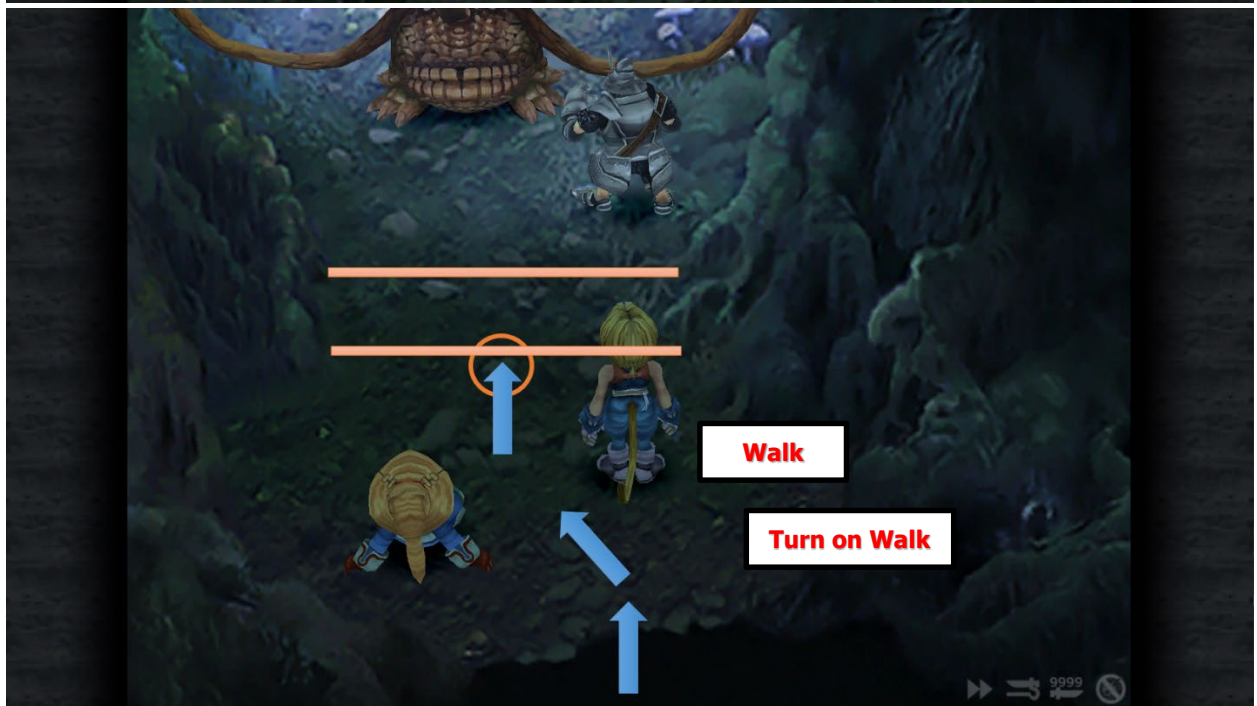








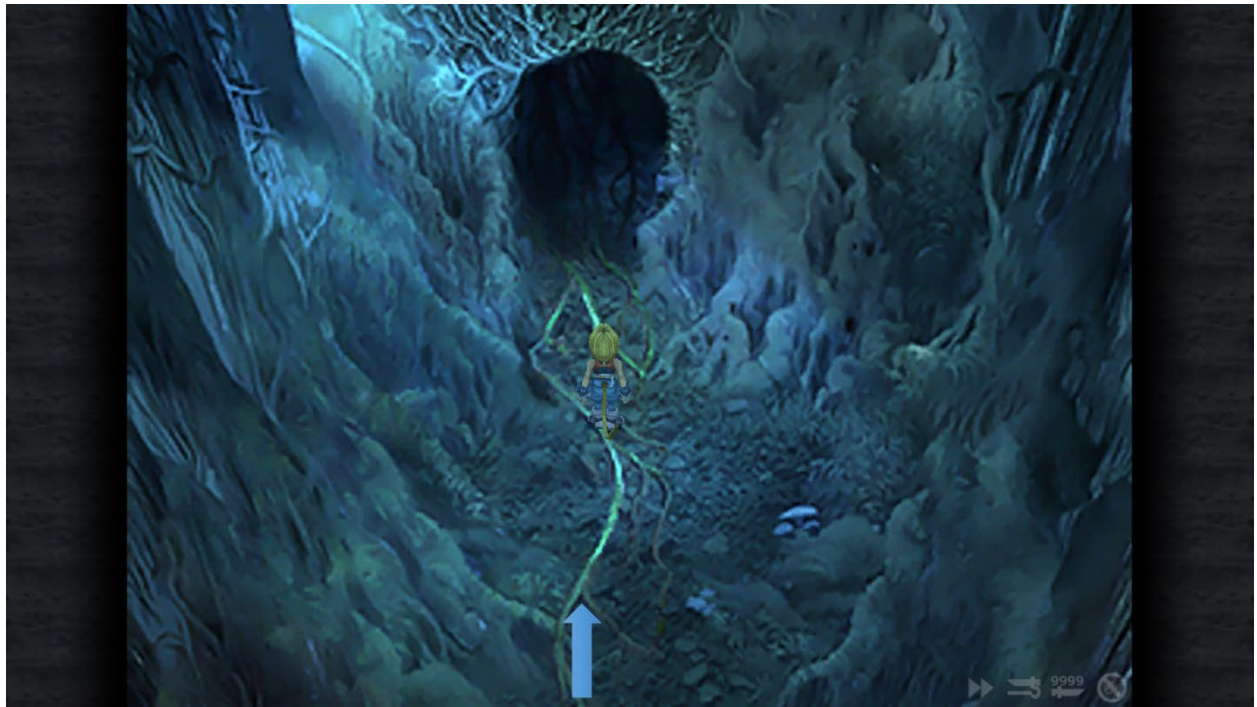


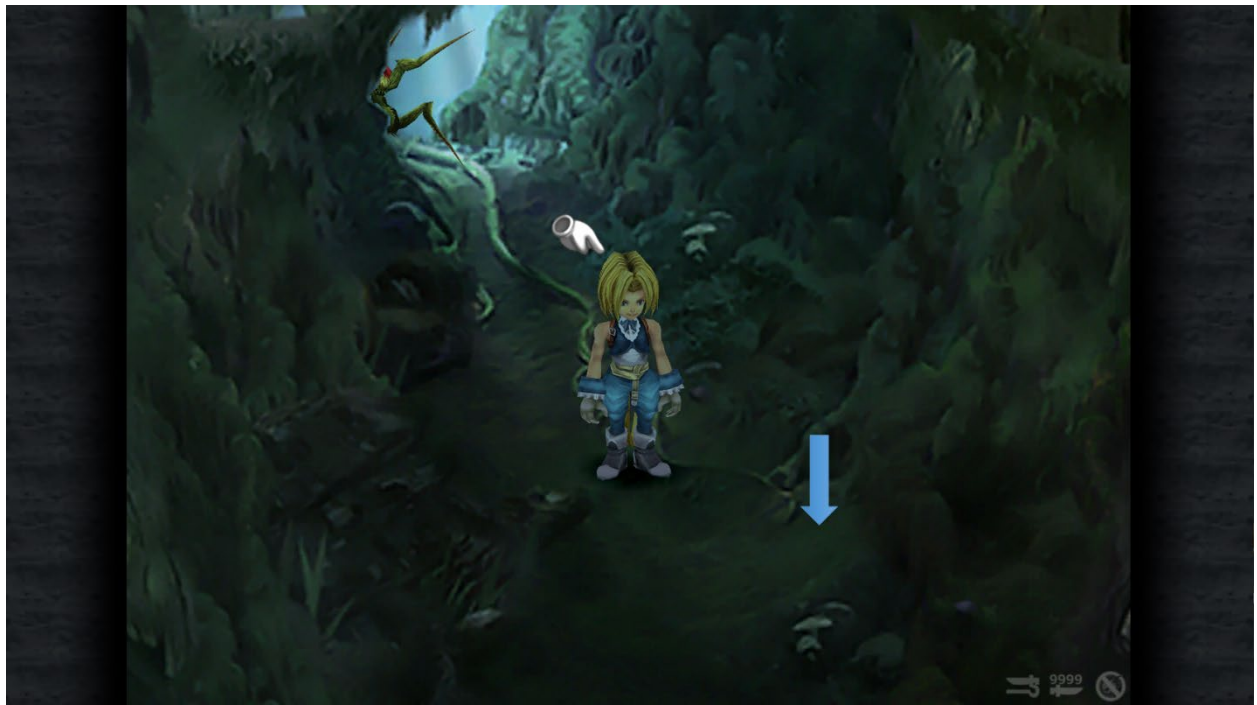


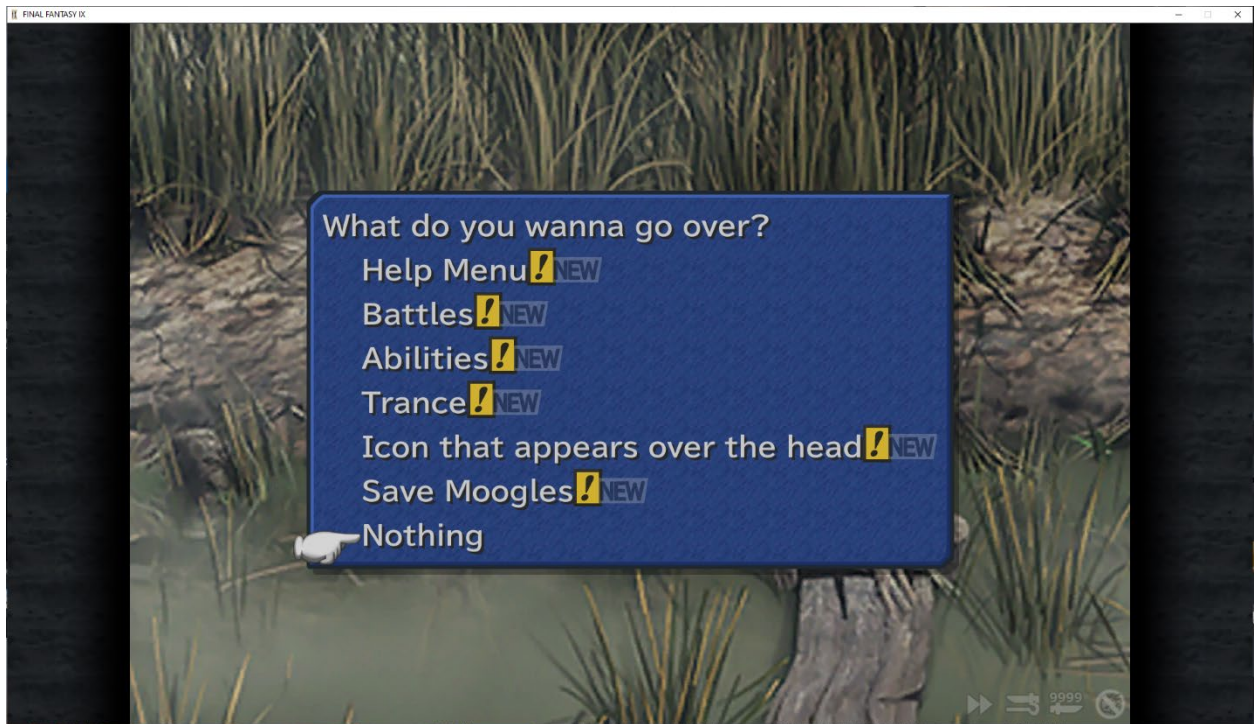




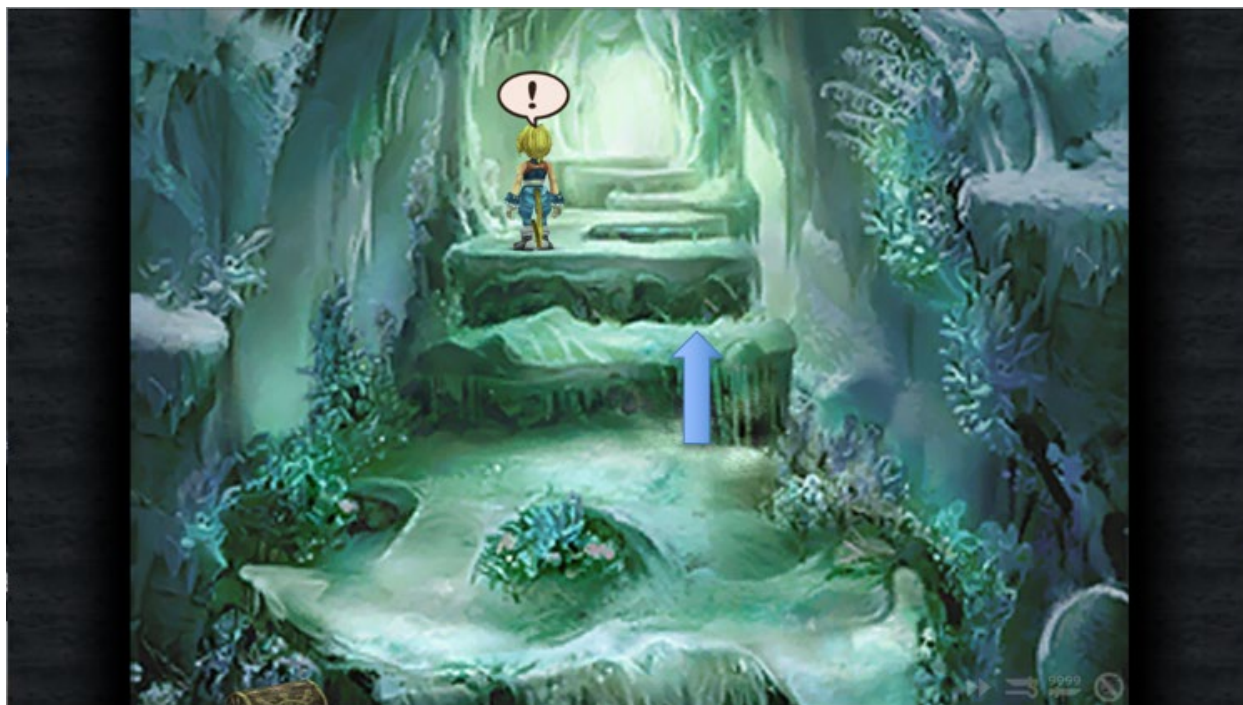










