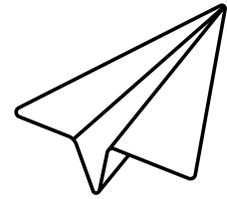


Paper Airplane Contest



Rules and regulations

- 1) The contest will consist of 5 minutes to construct a paper airplane from a single sheet of paper.
- 2) Then each player will be given a 2 minute window to throw their plane.
- 3) Failure to throw your plane by the time allotted will result in a no fly.
- 4) The plane must be launched by one person throwing it unaided from behind a straight launch line marked on the floor.
- 5) Touching the launch line or any point beyond during the launch is considered an invalid attempt.
- 6) After all planes are thrown for that round the distances are notated and a new member will attempt to make their airplane.
- 7) Each team will get three chances to construct and throw their planes. Each attempt is made by a different member from their team.
- 8) This means one member will construct, one member will throw for three rounds. This means all 6 members will be involved in the event.
- 9) Each team may choose who will construct and who will throw each plane, but no member may be involved twice during the contest.

Scoring

1. After Each plane is thrown the distance will be calculated for the planes that landed inbounds.
2. Any plane that is thrown out of bounds will not be calculated.
3. The points will be awarded by feet. So 1 point for every foot the plane is in the air.
4. The distance does not count any sliding across the ground.
5. If a plane flies 25ft and slides for 6 more feet the score is 25.