

## **April XTC Club Match**

**Sponsored by: Des Moines Rifle and Revolver Club**

**DATE:** Saturday April 29th, 2023

**LOCATION:** Des Moines Rifle and Revolver Club range in Van Meter, IA, about 20 miles west of Des Moines. Take I-80 to Van Meter exit, # 113, turn south into town. Cross railroad tracks and take first left to the range entrance.

The Gate has been moved further East than in the past, it is now built into the range property line. The smallbore range is on the south part of that range, cross the bridge and take the road to the right up the hill. The Smallbore Range faces north.

### **FOR INFORMATION CONCERNING MATCH**

**CONTACT:** John Wilson 1416 NW Spruce Dr, Ankeny IA 50023

[jmwdistro@gmail.com](mailto:jmwdistro@gmail.com) 515-776-0500 cell

**RULES:** Current CMP rules apply

**REGISTRATION FEES:** Adult Entry \$30.00 for daily aggregate

Junior Entry \$15.00 for daily aggregate

**INDIVIDUAL ENTRIES:** Advance individual entries are requested to prepare the range and target needs. A simple email or text message will suffice.

Make checks payable to John Wilson. Checks will be held until after the match.

**START TIME: Registration opens at 8:00, firing begins at 9am**

Slow fire matches will use Convertible Sighters

Use of an chamber Safety flags are required at all times other than when in prep or during match

### **CMP HIGHPOWER RIFLE STANDARD COURSE**

**MATCH 1: Standing Slow Fire 200 yards**

Two sighters, 20 record shots in a block time of 25 minutes

**MATCH 2: Sitting Rapid Fire 200 yards**

Two sighters & 2 strings of 10 shots with a magazine change in 60 seconds

**MATCH 3: Prone Rapid Fire 300 yards**

Two sighters & 2 strings of 10 shots with a magazine change in 70 seconds

**MATCH 4: Prone Slow Fire 600 yards**

Two sighters, 20 record shots in a block time of 25 minutes

**MATCH 5: Slow Fire Aggregate**

Aggregate of match 1 & 4

**MATCH 6: Rapid Fire Aggregate**

Aggregate of Match 2 & 3

**MATCH 5: 800 Aggregate**

Aggregate of matches 1, 2, 3 & 4.

**TARGETS:** Silver Mountain Electronic targets will be used for all matches. Scorers are required to watch all slow fire shots go into the target using their spotting scopes. Rapid fire, scorers watch the firer and confirm that 10 shots were fired in the allotted time period.

If a scorer watches a bullet enter the target of their shooter during a slow fire match and no indication on the target is given, grant the firer another shot. Be sure to check with scorers of adjacent targets to rule out a crossfire.

If during a rapid fire string the scorer validates that 10 shots were fired but 9 or less shots registered the firer is given the option to refire the string.

Scoring on electronic targets requires more attention than on conventional targets. We would not grant a shooter a free shot if they crossfired on conventional targets, we should not do the same on electronic targets.

**CATEGORIES:**

High Junior (<21 yrs of age), High Senior (>60 yrs of age), High Iron sights, High Any Sights, F-Class

**CLASSIFICATION:**

<b>Highpower Rifle Classifications</b>					
	HighMaster	Master	Expert	Sharpshooter	Marksman
<b>Highpower</b>	≥98.0	97.99-95.0	94.99-90.0	89.99-85.0	≤85.0

**5.0 RIFLES AND EQUIPMENT**

Disciplines With Classifications. The CMP Competitor Classification System is available for the Highpower Rifle events (Rules 5.3, 5.4, 5.5, 29 5.10) fired with the Service Rifle (Rules 4.1.1, 4.1.3, 4.1.4), Alternative Rifle (Rule 4.1.2) and Match Rifle (Rule 4.1.5).