



2025 KIDS SUMMER CAMP



NINJA WARRIOR DAY CAMP
FUN & ACTIVE INDOOR AND
OUTDOOR ACTIVITIES AT A NINJA
WARRIOR GYM FOR KIDS
6-14 YEARS OLD

**JUNE 2ND
THROUGH
AUGUST 22ND**

**SINGLE DAY
& FULL WEEK
OPTIONS!**
MULTI-DAY/WEEK DISCOUNTS

**HALF DAY &
FULL DAY
OPTIONS**
BEFORE/AFTERCARE
OPTIONS

Activities

- ✓ Fitness Classes
- ✓ Games and Challenges
- ✓ Arts and Crafts
- ✓ Ninja Lessons
- ✓ Forest Exploration
- ✓ Themed Special Guest/Activities Weekly
- ✓ Movie Theatre Field Trip on Tuesdays
- ✓ Gaga Ball, Nerf Wars, Floor is Lava, Build Legos

Super Ninja Zone
69 Graham Rd, Suite A
Cuyahoga Falls, OH 44223

Registration QR Code



ABOUT OUR CAMP

Super Ninja Zone Summer Camp is an active and engaging day camp program designed to keep kids moving and healthy all summer long! Kids will climb, swing, balance, run and jump their way through the summer on our Ninja Warrior obstacles with themed weeks like Hero, Ninja, and Warrior week. Our Summer camp features guided games and challenges, Forest exploration behind the building, arts and crafts, fitness classes, Ninja lessons, movies during downtime, snack times, walking field trip (0.3 Miles away) for movie Tuesdays at Cinemark XD and special/guest and events once a week.

This camp is best for children who have the ability to do physical movement and enjoy being active. Our campers gain self confidence, strength, coordination, speed, and agility while attending our camp!



SUPER NINJA ZONE

WEEKLY SUMMER CAMP SCHEDULE & THEMES

June 2nd - 6th HERO WEEK

Come dressed as your favorite Super Hero! Hero-themed crafts. Games including Heroes and Villains, Save the Citizens, and Kid Vs. Clock. Special Guest from a popular Super Hero Character on Wednesday.

June 9th - 13th LEGO WEEK

We have thousands of legos to build with! Participate in our brick-building contest and make a lego-sized Ninja gym! Then try to become a real life Lego Ninjago with games like Town Square and Jungle Chase. Ballon Artist on Monday.

June 16th - 20th NINJA WEEK

Make paper throwing stars, watch Teenage Mutant Ninja Turtles and Karate Kid in the movie room. Play games like Stealth Mode and The Floor is Lava. Ninja Warrior class taught by a real American Ninja Warrior on Friday.

June 23rd - 27th WARRIOR WEEK

Discover the warrior within! Nerf Wars all week long with games like Capture the Flag and Attack and Defend. Make your own foam Warrior sword and have a sword fight with a camper or two! Self Defense class from a guest instructor on Thursday.

Jun. 30th - Jul. 3rd CAMER WEEK

Become your own real-life video game character. Love Minecraft, Roblox, Mario, Foctnite, and other games? Now is your Chance to dress up like your favorite character! We'll play games like Battle Royal, and build forts out of mats and sheets. Mobile Game truck on Wenesday

July 7th - 11th ANIME WEEK

Come dressed like your favorite Anime character! Create your own Manga (comic book) and play games like Naruto Ninja Storm, Pokemon Battle Royale, and more! Bring your Pokemon cards, trade, and play. Get your face painted on Friday.

July 14th - 18th HERO WEEK

Come dressed as your favorite Super Hero! Hero-themed crafts. Games including Heroes and Villains, Save the Citizens, and Kid Vs. Clock. Special Guest from a popular Super Hero Character on Wednesday.

July 21st - 25th LEGO WEEK

We have thousands of legos to build with! Participate in our brick-building contest and make a leogo-sized Ninja gym! Then try to become a real life Lego Ninjago with games like Town Square and Jungle Chase. Ballon Artist on Monday.

July 28th - Aug. 1st NINJA WEEK

Make paper throwing stars, watch Teenage Mutant Ninja Turtles and Karate Kid in the movie room. Play games like Stealth Mode and The Floor is Lava. Ninja Warrior class taught by a real American Ninja Warrior on Friday.

Aug. 4th - 8th WARRIOR WEEK

Discover the warrior within! Nerf Wars all week long with games like Capture the Flag and Attack and Defend. Make your own foam Warrior sword and have a sword fight with a camper or two! Self Defense class from a guest instructor on Thursday.

Aug 11th - 15th CAMER WEEK

Become your own real-life video game character. Love Minecraft, Roblox, Mario, Foctnite, and other games? Now is your Chance to dress up like your favorite character! We'll play games like Battle Royal, and build forts out of mats and sheets. Mobile Game truck on Wenesday

Aug 18th - 22nd ANIME WEEK

Come dressed like your favorite Anime character! Create your own Manga (comic book) and play games like Naruto Ninja Storm, Pokemon Battle Royale, and more! Bring your Pokemon cards, trade, and play. Get your face painted on Monday.

