

index Name, Alignment Race (subrace or nationality) Subclass of Commoner (speciality or deity); Armor Class; hit points; speed; **Strength** **Dexterity** **Constitution** **Intelligence** **Wisdom** **Charisma**; Senses; Languages; Traits; *wizard cantrips* (to hit, range; damage, damage type); attack (to hit, range; damage, damage type or save DC, duration), silver pieces, copper pieces

001 Euphemia Silverfrond, CE Elf (Wood) Artisan (alchemist); AC 10; 6 hp; spd 35; S9 D10 C10 I9 W16 C15; Perception 15, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; mace (+1; 1d6-1 B)

002 Kerri Brawnnavil, NG Human (Tethyrian) Artisan (alchemist); AC 11; 7 hp; spd 30; S13 D12 C10 I10 W9 C8; Perception 9; Common, Abyssal; light hammer (+3, range 20/60; 1d4+1 B)

003 Cefrey Hornraven, LE Human (Illuskan) Artisan (alchemist); AC 13; 6 hp; spd 30; S11 D16 C9 I7 W9 C11; Perception 9; Common, Undercommon; club (+2; 1d4 B), 6 cp

004 Esvele Amblecrown, CN Human (Tethyrian) Artisan (alchemist); AC 9; 2 hp; spd 30; S13 D9 C8 I14 W13 C8; Perception 11; Common, Dwarvish; club (+3; 1d4+1 B), 8 sp

005 Lureene Greycastle, NG Human (Tethyrian) Artisan (alchemist); AC 8; 9 hp; spd 30; S12 D7 C18 I11 W14 C9; Perception 12; Common, Deep Speech; light crossbow (+0, range 80/320; 1d8-2 P), 4 sp, 3 cp

006 Bardryn Torunn, NE Dwarf (Hill) Artisan (brewer); AC 8; 5 hp; spd 25; S16 D6 C13 I4 W11 C12; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+5; 1d10+3 S), 4 sp, 4 cp

007 Carric Moonwhisper, CN Elf (High) Artisan (brewer); AC 9; 5 hp; spd 30; S6 D9 C8 I14 W15 C9; Perception 14, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *mage hand*; longsword (+0; 1d10-2 S), 9 cp

008 Naivara Moonwhisper, CE Elf (High) Artisan (brewer); AC 12; 4 hp; spd 30; S15 D14 C12 I15 W7 C10; Perception 10, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *fire bolt* (+4, range 120; 1d10 fire); longsword (+4; 1d10+2 S), 1 sp

009 Carric Silverfrond, CG Elf (Wood) Artisan (brewer); AC 13; 1 hp; spd 35; S16 D16 C6 I8 W10 C6; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+5; 1d6+3 P), 4 sp

010 Kithri Goodbarrel, LG Halfling (Stout) Artisan (brewer); AC 8; 3 hp; spd 25; S12 D7 C10 I7 W10 C10; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B), 7 sp, 4 cp

011 Sergor Marsk, NG Human (Damaran) Artisan (brewer); AC 11; 6 hp; spd 30; S14 D13 C12 I10 W13 C13; Perception 11; Common, Elvish; dart (+4, range 20/60; 1d4+2 P), 8 sp, 7 cp

012 Bardryn Fireforge, LG Dwarf (Hill) Artisan (calligrapher); AC 9; 3 hp; spd 25; S7 D8 C15 I10 W7 C9; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+0, range 20/60; 1d4-2 B), 7 sp, 3 cp

013 Vondal Balderk, CG Dwarf (Hill) Artisan (calligrapher); AC 9; 8 hp; spd 25; S7 D8 C11 I8 W14 C12; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; club (+0; 1d4-2 B), 2 cp

014 Finellen Loderr, LN Dwarf (Hill) Artisan (calligrapher); AC 8; 3 hp; spd 25; S14 D7 C13 I16 W10 C10; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+4; 1d10+2 B), 7 sp

015 Flint Ironfist, LE Dwarf (Hill) Artisan (calligrapher); AC 11; 4 hp; spd 25; S8 D13 C13 I15 W14 C11; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; club (+1; 1d4-1 B), 8 sp

016 Perrin Torunn, LG Dwarf (Mountain) Artisan (calligrapher); AC 10; 5 hp; spd 25; S11 D11 C16 I9 W13 C10; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+2; 1d10 B), 1 cp

017 Errich Huang, LG Halfling (Lightfoot) Artisan (calligrapher); AC 12; 5 hp; spd 25; S16 D15 C7 I12 W9 C6; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; dart (+5, range

20/60; 1d4+3 P), 2 sp

018 Evendur Oakenheel, LN Human (Chondathan) Artisan (calligrapher); AC 9; 7 hp; spd 30; S8 D9 C11 I12 W13 C10; Perception 11; Common, Celestial; club (+1; 1d4-1 B), 8 cp

019 Amber Balderk, LG Dwarf (Hill) Artisan (carpenter); AC 12; 4 hp; spd 25; S13 D14 C11 I18 W9 C12; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+3; 1d10+1 B), 8 sp

020 Enialis Gemblossom, CG Elf (Wood) Artisan (carpenter); AC 13; 9 hp; spd 35; S8 D17 C13 I12 W11 C9; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+5, range 150/600; 1d8+3 P), 6 sp

021 Khemed Chien, CG Elf (Wood) Artisan (carpenter); AC 9; 9 hp; spd 35; S11 D9 C14 I10 W11 C16; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+1, range 80/320; 1d6-1 P)

022 Cade Thorngage, LG Halfling (Stout) Artisan (carpenter); AC 10; 5 hp; spd 25; S7 D11 C14 I11 W12 C6; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+0; 1d4-2 B), 6 sp, 8 cp

023 Blath Lackman, N Human (Illuskan) Artisan (carpenter); AC 7; 1 hp; spd 30; S14 D5 C8 I7 W10 C11; Perception 10; Common, Halfling; club (+4; 1d4+2 B)

024 Nedda Battlehammer, LG Dwarf (Hill) Artisan (cartographer); AC 9; 7 hp; spd 25; S3 D8 C12 I9 W6 C14; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (-2, range 20/60; 1d4-4 B)

025 Dagnal Gorunn, CE Dwarf (Mountain) Artisan (cartographer); AC 12; 3 hp; spd 25; S14 D14 C15 I7 W12 C9; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+4; 1d10+2 B), 2 sp, 3 cp

026 Caelynn Siannodel, CN Elf (High) Artisan (cartographer); AC 9; 5 hp; spd 30; S14 D9 C9 I4 W7 C10; Perception 10, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *prestidigitation*; longbow (+1, range 150/600; 1d8-1 P), 9 sp

027 Birel Gemblossom, NG Elf (High) Artisan (cartographer); AC 11; 6 hp; spd 30; S14 D12 C11 I15 W11 C5; Perception 12, darkvision; Common, Elvish, Goblin; keen senses, fey ancestry, trance; *dancing lights*; longsword (+4; 1d10+2 S), 6 sp

028 Peren Iphelkiir, CN Elf (Wood) Artisan (cartographer); AC 10; 4 hp; spd 35; S8 D11 C9 I13 W11 C14; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+1; 1d10-1 S), 1 sp

029 Laucian Nightbreeze, NG Elf (Wood) Artisan (cartographer); AC 12; 1 hp; spd 35; S10 D15 C11 I15 W9 C16; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+4; 1d6+2 P), 3 cp

030 Trym Goodbarrel, NG Halfling (Stout) Artisan (cartographer); AC 12; 5 hp; spd 25; S12 D15 C5 I12 W11 C10; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B)

031 Orsik Ungart, LG Dwarf (Hill) Artisan (cobbler); AC 13; 9 hp; spd 25; S8 D16 C13 I14 W11 C7; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+1, range 20/60; 1d4-1 B), 9 sp, 2 cp

032 Quillathe Greenbottle, NG Halfling (Lightfoot) Artisan (cobbler); AC 10; 2 hp; spd 25; S13 D11 C3 I6 W7 C15; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; mace (+3; 1d6+1 B), 7 sp

033 Shin On, LE Human (Shou) Artisan (cobbler); AC 11; 5 hp; spd 30; S10 D13 C12 I18 W13 C9; Perception 11; Common, Giant; unarmed strike (+2; 1 B), 3 cp

034 Igan Uuthrakt, LG Human (Mulan) Artisan (cobbler); AC 7; 5 hp; spd 30; S10 D5 C16 I11 W13 C8; Perception 11; Common, Celestial; club (+2; 1d4 B), 7 cp

035 Dain Loderr, NG Dwarf (Hill) Artisan (cook); AC 10; 3 hp; spd 25; S7 D10 C13 I6 W11 C6; Perception 10, darkvision; Common, Dwarvish;

dwarven resilience, stonemasonry; warhammer (+0; 1d10-2 B), 8 cp

036 Hlin Dankil, LN Dwarf (Hill) Artisan (cook); AC 10; 6 hp; spd 25; S10 D11 C12 I9 W12 C12; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; handaxe (+2, range 20/60; 1d6 S)

037 Finellen Brawnnavil, LN Dwarf (Mountain) Artisan (cook); AC 6; 2 hp; spd 25; S16 D3 C8 I10 W9 C14; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; light hammer (+5, range 20/60; 1d4+3 B)

038 Delg Rumnaheim, N Dwarf (Mountain) Artisan (cook); AC 10; 5 hp; spd 25; S14 D10 C9 I8 W12 C16; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; battleaxe (+4; 1d10+2 S)

039 Falkrunn Rumnaheim, NG Dwarf (Mountain) Artisan (cook); AC 11; 4 hp; spd 25; S11 D12 C12 I16 W16 C9; Perception 13, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; club (+2; 1d4 B), 5 cp

040 Finellen Rumnaheim, LG Dwarf (Mountain) Artisan (cook); AC 13; 6 hp; spd 25; S11 D16 C17 I11 W9 C13; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; club (+2; 1d4 B), 7 sp, 4 cp

041 Hadarai Amastacia, CE Elf (Wood) Artisan (cook); AC 13; 3 hp; spd 35; S9 D16 C10 I10 W13 C9; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+5, range 80/320; 1d6+3 P), 6 sp, 2 cp

042 Finnan Brushgather, CG Halfling (Lightfoot) Artisan (cook); AC 12; 6 hp; spd 25; S9 D15 C6 I9 W9 C7; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; unarmed strike (+1; 1 B), 6 sp

043 Osborn High-hill, CG Halfling (Lightfoot) Artisan (cook); AC 8; 2 hp; spd 25; S11 D7 C13 I15 W4 C13; Perception 7; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B), 7 sp

044 Portia Goldpetal, LE Halfling (Stout) Artisan (cook); AC 10; 6 hp; spd 25; S9 D10 C17 I11 W8 C6; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; light hammer (+1, range 20/60; 1d4-1 B), 9 sp, 5 cp

045 Ander Brushgather, LG Halfling (Stout) Artisan (cook); AC 11; 1 hp; spd 25; S10 D13 C7 I11 W10 C11; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B)

046 Roscoe Goodbarrel, LG Halfling (Stout) Artisan (cook); AC 11; 5 hp; spd 25; S10 D12 C9 I14 W11 C12; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B), 2 cp

047 Thoradin Goodbarrel, LG Halfling (Stout) Artisan (cook); AC 11; 3 hp; spd 25; S9 D12 C10 I15 W10 C14; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; spear (+1, range 20/60; 1d6-1 P), 1 cp

048 Kildrak Anskuld, NE Human (Mulan) Artisan (cook); AC 9; 6 hp; spd 30; S13 D9 C18 I15 W11 C9; Perception 10; Common, Elvish; light hammer (+3, range 20/60; 1d4+1 B), 9 sp, 4 cp

049 Darwin Evenwood, CN Human (Chondathan) Artisan (cook); AC 9; 6 hp; spd 30; S7 D8 C12 I13 W9 C9; Perception 9; Common, Dwarvish; shortbow (+1, range 80/320; 1d6-1 P)

050 Peren Kulenov, NG Human (Damaran) Artisan (cook); AC 13; 10 hp; spd 30; S7 D16 C14 I12 W12 C14; Perception 11; Common, Gnomish; club (+0; 1d4-2 B), 3 sp

051 Thola Uuthrakt, NE Dwarf (Hill) Artisan (glassblower); AC 7; 2 hp; spd 25; S7 D4 C10 I8 W8 C8; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; light hammer (+0, range 20/60; 1d4-2 B), 8 cp

052 Esvele Amakiir, LE Dwarf (Mountain) Artisan (glassblower); AC 11; 6 hp; spd 25; S9 D12 C12 I12 W15 C14; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; light hammer (+1, range 20/60; 1d4-1 B), 1 sp, 2 cp

053 Felosial Moonbrook, CG Elf (High) Artisan (glassblower); AC 11; 7 hp; spd 30; S8 D13 C12 I8 W11 C7; Perception 12, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *dancing lights*; longsword (+1; 1d10-1 S), 2 sp, 2 cp

054 Enialis Hilltopple, CG Elf (Wood) Artisan (glassblower); AC 11; 1 hp; spd 35; S8 D12 C5 I12 W12 C10; Perception 13, darkvision; Common,

Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+3; 1d6+1 P), 8 cp

055 Erdan Hilltopple, LG Halfling (Stout) Artisan (glassblower); AC 11; 4 hp; spd 25; S9 D13 C11 I9 W5 C12; Perception 7; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+1; 1d4-1 B)

056 Grim Amblecrown, LG Human (Tethyrian) Artisan (glassblower); AC 9; 6 hp; spd 30; S11 D9 C11 I7 W14 C13; Perception 12; Common, Gnomish; light crossbow (+1, range 80/320; 1d8-1 P), 2 cp

057 Dona Iphelkiir, LE Human (Turami) Artisan (glassblower); AC 10; 8 hp; spd 30; S13 D10 C13 I8 W7 C15; Perception 8; Common, Elvish; club (+3; 1d4+1 B)

058 Dorn Greycastle, NG Human (Chondathan) Artisan (glassblower); AC 10; 7 hp; spd 30; S13 D10 C8 I11 W10 C13; Perception 10; Common, Abyssal; club (+3; 1d4+1 B)

059 Miri Buckman, NE Human (Tethyrian) Artisan (glassblower); AC 10; 8 hp; spd 30; S12 D10 C12 I14 W7 C10; Perception 8; Common, Giant; light hammer (+3, range 20/60; 1d4+1 B)

060 Atala Basha, LE Human (Calishite) Artisan (glassblower); AC 10; 6 hp; spd 30; S14 D10 C9 I11 W9 C19; Perception 9; Common, Halfling; dagger (+4, range 20/60; 1d4+2 P), 5 sp, 8 cp

061 Thoradin Battlehammer, LG Dwarf (Mountain) Artisan (jeweler); AC 7; 6 hp; spd 25; S13 D5 C12 I9 W12 C10; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; handaxe (+3, range 20/60; 1d6+1 S)

062 Barendd Fireforge, LE Dwarf (Mountain) Artisan (jeweler); AC 12; 7 hp; spd 25; S14 D15 C17 I11 W8 C10; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; light hammer (+4, range 20/60; 1d4+2 B)

063 Barendd Fireforge, LG Dwarf (Mountain) Artisan (jeweler); AC 13; 9 hp; spd 25; S13 D16 C12 I14 W14 C16; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; warhammer (+3; 1d10+1 B)

064 Aust Holderhek, CN Elf (High) Artisan (jeweler); AC 11; 5 hp; spd 30; S14 D13 C11 I13 W12 C9; Perception 13, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *shocking grasp* (+3, melee (metal adv); 1d8 lightning, no reactions); longsword (+4; 1d10+2 S)

065 Adran Galanodel, CE Elf (High) Artisan (jeweler); AC 10; 1 hp; spd 30; S11 D10 C8 I16 W12 C16; Perception 13, darkvision; Common, Elvish, Undercommon; keen senses, fey ancestry, trance; *fire bolt* (+5, range 120; 1d10 fire); longbow (+2, range 150/600; 1d8 P), 8 sp

066 Ander Hilltopple, CN Halfling (Stout) Artisan (jeweler); AC 11; 4 hp; spd 25; S8 D12 C11 I5 W9 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; handaxe (+1, range 20/60; 1d6-1 S), 8 cp

067 Lyle Leagallow, LG Halfling (Stout) Artisan (jeweler); AC 10; 7 hp; spd 25; S11 D11 C9 I9 W13 C10; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B), 9 sp, 3 cp

068 Kithri Leagallow, LE Halfling (Stout) Artisan (jeweler); AC 13; 2 hp; spd 25; S8 D17 C9 I10 W10 C11; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; light crossbow (+5, range 80/320; 1d8+3 P), 8 sp

069 Dorn Dundragon, LE Human (Chondathan) Artisan (jeweler); AC 11; 4 hp; spd 30; S12 D12 C8 I13 W8 C11; Perception 9; Common, Gnomish; greatclub (+3; 1d8+1 B)

070 Gorstag Evenwood, N Human (Tethyrian) Artisan (jeweler); AC 11; 9 hp; spd 30; S8 D13 C12 I17 W10 C7; Perception 10; Common, Gnomish; handaxe (+1, range 20/60; 1d6-1 S), 7 sp, 8 cp

071 Rimardo Marivaldi, LE Human (Turami) Artisan (jeweler); AC 10; 1 hp; spd 30; S14 D10 C9 I12 W9 C15; Perception 9; Common, Gnomish; spear (+4, range 20/60; 1d6+2 P)

072 Faila Astorio, CE Human (Turami) Artisan (jeweler); AC 10; 6 hp; spd 30; S16 D11 C9 I11 W13 C9; Perception 11; Common, Infernal; dagger (+5, range 20/60; 1d4+3 P), 6 sp, 5 cp

073 Stedd Buckman, NG Human (Tethyrian) Artisan (jeweler); AC 12; 3 hp; spd 30; S12 D14 C9 I12 W17 C6; Perception 13; Common, Giant;

sling (+4, range 30/120; 1d4+2 B), 3 sp, 5 cp

074 Gurdis Rumnaheim, LN Dwarf (Hill) Artisan (leatherworker); AC 12; 5 hp; spd 25; S10 D14 C12 I12 W9 C12; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; light hammer (+2, range 20/60; 1d4 B), 2 sp, 9 cp

075 Qiao Strakeln, LG Dwarf (Mountain) Artisan (leatherworker); AC 10; 4 hp; spd 25; S8 D11 C12 I13 W7 C6; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; sling (+2, range 30/120; 1d4 B), 5 sp, 3 cp

076 Liftrasa Liadon, NE Elf (Wood) Artisan (leatherworker); AC 9; 4 hp; spd 35; S8 D8 C4 I11 W11 C13; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+1, range 150/600; 1d8-1 P), 9 sp, 4 cp

077 Lavinia Tosscombe, NG Halfling (Lightfoot) Artisan (leatherworker); AC 10; 4 hp; spd 25; S8 D11 C16 I6 W11 C17; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B), 4 sp

078 Malark Gorunn, LG Halfling (Lightfoot) Artisan (leatherworker); AC 11; 3 hp; spd 25; S10 D13 C13 I10 W15 C11; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; quarterstaff (+2; 1d8 B), 8 sp, 4 cp

079 Lander Lackman, N Human (Illuskan) Artisan (leatherworker); AC 13; 8 hp; spd 30; S17 D17 C13 I8 W12 C11; Perception 11; Common, Infernal; club (+5; 1d4+3 B), 4 sp, 3 cp

080 Shandri Tallstag, LN Human (Chondathan) Artisan (leatherworker); AC 9; 5 hp; spd 30; S13 D8 C17 I10 W8 C12; Perception 9; Common, Celestial; club (+3; 1d4+1 B)

081 Rurik Brawnnavil, LG Dwarf (Hill) Artisan (mason); AC 12; 6 hp; spd 25; S11 D14 C9 I16 W16 C14; Perception 13, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; battleaxe (+2; 1d10 S), 6 cp

082 Flint Strakeln, CG Dwarf (Mountain) Artisan (mason); AC 10; 6 hp; spd 25; S15 D11 C12 I9 W10 C9; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; handaxe (+4, range 20/60; 1d6+2 S), 6 cp

083 Baern Dankil, LG Dwarf (Mountain) Artisan (mason); AC 12; 4 hp; spd 25; S18 D15 C13 I6 W11 C7; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; handaxe (+6, range 20/60; 1d6+4 S), 5 cp

084 Adran Dyernina, CN Elf (High) Artisan (mason); AC 11; 4 hp; spd 30; S8 D13 C10 I12 W12 C13; Perception 13, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *shocking grasp* (+3, melee (metal adv); 1d8 lightning, no reactions); shortbow (+3, range 80/320; 1d6+1 P)

085 Eldeth Astorio, CG Dwarf (Mountain) Artisan (painter); AC 12; 6 hp; spd 25; S15 D15 C12 I11 W4 C8; Perception 7, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; battleaxe (+4; 1d10+2 S), 2 sp, 1 cp

086 Theren Starflower, CE Elf (High) Artisan (painter); AC 11; 1 hp; spd 30; S16 D12 C9 I14 W10 C8; Perception 12, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *light*; longsword (+5; 1d10+3 S), 2 cp

087 Reed Thorngage, LE Halfling (Stout) Artisan (painter); AC 12; 1 hp; spd 25; S6 D15 C6 I14 W12 C9; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; javelin (+0, range 30/120; 1d6-2 P), 4 sp

088 Chien An, NE Human (Shou) Artisan (painter); AC 8; 6 hp; spd 30; S12 D6 C14 I17 W13 C12; Perception 11; Common, Halfling; club (+3; 1d4+1 B), 3 sp, 1 cp

089 Kerri Greycastle, LE Human (Chondathan) Artisan (painter); AC 11; 4 hp; spd 30; S10 D13 C13 I12 W13 C16; Perception 11; Common, Goblin; dart (+3, range 20/60; 1d4+1 P), 9 sp, 9 cp

090 Riardon Dunderagon, CG Human (Chondathan) Artisan (painter); AC 11; 1 hp; spd 30; S14 D13 C7 I16 W7 C16; Perception 8; Common, Elvish; javelin (+4, range 30/120; 1d6+2 P), 5 sp, 3 cp

091 Finellen Holderhek, LG Dwarf (Hill) Artisan (potter); AC 10; 10 hp; spd 25; S16 D11 C17 I13 W12 C9; Perception 11, darkvision; Common,

Dwarvish; dwarven resilience, stonemasonry; mace (+5; 1d6+3 B), 1 cp

092 Ilde Astorio, N Dwarf (Mountain) Artisan (potter); AC 10; 6 hp; spd 25; S14 D10 C18 I13 W11 C13; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; warhammer (+4; 1d10+2 B), 9 sp

093 Quillathe Fireforge, LG Elf (Wood) Artisan (potter); AC 11; 2 hp; spd 35; S7 D12 C13 I11 W15 C6; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+3, range 80/320; 1d6+1 P)

094 Nedda Leagallow, LN Halfling (Lightfoot) Artisan (potter); AC 12; 9 hp; spd 25; S12 D15 C13 I8 W9 C8; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 4 sp

095 Osborn Goodbarrel, LG Halfling (Lightfoot) Artisan (potter); AC 10; 1 hp; spd 25; S17 D10 C9 I9 W14 C10; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; dart (+5, range 20/60; 1d4+3 P), 3 cp

096 Errich Greenbottle, NG Halfling (Stout) Artisan (potter); AC 10; 1 hp; spd 25; S8 D11 C5 I8 W7 C9; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+1; 1d4-1 B), 8 sp, 2 cp

097 Gunnlod Lutgehr, LN Dwarf (Hill) Artisan (smith); AC 10; 5 hp; spd 25; S15 D11 C13 I12 W11 C11; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; club (+4; 1d4+2 B)

098 Miale Moonbrook, NG Elf (High) Artisan (smith); AC 12; 6 hp; spd 30; S13 D14 C14 I14 W11 C11; Perception 12, darkvision; Common, Abyssal, Elvish; keen senses, fey ancestry, trance; *light*; longbow (+4, range 150/600; 1d8+2 P)

099 Bethryna Starflower, CE Elf (Wood) Artisan (smith); AC 12; 5 hp; spd 35; S7 D15 C13 I13 W13 C7; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+4, range 150/600; 1d8+2 P), 6 cp

100 Merla Tosscombe, CG Halfling (Lightfoot) Artisan (smith); AC 11; 4 hp; spd 25; S14 D12 C9 I12 W15 C10; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; greatclub (+4; 1d8+2 B), 1 sp, 3 cp

101 Cade Goodbarrel, LE Halfling (Lightfoot) Artisan (smith); AC 12; 2 hp; spd 25; S12 D15 C12 I10 W12 C13; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 2 sp

102 Kara Marsk, NG Human (Damaran) Artisan (smith); AC 10; 6 hp; spd 30; S9 D10 C12 I17 W9 C15; Perception 9; Common, Undercommon; club (+1; 1d4-1 B), 9 sp

103 Mara Helder, NG Human (Illuskan) Artisan (smith); AC 12; 4 hp; spd 30; S11 D15 C16 I15 W13 C9; Perception 11; Common, Infernal; club (+2; 1d4 B)

104 Pin Tai, LE Human (Shou) Artisan (smith); AC 13; 4 hp; spd 30; S11 D16 C12 I7 W8 C15; Perception 9; Common, Undercommon; light crossbow (+5, range 80/320; 1d8+3 P)

105 Perrin Dunderagon, CE Human (Tethyrian) Artisan (smith); AC 10; 4 hp; spd 30; S16 D11 C7 I12 W13 C12; Perception 11; Common, Elvish; club (+5; 1d4+3 B)

106 Eldeth Strakeln, LN Dwarf (Mountain) Artisan (tinker); AC 9; 5 hp; spd 25; S13 D9 C10 I13 W11 C14; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; dart (+3, range 20/60; 1d4+1 P)

107 Morgran Lutgehr, LG Dwarf (Mountain) Artisan (tinker); AC 13; 8 hp; spd 25; S18 D16 C12 I11 W8 C9; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; warhammer (+6; 1d10+4 B), 4 sp, 3 cp

108 Andraste Galanodel, CG Elf (High) Artisan (tinker); AC 9; 1 hp; spd 30; S12 D8 C5 I8 W8 C12; Perception 11, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *light*; longbow (+1, range 150/600; 1d8-1 P), 4 sp, 4 cp

109 Fai Ilphelkiir, CG Elf (High) Artisan (tinker); AC 10; 3 hp; spd 30; S11 D11 C9 I12 W12 C9; Perception 13, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *light*; longbow (+2, range

150/600; 1d8 P), 5 cp

110 Ivellios Ilphelkiir, CN Elf (Wood) Artisan (tinker); AC 9; 2 hp; spd 35; S8 D9 C13 I7 W13 C7; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+1, range 80/320; 1d6-1 P)

111 Reed Tossocobble, LG Halfling (Lightfoot) Artisan (tinker); AC 12; 8 hp; spd 25; S14 D15 C13 I11 W9 C8; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; handaxe (+4, range 20/60; 1d6+2 S), 3 cp

112 Lyle Nathandem, LE Halfling (Lightfoot) Artisan (tinker); AC 12; 5 hp; spd 25; S6 D14 C8 I16 W15 C14; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; handaxe (+0, range 20/60; 1d6-2 S), 5 sp

113 Tessele Tallstag, NE Human (Tethyrian) Artisan (tinker); AC 11; 10 hp; spd 30; S17 D13 C14 I10 W13 C9; Perception 11; Common, Halfling; light hammer (+5, range 20/60; 1d4+3 B), 5 sp, 8 cp

114 Bareris Fezim, CG Human (Mulan) Artisan (tinker); AC 10; 8 hp; spd 30; S11 D10 C10 I7 W14 C13; Perception 12; Common, Giant; sickle (+2; 1d4 S), 3 sp, 5 cp

115 Morn Greycastle, LN Human (Tethyrian) Artisan (tinker); AC 13; 6 hp; spd 30; S15 D16 C9 I15 W11 C5; Perception 10; Common, Abyssal; club (+4; 1d4+2 B), 1 cp

116 Eberk Ungart, NG Dwarf (Hill) Artisan (weaver); AC 10; 2 hp; spd 25; S13 D10 C5 I15 W13 C13; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S), 8 sp

117 Mardred Ironfist, LE Dwarf (Hill) Artisan (weaver); AC 10; 8 hp; spd 25; S12 D10 C14 I11 W12 C11; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+3; 1d10+1 S)

118 Carric Gorunn, LN Dwarf (Hill) Artisan (weaver); AC 11; 9 hp; spd 25; S12 D12 C19 I10 W10 C7; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S), 1 cp

119 Audhild Buckman, LG Dwarf (Mountain) Artisan (weaver); AC 8; 7 hp; spd 25; S17 D7 C8 I14 W11 C10; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+5, range 20/60; 1d4+3 B), 3 sp

120 Alton High-hill, LG Halfling (Lightfoot) Artisan (weaver); AC 12; 8 hp; spd 25; S8 D14 C13 I11 W8 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; unarmed strike (+1; 1 B)

121 Callie Underbough, NE Halfling (Stout) Artisan (weaver); AC 13; 4 hp; spd 25; S13 D16 C11 I6 W15 C11; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B)

