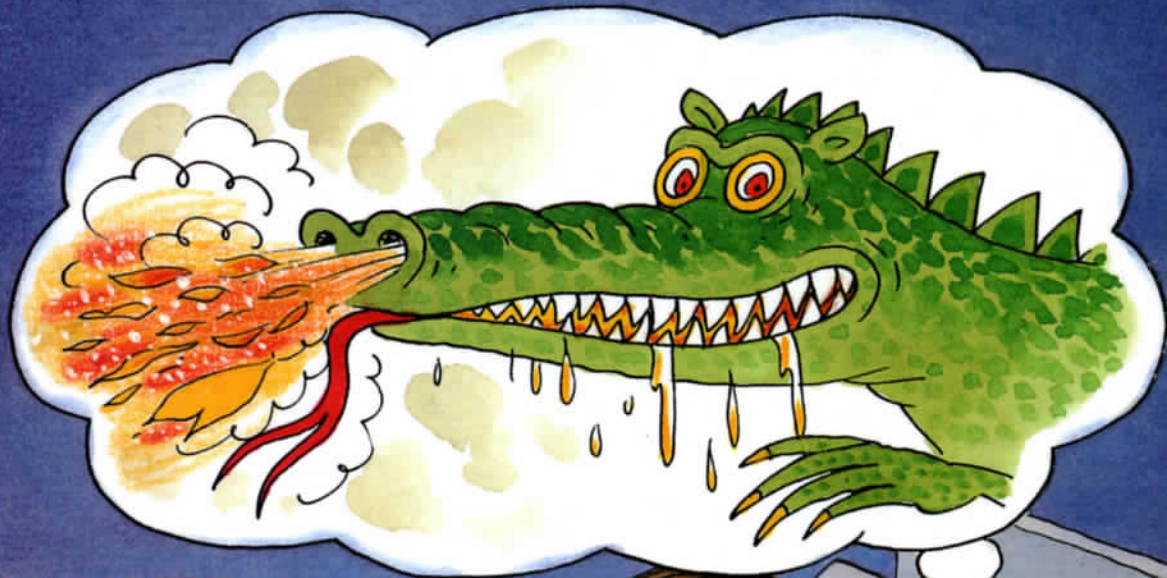





Oxford  
Reading  
Tree

# The Dream



Roderick Hunt  
Alex Brychta



Story written by Roderick Hunt  
Illustrations by Alex Brychta



### **What's this story about?**

Biff can't get to sleep so Dad reads her a story, but Biff has a bad dream about the story. So Mum finds a nicer story and Biff has happier dreams.

### **Talk together**

Talk about the picture on the front cover and read the title. Ask the child to tell you about any dreams they can remember. Ask: "Do you think Biff is having a nice dream?"

### **Read the story**

**W** = Word recognition    **G** = Language comprehension

- G** Read the story together. Talk about what Kipper is doing on each page.
- G** Pages 2–3, ask, "Do you think Biff was enjoying this story?" "How can you tell?"
- G** Pages 6–7, ask, "What was happening in Biff's dream?"
- G** Page 10, ask, "What do you think will happen next?"
- W** Page 12. Find 'went'. Ask the child to say the letter sounds in order, 'w-e-n-t', then blend them together to make the word 'went'.
- G** Page 14, ask, "Do you think Biff likes this story?" "How can you tell?"
- G** Page 15, ask, "What do you think will happen next?"
- G** Page 16, ask, "Were you right?"



Biff couldn't sleep.