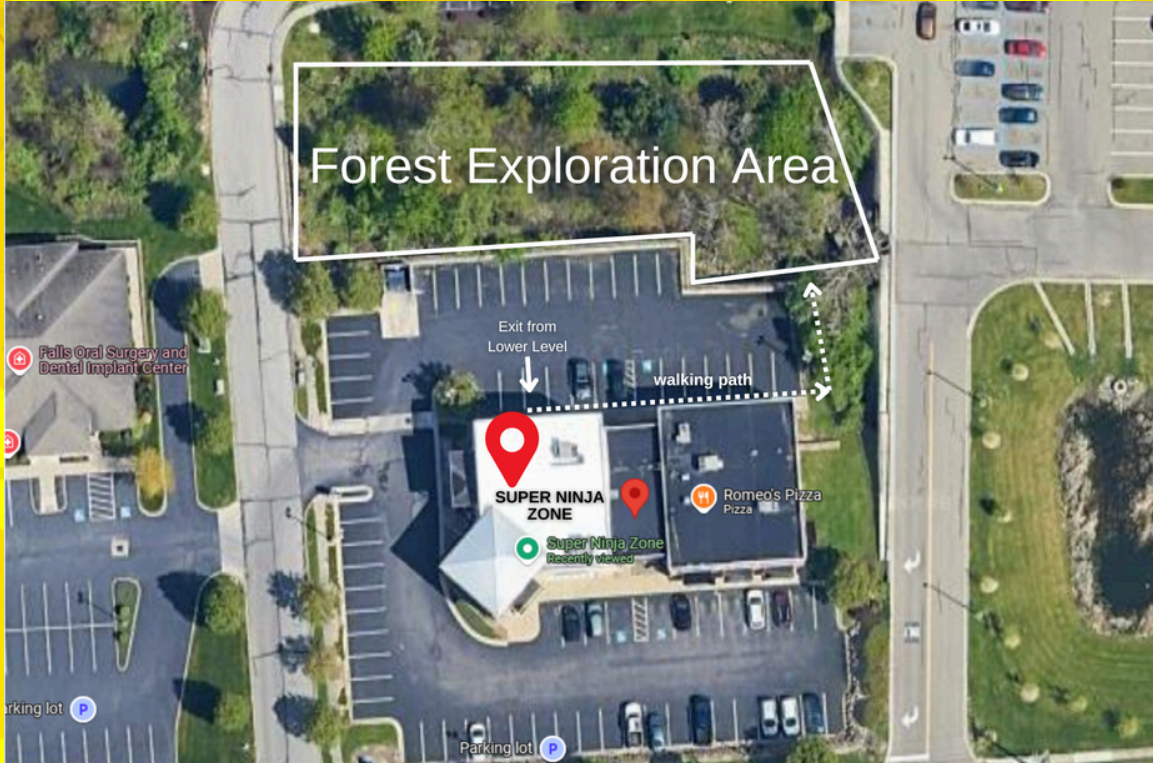
DAILY SCHEDULE

Schedule is subject to change.

| | |
|-----------------|---|
| 7:30 - 9am | Before Care Free Play |
| 9-9:30am | All Open Free Play on the Obstacles. 9am Parent Drop Off |
| 9:30 - 10:15 | Age Group Separation Activities. Rotations of Games and activities on Main Level and Lower Level Ninja Obstacles. Each Group spends 20-25 minutes on each level |
| 10:15 - 10:30 | Snack Time |
| 10:30-10:45 | Downtime in Game/Lounge/Craft Room |
| 10:45-12pm | Monday/Wednesday/Friday Forest Exploration(Weather Permitting) Tuesday/Thursday 45 Min Ninja Warrior Class/Fitness Class 45 Minute Timed Obstacle Courses |
| 12pm - 12:30pm | Lunch Time (Half Day Campers have the option to eat lunch or hang out in the game/lounge room) |
| 12:30 | Half Day Parent Pick Up/Drop Off |
| 12:30 - 1pm | All Open Free Play on the Obstacles |
| 1pm - 1:45 | Age Group Separation Activities. Rotations of Games and activities on the Main Level Ninja Obstacles and Lower Level Gaga Ball Arena. Each Group spends 20-25 minutes on each level. |
| 1:45 - 2pm | Snack Time |
| 2pm - 2:15 | Downtime in Game/Lounge/Craft Room |
| 2:15pm - 3:30pm | Tuesday/Thursday Forest Exploration (Weather Permitting) Monday/Wednesday/Friday 45 Min Ninja Warrior Class/Fitness Class 45 Minute Timed Obstacle Courses |
| 3:30pm - 4pm | All Open Free Play on the Obstacles. 4pm Parent Pick Up |
| 4pm-5:30 | Aftercare Free Play |