122 Wellby Tossocobble, LE Halfling (Stout) Artisan (weaver); AC 13; 6 hp; spd 25; S10 D16 C14 I9 W18 C17; Perception 14; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B), 8 sp

123 Ehput-Ki Ankhlab, LN Human (Mulan) Artisan (weaver); AC 11; 6 hp; spd 30; S10 D12 C13 I10 W12 C8; Perception 11; Common, Dwarvish; javelin (+2, range 30/120; 1d6 P), 9 cp

124 Wan Birel, CE Human (Shou) Artisan (weaver); AC 12; 5 hp; spd 30; S13 D14 C12 I17 W16 C16; Perception 13; Common, Elvish; sling (+4, range 30/120; 1d4+2 B)

125 Theren Moonwhisper, CG Elf (High) Artisan (woodcarver); AC 12; 6 hp; spd 30; S9 D14 C12 I9 W6 C9; Perception 10, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *dancing lights*; shortbow (+4, range 80/320; 1d6+2 P), 3 sp

126 Theren Nightbreeze, CG Elf (Wood) Artisan (woodcarver); AC 10; 4 hp; spd 35; S12 D10 C12 I14 W10 C7; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; mace (+3; 1d6+1 B)

127 Tana Kulenov, CG Human (Damaran) Artisan (woodcarver); AC 10; 2 hp; spd 30; S13 D10 C12 I14 W8 C17; Perception 9; Common, Gnomish; club (+3; 1d4+1 B), 5 cp

128 Thorin Balderk, CN Dwarf (Hill) Hermit; AC 8; 3 hp; spd 25; S11 D7 C7 I6 W9 C14; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+2, range 20/60; 1d6 S), 2 sp

129 Brottor Battlehammer, LG Dwarf (Hill) Hermit; AC 11; 8 hp; spd 25; S9 D12 C10 I11 W7 C14; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+1; 1d10-1 B), 3 sp, 1 cp

130 Diesa Ironfist, LG Dwarf (Hill) Hermit; AC 10; 6 hp; spd 25; S12 D11 C9 I7 W15 C11; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+3; 1d10+1 B), 8 cp

131 Eberk Strakeln, N Dwarf (Hill) Hermit; AC 11; 1 hp; spd 25; S10 D12 C10 I10 W13 C11; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+2, range 20/60; 1d4 B), 7 sp

132 Dagnal Gemflower, LG Dwarf (Hill) Hermit; AC 8; 5 hp; spd 25; S9 D7 C17 I11 W13 C9; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+1; 1d10-1 B), 4 sp

133 Rurik Rumnaheim, LG Dwarf (Hill) Hermit; AC 11; 4 hp; spd 25; S9 D13 C14 I5 W14 C15; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+1; 1d10-1 B), 9 sp, 6 cp

134 Sannl Rumnaheim, LN Dwarf (Hill) Hermit; AC 9; 3 hp; spd 25; S13 D8 C15 I16 W9 C10; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; club (+3; 1d4+1 B), 6 cp

135 Dagnal Gorunn, CG Dwarf (Hill) Hermit; AC 13; 10 hp; spd 25; S9 D16 C14 I16 W16 C9; Perception 13, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+1; 1d10-1 B), 6 sp, 2 cp

136 Kildrak Torunn, LG Dwarf (Hill) Hermit; AC 9; 3 hp; spd 25; S10 D9 C14 I18 W17 C15; Perception 13, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+2; 1d10 S), 9 cp

137 Garret Fireforge, LE Dwarf (Mountain) Hermit; AC 9; 1 hp; spd 25; S13 D9 C7 I10 W9 C9; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+3, range 20/60; 1d4+1 B), 8 sp

138 Bardeid Brawnnavil, LG Dwarf (Mountain) Hermit; AC 8; 4 hp; spd 25; S9 D6 C11 I11 W7 C13; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+1; 1d10-1 S), 1 sp, 7 cp

139 Gardain Frostbeard, LG Dwarf (Mountain) Hermit; AC 8; 8 hp; spd 25; S11 D6 C15 I6 W9 C10; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; spear (+2, range 20/60; 1d6 P), 8 sp

140 Artin Frostbeard, LG Dwarf (Mountain) Hermit; AC 11; 4 hp; spd 25; S11 D12 C13 I8 W7 C7; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+2, range 20/60; 1d4 B)

141 Vistra Battlehammer, N Dwarf (Mountain) Hermit; AC 10; 5 hp; spd 25; S9 D10 C16 I8 W10 C7; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+1; 1d10-1 S)

142 Ilde Fireforge, CG Dwarf (Mountain) Hermit; AC 11; 5 hp; spd 25; S10 D13 C8 I10 W6 C15; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+2; 1d10 B), 2 cp

143 Brottor Loderr, N Dwarf (Mountain) Hermit; AC 12; 2 hp; spd 25; S13 D14 C9 I8 W12 C7; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; club (+3; 1d4+1 B), 4 sp

144 Rangrim Frostbeard, LG Dwarf (Mountain) Hermit; AC 9; 3 hp; spd 25; S13 D9 C10 I13 W11 C10; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+3, range 20/60; 1d4+1 B), 7 sp, 4 cp

145 Rowan Battlehammer, LN Dwarf (Mountain) Hermit; AC 10; 1 hp; spd 25; S15 D10 C9 I14 W5 C13; Perception 7, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+4, range 20/60; 1d4+2 B), 9 sp

146 Alton Goodbarrel, LN Dwarf (Mountain) Hermit; AC 12; 7 hp; spd 25; S9 D14 C14 I11 W8 C11; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+1, range 20/60; 1d6-1 S), 2 cp

147 Gurdis Ungart, NG Dwarf (Mountain) Hermit; AC 9; 2 hp; spd 25; S15 D9 C11 I15 W9 C8; Perception 9, darkvision; Common, Dwarvish;

dwarven resilience, stonemasonry; battleaxe (+4; 1d10+2 S), 6 cp

148 Rurik Rumaheim, NE Dwarf (Mountain) Hermit; AC 10; 9 hp; spd 25; S12 D11 C17 I13 W7 C9; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; battleaxe (+3; 1d10+1 S), 4 cp

149 Veit Dankil, LN Dwarf (Mountain) Hermit; AC 12; 7 hp; spd 25; S14 D14 C12 I10 W12 C11; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; warhammer (+4; 1d10+2 B), 7 sp

150 Barendd Torunn, LE Dwarf (Mountain) Hermit; AC 11; 8 hp; spd 25; S20 D13 C10 I6 W12 C12; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; battleaxe (+7; 1d10+5 S)

151 Mardred Torunn, LE Dwarf (Mountain) Hermit; AC 11; 9 hp; spd 25; S17 D12 C13 I7 W11 C14; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; battleaxe (+5; 1d10+3 S), 8 cp

152 Kildrak Ungart, N Dwarf (Mountain) Hermit; AC 11; 7 hp; spd 25; S13 D13 C14 I14 W10 C11; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; warhammer (+3; 1d10+1 B), 3 sp

153 Flint Ironfist, LE Dwarf (Mountain) Hermit; AC 11; 4 hp; spd 25; S12 D13 C13 I10 W14 C14; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; light hammer (+3, range 20/60; 1d4+1 B), 5 sp

154 Jiang Ungart, LG Dwarf (Mountain) Hermit; AC 10; 5 hp; spd 25; S14 D10 C11 I15 W13 C14; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; warhammer (+4; 1d10+2 B)

155 Flint Battlehammer, LG Dwarf (Mountain) Hermit; AC 11; 5 hp; spd 25; S13 D12 C10 I16 W10 C16; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; warhammer (+3; 1d10+1 B), 1 cp

156 Harbek Brawnnavil, LG Dwarf (Mountain) Hermit; AC 13; 8 hp; spd 25; S10 D17 C17 I10 W10 C16; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; light hammer (+2, range 20/60; 1d4 B), 6 cp

157 Baern Lutgehr, CE Dwarf (Mountain) Hermit; AC 13; 5 hp; spd 25; S12 D16 C16 I13 W15 C10; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; mace (+3; 1d6+1 B), 2 sp

158 Adrie Rumaheim, LG Elf (High) Hermit; AC 9; 6 hp; spd 30; S4 D9 C10 I10 W9 C9; Perception 11, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *light*; longbow (+1, range 150/600; 1d8-1 P), 9 cp

159 Lia Nightbreeze, CN Elf (High) Hermit; AC 10; 5 hp; spd 30; S6 D10 C10 I11 W13 C6; Perception 13, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *ray of frost* (+2, range 60; 1d8 cold, spd-10); longbow (+2, range 150/600; 1d8 P), 2 cp

160 Adrie Xiloscient, NG Elf (High) Hermit; AC 12; 6 hp; spd 30; S6 D15 C11 I5 W7 C12; Perception 10, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *shocking grasp* (-1, melee (metal adv)); 1d8 lightning, no reactions; shortbow (+4, range 80/320; 1d6+2 P), 5 sp, 9 cp

161 Thamior Dankil, CN Elf (High) Hermit; AC 10; 1 hp; spd 30; S9 D10 C9 I12 W10 C7; Perception 12, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *light*; longbow (+2, range 150/600; 1d8 P), 1 sp, 9 cp

162 Anton Galanodel, CE Elf (High) Hermit; AC 10; 5 hp; spd 30; S8 D11 C17 I6 W7 C12; Perception 10, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *shocking grasp* (+0, melee (metal adv)); 1d8 lightning, no reactions; longbow (+2, range 150/600; 1d8 P), 3 cp

163 Quarion Oakenheel, CG Elf (High) Hermit; AC 9; 1 hp; spd 30; S10 D8 C8 I11 W13 C12; Perception 13, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *dancing lights*; longsword (+2; 1d10 S), 5 sp

164 Lidda Goldpetal, CE Elf (High) Hermit; AC 12; 7 hp; spd 30; S10 D14 C10 I10 W12 C7; Perception 13, darkvision; Common, Elvish, Sylvan; keen senses, fey ancestry, trance; *prestidigitiation*; quarterstaff (+2; 1d8 B), 9 sp, 3 cp

165 Sannl Meliamne, CN Elf (High) Hermit; AC 10; 4 hp; spd 30; S6 D10 C14 I14 W8 C12; Perception 11, darkvision; Common, Elvish, Goblin; keen senses, fey ancestry, trance; *ray of frost* (+4, range 60; 1d8 cold, spd-10); shortbow (+2, range 80/320; 1d6 P)

166 Erevan Nailo, LN Elf (High) Hermit; AC 11; 6 hp; spd 30; S3 D12 C8 I16 W16 C10; Perception 15, darkvision; Common, Elvish, Goblin; keen senses, fey ancestry, trance; *minor illusion* (range 30; save 13, duration 1 min); club (-2; 1d4-4 B), 8 cp

167 Shava Xiloscient, CG Elf (High) Hermit; AC 12; 1 hp; spd 30; S14 D14 C9 I5 W16 C8; Perception 15, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *dancing lights*; quarterstaff (+4; 1d8+2 B), 4 sp, 2 cp

168 Aramil Amastacia, CG Elf (High) Hermit; AC 10; 8 hp; spd 30; S9 D10 C11 I13 W10 C14; Perception 12, darkvision; Common, Elvish, Sylvan; keen senses, fey ancestry, trance; *fire bolt* (+3, range 120; 1d10 fire); longsword (+1; 1d10-1 S), 5 sp

169 Ramas Dotsk, CG Elf (High) Hermit; AC 9; 10 hp; spd 30; S8 D9 C15 I10 W12 C13; Perception 13, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *dancing lights*; club (+1; 1d4-1 B), 7 sp

170 Althaea Starflower, CE Elf (High) Hermit; AC 10; 3 hp; spd 30; S9 D10 C13 I10 W13 C13; Perception 13, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *minor illusion* (range 30; save 10, duration 1 min); club (+1; 1d4-1 B), 5 cp

171 Thia Nightbreeze, CG Elf (High) Hermit; AC 10; 3 hp; spd 30; S11 D11 C8 I14 W12 C12; Perception 13, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *minor illusion* (range 30; save 12, duration 1 min); longbow (+2, range 150/600; 1d8 P), 8 sp

172 Enna Moonbrook, CN Elf (High) Hermit; AC 12; 5 hp; spd 30; S8 D14 C13 I12 W13 C8; Perception 13, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *minor illusion* (range 30; save 11, duration 1 min); longsword (+1; 1d10-1 S), 4 sp, 6 cp

173 Andraste Nightbreeze, CE Elf (High) Hermit; AC 12; 6 hp; spd 30; S6 D15 C8 I16 W11 C13; Perception 12, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *fire bolt* (+5, range 120; 1d10 fire); shortbow (+4, range 80/320; 1d6+2 P), 4 cp

174 Andraste Holimion, CG Elf (High) Hermit; AC 13; 1 hp; spd 30; S10 D16 C6 I11 W17 C9; Perception 15, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *mage hand*; longsword (+2; 1d10 S), 5 sp, 3 cp

175 Riardon Moonwhisper, CN Elf (High) Hermit; AC 12; 9 hp; spd 30; S10 D14 C13 I14 W6 C13; Perception 10, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *light*; longsword (+2; 1d10 S), 4 cp

176 Meriele Starflower, CN Elf (High) Hermit; AC 12; 6 hp; spd 30; S6 D14 C13 I11 W12 C15; Perception 13, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *shocking grasp* (+2, melee (metal adv)); 1d8 lightning, no reactions; longbow (+4, range 150/600; 1d8+2 P)

177 Naivara Liadon, NE Elf (High) Hermit; AC 12; 10 hp; spd 30; S11 D15 C15 I11 W12 C7; Perception 13, darkvision; Common, Draconic, Elvish; keen senses, fey ancestry, trance; *light*; shortbow (+4, range 80/320; 1d6+2 P), 1 sp, 8 cp

178 Arannis Thorngage, CG Elf (High) Hermit; AC 8; 1 hp; spd 30; S17 D7 C8 I12 W14 C14; Perception 14, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *light*; shortbow (+0, range 80/320; 1d6-2 P), 4 sp

179 Ralmevik Goldpetal, NE Elf (Wood) Hermit; AC 8; 2 hp; spd 35; S4 D7 C12 I12 W6 C12; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (-1; 1d10-3 S), 7 sp, 6 cp

180 Amber Hilltopple, CE Elf (Wood) Hermit; AC 10; 7 hp; spd 35; S6 D10 C14 I7 W8 C16; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+2, range 80/320; 1d6 P), 2 sp

181 Adrie Xiloscient, CG Elf (Wood) Hermit; AC 11; 3 hp; spd 35; S6 D13 C12 I13 W11 C7; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+3, range

80/320; 1d6+1 P), 6 cp

182 Naivara Gemflower, CG Elf (Wood) Hermit; AC 12; 6 hp; spd 35; S12 D14 C8 I8 W9 C11; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+4; 1d6+2 P), 5 cp

183 Silaqui Ilphelkiir, CN Elf (Wood) Hermit; AC 10; 2 hp; spd 35; S12 D11 C6 I12 W10 C14; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+3; 1d10+1 S), 7 sp

184 Thamiar Amastacia, CN Elf (Wood) Hermit; AC 11; 1 hp; spd 35; S11 D13 C8 I11 W8 C15; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+3, range 80/320; 1d6+1 P)

185 Quillathe Goldpetal, CE Elf (Wood) Hermit; AC 11; 8 hp; spd 35; S10 D13 C11 I9 W12 C14; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+3, range 150/600; 1d8+1 P), 4 sp

186 Galinndan Meliamne, CN Elf (Wood) Hermit; AC 12; 1 hp; spd 35; S13 D15 C10 I7 W14 C11; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; unarmed strike (+3; 2 B)

187 Meriele Underbough, LN Elf (Wood) Hermit; AC 13; 7 hp; spd 35; S11 D16 C12 I7 W16 C9; Perception 15, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+5; 1d6+3 P), 8 cp

188 Mialee Oakenheel, CE Elf (Wood) Hermit; AC 11; 6 hp; spd 35; S16 D12 C11 I11 W11 C11; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+3, range 150/600; 1d8+1 P), 4 sp

189 Himo Goldpetal, CG Elf (Wood) Hermit; AC 10; 3 hp; spd 35; S10 D10 C9 I14 W13 C16; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; club (+2; 1d4 B), 6 sp

190 Hadarai Holimion, CG Elf (Wood) Hermit; AC 15; 7 hp; spd 35; S9 D20 C8 I12 W10 C13; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+7, range 80/320; 1d6+5 P), 1 sp, 4 cp

191 Quillathe Silverfrond, CN Elf (Wood) Hermit; AC 8; 9 hp; spd 35; S9 D7 C16 I13 W16 C14; Perception 15, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+1; 1d10-1 S), 7 cp

192 Merric Goodbarrel, LG Halfling (Lightfoot) Hermit; AC 10; 2 hp; spd 25; S6 D11 C6 I9 W7 C11; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; spear (+0, range 20/60; 1d6-2 P), 1 sp

193 Merla Underbough, LG Halfling (Lightfoot) Hermit; AC 8; 8 hp; spd 25; S11 D6 C12 I4 W13 C11; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B)

194 Milo Leagallow, LG Halfling (Lightfoot) Hermit; AC 12; 2 hp; spd 25; S8 D15 C8 I8 W12 C8; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B), 4 sp

195 Reed Tosskobble, LG Halfling (Lightfoot) Hermit; AC 10; 3 hp; spd 25; S10 D11 C11 I12 W6 C10; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B)

196 Diesa Underbough, NG Halfling (Lightfoot) Hermit; AC 10; 6 hp; spd 25; S10 D10 C8 I7 W14 C11; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; shortbow (+2, range 80/320; 1d6 P)

197 Trym Underbough, CE Halfling (Lightfoot) Hermit; AC 10; 1 hp; spd 25; S8 D11 C8 I10 W12 C12; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; unarmed strike (+1; 1 B), 9 cp

198 Trym Goodbarrel, LN Halfling (Lightfoot) Hermit; AC 11; 3 hp; spd 25; S10 D12 C11 I10 W7 C13; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B), 2 sp, 4 cp

199 Tordek Brushgather, CG Halfling (Lightfoot) Hermit; AC 10; 8 hp; spd 25; S8 D11 C14 I11 W8 C12; Perception 9; Common, Halfling; lucky,

brave, halfling nimbleness, naturally stealthy; javelin (+1, range 30/120; 1d6-1 P), 5 sp, 4 cp

200 Aseir Leagallow, LG Halfling (Lightfoot) Hermit; AC 11; 2 hp; spd 25; S11 D12 C9 I12 W12 C10; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; javelin (+2, range 30/120; 1d6 P), 1 sp

201 Euphemia Leagallow, LG Halfling (Lightfoot) Hermit; AC 12; 4 hp; spd 25; S11 D14 C10 I10 W9 C12; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; shortbow (+4, range 80/320; 1d6+2 P), 9 sp

202 Rimardo Greenbottle, NG Halfling (Lightfoot) Hermit; AC 11; 1 hp; spd 25; S9 D13 C8 I7 W13 C16; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B)

203 Reed Greenbottle, NG Halfling (Lightfoot) Hermit; AC 10; 1 hp; spd 25; S13 D11 C9 I13 W12 C11; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 5 cp

204 Finellen Gemblossom, LN Halfling (Lightfoot) Hermit; AC 9; 6 hp; spd 25; S14 D9 C7 I12 W12 C15; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+4; 1d4+2 B), 6 sp

205 Bor Leagallow, LG Halfling (Lightfoot) Hermit; AC 8; 8 hp; spd 25; S16 D7 C14 I10 W8 C14; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; light crossbow (+0, range 80/320; 1d8-2 P), 7 sp

206 Cade Lutgehr, LE Halfling (Lightfoot) Hermit; AC 14; 7 hp; spd 25; S11 D18 C13 I7 W9 C12; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; spear (+2, range 20/60; 1d6 P)

207 Jillian Leagallow, N Halfling (Lightfoot) Hermit; AC 13; 4 hp; spd 25; S13 D17 C11 I10 W8 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; sling (+5, range 30/120; 1d4+3 B)

208 Vani High-hill, LN Halfling (Lightfoot) Hermit; AC 11; 8 hp; spd 25; S16 D13 C12 I11 W9 C14; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+5; 1d4+3 B), 4 cp

209 Portia Tosskobble, CG Halfling (Lightfoot) Hermit; AC 12; 8 hp; spd 25; S15 D14 C13 I11 W13 C10; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; sling (+4, range 30/120; 1d4+2 B), 8 sp, 5 cp

210 Lavinia Hilltopple, CG Halfling (Stout) Hermit; AC 11; 6 hp; spd 25; S7 D12 C12 I12 W6 C7; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; quarterstaff (+0; 1d8-2 B)

211 Garret Greenbottle, NG Halfling (Stout) Hermit; AC 11; 2 hp; spd 25; S5 D13 C13 I6 W13 C6; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; shortbow (+3, range 80/320; 1d6+1 P), 8 sp

212 Vani Underbough, LG Halfling (Stout) Hermit; AC 11; 7 hp; spd 25; S5 D12 C12 I8 W10 C10; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; spear (-1, range 20/60; 1d6-3 P), 1 sp

213 Merric Underbough, NG Halfling (Stout) Hermit; AC 11; 8 hp; spd 25; S8 D12 C11 I11 W8 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; spear (+1, range 20/60; 1d6-1 P)

214 Lidda Greenbottle, N Halfling (Stout) Hermit; AC 11; 7 hp; spd 25; S8 D12 C9 I12 W11 C10; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; sling (+3, range 30/120; 1d4+1 B), 8 cp

215 Lavinia Tosskobble, LE Halfling (Stout) Hermit; AC 9; 8 hp; spd 25; S9 D8 C12 I9 W16 C8; Perception 13; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+1; 1d4-1 B), 1 sp

216 Verna Tealeaf, N Halfling (Stout) Hermit; AC 11; 8 hp; spd 25; S10 D12 C14 I6 W10 C11; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; dart (+3, range 20/60; 1d4+1 P), 1 cp

217 Errich Thorngage, LN Halfling (Stout) Hermit; AC 10; 3 hp; spd 25; S12 D11 C15 I7 W12 C7; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B), 9 cp

218 Ander Leagallow, CG Halfling (Stout) Hermit; AC 12; 10 hp; spd 25; S3 D14 C14 I7 W17 C9; Perception 13; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (-2; 1d4-4 B), 9 sp

219 Errich Lutgehr, LE Halfling (Stout) Hermit; AC 11; 5 hp; spd 25; S11 D12 C8 I12 W9 C14; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; quarterstaff (+2; 1d8 B)

220 Paela Thorngage, LG Halfling (Stout) Hermit; AC 11; 1 hp; spd 25; S6 D12 C11 I15 W15 C8; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+0; 1d4-2 B), 1 cp

221 Bree Goodbarrel, LG Halfling (Stout) Hermit; AC 10; 6 hp; spd 25; S12 D10 C18 I6 W14 C12; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; light hammer (+3, range 20/60; 1d4+1 B), 7 sp, 8 cp

222 Wellby Tealeaf, NE Halfling (Stout) Hermit; AC 9; 3 hp; spd 25; S14 D8 C13 I14 W9 C15; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+4; 1d4+2 B), 3 sp, 9 cp

223 Verna Tosscombe, NG Halfling (Stout) Hermit; AC 12; 6 hp; spd 25; S17 D15 C13 I10 W11 C8; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+5; 1d4+3 B), 9 cp

224 Ander High-hill, LN Halfling (Stout) Hermit; AC 12; 3 hp; spd 25; S11 D14 C14 I14 W12 C18; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B), 8 sp, 8 cp

225 Ralmevik Tosscombe, LG Human (Rashemi) Hermit; AC 10; 6 hp; spd 30; S6 D10 C6 I7 W11 C11; Perception 10; Common, Orc; sickle (+0; 1d4-2 S), 2 sp

226 Kara Ironfist, N Human (Damaran) Hermit; AC 9; 2 hp; spd 30; S13 D8 C10 I5 W12 C12; Perception 11; Common, Gnomish; quarterstaff (+3; 1d8+1 B)

227 Zasheir Dumein, NG Human (Calishite) Hermit; AC 9; 9 hp; spd 30; S9 D9 C14 I11 W9 C10; Perception 9; Common, Dwarvish; sickle (+1; 1d4-1 S), 9 sp, 3 cp

228 Yuldra Murnyethara, N Human (Rashemi) Hermit; AC 10; 2 hp; spd 30; S12 D10 C10 I10 W7 C15; Perception 8; Common, Goblin; dart (+3, range 20/60; 1d4+1 P), 2 sp, 7 cp

229 Kao Qiao, N Human (Shou) Hermit; AC 11; 2 hp; spd 30; S12 D13 C11 I10 W7 C14; Perception 8; Common, Orc; club (+3; 1d4+1 B), 9 cp

230 Faila Ramondo, CE Human (Turami) Hermit; AC 9; 6 hp; spd 30; S12 D8 C13 I12 W10 C13; Perception 10; Common, Deep Speech; club (+3; 1d4+1 B), 1 sp, 8 cp

231 Meilil Holimion, LN Human (Calishite) Hermit; AC 10; 4 hp; spd 30; S16 D11 C11 I8 W10 C12; Perception 10; Common, Elvish; club (+5; 1d4+3 B), 3 cp

232 Mara Stormwind, N Human (Illuskan) Hermit; AC 10; 3 hp; spd 30; S12 D11 C12 I11 W7 C17; Perception 8; Common, Dwarvish; club (+3; 1d4+1 B)

233 Diesa Bersk, NE Human (Damaran) Hermit; AC 11; 5 hp; spd 30; S11 D13 C13 I10 W12 C12; Perception 11; Common, Goblin; club (+2; 1d4 B), 5 cp

234 Oskar Dunderagon, N Human (Chondathan) Hermit; AC 10; 1 hp; spd 30; S15 D11 C7 I15 W14 C10; Perception 12; Common, Dwarvish; light crossbow (+2, range 80/320; 1d8 P)

235 Aoth Hahpet, CN Human (Mulan) Hermit; AC 12; 5 hp; spd 30; S9 D14 C13 I10 W10 C16; Perception 10; Common, Orc; club (+1; 1d4-1 B)

236 Vladislak Dyernina, LN Human (Rashemi) Hermit; AC 12; 3 hp; spd 30; S16 D14 C9 I10 W14 C13; Perception 12; Common, Abyssal; club (+5; 1d4+3 B)

237 Galinndan Evenwood, NG Human (Chondathan) Hermit; AC 12; 3 hp; spd 30; S11 D14 C14 I15 W16 C12; Perception 13; Common, Celestial; club (+2; 1d4 B), 6 sp, 7 cp

238 Randal Domine, NG Human (Turami) Hermit; AC 11; 4 hp; spd 30; S9 D12 C7 I5 W10 C12; Perception 10; Common, Abyssal; club (+1; 1d4-1 B), 5 sp, 7 cp

239 Arveene Tallstag, LE Human (Tethyrian) Hermit; AC 13; 1 hp; spd 30; S8 D16 C6 I10 W9 C10; Perception 9; Common, Primordial; light hammer (+1, range 20/60; 1d4-1 B), 8 sp

240 Caelynn Brightwood, NE Human (Illuskan) Hermit; AC 8; 1 hp; spd 30; S15 D7 C8 I8 W7 C15; Perception 8; Common, Goblin; club (+4;

1d4+2 B), 8 sp

241 Vonda Astorio, N Human (Turami) Hermit; AC 10; 4 hp; spd 30; S9 D11 C9 I9 W11 C13; Perception 10; Common, Halfling; spear (+1, range 20/60; 1d6-1 P)

242 Rimardo Greenbottle, LE Human (Turami) Hermit; AC 10; 3 hp; spd 30; S12 D11 C11 I9 W13 C7; Perception 11; Common, Infernal; club (+3; 1d4+1 B), 4 sp

243 Rowan Tallstag, CN Human (Chondathan) Hermit; AC 10; 1 hp; spd 30; S12 D11 C7 I15 W10 C9; Perception 10; Common, Goblin; spear (+3, range 20/60; 1d6+1 P), 1 cp

244 Bor Chernin, LN Human (Damaran) Hermit; AC 10; 3 hp; spd 30; S7 D11 C15 I14 W8 C11; Perception 9; Common, Gnomish; shortbow (+2, range 80/320; 1d6 P), 6 cp

245 Ivor Kulenov, CN Human (Damaran) Hermit; AC 9; 5 hp; spd 30; S10 D9 C15 I10 W15 C7; Perception 12; Common, Goblin; club (+2; 1d4 B)

246 Ander Lackman, LG Human (Illuskan) Hermit; AC 12; 7 hp; spd 30; S10 D14 C17 I5 W15 C8; Perception 12; Common, Undercommon; club (+2; 1d4 B), 2 cp

247 Sudeiman Jassan, CG Human (Calishite) Hermit; AC 12; 8 hp; spd 30; S15 D15 C10 I13 W12 C5; Perception 11; Common, Goblin; club (+4; 1d4+2 B), 8 sp