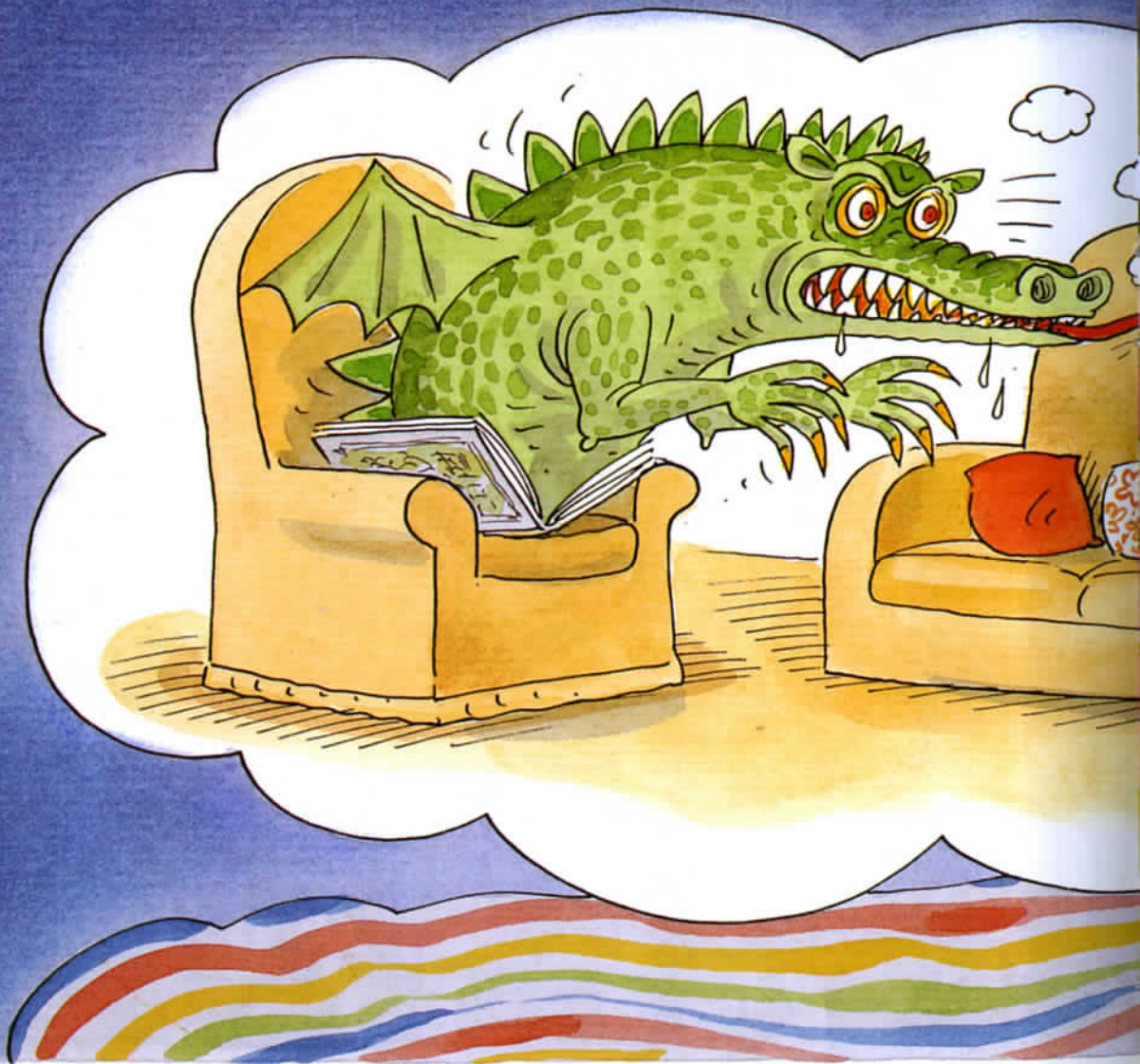


Dad told her a story.



The story was about a dragon.