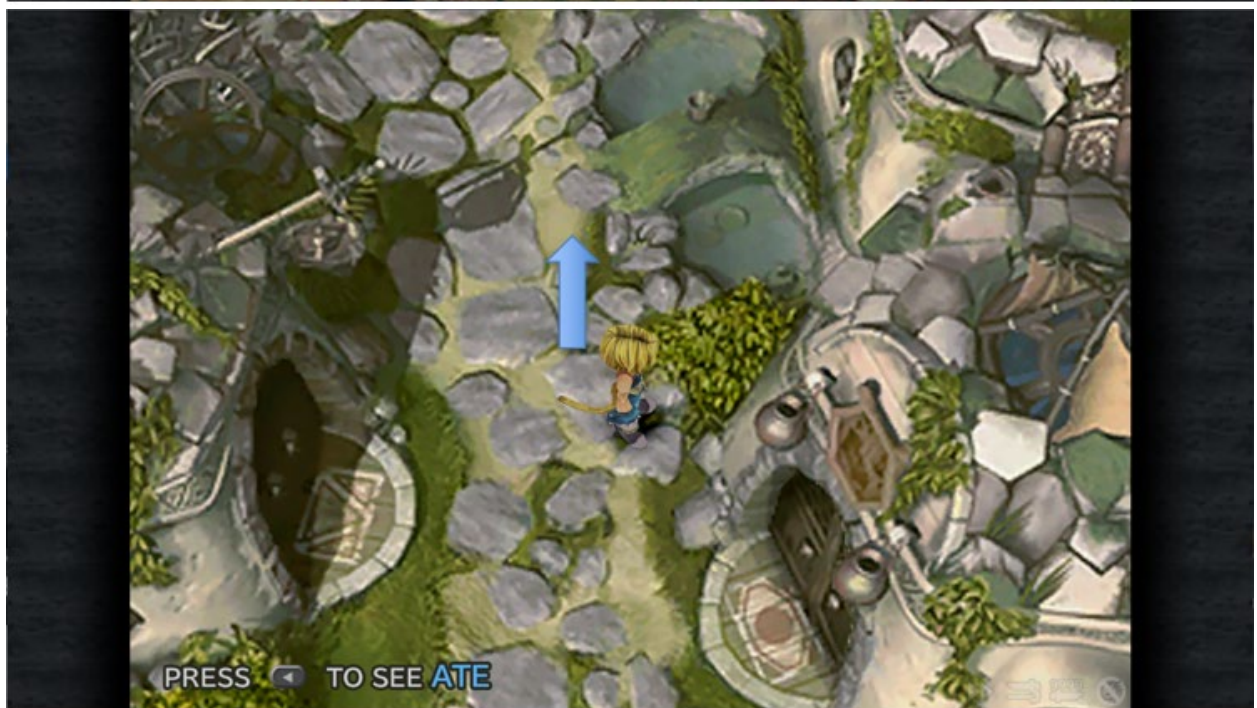




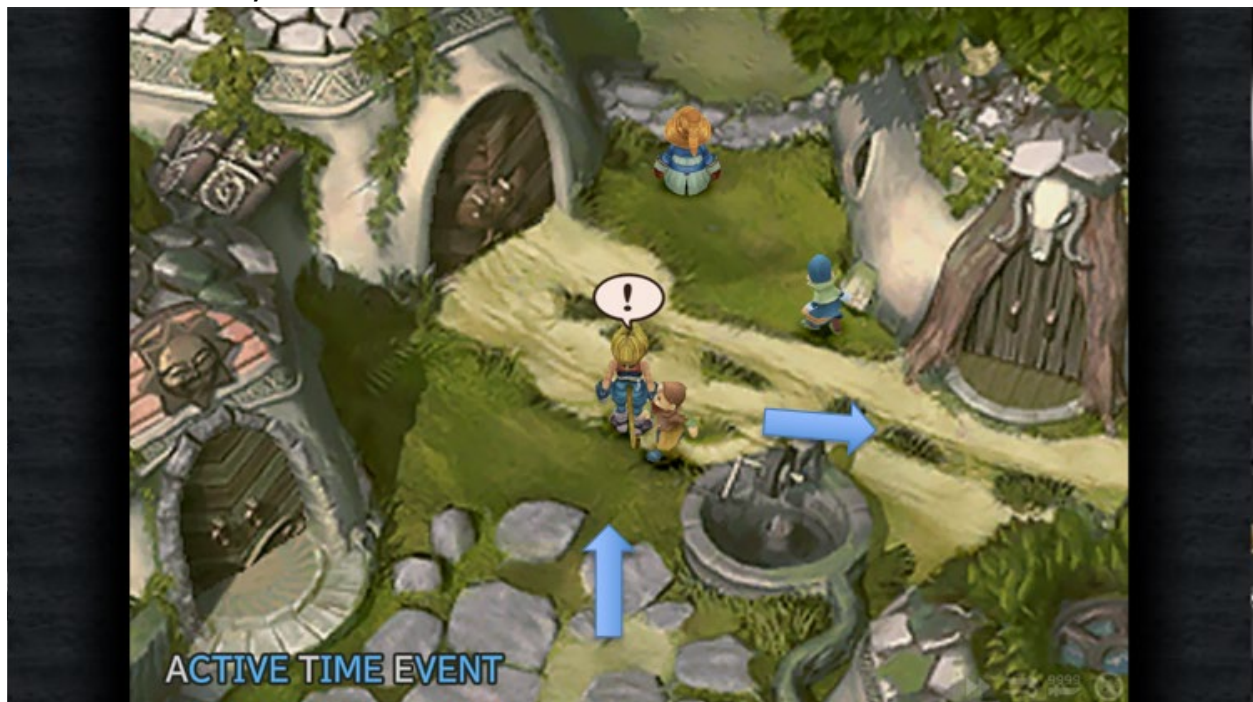








Go to Farm Once, Bar Twice

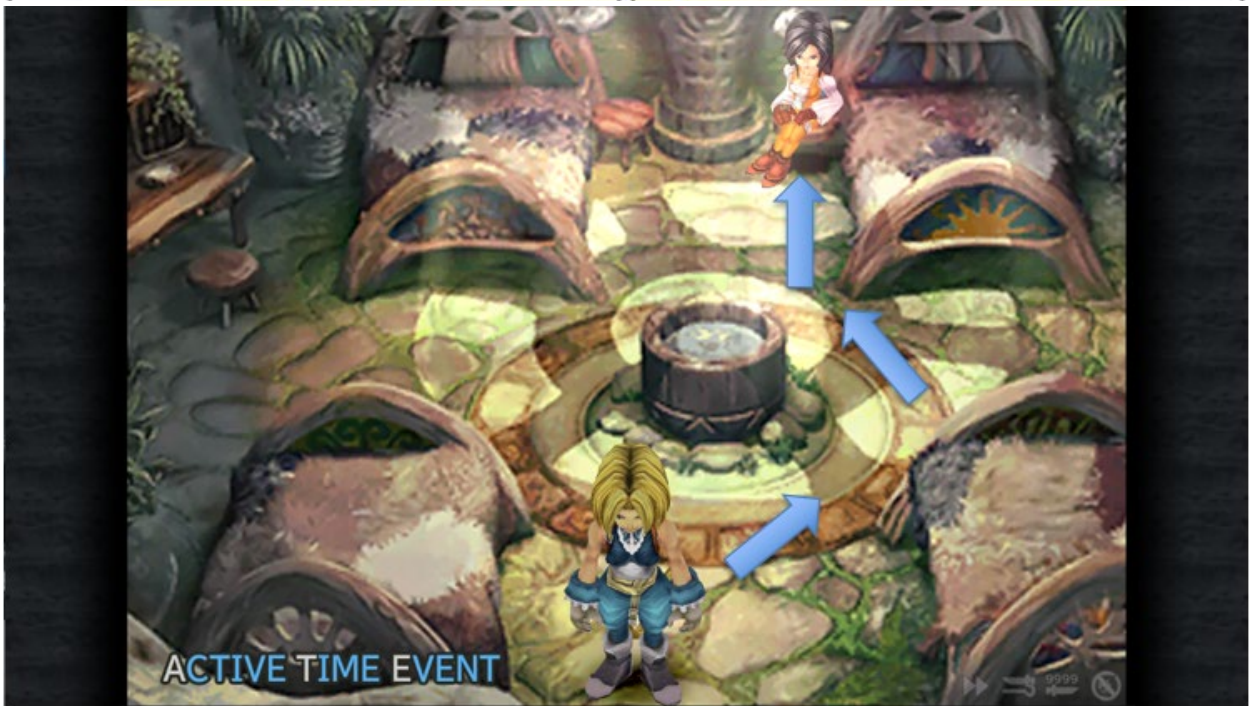




1st Option, 2nd Option









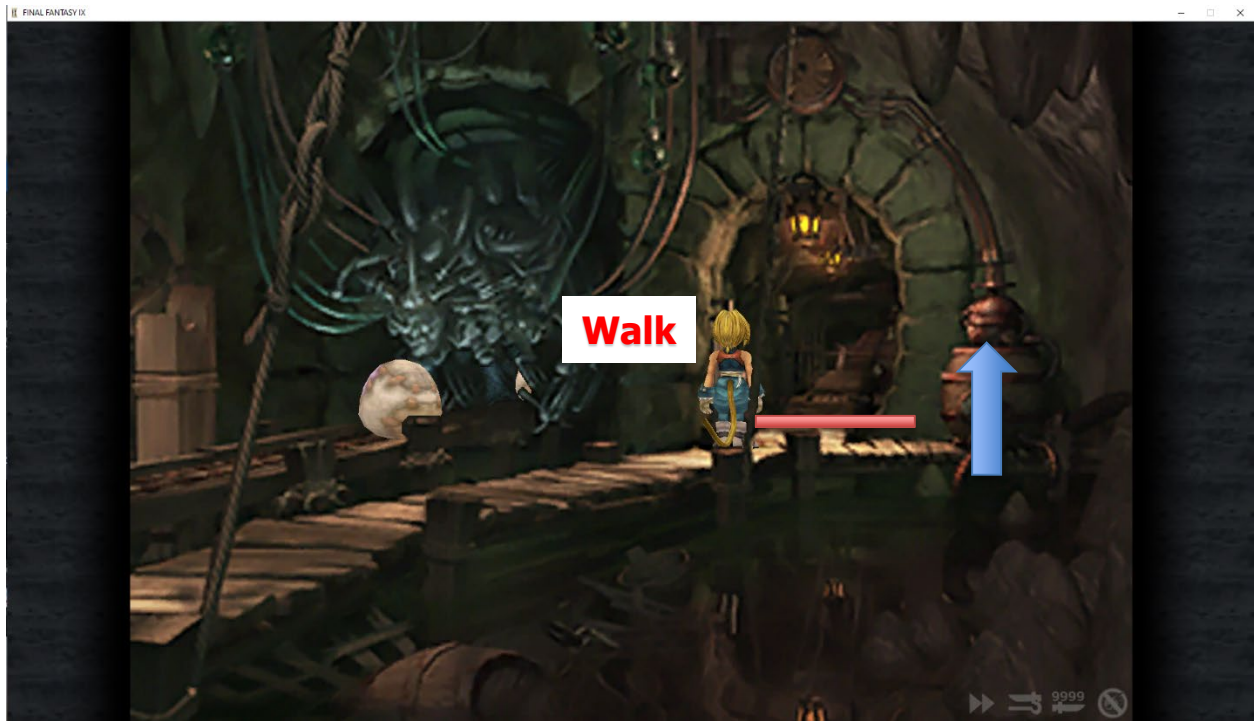


