

AGENDA – MONDAY JANUARY 4, 2021
FOREST CITY BOROUGH COUNCIL MEETING

- **CALL TO ORDER – (Pres. Nick Cost)**
- **PLEDGE OF ALLEGIANCE.** *(All stand)*
- **ROLL CALL**

PUBLIC COMMENT *(specific to agenda items)*

President Cost opens the floor for public comment

1. COMMITTEE REPORTS:

A. ADMINISTRATION: (Joann Matarese)

- a) Motion to Approve Regular Meeting Minutes from DECEMBER 7, 2020 *(Motion - All in favor? Any opposed?)*
- b) Motion to Approve Treasurer’s Report for DECEMBER, 2020 *(Motion - roll call vote);*
- c) Motion to authorize Nick Cost’s signature on the Auditor’s Engagement Letter, no change in fee. *(Motion - roll call vote);*
- d) Annual salary rate changes for full-time employees as approved with the 2021 Budget. *(motion – roll call vote);*
- e) New Hire – Joseph Tedesco – part-time plow driver at \$15/hr. *(motion & roll call vote).*

B. PUBLIC WORKS: (President Cost)

- a) DECEMBER 2020 Public Works Report

C. BUILDINGS & GROUNDS (Robert Lesjack)

- a)

D. COMMUNITY & ECONOMIC DEVELOPMENT: (Amy Bean)

- a)

E. PARKS & RECREATION (Tracey Lazier)

- a)

F. CODE ENFORCEMENT - SAFETY & HEALTH (Bernie Scalzo & Chris DeGonzague)

- a)

G. MAYOR’S REPORT: (Mayor Christopher Ginton)

- a) DECEMBER 2020 Police Report and the Vandling invoice for JANUARY 2021 patrols;
- b) Annual rate changes for full-time police officers (per contract). *(Motion & roll call vote);*
- c) 2020 Annual Police Department & F.C. Fire & Emergency Services Reports.

H. SOLICITOR REPORT – (Marissa McAndrew, Esq.)

- a) Follow-up on recently received correspondence.

2. PUBLIC COMMENTS or QUESTIONS: (President Cost)

3. ANNOUNCEMENTS: (President Cost)

- a) The next Council Meeting will be held on Monday, February 1, 2021 at 6:00 p.m.
- b) 2021 elections – four (4) council seats are up for re-election in November 2021 as well as the Mayor and the Tax Collector seats. These are all four-year terms beginning in January 2022.

4. ADJOURNMENT: President Cost requests motion to adjourn – *(Motion - All in favor? Any opposed?)*