248 Morn Tallstag, LN Human (Chondathan) Hermit; AC 9; 2 hp; spd 30; S6 D8 C12 I13 W17 C14; Perception 13; Common, Giant; spear (+0, range 20/60; 1d6-2 P)

249 Alethra Starag, N Human (Damaran) Hermit; AC 10; 10 hp; spd 30; S15 D11 C18 I11 W11 C6; Perception 10; Common, Elvish; club (+4; 1d4+2 B), 8 sp

250 Wan Heian, LN Human (Shou) Hermit; AC 10; 10 hp; spd 30; S13 D11 C14 I14 W10 C13; Perception 10; Common, Elvish; club (+3; 1d4+1 B), 3 sp

251 Ralmevik Rumnaheim, CG Human (Rashemi) Hermit; AC 12; 5 hp; spd 30; S10 D14 C11 I16 W13 C14; Perception 11; Common, Gnomish; club (+2; 1d4 B), 2 cp

252 Igan Buckman, LG Human (Damaran) Hermit; AC 11; 1 hp; spd 30; S18 D13 C10 I11 W15 C11; Perception 12; Common, Elvish; club (+6; 1d4+4 B), 1 cp

253 Kerri Greycastle, N Human (Tethyrian) Hermit; AC 11; 3 hp; spd 30; S14 D13 C14 I12 W12 C14; Perception 11; Common, Dwarvish; club (+4; 1d4+2 B), 6 sp

254 Immith Fireforge, CE Human (Rashemi) Hermit; AC 10; 8 hp; spd 30; S14 D10 C18 I13 W12 C14; Perception 11; Common, Dwarvish; club (+4; 1d4+2 B), 5 sp

255 Lureene Dunderagon, NG Human (Tethyrian) Hermit; AC 11; 3 hp; spd 30; S13 D13 C11 I18 W14 C14; Perception 12; Common, Undercommon; club (+3; 1d4+1 B), 8 sp

256 Fodel Chernin, CN Human (Damaran) Hermit; AC 11; 7 hp; spd 30; S16 D12 C14 I18 W14 C10; Perception 12; Common, Giant; sling (+3, range 30/120; 1d4+1 B), 4 sp, 3 cp

257 Quillathe Siannodel, LN Elf (High) Merchant (ale); AC 9; 5 hp; spd 30; S6 D8 C13 I16 W13 C15; Perception 13, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *shocking grasp* (+5, melee (metal adv); 1d8 lightning, no reactions); longbow (+1, range 150/600; 1d8-1 P), 2 sp, 2 cp

258 Garret Greenbottle, LG Halfling (Stout) Merchant (ale); AC 11; 7 hp; spd 25; S11 D13 C8 I15 W11 C11; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; dart (+3, range 20/60; 1d4+1 P), 8 sp, 6 cp

259 Luisa Ramondo, CN Human (Turami) Merchant (ale); AC 11; 2 hp; spd 30; S10 D13 C6 I16 W17 C13; Perception 13; Common, Elvish; club (+2; 1d4 B), 7 sp, 7 cp

260 Igan Nemetsk, LN Human (Damaran) Merchant (ale); AC 12; 6 hp; spd 30; S11 D14 C15 I13 W13 C15; Perception 11; Common, Goblin; dagger (+4, range 20/60; 1d4+2 P)

261 Lyle Greenbottle, LN Halfling (Lightfoot) Merchant (canvas); AC 11; 3 hp; spd 25; S12 D13 C4 I13 W11 C11; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3;

1d4+1 B)

262 Alethra Nemetsk, CG Human (Damaran) Merchant (canvas); AC 10; 1 hp; spd 30; S16 D10 C8 I7 W13 C9; Perception 11; Common, Halfling; dagger (+5, range 20/60; 1d4+3 P), 4 sp, 7 cp

263 Kristryd Torunn, LG Dwarf (Hill) Merchant (cheese); AC 10; 9 hp; spd 25; S15 D11 C12 I15 W14 C11; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+4, range 20/60; 1d4+2 B), 3 sp

264 Eberk Loderr, N Dwarf (Mountain) Merchant (cheese); AC 8; 6 hp; spd 25; S19 D7 C12 I10 W9 C10; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+6, range 20/60; 1d6+4 S), 1 cp

265 Galinndan Ilphelkiir, CG Elf (High) Merchant (cheese); AC 9; 4 hp; spd 30; S13 D8 C10 I10 W7 C9; Perception 10, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *minor illusion* (range 30; save 10, duration 1 min); longsword (+3; 1d10+1 S)

266 Eberk Holderhek, CG Dwarf (Hill) Merchant (chickens); AC 9; 3 hp; spd 25; S9 D9 C10 I10 W11 C12; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+1; 1d10-1 S), 6 sp

267 Barendd Balderk, LE Dwarf (Mountain) Merchant (chickens); AC 9; 7 hp; spd 25; S9 D9 C13 I10 W9 C11; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+1, range 20/60; 1d6-1 S)

268 Travok Brawnnavil, CN Elf (Wood) Merchant (chickens); AC 12; 4 hp; spd 35; S14 D15 C3 I10 W13 C11; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+4, range 150/600; 1d8+2 P), 6 sp, 9 cp

269 Lyle High-hill, LG Halfling (Lightfoot) Merchant (chickens); AC 11; 8 hp; spd 25; S16 D12 C12 I14 W7 C14; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; dagger (+5, range 20/60; 1d4+3 P), 3 cp

270 Olga Windriver, CN Human (Illuskan) Merchant (chickens); AC 8; 2 hp; spd 30; S11 D7 C10 I9 W8 C14; Perception 9; Common, Gnomish; quarterstaff (+2; 1d8 B)

271 Ander Sepret, LG Halfling (Stout) Merchant (cinnamon); AC 10; 8 hp; spd 25; S13 D10 C11 I14 W6 C14; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; shortbow (+2, range 80/320; 1d6 P), 2 sp

272 Strakeln Rangrim, LN Human (Shou) Merchant (cinnamon); AC 12; 3 hp; spd 30; S11 D14 C14 I18 W10 C9; Perception 10; Common, Goblin; dagger (+4, range 20/60; 1d4+2 P)

273 Artin Ironfist, CG Dwarf (Hill) Merchant (cloves); AC 12; 3 hp; spd 25; S13 D15 C10 I9 W10 C10; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S), 7 sp

274 Einkil Fireforge, CN Dwarf (Hill) Merchant (cloves); AC 9; 8 hp; spd 25; S17 D8 C12 I6 W14 C11; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+5, range 20/60; 1d6+3 S), 2 sp, 5 cp

275 Euphemia High-hill, NG Halfling (Lightfoot) Merchant (cloves); AC 11; 4 hp; spd 25; S5 D12 C8 I14 W8 C12; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (-1; 1d4-3 B)

276 Lyle Ilphelkiir, LG Halfling (Stout) Merchant (cloves); AC 11; 5 hp; spd 25; S15 D12 C11 I11 W17 C12; Perception 13; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+4; 1d4+2 B), 6 sp

277 Morn Brawnnavil, NE Human (Tethyrian) Merchant (cloves); AC 11; 4 hp; spd 30; S14 D12 C12 I17 W15 C12; Perception 12; Common, Halfling; club (+4; 1d4+2 B), 1 cp

278 Arannis Diamonddew, CG Elf (High) Merchant (copper); AC 10; 3 hp; spd 30; S10 D11 C11 I9 W10 C9; Perception 12, darkvision; Common, Elvish, Sylvan; keen senses, fey ancestry, trance; *minor illusion* (range 30; save 9, duration 1 min); shortbow (+2, range 80/320; 1d6 P), 4 sp, 4 cp

279 Aramil Holimion, NG Elf (High) Merchant (cotton cloth); AC 10; 8

hp; spd 30; S9 D10 C12 I18 W10 C16; Perception 12, darkvision; Common, Draconic, Elvish; keen senses, fey ancestry, trance; *shocking grasp* (+6, melee (metal adv); 1d8 lightning, no reactions); shortbow (+2, range 80/320; 1d6 P), 2 cp

280 Caelynn Nightbreeze, CE Elf (Wood) Merchant (cotton cloth); AC 11; 6 hp; spd 35; S8 D12 C12 I7 W7 C6; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+3, range 80/320; 1d6+1 P), 5 cp

281 Laucian Diamonddew, N Elf (Wood) Merchant (cotton cloth); AC 9; 1 hp; spd 35; S12 D9 C11 I10 W13 C11; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+3; 1d6+1 P), 1 sp

282 Jillian Tealeaf, LG Halfling (Lightfoot) Merchant (cotton cloth); AC 13; 4 hp; spd 25; S8 D16 C11 I15 W15 C17; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; unarmed strike (+1; 1 B), 3 sp

283 Sannl Leagallow, LG Halfling (Stout) Merchant (cotton cloth); AC 12; 4 hp; spd 25; S12 D14 C10 I6 W8 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; handaxe (+3, range 20/60; 1d6+1 S), 2 sp, 4 cp

284 Roscoe High-hill, CG Halfling (Stout) Merchant (cotton cloth); AC 11; 8 hp; spd 25; S11 D13 C16 I7 W8 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; light crossbow (+3, range 80/320; 1d8+1 P), 3 sp

285 Quara Calabria, NG Human (Turami) Merchant (cotton cloth); AC 10; 5 hp; spd 30; S8 D11 C14 I11 W15 C11; Perception 12; Common, Gnomish; light crossbow (+2, range 80/320; 1d8 P)

286 Quillathe Siannodel, NG Elf (Wood) Merchant (cows); AC 10; 3 hp; spd 35; S12 D11 C7 I6 W12 C8; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; sling (+2, range 30/120; 1d4 B), 8 sp, 7 cp

287 So-Kehur Uuthrakt, LE Human (Mulan) Merchant (cows); AC 11; 1 hp; spd 30; S16 D13 C10 I14 W9 C12; Perception 9; Common, Gnomish; club (+5; 1d4+3 B), 7 cp

288 Keyleth Diamonddew, LN Elf (High) Merchant (dogs); AC 10; 3 hp; spd 30; S6 D10 C9 I17 W12 C7; Perception 13, darkvision; Common, Elvish, Primordial; keen senses, fey ancestry, trance; *prestidigitation*; mace (+0; 1d6-2 B), 2 cp

289 Mindartis Amakiir, CG Elf (Wood) Merchant (dogs); AC 10; 6 hp; spd 35; S12 D11 C12 I9 W7 C15; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+3; 1d10+1 S), 8 sp

290 Quara Astorio, CG Human (Turami) Merchant (dogs); AC 12; 7 hp; spd 30; S9 D14 C12 I6 W6 C15; Perception 8; Common, Halfling; mace (+1; 1d6-1 B)

291 Ivor Marsk, LN Human (Damaran) Merchant (dogs); AC 10; 8 hp; spd 30; S18 D11 C10 I13 W9 C11; Perception 9; Common, Orc; dart (+6, range 20/60; 1d4+4 P), 5 sp, 1 cp

292 Brottor Rumnaheim, LN Dwarf (Hill) Merchant (flour); AC 12; 3 hp; spd 25; S9 D14 C12 I16 W6 C8; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+1; 1d10-1 B), 7 cp

293 Eldon Meliamne, LE Elf (High) Merchant (flour); AC 12; 1 hp; spd 30; S5 D15 C7 I5 W14 C8; Perception 14, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *mage hand*; shortsword (+4; 1d6+2 P)

294 Antinua Gorunn, CN Elf (Wood) Merchant (flour); AC 9; 7 hp; spd 35; S3 D9 C8 I9 W12 C10; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+1, range 80/320; 1d6-1 P)

295 Luisa Tossobble, CN Human (Turami) Merchant (flour); AC 10; 3 hp; spd 30; S14 D10 C10 I6 W11 C8; Perception 10; Common, Gnomish; club (+4; 1d4+2 B), 4 sp

296 Kildrak Khalid, NE Human (Calishite) Merchant (flour); AC 12; 6 hp; spd 30; S13 D14 C13 I12 W13 C11; Perception 11; Common, Celestial; greatclub (+3; 1d8+1 B), 5 cp

297 Kildrak Frostbeard, LN Dwarf (Hill) Merchant (ginger); AC 12; 7 hp;

spd 25; S8 D14 C18 I10 W7 C6; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+1; 1d10-1 S), 8 cp

298 Ulfgar Battlehammer, LN Dwarf (Mountain) Merchant (ginger); AC 7; 7 hp; spd 25; S18 D4 C12 I8 W12 C9; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+6; 1d10+4 B), 7 sp

299 Kildrak Dankil, LN Dwarf (Mountain) Merchant (ginger); AC 9; 11 hp; spd 25; S11 D8 C17 I13 W12 C9; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+2, range 20/60; 1d4 B), 3 sp, 6 cp

300 Falkrunn Tealeaf, LG Dwarf (Mountain) Merchant (ginger); AC 12; 6 hp; spd 25; S18 D15 C17 I4 W12 C7; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+6; 1d10+4 S)

301 Rurik Dankil, LN Dwarf (Hill) Merchant (goats); AC 9; 8 hp; spd 25; S15 D9 C13 I12 W12 C12; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S), 7 cp

302 Kathra Holderhek, LG Dwarf (Mountain) Merchant (goats); AC 11; 9 hp; spd 25; S11 D13 C12 I12 W9 C8; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+2, range 20/60; 1d4 B)

303 Kithri Tossocobble, LN Halfling (Lightfoot) Merchant (goats); AC 12; 2 hp; spd 25; S7 D14 C12 I14 W8 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+0; 1d4-2 B)

304 Kithri Leagallow, LN Halfling (Stout) Merchant (goats); AC 10; 5 hp; spd 25; S17 D11 C9 I9 W9 C7; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; dart (+5, range 20/60; 1d4+3 P)

305 Shaumar Stayanoga, NG Human (Rashemi) Merchant (goats); AC 9; 6 hp; spd 30; S11 D9 C11 I9 W11 C14; Perception 10; Common, Elvish; club (+2; 1d4 B), 5 sp, 1 cp

306 Alton Gorunn, NE Dwarf (Mountain) Merchant (horses); AC 11; 8 hp; spd 25; S16 D12 C14 I4 W8 C14; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+5; 1d10+3 S), 9 cp

307 Imzel Ulmokina, CN Human (Rashemi) Merchant (horses); AC 10; 10 hp; spd 30; S7 D11 C15 I10 W7 C16; Perception 8; Common, Primordial; club (+0; 1d4-2 B), 1 cp

308 Atala Khalid, NG Human (Calishite) Merchant (horses); AC 9; 3 hp; spd 30; S15 D8 C13 I10 W12 C9; Perception 11; Common, Halfling; shortbow (+1, range 80/320; 1d6-1 P), 7 cp

309 Arizima Ankhaleb, LE Human (Mulan) Merchant (horses); AC 10; 1 hp; spd 30; S13 D11 C8 I15 W9 C16; Perception 9; Common, Elvish; club (+3; 1d4+1 B), 4 cp

310 Kildrak Lutgehr, LG Dwarf (Mountain) Merchant (iron); AC 11; 7 hp; spd 25; S10 D12 C16 I8 W7 C11; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+2; 1d10 B), 9 sp, 3 cp

311 Shava Moonbrook, CE Elf (High) Merchant (iron); AC 11; 7 hp; spd 30; S11 D13 C8 I8 W6 C5; Perception 10, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *ray of frost* (+1, range 60; 1d8 cold, spd-10); shortsword (+3; 1d6+1 P), 4 sp, 5 cp

312 Thia Starflower, LE Elf (High) Merchant (iron); AC 9; 9 hp; spd 30; S7 D9 C12 I10 W16 C7; Perception 15, darkvision; Common, Abyssal, Elvish; keen senses, fey ancestry, trance; *light*; longsword (+0; 1d10-2 S)

313 Adran Meliamne, LN Elf (Wood) Merchant (iron); AC 12; 8 hp; spd 35; S7 D14 C10 I9 W7 C10; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+0; 1d10-2 S)

314 Mialee Amblecrown, NG Elf (Wood) Merchant (iron); AC 11; 4 hp; spd 35; S14 D13 C11 I6 W9 C12; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+3, range 150/600; 1d8+1 P)

315 Quarion Moonwhisper, CN Elf (Wood) Merchant (iron); AC 13; 1 hp; spd 35; S7 D16 C11 I11 W13 C10; Perception 13, darkvision;

Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+0; 1d10-2 S), 6 sp

316 Barendd Mostana, LG Halfling (Lightfoot) Merchant (iron); AC 12; 4 hp; spd 25; S12 D14 C8 I14 W11 C14; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B)

317 Kildrak Loderr, LG Dwarf (Mountain) Merchant (linen); AC 8; 5 hp; spd 25; S9 D6 C17 I12 W11 C11; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+1, range 20/60; 1d4-1 B), 7 cp

318 Anastrianna Oakenheel, LG Elf (High) Merchant (linen); AC 9; 7 hp; spd 30; S12 D8 C11 I8 W6 C8; Perception 10, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *mage hand*; longbow (+1, range 150/600; 1d8-1 P), 1 cp

319 Quillaathe Holimion, CE Elf (High) Merchant (linen); AC 12; 7 hp; spd 30; S16 D14 C8 I9 W6 C15; Perception 10, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *ray of frost* (+1, range 60; 1d8 cold, spd-10); shortsword (+5; 1d6+3 P), 6 cp

320 Ielenia Moonbrook, LG Elf (Wood) Merchant (linen); AC 10; 8 hp; spd 35; S10 D10 C13 I7 W12 C9; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; club (+2; 1d4 B), 1 cp

321 Cefrey Brightwood, N Human (Illuskan) Merchant (linen); AC 11; 3 hp; spd 30; S15 D13 C9 I16 W16 C8; Perception 13; Common, Orc; club (+4; 1d4+2 B), 7 sp

322 Morgran Holderhek, NG Dwarf (Hill) Merchant (lumber); AC 8; 2 hp; spd 25; S12 D6 C11 I11 W14 C11; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+3; 1d10+1 B), 4 cp

323 Lidda Silverfrond, LG Halfling (Lightfoot) Merchant (lumber); AC 11; 4 hp; spd 25; S9 D13 C17 I11 W13 C7; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B), 5 sp

324 Cefrey Windriver, LN Human (Illuskan) Merchant (lumber); AC 12; 6 hp; spd 30; S6 D14 C10 I6 W15 C14; Perception 12; Common, Primordial; club (+0; 1d4-2 B), 9 sp, 4 cp

325 Euphemia Hilltopple, N Human (Turami) Merchant (lumber); AC 11; 7 hp; spd 30; S10 D12 C14 I9 W9 C12; Perception 9; Common, Primordial; club (+2; 1d4 B), 6 sp

326 Meilil Dumein, NE Human (Calishite) Merchant (lumber); AC 7; 3 hp; spd 30; S14 D5 C15 I10 W11 C11; Perception 10; Common, Goblin; club (+4; 1d4+2 B)

327 Riswynn Loderr, LG Dwarf (Hill) Merchant (musical instruments); AC 10; 2 hp; spd 25; S12 D11 C13 I10 W9 C10; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+3; 1d10+1 B)

328 Veit Lutgehr, CE Dwarf (Hill) Merchant (musical instruments); AC 9; 5 hp; spd 25; S11 D9 C13 I11 W11 C12; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+2; 1d10 B), 1 sp

329 Taklinn Strakeln, LG Dwarf (Hill) Merchant (musical instruments); AC 11; 3 hp; spd 25; S14 D13 C14 I15 W11 C11; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S)

330 Amber Ironfist, NG Dwarf (Mountain) Merchant (musical instruments); AC 11; 4 hp; spd 25; S8 D13 C10 I10 W6 C12; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+1; 1d10-1 B)

331 Anastrianna Diamonddew, CN Elf (Wood) Merchant (musical instruments); AC 10; 5 hp; spd 35; S14 D11 C11 I11 W7 C10; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+2, range 80/320; 1d6 P), 4 sp

332 Lao Fai, NG Human (Shou) Merchant (musical instruments); AC 11; 9 hp; spd 30; S14 D12 C15 I12 W11 C13; Perception 10; Common, Giant; mace (+4; 1d6+2 B), 2 sp

333 Immith Dundragon, LE Human (Rashemi) Merchant (musical instruments); AC 10; 10 hp; spd 30; S10 D11 C14 I8 W9 C6; Perception 9; Common, Orc; club (+2; 1d4 B), 5 cp

334 Darrak Gorunn, NG Dwarf (Hill) Merchant (oxen); AC 10; 6 hp; spd 25; S11 D11 C9 I4 W8 C11; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+2; 1d10 B), 2 sp

335 Corrin Leagallow, NE Halfling (Lightfoot) Merchant (oxen); AC 12; 3 hp; spd 25; S10 D15 C5 I9 W7 C11; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; shortbow (+4, range 80/320; 1d6+2 P), 4 sp, 9 cp

336 Ander High-hill, LG Halfling (Lightfoot) Merchant (oxen); AC 10; 8 hp; spd 25; S11 D11 C12 I18 W13 C13; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B), 6 sp

337 Seraphina Underbough, LG Halfling (Stout) Merchant (oxen); AC 13; 8 hp; spd 25; S10 D16 C14 I6 W9 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; quarterstaff (+2; 1d8 B)

338 Haseid Holderhek, LG Dwarf (Mountain) Merchant (paper); AC 11; 5 hp; spd 25; S9 D12 C8 I9 W17 C11; Perception 13, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+1, range 20/60; 1d4-1 B), 5 sp, 1 cp

339 Taklinn Lutgehr, LN Dwarf (Mountain) Merchant (paper); AC 9; 5 hp; spd 25; S13 D8 C15 I11 W10 C13; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+3; 1d10+1 S)

340 Garret Tealeaf, LG Halfling (Stout) Merchant (paper); AC 13; 8 hp; spd 25; S12 D17 C11 I15 W6 C10; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B)

341 Portia Ironfist, CE Human (Calishite) Merchant (paper); AC 9; 6 hp; spd 30; S13 D9 C13 I17 W7 C11; Perception 8; Common, Dwarvish; sling (+1, range 30/120; 1d4-1 B), 7 cp

342 Zolis Thorngage, CN Halfling (Lightfoot) Merchant (pepper); AC 8; 4 hp; spd 25; S12 D6 C12 I9 W16 C9; Perception 13; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; mace (+3; 1d6+1 B)

343 Arveene Dundragon, N Human (Tethyrian) Merchant (pepper); AC 11; 3 hp; spd 30; S14 D12 C6 I12 W14 C14; Perception 12; Common, Goblin; light hammer (+4, range 20/60; 1d4+2 B), 6 sp

344 Vondal Chernin, NG Dwarf (Hill) Merchant (pigs); AC 10; 6 hp; spd 25; S9 D10 C12 I9 W15 C9; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+1, range 20/60; 1d6-1 S)

345 Perrin Brushgather, CG Halfling (Stout) Merchant (pigs); AC 13; 1 hp; spd 25; S7 D16 C11 I9 W10 C13; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; dart (+5, range 20/60; 1d4+3 P), 6 sp, 2 cp

346 Carric Amakiir, NG Elf (High) Merchant (precious metals); AC 8; 4 hp; spd 30; S14 D7 C9 I14 W9 C7; Perception 11, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *ray of frost* (+4, range 60; 1d8 cold, spd-10); shortbow (+0, range 80/320; 1d6-2 P), 4 sp, 4 cp

347 Pin Meng, N Human (Shou) Merchant (precious metals); AC 9; 4 hp; spd 30; S13 D8 C15 I11 W11 C11; Perception 10; Common, Gnomish; spear (+3, range 20/60; 1d6+1 P), 2 cp

348 Hlin Strakeln, CG Dwarf (Hill) Merchant (saffron); AC 8; 3 hp; spd 25; S17 D7 C12 I10 W13 C13; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+5, range 20/60; 1d6+3 S)

349 Cora Hilltopple, LE Halfling (Lightfoot) Merchant (saffron); AC 9; 7 hp; spd 25; S8 D9 C9 I8 W6 C13; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; javelin (+1, range 30/120; 1d6-1 P), 1 cp

350 Kithri Brushgather, LN Halfling (Stout) Merchant (saffron); AC 11; 4 hp; spd 25; S13 D12 C9 I13 W10 C6; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B), 2 sp

351 Veit High-hill, LG Halfling (Stout) Merchant (saffron); AC 9; 12 hp; spd 25; S7 D9 C19 I13 W13 C6; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; dart (+1, range 20/60; 1d4-

1 P), 5 cp

352 Pin Tai, NE Human (Shou) Merchant (saffron); AC 10; 2 hp; spd 30; S6 D10 C8 I11 W12 C11; Perception 11; Common, Elvish; unarmed strike (+0; 1 B)

353 Torgga Torunn, LE Dwarf (Hill) Merchant (salt); AC 10; 9 hp; spd 25; S7 D10 C14 I7 W16 C13; Perception 13, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+0, range 20/60; 1d6-2 S), 6 cp

354 Callie High-hill, CG Halfling (Lightfoot) Merchant (salt); AC 12; 9 hp; spd 25; S12 D15 C12 I10 W9 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; shortbow (+4, range 80/320; 1d6+2 P), 6 sp

355 Carric Diamonddew, CN Elf (High) Merchant (sheep); AC 12; 8 hp; spd 30; S15 D14 C12 I8 W11 C8; Perception 12, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *mage hand*; shortbow (+4, range 80/320; 1d6+2 P), 9 sp

356 Frath Hornraven, LE Human (Illuskan) Merchant (sheep); AC 13; 1 hp; spd 30; S12 D17 C7 I6 W11 C11; Perception 10; Common, Goblin; dart (+5, range 20/60; 1d4+3 P), 1 cp

357 Imzel Iltazyara, CN Human (Rashemi) Merchant (sheep); AC 12; 2 hp; spd 30; S11 D15 C12 I8 W11 C9; Perception 10; Common, Gnomish; club (+2; 1d4 B), 3 sp, 1 cp

358 Fargrim Frostbeard, LG Dwarf (Mountain) Merchant (silk); AC 11; 4 hp; spd 25; S10 D13 C9 I11 W8 C8; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; club (+2; 1d4 B), 4 cp

359 Errich Brushgather, LE Halfling (Stout) Merchant (silk); AC 12; 10 hp; spd 25; S10 D14 C16 I13 W16 C14; Perception 13; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B)

360 Kethoth Nemetsk, CG Human (Mulan) Merchant (silk); AC 10; 2 hp; spd 30; S7 D11 C12 I13 W15 C9; Perception 12; Common, Halfling; club (+0; 1d4-2 B)

361 Esvele Amblecrown, CG Human (Chondathan) Merchant (silk); AC 8; 2 hp; spd 30; S6 D7 C8 I13 W16 C18; Perception 13; Common, Orc; unarmed strike (+0; 1 B), 7 sp, 5 cp

362 Himo Moonwhisper, CE Elf (Wood) Merchant (silver); AC 13; 5 hp; spd 35; S15 D17 C17 I13 W10 C11; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+5, range 150/600; 1d8+3 P), 6 sp

363 Gurdis Battlehammer, LG Dwarf (Hill) Merchant (slaves); AC 11; 1 hp; spd 25; S15 D12 C8 I11 W10 C9; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S), 5 sp

364 Fargrim Frostbeard, LG Dwarf (Hill) Merchant (slaves); AC 12; 5 hp; spd 25; S8 D15 C13 I11 W9 C10; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+1, range 20/60; 1d4-1 B), 3 cp

365 Bethryna Siannodel, CG Elf (Wood) Merchant (slaves); AC 12; 10 hp; spd 35; S10 D15 C17 I14 W6 C9; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; greatclub (+2; 1d8 B), 6 sp, 8 cp

366 Audhild Lackman, LN Human (Illuskan) Merchant (slaves); AC 9; 2 hp; spd 30; S9 D8 C10 I14 W17 C11; Perception 13; Common, Elvish; sickle (+1; 1d4-1 S), 3 cp

367 Thia Gemblossom, CG Elf (Wood) Merchant (wax); AC 11; 1 hp; spd 35; S7 D13 C7 I9 W10 C11; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+0; 1d10-2 S), 2 sp, 2 cp

368 Anastrianna Gemflower, CG Elf (Wood) Merchant (wax); AC 11; 5 hp; spd 35; S9 D12 C8 I12 W17 C9; Perception 15, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+1; 1d10-1 S), 5 sp

369 Stedd Brightwood, NE Human (Tethyrian) Merchant (wax); AC 8; 3 hp; spd 30; S11 D7 C9 I13 W16 C8; Perception 13; Common, Goblin; club (+2; 1d4 B)

370 Osborn Tallstag, CN Human (Tethyrian) Merchant (wax); AC 12; 5 hp; spd 30; S12 D14 C11 I17 W12 C15; Perception 11; Common,

Halfling; javelin (+3, range 30/120; 1d6+1 P), 3 sp

371 Silifrey Stormwind, NG Human (Illuskan) Merchant (wax); AC 9; 4 hp; spd 30; S14 D8 C16 I9 W12 C11; Perception 11; Common, Dwarvish; light crossbow (+1, range 80/320; 1d8-1 P), 3 cp

372 Bruenor Frostbeard, LE Dwarf (Hill) Merchant (wheat); AC 10; 3 hp; spd 25; S11 D11 C11 I11 W9 C9; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; club (+2; 1d4 B), 4 sp, 7 cp

