**FFIV Pixel Remaster Speedrun Any%**

-----------------------------------------------------------------------------

**Baron Castle**

**Menu:**

* Message Speed: Very Fast
* Battle Mode: Very Fast
* Memory Cursor: On (Can leave off, Runner Preference)
* Continue Auto-Battle: On

Exit **far left**, another **left**, and walk down for dialogue with Rosa. Exit **down** once finished. Head to the castle tower **north** where there is dialogue with Cid. Enter the tower once finished. Head **upstairs**, talk with (maid), then head **upstairs** to rest where there is dialogue with Rosa.

**-----------------------------------------------------------------------------**

Dialogue with Kain in the Baron Castle main hall. Scrolling exposition text!

**World Map**

Head to the Chocobo Forest to the West, grab a Chocobo, and head northwest to Mist Cave

------------------------------------------------------------------------------

**Mist Cave**

Skip all chests and encounters. Mainline to the boss.

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***Mist Dragon***

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**Setup (Pre Mist):**

* *Cecil - Attack*
* *Kain - Attack, then 1 Jump*

*→ Switch to defend and auto battle when Mist Dragon turns to mist, attack/jump auto battle after*

-----------------------------------------------------------------------------

After the battle, exit Mist Cave and head east to Mist.

-----------------------------------------------------------------------------

**Mist**

Initiate cutscene. Dialogue with Kain and Rydia.

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***Rydia***

HP: ???

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**Setup:**

* Defend, Turn on auto battle

-----------------------------------------------------------------------------

After the battle, more dialogue, then head east to Kaipo. Run from all encounters.

-----------------------------------------------------------------------------

**Kaipo**

Cutscene and dialogue upon entering town.

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***Kaipo Inn Battle***

General

Baron Soldier x3

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**Setup:**

* Cecil - Attack

*→ Auto Battle*

The General will retreat once the three Baron Soldiers are slain.

***Rydia joins the party.***

------------------------------------------------------------------------------

After resting, exit the Kaipo Inn. Head **east** and enter the building to the **north**. Cutscene. Once dialogue finishes, exit house and head **south** and pick up *Ether* from top pot on the right, exit Kaipo and head to the Underground Waterway to the **northeast**.

--------------------------------------------------------------------------------------

**Underground Waterway**

Head west and run from all encounters. Talk to Tellah.

***Sage Tellah joins the party.***

Head Up left to ***Underground Waterway B2*** and head west, go down at the split in the river enter the door for a cutscene. For any encounters (You want to try to kill 1 or 2, this will ensure Cecil gets the exp he needs):

Three Fish, or Shells with Water Bug:

* Cecil -Defend
* Rydia - Defend
* Tellah - Thunder (All)

*→ Auto Battle*

Anything else:

* Flee

Head to ***Underground Waterway B3***.

**Items:**

*Bomb Fragment and Gil chests to the* ***south****.*

Head to ***Underground Waterway North Entrance***.

**Items:**

*Shadowblade and hourglass chests to the* ***east****.*

Exit **north** to World Map, then head **north** through the cave to Waterfall. Cutscene. Head to the door to the **west** to Subterranean Lake.

**Items:**

*Hades Armor and Hermes Shoes chests to the* ***east****.*

After grabbing these chests, menu.

**Menu:**

* *Rydia- Remove All*
* *Cecil - Optimal*
* *Tellah - Remove All*
* *Order - Tellah to Last Slot*

Head **north**.

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***Octomammoth***

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Setup:

* *Cecil - Attack*
* *Rydia - Defend*
* *Tellah - Defend until 1 tentacle left, Suicide if still alive*

--------------------------------------------------------------------------------------

Exit **north** to World Map. We get to watch Damcyan Castle get nuked. Yay! Head **north** to the castle.

**Damcyan Castle**

[[As soon as you enter the castle, before you walk through the gates there’s a door to the right in the sand area connected to the castle. Talk to the dying dude and he’ll let you pass through the jail. Run downstairs.]]