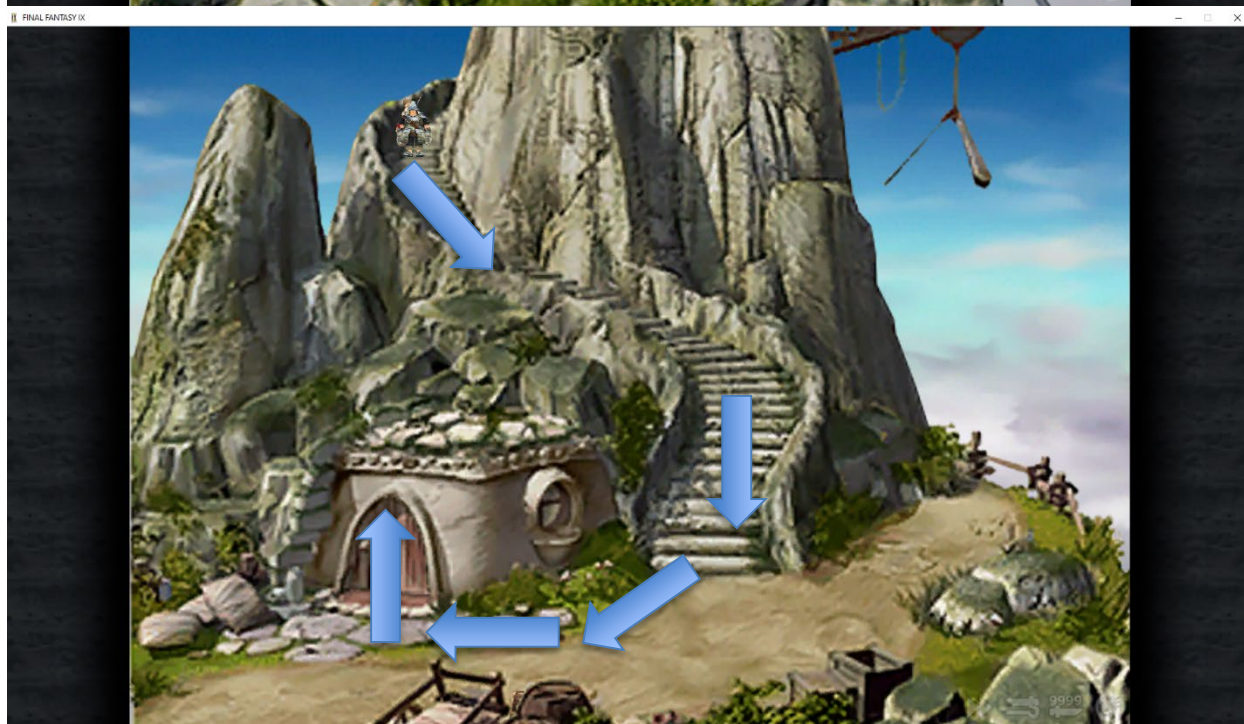




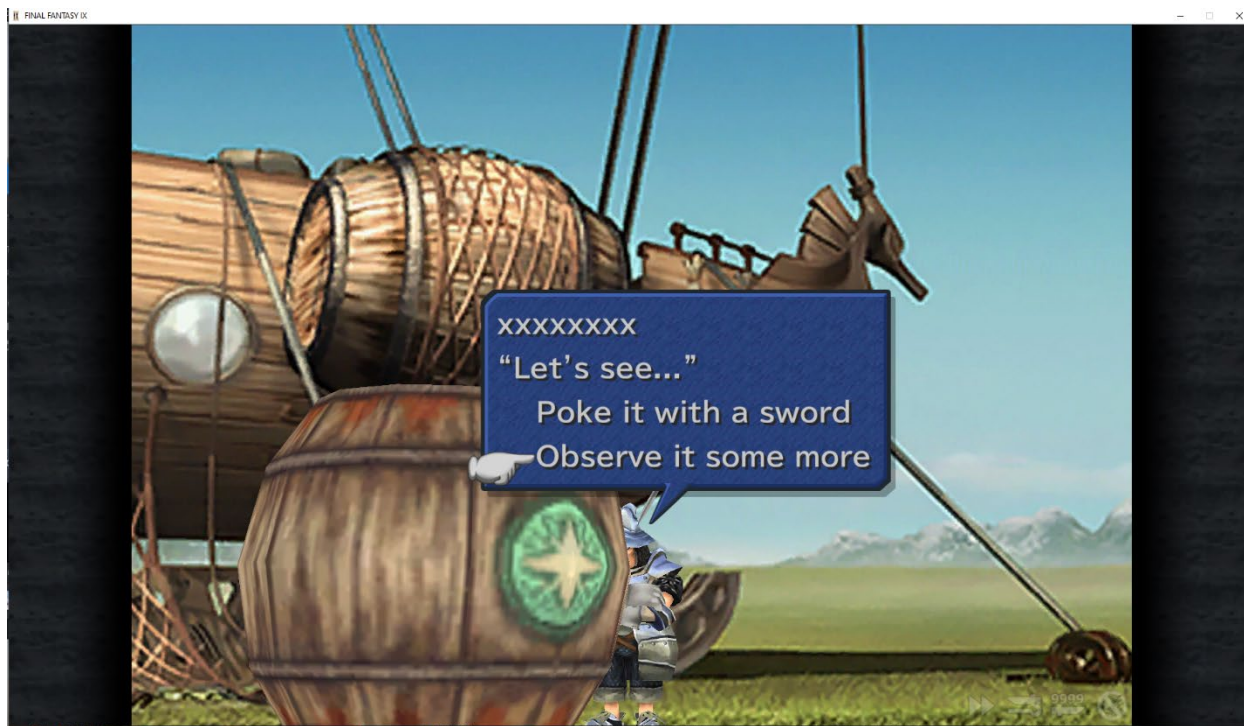








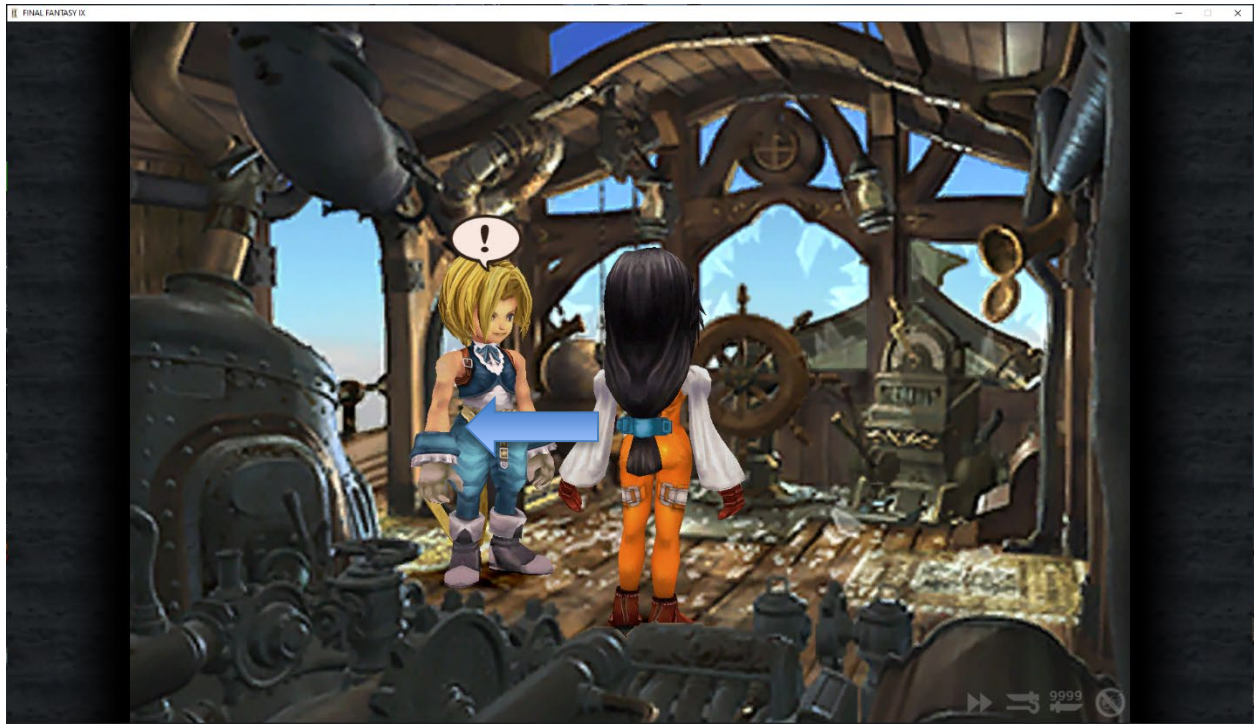


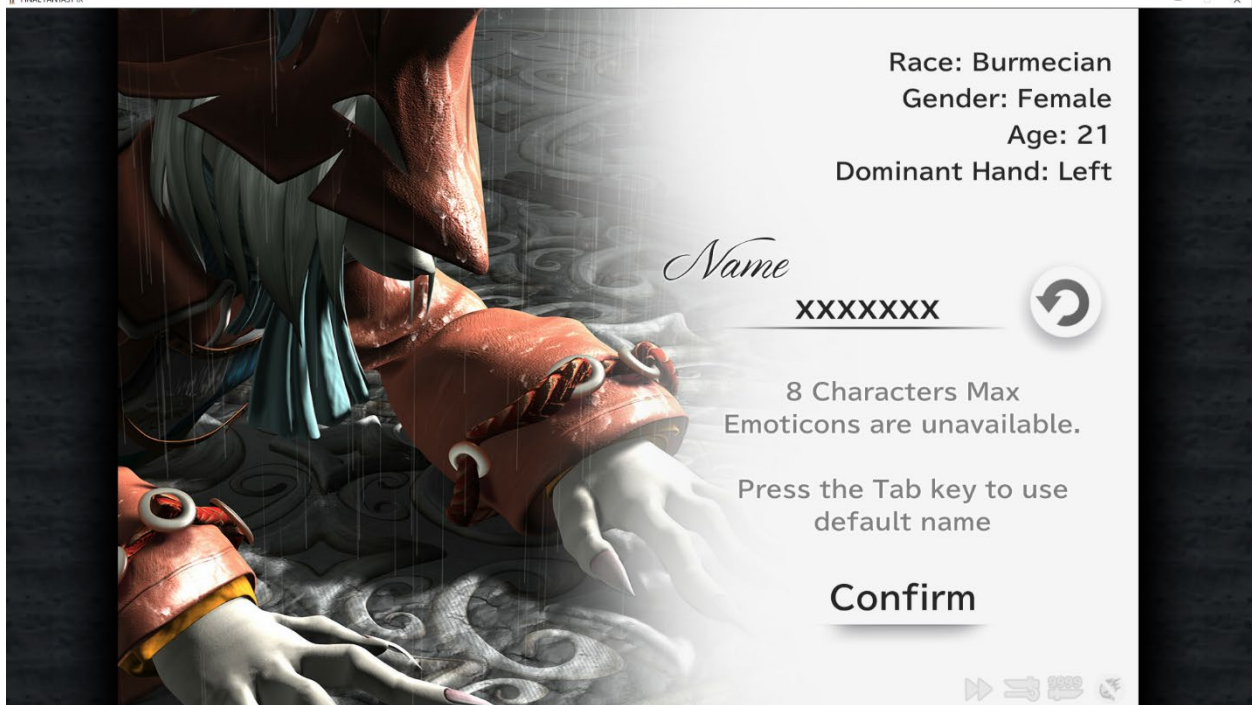
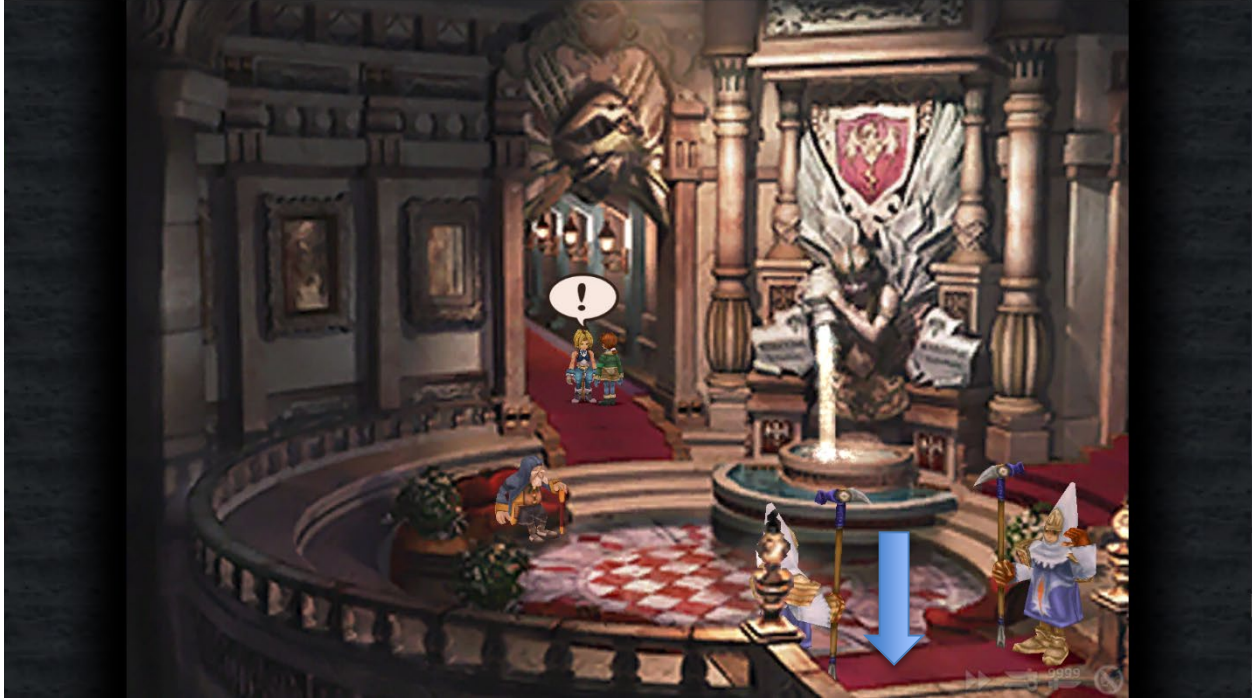