373 Kithri Goodbarrel, LG Halfling (Stout) Merchant (wheat); AC 12; 2 hp; spd 25; S8 D15 C9 I10 W15 C9; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; dart (+4, range 20/60; 1d4+2 P), 1 sp, 3 cp

374 Kildrak Leagallow, LE Dwarf (Hill) Peasant; AC 12; 6 hp; spd 25; S7 D14 C10 I8 W9 C8; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; javelin (+0, range 30/120; 1d6-2 P), 5 sp

375 Sariel Loderr, LG Dwarf (Hill) Peasant; AC 9; 3 hp; spd 25; S8 D8 C8 I10 W17 C8; Perception 13, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+1; 1d10-1 B), 7 sp

376 Eberk Strakeln, NG Dwarf (Hill) Peasant; AC 10; 1 hp; spd 25; S9 D10 C8 I9 W10 C15; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+1; 1d10-1 S)

377 Borivik Holderhek, NE Dwarf (Hill) Peasant; AC 7; 8 hp; spd 25; S11 D5 C16 I12 W6 C11; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+2; 1d10 B), 6 sp

378 Rangrim Holderhek, LG Dwarf (Hill) Peasant; AC 11; 8 hp; spd 25; S5 D12 C11 I13 W9 C13; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (-1, range 20/60; 1d6-3 S), 1 cp

379 Diesa Battlehammer, LN Dwarf (Hill) Peasant; AC 9; 4 hp; spd 25; S9 D8 C17 I9 W10 C12; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+1, range 20/60; 1d6-1 S)

380 Bruenor Ungart, LE Dwarf (Hill) Peasant; AC 12; 8 hp; spd 25; S11 D14 C11 I12 W9 C10; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+2, range 20/60; 1d4 B), 4 sp

381 Rurik Holderhek, CE Dwarf (Hill) Peasant; AC 9; 5 hp; spd 25; S10 D8 C16 I10 W14 C9; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+2, range 20/60; 1d6 S), 7 cp

382 Fargrim Holderhek, LN Dwarf (Hill) Peasant; AC 11; 8 hp; spd 25; S11 D12 C15 I10 W14 C6; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+2; 1d10 B), 6 cp

383 Bardryn Ungart, LG Dwarf (Hill) Peasant; AC 10; 8 hp; spd 25; S11 D10 C10 I8 W13 C16; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+2; 1d10 B)

384 Flint High-hill, LN Dwarf (Hill) Peasant; AC 8; 6 hp; spd 25; S13 D6 C16 I10 W14 C9; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S)

385 Alberich Fireforge, LE Dwarf (Hill) Peasant; AC 11; 6 hp; spd 25; S13 D12 C18 I8 W10 C8; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+3; 1d10+1 B), 6 sp

386 Delg Ironfist, N Dwarf (Hill) Peasant; AC 11; 8 hp; spd 25; S9 D12 C14 I10 W11 C14; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; sling (+3, range 30/120; 1d4+1 B), 8 sp

387 Diesa Goldpetal, LN Dwarf (Hill) Peasant; AC 12; 5 hp; spd 25; S14 D15 C11 I7 W13 C10; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; dart (+4, range 20/60; 1d4+2 P), 2 cp

388 Mardred Torunn, LN Dwarf (Hill) Peasant; AC 14; 4 hp; spd 25; S8 D18 C13 I9 W13 C10; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+1; 1d10-1 S), 5 sp

389 Falkrunn Frostbeard, LE Dwarf (Hill) Peasant; AC 9; 3 hp; spd 25; S14 D9 C12 I14 W9 C14; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+4; 1d10+2 B), 8 sp

390 Dain Ungart, LG Dwarf (Hill) Peasant; AC 9; 2 hp; spd 25; S17 D8 C11 I9 W18 C14; Perception 14, darkvision; Common, Dwarvish;

dwarven resilience, stonecunning; handaxe (+5, range 20/60; 1d6+3 S), 9 sp

391 Delg Fireforge, N Dwarf (Hill) Peasant; AC 10; 8 hp; spd 25; S14 D10 C16 I16 W11 C11; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+4; 1d10+2 B)

392 Carric Balderk, NG Dwarf (Hill) Peasant; AC 10; 13 hp; spd 25; S13 D10 C20 I13 W11 C17; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+3; 1d10+1 B), 1 sp, 9 cp

393 Bardryn Ungart, LG Dwarf (Mountain) Peasant; AC 10; 5 hp; spd 25; S11 D11 C10 I4 W10 C12; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light crossbow (+2, range 80/320; 1d8 P), 9 sp, 7 cp

394 Riswynn Loderr, LN Dwarf (Mountain) Peasant; AC 9; 7 hp; spd 25; S11 D9 C11 I11 W12 C9; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+2, range 20/60; 1d6 S)

395 Oskar Strakeln, LG Dwarf (Mountain) Peasant; AC 9; 4 hp; spd 25; S14 D8 C10 I13 W11 C8; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+4; 1d10+2 B), 8 sp, 9 cp

396 Finellen Rumnaheim, LE Dwarf (Mountain) Peasant; AC 10; 3 hp; spd 25; S13 D10 C10 I17 W8 C6; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; dart (+3, range 20/60; 1d4+1 P)

397 Alberich Loderr, LE Dwarf (Mountain) Peasant; AC 8; 8 hp; spd 25; S13 D7 C12 I8 W13 C13; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+3; 1d10+1 B), 3 cp

398 Harbek Gorunn, LG Dwarf (Mountain) Peasant; AC 9; 8 hp; spd 25; S14 D8 C11 I14 W8 C11; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S), 6 cp

399 Errich Brawnnavil, N Dwarf (Mountain) Peasant; AC 9; 4 hp; spd 25; S17 D9 C11 I10 W12 C11; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+5, range 20/60; 1d4+3 B)

400 Eldeth Loderr, LG Dwarf (Mountain) Peasant; AC 9; 5 hp; spd 25; S13 D9 C10 I18 W9 C11; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; mace (+3; 1d6+1 B)

401 Ilde Gorunn, LG Dwarf (Mountain) Peasant; AC 10; 6 hp; spd 25; S14 D11 C16 I8 W13 C9; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S), 3 cp

402 Gunnloda Balderk, LE Dwarf (Mountain) Peasant; AC 12; 10 hp; spd 25; S16 D14 C14 I12 W9 C15; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+5, range 20/60; 1d4+3 B), 6 cp

403 Mialee Nemetsk, CG Elf (High) Peasant; AC 8; 1 hp; spd 30; S14 D7 C6 I14 W7 C10; Perception 10, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *dancing lights*; longbow (+0, range 150/600; 1d8-2 P), 3 cp

404 Aramil Holimion, CG Elf (High) Peasant; AC 12; 1 hp; spd 30; S12 D15 C4 I12 W10 C9; Perception 12, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *ray of frost* (+3, range 60; 1d8 cold, spd-10); quarterstaff (+3; 1d8+1 B), 4 cp

405 Himo Liadon, NG Elf (High) Peasant; AC 10; 4 hp; spd 30; S13 D11 C11 I7 W14 C8; Perception 14, darkvision; Common, Abyssal, Elvish; keen senses, fey ancestry, trance; *shocking grasp* (+0, melee (metal adv); 1d8 lightning, no reactions); shortbow (+2, range 80/320; 1d6 P), 6 sp

406 Caelynn Gemblossom, NG Elf (High) Peasant; AC 9; 9 hp; spd 30; S12 D9 C12 I12 W10 C11; Perception 12, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *light*; longsword (+3; 1d10+1 S), 8 cp

407 Valanthe Gemflower, N Elf (High) Peasant; AC 11; 8 hp; spd 30; S13 D13 C11 I8 W8 C13; Perception 11, darkvision; Common, Elvish, Primordial; keen senses, fey ancestry, trance; *ray of frost* (+1, range 60; 1d8 cold, spd-10); shortsword (+3; 1d6+1 P), 4 cp

408 Andraste Liadon, CE Elf (High) Peasant; AC 12; 5 hp; spd 30; S17 D15 C13 I10 W10 C8; Perception 12, darkvision; Common, Elvish, Giant;

keen senses, fey ancestry, trance; *fire bolt* (+2, range 120; 1d10 fire); longsword (+5; 1d10+3 S), 5 sp, 8 cp

409 Himo Galanodel, CE Elf (High) Peasant; AC 12; 6 hp; spd 30; S14 D15 C9 I12 W9 C15; Perception 11, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *fire bolt* (+3, range 120; 1d10 fire); longsword (+4; 1d10+2 S)

410 Keyleth Iphelkiir, NG Elf (High) Peasant; AC 12; 9 hp; spd 30; S16 D14 C14 I13 W8 C9; Perception 11, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *prestidigitation*; longbow (+4, range 150/600; 1d8+2 P), 6 cp

411 Xanaphia Xiloscient, LG Elf (High) Peasant; AC 14; 1 hp; spd 30; S12 D18 C11 I13 W14 C14; Perception 14, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *minor illusion* (range 30; save 11, duration 1 min); club (+3; 1d4+1 B), 1 sp, 4 cp

412 Mindartis Moonwhisper, CG Elf (Wood) Peasant; AC 9; 6 hp; spd 35; S12 D8 C9 I11 W9 C5; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+3; 1d10+1 S), 8 sp, 4 cp

413 Hadarai Torunn, N Elf (Wood) Peasant; AC 11; 5 hp; spd 35; S12 D12 C11 I7 W12 C8; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; club (+3; 1d4+1 B), 5 cp

414 Chathi Amastacia, CN Elf (Wood) Peasant; AC 10; 1 hp; spd 35; S12 D10 C9 I8 W10 C13; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+3; 1d6+1 P), 9 cp

415 Xanaphia Goodbarrel, NG Elf (Wood) Peasant; AC 10; 7 hp; spd 35; S7 D11 C12 I7 W17 C9; Perception 15, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+0; 1d10-2 S), 7 sp, 7 cp

416 Orsik Nailo, CG Elf (Wood) Peasant; AC 11; 8 hp; spd 35; S7 D13 C13 I8 W17 C6; Perception 15, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+3, range 80/320; 1d6+1 P), 3 sp, 9 cp

417 Zora Gemflower, CN Elf (Wood) Peasant; AC 10; 6 hp; spd 35; S9 D11 C11 I15 W12 C7; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+2, range 150/600; 1d8 P)

418 Peren Moonbrook, CN Elf (Wood) Peasant; AC 8; 5 hp; spd 35; S7 D7 C15 I11 W14 C12; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+0, range 80/320; 1d6-2 P)

419 Valanthe Melianne, CG Elf (Wood) Peasant; AC 14; 5 hp; spd 35; S12 D18 C11 I6 W9 C11; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+6, range 150/600; 1d8+4 P), 4 sp, 1 cp

420 Anastrianna Iphelkiir, CN Elf (Wood) Peasant; AC 10; 1 hp; spd 35; S8 D11 C7 I14 W13 C15; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+1; 1d10-1 S), 9 cp

421 Keyleth Nightbreeze, CN Elf (Wood) Peasant; AC 13; 8 hp; spd 35; S13 D16 C11 I8 W15 C5; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+5; 1d6+3 P), 1 sp

422 Quarion Xiloscient, CE Elf (Wood) Peasant; AC 12; 4 hp; spd 35; S11 D15 C11 I8 W10 C14; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+4; 1d6+2 P), 2 sp, 1 cp

423 Kithri Nailo, CN Elf (Wood) Peasant; AC 10; 1 hp; spd 35; S10 D10 C6 I17 W15 C13; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+2; 1d10 S), 7 cp

424 Riardon Galanodel, CG Elf (Wood) Peasant; AC 14; 5 hp; spd 35; S9 D18 C11 I12 W10 C11; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+6, range 150/600; 1d8+4 P), 2 sp, 2 cp

425 Caelynn Liadon, CE Elf (Wood) Peasant; AC 11; 8 hp; spd 35; S14 D12 C17 I7 W13 C10; Perception 13, darkvision; Common, Elvish; keen

senses, fey ancestry, trance, mask of the wild; unarmed strike (+4; 3 B), 2 sp, 5 cp

426 Vadiana Holimion, N Elf (Wood) Peasant; AC 10; 4 hp; spd 35; S13 D10 C17 I10 W15 C15; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+2, range 150/600; 1d8 P)

427 Verna Thorngage, CG Halfling (Lightfoot) Peasant; AC 10; 1 hp; spd 25; S13 D10 C11 I7 W7 C6; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 2 sp, 9 cp

428 Cade Liadon, NG Halfling (Lightfoot) Peasant; AC 10; 3 hp; spd 25; S11 D11 C5 I12 W7 C12; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; mace (+2; 1d6 B), 1 cp

429 Shaena Thorngage, LG Halfling (Lightfoot) Peasant; AC 8; 5 hp; spd 25; S9 D6 C8 I9 W13 C13; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B), 1 sp

430 Shaena Brightwood, N Halfling (Lightfoot) Peasant; AC 11; 2 hp; spd 25; S6 D13 C13 I7 W8 C11; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+0; 1d4-2 B)

431 Merla High-hill, CG Halfling (Lightfoot) Peasant; AC 11; 4 hp; spd 25; S10 D13 C7 I9 W10 C10; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B), 6 cp

432 Garret Goodbarrel, LG Halfling (Lightfoot) Peasant; AC 9; 5 hp; spd 25; S7 D8 C11 I7 W13 C13; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; dagger (+1, range 20/60; 1d4-1 P), 8 cp

433 Jillian Underbough, LG Halfling (Lightfoot) Peasant; AC 11; 5 hp; spd 25; S13 D13 C5 I6 W10 C12; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 2 sp, 9 cp

434 Andry Tealeaf, LG Halfling (Lightfoot) Peasant; AC 13; 3 hp; spd 25; S9 D17 C12 I13 W8 C5; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B)

435 Callie Thorngage, LG Halfling (Lightfoot) Peasant; AC 11; 12 hp; spd 25; S6 D13 C18 I5 W10 C12; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; light hammer (+0, range 20/60; 1d4-2 B), 1 cp

436 Osborn Leagallow, LE Halfling (Lightfoot) Peasant; AC 13; 5 hp; spd 25; S12 D16 C11 I8 W11 C9; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; quarterstaff (+3; 1d8+1 B), 9 cp

437 Morgran Brawnnavil, LN Halfling (Lightfoot) Peasant; AC 11; 2 hp; spd 25; S14 D13 C8 I12 W10 C12; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; quarterstaff (+4; 1d8+2 B), 3 sp

438 Roscoe Brushgather, LG Halfling (Lightfoot) Peasant; AC 14; 1 hp; spd 25; S14 D18 C7 I9 W9 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; spear (+4, range 20/60; 1d6+2 P)

439 Darvin Tealeaf, LG Halfling (Lightfoot) Peasant; AC 13; 5 hp; spd 25; S13 D17 C6 I10 W13 C12; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; sling (+5, range 30/120; 1d4+3 B), 1 sp

440 Merric Leagallow, LG Halfling (Lightfoot) Peasant; AC 10; 6 hp; spd 25; S11 D10 C9 I15 W14 C13; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B)

441 Andry Hilltopple, NG Halfling (Lightfoot) Peasant; AC 12; 4 hp; spd 25; S11 D15 C11 I9 W15 C17; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B)

442 Artin Brushgather, NG Halfling (Stout) Peasant; AC 11; 5 hp; spd 25; S7 D12 C6 I6 W9 C5; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+0; 1d4-2 B), 6 sp, 9 cp

443 Cora Greenbottle, LG Halfling (Stout) Peasant; AC 9; 5 hp; spd 25; S15 D9 C11 I3 W9 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+4; 1d4+2 B)

444 Trym Leagallow, LG Halfling (Stout) Peasant; AC 11; 4 hp; spd 25; S10 D12 C11 I11 W9 C4; Perception 9; Common, Halfling; lucky, brave,

halfling nimbleness, stout resilience; club (+2; 1d4 B)

445 Haseid High-hill, LG Halfling (Stout) Peasant; AC 11; 2 hp; spd 25; S9 D12 C10 I7 W9 C12; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+1; 1d4-1 B), 4 cp

446 Roscoe Tealeaf, LN Halfling (Stout) Peasant; AC 9; 7 hp; spd 25; S10 D8 C10 I10 W11 C12; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; dart (+2, range 20/60; 1d4 P), 9 sp

447 Callie Thorngage, LG Halfling (Stout) Peasant; AC 11; 1 hp; spd 25; S12 D12 C5 I14 W9 C11; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; light hammer (+3, range 20/60; 1d4+1 B), 2 sp

448 Eldon Thorngage, CG Halfling (Stout) Peasant; AC 9; 2 hp; spd 25; S7 D8 C13 I15 W12 C11; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; mace (+0; 1d6-2 B), 8 cp

449 Eldon Underbough, NG Halfling (Stout) Peasant; AC 13; 5 hp; spd 25; S9 D17 C13 I10 W9 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+1; 1d4-1 B), 3 sp, 9 cp

450 Morgran Brushgather, LE Halfling (Stout) Peasant; AC 12; 10 hp; spd 25; S7 D14 C15 I10 W9 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+0; 1d4-2 B)

451 Perrin Goodbarrel, LE Halfling (Stout) Peasant; AC 9; 5 hp; spd 25; S9 D8 C17 I10 W12 C12; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+1; 1d4-1 B), 6 sp, 3 cp

452 Marcon High-hill, CG Halfling (Stout) Peasant; AC 11; 7 hp; spd 25; S12 D13 C15 I8 W9 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; handaxe (+3, range 20/60; 1d6+1 S)

453 Mei Tossobble, LG Halfling (Stout) Peasant; AC 13; 6 hp; spd 25; S16 D16 C16 I11 W10 C8; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+5; 1d4+3 B)

454 Ehput-Ki Fezim, LE Human (Mulan) Peasant; AC 10; 2 hp; spd 30; S12 D10 C11 I9 W8 C7; Perception 9; Common, Deep Speech; shortbow (+2, range 80/320; 1d6 P), 2 sp, 4 cp

455 Malark Dunderdragon, LG Human (Chondathan) Peasant; AC 11; 7 hp; spd 30; S6 D12 C14 I6 W11 C8; Perception 10; Common, Giant; club (+0; 1d4-2 B), 3 cp

456 Alethra Dotsk, CN Human (Damaran) Peasant; AC 8; 3 hp; spd 30; S9 D7 C11 I14 W10 C9; Perception 10; Common, Orc; mace (+1; 1d6-1 B), 9 sp, 9 cp

457 Atala Rein, N Human (Calishite) Peasant; AC 11; 1 hp; spd 30; S8 D13 C9 I11 W10 C11; Perception 10; Common, Primordial; club (+1; 1d4-1 B), 3 cp

458 Stedd Evenwood, NG Human (Tethyrian) Peasant; AC 9; 8 hp; spd 30; S13 D9 C13 I9 W9 C12; Perception 9; Common, Orc; greatclub (+3; 1d8+1 B), 4 sp, 5 cp

459 Portia Hahpet, LG Human (Damaran) Peasant; AC 10; 10 hp; spd 30; S18 D10 C14 I13 W5 C10; Perception 7; Common, Primordial; club (+6; 1d4+4 B), 4 sp

460 Umara Uuthrakt, CN Human (Mulan) Peasant; AC 10; 8 hp; spd 30; S10 D10 C15 I14 W6 C16; Perception 8; Common, Dwarvish; club (+2; 1d4 B), 8 sp

461 Bareris Hahpet, CN Human (Mulan) Peasant; AC 9; 8 hp; spd 30; S10 D8 C11 I15 W13 C15; Perception 11; Common, Undercommon; dart (+2, range 20/60; 1d4 P)

462 Mei Shui, NG Human (Shou) Peasant; AC 12; 9 hp; spd 30; S12 D14 C13 I14 W10 C11; Perception 10; Common, Halfling; mace (+3; 1d6+1 B)

463 Grim Buckman, CE Human (Tethyrian) Peasant; AC 12; 7 hp; spd 30; S13 D14 C14 I7 W13 C13; Perception 11; Common, Undercommon; javelin (+3, range 30/120; 1d6+1 P), 4 cp

464 Immith Dyernina, LE Human (Rashemi) Peasant; AC 7; 3 hp; spd 30; S17 D4 C9 I15 W14 C15; Perception 12; Common, Goblin; club (+5; 1d4+3 B), 4 cp

465 Lureene Uuthrakt, NE Human (Chondathan) Peasant; AC 13; 7 hp; spd 30; S9 D16 C17 I11 W13 C8; Perception 11; Common, Orc; club (+1; 1d4-1 B), 4 sp, 8 cp

466 Balderk Shui, LN Human (Shou) Peasant; AC 10; 9 hp; spd 30; S15 D11 C15 I11 W8 C16; Perception 9; Common, Goblin; sling (+2, range 30/120; 1d4 B), 5 sp

467 Arizima Sepret, CN Human (Mulan) Peasant; AC 12; 2 hp; spd 30; S16 D15 C8 I16 W11 C10; Perception 10; Common, Celestial; club (+5; 1d4+3 B)

468 Amastacia Jia, LN Human (Shou) Peasant; AC 11; 6 hp; spd 30; S15 D12 C11 I12 W14 C15; Perception 12; Common, Draconic; club (+4; 1d4+2 B)

469 Miri Buckman, CG Human (Chondathan) Peasant; AC 14; 9 hp; spd 30; S9 D19 C13 I14 W12 C13; Perception 11; Common, Giant; club (+1; 1d4-1 B), 6 sp

470 Madislak Murnyethara, CG Human (Rashemi) Peasant; AC 10; 3 hp; spd 30; S7 D10 C13 I14 W10 C7; Perception 10; Common, Goblin; greatclub (+0; 1d8-2 B), 9 sp

471 Miri Buckman, NG Human (Tethyrian) Peasant; AC 11; 7 hp; spd 30; S10 D12 C15 I8 W8 C9; Perception 9; Common, Abyssal; dagger (+3, range 20/60; 1d4+1 P), 2 sp

472 Urth Brightwood, N Human (Illuskan) Peasant; AC 9; 8 hp; spd 30; S10 D9 C12 I11 W10 C11; Perception 10; Common, Sylvan; club (+2; 1d4 B), 8 sp

473 Sefris Fezim, NE Human (Mulan) Peasant; AC 10; 1 hp; spd 30; S9 D11 C9 I7 W13 C15; Perception 11; Common, Gnomish; greatclub (+1; 1d8-1 B)

474 Bran Helder, NG Human (Illuskan) Peasant; AC 11; 5 hp; spd 30; S9 D12 C7 I9 W16 C11; Perception 13; Common, Celestial; unarmed strike (+1; 1 B)

475 Meilil Khalid, CN Human (Calishite) Peasant; AC 10; 2 hp; spd 30; S12 D10 C9 I13 W8 C13; Perception 9; Common, Giant; club (+3; 1d4+1 B), 4 sp

476 Taman Brightwood, LN Human (Illuskan) Peasant; AC 10; 8 hp; spd 30; S11 D10 C12 I8 W15 C12; Perception 12; Common, Halfling; club (+2; 1d4 B)

477 Navarra Fireforge, LN Human (Rashemi) Peasant; AC 9; 8 hp; spd 30; S12 D9 C10 I11 W10 C17; Perception 10; Common, Celestial; club (+3; 1d4+1 B), 2 sp

478 Kerri Tallstag, LN Human (Chondathan) Peasant; AC 10; 8 hp; spd 30; S14 D11 C13 I14 W10 C12; Perception 10; Common, Giant; greatclub (+4; 1d8+2 B), 8 sp, 3 cp

479 Vonda Gemflower, CG Human (Rashemi) Peasant; AC 12; 3 hp; spd 30; S7 D14 C9 I13 W14 C17; Perception 12; Common, Draconic; quarterstaff (+0; 1d8-2 B)

480 Jasmal Basha, CG Human (Calishite) Peasant; AC 12; 5 hp; spd 30; S14 D14 C14 I13 W10 C11; Perception 10; Common, Giant; dart (+4, range 20/60; 1d4+2 P)

481 Imzel Chergoba, LE Human (Rashemi) Peasant; AC 9; 3 hp; spd 30; S18 D8 C10 I12 W18 C10; Perception 14; Common, Dwarvish; unarmed strike (+6; 5 B), 7 sp

482 Wan Shan, N Human (Shou) Peasant; AC 13; 9 hp; spd 30; S12 D17 C13 I11 W12 C13; Perception 11; Common, Goblin; club (+3; 1d4+1 B), 7 sp

483 Alethra Kulenov, NE Human (Damaran) Peasant; AC 11; 3 hp; spd 30; S14 D12 C13 I15 W16 C12; Perception 13; Common, Dwarvish; shortbow (+3, range 80/320; 1d6+1 P)

484 Eberk Greycastle, N Human (Chondathan) Pilgrim (Auril (winter)); AC 11; 3 hp; spd 30; S12 D13 C6 I12 W8 C12; Perception 9; Common, Halfling; club (+3; 1d4+1 B), 8 cp

485 Grim Amblecrown, NE Human (Chondathan) Pilgrim (Auril (winter)); AC 11; 9 hp; spd 30; S8 D13 C13 I13 W11 C9; Perception 10; Common, Halfling; light hammer (+1, range 20/60; 1d4-1 B)

486 Ander Lackman, CN Human (Illuskan) Pilgrim (Auril (winter)); AC 13; 3 hp; spd 30; S18 D16 C13 I11 W13 C8; Perception 11; Common, Dwarvish; greatclub (+6; 1d8+4 B), 1 cp

487 Veit Fireforge, NG Dwarf (Mountain) Pilgrim (Azuth (wizards)); AC 11; 10 hp; spd 25; S9 D13 C14 I13 W14 C13; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+1, range 20/60; 1d6-1 S), 5 sp, 2 cp

488 Aelar Nailo, N Elf (High) Pilgrim (Azuth (wizards)); AC 11; 1 hp; spd 30; S7 D13 C8 I17 W11 C11; Perception 12, darkvision; Common, Elvish, Primordial; keen senses, fey ancestry, trance; *light*; longbow (+3, range 150/600; 1d8+1 P), 8 cp

489 Cade Greenbottle, LE Halfling (Stout) Pilgrim (Azuth (wizards)); AC 11; 6 hp; spd 25; S10 D13 C9 I4 W9 C5; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; javelin (+2, range 30/120; 1d6 P), 8 sp, 8 cp

490 Darvin Amblecrown, LE Human (Chondathan) Pilgrim (Bane (tyranny)); AC 9; 4 hp; spd 30; S8 D8 C12 I10 W8 C10; Perception 9; Common, Giant; dart (+1, range 20/60; 1d4-1 P), 6 cp

491 Orel Shemov, N Human (Damaran) Pilgrim (Bane (tyranny)); AC 8; 7 hp; spd 30; S5 D7 C14 I14 W12 C11; Perception 11; Common, Giant; club (-1; 1d4-3 B), 6 sp, 3 cp

492 Verna Hilltopple, CE Halfling (Stout) Pilgrim (Beshaba (misfortune)); AC 10; 3 hp; spd 25; S8 D11 C12 I10 W10 C14; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; quarterstaff (+1; 1d8-1 B), 7 sp, 9 cp

493 Olga Helder, CE Human (Illuskan) Pilgrim (Bhaal (murder)); AC 8; 1 hp; spd 30; S12 D6 C8 I13 W14 C7; Perception 12; Common, Orc; sling (+0, range 30/120; 1d4-2 B), 4 cp

494 Theren Starflower, CG Elf (High) Pilgrim (Chauntea (agriculture)); AC 12; 6 hp; spd 30; S9 D14 C11 I10 W9 C12; Perception 11, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *shocking grasp* (+2, melee (metal adv); 1d8 lightning, no reactions); club (+1; 1d4-1 B), 1 cp

495 Riardon Meliamne, CN Elf (Wood) Pilgrim (Chauntea (agriculture)); AC 10; 6 hp; spd 35; S11 D10 C13 I18 W13 C10; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; club (+2; 1d4 B), 1 cp

496 Wellby Hilltopple, LG Halfling (Lightfoot) Pilgrim (Chauntea (agriculture)); AC 11; 9 hp; spd 25; S8 D13 C12 I9 W13 C6; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B), 8 sp, 1 cp

497 Callie Goodbarrel, LG Halfling (Stout) Pilgrim (Chauntea (agriculture)); AC 11; 3 hp; spd 25; S3 D13 C13 I12 W8 C12; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; light crossbow (+3, range 80/320; 1d8+1 P)

498 Mara Ungart, CE Dwarf (Mountain) Pilgrim (Cyric (lies)); AC 9; 8 hp; spd 25; S13 D9 C16 I6 W11 C7; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+3, range 20/60; 1d4+1 B), 2 cp

499 Bree Hilltopple, CE Halfling (Stout) Pilgrim (Cyric (lies)); AC 11; 6 hp; spd 25; S12 D13 C11 I13 W10 C10; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B)

500 Mara Dotsk, CE Human (Damaran) Pilgrim (Cyric (lies)); AC 11; 1 hp; spd 30; S8 D13 C8 I12 W16 C9; Perception 13; Common, Gnomish; club (+1; 1d4-1 B), 9 sp, 1 cp