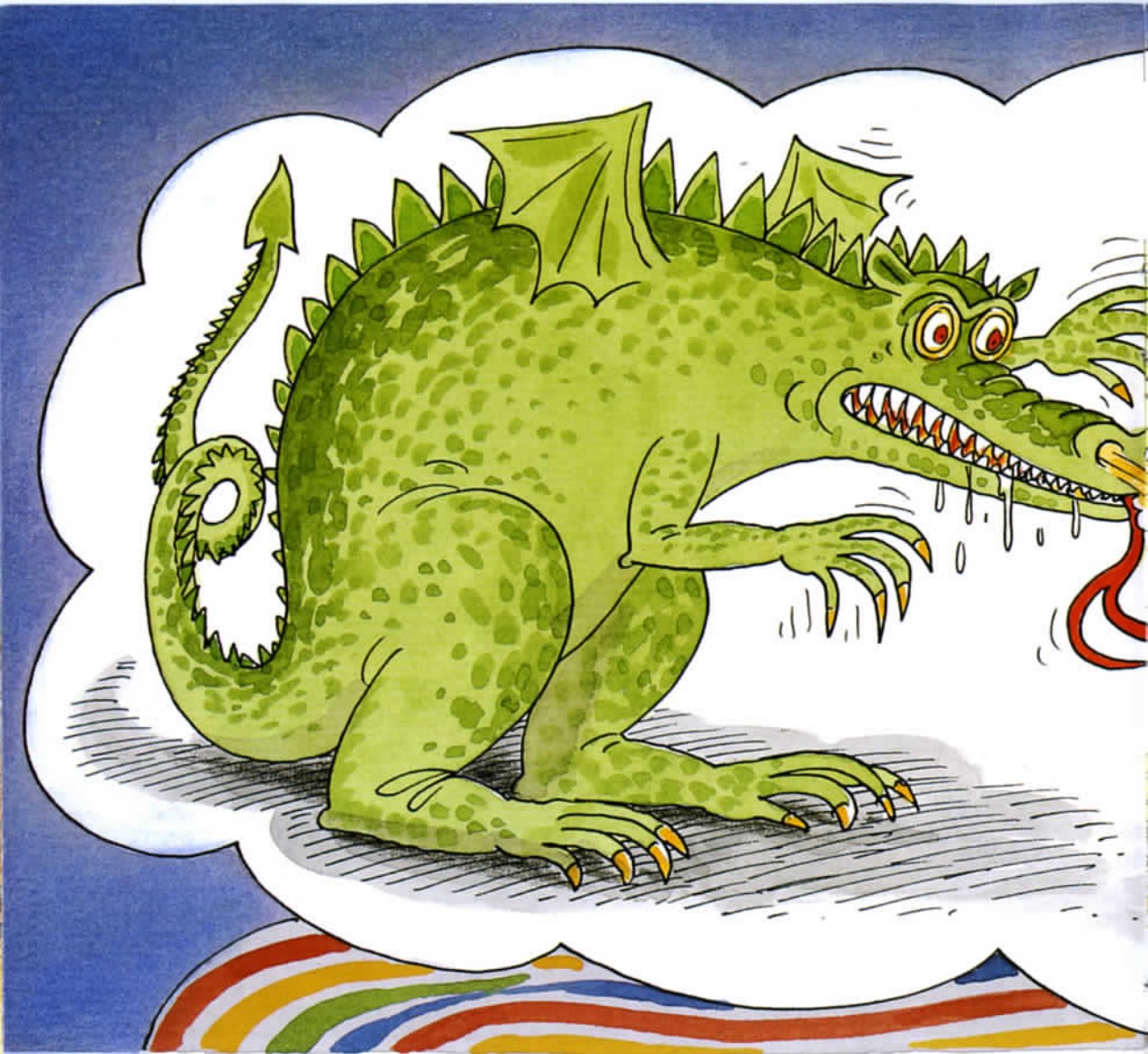




Biff dreamed about the dragon.