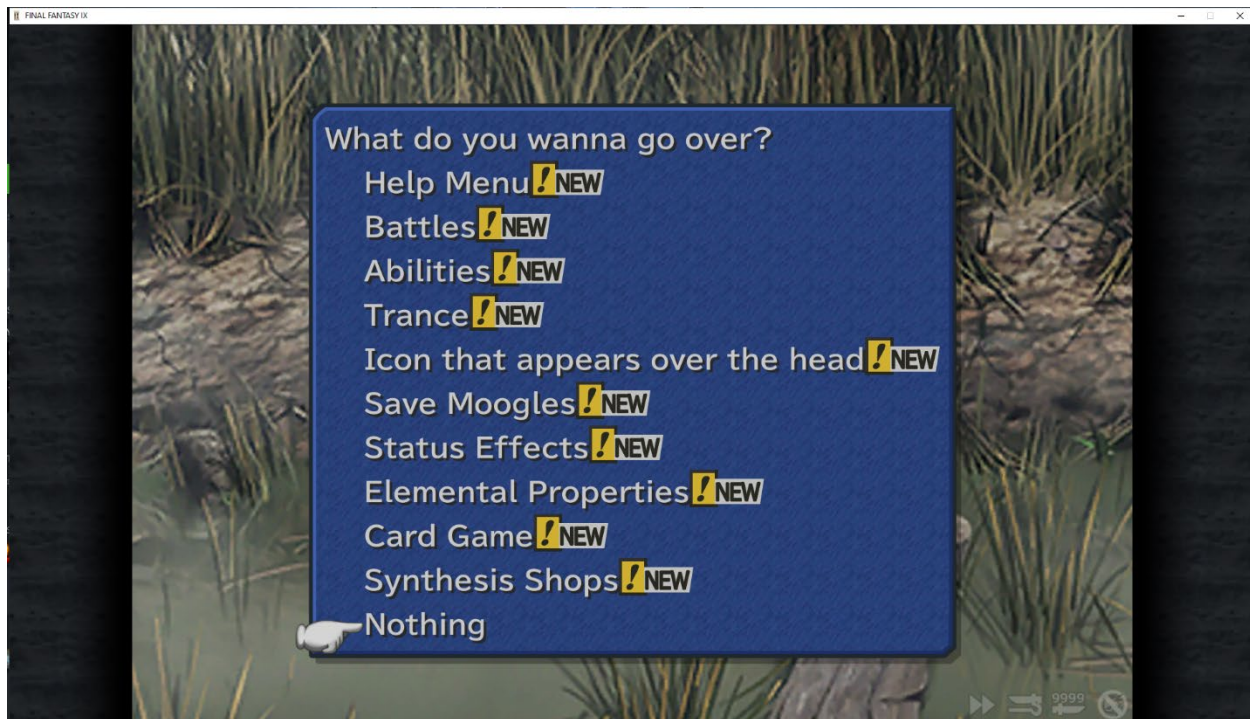


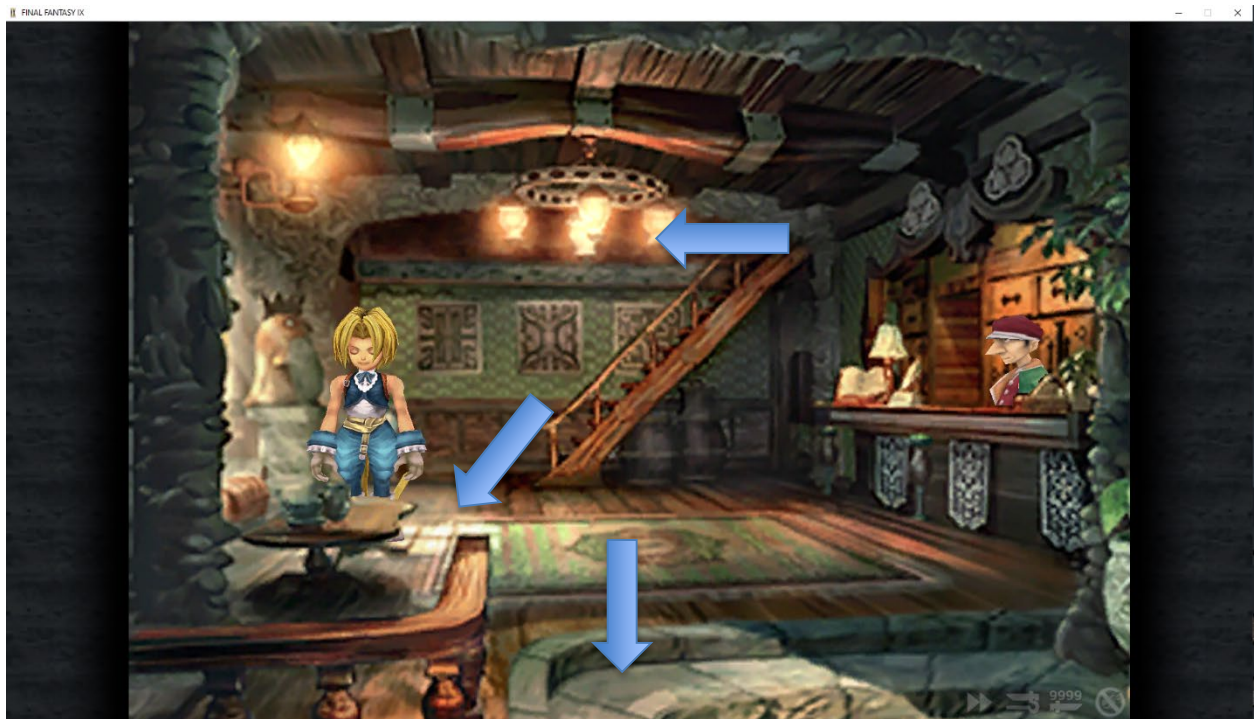


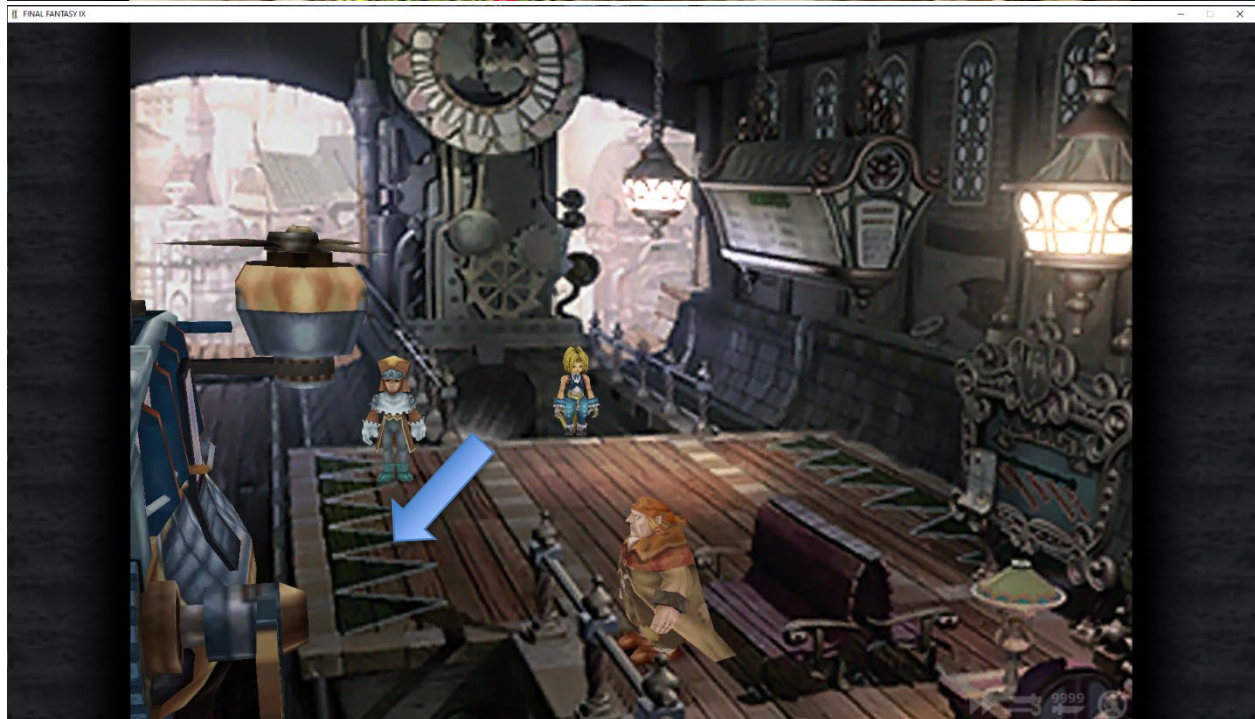


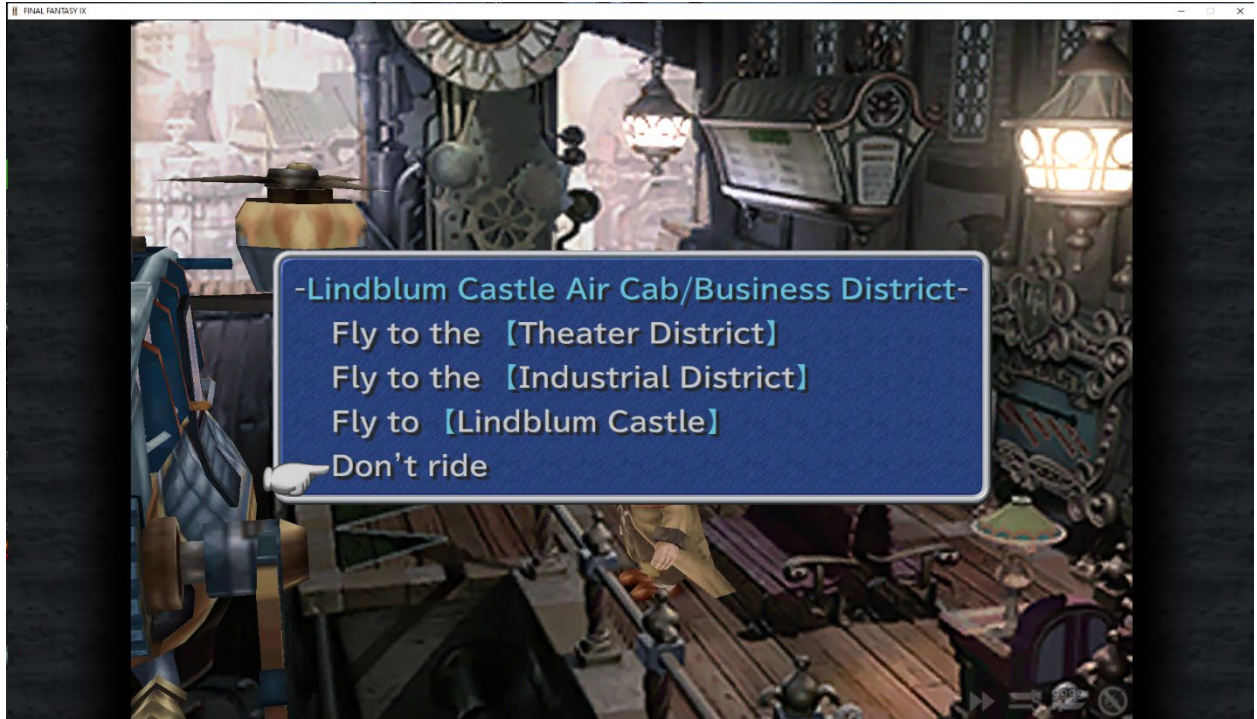


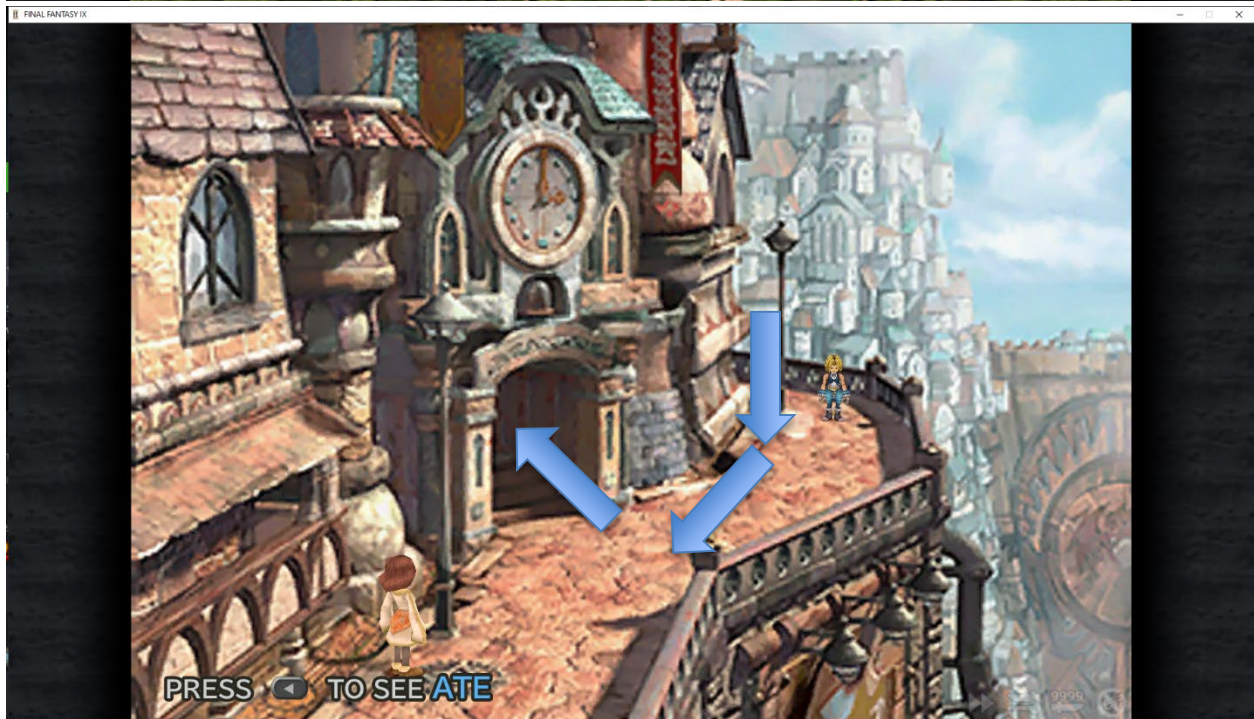






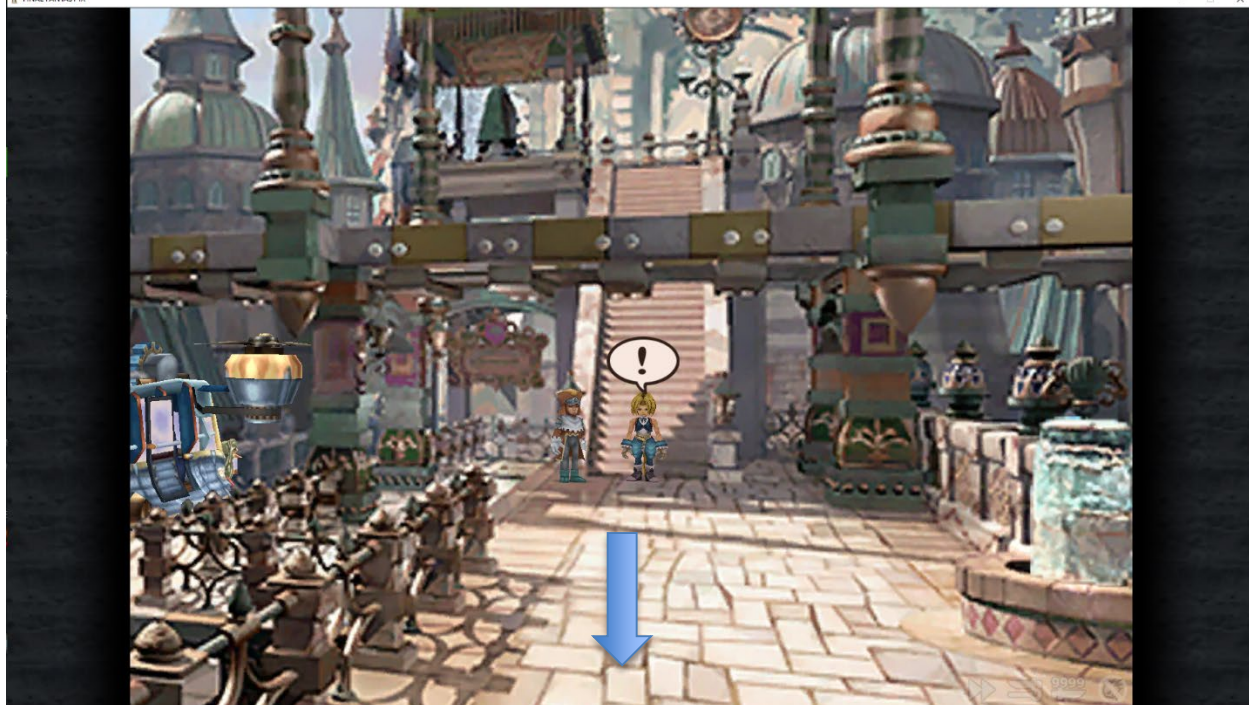














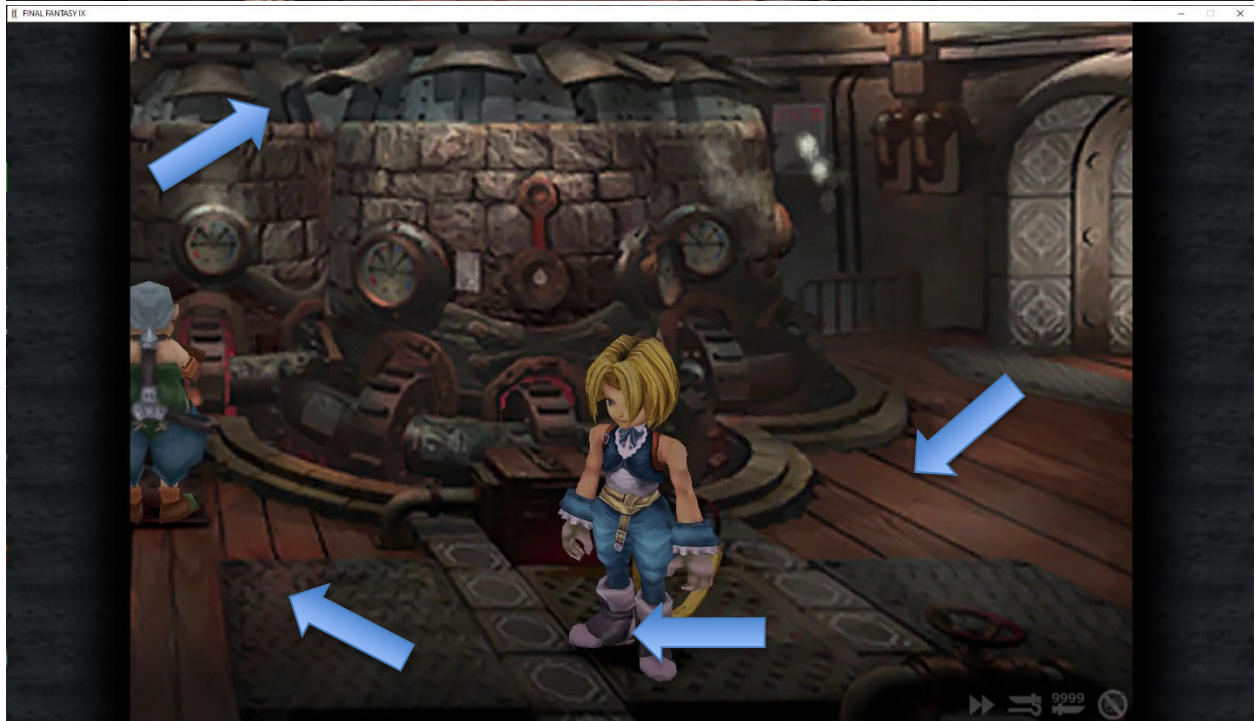