501 Diesa Torunn, LG Dwarf (Mountain) Pilgrim (Deneir (writing)); AC 10; 3 hp; spd 25; S18 D10 C14 I12 W9 C10; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+6; 1d10+4 S)

502 Perrin Brushgather, NG Halfling (Lightfoot) Pilgrim (Deneir (writing)); AC 9; 1 hp; spd 25; S11 D8 C7 I10 W7 C8; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B)

503 Rangrim Strakeln, LG Dwarf (Hill) Pilgrim (Eldath (peace)); AC 10; 1 hp; spd 25; S7 D10 C8 I14 W12 C13; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+0, range 20/60; 1d4-2 B)

504 Carric Starflower, NG Elf (High) Pilgrim (Eldath (peace)); AC 13; 6 hp; spd 30; S5 D17 C10 I12 W4 C9; Perception 9, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *prestidigitation*; longsword (-1; 1d10-3 S), 2 sp

505 Vadania Iphelkiir, CG Elf (Wood) Pilgrim (Eldath (peace)); AC 11; 5 hp; spd 35; S8 D12 C13 I8 W10 C11; Perception 12, darkvision;

Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+1; 1d10-1 S)

506 Erdan Oakenheel, CN Elf (Wood) Pilgrim (Eldath (peace)); AC 11; 1 hp; spd 35; S18 D12 C7 I12 W18 C8; Perception 16, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+6; 1d10+4 S)

507 Ander Brushgather, LG Halfling (Lightfoot) Pilgrim (Eldath (peace)); AC 11; 2 hp; spd 25; S11 D12 C13 I9 W11 C12; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; shortbow (+3, range 80/320; 1d6+1 P), 3 sp

508 Bree High-hill, LG Halfling (Stout) Pilgrim (Eldath (peace)); AC 14; 3 hp; spd 25; S8 D18 C9 I5 W12 C7; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; quarterstaff (+1; 1d8-1 B)

509 Silaqui Gorunn, LG Dwarf (Hill) Pilgrim (Gond (craft)); AC 13; 6 hp; spd 25; S13 D16 C8 I14 W11 C14; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S), 2 sp

510 Fyevorra Tossobble, LE Dwarf (Mountain) Pilgrim (Helm (protection)); AC 10; 5 hp; spd 25; S15 D11 C15 I14 W5 C9; Perception 7, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S), 7 cp

511 Alberich Leagallow, LN Halfling (Lightfoot) Pilgrim (Helm (protection)); AC 12; 2 hp; spd 25; S10 D14 C10 I8 W10 C15; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; light hammer (+2, range 20/60; 1d4 B), 2 cp

512 Ander Goodbarrel, LG Halfling (Stout) Pilgrim (Helm (protection)); AC 12; 4 hp; spd 25; S16 D14 C16 I11 W7 C6; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; sling (+4, range 30/120; 1d4+2 B), 4 sp

513 Romero Ramondo, LN Human (Turami) Pilgrim (Helm (protection)); AC 9; 8 hp; spd 30; S13 D9 C12 I13 W13 C15; Perception 11; Common, Giant; club (+3; 1d4+1 B), 3 sp, 9 cp

514 Traubon Rumnaheim, LG Dwarf (Mountain) Pilgrim (Ilmater (endurance)); AC 12; 5 hp; spd 25; S15 D15 C10 I10 W6 C4; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+4; 1d10+2 B), 4 cp

515 Ander Underbough, LG Halfling (Lightfoot) Pilgrim (Ilmater (endurance)); AC 10; 7 hp; spd 25; S13 D10 C8 I10 W7 C13; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; greatclub (+3; 1d8+1 B)

516 Trym Helder, LG Halfling (Lightfoot) Pilgrim (Ilmater (endurance)); AC 11; 1 hp; spd 25; S11 D12 C9 I10 W11 C9; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B), 4 sp

517 Chathi Sepret, LG Human (Mulan) Pilgrim (Ilmater (endurance)); AC 13; 4 hp; spd 30; S11 D16 C11 I15 W14 C14; Perception 12; Common, Draconic; club (+2; 1d4 B), 5 sp, 6 cp

518 Wellby Holderhek, LE Dwarf (Mountain) Pilgrim (Kelemvor (the dead)); AC 8; 7 hp; spd 25; S15 D6 C12 I12 W6 C11; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S), 1 sp

519 Quarion Moonbrook, LE Elf (High) Pilgrim (Kelemvor (the dead)); AC 14; 6 hp; spd 30; S13 D19 C15 I12 W15 C13; Perception 14, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *light*; shortsword (+6; 1d6+4 P), 8 sp

520 Portia Tealeaf, LG Halfling (Lightfoot) Pilgrim (Kelemvor (the dead)); AC 9; 5 hp; spd 25; S6 D8 C10 I7 W6 C13; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+0; 1d4-2 B), 6 sp, 5 cp

521 Osborn High-hill, LE Halfling (Lightfoot) Pilgrim (Kelemvor (the dead)); AC 12; 4 hp; spd 25; S8 D15 C8 I11 W8 C14; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B), 1 cp

522 Reed Goodbarrel, LG Halfling (Stout) Pilgrim (Kelemvor (the dead)); AC 10; 1 hp; spd 25; S8 D11 C7 I8 W14 C9; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; light

crossbow (+2, range 80/320; 1d8 P), 7 cp

523 Morgran Frostbeard, CG Dwarf (Hill) Pilgrim (Lathander (birth and renewal)); AC 9; 5 hp; spd 25; S10 D8 C13 I11 W17 C10; Perception 13, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+2, range 20/60; 1d6 S), 5 sp

524 Rangrim Fireforge, LG Dwarf (Hill) Pilgrim (Lathander (birth and renewal)); AC 10; 8 hp; spd 25; S13 D10 C13 I11 W14 C16; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S), 6 sp, 8 cp

525 Ilde Gorunn, LG Dwarf (Mountain) Pilgrim (Lathander (birth and renewal)); AC 11; 5 hp; spd 25; S7 D12 C10 I7 W12 C10; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+0; 1d10-2 B), 4 sp, 9 cp

526 Rurik Rumnaheim, NG Dwarf (Mountain) Pilgrim (Lathander (birth and renewal)); AC 10; 10 hp; spd 25; S15 D11 C15 I11 W13 C18; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+4, range 20/60; 1d4+2 B)

527 Meriele Amakiir, NG Elf (Wood) Pilgrim (Lathander (birth and renewal)); AC 9; 5 hp; spd 35; S15 D9 C12 I5 W15 C14; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+1, range 80/320; 1d6-1 P), 9 sp, 5 cp

528 Antinua Galanodel, CG Elf (Wood) Pilgrim (Lathander (birth and renewal)); AC 10; 6 hp; spd 35; S12 D11 C14 I16 W15 C12; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+2, range 80/320; 1d6 P)

529 Finnan High-hill, LG Halfling (Lightfoot) Pilgrim (Lathander (birth and renewal)); AC 9; 5 hp; spd 25; S11 D8 C5 I16 W9 C11; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; dart (+2, range 20/60; 1d4 P)

530 Errich Underbough, N Halfling (Stout) Pilgrim (Leira (illusion)); AC 13; 4 hp; spd 25; S12 D16 C7 I11 W11 C12; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; unarmed strike (+3; 2 B), 3 sp, 6 cp

531 Jhessail Siannodel, CN Human (Tethyrian) Pilgrim (Leira (illusion)); AC 11; 4 hp; spd 30; S9 D12 C10 I14 W11 C10; Perception 10; Common, Giant; club (+1; 1d4-1 B), 3 sp, 4 cp

532 Birel Moonbrook, CG Elf (High) Pilgrim (Lliira (joy)); AC 12; 9 hp; spd 30; S10 D15 C14 I8 W4 C9; Perception 9, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *ray of frost* (+1, range 60; 1d8 cold, spd-10); longsword (+2; 1d10 S), 7 sp

533 Riardon Gemblossom, CG Elf (High) Pilgrim (Lliira (joy)); AC 12; 1 hp; spd 30; S12 D14 C9 I13 W10 C10; Perception 12, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *ray of frost* (+3, range 60; 1d8 cold, spd-10); shortbow (+4, range 80/320; 1d6+2 P)

534 Wellby Nightbreeze, CG Halfling (Lightfoot) Pilgrim (Lliira (joy)); AC 11; 2 hp; spd 25; S12 D12 C8 I10 W9 C15; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; greatclub (+3; 1d8+1 B)

535 Chathi Uuthrakt, CG Human (Mulan) Pilgrim (Lliira (joy)); AC 11; 1 hp; spd 30; S18 D12 C11 I13 W10 C11; Perception 10; Common, Halfling; club (+6; 1d4+4 B), 1 sp

536 Callie Underbough, NE Halfling (Lightfoot) Pilgrim (Loviatar (pain)); AC 13; 8 hp; spd 25; S7 D16 C12 I15 W18 C7; Perception 14; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; mace (+0; 1d6-2 B)

537 Jillian Tossobble, LE Halfling (Stout) Pilgrim (Loviatar (pain)); AC 8; 8 hp; spd 25; S17 D7 C10 I9 W13 C15; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; dagger (+5, range 20/60; 1d4+3 P), 7 sp

538 Cora Thorngage, LE Halfling (Stout) Pilgrim (Loviatar (pain)); AC 12; 3 hp; spd 25; S14 D14 C12 I13 W9 C14; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; dagger (+4, range 20/60; 1d4+2 P), 5 sp

539 Antinua Galanodel, CE Elf (High) Pilgrim (Malar (the hunt)); AC 12; 4 hp; spd 30; S7 D14 C13 I11 W12 C11; Perception 13, darkvision; Common, Elvish, Primordial; keen senses, fey ancestry, trance; *shocking grasp* (+2, melee (metal adv); 1d8 lightning, no reactions); shortsword

(+4; 1d6+2 P)

540 Lia Amakiir, CG Elf (High) Pilgrim (Mask (thieves)); AC 8; 6 hp; spd 30; S7 D7 C12 I8 W12 C9; Perception 13, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *mage hand*; longsword (+0; 1d10-2 S), 4 sp

541 Anatrianna Diamonddew, CN Elf (High) Pilgrim (Mask (thieves)); AC 13; 1 hp; spd 30; S15 D17 C6 I11 W6 C16; Perception 10, darkvision; Common, Elvish, Undercommon; keen senses, fey ancestry, trance; *light*; longsword (+4; 1d10+2 S), 6 cp

542 Gardain Holderhek, NG Dwarf (Mountain) Pilgrim (Mielikki (forests)); AC 9; 7 hp; spd 25; S11 D9 C9 I10 W11 C9; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+2; 1d10 B)

543 Rangrim Brawnnavil, LG Dwarf (Mountain) Pilgrim (Mielikki (forests)); AC 7; 8 hp; spd 25; S12 D4 C13 I13 W7 C10; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+3; 1d10+1 S), 6 sp

544 Mialee Galanodel, N Elf (High) Pilgrim (Mielikki (forests)); AC 12; 2 hp; spd 30; S6 D14 C9 I13 W13 C12; Perception 13, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *mage hand*; quarterstaff (+0; 1d8-2 B)

545 Bardeid Rein, CN Human (Calishite) Pilgrim (Mielikki (forests)); AC 12; 1 hp; spd 30; S15 D14 C7 I8 W14 C15; Perception 12; Common, Elvish; club (+4; 1d4+2 B)

546 Sariel Galanodel, NG Elf (Wood) Pilgrim (Milil (poetry and song)); AC 12; 11 hp; spd 35; S9 D15 C16 I9 W10 C13; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+4; 1d6+2 P), 4 sp, 1 cp

547 Seraphina Tealeaf, LG Halfling (Stout) Pilgrim (Milil (poetry and song)); AC 13; 2 hp; spd 25; S13 D17 C9 I5 W11 C8; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; quarterstaff (+3; 1d8+1 B), 2 cp

548 Thazar-De Uuthrakt, LG Human (Mulan) Pilgrim (Milil (poetry and song)); AC 12; 4 hp; spd 30; S13 D14 C11 I17 W12 C10; Perception 11; Common, Elvish; club (+3; 1d4+1 B), 3 sp

549 Sariel Galanodel, CN Elf (Wood) Pilgrim (Myrkul (death)); AC 9; 4 hp; spd 35; S10 D8 C9 I12 W12 C10; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+1, range 80/320; 1d6-1 P), 7 sp

550 Bree Goodbarrel, LE Halfling (Lightfoot) Pilgrim (Myrkul (death)); AC 11; 8 hp; spd 25; S9 D13 C12 I11 W6 C13; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B), 4 sp

551 Orsik Strakeln, LN Dwarf (Mountain) Pilgrim (Mystra (magic)); AC 8; 1 hp; spd 25; S12 D7 C6 I7 W9 C11; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S)

552 Tessele Ungart, LG Dwarf (Mountain) Pilgrim (Mystra (magic)); AC 12; 3 hp; spd 25; S12 D14 C13 I10 W14 C12; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+3; 1d10+1 S)

553 Lyle Greenbottle, NG Halfling (Stout) Pilgrim (Mystra (magic)); AC 11; 7 hp; spd 25; S5 D13 C9 I12 W7 C12; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (-1; 1d4-3 B), 3 sp

554 Audhild Nightbreeze, NE Dwarf (Hill) Pilgrim (Oghma (knowledge)); AC 9; 6 hp; spd 25; S8 D9 C9 I13 W15 C11; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; spear (+1, range 20/60; 1d6-1 P)

555 Madislak Rumnaheim, NG Dwarf (Mountain) Pilgrim (Oghma (knowledge)); AC 9; 4 hp; spd 25; S17 D9 C15 I6 W14 C9; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+5, range 20/60; 1d6+3 S), 1 sp

556 Naivara Moonwhisper, NG Elf (Wood) Pilgrim (Oghma (knowledge)); AC 11; 7 hp; spd 35; S14 D13 C11 I16 W14 C11; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+4; 1d10+2 S), 2 sp

- 557** Corrin Hilltopple, LN Halfling (Lightfoot) Pilgrim (Oghma (knowledge)); AC 11; 3 hp; spd 25; S11 D13 C12 I13 W5 C14; Perception 7; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; handaxe (+2, range 20/60; 1d6 S)
- 558** Paela Stayanoga, N Halfling (Stout) Pilgrim (Oghma (knowledge)); AC 8; 4 hp; spd 25; S10 D7 C9 I14 W7 C7; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; javelin (+2, range 30/120; 1d6 P), 4 sp, 9 cp
- 559** Shaena Liadon, LN Halfling (Stout) Pilgrim (Oghma (knowledge)); AC 13; 4 hp; spd 25; S13 D17 C8 I9 W9 C8; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; unarmed strike (+3; 2 B), 7 sp
- 560** Grigor Battlehammer, CN Human (Damaran) Pilgrim (Oghma (knowledge)); AC 10; 9 hp; spd 30; S14 D11 C12 I14 W10 C11; Perception 10; Common, Orc; club (+4; 1d4+2 B), 1 cp
- 561** Thorin Balderk, LE Dwarf (Hill) Pilgrim (Savras (divination and fate)); AC 9; 10 hp; spd 25; S11 D8 C17 I10 W16 C10; Perception 13, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; club (+2; 1d4 B), 4 sp
- 562** Eldeth Torunn, LE Dwarf (Hill) Pilgrim (Savras (divination and fate)); AC 12; 6 hp; spd 25; S18 D15 C11 I9 W17 C12; Perception 13, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+6; 1d10+4 B), 8 sp, 2 cp
- 563** Natali Loderr, LN Dwarf (Mountain) Pilgrim (Savras (divination and fate)); AC 9; 6 hp; spd 25; S11 D8 C10 I12 W7 C10; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+2; 1d10 S), 1 sp, 7 cp
- 564** Roscoe Basha, LG Halfling (Lightfoot) Pilgrim (Savras (divination and fate)); AC 9; 4 hp; spd 25; S7 D8 C7 I11 W6 C12; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+0; 1d4-2 B), 7 cp
- 565** Roscoe Goodbarrel, N Halfling (Lightfoot) Pilgrim (Savras (divination and fate)); AC 10; 5 hp; spd 25; S15 D11 C11 I7 W4 C8; Perception 7; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; mace (+4; 1d6+2 B), 7 cp
- 566** Jillian Greenbottle, LE Halfling (Lightfoot) Pilgrim (Savras (divination and fate)); AC 10; 3 hp; spd 25; S3 D11 C10 I15 W9 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (-2; 1d4-4 B), 9 cp
- 567** Alton Goodbarrel, LG Halfling (Stout) Pilgrim (Savras (divination and fate)); AC 11; 4 hp; spd 25; S6 D12 C11 I5 W5 C6; Perception 7; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; sickle (+0; 1d4-2 S)
- 568** Seipora Goodbarrel, LN Halfling (Stout) Pilgrim (Savras (divination and fate)); AC 11; 5 hp; spd 25; S11 D12 C9 I13 W12 C12; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; greatclub (+2; 1d8 B)
- 569** Jalana Calabria, LN Human (Turami) Pilgrim (Savras (divination and fate)); AC 11; 5 hp; spd 30; S7 D13 C10 I10 W16 C6; Perception 13; Common, Undercommon; club (+0; 1d4-2 B), 8 cp
- 570** Ling Tordek, LE Human (Shou) Pilgrim (Savras (divination and fate)); AC 9; 9 hp; spd 30; S13 D8 C19 I16 W7 C14; Perception 8; Common, Gnomish; club (+3; 1d4+1 B), 6 cp
- 571** Westra Ramondo, LN Human (Illuskan) Pilgrim (Savras (divination and fate)); AC 9; 1 hp; spd 30; S11 D8 C11 I10 W10 C9; Perception 10; Common, Halfling; club (+2; 1d4 B), 9 cp
- 572** Dona Calabria, NE Human (Turami) Pilgrim (Savras (divination and fate)); AC 10; 5 hp; spd 30; S15 D10 C6 I10 W13 C9; Perception 11; Common, Elvish; club (+4; 1d4+2 B), 6 sp
- 573** Beiro Galanodel, CN Elf (Wood) Pilgrim (Selune (the moon)); AC 10; 1 hp; spd 35; S14 D10 C11 I8 W10 C10; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+4; 1d10+2 S), 7 cp
- 574** Kildrak Torunn, N Dwarf (Hill) Pilgrim (Shar (darkness and loss)); AC 8; 2 hp; spd 25; S13 D7 C12 I10 W12 C9; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+3, range 20/60; 1d4+1 B), 3 sp
- 575** Travok Loderr, LE Dwarf (Mountain) Pilgrim (Shar (darkness and loss)); AC 13; 7 hp; spd 25; S16 D17 C16 I9 W15 C8; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+5; 1d10+3 B)
- 576** Rurik Brawnnavil, CN Dwarf (Mountain) Pilgrim (Silvanus (wild nature)); AC 10; 3 hp; spd 25; S17 D11 C10 I12 W8 C4; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+5; 1d10+3 S), 1 sp, 7 cp
- 577** Adran Diamonddew, CG Elf (Wood) Pilgrim (Silvanus (wild nature)); AC 9; 11 hp; spd 35; S10 D9 C17 I15 W7 C10; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+2; 1d10 S), 4 cp
- 578** Nulara Oakenheel, N Human (Mulan) Pilgrim (Silvanus (wild nature)); AC 12; 3 hp; spd 30; S17 D14 C12 I13 W8 C11; Perception 9; Common, Giant; club (+5; 1d4+3 B), 8 sp
- 579** Vani Goodbarrel, CG Halfling (Lightfoot) Pilgrim (Sune (love and beauty)); AC 10; 2 hp; spd 25; S6 D11 C13 I10 W12 C15; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+0; 1d4-2 B), 6 sp
- 580** Lyle Greenbottle, CG Halfling (Stout) Pilgrim (Sune (love and beauty)); AC 12; 2 hp; spd 25; S4 D15 C12 I10 W14 C6; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (-1; 1d4-3 B), 2 sp
- 581** Rurik Buckman, CG Human (Chondathan) Pilgrim (Sune (love and beauty)); AC 10; 2 hp; spd 30; S7 D11 C8 I10 W10 C15; Perception 10; Common, Sylvan; club (+0; 1d4-2 B), 2 cp
- 582** Mara Windriver, CN Human (Illuskan) Pilgrim (Talona (disease and poison)); AC 12; 6 hp; spd 30; S12 D14 C17 I12 W11 C12; Perception 10; Common, Dwarvish; spear (+3, range 20/60; 1d6+1 P), 8 sp
- 583** Mialee Amakiir, CE Elf (High) Pilgrim (Talos (storms)); AC 11; 2 hp; spd 30; S13 D13 C8 I13 W11 C7; Perception 12, darkvision; Common, Draconic, Elvish; keen senses, fey ancestry, trance; *light*; shortsword (+3; 1d6+1 P), 5 cp
- 584** Lidda Goodbarrel, CE Halfling (Lightfoot) Pilgrim (Talos (storms)); AC 11; 6 hp; spd 25; S5 D13 C12 I10 W9 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (-1; 1d4-3 B), 5 sp
- 585** Beiro Siannodel, CN Elf (High) Pilgrim (Tempus (war)); AC 10; 6 hp; spd 30; S12 D11 C7 I8 W6 C10; Perception 10, darkvision; Common, Abyssal, Elvish; keen senses, fey ancestry, trance; *mage hand*; club (+3; 1d4+1 B), 4 sp, 5 cp
- 586** Varis Gemflower, NE Elf (High) Pilgrim (Tempus (war)); AC 12; 4 hp; spd 30; S7 D15 C7 I9 W13 C15; Perception 13, darkvision; Common, Elvish, Sylvan; keen senses, fey ancestry, trance; *prestidigitation*; longsword (+0; 1d10-2 S), 3 cp
- 587** Antinua Nailo, CG Elf (High) Pilgrim (Tempus (war)); AC 11; 4 hp; spd 30; S12 D12 C15 I6 W13 C15; Perception 13, darkvision; Common, Deep Speech, Elvish; keen senses, fey ancestry, trance; *dancing lights*; longbow (+3, range 150/600; 1d8+1 P), 7 sp, 3 cp
- 588** Cade Tealeaf, CN Halfling (Lightfoot) Pilgrim (Tempus (war)); AC 9; 1 hp; spd 25; S9 D8 C11 I12 W8 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B), 1 cp
- 589** Paela Holderhek, LG Dwarf (Hill) Pilgrim (Torm (courage and self-sacrifice)); AC 12; 1 hp; spd 25; S15 D14 C11 I6 W11 C11; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+4; 1d10+2 B), 6 sp
- 590** Harbek Holderhek, LG Dwarf (Mountain) Pilgrim (Torm (courage and self-sacrifice)); AC 12; 2 hp; spd 25; S9 D15 C11 I11 W8 C11; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+1; 1d10-1 B), 7 sp, 4 cp
- 591** Errich Brushgather, LG Halfling (Lightfoot) Pilgrim (Torm (courage and self-sacrifice)); AC 11; 4 hp; spd 25; S7 D13 C14 I9 W7 C8; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+0; 1d4-2 B), 2 sp
- 592** Eldon High-hill, LG Halfling (Stout) Pilgrim (Torm (courage and self-sacrifice)); AC 9; 3 hp; spd 25; S11 D9 C9 I11 W8 C12; Perception 9;

Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B)

593 Quillathe Leagallow, LG Halfling (Stout) Pilgrim (Torm (courage and self-sacrifice)); AC 12; 10 hp; spd 25; S10 D14 C16 I11 W9 C7; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B), 8 cp

594 Finnan Underbough, LN Halfling (Stout) Pilgrim (Torm (courage and self-sacrifice)); AC 14; 6 hp; spd 25; S10 D18 C12 I12 W11 C11; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B)

595 Amber Ungart, LG Dwarf (Mountain) Pilgrim (Tyr (justice)); AC 9; 5 hp; spd 25; S13 D9 C13 I6 W8 C10; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+3; 1d10+1 B), 2 sp

596 Dain Dankil, LG Dwarf (Mountain) Pilgrim (Tyr (justice)); AC 12; 3 hp; spd 25; S10 D14 C9 I13 W9 C11; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light crossbow (+4, range 80/320; 1d8+2 P), 6 sp

597 Jillian Tealeaf, LG Halfling (Stout) Pilgrim (Tyr (justice)); AC 12; 8 hp; spd 25; S12 D15 C11 I5 W8 C10; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B), 6 sp, 5 cp

598 Perrin Goodbarrel, LG Halfling (Stout) Pilgrim (Tyr (justice)); AC 12; 5 hp; spd 25; S14 D15 C12 I12 W6 C14; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+4; 1d4+2 B), 3 cp

599 Helm Dundragon, LG Human (Chondathan) Pilgrim (Tyr (justice)); AC 12; 2 hp; spd 30; S16 D15 C13 I6 W8 C16; Perception 9; Common, Gnomish; club (+5; 1d4+3 B)

600 Merla Leagallow, LG Human (Chondathan) Pilgrim (Tyr (justice)); AC 10; 2 hp; spd 30; S14 D11 C13 I17 W10 C13; Perception 10; Common, Giant; javelin (+4, range 30/120; 1d6+2 P), 1 sp, 1 cp

601 Leshanna Iphelkiir, CE Elf (High) Pilgrim (Umberlee (the sea)); AC 12; 6 hp; spd 30; S8 D14 C9 I12 W9 C12; Perception 11, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *shocking grasp* (+3, melee (metal adv); 1d8 lightning, no reactions); shortbow (+4, range 80/320; 1d6+2 P), 2 cp

602 Audhild Holderhek, LG Dwarf (Mountain) Pilgrim (Waukeen (trade)); AC 12; 4 hp; spd 25; S8 D15 C14 I11 W12 C10; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+1, range 20/60; 1d6-1 S)

603 Orsik Lutgehr, N Dwarf (Mountain) Pilgrim (Waukeen (trade)); AC 8; 5 hp; spd 25; S14 D7 C15 I10 W13 C12; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+4, range 20/60; 1d4+2 B), 5 sp, 4 cp

604 Artin Dankil, LG Dwarf (Mountain) Pilgrim (Waukeen (trade)); AC 11; 9 hp; spd 25; S12 D12 C12 I10 W13 C13; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+3; 1d10+1 B), 7 sp, 2 cp

605 Merric Diamonddew, CE Elf (Wood) Pilgrim (Waukeen (trade)); AC 11; 1 hp; spd 35; S9 D12 C11 I8 W7 C7; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+3, range 80/320; 1d6+1 P), 4 sp, 3 cp

606 Amafrey Meliamne, CN Elf (Wood) Pilgrim (Waukeen (trade)); AC 12; 8 hp; spd 35; S14 D14 C10 I10 W13 C14; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+4, range 150/600; 1d8+2 P), 9 sp

607 Perrin High-hill, LN Halfling (Lightfoot) Pilgrim (Waukeen (trade)); AC 12; 5 hp; spd 25; S13 D14 C12 I9 W13 C7; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 8 sp, 9 cp

608 Helja Battlehammer, LN Dwarf (Hill) Serf; AC 9; 4 hp; spd 25; S8 D9 C11 I5 W13 C10; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; club (+1; 1d4-1 B), 1 cp

609 Morgran Rumnaheim, LN Dwarf (Hill) Serf; AC 10; 3 hp; spd 25; S9 D10 C13 I5 W11 C10; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+1, range 20/60; 1d6-1 S),

3 sp

610 Thoradin Gorunn, LN Dwarf (Hill) Serf; AC 11; 7 hp; spd 25; S5 D13 C14 I7 W11 C9; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (-1; 1d10-3 S), 5 sp, 1 cp

611 Ulfgar Ironfist, LG Dwarf (Hill) Serf; AC 10; 1 hp; spd 25; S13 D10 C6 I8 W11 C12; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S)

612 Morgran Balderk, LE Dwarf (Hill) Serf; AC 9; 3 hp; spd 25; S10 D8 C11 I11 W9 C12; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+2, range 20/60; 1d6 S), 4 cp

613 Gunnloda Ironfist, LG Dwarf (Hill) Serf; AC 9; 5 hp; spd 25; S13 D9 C10 I7 W9 C13; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S), 5 sp

614 Rangrim Rumnaheim, LN Dwarf (Hill) Serf; AC 11; 6 hp; spd 25; S9 D12 C14 I11 W9 C6; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; club (+1; 1d4-1 B), 8 sp, 5 cp

615 Vistra Brushgather, LN Dwarf (Hill) Serf; AC 10; 2 hp; spd 25; S5 D10 C13 I15 W7 C13; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (-1, range 20/60; 1d4-3 B), 2 sp

616 Kristryd Fireforge, LG Dwarf (Hill) Serf; AC 8; 8 hp; spd 25; S7 D6 C18 I9 W14 C9; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+0; 1d10-2 B)

617 Brottor Frostbeard, LG Dwarf (Hill) Serf; AC 11; 1 hp; spd 25; S6 D13 C10 I13 W14 C12; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+0; 1d10-2 S), 9 cp

