

Story written by Roderick Hunt Illustrations by Alex Brychta



What's this story about?

The magic key takes the children on an adventure to an island with some pirates.

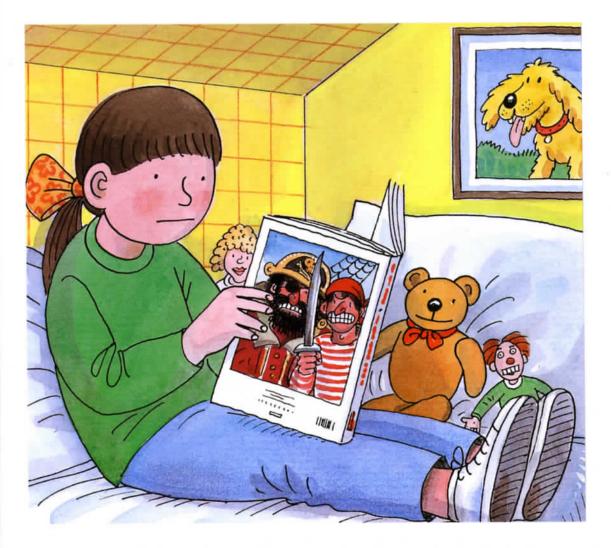
Talk together

Read the title and talk about how pirates lived on ships at sea and stole things from other ships.

Read the story

W = Word recognition G = Language comprehension

- C Look through the pictures. Ask, "Do the pirates look frightening?" and "What do you think will happen?"
- Read the story together. On page 1, ask the child to find the word 'pirates'. If the child misses out a word, wait until the end, then read that sentence again.
- Page 3, ask, "Why did Wilma think they were silly?"
- Page 12, break up 'coconut' into co-co-nut. Show the child how to work out more difficult words by breaking up the sounds, e.g. 'picked': p-i-ck-ed.
- Talk about the whole story. Ask, "Which part of the story did you like best?" and "Did Biff change her mind about pirates? Why?"



Biff was looking at a book. The book was about pirates.

"I don't like pirates," she said.



Wilf and Wilma came to play. They went to Biff's room.



They looked at the little house. "It's a magic house," said Biff. "Don't be silly," said Wilma.



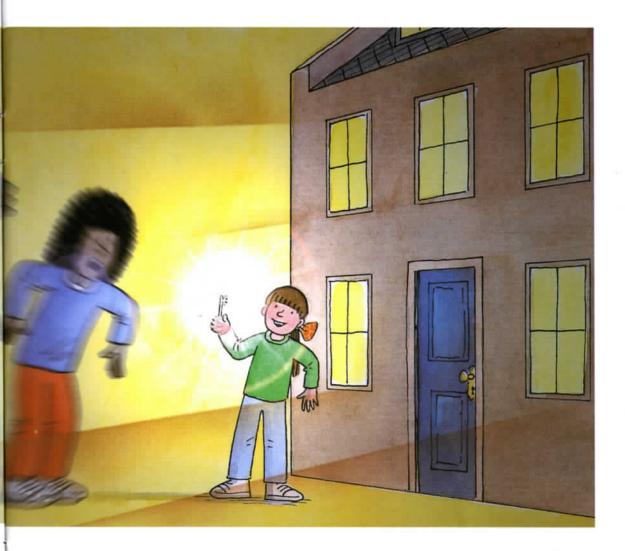
They looked at the key.
"It's a magic key," said Chip.
"Don't be silly," said Wilf.



The key began to glow. The magic was working.
"Oh help!" said Wilma.



The magic was working. The children got smaller and smaller and smaller.



"Oh no!" said Wilf.

"Oh help!" said Wilma.

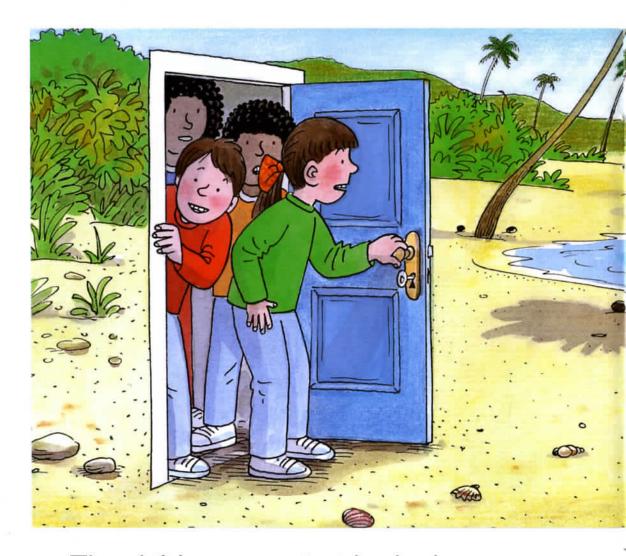
"We don't like this," they said.