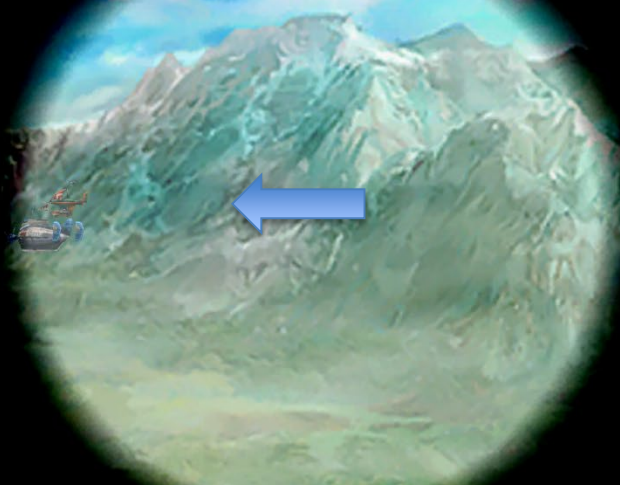








Aerbs Mountains



Alexandria is beyond those mountains.



Oh, there's South Gate. I wonder if they've started repairing it...



Aerbs Mountains



Those are the mountains that surround Burmecia.



Marshland



There's probably a lot of weird things living there.