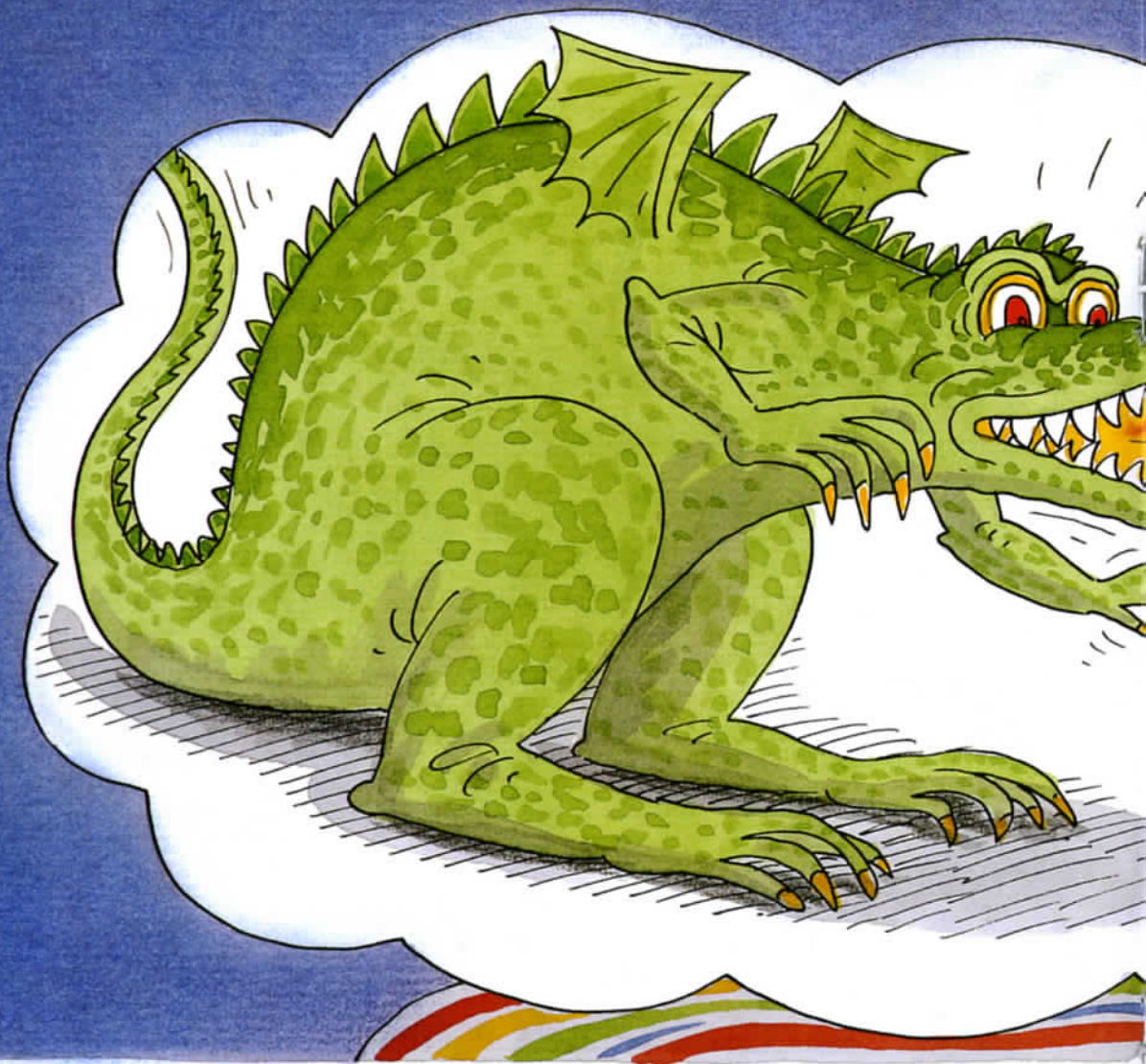




It was a nasty dragon.