[[ Item Pickups:

*Elixir in lower left pot, Ether in Lower left chest, Phoenix Down lower middle chest, Holy Arrow upper right pot*

Enter the castle and walk all the way upstairs. Cutscene.

*Tellah has left the party.*

*Prince Ed****bard*** *has joined the party.*

Hovercraft get! Head **northeast** over the rocks in the ocean, then **south** once on land to get to Antlion Cave.

-------------------------------------------------------------------------------------

**Antlion Cave**

Run from all encounters.

Head west to pick up *Spider Silk* from top left chest. Head to **Antlion Cave B2** through stairs in the **southeast**. Head south and pick up *Antarctic Wind* from chest on the way and then back up north through the first door. This takes you back to another area of Antlion Cave B1. To the west is a save room. Go here.

**Items:**

*Emergency Exit, Ether, Phoenix Down in the chests.*

Head back to **Antlion Cave B2**. First head **northwest** for *Spider Silk* then Head **south** toward the boss.

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***Antlion***

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Setup:

* *Cecil - Attack*
* *Rydia - Summon Chocobo, then defend*
* *Edward - Vibe*

*→ Auto Battle*

Once the battle ends, use *Emergency Exit*.

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**World Map**

Head **north** to the rocks in the sea, then head all the way **west** where there’s more rocks. Head **south** and then **east** once on land toward Kaipo. Enter the town.

--------------------------------------------------------------------------------------

**Kaipo**

Enter the house in the **northeast** where Rosa was. Use *Sand Ruby* on her. Cutscene.

*WHM Rosa has joined the party.*

Another cutscene with Edward, then a battle.

Setup:

* Edward - Attack

*→ Auto Battle*

Cutscene. Take hovercraft to the Northeast to Mt. Hobbs

**Mt. Hobbs**

Run from all encounters.

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***Mom Bomb***

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Setup:

* Cecil - Attack
* Yang - Attack
* Rest - Defend

*→ Auto Battle*

Upon explosion:

 Setup:

* Anyone - Hourglass
* Cecil - Darkness
* Yang -Kick

*→ Auto Battle*

--------------------------------------------------------------------------------------

**World Map**

Walk East to Fabul, Run from all encounters

**Menu:**

* ***Cecil*** *- Remove All, Equip Shadowblade (Wep)*
* ***Rosa -*** *Remove All*
* ***Edward -*** *Equip Bow and Holy Arrow*

**Fabul**

Run North, detour on second screen to south exit, then enter left tower for *Bomb Fragment (Top pot), Antarctic Wind, and Zeus’ Wrath (Top left chests)* then talk to King of Fabul to trigger Captain/Guard fights

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***Fabul Invasion Battle 1***

Captain

Baron Warrior x2

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**Setup:**

* Anyone- Use Zeus’ Wrath
	+ *Guard will retreat*

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***Fabul Invasion Battle 2***

Sahagin

Domovoi

Leshy

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**Setup:**

* Auto Battle attack

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***Fabul Invasion Battle 3***

Captain

Baron Warrior x2

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**Setup:**

* Anyone - Use Antarctic Wind

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***Fabul Invasion Battle 4***

Gargoyle

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**Setup:**

* Auto Battle

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***Fabul Invasion Battle 5***

Sahagin

Domovoi

Leshy

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**Setup:**

* Auto Battle

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***Fabul Invasion Battle 6***

Captain

Baron Warrior x2

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**Setup:**

* Anyone - Use Antarctic Wind

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***Kain***

HP: ???

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Setup:

* Cecil - Defend

*→ Auto Battle*

Exit Crystal Room and immediately go left and get *Hermes Shoes* from pot

Head South and on 1f, go into left door for shop

Talk to Innkeeper for cutscene

Leave current tower, exit castle

--------------------------------------------------------------------------------------

**World Map**

Walk to ship for cutscene, after cutscene walk East to Mysidia

**Mysidia**

Head West and enter Weapon Shop and then Armor Shop

**Mysidia Weapon Shop**

**Buy:**

*Flame Rod x1*

*Crossbow x1*

**Mysidia Armor Shop**

**Buy:**

*Wizard Hat x2*

*Light Shield x1*

Head North and enter Manor of Prayers for Dialogue, menu after.