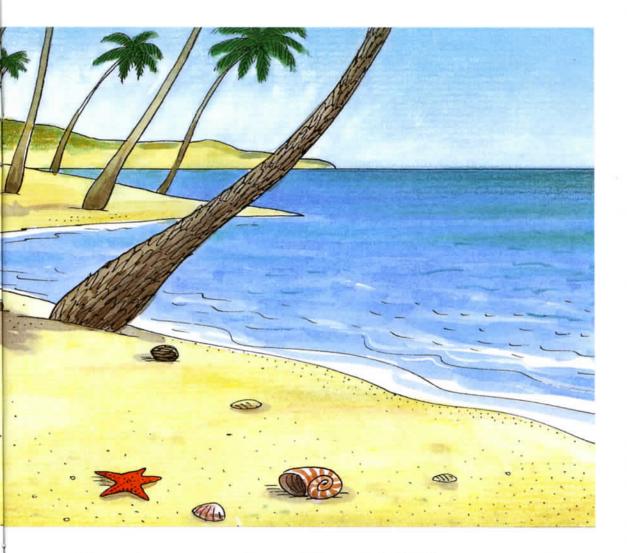
They looked at the house. The windows were glowing. Biff went to the door.



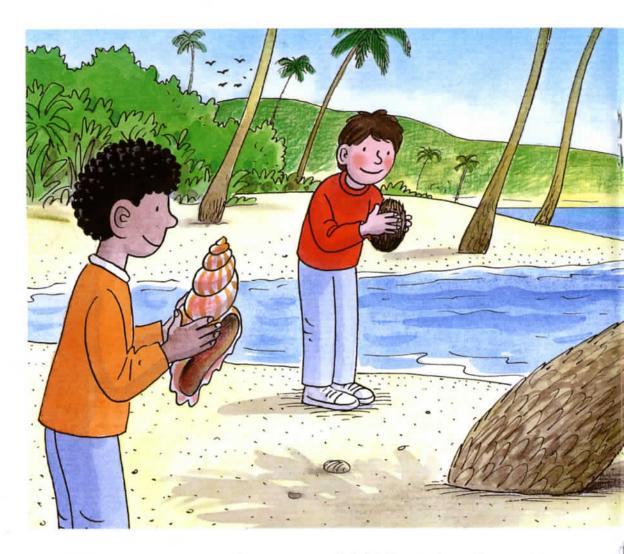
She put the key in the lock. She opened the door.



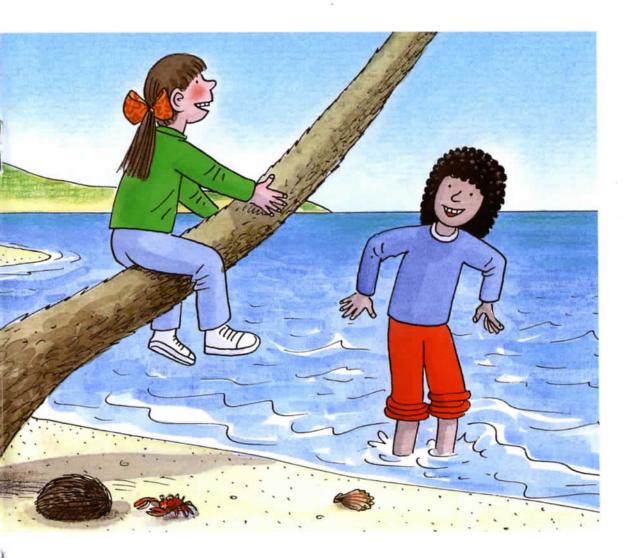
The children went inside the house. "It's a magic house," they said.



"Look at the sand," said Biff. "Look at the sea," said Chip. "Come on," they said.