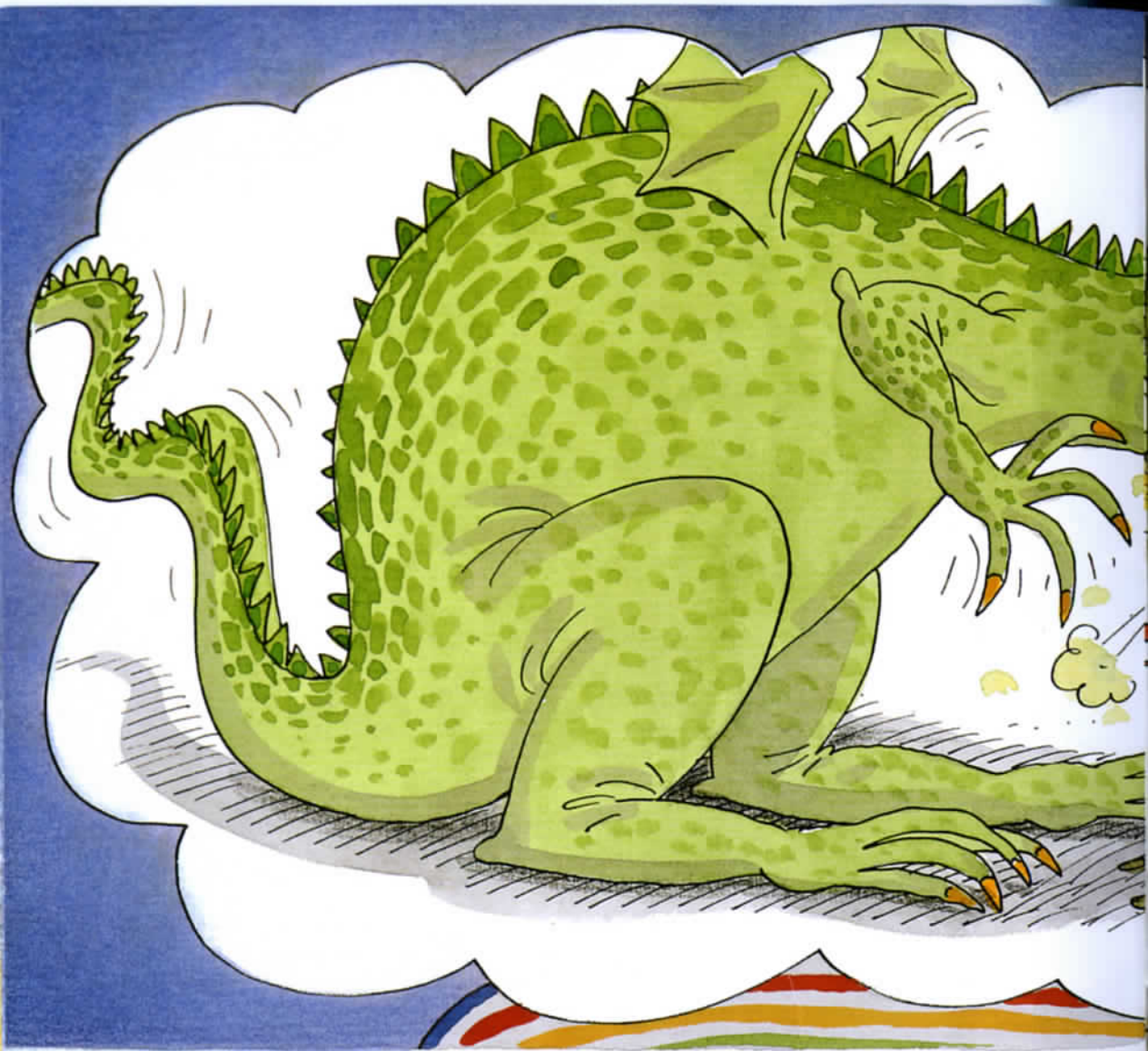




It was a very nasty dragon.