**Menu:**

* *Cecil - Deathbringer (Wep)*
* *Palom - Optimal*
* *Porom - Optimal*

(I like to sort items here, sell menu ordered for that)

**Mysidia Item Shop**

**Sell:**

*Shadowblade x1*

*Dark Sword x1*

*Spear x1*

*Staff x1*

*Ice Rod x1*

*Rod x1*

*Bow x1*

*Dreamer’s Harp x1*

*Fire Claw x1*

*Dark Shield x1*

*Dark Helm x1*

*Feathered Cap xAll*

*Leather Cap xAll*

*Hades Armor x1*

*Dark Armor x1*

*Iron Armor x1*

*Leather Garb xAll*

*Bard’s Tunic x1*

*Ruby Ring x1*

*Iron Gloves x1*

*Dark Gloves x1*

*Iron Armlet xAll*

**Buy:**

*Potion x5*

*Hi-Potion ~20*

*Phoenix Down ~10*

--------------------------------------------------------------------------------------

**World Map**

Walk east to Mt. Ordeals. (Flee from all encounters)

**Mt. Ordeals**

Run North to Palom/Porom Cutscene, then continue North until Tellah cutscene (Flee from all encounters)

Continue up the mountain to Scarmiglione (Flee from all encounters)

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***Scarmiglione 1***

Skullnant x4

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Setup:

* Cecil - Use Bomb Fragment
* Tellah - Use Potion on anyone if needed
* Palom - Twincast x2 (May need a second Cecil attack if you get Comet)

*→ Cecil Attack Porom after second twincast*

*→ Tellah Fire Palom after second twincast*

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***Scarmiglione 2***

HP: 1 Elixir

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Setup:

* Cecil - Attack Palom, Porom, or self if alive
* Palom - Thunder on self if Cecil Misses
* Tellah - Use Elixir on Scarmiglione

Walk into shrine for Paladin fight

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***Paladin Battle***

Dark Knight

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**Setup:**

* Cecil - Defend

*→ Auto Battle*

**Menu:**

* *Palom - Remove All*
* *Tellah - Optimal*
* *Porom - Remove All*
* *Cecil - Optimal, Crossbow (R. Hand), Holy Arrow (L. Hand)*
* *Order - Switch rows*

Run back down the mountain, Tellah bio on himself, then grind Cecil to level 18 using attacks. Fight encounters with Cecil Attacks unless listed below.

**Setup (Lillith):**

* Cecil - Hi Potion on Lillith

**Setup (6+ Zombies):**

* Ceil - Bomb fragment

*→ Auto Battle*

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**World Map**

Walk south to Chocobo Forest, Mysidia Area

**Menu:**

* *Items- Sort, Heal Cecil to full, Phoenix Down Tellah*

Talk to right chocobo and ride chocobo back to Mysidia

**Mysidia**

Head North and enter Manor of Prayers for Cutscene.

After cutscene, leave the Manor and enter upper right house to Devil’s Road.

**Town of Baron**

Exit Devil’s Road and head southeast, enter the Inn and speak to Yang to initiate battle

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***Baron Inn Battle 1***

Baron Guard x2

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**Setup:**

* Tellah - Bio (All)
* Cecil - Defend

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***Baron Inn Battle 2***

Monk

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**Setup:**

* Tellah - Defend
* Cecil - Defend

*→ Auto Battle until 2nd Kick, wait 2 defends then attack*

Exit the Inn and walk to Weapon/Armor shop and use the Baron Key, enter shop.