618 Eldeth Rumnaheim, LG Dwarf (Hill) Serf; AC 12; 9 hp; spd 25; S7 D15 C12 I15 W11 C8; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+0; 1d10-2 B), 1 cp

619 Eldeth Leagallow, N Dwarf (Hill) Serf; AC 10; 3 hp; spd 25; S15 D10 C11 I11 W12 C10; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S)

620 Gurdis Ling, LG Dwarf (Hill) Serf; AC 10; 3 hp; spd 25; S7 D11 C11 I11 W17 C14; Perception 13, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+0; 1d10-2 B)

621 Sannl Strakeln, LE Dwarf (Hill) Serf; AC 10; 10 hp; spd 25; S11 D10 C17 I9 W18 C6; Perception 14, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+2; 1d10 B)

622 Dagnal Nightbreeze, LG Dwarf (Hill) Serf; AC 12; 5 hp; spd 25; S13 D14 C17 I12 W11 C6; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; club (+3; 1d4+1 B), 2 sp, 1 cp

623 Alberich Leagallow, CG Dwarf (Hill) Serf; AC 10; 11 hp; spd 25; S12 D10 C16 I14 W11 C14; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S)

624 Ulfgar Ling, LG Dwarf (Mountain) Serf; AC 10; 1 hp; spd 25; S7 D10 C6 I11 W7 C8; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+0, range 20/60; 1d4-2 B), 4 cp

625 Lidda Gorunn, LG Dwarf (Mountain) Serf; AC 11; 2 hp; spd 25; S10 D12 C7 I4 W5 C11; Perception 7, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+2, range 20/60; 1d6 S)

626 Traubon Holderhek, LN Dwarf (Mountain) Serf; AC 8; 5 hp; spd 25; S8 D6 C10 I10 W5 C11; Perception 7, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+1; 1d10-1 S), 6 sp, 8 cp

627 Sannl Gorunn, N Dwarf (Mountain) Serf; AC 9; 10 hp; spd 25; S12 D9 C14 I9 W9 C5; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S), 7 sp

628 Baern Mostana, CG Dwarf (Mountain) Serf; AC 9; 1 hp; spd 25; S9 D8 C8 I5 W15 C14; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+1; 1d10-1 S), 1 cp

629 Brottor Gorunn, N Dwarf (Mountain) Serf; AC 9; 8 hp; spd 25; S12 D8 C13 I12 W7 C8; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+3; 1d10+1 S)

630 Orsik Torunn, N Dwarf (Mountain) Serf; AC 8; 3 hp; spd 25; S13 D6 C12 I11 W12 C11; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+3; 1d10+1 S)

631 Harbek Battlehammer, LG Dwarf (Mountain) Serf; AC 11; 1 hp; spd

- 25; S11 D12 C8 I9 W12 C14; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; light hammer (+2, range 20/60; 1d4 B), 5 cp
- 632** Orsik Fireforge, NG Dwarf (Mountain) Serf; AC 9; 4 hp; spd 25; S12 D8 C9 I14 W14 C11; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; handaxe (+3, range 20/60; 1d6+1 S), 5 sp
- 633** Hlin Fireforge, NG Dwarf (Mountain) Serf; AC 10; 5 hp; spd 25; S10 D10 C17 I13 W9 C9; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; battleaxe (+2; 1d10 S)
- 634** Delg Diamonddew, N Dwarf (Mountain) Serf; AC 6; 8 hp; spd 25; S17 D3 C14 I13 W9 C12; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; warhammer (+5; 1d10+3 B), 6 cp
- 635** Falkrunn Fireforge, LN Dwarf (Mountain) Serf; AC 11; 8 hp; spd 25; S13 D12 C13 I11 W13 C9; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; battleaxe (+3; 1d10+1 S), 4 cp
- 636** Kildrak Balderk, LN Dwarf (Mountain) Serf; AC 10; 8 hp; spd 25; S14 D11 C11 I12 W14 C9; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; club (+4; 1d4+2 B), 1 cp
- 637** Milo Holderhek, LN Dwarf (Mountain) Serf; AC 8; 8 hp; spd 25; S14 D7 C13 I10 W14 C13; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; light hammer (+4, range 20/60; 1d4+2 B), 3 cp
- 638** Vondal Battlehammer, LN Dwarf (Mountain) Serf; AC 11; 8 hp; spd 25; S14 D12 C14 I8 W14 C10; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; handaxe (+4, range 20/60; 1d6+2 S)
- 639** Errich Gorunn, LG Dwarf (Mountain) Serf; AC 11; 7 hp; spd 25; S11 D12 C14 I15 W11 C9; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; warhammer (+2; 1d10 B), 3 sp, 4 cp
- 640** Finellen Frostbeard, LE Dwarf (Mountain) Serf; AC 10; 6 hp; spd 25; S16 D10 C13 I9 W11 C13; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; warhammer (+5; 1d10+3 B), 8 sp, 5 cp
- 641** Dagnal Dankil, LN Dwarf (Mountain) Serf; AC 13; 2 hp; spd 25; S9 D16 C11 I14 W10 C13; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; handaxe (+1, range 20/60; 1d6-1 S), 5 sp
- 642** Atala Strakeln, LN Dwarf (Mountain) Serf; AC 11; 11 hp; spd 25; S13 D12 C19 I15 W13 C6; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; club (+3; 1d4+1 B), 5 sp
- 643** Valanthe Gemflower, CN Elf (High) Serf; AC 10; 2 hp; spd 30; S7 D10 C11 I10 W9 C5; Perception 11, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *fire bolt* (+2, range 120; 1d10 fire); shortbow (+2, range 80/320; 1d6 P), 6 sp, 8 cp
- 644** Ralmevik Amastacia, NE Elf (High) Serf; AC 11; 1 hp; spd 30; S13 D13 C6 I7 W11 C13; Perception 12, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *ray of frost* (+0, range 60; 1d8 cold, spd-10); shortsword (+3; 1d6+1 P), 7 sp
- 645** Shanaira Nightbreeze, CG Elf (High) Serf; AC 10; 2 hp; spd 30; S8 D11 C11 I14 W11 C8; Perception 12, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *prestidigitation*; shortsword (+2; 1d6 P), 9 sp
- 646** Birel Galanodel, NG Elf (High) Serf; AC 12; 1 hp; spd 30; S9 D15 C7 I14 W6 C13; Perception 10, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *mage hand*; longsword (+1; 1d10-1 S)
- 647** Carric Moonbrook, CG Elf (High) Serf; AC 11; 2 hp; spd 30; S9 D13 C11 I12 W7 C14; Perception 10, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *light*; longsword (+1; 1d10-1 S), 9 sp
- 648** Leshanna Meliamne, CG Elf (High) Serf; AC 10; 7 hp; spd 30; S12 D10 C10 I14 W12 C9; Perception 13, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *light*; shortbow (+2, range 80/320; 1d6 P), 7 sp, 5 cp
- 649** Bethryna Starflower, LE Elf (High) Serf; AC 12; 4 hp; spd 30; S14 D14 C11 I9 W11 C8; Perception 12, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *fire bolt* (+1, range 120; 1d10 fire); longbow (+4, range 150/600; 1d8+2 P)
- 650** Carric Gemblossom, CN Elf (High) Serf; AC 9; 4 hp; spd 30; S15 D8 C7 I13 W11 C13; Perception 12, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *shocking grasp* (+3, melee (metal adv)); 1d8 lightning, no reactions); longsword (+4; 1d10+2 S), 5 cp
- 651** Immeral Moonwhisper, CN Elf (High) Serf; AC 11; 2 hp; spd 30; S9 D12 C12 I14 W9 C14; Perception 11, darkvision; Common, Elvish, Primordial; keen senses, fey ancestry, trance; *fire bolt* (+4, range 120; 1d10 fire); shortbow (+3, range 80/320; 1d6+1 P), 6 sp, 9 cp
- 652** Felosial Nailo, CN Elf (High) Serf; AC 10; 8 hp; spd 30; S14 D10 C11 I14 W9 C13; Perception 11, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *mage hand*; shortsword (+4; 1d6+2 P), 2 cp
- 653** Leshanna Moonbrook, LG Elf (High) Serf; AC 10; 5 hp; spd 30; S12 D10 C15 I12 W10 C12; Perception 12, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *ray of frost* (+3, range 60; 1d8 cold, spd-10); shortsword (+3; 1d6+1 P), 8 cp
- 654** Enna Starflower, CN Elf (High) Serf; AC 11; 5 hp; spd 30; S14 D12 C12 I6 W13 C15; Perception 13, darkvision; Common, Elvish, Infernal; keen senses, fey ancestry, trance; *ray of frost* (+0, range 60; 1d8 cold, spd-10); shortbow (+3, range 80/320; 1d6+1 P)
- 655** Birel Holimion, CG Elf (High) Serf; AC 10; 5 hp; spd 30; S6 D11 C13 I15 W16 C12; Perception 15, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *mage hand*; longsword (+0; 1d10-2 S), 9 sp, 2 cp
- 656** Beiro Gemblossom, CE Elf (High) Serf; AC 12; 5 hp; spd 30; S11 D15 C9 I12 W15 C12; Perception 14, darkvision; Common, Elvish, Undercommon; keen senses, fey ancestry, trance; *mage hand*; shortbow (+4, range 80/320; 1d6+2 P), 1 sp, 9 cp
- 657** Theren Moonwhisper, LN Elf (High) Serf; AC 11; 5 hp; spd 30; S11 D12 C8 I18 W13 C12; Perception 13, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *ray of frost* (+6, range 60; 1d8 cold, spd-10); shortsword (+3; 1d6+1 P), 7 sp
- 658** Zasheida Thorngage, CN Elf (High) Serf; AC 11; 4 hp; spd 30; S13 D12 C13 I13 W10 C14; Perception 12, darkvision; Common, Draconic, Elvish; keen senses, fey ancestry, trance; *shocking grasp* (+3, melee (metal adv)); 1d8 lightning, no reactions); quarterstaff (+3; 1d8+1 B), 3 sp, 7 cp
- 659** Thamior Amakiir, CE Elf (Wood) Serf; AC 11; 4 hp; spd 35; S7 D13 C6 I4 W11 C11; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+3; 1d6+1 P), 4 sp
- 660** Meriele Gemblossom, NG Elf (Wood) Serf; AC 12; 4 hp; spd 35; S9 D15 C8 I4 W7 C9; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+4; 1d6+2 P), 4 sp, 3 cp
- 661** Verna Meliamne, CG Elf (Wood) Serf; AC 9; 7 hp; spd 35; S8 D8 C8 I13 W9 C8; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+1; 1d10-1 S), 6 sp, 2 cp
- 662** Xanaphia Amakiir, CE Elf (Wood) Serf; AC 9; 2 hp; spd 35; S10 D8 C9 I13 W9 C7; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+2; 1d6 P), 3 sp
- 663** Paelias Starflower, CG Elf (Wood) Serf; AC 9; 4 hp; spd 35; S12 D9 C10 I12 W8 C9; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; greatclub (+3; 1d8+1 B), 6 sp
- 664** Leshanna Ironfist, CG Elf (Wood) Serf; AC 10; 1 hp; spd 35; S14 D11 C3 I5 W11 C16; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; club (+4; 1d4+2 B), 8 sp
- 665** Mindartis Starflower, CG Elf (Wood) Serf; AC 8; 3 hp; spd 35; S11 D6 C13 I10 W11 C11; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+2; 1d10 S), 3 sp, 5 cp
- 666** Miri Basha, CG Elf (Wood) Serf; AC 11; 6 hp; spd 35; S11 D12 C11 I11 W11 C8; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+2; 1d10 S), 2 sp
- 667** Flint Xiloscient, CG Elf (Wood) Serf; AC 11; 5 hp; spd 35; S10 D12 C11 I10 W11 C11; Perception 12, darkvision; Common, Elvish; keen

senses, fey ancestry, trance, mask of the wild; light hammer (+2, range 20/60; 1d4 B), 2 sp, 6 cp

668 Peren Xiloscient, CG Elf (Wood) Serf; AC 10; 5 hp; spd 35; S9 D11 C13 I10 W11 C12; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+2; 1d6 P), 3 sp

669 Vadiana Starflower, CG Elf (Wood) Serf; AC 10; 3 hp; spd 35; S12 D11 C14 I11 W9 C11; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+2, range 80/320; 1d6 P), 2 cp

670 Theirastra Moonwhisper, CG Elf (Wood) Serf; AC 12; 3 hp; spd 35; S14 D14 C10 I13 W16 C7; Perception 15, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; light hammer (+4, range 20/60; 1d4+2 B), 8 cp

671 Fargrim Siannodel, CG Elf (Wood) Serf; AC 12; 5 hp; spd 35; S14 D15 C10 I12 W13 C11; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+4; 1d10+2 S)

672 Laucian Starflower, CN Elf (Wood) Serf; AC 13; 2 hp; spd 35; S11 D17 C7 I13 W14 C13; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+2; 1d10 S), 2 sp, 1 cp

673 Mialee Moonbrook, LE Elf (Wood) Serf; AC 10; 8 hp; spd 35; S13 D10 C14 I11 W15 C14; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; unarmed strike (+3; 2 B), 3 cp

674 Anastrianna Underbough, LG Halfling (Lightfoot) Serf; AC 10; 4 hp; spd 25; S10 D10 C8 I7 W7 C10; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; light crossbow (+2, range 80/320; 1d8 P), 5 sp

675 Errich Underbough, LE Halfling (Lightfoot) Serf; AC 8; 7 hp; spd 25; S6 D7 C13 I15 W5 C7; Perception 7; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; light crossbow (+0, range 80/320; 1d8-2 P)

676 Reed Brushgather, LG Halfling (Lightfoot) Serf; AC 11; 1 hp; spd 25; S10 D12 C7 I7 W11 C11; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; light crossbow (+3, range 80/320; 1d8+1 P), 7 cp

677 Ander Tosskobble, LG Halfling (Lightfoot) Serf; AC 8; 1 hp; spd 25; S10 D7 C9 I13 W7 C12; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; shortbow (+0, range 80/320; 1d6-2 P), 9 cp

678 Bree Tealeaf, LG Halfling (Lightfoot) Serf; AC 8; 8 hp; spd 25; S13 D7 C10 I9 W13 C7; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 3 sp

679 Bree Greenbottle, CG Halfling (Lightfoot) Serf; AC 10; 4 hp; spd 25; S8 D11 C14 I6 W8 C14; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B), 2 cp

680 Cora Brushgather, LG Halfling (Lightfoot) Serf; AC 13; 8 hp; spd 25; S10 D16 C13 I7 W11 C9; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B)

681 Lavinia Thorngage, NG Halfling (Lightfoot) Serf; AC 11; 5 hp; spd 25; S12 D12 C14 I11 W8 C10; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; javelin (+3, range 30/120; 1d6+1 P)

682 Merric Greenbottle, NG Halfling (Lightfoot) Serf; AC 12; 2 hp; spd 25; S12 D15 C11 I8 W12 C11; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; shortbow (+4, range 80/320; 1d6+2 P), 1 sp, 4 cp

683 Corrin Greenbottle, CG Halfling (Lightfoot) Serf; AC 12; 8 hp; spd 25; S13 D14 C10 I11 W10 C12; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 2 cp

684 Eldon Tosskobble, LG Halfling (Lightfoot) Serf; AC 11; 6 hp; spd 25; S9 D12 C15 I12 W8 C14; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; unarmed strike (+1; 1 B), 5 sp, 4 cp

685 Shaena Strakeln, LG Halfling (Lightfoot) Serf; AC 13; 8 hp; spd 25;

S9 D16 C10 I11 W12 C15; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B)

686 Verna Ironfist, CG Halfling (Stout) Serf; AC 10; 2 hp; spd 25; S7 D11 C9 I6 W8 C7; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+0; 1d4-2 B)

687 Corrin Tealeaf, LG Halfling (Stout) Serf; AC 9; 7 hp; spd 25; S12 D9 C12 I5 W8 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; greatclub (+3; 1d8+1 B), 6 sp

688 Perrin Leagallow, LN Halfling (Stout) Serf; AC 11; 1 hp; spd 25; S5 D12 C5 I13 W9 C14; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; mace (-1; 1d6-3 B), 8 cp

689 Wellby Nailo, CE Halfling (Stout) Serf; AC 11; 4 hp; spd 25; S10 D12 C11 I8 W13 C11; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; sling (+3, range 30/120; 1d4+1 B), 9 cp

690 Portia Brushgather, LE Halfling (Stout) Serf; AC 12; 6 hp; spd 25; S12 D15 C8 I10 W10 C13; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B), 5 sp, 7 cp

691 Adran Tosskobble, LG Halfling (Stout) Serf; AC 9; 8 hp; spd 25; S12 D9 C14 I9 W13 C12; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; dart (+3, range 20/60; 1d4+1 P), 5 sp

692 Dorn Greenbottle, LG Halfling (Stout) Serf; AC 11; 6 hp; spd 25; S12 D13 C14 I12 W9 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B)

693 Shaena Goodbarrel, LG Halfling (Stout) Serf; AC 12; 8 hp; spd 25; S14 D14 C16 I8 W9 C8; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; sling (+4, range 30/120; 1d4+2 B)

694 Milo High-hill, CG Halfling (Stout) Serf; AC 14; 7 hp; spd 25; S7 D19 C8 I9 W15 C12; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+0; 1d4-2 B), 3 sp

695 Verna Goodbarrel, LG Halfling (Stout) Serf; AC 11; 8 hp; spd 25; S11 D13 C15 I12 W16 C10; Perception 13; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B), 8 sp

696 Errich Brushgather, LG Halfling (Stout) Serf; AC 12; 12 hp; spd 25; S10 D14 C18 I6 W14 C16; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B), 1 cp

697 Brottor Thorngage, LG Human (Damaran) Serf; AC 11; 1 hp; spd 30; S11 D12 C7 I6 W9 C11; Perception 9; Common, Halfling; club (+2; 1d4 B), 5 sp

698 Urth Helder, N Human (Illuskan) Serf; AC 10; 3 hp; spd 30; S11 D10 C8 I12 W10 C9; Perception 10; Common, Halfling; dagger (+2, range 20/60; 1d4 P), 3 cp

699 Jandar Ulmokina, LE Human (Rashemi) Serf; AC 9; 7 hp; spd 30; S11 D9 C10 I7 W13 C10; Perception 11; Common, Sylvan; mace (+2; 1d6 B)

700 Luisa Pisacar, CG Human (Turami) Serf; AC 7; 4 hp; spd 30; S11 D5 C11 I9 W9 C15; Perception 9; Common, Elvish; sling (-1, range 30/120; 1d4-3 B)

701 Thoradin Falone, NG Human (Turami) Serf; AC 10; 6 hp; spd 30; S13 D10 C6 I11 W9 C12; Perception 9; Common, Orc; javelin (+3, range 30/120; 1d6+1 P), 1 sp, 2 cp

702 Tan Bai, NE Human (Shou) Serf; AC 8; 9 hp; spd 30; S9 D7 C14 I7 W13 C12; Perception 11; Common, Dwarvish; unarmed strike (+1; 1 B)

703 Arizima Anskuld, LE Human (Mulan) Serf; AC 9; 9 hp; spd 30; S13 D8 C12 I9 W13 C11; Perception 11; Common, Gnomish; club (+3; 1d4+1 B), 9 sp

704 Sergor Nemetsk, NG Human (Damaran) Serf; AC 10; 7 hp; spd 30; S16 D11 C10 I9 W13 C7; Perception 11; Common, Orc; club (+5; 1d4+3 B), 8 sp, 1 cp

705 Malcer Lackman, CE Human (Illuskan) Serf; AC 10; 10 hp; spd 30; S12 D10 C14 I13 W12 C7; Perception 11; Common, Primordial; spear (+3, range 20/60; 1d6+1 P), 7 sp

706 Miri Dundragon, CG Human (Tethyrian) Serf; AC 10; 1 hp; spd 30; S16 D10 C11 I10 W10 C13; Perception 10; Common, Elvish; club (+5; 1d4+3 B), 8 sp, 3 cp

707 Mumed Nathandem, NE Human (Mulan) Serf; AC 10; 5 hp; spd 30;

S13 D11 C15 I10 W11 C12; Perception 10; Common, Elvish; club (+3; 1d4+1 B), 8 cp

708 Riardon Pashar, LN Human (Calishite) Serf; AC 11; 9 hp; spd 30; S12 D12 C15 I14 W9 C10; Perception 9; Common, Giant; shortbow (+3, range 80/320; 1d6+1 P)

709 Amafrey Windrivver, NE Human (Illuskan) Serf; AC 11; 5 hp; spd 30; S15 D13 C12 I7 W15 C10; Perception 12; Common, Dwarfish; club (+4; 1d4+2 B)

710 Malcer Lackman, NE Human (Illuskan) Serf; AC 12; 1 hp; spd 30; S13 D15 C9 I16 W15 C5; Perception 12; Common, Halfling; shortbow (+4, range 80/320; 1d6+2 P), 9 sp

711 Jandar Stayanoga, N Human (Rashemi) Serf; AC 10; 8 hp; spd 30; S17 D11 C15 I13 W8 C10; Perception 9; Common, Orc; handaxe (+5, range 20/60; 1d6+3 S), 9 cp

712 Cefrey Leagallow, CG Human (Illuskan) Serf; AC 11; 7 hp; spd 30; S13 D12 C12 I13 W14 C14; Perception 12; Common, Elvish; club (+3; 1d4+1 B), 2 sp

713 Frath Stormwind, LE Human (Illuskan) Serf; AC 11; 7 hp; spd 30; S15 D13 C12 I9 W15 C14; Perception 12; Common, Giant; club (+4; 1d4+2 B), 1 cp

714 Arveene Amblecrown, NE Human (Chondathan) Serf; AC 11; 3 hp; spd 30; S7 D12 C15 I12 W10 C4; Perception 10; Common, Deep Speech; mace (+0; 1d6-2 B), 2 cp

715 Zolis Uuthrakt, NE Human (Mulan) Serf; AC 10; 9 hp; spd 30; S11 D10 C16 I7 W10 C7; Perception 10; Common, Elvish; club (+2; 1d4 B), 3 sp, 5 cp

716 Kethra Meliamne, NG Human (Illuskan) Serf; AC 11; 8 hp; spd 30; S11 D12 C12 I9 W7 C11; Perception 8; Common, Elvish; club (+2; 1d4 B)

717 Veit Basha, NG Human (Calishite) Serf; AC 11; 3 hp; spd 30; S13 D12 C9 I9 W8 C11; Perception 9; Common, Dwarfish; sickle (+3; 1d4+1 S), 4 cp

718 Lei Dotsk, CE Human (Damaran) Serf; AC 8; 6 hp; spd 30; S11 D7 C7 I13 W15 C12; Perception 12; Common, Gnomish; club (+2; 1d4 B)

719 Drusilia Nathandem, NG Human (Mulan) Serf; AC 10; 5 hp; spd 30; S13 D11 C7 I13 W11 C11; Perception 10; Common, Primordial; spear (+3, range 20/60; 1d6+1 P), 3 sp, 4 cp

720 Vladislak Ulmokina, LN Human (Rashemi) Serf; AC 10; 3 hp; spd 30; S15 D10 C6 I14 W11 C10; Perception 10; Common, Elvish; club (+4; 1d4+2 B), 6 cp

721 Navarra Stayanoga, LN Human (Rashemi) Serf; AC 9; 2 hp; spd 30; S12 D8 C6 I13 W15 C14; Perception 12; Common, Elvish; dart (+3, range 20/60; 1d4+1 P), 6 sp, 3 cp

722 Kao Meng, LN Human (Shou) Serf; AC 12; 1 hp; spd 30; S9 D15 C8 I10 W15 C11; Perception 12; Common, Goblin; greatclub (+1; 1d8-1 B), 3 cp

723 Adrie Brightwood, CE Human (Illuskan) Serf; AC 12; 4 hp; spd 30; S17 D15 C10 I11 W5 C11; Perception 7; Common, Dwarfish; mace (+5; 1d6+3 B)

724 Mival Marsk, LN Human (Damaran) Serf; AC 10; 6 hp; spd 30; S13 D11 C14 I12 W10 C12; Perception 10; Common, Goblin; club (+3; 1d4+1 B), 9 sp, 2 cp

725 Sudeiman Tosskobble, CN Human (Mulan) Serf; AC 12; 5 hp; spd 30; S9 D15 C17 I9 W13 C13; Perception 11; Common, Gnomish; dart (+4, range 20/60; 1d4+2 P), 8 sp, 7 cp

726 Yuldra Stormwind, CG Human (Illuskan) Serf; AC 10; 3 hp; spd 30; S11 D11 C15 I17 W14 C10; Perception 12; Common, Goblin; club (+2; 1d4 B), 5 sp, 4 cp

727 Traubon Greycastle, NE Human (Tethyrian) Serf; AC 13; 4 hp; spd 30; S6 D17 C17 I17 W14 C7; Perception 12; Common, Elvish; light crossbow (+5, range 80/320; 1d8+3 P)

728 Peren Kulenov, CG Human (Damaran) Serf; AC 12; 7 hp; spd 30; S13 D15 C11 I15 W13 C13; Perception 11; Common, Elvish; club (+3; 1d4+1 B), 8 sp, 3 cp

729 Dain Lutgehr, N Dwarf (Hill) Servant; AC 8; 6 hp; spd 25; S7 D6 C14 I10 W8 C12; Perception 9, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; battleaxe (+0; 1d10-2 S), 5 cp

730 Audhild Ironfist, NG Dwarf (Hill) Servant; AC 10; 4 hp; spd 25; S17

D11 C8 I8 W9 C10; Perception 9, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; warhammer (+5; 1d10+3 B)

731 Fargrim Balderk, CN Dwarf (Hill) Servant; AC 11; 10 hp; spd 25; S15 D12 C14 I9 W5 C9; Perception 7, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; warhammer (+4; 1d10+2 B), 7 sp, 3 cp

732 Vistra Fireforge, LN Dwarf (Hill) Servant; AC 8; 3 hp; spd 25; S10 D7 C11 I14 W14 C11; Perception 12, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; club (+2; 1d4 B), 7 sp

733 Falkrunn Balderk, LG Dwarf (Hill) Servant; AC 6; 8 hp; spd 25; S14 D3 C15 I11 W10 C14; Perception 10, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S)

734 Kristryd Gorunn, LE Dwarf (Hill) Servant; AC 9; 3 hp; spd 25; S11 D9 C10 I16 W12 C12; Perception 11, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; club (+2; 1d4 B), 9 sp

735 Diero Lutgehr, LN Dwarf (Hill) Servant; AC 13; 4 hp; spd 25; S10 D16 C13 I11 W14 C10; Perception 12, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; handaxe (+2, range 20/60; 1d6 S), 1 sp, 1 cp

736 Thoradin Gorunn, LN Dwarf (Hill) Servant; AC 9; 8 hp; spd 25; S17 D8 C13 I13 W8 C15; Perception 9, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; warhammer (+5; 1d10+3 B)

737 Helja Holderhek, LG Dwarf (Hill) Servant; AC 10; 8 hp; spd 25; S14 D11 C15 I14 W15 C7; Perception 12, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; javelin (+4, range 30/120; 1d6+2 P), 5 sp, 7 cp

738 Audhild Torunn, LG Dwarf (Hill) Servant; AC 12; 6 hp; spd 25; S7 D14 C17 I15 W15 C10; Perception 12, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; handaxe (+0, range 20/60; 1d6-2 S), 4 sp

739 Torbera Lutgehr, LG Dwarf (Mountain) Servant; AC 8; 8 hp; spd 25; S7 D6 C13 I6 W9 C8; Perception 9, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; warhammer (+0; 1d10-2 B)

740 Finellen Lutgehr, LG Dwarf (Mountain) Servant; AC 11; 7 hp; spd 25; S14 D13 C11 I6 W8 C8; Perception 9, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S), 3 sp, 2 cp

741 Atala Ulmokina, LG Dwarf (Mountain) Servant; AC 9; 7 hp; spd 25; S13 D9 C14 I12 W5 C8; Perception 7, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; light hammer (+3, range 20/60; 1d4+1 B), 6 cp

742 Torbera Brawnnavil, LG Dwarf (Mountain) Servant; AC 10; 5 hp; spd 25; S11 D10 C10 I13 W10 C9; Perception 10, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; battleaxe (+2; 1d10 S), 3 sp, 1 cp

743 Darrak Fireforge, NG Dwarf (Mountain) Servant; AC 10; 5 hp; spd 25; S16 D10 C10 I10 W8 C9; Perception 9, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; battleaxe (+5; 1d10+3 S), 3 sp, 6 cp

744 Dagnal Balderk, LG Dwarf (Mountain) Servant; AC 12; 4 hp; spd 25; S15 D14 C6 I13 W11 C9; Perception 10, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S), 1 sp

745 Alberich Brushgather, LG Dwarf (Mountain) Servant; AC 10; 9 hp; spd 25; S11 D10 C15 I11 W10 C12; Perception 10, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; light hammer (+2, range 20/60; 1d4 B)