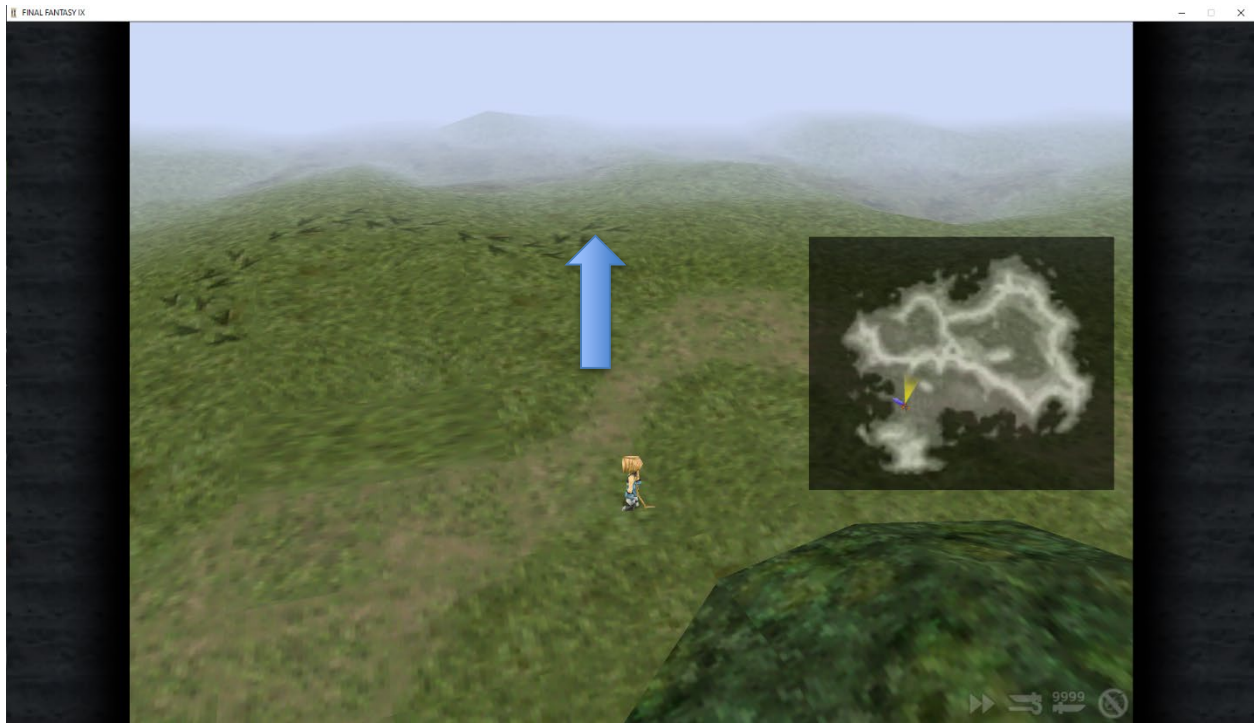




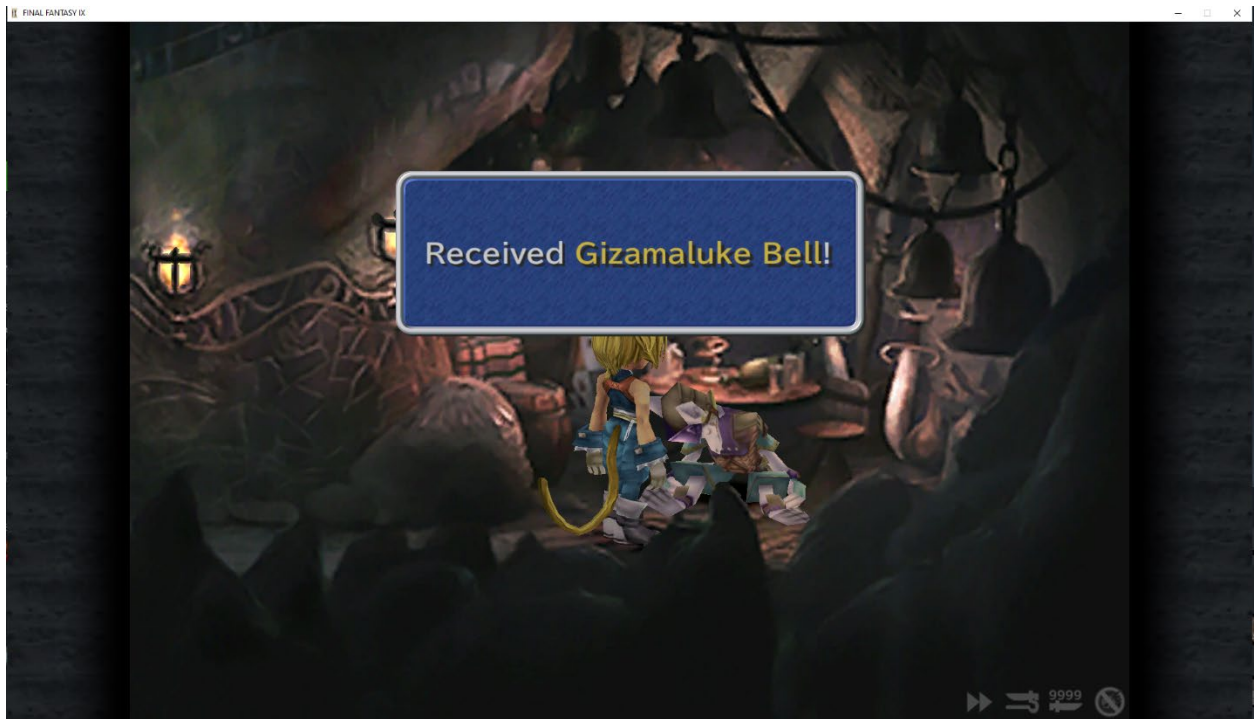




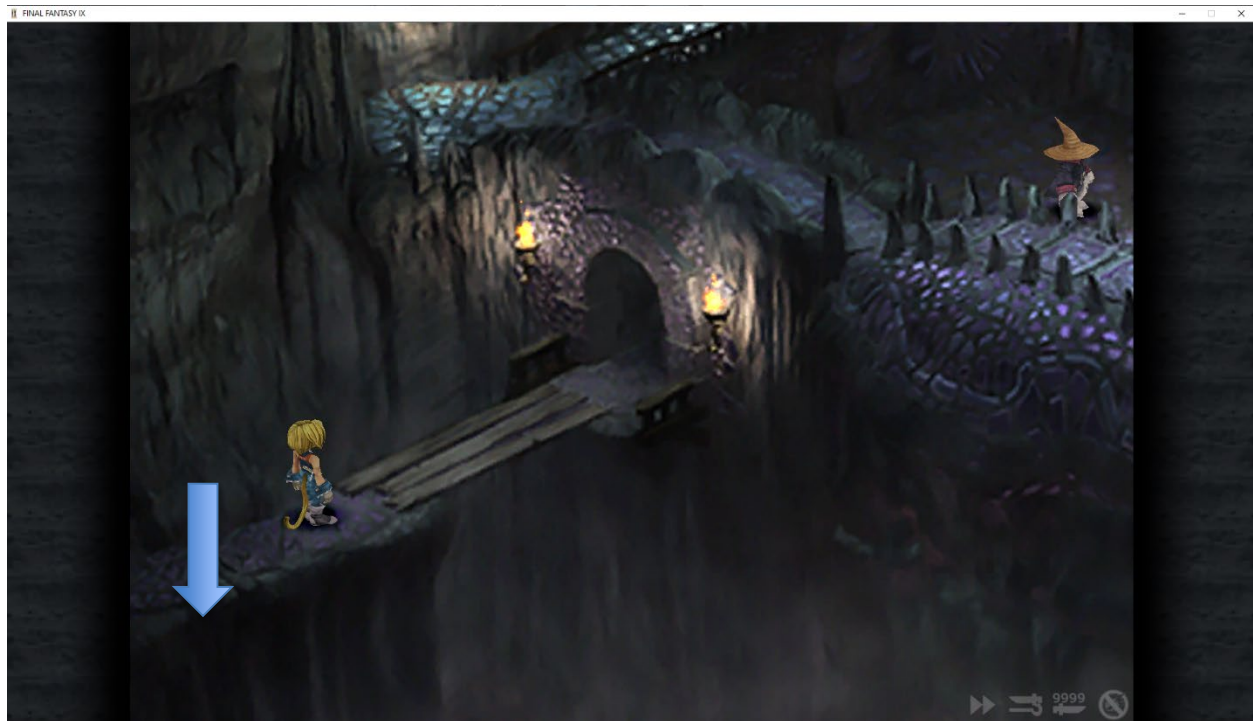




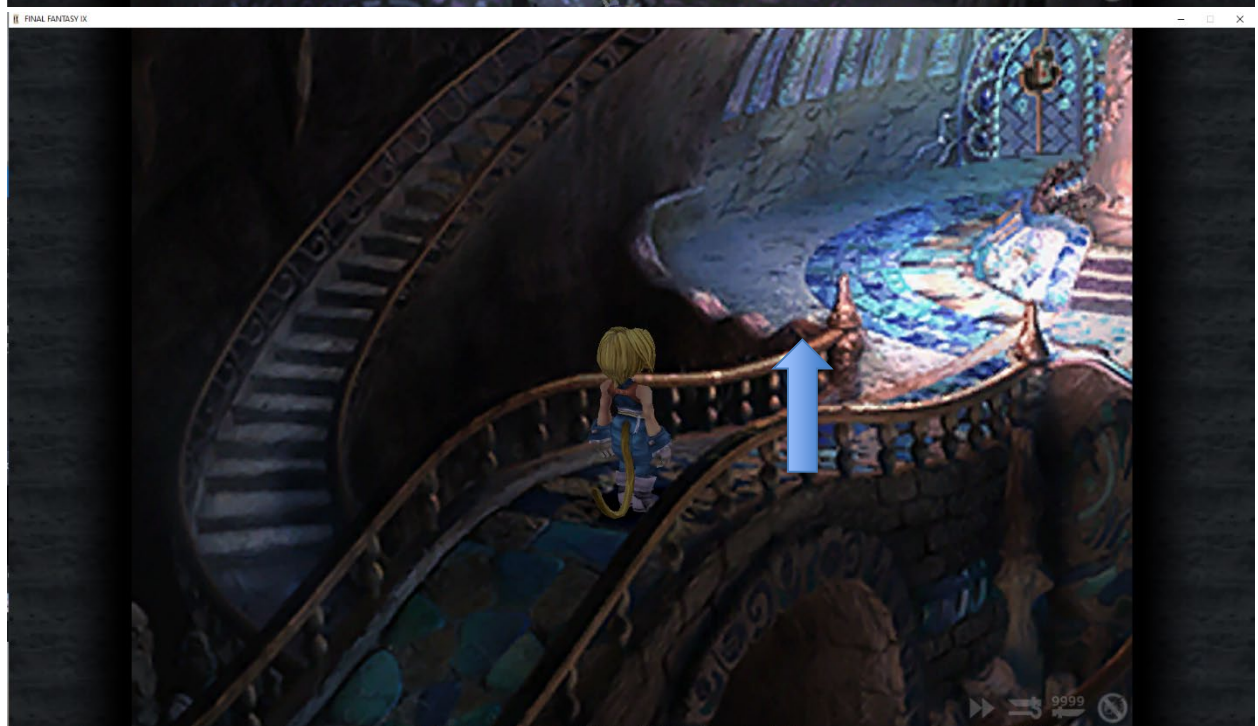




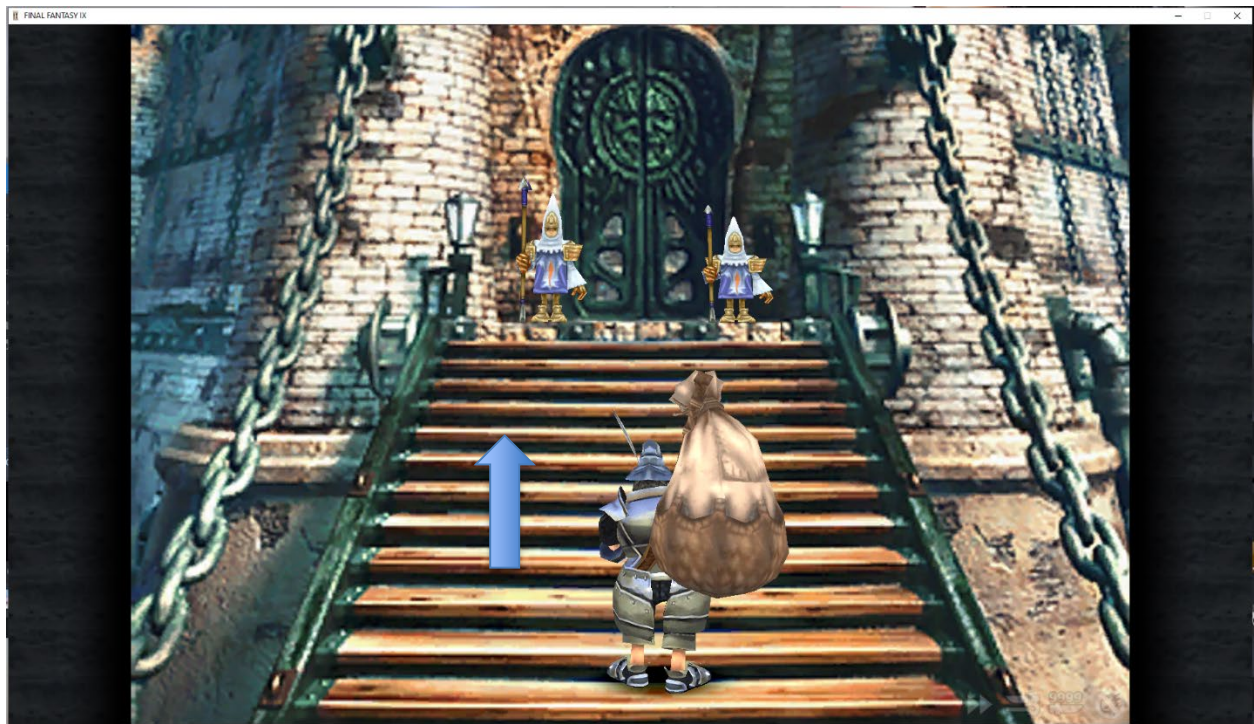
After fight, go back to dead Burmecian and grab extra bell.

