



## **Underhill Reception Programme of Study**

Autumn	1. Early mathematical experiences (3-4 weeks)	<ul> <li>match equal sets using one-to-one correspondence</li> <li>match unequal sets using one-to-one correspondence</li> <li>compare objects according to size compare sets without counting order objects according to length or height</li> </ul>
		order sets without counting
	2. Pattern and early number (2 weeks)	<ul> <li>recognise, create and describe patterns</li> <li>describe and create patterns that are the same and different count</li> <li>1, 2 or 3 objects reliably recognise if a number of objects is the same or different (working with numbers 1, 2 and 3)</li> <li>count one, two or three objects, images or sounds reliably</li> <li>recognise the numerals 1, 2 and 3</li> <li>create representations for numbers 1, 2 and 3</li> </ul>
	3. Numbers within 6 (2 weeks)	<ul> <li>say which number is one more or one less than a given number estimate a         number of objects and check by counting         count reliably with numbers from 1 to 6 Create         representations for numbers 1- 6</li> </ul>
		place numbers 1-6 in order
		• say which number from 1-6 is one more or one less than a given number
		recognise the numerals 1-6
		understand the conservation of number
	4. Addition	add and subtract two single-digit numbers
	and	estimate a number of objects and check by counting up to 6
	subtraction	<ul> <li>introduce the concept of 0 as the empty set subitise within 5</li> <li>represent and use number bands within 5</li> </ul>
	within 6	<ul> <li>represent and use number bonds within 5</li> <li>use quantities and abjects to add and subtract two single digit numbers</li> </ul>
		use quantities and objects to add and subtract two single-digit numbers
	(1 week)	
	E. Managerran	<ul> <li>use everyday language to talk about size, weight, capacity</li> <li>estimate, measure, weigh and compare and order objects</li> </ul>
	5. Measures	<ul> <li>compare objects and quantities solve size problems related to</li> </ul>
		measures
	(1 week)	
	6. Shape and sorting	<ul> <li>explore characteristics of everyday objects and shapes and use mathematical language to describe them</li> </ul>
	sorting	<ul> <li>shows an interest in shape and space by playing with shapes by sustained</li> </ul>
	(1 week)	construction activity
	(Tweeky	• explore characteristics of everyday objects and shapes (focusing on 3-D shapes)
		use positional language
		use mathematical language associated with shape
		classify and sort everyday objects





Spring	7. Numbers within 10 (2 weeks)	<ul> <li>say which number is one more or one less than a given</li> <li>number estimate a number of objects and check by counting</li> <li>count reliably with numbers from 1 to 10 develop an understanding of zero</li> <li>create representations for numbers 0-10</li> <li>place numbers 0-10 in order</li> <li>recognise the numerals 0-10</li> <li>use ordinal numbers: 1<sup>st</sup>, 2<sup>nd</sup>last</li> <li>understand the conservation of numbers</li> </ul>
-	8. Calendar and time	<ul> <li>use everyday language to talk about time, days of the week and months of the year</li> <li>measures short periods of time in simple ways orders</li> </ul>
	(1 week)	<ul><li>and sequences familiar events</li><li>use ordinal numbers: 1st, 2ndlast</li></ul>
-	9. Addition and subtraction within 10	<ul> <li>estimate a number of objects and check by counting up to 10 add and subtract two single-digit numbers and count on or back to find the</li> <li>answer use quantities and objects to add and subtract two single-digit numbers</li> </ul>
	(1 week) 10. Grouping and sharing (2 weeks)	<ul> <li>solve practical problems that involve combining groups of 2, 5 or 10, or sharing into equal groups</li> <li>solve practical problems that involve grouping and sharing explore counting on in steps of 2 from zero</li> </ul>
	11. Number patterns within 15 (2 weeks)	<ul> <li>say which number is one more or one less than a given number estimate</li> <li>a number of objects and check by counting         <ul> <li>count reliably with numbers from 0 to 15</li> <li>Create representations for numbers 0-15 place</li> <li>numbers from 0-15 in order</li> <li>considering equal and unequal groups</li> </ul> </li> </ul>
	12. Doubling and halving (1 week)	<ul> <li>solve problems, including doubling, halving and sharing Explore the relationship between doubling and halving</li> </ul>
	13. Shape and pattern (1 week)	<ul> <li>talk about properties of shapes explore characteristics of everyday objects and shapes and use</li> <li>mathematical language to describe them explore characteristics of everyday objects and shapes (focusing on 2-D shapes)</li> <li>use mathematical language associated with shape</li> </ul>





•	classify and sort shapes
•	recognise, create and describe patterns with shapes
•	use mathematical language to describe size and position





Summer	14. Securing addition and subtraction facts (2 weeks)	<ul> <li>estimate a number of objects and check by counting up to 20 add and subtract two single-digit numbers and count on or back to find the answer</li> <li>explore the relationship between addition and subtraction compare quantities and objects to solve problems</li> <li>solve problems, including doubling, halving and sharing</li> <li>say which number is one more or one less than a given number</li> <li>use quantities and objects to add and subtract two single-digit numbers</li> </ul>
	15. Number patterns within 20 (2 weeks)	<ul> <li>count reliably with numbers from one to 20 place numbers from</li> <li>0-20 in order say which number is one more or one less than a given number solve practical problems that involve grouping and sharing</li> <li>Create representations for numbers 0-20</li> <li>estimate a number of objects and check by counting, considering equal</li> </ul>
	16. Number patterns beyond 20 (1 week)	<ul> <li>and unequal groups</li> <li>say which number is one more or one less than a given</li> <li>number solve problems including grouping and sharing</li> <li>estimate a number of objects and check by counting count reliably to 50 explore counting on and back from any number within 50</li> <li>place numbers from 0-50 in order</li> </ul>
		<ul> <li>estimate a number of objects and check by counting</li> <li>solve practical problems that involve combining groups of 2, 5 or 10, or sharing into equal groups</li> </ul>
	17. Money (1 week)	<ul> <li>compare quantities and objects to solve problems</li> <li>use everyday language to talk about money, recognise coins up to 50p and their values</li> <li>compare the value of coins</li> <li>use quantities and objects to count on and back to add and subtract</li> </ul>
	18. Measures (2 weeks)	<ul> <li>use everyday language to talk about size, weight,</li> <li>capacity estimate, measure, weigh and compare and</li> <li>order objects compare objects and quantities solve size problems involving measures</li> <li>explore measuring objects using non-standard units</li> </ul>
	19. Exploration of patterns within number	<ul> <li>solve problems including grouping, sharing, doubling and halving</li> <li>Records using marks that they can interpret and explain Begins to identify own mathematical problems based on own interests and fascinations</li> </ul>
	(2 weeks)	