**Baron Weapon Shop**

**Buy:**

*Ice Claw x1*

*Thunder Claw x1*

**Sell (If short on gil):**

*Deathbringer x1*

**Baron Armor Shop**

**Buy:**

*Headband x4*

*Kenpo Gi x2*

Exit the Shop and walk to House in the West and use the Baron Key, enter old waterway. Menu

**Menu:**

* *Cecil - Optimal, Headband (Head)*
* *Yang - Optimal*
* *Order - Switch rows*

**Old Waterway**

**B4 -** Follow Bridges to North Exit (Flee from all encounters)

**B3 -** Head East through hidden passages in the walls, Exit North (Flee from all encounters)

**B2 -** Head North and exit (Flee from all encounters)

**B1 -** Head East then exit North (Flee from all encounters)

**Baron Castle**

Head towards throne room for dialogue with Baigan

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***Baigan***

***Left Arm***

***Right Arm***

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Setup:

* Cecil - Attack (Left Arm)
* Yang - Attack (Left Arm)
* Tellah - Thundaga (Baigan)
* Tellah - Kill palom/porom if still alive

*→ Auto Battle*

**Menu:**

* *Phoenix Down Tellah if dead*

Head towards throne room for fight with Cagnazzo

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***Cagnazzo***

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Setup:

* Cecil - Attack
* Tellah - Thundaga, Cast Bio if needed after
* Yang - Attack

*→ Auto Battle*

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**World Map**

Fly Airship Southwest to Eblan Castle

**Eblan Castle**

Head North then west and enter tower for *Bomb Core, 10k gil, and Mute Arrow*

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**World Map**

Fly Airship Directly South to Troia and enter town

**Troia**

**Troia Weapon Shop**

**Buy:**

*Great Bow x1*

**Troia Castle**

Run north to 1F, then enter door on left to cutscene with Edward. Then exit Castle

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**World Map**

Head North to Chocobo Village and speak to first black chocobo (Flee from all encounters)

Fly East then enter Magnetic Cavern

**Magnetic Cavern**

**B1 -** Head East then South to exit (Flee from all encounters)

**B2 -** Head to Northwest exit (Flee from all encounters)

**B3 -** Head South, enter South door and pick up *Spider Silk* from middle chest and *Hourglass* from right chest, then West, Then exit far north (Flee from all encounters)

**??? -** Exit first door to the West (Flee from any encounters)

**B4 -** Head North to exit then menu

**Menu:**

* *Items - Ether Tellah*
* *Cid - Iron Arrow (Wep)*
* *Abilities - Cura (All) with Cecil if needed*

Head North to initiate fight which should immediately end, cutscene then real fight

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***Dark Elf***

***Dark Dragon***

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Setup:

* Yang - Attack
* Cid - Defend
* Cecil - Attack
* Tellah - Berserk (Cecil)
* Tellah - Bio Cid, Defend

*→ Auto Battle*

Setup (After transform):

* Tellah - Hourglass

*→ Auto Battle*

Exit Crystal room and menu

**Menu:**

* *Abilities- Cure party with Cecil only if low HP, then cast teleport*

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**World Map**

Get on chocobo, it will fly you back to Chocobo Village, retalk to black chocobo and fly to Troia

**Troia Castle**

Run to throne room for cutscene

**Tower of Zot**

**1F -** Run to East side of room, then exit through North Door (Flee from all encounters on all floors)

**2F -** Head West, Then South, Then North. Open chest and fight monsters inside for *Flame Sword*

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***Monster Chest Battle***

Fiery Hound

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**Setup:**

Auto Battle

**3F -** Run to South of room, then follow the outer path to next floor

**4F -** Follow outer path and exit East

**5F -** Head south and enter first door to save room

**Save Room -** Touch safe point then menu

**Menu:**

* *Cecil - Equip Great Bow, Mute arrow*
* *Items - Ether Tellah if MP low*

Exit Save room then head Northwest on 5F for boss fight

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***Magus Sisters***

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Setup:

* Yang - Attack (Front > Back)
* Cecil - Attack (Cindy - Middle)
* Tellah - Thundaga (Front > Back)

*→ Auto Battle (Manually choose Tellah’s Target)*

Enter door straight ahead then head North for scripted fight and cutscenes. Menu after Rosa and Kain join

**Menu:**

* *Cid - Remove All*
* *Cecil - Optimal, Equip Headband*
* *Rosa - Crossbow (R. Hand), Holy Arrow (L. Hand), Headband (Head)*
* *Yang - Prisoner’s Wear (Body)*
* *Kain - Headband (Head), Kenpo Gi (Body)*
* *Abilities - Rosa -Cura (All)*

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***Barbariccia***

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Setup:

* Yang - Use Bomb Core at full Health, then attack when revived
* Kain - Jump
* Cecil - Use Hermes Shoes (Self)
* Cid - Defend, Attack self if he gets Tornado’d
* Rosa - Berserk (Cecil), Then Slow Barbariccia, then attack

*→ Auto Battle*

**Baron Castle**

After the cutscene, head down the tower then menu

Exit Castle Baron

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**World Map**

Enter airship and fly directly south to Agart

**Agart**

Run straight forward and interact with the well. Use the Magma Rock then exit town

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**World Map**

Enter airship and fly and interact with Crater for cutscene. After cutscene, enter Dwarven Castle

**Dwarven Castle**

Walk North to throne room for dialogue

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***Calcobrena***

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**Setup (Calca and Brinas):**

Kain - Attack (Brina - Front)

Cecil - Attack (Different Brina - Front)

Yang - Attack (Different Brina - Front)

Rosa - Berserk (Cecil), Blink on Cecil, Kain, then attack

*→ Auto Battle*

Seup (Calcobrena):

 Kain - Jump

 Yang - Attack

 Rosa - Attack after Blinks

*→ Auto Battle*

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***Golbez***

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Setup (Golbez):

* Yang - Defend
* Kain - Jump (Can time this to avoid dying in scripted event)
* Cecil - Attack
* Rosa - Defend

*→ Auto Battle*

Leave Throne room then head East on 1F to staircase then shop

**Dwarven Castle Armor Shop**

**Buy:**

*Sage’s Miter x1*

*Sage’s Surplice x1*

*Rune Armlet x2*

Head up stairs to the East and pick up *Dwarven Axe* from chest then head to the top of the tower

Pick up *Power Armlet* from West Chest, *Elixir* from South chest. Then head back down to the shop floor and enter Northwest staircase

Run to other shop an d refresh on Hi Potions and Phoenix Downs

Talk to dwarf by the staircase to get access to secret area and enter.

In floor B2, head to the Southwest staircase to the dwarven base

In dwarven base head to the west and interact with pot for a full heal, then exit south to World Map

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**World Map**

Walk West, then Walk North to the Tower of Babil and enter. (Flee from all encounters)

**Tower of Babil - Underworld**

**1F -**Run North and enter door (Flee from all encounters on all floors)

**2F -** Run all the way South, circle around first room then head North and enter door

**3F -** Head North to outer path, pick up *Cat Claw* from chest, then follow outer path to door and enter

**4F -** Follow path North to the Northwest door and enter

**5F -** Follow path around room to the Northeast door and enter

**6F -** Enter only door that is close to you

**7F -** Head south to chest to pickup *Dry Ether* head Northeast and enter door

**8F -** Menu then head to boss fight

**Menu:**

* *Yang - Cat Claw (Ice Claw/R. Hand), Power Armlet (Arms)*
* *Kain - Dwarven Axe (L. Hand)*
* *Rydia - Wizard’s Hat (Head), Flame Rod (R. Hand)*
* *HEAL IF LOW*

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***Barnabas/Doctor***

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**Setup:**

Yang - Attack (Barnabas)

Cecil - Attack (Doctor)

Kain - Jump (Doctor)