746 Riswynn Ungart, LN Dwarf (Mountain) Servant; AC 12; 3 hp; spd 25; S14 D14 C10 I14 W7 C12; Perception 8, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; club (+4; 1d4+2 B), 6 cp

747 Eberk Ungart, LE Dwarf (Mountain) Servant; AC 11; 2 hp; spd 25; S14 D12 C10 I13 W9 C14; Perception 9, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S), 1 cp

748 Travok Frostbeard, LN Dwarf (Mountain) Servant; AC 11; 6 hp; spd 25; S17 D13 C10 I9 W14 C12; Perception 12, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; handaxe (+5, range 20/60; 1d6+3 S), 3 cp

749 Adrik Strakeln, LG Dwarf (Mountain) Servant; AC 12; 3 hp; spd 25;

S13 D14 C10 I14 W16 C13; Perception 13, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; light hammer (+3, range 20/60; 1d4+1 B)

750 Brottor Torunn, CG Dwarf (Mountain) Servant; AC 11; 7 hp; spd 25; S17 D13 C15 I9 W14 C14; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; light hammer (+5, range 20/60; 1d4+3 B), 3 cp

751 Einkil Balderk, LN Dwarf (Mountain) Servant; AC 12; 11 hp; spd 25; S14 D14 C17 I17 W12 C10; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonemasonry; handaxe (+4, range 20/60; 1d6+2 S)

752 Birel Nailo, CG Elf (High) Servant; AC 11; 3 hp; spd 30; S10 D12 C9 I10 W12 C9; Perception 13, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *minor illusion* (range 30; save 10, duration 1 min); club (+2; 1d4 B), 8 sp, 1 cp

753 Caelynn Goldpetal, CE Elf (High) Servant; AC 11; 3 hp; spd 30; S10 D13 C5 I13 W11 C10; Perception 12, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *light*; light hammer (+2, range 20/60; 1d4 B)

754 Katernin Starflower, CN Elf (High) Servant; AC 8; 6 hp; spd 30; S10 D7 C11 I15 W12 C9; Perception 13, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *minor illusion* (range 30; save 12, duration 1 min); shortbow (+0, range 80/320; 1d6-2 P)

755 Ielenia Starflower, CN Elf (High) Servant; AC 9; 4 hp; spd 30; S12 D9 C10 I12 W9 C14; Perception 11, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *mage hand*; shortbow (+1, range 80/320; 1d6-1 P)

756 Andraste Iphelkiir, CG Elf (High) Servant; AC 10; 5 hp; spd 30; S11 D11 C13 I12 W12 C8; Perception 13, darkvision; Common, Abyssal, Elvish; keen senses, fey ancestry, trance; *mage hand*; shortsword (+2; 1d6 P), 2 cp

757 Peren Galanodel, CG Elf (High) Servant; AC 11; 6 hp; spd 30; S10 D13 C12 I12 W9 C12; Perception 11, darkvision; Common, Elvish, Goblin; keen senses, fey ancestry, trance; *dancing lights*; longsword (+2; 1d10 S), 7 sp

758 Xanaphia Silverfrond, CG Elf (High) Servant; AC 12; 7 hp; spd 30; S7 D14 C10 I12 W14 C14; Perception 14, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *light*; shortsword (+4; 1d6+2 P), 9 sp, 7 cp

759 Mindartis Nightbreeze, CG Elf (High) Servant; AC 11; 7 hp; spd 30; S11 D13 C12 I11 W12 C14; Perception 13, darkvision; Common, Elvish, Goblin; keen senses, fey ancestry, trance; *light*; shortbow (+3, range 80/320; 1d6+1 P), 1 sp

760 Keyleth Goldpetal, LN Elf (High) Servant; AC 11; 9 hp; spd 30; S11 D12 C15 I9 W14 C12; Perception 14, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *mage hand*; shortsword (+3; 1d6+1 P), 4 cp

761 Valanthe Starflower, CG Elf (High) Servant; AC 12; 5 hp; spd 30; S14 D15 C10 I16 W10 C11; Perception 12, darkvision; Common, Draconic, Elvish; keen senses, fey ancestry, trance; *shocking grasp* (+5, melee (metal adv); 1d8 lightning, no reactions); longbow (+4, range 150/600; 1d8+2 P), 2 sp

762 Andraste Oakenheel, CG Elf (Wood) Servant; AC 11; 1 hp; spd 35; S16 D12 C4 I8 W7 C8; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+5; 1d6+3 P), 4 sp

763 Andraste Diamonddew, CG Elf (Wood) Servant; AC 9; 3 hp; spd 35; S11 D9 C11 I8 W14 C8; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+1, range 80/320; 1d6-1 P), 1 sp, 9 cp

764 Taklinn Nightbreeze, CG Elf (Wood) Servant; AC 10; 9 hp; spd 35; S8 D11 C12 I9 W6 C16; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+1; 1d10-1 S), 9 cp

765 Meriele Moonbrook, CG Elf (Wood) Servant; AC 10; 1 hp; spd 35; S12 D10 C8 I12 W13 C10; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+3;

1d6+1 P), 5 cp

766 Drusilia Gemflower, CE Elf (Wood) Servant; AC 12; 1 hp; spd 35; S7 D15 C10 I13 W9 C11; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+0; 1d10-2 S), 8 sp

767 Paelias Moonwhisper, CN Elf (Wood) Servant; AC 10; 8 hp; spd 35; S8 D11 C11 I9 W13 C14; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+2, range 80/320; 1d6 P), 8 sp, 7 cp

768 Hadarai Diamonddew, CG Elf (Wood) Servant; AC 12; 2 hp; spd 35; S12 D15 C11 I9 W6 C13; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; javelin (+3, range 30/120; 1d6+1 P), 6 sp, 3 cp

769 Paelias Gemflower, CG Elf (Wood) Servant; AC 11; 4 hp; spd 35; S12 D12 C15 I15 W4 C8; Perception 9, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+3, range 80/320; 1d6+1 P), 4 sp, 6 cp

770 Mindartis Gemflower, CG Elf (Wood) Servant; AC 9; 2 hp; spd 35; S9 D8 C7 I12 W19 C11; Perception 16, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+1, range 150/600; 1d8-1 P), 9 sp, 8 cp

771 Jia Gemflower, CN Elf (Wood) Servant; AC 11; 6 hp; spd 35; S6 D12 C12 I11 W14 C13; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+3, range 150/600; 1d8+1 P), 7 cp

772 Shanairra Xiloscient, CN Elf (Wood) Servant; AC 11; 6 hp; spd 35; S13 D12 C11 I12 W14 C7; Perception 14, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; mace (+3; 1d6+1 B)

773 Jelenneth Nightbreeze, CE Elf (Wood) Servant; AC 10; 7 hp; spd 35; S17 D11 C11 I10 W12 C8; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+2, range 150/600; 1d8 P), 4 cp

774 Enialis Hilltopple, CN Elf (Wood) Servant; AC 13; 3 hp; spd 35; S12 D17 C11 I7 W9 C14; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+5, range 150/600; 1d8+3 P), 9 cp

775 Mialee Greenbottle, CG Elf (Wood) Servant; AC 13; 6 hp; spd 35; S10 D16 C14 I13 W11 C7; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+2; 1d10 S), 1 sp, 2 cp

776 Aoth Siannodel, CN Elf (Wood) Servant; AC 12; 1 hp; spd 35; S13 D15 C10 I10 W12 C14; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+3; 1d10+1 S), 5 sp, 5 cp

777 Jelenneth Galanodel, CN Elf (Wood) Servant; AC 12; 1 hp; spd 35; S13 D15 C11 I12 W16 C11; Perception 15, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; quarterstaff (+3; 1d8+1 B), 7 sp

778 Erdan Starflower, CG Elf (Wood) Servant; AC 13; 8 hp; spd 35; S14 D17 C10 I11 W10 C17; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+5, range 150/600; 1d8+3 P), 9 cp

779 Callie Greenbottle, CN Halfling (Lightfoot) Servant; AC 10; 8 hp; spd 25; S9 D11 C10 I8 W8 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; dart (+2, range 20/60; 1d4 P), 4 cp

780 Callie Thorngage, LG Halfling (Lightfoot) Servant; AC 10; 8 hp; spd 25; S10 D10 C12 I8 W4 C12; Perception 7; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; dart (+2, range 20/60; 1d4 P), 2 cp

781 Stor Thorngage, LE Halfling (Lightfoot) Servant; AC 9; 8 hp; spd 25; S8 D9 C13 I11 W9 C6; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; dagger (+1, range 20/60; 1d4-1 P), 4 cp

782 Euphemia Moonwhisper, LG Halfling (Lightfoot) Servant; AC 12; 4 hp; spd 25; S5 D15 C11 I5 W8 C14; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; light hammer (-1,

range 20/60; 1d4-3 B), 1 cp

783 Merla Tealeaf, LG Halfling (Lightfoot) Servant; AC 10; 8 hp; spd 25; S7 D11 C11 I10 W11 C9; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+0; 1d4-2 B), 9 cp

784 Euphemia Tealeaf, LN Halfling (Lightfoot) Servant; AC 14; 6 hp; spd 25; S7 D19 C8 I11 W6 C9; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+0; 1d4-2 B), 7 cp

785 Garret Pashar, NG Halfling (Lightfoot) Servant; AC 9; 7 hp; spd 25; S8 D9 C8 I11 W11 C15; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; greatclub (+1; 1d8-1 B)

786 Roscoe Holimion, LG Halfling (Lightfoot) Servant; AC 11; 5 hp; spd 25; S9 D13 C12 I13 W8 C11; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B), 8 cp

787 Trym Torunn, NG Halfling (Lightfoot) Servant; AC 14; 4 hp; spd 25; S14 D18 C9 I5 W11 C9; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; shortbow (+6, range 80/320; 1d6+4 P), 8 cp

788 Kithri Thorngage, LE Halfling (Lightfoot) Servant; AC 11; 1 hp; spd 25; S5 D12 C10 I11 W12 C17; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (-1; 1d4-3 B), 1 sp

789 Lindal High-hill, NE Halfling (Lightfoot) Servant; AC 9; 5 hp; spd 25; S15 D9 C13 I12 W7 C12; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+4; 1d4+2 B), 5 cp

790 Seraphina Hilltopple, CG Halfling (Lightfoot) Servant; AC 11; 8 hp; spd 25; S12 D12 C17 I8 W8 C12; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 2 sp

791 Lyle Hilltopple, LG Halfling (Lightfoot) Servant; AC 10; 10 hp; spd 25; S13 D11 C16 I6 W13 C11; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; unarmed strike (+3; 2 B)

792 Merric Hilltopple, LG Halfling (Lightfoot) Servant; AC 14; 1 hp; spd 25; S13 D18 C10 I9 W9 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 3 sp

793 Eldon Underbough, LE Halfling (Lightfoot) Servant; AC 12; 2 hp; spd 25; S12 D14 C10 I10 W15 C12; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 3 sp, 9 cp

794 Lyle Tealeaf, CG Halfling (Lightfoot) Servant; AC 11; 7 hp; spd 25; S17 D13 C11 I16 W13 C12; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+5; 1d4+3 B)

795 Jillian Greenbottle, LG Halfling (Stout) Servant; AC 10; 6 hp; spd 25; S9 D11 C11 I7 W7 C7; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+1; 1d4-1 B), 9 cp

796 Perrin Hilltopple, NG Halfling (Stout) Servant; AC 12; 4 hp; spd 25; S4 D14 C12 I9 W7 C8; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; greatclub (-1; 1d8-3 B), 4 sp, 9 cp

797 Shaena Tosskobble, LG Halfling (Stout) Servant; AC 10; 2 hp; spd 25; S12 D10 C10 I9 W7 C8; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; handaxe (+3, range 20/60; 1d6+1 S)

798 Paella Hilltopple, LE Halfling (Stout) Servant; AC 9; 6 hp; spd 25; S13 D8 C13 I9 W7 C6; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; dagger (+3, range 20/60; 1d4+1 P), 3 cp

799 Callie Tosskobble, LG Halfling (Stout) Servant; AC 12; 8 hp; spd 25; S4 D14 C15 I11 W6 C6; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (-1; 1d4-3 B), 7 sp, 4 cp

800 Wellby Leagallow, CG Halfling (Stout) Servant; AC 9; 7 hp; spd 25; S10 D8 C9 I10 W13 C8; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; handaxe (+2, range 20/60; 1d6 S)

801 Verna Balderk, LG Halfling (Stout) Servant; AC 10; 6 hp; spd 25; S5 D11 C12 I9 W14 C8; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (-1; 1d4-3 B)

802 Lidda Tosskobble, LE Halfling (Stout) Servant; AC 14; 1 hp; spd 25; S8 D18 C8 I5 W12 C9; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+1; 1d4-1 B), 1 cp

803 Cora Tosskobble, N Halfling (Stout) Servant; AC 10; 7 hp; spd 25; S14 D11 C13 I8 W11 C5; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+4; 1d4+2 B), 6 sp

804 Lidda Hilltopple, LE Halfling (Stout) Servant; AC 13; 8 hp; spd 25; S7 D16 C13 I8 W11 C7; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+0; 1d4-2 B)

805 Reed Hilltopple, NG Halfling (Stout) Servant; AC 10; 4 hp; spd 25; S8 D11 C12 I11 W14 C7; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+1; 1d4-1 B), 4 cp

806 Shaena Leagallow, LE Halfling (Stout) Servant; AC 11; 5 hp; spd 25; S11 D12 C14 I3 W13 C11; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B)

807 Callie Brushgather, LG Halfling (Stout) Servant; AC 11; 2 hp; spd 25; S12 D12 C10 I11 W9 C11; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B), 7 cp

808 Cade Underbough, LG Halfling (Stout) Servant; AC 10; 8 hp; spd 25; S10 D11 C14 I10 W11 C10; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; mace (+2; 1d6 B), 8 cp

809 Perrin Greenbottle, LG Halfling (Stout) Servant; AC 10; 6 hp; spd 25; S10 D11 C16 I14 W7 C8; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B), 1 sp, 2 cp

810 Callie Greenbottle, CE Halfling (Stout) Servant; AC 11; 6 hp; spd 25; S14 D12 C14 I8 W11 C12; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+4; 1d4+2 B), 1 sp, 1 cp

811 Cade Greenbottle, LG Halfling (Stout) Servant; AC 13; 6 hp; spd 25; S8 D17 C12 I12 W13 C10; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+1; 1d4-1 B), 6 sp, 2 cp

812 Lyle Brushgather, LG Halfling (Stout) Servant; AC 12; 6 hp; spd 25; S10 D14 C13 I9 W15 C12; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B), 9 sp, 6 cp

813 Jillian Hilltopple, NE Halfling (Stout) Servant; AC 9; 3 hp; spd 25; S10 D8 C15 I13 W14 C15; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; shortbow (+1, range 80/320; 1d6-1 P), 4 cp

814 Merla Goodbarrel, CG Halfling (Stout) Servant; AC 14; 7 hp; spd 25; S11 D19 C12 I11 W14 C8; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+2; 1d4 B), 6 cp

815 Alton Goodbarrel, LG Halfling (Stout) Servant; AC 13; 3 hp; spd 25; S18 D17 C11 I11 W13 C11; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+6; 1d4+4 B), 3 sp

816 Marcon Calabra, NE Human (Turami) Servant; AC 9; 2 hp; spd 30; S11 D8 C12 I11 W9 C6; Perception 9; Common, Gnomish; dagger (+2, range 20/60; 1d4 P), 6 sp

817 Khemed Rein, LN Human (Calishite) Servant; AC 9; 1 hp; spd 30; S8 D9 C7 I13 W12 C12; Perception 11; Common, Giant; club (+1; 1d4-1 B), 4 sp

818 Westra Brightwood, CE Human (Illuskan) Servant; AC 10; 1 hp; spd 30; S16 D11 C9 I8 W6 C12; Perception 8; Common, Gnomish; club (+5; 1d4+3 B), 4 sp, 5 cp

819 Ling Brottor, N Human (Shou) Servant; AC 12; 7 hp; spd 30; S9 D15 C12 I12 W9 C6; Perception 9; Common, Goblin; club (+1; 1d4-1 B), 4 sp, 2 cp

820 Bardryn Shemov, NG Human (Damaran) Servant; AC 11; 7 hp; spd 30; S8 D12 C13 I12 W8 C11; Perception 9; Common, Gnomish; unarmed strike (+1; 1 B), 8 sp

821 Kosef Chernin, CG Human (Damaran) Servant; AC 10; 3 hp; spd 30; S9 D10 C14 I12 W10 C12; Perception 10; Common, Goblin; sling (+2, range 30/120; 1d4 B), 3 cp

822 Darwin Evenwood, CG Human (Chondathan) Servant; AC 11; 3 hp; spd 30; S12 D12 C10 I7 W16 C11; Perception 13; Common, Goblin; club (+3; 1d4+1 B)

823 Sum An, N Human (Shou) Servant; AC 11; 5 hp; spd 30; S12 D12 C13 I13 W8 C11; Perception 9; Common, Giant; club (+3; 1d4+1 B), 7 cp

824 Bor Bersk, NG Human (Damaran) Servant; AC 11; 4 hp; spd 30; S14 D12 C11 I15 W9 C9; Perception 9; Common, Infernal; club (+4; 1d4+2 B), 8 cp

825 Lao Chen, LE Human (Shou) Servant; AC 10; 3 hp; spd 30; S17 D10 C7 I15 W14 C7; Perception 12; Common, Infernal; club (+5; 1d4+3 B)

826 Stedd Buckman, LE Human (Tethyrian) Servant; AC 11; 6 hp; spd 30; S11 D13 C15 I8 W12 C12; Perception 11; Common, Goblin; club (+2; 1d4 B), 4 sp, 1 cp

827 Andraste Evenwood, CN Human (Tethyrian) Servant; AC 11; 9 hp; spd 30; S15 D13 C12 I11 W13 C7; Perception 11; Common, Gnomish; club (+4; 1d4+2 B)

828 Hulmarra Ulmokina, LE Human (Rashemi) Servant; AC 10; 5 hp; spd 30; S12 D10 C16 I12 W12 C9; Perception 11; Common, Halfling; club (+3; 1d4+1 B), 1 cp

829 Zasheir Jassan, CN Human (Calishite) Servant; AC 10; 6 hp; spd 30; S9 D11 C9 I14 W17 C11; Perception 13; Common, Halfling; unarmed strike (+1; 1 B)

830 Malcer Brightwood, NG Human (Illuskan) Servant; AC 11; 3 hp; spd 30; S13 D12 C14 I13 W11 C10; Perception 10; Common, Dwarfish; spear (+3, range 20/60; 1d6+1 P), 7 sp, 9 cp

831 Immith Chergoba, LN Human (Rashemi) Servant; AC 11; 3 hp; spd 30; S17 D12 C15 I9 W12 C8; Perception 11; Common, Undercommon; club (+5; 1d4+3 B)

832 Thola High-hill, CN Human (Mulan) Servant; AC 12; 4 hp; spd 30; S15 D15 C10 I16 W17 C12; Perception 13; Common, Celestial; spear (+4, range 20/60; 1d6+2 P), 1 cp

833 Tammith Dyernina, LE Human (Rashemi) Servant; AC 14; 6 hp; spd 30; S11 D18 C10 I14 W15 C17; Perception 12; Common, Halfling; sling (+6, range 30/120; 1d4+4 B), 9 sp, 5 cp

834 Marcon Domine, CE Human (Turami) Servant; AC 11; 8 hp; spd 30; S5 D12 C10 I10 W12 C6; Perception 11; Common, Goblin; club (-1; 1d4-3 B), 3 sp, 7 cp

835 Shaena Amastacia, NE Human (Chondathan) Servant; AC 12; 1 hp; spd 30; S6 D15 C7 I9 W11 C12; Perception 10; Common, Celestial; dagger (+4, range 20/60; 1d4+2 P), 6 sp

836 Brawnnavil On, CE Human (Shou) Servant; AC 11; 1 hp; spd 30; S13 D12 C6 I11 W10 C9; Perception 10; Common, Elvish; club (+3; 1d4+1 B)

837 Caelynn Rein, N Human (Calishite) Servant; AC 10; 6 hp; spd 30; S6 D11 C12 I15 W5 C12; Perception 7; Common, Giant; club (+0; 1d4-2 B), 1 sp, 1 cp

838 Zasheir Mostana, LE Human (Calishite) Servant; AC 8; 4 hp; spd 30; S13 D6 C16 I9 W11 C7; Perception 10; Common, Undercommon; club (+3; 1d4+1 B), 5 sp, 4 cp

839 Huang Wen, LE Human (Shou) Servant; AC 8; 1 hp; spd 30; S12 D7 C9 I5 W16 C13; Perception 13; Common, Elvish; light crossbow (+0, range 80/320; 1d8-2 P), 1 sp, 6 cp

840 Helm Amblecrown, NG Human (Tethyrian) Servant; AC 10; 1 hp; spd 30; S11 D11 C10 I9 W12 C12; Perception 11; Common, Orc; mace (+2; 1d6 B), 2 sp

841 Yasheira Brushgather, N Human (Calishite) Servant; AC 11; 8 hp; spd 30; S11 D12 C12 I14 W4 C13; Perception 7; Common, Orc; club (+2; 1d4 B), 2 sp, 9 cp

842 Bardeid Pashar, LN Human (Calishite) Servant; AC 9; 2 hp; spd 30; S13 D9 C7 I15 W12 C11; Perception 11; Common, Dwarfish; dart (+3, range 20/60; 1d4+1 P), 5 sp, 2 cp

843 Geth Lackman, LE Human (Illuskan) Servant; AC 11; 3 hp; spd 30; S13 D13 C14 I11 W8 C9; Perception 9; Common, Draconic; club (+3; 1d4+1 B), 8 sp, 5 cp

844 Frostbeard An, LN Human (Shou) Servant; AC 10; 9 hp; spd 30; S7 D11 C18 I12 W8 C12; Perception 9; Common, Halfling; sickle (+0; 1d4-2 S), 9 sp

845 So-Kehur Anskuld, LE Human (Mulan) Servant; AC 12; 7 hp; spd 30; S11 D14 C12 I8 W13 C11; Perception 11; Common, Giant; unarmed strike (+2; 1 B), 8 cp

846 Khemed Rein, NG Human (Calishite) Servant; AC 11; 7 hp; spd 30; S8 D12 C12 I15 W10 C13; Perception 10; Common, Undercommon; club (+1; 1d4-1 B), 9 sp, 3 cp

847 Mei Chi, LE Human (Shou) Servant; AC 10; 9 hp; spd 30; S12 D10 C13 I9 W15 C12; Perception 12; Common, Dwarfish; spear (+3, range 20/60; 1d6+1 P)

848 Wan Lian, LE Human (Shou) Servant; AC 11; 2 hp; spd 30; S8 D13 C12 I14 W9 C16; Perception 9; Common, Orc; club (+1; 1d4-1 B)

849 Betha Helder, LG Human (Illuskan) Servant; AC 8; 3 hp; spd 30; S14 D7 C9 I13 W11 C18; Perception 10; Common, Goblin; handaxe (+4, range 20/60; 1d6+2 S), 5 cp

850 Randal Amblecrown, CG Human (Tethyrian) Servant; AC 10; 8 hp; spd 30; S10 D11 C13 I12 W13 C14; Perception 11; Common, Halfling; club (+2; 1d4 B)

851 Zasheida Domine, LN Human (Calishite) Servant; AC 10; 5 hp; spd 30; S8 D10 C11 I15 W14 C15; Perception 12; Common, Giant; sling (+2, range 30/120; 1d4 B), 3 sp

852 Kithri Pashar, LE Human (Calishite) Servant; AC 13; 3 hp; spd 30; S15 D16 C11 I8 W11 C14; Perception 10; Common, Giant; dart (+5, range 20/60; 1d4+3 P), 6 cp

853 Shin Chao, LE Human (Shou) Servant; AC 11; 6 hp; spd 30; S17 D13 C14 I13 W13 C9; Perception 11; Common, Celestial; light crossbow (+3, range 80/320; 1d8+1 P), 2 sp

854 Diesa Ironfist, LN Dwarf (Hill) Slave; AC 9; 7 hp; spd 25; S10 D9 C8 I11 W6 C12; Perception 8, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; warhammer (+2; 1d10 B)

855 Traubon Holderhek, LG Dwarf (Hill) Slave; AC 11; 3 hp; spd 25; S7 D13 C11 I7 W11 C10; Perception 10, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; warhammer (+0; 1d10-2 B), 9 sp

856 Torbera Forgeforge, LN Dwarf (Hill) Slave; AC 9; 5 hp; spd 25; S7 D9 C8 I14 W12 C9; Perception 11, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; warhammer (+0; 1d10-2 B)

857 Kristryd Brawnnavil, LG Dwarf (Hill) Slave; AC 11; 4 hp; spd 25; S10 D13 C17 I7 W8 C5; Perception 9, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; unarmed strike (+2; 1 B), 1 sp

858 Birel Goodbarrel, LG Dwarf (Hill) Slave; AC 8; 6 hp; spd 25; S16 D7 C10 I9 W13 C8; Perception 11, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; warhammer (+5; 1d10+3 B)

859 Taklinn Battlehammer, LE Dwarf (Hill) Slave; AC 10; 6 hp; spd 25; S9 D10 C14 I13 W8 C11; Perception 9, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; light hammer (+1, range 20/60; 1d4-1 B)

860 Thoradin Dankil, NG Dwarf (Hill) Slave; AC 11; 2 hp; spd 25; S7 D12 C10 I11 W14 C12; Perception 12, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; warhammer (+0; 1d10-2 B), 1 sp

861 Riswynn Loderr, NE Dwarf (Hill) Slave; AC 11; 8 hp; spd 25; S8 D13 C12 I13 W11 C10; Perception 10, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; light hammer (+1, range 20/60; 1d4-1 B), 3 cp

862 Amber Rumnaheim, LE Dwarf (Hill) Slave; AC 13; 6 hp; spd 25; S13 D16 C9 I8 W13 C8; Perception 11, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; warhammer (+3; 1d10+1 B), 3 sp, 9 cp

863 Mardred Balderk, LN Dwarf (Hill) Slave; AC 10; 3 hp; spd 25; S12 D11 C9 I12 W14 C10; Perception 12, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; light hammer (+3, range 20/60; 1d4+1 B), 2 sp

864 Eberk Evenwood, LN Dwarf (Hill) Slave; AC 9; 3 hp; spd 25; S10 D8 C11 I10 W14 C16; Perception 12, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; light hammer (+2, range 20/60; 1d4 B), 9 cp

865 Flint Battlehammer, LG Dwarf (Hill) Slave; AC 11; 5 hp; spd 25; S14 D13 C12 I9 W15 C7; Perception 12, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; light hammer (+4, range 20/60; 1d4+2 B), 5 sp

866 Sannl Torunn, CN Dwarf (Hill) Slave; AC 12; 9 hp; spd 25; S7 D15 C15 I10 W12 C14; Perception 11, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; club (+0; 1d4-2 B), 1 sp

867 Traubon Brawnnavil, LG Dwarf (Hill) Slave; AC 9; 9 hp; spd 25; S12 D9 C13 I12 W15 C15; Perception 12, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; light hammer (+3, range 20/60; 1d4+1 B), 3 cp

868 Vondal Ungart, LG Dwarf (Hill) Slave; AC 11; 6 hp; spd 25; S13 D12 C14 I12 W17 C11; Perception 13, darkvision; Common, Dwarfish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S),

6 sp

869 Falkrunn Fireforge, NG Dwarf (Mountain) Slave; AC 6; 4 hp; spd 25; S11 D3 C8 I7 W9 C15; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light crossbow (-2, range 80/320; 1d8-4 P)

870 Torgga Ungart, LN Dwarf (Mountain) Slave; AC 10; 9 hp; spd 25; S7 D11 C14 I11 W7 C4; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+0, range 20/60; 1d4-2 B)

871 Rurik Gorunn, LG Dwarf (Mountain) Slave; AC 7; 6 hp; spd 25; S13 D5 C13 I15 W5 C7; Perception 7, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+3; 1d10+1 S), 7 sp, 6 cp

872 Lyle Ironfist, NG Dwarf (Mountain) Slave; AC 11; 2 hp; spd 25; S8 D13 C9 I11 W7 C11; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+1; 1d10-1 B), 5 cp

873 Torgga Torunn, NG Dwarf (Mountain) Slave; AC 11; 7 hp; spd 25; S8 D12 C15 I6 W10 C11; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+1; 1d10-1 S), 9 sp

874 Torgga Lutgehr, LG Dwarf (Mountain) Slave; AC 11; 4 hp; spd 25; S11 D13 C8 I13 W11 C7; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+2; 1d10 B), 3 sp, 7 cp

875 Liftrasa Strakeln, LE Dwarf (Mountain) Slave; AC 9; 8 hp; spd 25; S13 D8 C14 I10 W6 C12; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+3; 1d10+1 S), 6 sp

876 Kildrak Fireforge, LG Dwarf (Mountain) Slave; AC 11; 4 hp; spd 25; S9 D12 C8 I13 W13 C10; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+1, range 20/60; 1d6-1 S), 3 sp

