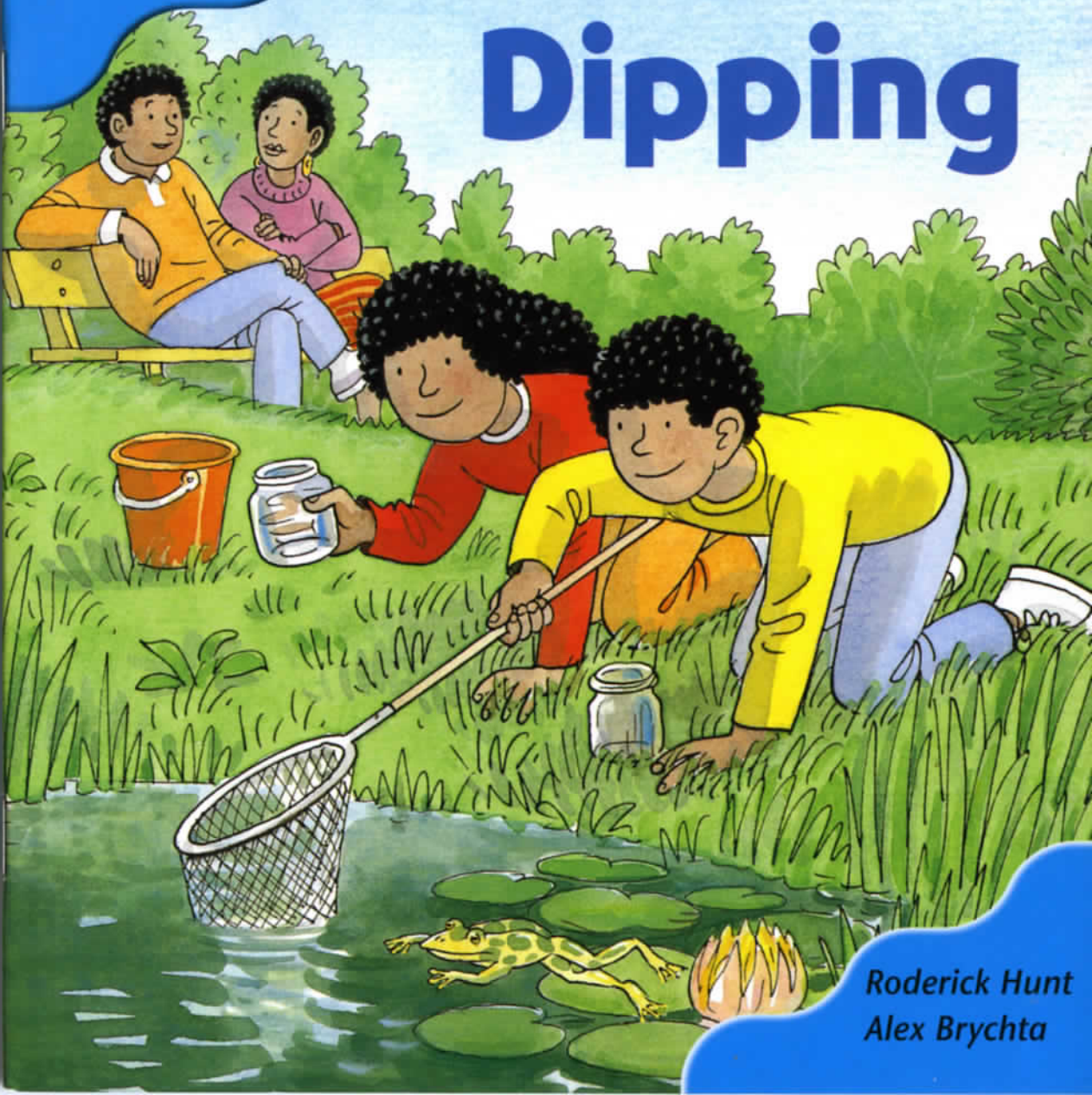




Oxford
Reading
Tree

Pond Dipping



Roderick Hunt
Alex Brychta

Story written by Roderick Hunt
Illustrations by Alex Brychta



What's this story about?

Wilf and Wilma go to the pond with Mum and Dad. They want to see what lives in the pond, so they take nets and jars to put things in. Wilf's net gets stuck on an old pram and they decide to go 'pram dipping'!

Talk together

Explain that pond dipping means fishing in a pond with a net. Point out that Wilf and Wilma have Mum and Dad there. Remind the child never to go near ponds and rivers without an adult.

Read the story

W = Word recognition **G** = Language comprehension

- W** Read the story together. Ask the child to point to each word as he/she reads.
- W** If you meet a new word, help the child to use the letter sounds to work it out, e.g. 'junk': j-u-n-k.
- W** You may need to tell the child these words: 'let's' (page 7); 'couldn't' (page 9).
- C** Page 6, ask, "Why did Wilma get a big stick?"
- C** Page 13, ask, "Why did Wilf jump?"
- C** Page 16, ask, "What do you think Wilf and Wilma should do with the pram when they have finished 'pram dipping'? Why?"
- Ask the child to read the story again and praise him/her for reading well.



Wilf and Wilma were at the pond.



The net got stuck.