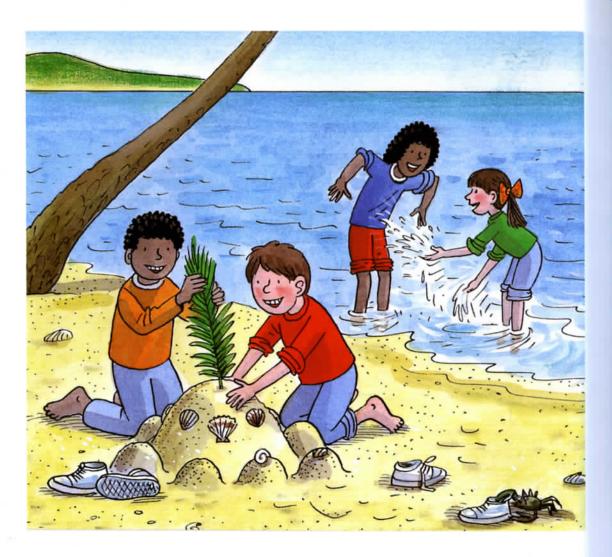


They ran to the sea. Wilf picked up a shell. Chip picked up a coconut.



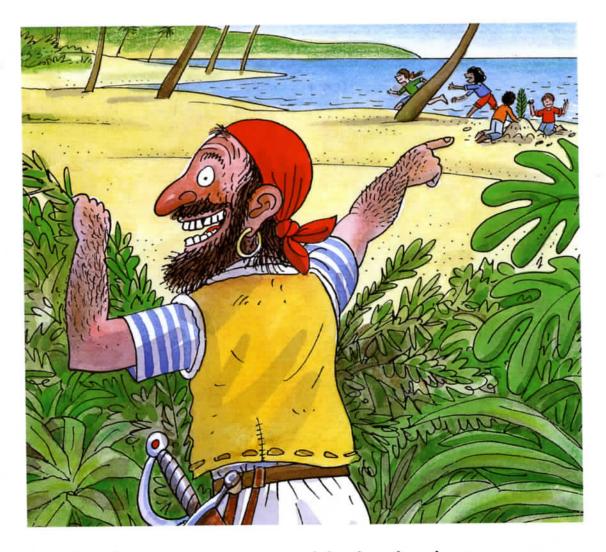
Biff climbed up a tree. Wilma went in the sea.

"This is magic," they said.



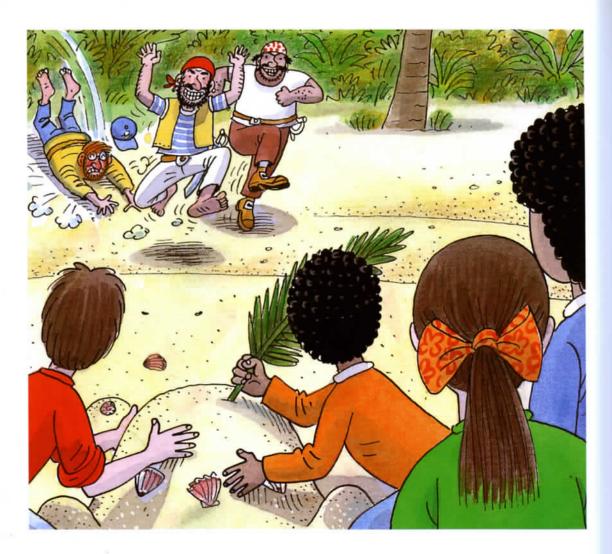
They played on the sand. They played in the sea.

"What an adventure!" said Biff.



A pirate came up. He looked at the children.

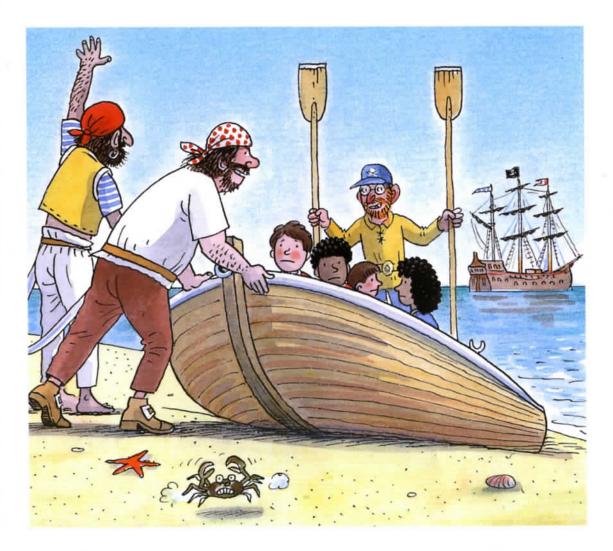
"Children!" said the pirate.