Rydia - Summon Titan

Rosa - Attack Doctor

*→ Auto Battle*

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***Dr. Lugae***

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**Setup:**

Yang - Focus

Rosa - Berserk (Yang)

Kain - Defend

Rydia - Defend

Cecil - Defend

*→ Auto Battle*

**8F -** Head back to door to 7F

**7F -** Head West then North to door to 6F

**6F -** Enter door closest to you to 5F

**5F -** Begin heading back the way you came, but divert to north path in the middle of room. Use Lugae’s Key

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***Tower of Babil Encounter***

Goblin Captain x3

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**Setup:**

Cecil - Attack

Yang - Attack

Kain - Attack

**5F -** Head Northwest to 4F door

**4F -** Head Back across the bridges you came then enter the Right door to the South

**3F -** Head back around the outer path to 2F door

**2F -** Head back to North door to 1F

**1F -** Head south and Exit Tower

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**World Map**

Fly the airship North back to Baron Castle

**Baron Castle**

Head North until you enter the castle, then go up East Staircase. Follow path until you are outside again and talk to guy on the left for cutscene

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**World Map**

Fly the airship Northeast then North to pickup Hovercraft. Then fly Northwest to wrap around the map to southwest continent. Drop off Hovercraft and land.

Take hovercraft on rocks to Cave of Eblan at the south of island.

**Cave of Eblan**

**B1 -** Head to Southwest exit to Eblan Settlement (Flee from all encounters on all floors)

**Settlement -** Head West and enter 2nd door (First one that is surrounded by 2 guards) and shop

**Eblan Settlement Weapon Shop**

**Buy:**

*Ice Lance x1*

*Icebrand x1*

Head West and enter staircase

**Path to Tower -** Head North to next floor

Loop around the room to the Other South staircase

Head to secret area immediately to the right and open both chests for *2 Elixirs* Then Head South to the wall then grab left chest for a *Spider’s Silk.* Continue East around path and grab first chest for *Silver Hourglass* Then head North and exit room.

Head North for cutscene with Edge Then exit North

**Tower of Babil**

**B1 -** Head North for small scene with Edge. Then make your way around the room to door in the South (Flee from all encounters on all floors)

**B2 -** Head around the room and menu

**Menu:**

* *Edge - Remove All, Equip Cat Claw*
* *Cecil - Icebrand (R. Hand)*
* *Kain - Optimal, Black Belt Gi (Body), Green Beret (Head), Power Armlet (Arms)*

**B2 -** Continue around the outside of the room to B3

**B3 -** Enter door closest to you to B4

**B4 -** Head East and follow path to B3

**B3 -** Head North to Far Right door to B4

**B4 -** Enter closest door to you

**B5 -** Go down left bridge and then up the middle path to cutscene

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***King of Eblan/Queen of Eblan***

HP: A lot

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**Setup:**

Edge - Defend

Rosa - Defend

Kain - Defend

Rydia - Defend

Cecil - Defend

*→ Auto Battle*

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***Rubicante***

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**Setup:**

Edge - Use Spider’s Silk (Rubicante)

Rosa - Defend

Kain - Jump

Rydia - Summon Shiva, Use blizarra if you don’t have ATB full when he opens up

Cecil - Defend (Can attack but be careful cause of fira counter)

*→ Auto Battle (Stop Auto Battle when he cloaks himself and heal up, continue when he opens up)*

Head North to Crystal Room Trap

**Underworld 8F -**After the fall, head south and enter door (Flee from all encounters on all floors)

**Underworld 7F -** Head North and enter door

**Underworld 6F -** Head to Southwest door for cutscene

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**World Map**

Fly the airship Southeast back to Dwarven Castle

**Dwarven Castle**

Walk North to throne room for dialogue, then head back and on 1F head West to staircase and then shop in next room (Middle Dwarf).