877 Seraphina Fireforge, LG Dwarf (Mountain) Slave; AC 9; 7 hp; spd 25; S14 D8 C10 I13 W15 C5; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+4, range 20/60; 1d6+2 S)

878 Brottor Rumaheim, LN Dwarf (Mountain) Slave; AC 10; 7 hp; spd 25; S10 D11 C13 I13 W10 C9; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+2, range 20/60; 1d4 B)

879 Mardred Xiloscient, LG Dwarf (Mountain) Slave; AC 10; 3 hp; spd 25; S14 D10 C12 I7 W9 C14; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+4; 1d10+2 S), 1 sp, 2 cp

880 Sannl Loderr, N Dwarf (Mountain) Slave; AC 12; 10 hp; spd 25; S11 D15 C14 I8 W5 C13; Perception 7, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; club (+2; 1d4 B), 4 cp

881 Harbek Moonbrook, CE Dwarf (Mountain) Slave; AC 9; 9 hp; spd 25; S13 D8 C16 I9 W8 C13; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+3; 1d10+1 B), 2 cp

882 Gurdis Dankil, LG Dwarf (Mountain) Slave; AC 14; 1 hp; spd 25; S16 D18 C8 I5 W9 C11; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+5; 1d10+3 S), 3 sp, 1 cp

883 Sannl Strakeln, LN Dwarf (Mountain) Slave; AC 8; 4 hp; spd 25; S15 D7 C13 I13 W7 C13; Perception 8, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+4; 1d10+2 B), 9 sp

884 Orsik Ungart, LN Dwarf (Mountain) Slave; AC 12; 7 hp; spd 25; S14 D14 C15 I9 W8 C9; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+4, range 20/60; 1d6+2 S), 1 sp, 2 cp

885 Andry Fireforge, LG Dwarf (Mountain) Slave; AC 9; 6 hp; spd 25; S7 D9 C18 I9 W11 C15; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+0, range 20/60; 1d4-2 B), 3 cp

886 Kildrak Rumaheim, LN Dwarf (Mountain) Slave; AC 11; 9 hp; spd 25; S10 D13 C12 I14 W12 C9; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; battleaxe (+2; 1d10 S), 3 cp

887 Gurdis Ironfist, LN Dwarf (Mountain) Slave; AC 12; 9 hp; spd 25; S13 D15 C13 I8 W10 C13; Perception 10, darkvision; Common,

Dwarvish; dwarven resilience, stonecunning; battleaxe (+3; 1d10+1 S)

888 Cora Rumaheim, LN Dwarf (Mountain) Slave; AC 9; 4 hp; spd 25; S15 D8 C14 I10 W9 C16; Perception 9, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+4; 1d10+2 B), 6 cp

889 Dagnal Ungart, N Dwarf (Mountain) Slave; AC 12; 4 hp; spd 25; S13 D15 C11 I12 W13 C10; Perception 11, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+3, range 20/60; 1d6+1 S), 3 sp

890 Eberk Battlehammer, N Dwarf (Mountain) Slave; AC 10; 11 hp; spd 25; S15 D10 C16 I13 W14 C6; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; handaxe (+4, range 20/60; 1d6+2 S), 3 sp

891 Eldeth Torunn, LG Dwarf (Mountain) Slave; AC 12; 3 hp; spd 25; S18 D15 C10 I11 W10 C13; Perception 10, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; light hammer (+6, range 20/60; 1d4+4 B), 9 sp, 1 cp

892 Ilde Basha, NG Dwarf (Mountain) Slave; AC 12; 3 hp; spd 25; S15 D15 C13 I9 W15 C14; Perception 12, darkvision; Common, Dwarvish; dwarven resilience, stonecunning; warhammer (+4; 1d10+2 B)

893 Mialee Moonwhisper, CG Elf (High) Slave; AC 9; 4 hp; spd 30; S10 D9 C8 I6 W7 C11; Perception 10, darkvision; Common, Draconic, Elvish; keen senses, fey ancestry, trance; *light*; shortbow (+1, range 80/320; 1d6-1 P), 7 sp

894 Mialee Diamonddew, NG Elf (High) Slave; AC 8; 8 hp; spd 30; S6 D6 C13 I12 W9 C8; Perception 11, darkvision; Common, Deep Speech, Elvish; keen senses, fey ancestry, trance; *ray of frost* (+3, range 60; 1d8 cold, spd-10); shortsword (+0; 1d6-2 P), 2 sp, 5 cp

895 Trym Ankhlab, CN Elf (High) Slave; AC 8; 7 hp; spd 30; S11 D7 C12 I10 W10 C8; Perception 12, darkvision; Common, Elvish, Goblin; keen senses, fey ancestry, trance; *mage hand*; longsword (+2; 1d10 S), 4 sp

896 Meriele Moonwhisper, CN Elf (High) Slave; AC 11; 2 hp; spd 30; S6 D12 C11 I10 W12 C9; Perception 13, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *shocking grasp* (+2, melee (metal adv)); 1d8 lightning, no reactions; shortbow (+3, range 80/320; 1d6+1 P), 1 sp, 1 cp

897 Aelar Galanodel, CG Elf (High) Slave; AC 10; 2 hp; spd 30; S8 D11 C10 I11 W17 C4; Perception 15, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *mage hand*; longsword (+1; 1d10-1 S)

898 Ivellios Siannodel, NE Elf (High) Slave; AC 10; 8 hp; spd 30; S7 D11 C13 I6 W13 C12; Perception 13, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *minor illusion* (range 30; save 8, duration 1 min); club (+0; 1d4-2 B), 1 sp

899 Carric Siannodel, CN Elf (High) Slave; AC 8; 3 hp; spd 30; S7 D7 C12 I10 W11 C15; Perception 12, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *shocking grasp* (+2, melee (metal adv)); 1d8 lightning, no reactions; longbow (+0, range 150/600; 1d8-2 P)

900 Keyleth Amastacia, NG Elf (High) Slave; AC 13; 3 hp; spd 30; S10 D17 C12 I11 W7 C6; Perception 10, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *prestidigitiation*; shortbow (+5, range 80/320; 1d6+3 P), 8 cp

901 Erdan Gemflower, CN Elf (High) Slave; AC 11; 8 hp; spd 30; S12 D12 C11 I17 W3 C9; Perception 8, darkvision; Common, Elvish, Goblin; keen senses, fey ancestry, trance; *ray of frost* (+5, range 60; 1d8 cold, spd-10); shortsword (+3; 1d6+1 P), 1 sp, 8 cp

902 Lia Galanodel, CN Elf (High) Slave; AC 10; 6 hp; spd 30; S11 D11 C11 I14 W9 C11; Perception 11, darkvision; Common, Elvish, Orc; keen senses, fey ancestry, trance; *mage hand*; shortbow (+2, range 80/320; 1d6 P)

903 Vadanía Silverfrond, CN Elf (High) Slave; AC 13; 8 hp; spd 30; S7 D16 C12 I11 W9 C14; Perception 11, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *minor illusion* (range 30; save 10, duration 1 min); longbow (+5, range 150/600; 1d8+3 P), 6 sp, 6 cp

904 Frath Amastacia, CN Elf (High) Slave; AC 12; 7 hp; spd 30; S5 D14 C9 I16 W16 C9; Perception 15, darkvision; Common, Elvish, Gnomish; keen senses, fey ancestry, trance; *light*; shortbow (+4, range 80/320; 1d6+2 P), 4 sp, 1 cp

905 Adrie Buckman, CN Elf (High) Slave; AC 13; 7 hp; spd 30; S10 D17 C11 I10 W7 C15; Perception 10, darkvision; Common, Elvish, Goblin; keen senses, fey ancestry, trance; *ray of frost* (+2, range 60; 1d8 cold, spd-10); shortsword (+5; 1d6+3 P)

906 Rangrim Meliamne, NE Elf (High) Slave; AC 13; 7 hp; spd 30; S10 D16 C10 I11 W9 C15; Perception 11, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *ray of frost* (+2, range 60; 1d8 cold, spd-10); shortsword (+5; 1d6+3 P), 4 sp, 5 cp

907 Tharivol Holimion, LN Elf (High) Slave; AC 13; 7 hp; spd 30; S10 D16 C12 I15 W13 C6; Perception 13, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *mage hand*; handaxe (+2, range 20/60; 1d6 S), 8 sp

908 Galinndan Nailo, CG Elf (High) Slave; AC 9; 7 hp; spd 30; S9 D8 C15 I17 W8 C15; Perception 11, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *light*; shortsword (+1; 1d6-1 P), 1 sp

909 Aramil Battlehammer, N Elf (High) Slave; AC 14; 3 hp; spd 30; S8 D18 C4 I14 W15 C13; Perception 14, darkvision; Common, Elvish, Giant; keen senses, fey ancestry, trance; *prestidigitation*; shortsword (+6; 1d6+4 P), 7 sp

910 Valanthe Hilltopple, NG Elf (High) Slave; AC 11; 9 hp; spd 30; S14 D13 C15 I16 W13 C5; Perception 13, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *mage hand*; shortbow (+3, range 80/320; 1d6+1 P), 5 sp

911 Bree Amakiir, CG Elf (High) Slave; AC 11; 10 hp; spd 30; S12 D13 C17 I14 W9 C11; Perception 11, darkvision; Common, Dwarvish, Elvish; keen senses, fey ancestry, trance; *ray of frost* (+4, range 60; 1d8 cold, spd-10); club (+3; 1d4+1 B)

912 Aelar Leagallow, CG Elf (High) Slave; AC 15; 6 hp; spd 30; S9 D20 C10 I18 W9 C11; Perception 11, darkvision; Common, Elvish, Halfling; keen senses, fey ancestry, trance; *ray of frost* (+6, range 60; 1d8 cold, spd-10); shortbow (+7, range 80/320; 1d6+5 P), 2 cp

913 Keyleth Meliamne, CG Elf (Wood) Slave; AC 9; 8 hp; spd 35; S3 D9 C12 I5 W12 C11; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; sickle (-2; 1d4-4 S)

914 Ivellios Xiloscient, CN Elf (Wood) Slave; AC 11; 3 hp; spd 35; S9 D13 C12 I10 W9 C7; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; club (+1; 1d4-1 B), 4 sp, 8 cp

915 Theirastra Gemblossom, CG Elf (Wood) Slave; AC 9; 2 hp; spd 35; S12 D9 C9 I9 W11 C11; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+1, range 80/320; 1d6-1 P), 5 sp, 6 cp

916 Adran Goldpetal, CE Elf (Wood) Slave; AC 11; 4 hp; spd 35; S9 D13 C5 I12 W11 C11; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+3, range 150/600; 1d8+1 P), 6 sp, 2 cp

917 Andraste Greenbottle, LG Elf (Wood) Slave; AC 12; 5 hp; spd 35; S5 D15 C10 I16 W6 C14; Perception 10, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longbow (+4, range 150/600; 1d8+2 P)

918 Theren Amakiir, CN Elf (Wood) Slave; AC 10; 3 hp; spd 35; S13 D11 C11 I8 W12 C12; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+2, range 80/320; 1d6 P), 7 sp

919 Riardon Amastacia, CG Elf (Wood) Slave; AC 11; 9 hp; spd 35; S11 D13 C13 I8 W10 C12; Perception 12, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+3, range 80/320; 1d6+1 P), 6 cp

920 Berrian Silverfrond, LG Elf (Wood) Slave; AC 12; 6 hp; spd 35; S12 D14 C6 I11 W9 C16; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+4, range 80/320; 1d6+2 P), 3 sp, 9 cp

921 Immeral Gemblossom, CG Elf (Wood) Slave; AC 10; 6 hp; spd 35; S12 D10 C6 I15 W16 C10; Perception 15, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortbow (+2, range 80/320; 1d6 P), 2 sp, 5 cp

922 Anastrianna Galanodel, CN Elf (Wood) Slave; AC 10; 6 hp; spd 35;

S9 D10 C13 I9 W17 C12; Perception 15, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+2; 1d6 P), 1 cp

923 Traubon Oakenheel, CN Elf (Wood) Slave; AC 13; 1 hp; spd 35; S9 D17 C5 I11 W13 C16; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+1; 1d10-1 S)

924 Leshanna Oakenheel, CE Elf (Wood) Slave; AC 11; 2 hp; spd 35; S13 D13 C11 I13 W9 C13; Perception 11, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+3; 1d6+1 P), 1 sp, 8 cp

925 Heian Holimion, NG Elf (Wood) Slave; AC 10; 3 hp; spd 35; S8 D10 C15 I14 W16 C14; Perception 15, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; longsword (+1; 1d10-1 S), 9 sp, 5 cp

926 Althaea Amastacia, CE Elf (Wood) Slave; AC 12; 9 hp; spd 35; S15 D15 C12 I8 W13 C15; Perception 13, darkvision; Common, Elvish; keen senses, fey ancestry, trance, mask of the wild; shortsword (+4; 1d6+2 P), 7 sp, 5 cp

927 Milo Brushgather, N Halfling (Lightfoot) Slave; AC 11; 1 hp; spd 25; S11 D13 C4 I10 W8 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B), 6 cp

928 Finnan Underbough, LE Halfling (Lightfoot) Slave; AC 9; 1 hp; spd 25; S9 D9 C7 I13 W11 C7; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+1; 1d4-1 B), 8 sp

929 Cade Thorngage, CG Halfling (Lightfoot) Slave; AC 12; 5 hp; spd 25; S6 D14 C7 I7 W12 C10; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; javelin (+0, range 30/120; 1d6-2 P), 1 sp, 6 cp

930 Merric Liadon, LG Halfling (Lightfoot) Slave; AC 8; 7 hp; spd 25; S8 D7 C13 I12 W7 C11; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; dagger (+1, range 20/60; 1d4-1 P), 6 cp

931 Finnan Brushgather, LE Halfling (Lightfoot) Slave; AC 8; 4 hp; spd 25; S12 D7 C9 I8 W5 C17; Perception 7; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; unarmed strike (+3; 2 B)

932 Roscoe Brushgather, LG Halfling (Lightfoot) Slave; AC 10; 4 hp; spd 25; S17 D11 C6 I8 W9 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+5; 1d4+3 B), 3 sp

933 Lavinia Hilltopple, LG Halfling (Lightfoot) Slave; AC 12; 6 hp; spd 25; S5 D14 C13 I10 W9 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (-1; 1d4-3 B), 8 sp

934 Paela High-hill, LG Halfling (Lightfoot) Slave; AC 12; 8 hp; spd 25; S11 D14 C12 I10 W9 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; greatclub (+2; 1d8 B), 8 sp, 8 cp

935 Portia Strakeln, LE Halfling (Lightfoot) Slave; AC 13; 5 hp; spd 25; S11 D17 C11 I7 W10 C9; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B), 5 cp

936 Merric Tosskobble, LN Halfling (Lightfoot) Slave; AC 12; 7 hp; spd 25; S12 D15 C9 I7 W10 C15; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; mace (+3; 1d6+1 B), 5 sp

937 Kithri Leagallow, LE Halfling (Lightfoot) Slave; AC 12; 3 hp; spd 25; S12 D14 C11 I7 W10 C15; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 4 sp

938 Paela Goodbarrel, LE Halfling (Lightfoot) Slave; AC 9; 6 hp; spd 25; S12 D9 C12 I11 W9 C17; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+3; 1d4+1 B), 2 sp

939 Alton Brushgather, LG Halfling (Lightfoot) Slave; AC 10; 6 hp; spd 25; S15 D10 C12 I12 W13 C11; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; sickle (+4; 1d4+2 S), 2 cp

940 Lyle Brushgather, NG Halfling (Lightfoot) Slave; AC 11; 3 hp; spd 25; S10 D13 C10 I15 W13 C13; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; sickle (+2; 1d4 S), 2 sp, 5 cp

941 Verna Underbough, LG Halfling (Lightfoot) Slave; AC 12; 10 hp; spd 25; S12 D14 C14 I17 W8 C9; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; shortbow (+4, range 80/320; 1d6+2 P)

942 Errich Greenbottle, CG Halfling (Lightfoot) Slave; AC 11; 4 hp; spd 25; S11 D12 C11 I17 W14 C11; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; club (+2; 1d4 B)

943 Shaena Tosskobble, NE Halfling (Lightfoot) Slave; AC 12; 5 hp; spd 25; S8 D14 C15 I14 W13 C14; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, naturally stealthy; javelin (+1, range 30/120; 1d6-1 P), 5 sp, 1 cp

944 Nedda Hilltopple, CE Halfling (Stout) Slave; AC 8; 6 hp; spd 25; S6 D6 C10 I9 W12 C10; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; sling (+0, range 30/120; 1d4-2 B), 9 cp

945 Wellby Thorngage, LE Halfling (Stout) Slave; AC 9; 1 hp; spd 25; S9 D8 C7 I7 W12 C11; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; light hammer (+1, range 20/60; 1d4-1 B), 4 cp

946 Corrin Thorngage, LG Halfling (Stout) Slave; AC 10; 4 hp; spd 25; S7 D11 C10 I10 W11 C6; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+0; 1d4-2 B), 7 sp, 6 cp

947 Kithri Greenbottle, NG Halfling (Stout) Slave; AC 9; 9 hp; spd 25; S8 D9 C16 I11 W6 C9; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+1; 1d4-1 B)

948 Vani Hilltopple, LG Halfling (Stout) Slave; AC 9; 4 hp; spd 25; S11 D9 C16 I10 W7 C8; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; handaxe (+2, range 20/60; 1d6 S)

949 Osborn Brushgather, CG Halfling (Stout) Slave; AC 7; 7 hp; spd 25; S16 D5 C12 I12 W8 C8; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; unarmed strike (+5; 4 B), 5 cp

950 Shaena Tealeaf, CG Halfling (Stout) Slave; AC 10; 8 hp; spd 25; S10 D10 C11 I10 W8 C13; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; dart (+2, range 20/60; 1d4 P), 1 cp

951 Garret Tealeaf, LG Halfling (Stout) Slave; AC 10; 2 hp; spd 25; S10 D11 C8 I9 W10 C14; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; spear (+2, range 20/60; 1d6 P), 2 sp, 3 cp

952 Trym Thorngage, CE Halfling (Stout) Slave; AC 11; 7 hp; spd 25; S12 D13 C9 I12 W9 C8; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B), 6 cp

953 Seraphina Goodbarrel, LG Halfling (Stout) Slave; AC 9; 5 hp; spd 25; S9 D9 C10 I9 W14 C13; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; greatclub (+1; 1d8-1 B), 4 sp, 6 cp

954 Shaena Underbough, LG Halfling (Stout) Slave; AC 12; 6 hp; spd 25; S3 D14 C13 I10 W9 C16; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; light crossbow (+4, range 80/320; 1d8+2 P)

955 Vani Leagallow, NG Halfling (Stout) Slave; AC 10; 7 hp; spd 25; S16 D10 C14 I6 W13 C7; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+5; 1d4+3 B), 6 sp, 7 cp

956 Roscoe Hilltopple, CG Halfling (Stout) Slave; AC 11; 6 hp; spd 25; S9 D12 C13 I10 W11 C12; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+1; 1d4-1 B)

957 Dain Goodbarrel, LG Halfling (Stout) Slave; AC 10; 3 hp; spd 25; S12 D11 C14 I9 W6 C15; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; sling (+2, range 30/120; 1d4 B), 8 cp

958 Alton Thorngage, LN Halfling (Stout) Slave; AC 12; 7 hp; spd 25; S14 D15 C9 I9 W14 C10; Perception 12; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+4; 1d4+2 B), 1 sp, 2 cp

959 Lavinia Ironfist, NE Halfling (Stout) Slave; AC 11; 3 hp; spd 25; S14 D12 C11 I16 W10 C8; Perception 10; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+4; 1d4+2 B), 7 sp

960 Riardon Brushgather, LE Halfling (Stout) Slave; AC 8; 7 hp; spd 25; S12 D7 C11 I15 W13 C15; Perception 11; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B), 8 sp

961 Ander Greenbottle, LG Halfling (Stout) Slave; AC 12; 6 hp; spd 25; S12 D15 C11 I13 W9 C14; Perception 9; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B), 3 cp

962 Euphemia Tealeaf, LG Halfling (Stout) Slave; AC 14; 7 hp; spd 25;

S13 D18 C18 I10 W7 C12; Perception 8; Common, Halfling; lucky, brave, halfling nimbleness, stout resilience; club (+3; 1d4+1 B), 8 sp

963 Aseir Rein, NE Human (Calishite) Slave; AC 10; 4 hp; spd 30; S11 D11 C6 I6 W9 C14; Perception 9; Common, Undercommon; dagger (+2, range 20/60; 1d4 P), 5 sp, 3 cp

964 Lander Hornraven, N Human (Illuskan) Slave; AC 10; 4 hp; spd 30; S8 D10 C15 I15 W13 C8; Perception 11; Common, Goblin; mace (+1; 1d6-1 B), 2 sp, 2 cp

965 Gorstag Buckman, N Human (Tethyrian) Slave; AC 10; 5 hp; spd 30; S10 D11 C10 I11 W10 C10; Perception 10; Common, Infernal; light crossbow (+2, range 80/320; 1d8 P), 1 cp

966 Geth Hornraven, LN Human (Illuskan) Slave; AC 10; 7 hp; spd 30; S9 D11 C9 I13 W14 C6; Perception 12; Common, Halfling; javelin (+1, range 30/120; 1d6-1 P)

967 Sum Wen, LE Human (Shou) Slave; AC 10; 2 hp; spd 30; S11 D11 C10 I9 W13 C11; Perception 11; Common, Orc; club (+2; 1d4 B), 5 cp

968 Umara Buckman, N Human (Mulan) Slave; AC 12; 3 hp; spd 30; S13 D14 C9 I11 W11 C7; Perception 10; Common, Undercommon; javelin (+3, range 30/120; 1d6+1 P), 5 cp

969 Stedd Evenwood, CG Human (Tethyrian) Slave; AC 10; 4 hp; spd 30; S14 D10 C11 I12 W5 C13; Perception 7; Common, Halfling; club (+4; 1d4+2 B), 8 cp

970 Lindal Buckman, LN Human (Chondathan) Slave; AC 10; 4 hp; spd 30; S10 D11 C9 I10 W15 C10; Perception 12; Common, Halfling; shortbow (+2, range 80/320; 1d6 P)

971 Pieron High-hill, NE Human (Turami) Slave; AC 8; 3 hp; spd 30; S10 D6 C11 I14 W15 C11; Perception 12; Common, Halfling; club (+2; 1d4 B)

972 Sefris Xiloscient, NG Human (Mulan) Slave; AC 7; 7 hp; spd 30; S15 D5 C16 I13 W14 C5; Perception 12; Common, Orc; club (+4; 1d4+2 B), 8 cp

973 Umbero Chernin, LE Human (Turami) Slave; AC 8; 7 hp; spd 30; S15 D6 C13 I13 W11 C12; Perception 10; Common, Halfling; club (+4; 1d4+2 B)

974 Pieron Pisacar, CE Human (Turami) Slave; AC 12; 2 hp; spd 30; S15 D14 C9 I9 W8 C15; Perception 9; Common, Elvish; unarmed strike (+4; 3 B), 8 cp

975 Yasheira Pashar, NE Human (Calishite) Slave; AC 8; 5 hp; spd 30; S15 D7 C8 I15 W10 C15; Perception 10; Common, Gnomish; javelin (+4, range 30/120; 1d6+2 P), 1 sp

976 Mehmen Basha, LN Human (Calishite) Slave; AC 10; 6 hp; spd 30; S19 D10 C9 I14 W10 C10; Perception 10; Common, Goblin; club (+6; 1d4+4 B)

977 Umara Fezim, NG Human (Mulan) Slave; AC 10; 7 hp; spd 30; S11 D11 C15 I12 W16 C8; Perception 13; Common, Halfling; club (+2; 1d4 B), 8 cp

978 Kung Salazar, LG Human (Shou) Slave; AC 11; 12 hp; spd 30; S9 D13 C18 I11 W12 C11; Perception 11; Common, Orc; greatclub (+1; 1d8-1 B), 6 cp

979 Aseir Khalid, LE Human (Calishite) Slave; AC 11; 12 hp; spd 30; S13 D12 C19 I15 W13 C11; Perception 11; Common, Orc; dagger (+3, range 20/60; 1d4+1 P), 9 cp

980 Miri Tallstag, LN Human (Tethyrian) Slave; AC 8; 5 hp; spd 30; S6 D6 C14 I9 W10 C4; Perception 10; Common, Goblin; club (+0; 1d4-2 B), 6 sp, 1 cp

981 Khemed Khalid, LG Human (Calishite) Slave; AC 11; 7 hp; spd 30; S9 D13 C8 I5 W6 C11; Perception 8; Common, Halfling; sickle (+1; 1d4-1 S), 2 cp

982 Seipora Pashar, N Human (Calishite) Slave; AC 10; 1 hp; spd 30; S6 D10 C8 I10 W8 C14; Perception 9; Common, Orc; handaxe (+0, range 20/60; 1d6-2 S), 7 cp

983 Ander Lackman, LN Human (Illuskan) Slave; AC 9; 8 hp; spd 30; S6 D9 C10 I9 W13 C10; Perception 11; Common, Elvish; club (+0; 1d4-2 B), 6 cp

984 Malcer Windriver, CN Human (Illuskan) Slave; AC 12; 3 hp; spd 30; S8 D15 C13 I8 W7 C9; Perception 8; Common, Undercommon; handaxe (+1, range 20/60; 1d6-1 S), 4 sp

985 Xanaphia Pashar, CN Human (Calishite) Slave; AC 7; 6 hp; spd 30; S7 D5 C12 I14 W12 C12; Perception 11; Common, Gnomish; handaxe (+0, range 20/60; 1d6-2 S), 2 cp

986 Quara Marivaldi, N Human (Turami) Slave; AC 11; 9 hp; spd 30; S7 D12 C15 I10 W11 C8; Perception 10; Common, Orc; club (+0; 1d4-2 B)

987 Zasheida Tealeaf, LN Human (Calishite) Slave; AC 8; 8 hp; spd 30; S11 D6 C12 I13 W10 C13; Perception 10; Common, Abyssal; club (+2; 1d4 B)

988 Rowan Amblecrown, N Human (Chondathan) Slave; AC 11; 2 hp; spd 30; S10 D13 C9 I12 W10 C13; Perception 10; Common, Halfling; shortbow (+3, range 80/320; 1d6+1 P)

989 Paela Amblecrown, N Human (Chondathan) Slave; AC 11; 6 hp; spd 30; S12 D12 C14 I11 W9 C10; Perception 9; Common, Dwarfish; shortbow (+3, range 80/320; 1d6+1 P), 5 sp, 8 cp

990 Shin Meng, N Human (Shou) Slave; AC 11; 5 hp; spd 30; S13 D13 C9 I9 W11 C14; Perception 10; Common, Orc; club (+3; 1d4+1 B), 4 cp

991 Ling Shan, NG Human (Shou) Slave; AC 12; 3 hp; spd 30; S13 D14 C7 I12 W10 C13; Perception 10; Common, Draconic; club (+3; 1d4+1 B), 1 sp

992 So-Kehur Starflower, CG Human (Mulan) Slave; AC 12; 6 hp; spd 30; S10 D14 C9 I9 W15 C13; Perception 12; Common, Orc; club (+2; 1d4 B)

993 Kosef Chernin, LE Human (Damaran) Slave; AC 14; 3 hp; spd 30; S8 D19 C14 I8 W16 C6; Perception 13; Common, Elvish; club (+1; 1d4-1 B)

994 Jalana Domine, NE Human (Turami) Slave; AC 12; 6 hp; spd 30; S9 D14 C8 I13 W15 C13; Perception 12; Common, Halfling; club (+1; 1d4-1 B), 8 sp

995 Luisa Calabria, CN Human (Turami) Slave; AC 9; 5 hp; spd 30; S7 D9 C16 I14 W15 C11; Perception 12; Common, Goblin; club (+0; 1d4-2 B), 6 sp

996 Malark Amblecrown, N Human (Chondathan) Slave; AC 12; 5 hp; spd 30; S13 D15 C13 I11 W12 C10; Perception 11; Common, Giant; unarmed strike (+3; 2 B)

997 Pieron Marivaldi, CE Human (Turami) Slave; AC 9; 2 hp; spd 30; S15 D8 C12 I10 W16 C13; Perception 13; Common, Abyssal; club (+4; 1d4+2 B)

998 Balama Ironfist, CG Human (Turami) Slave; AC 7; 9 hp; spd 30; S16 D5 C18 I14 W8 C13; Perception 9; Common, Gnomish; club (+5; 1d4+3 B), 6 cp

999 Geth Stormwind, CG Human (Illuskan) Slave; AC 14; 7 hp; spd 30; S16 D19 C13 I12 W11 C10; Perception 10; Common, Elvish; sling (+6, range 30/120; 1d4+4 B), 1 cp

1000 Ling Long, NE Human (Shou) Slave; AC 11; 4 hp; spd 30; S14 D13 C14 I11 W12 C18; Perception 11; Common, Gnomish; handaxe (+4, range 20/60; 1d6+2 S)

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