"Pirates!" said the children.

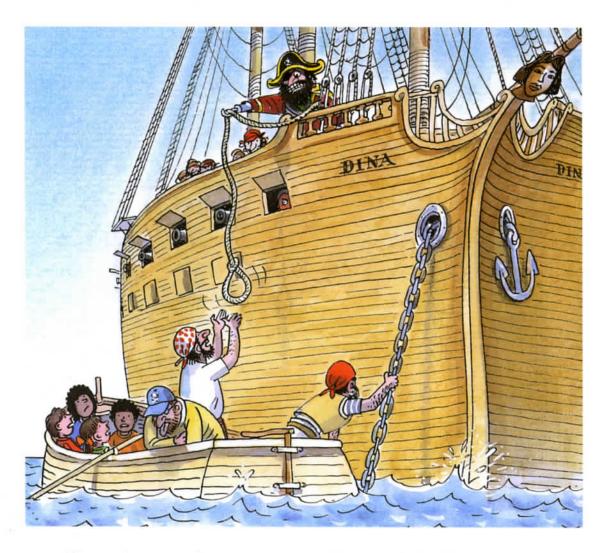
"Oh help!" they said.

"Come on," said the pirates.



The pirates had a boat. They went to the pirate ship.

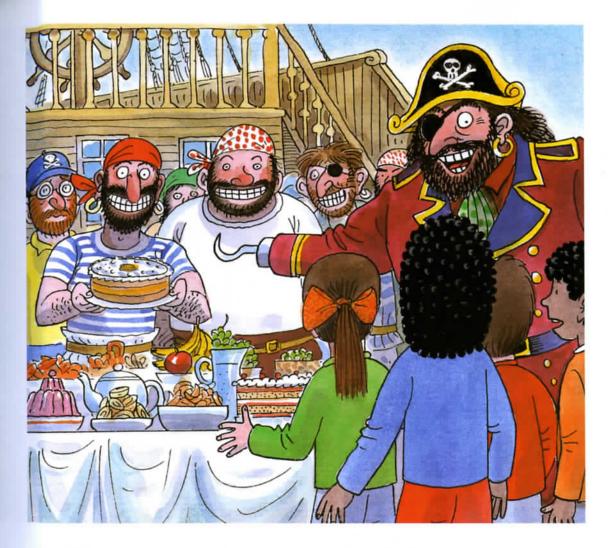
"I don't like pirates," said Biff.



"Look at that pirate," said Biff.

"Look at that big rope," said Chip.

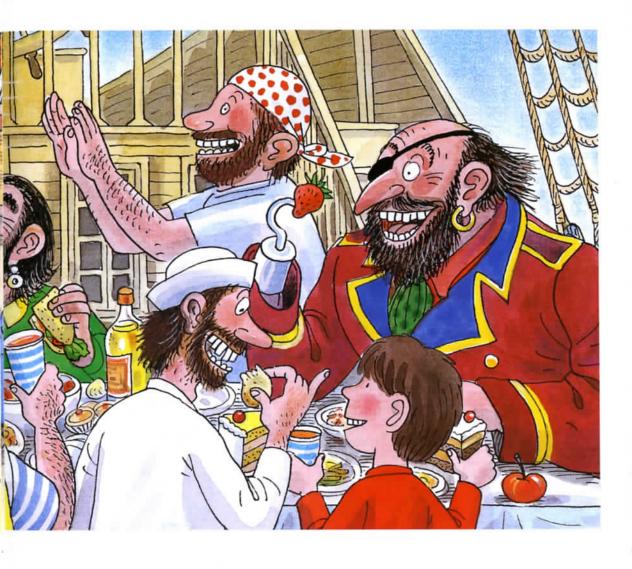
"I'm frightened," said Wilf.