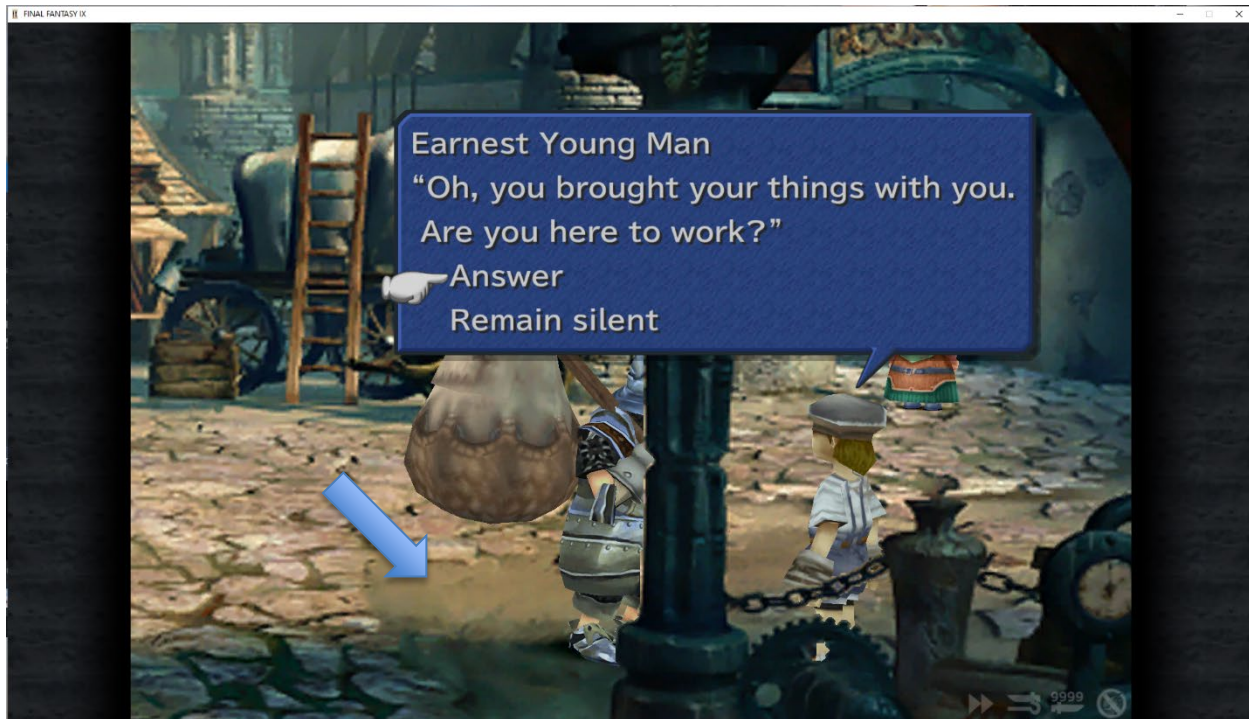
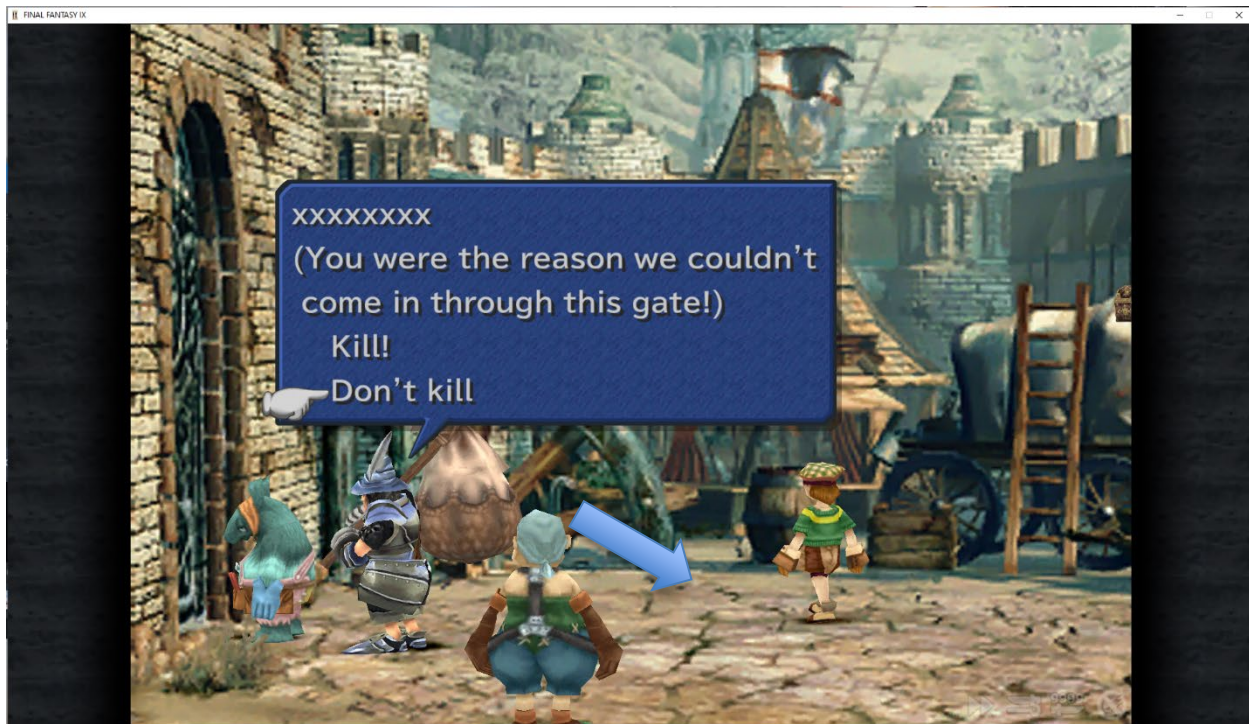