Exit up Northeast staircase and enter first room for cutscene with Cid

Exit room head left then menu

**Menu:**

* *Items - Phoenix down anybody dead, Sort Items*

Exit Castle

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**World Map**

Fly the airship to the Northwest corner of underworld and enter Sylvan Cave

**Sylvan Cave**

**B1 -** Head directly south to staircase (Flee from all encounters)

**B2 -** Loop around starting East to staircase behind you

**B3 -** Head IMMEDIATELY right into hidden area to move to doorway in chest room

**B2 -** Follow path to bottom chest group. Open Left one in the line for *Maiden’s Kiss*, and bottom left chest for *Ether* then fall in the hole to your left

**B3 -** Head North then at the end of the path, go left into hidden area and step on pedestal

**Hidden Chamber** - Hi potion Kain then Open bottom middle chest for monsters

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***Sylvan Cave Chest***

Malboro x4

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**Setup:**

Edge - Use Silver Hourglass (All Enemy)

Rydia - Summon Titan, then fire all

Kain - Attack (1 Attack on each Malboro)

*→ After Rydia’s Second Titan, Kain attacks her (Fight should end with only Kain alive)*

Exit Cave to the East

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**World Map**

Menu Immediately

**Menu:**

* *Kain - Avenger (L. Hand)*
* *Items - Heal Kain to full*

Get on airship and fly to southern continent cave surrounded by walls, enter Sealed Cavern

**Sealed Cavern**

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***Trap Door Encounter***

Trap Door x1

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**Setup:**

 **Use this for all Trap Door encounters in Sealed Cavern**

Auto Battle

Walk forward to door and use Luca’s Necklace (Flee from all encounters except trap doors on all floors)

**B1 -** Head South and climb down rope, then head West and climb up rope, interact with door for battle

Fight both doors in this room then exit Southeast.

**B2 -** Head East, then follow path North to doors. Fight all doors. Enter the left most door and open right chest for *Black Cowl*

**B2 -** Head all the way west, then South and interact with the Southwest door for Trap Door encounter.

Enter doorway then run forward for chest containing *Ether* then exit via southwest staircase.

**B3 -** Fight Trap door thenHead directly South and exit room.

Fight right most door then Head down the rope in the center of the room, then exit via the West staircase

**Save Room -** Head South (Avoid Save platform) and exit room

**B4 -** Loop around outer path in the room and exit via the staircase in the middle

**B5 -** Head North and interact with door for Trap Door encounter

**Crystal Room -** Heal Kain to full then head North and interact with Dark Crystal. Exit Room for Demon Wall fight.

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***Demon Wall***

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**Setup:**

Auto Battle

Exit Sealed Cavern the way you came in for cutscene.

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**World Map**

Get on airship and fly Northeast back to Dwarven Castle

**Dwarven Castle**

Walk North to throne room for cutscene. Afterwards, head South through all the rooms and exit the castle.

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**World Map**

Get on airship and fly to the Northeast corner and interact with crater to return to the surface.

Fly East to the tip of the Southeast continent and enter Mysidia for cutscene.

After cutscene enter the Lunar Whale and interact with Crystal to go to the moon.

Fly the Lunar Whale Southeast until you see the palace, then land at the staircase and enter Lunar Path

**Western Lunar Path -** Run North, grab Lunar curtain from upper chest and exit (Flee from all encounters)

Walk Southeast and enter Eastern Lunar Path

**Eastern Lunar Path -** Run South and exit (Flee from all encounters)

Walk Northwest to Crystal Palace and enter for cutscene with FuSoYa. Then head back the way you came to Lunar Whale and interact with Crystal.