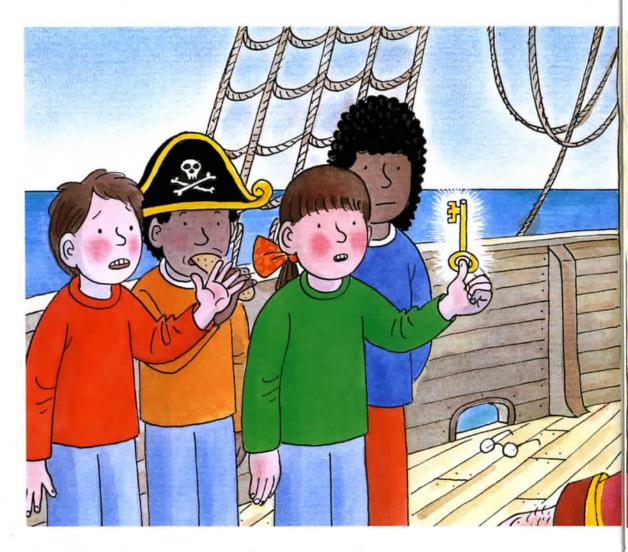


"We wanted a party," said the pirate. "Nobody wanted to come. Will you come to the party?"

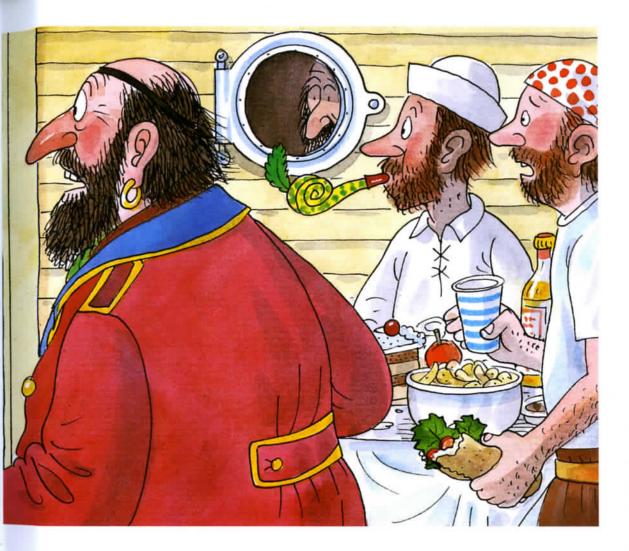


The children went to the party. It was a good party. "I like pirates," said Biff.



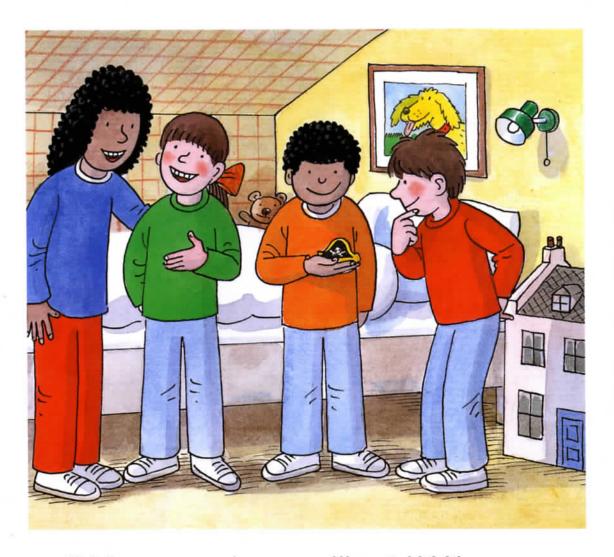


The key was glowing. It was time to go.



"Goodbye," said Chip. "Thank you for the party."

"Oh no!" said the pirates.



"What an adventure!" said Wilma. "I liked the pirates," said Biff. Wilf looked at the little hat.

Play a game

Find a rat in pirate!

To help the child notice short words inside longer ones.

- Look at the title on the cover and ask the child to find the word 'rat' inside 'pirate'.
- Look at other pages together, finding small words inside longer ones, e.g. page 1, 'he' in 'she'; page 2, 'me' in 'came'; page 3, 'ill' in 'silly'.
- Take turns to choose a page and ask each other to find any small word inside a longer one on that page. You could write down a point for each word you find.

Other ideas

You can use these ideas straight away, or on another day.

- Find words in the story that end with '-ing'. Think of some words that end with '-ing'.
- Help each other to retell the story without looking at the book.



2 Pirate Adventure »

The children go to a pirate ship.

This story practises these words:

about an be came don't door good
got had help house little put ran that
time tree want(ed) were what will



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