“Help me pull,” said Wilf.



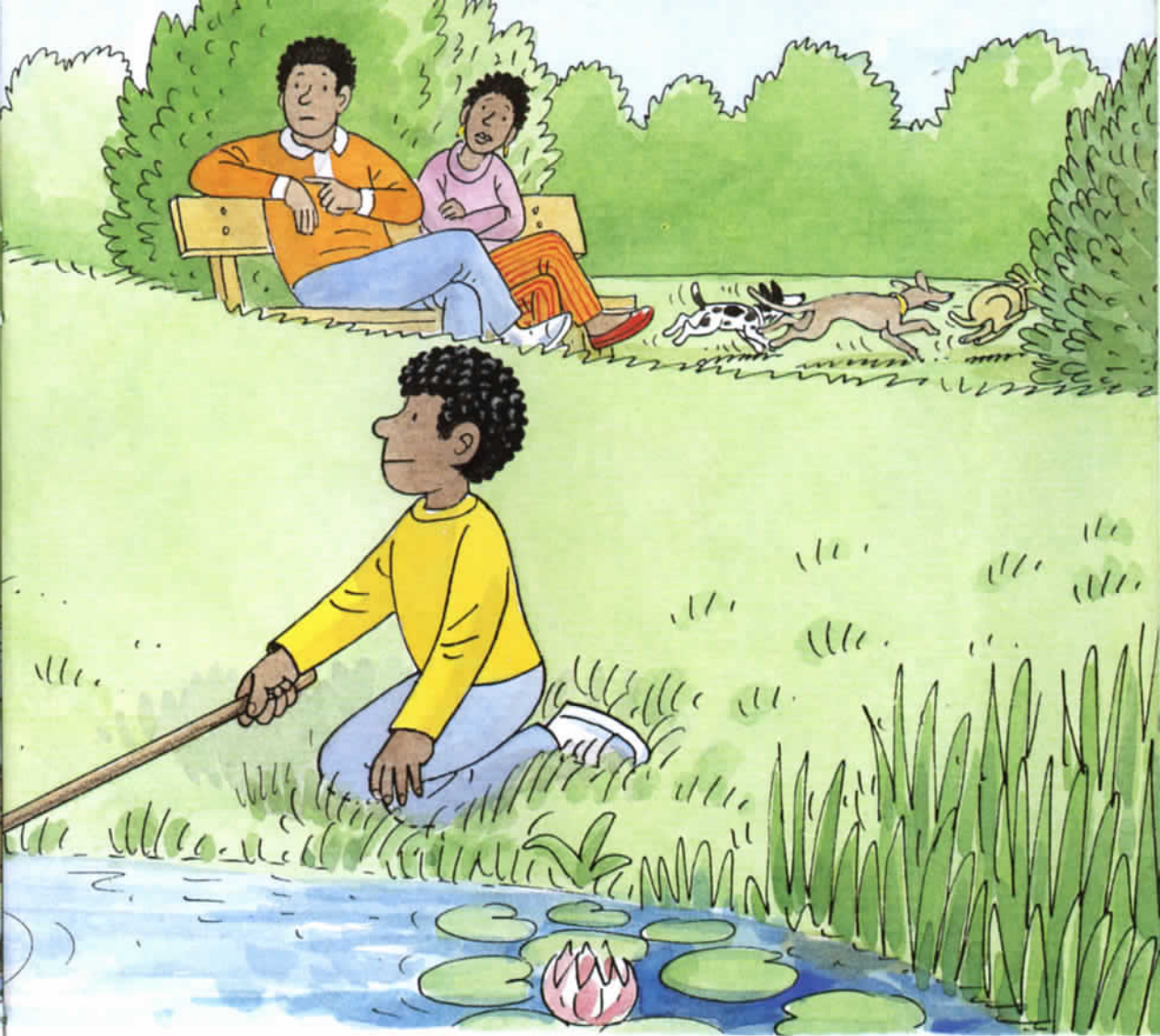
They pulled the net.



It was stuck on some junk.



Wilma got a big stick.



“Let’s pull it out,” she said.



Wilf and Wilma pulled.



They couldn't pull the junk out.



Mum and Dad helped.



They pulled out an old pram.



Plop! A frog hopped out.



It made Wilf jump.



Splash! A fish jumped up.



“A pram full of fish,” said Dad.



“Pram dipping!” said Wilma.

Play a game

How many letters?

To help the child to notice the letters in words.

- Open the book at any page, choose a word and count the letters. Then give the open book to the child and say, for example, on pages 8 and 9, "Find a word with six letters." ('pulled')
- Then the child chooses a page and asks you to find a word with a certain number of letters.
- Have two or three turns each.

Other ideas

You can use these ideas straight away, or on another day.

- Take it in turns to find words in the story that have double consonant letters, such as 'pull', 'pulled', 'hopped', 'full', 'dipping'.
- If possible, look for small creatures under a stone or plant pot, or dig in the soil to see what you can find. Find out the names of the creatures. Show the child how to treat animals with care, and to put them back where they were found.

Pond Dipping

Pond dipping has a surprise
for Wilf and Wilma.

This story practises these words:

an could(n't) got help jump(ed) made
out pull some they were



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