**Giant of Babil**

**1F -** Run forward and take the North Teleporter exit (Flee from all encounters)

**Neck -** Run South to immediate exit

**Chest -** Menu Immediately

**Menu:**

* *Rydia - Whip (R. Hand)*
* *FuSoYa - Flame Rod (R.Hand), Rune Armlet (Arms)*
* *Rosa - Kinesis Staff (R.Hand)*
* *Order - Swap Rows*

**Chest -** Head West then follow the outer path around the room, exit North

**Stomach -** Run East, then go up first path and run around to exit

**Inner Path -** Simply run around path until NPC, talk to shop

**Giant of Babil Shop**

**Buy:**

*Rage of the Gods ~17*

*Arctic Wind ~1*

*(Can buy as many Hi Potions and Phoenix Downs as you want)*

**Inner Path -** Run north to exit

**Stairwell -** Run North for battle

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***The Four Fiends***

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**Setup (Scarmiglione):**

Edge - Use Elixir (Scarmiglione)

FuSoYa - Use Hermes Shoes (Self)

Cecil - Use Lunar Curtain, then Cover FuSoYa

Rosa - Use Elixir (Scarmiglione)

Rydia - Use Potion (Scarmiglione)

**Setup (Cagnazzo):**

Edge - Use Rage of the Gods (If not dead)

FuSoYa - Use Thundaga

Cecil - Use Rage of the Gods (If not dead)

Rosa - Use Rage of the Gods (If not dead)

Rydia - Use Rage of the Gods (If not dead)

**Setup (Barbariccia):**

FuSoYa - Cast Holy Twice

Everyone Else - Revive everyone and heal Cecil and FuSoYa

When ready to move on - FuSoYa Blizzaga, then Rage of the gods with someone else, then arctic wind

**Setup (Rubicante):**

FuSoYa - Cast Blizzaga

Anyone Else Alive - Heal FuSoYa (Use Elixir first)

**Menu:**

* *Order - Swap Rows back to normal*
* *Items - Ether FuSoYa, Phoenix Down Cecil and Rosa, Hi-Potion them to full HP*

**CPU-** Run North for battle

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***CPU***

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**Setup:**

FuSoYa - Flare (Defense Node)

Cecil - Attack (CPU)

Rosa - Use Kinesis Staff (CPU)

FuSoYa - Flare (CPU)

*→ Repeat (Don’t auto Battle, FuSoYa is faster than Rosa)*

Cecil - Dry Ether on FuSoYa when his MP runs out

FuSoYa - Meteor

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**World Map (Moon)**

Re-enter Airship and interact with Lever in the back. Fly North and land above the stairs you landed at before.

Make your way back to the Crystal Palace

**Crystal Palace**

**1F -** Run forward and take the North exit

**2F -** Run to the East wall, then move towards the center and interact with middle portal.

**Lunar Subterrane**

**Menu:**

* *Items - Phoenix Down All Dead Party Members, Hi-Potion them to full HP*

**B1 -** Run South and exit (Flee from all encounters)

**B2 -** Run East through hidden passageway then run North and West to exit

**B3 -** Run South and exit through first door

**B4 -** Run east then down stairs, then Continue East and down stairs to enter cave.

**Cave -**Run around room hugging the South wall, pick up chest for *X-Potion* then exit to your right.

**B4 -** Run South and Exit

**B5 -** Run down stairs then enter cave to your left

**Cave -** Run North then East through secret passageway to exit

**B5 -** Run West to cave

**Cave -** Run North to exit

**B5 -** Run East then exit south

**B6 -** Run South down the right staircase and run around the East to cave

**Cave -** Exit Northeast

**B7 -** Run around outside of room and head down stairs to exit

**B8 -** Make your way around the roomthen run south to exit

**B9 -** Head South down Stairs, then go right for chest containing *Elixir*. Then continue around the room to exit.

**B10 -** Work your way around the room then exit area south.

**B11 -** Make your way around the room, menu before exiting.

**Menu:**

* *Items - Sort*
* *Kain - Avenger (L. Hand), Power Armlet (Arms), Black Belt Gi (Body), Black Cowl (Head)*

**B12 -** Run North for Cutscene

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***Zeromus***

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I’ve made a short video on how to handle Zeromus on Current Patch as its easier to explain via speech.

[**https://www.youtube.com/watch?v=Ds2f2zTzItc**](https://www.youtube.com/watch?v=Ds2f2zTzItc)