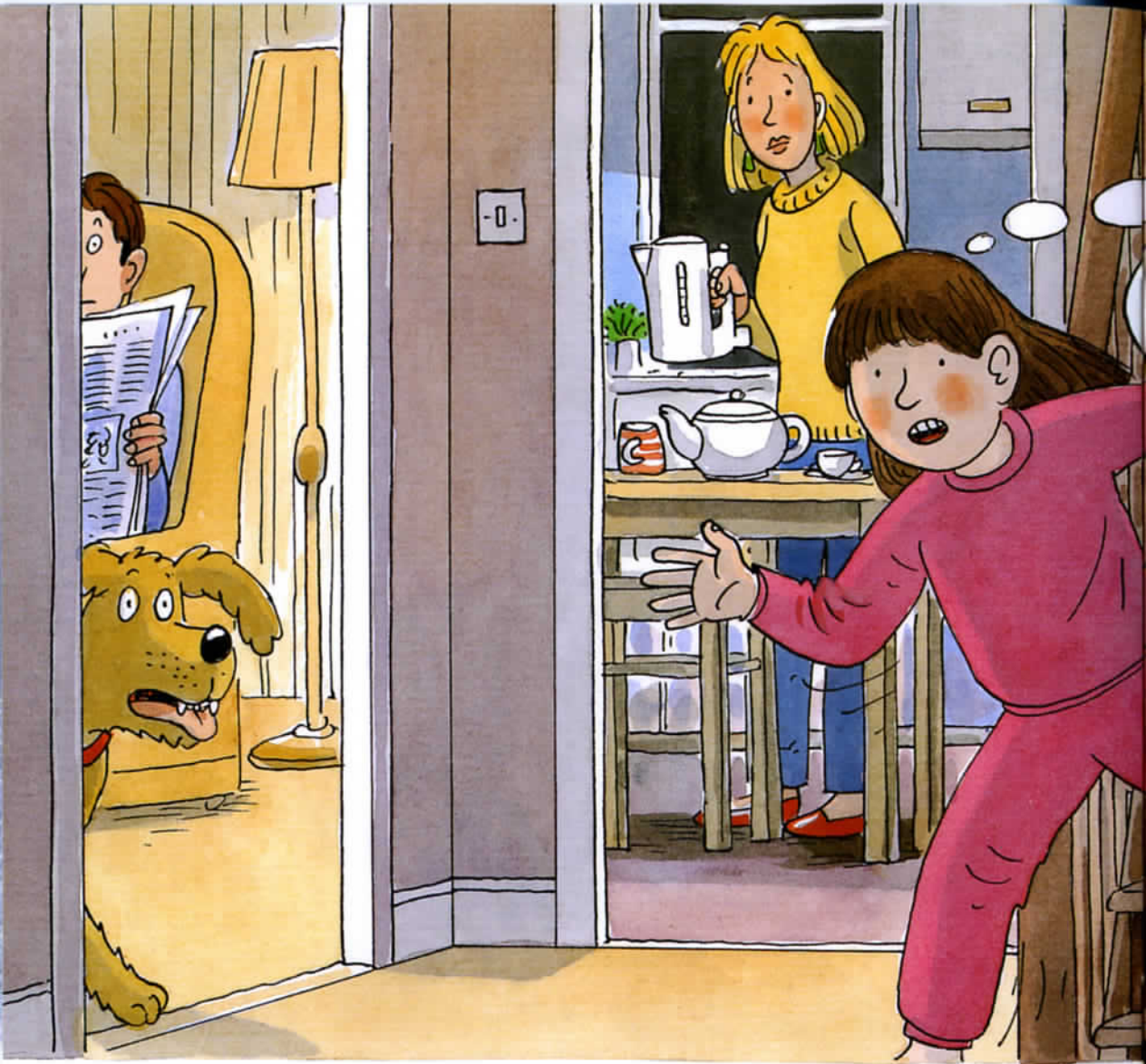




Biff had to fight it.







Biff went downstairs.







Mum told her a story.





The story was about a dolphin.



Biff dreamed about a dolphin.



## ***Play a game***

### ***Find the word***

***To help the child to recognise words and gain confidence in reading.***

- Open the book at any page and ask the child to find a word on that page, for example open the book at page 8 and say, "Find 'nasty'." Give the child the book and ask him/her to point at the word, then read the whole sentence.
- Then the child asks you to find a word on a particular page. You find the word and the child checks that you are right. You read the sentence.
- Have two or three turns each. Find the word each time and read the sentence.

### ***Other ideas***

***You can use these ideas straight away, or on another day.***

- Ask the child to draw a picture of a dream they have had. Talk about the dream together.
- Find 'had' in the story, write the letters *h,a,d,b,d,m,s* on separate pieces of paper. Ask the child to make the word 'had', then change the first letter and make other words. Praise the child for making and reading the new words.

# The Dream

Biff has a bad dream.

This story practises these words:  
a it the to was went



## Stage 2 Stories

The Toys' Party  
New Trainers  
A New Dog

What a Bad Dog!  
The Go-kart  
The Dream

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**OXFORD**  
UNIVERSITY PRESS

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Orders and enquiries to Customer Services:  
tel. 01536 741171

For further information, phone the  
Oxford Literacy Care-line: tel. 01865 353881

text © Roderick Hunt 1986  
illustrations © Alex Brychta 1986  
First published 1986  
This edition published 2008  
10 9 8 7 6 5 4

ISBN 978-0-19-846388-7



9 780198 463887

Printed in China by Imago