Skip 2nd Mage fight



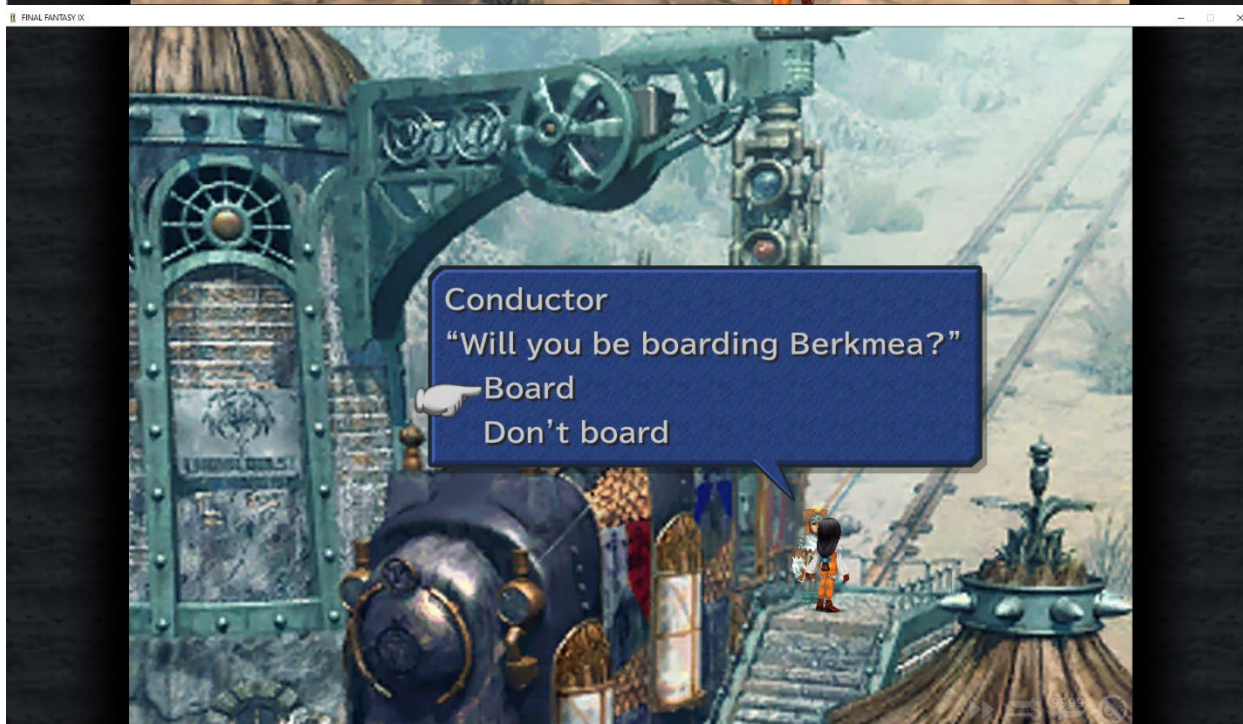






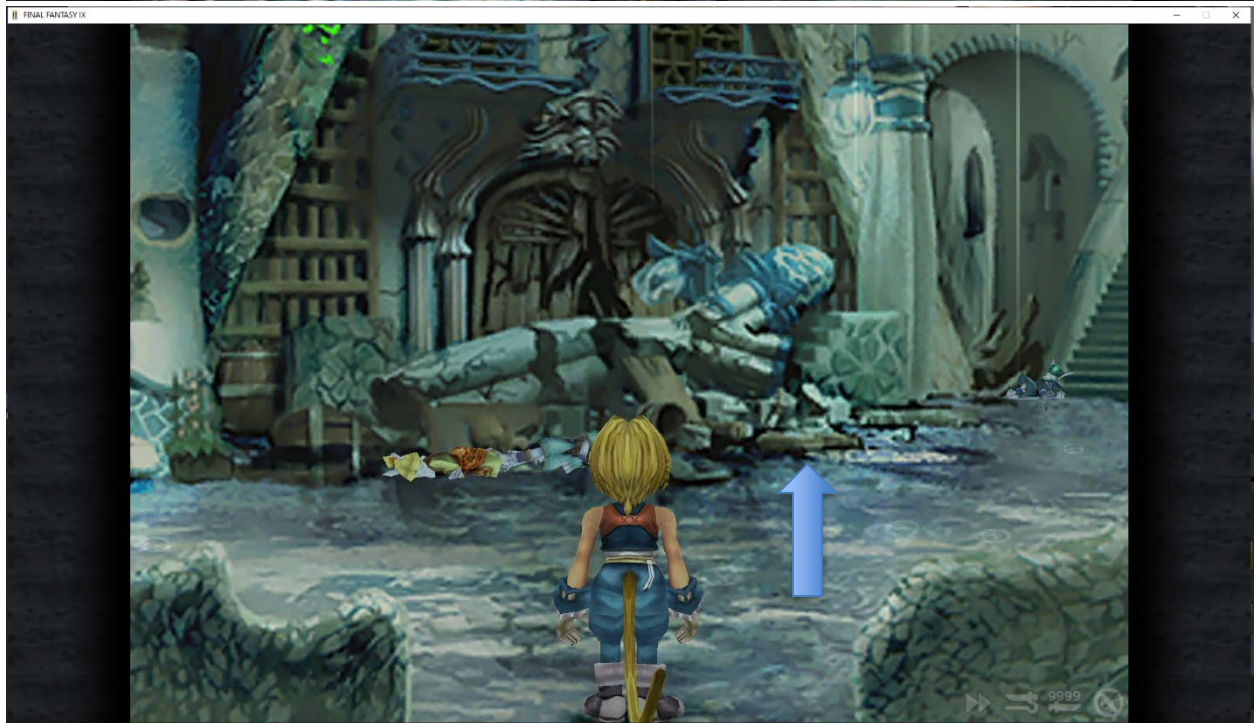




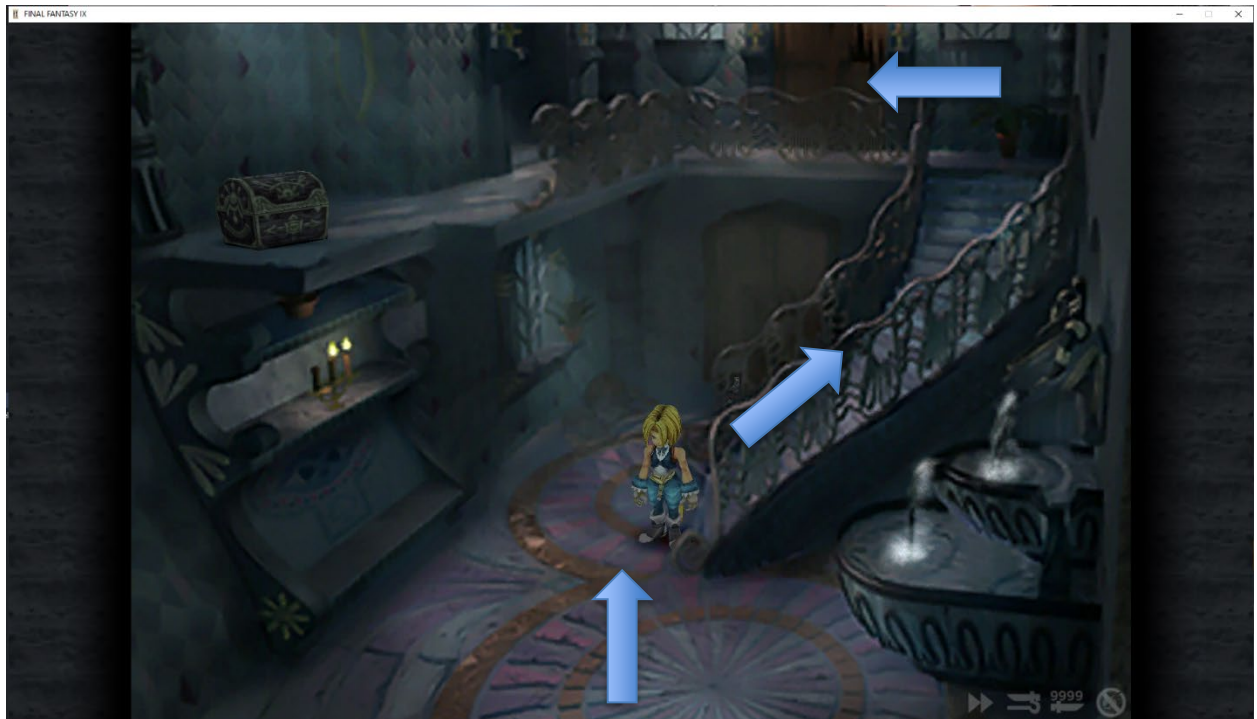








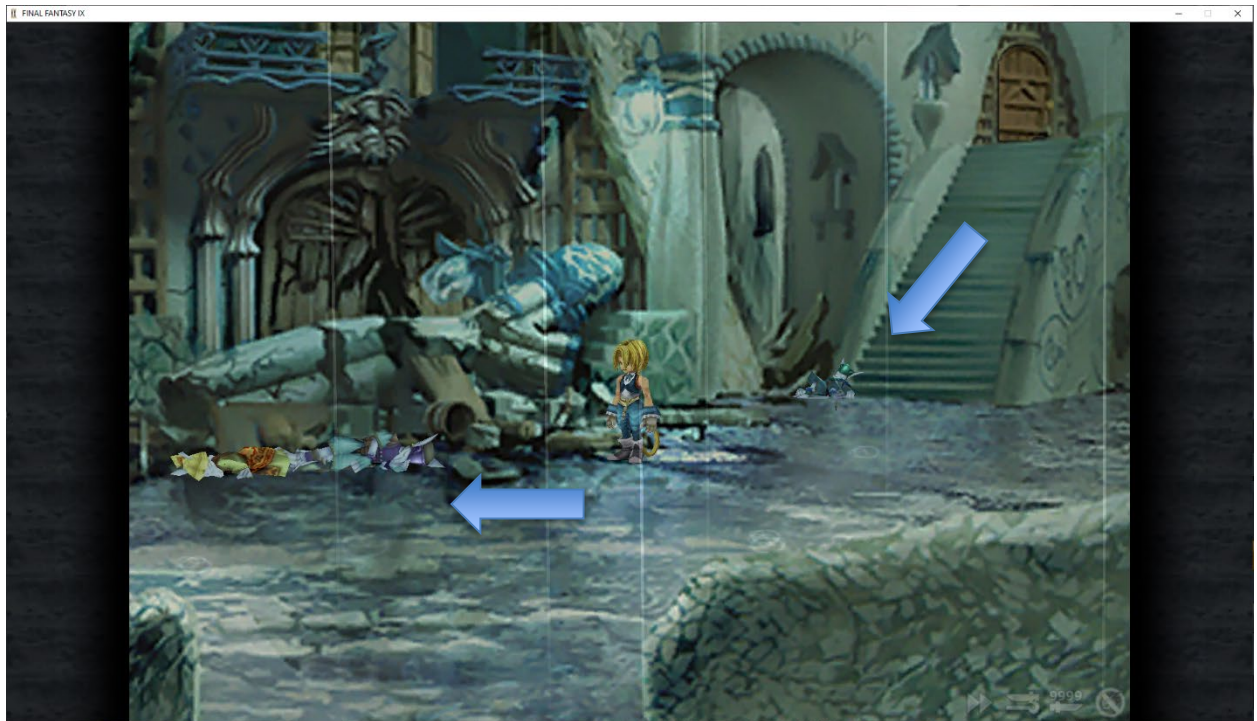






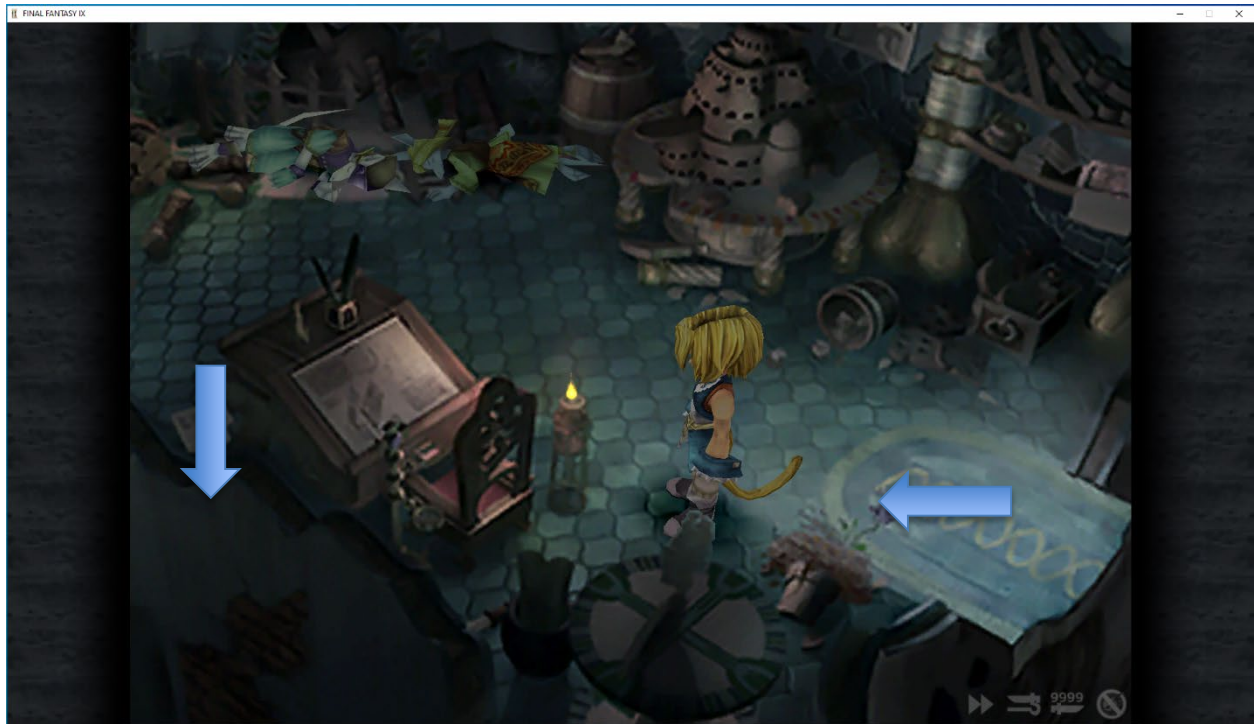






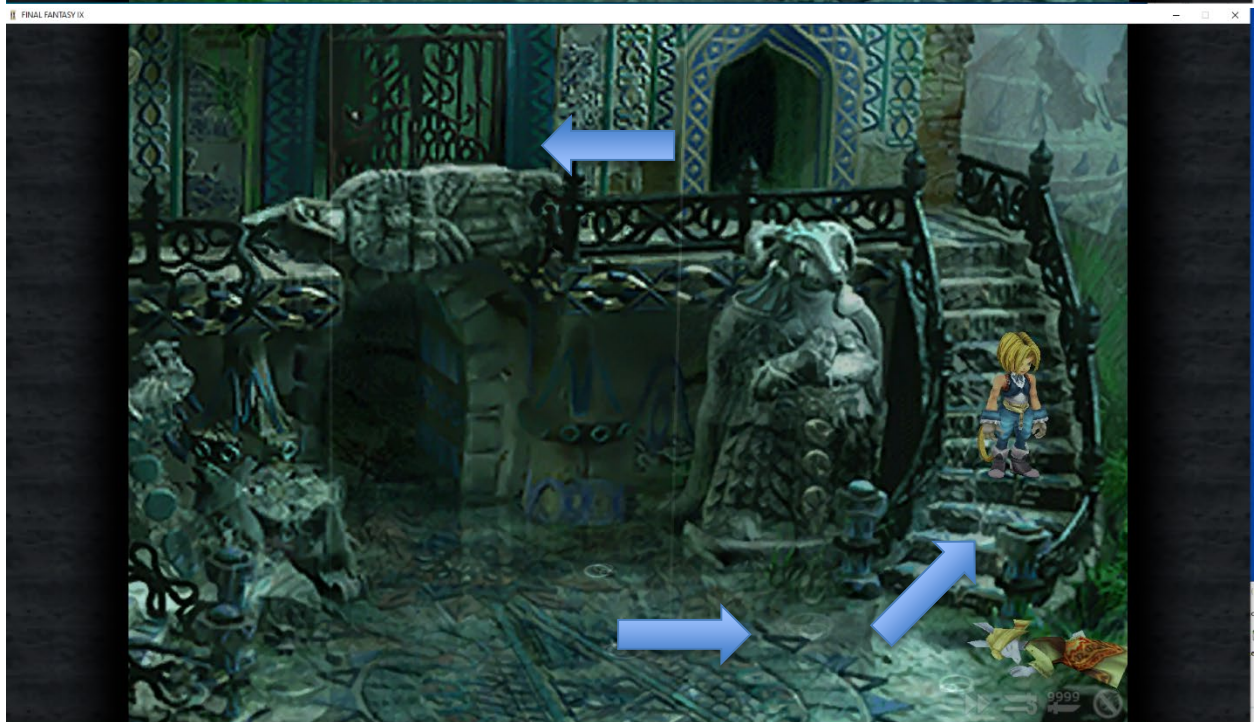




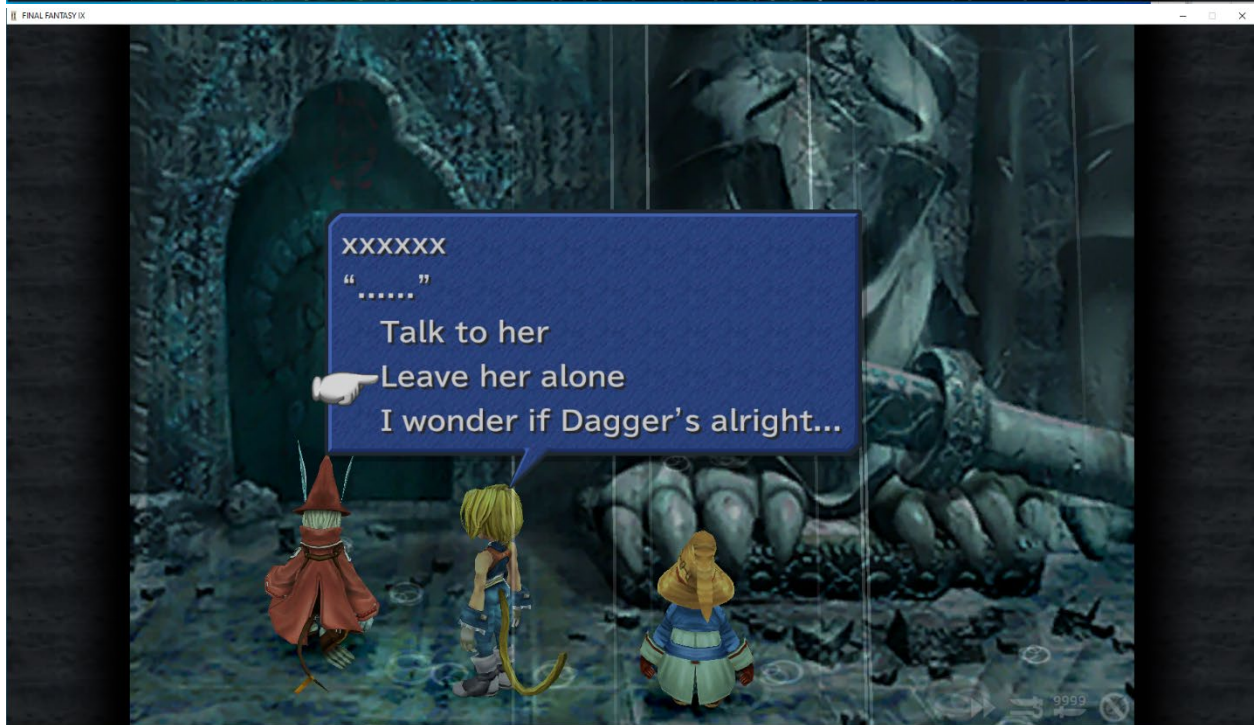












Hit Beatrix only once



Turn back on Battle Assistance if PC Skip after all Beatrix fights & Shell Dragon