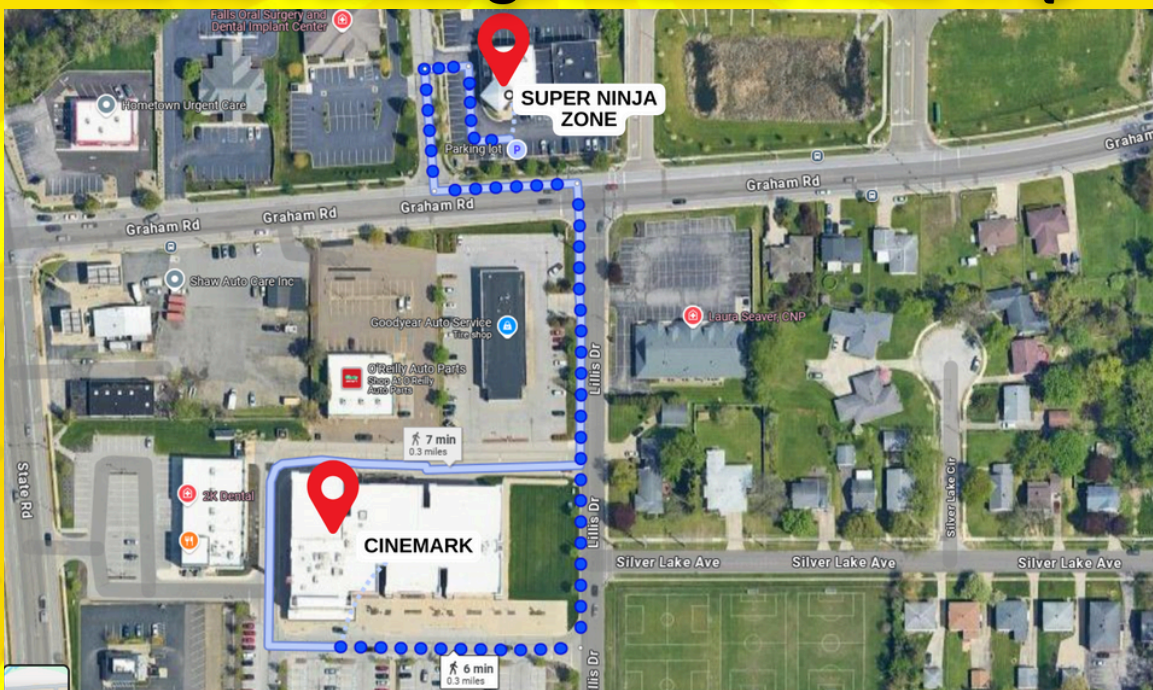
TRIP INFORMATION

Forest Exploration



Forest exploration is an outdoor area located behind the building. We will exit the building through the lower level entrance/exit doors, and walk a short path to the wooded area. We will visit the woods daily, weather permitting.

Movie Tuesdays Routine Field Trip



Movie Tuesdays will occur every Tuesday afternoon. We will walk to Cinemark XD, located 0.3 miles away from Super Ninja Zone (7 minute walk). Movies will be rated G or PG. There is a \$6 field trip fee for the movie ticket. Student are welcome to bring cash to purchase concessions from the theatre.

PRICING

FREE T-SHIRT FOR ALL CAMPERS!

ALL DAY

9am to 4pm

Single Day
\$60

Full Week
\$250



HALF DAY

**9am to 12:30pm
or 12:30pm to 4pm**

Single Day
\$35

Full Week
\$150

Drop Off no more than 15 minutes before scheduled start time.

Pick Up no Later than 15 minutes after scheduled end time.

Before/After Care Charges will apply if you are earlier or later than 15 Minutes

\$5 OR **\$20** **Before Care 7:30AM - 9:00AM**
Per Day Per Week

\$5 OR **\$20** **After Care 4PM - 5:30PM**
Per Day Per Week

Drop Off/Pick Up anytime during Before & After Care Hours

Discounts:

Sibling Discount

- First Child is Full Price
 - 10% for 1 Sibling
 - 15% for 2 Siblings
 - 20% for 3+ Siblings

Day and Week Discounts

- 10% off for 3 single full day or half days in a week.
- 10% off for Full Day, Full Week, 4 or more weeks registered.
- \$250 Off (plus the 10% multi-week discount) when signing up for all 12 weeks (Full Days) for the summer!

POLICIES AND PROCEDURES



We have a limit of 36 children in the facility at a time.
Spots are held on a first-come, first-serve basis.



How to Register:

Use our camp registration system here:

<https://campscui.active.com/orgs/SuperNinjaZone?orglink=camps-registration>

Child Eligibility Requirements:

- Children must be between the ages of 6 and 14, or Ages 5 must be turning 6 by September 1st, 2025 in order to attend.
- Children ages 5 turning 6 must have completed their first year of kindergarten to attend.
- Children are required to be able to use the restroom on their own.
- Children are required to be able to change their clothes on their own.
- Children are required to be fully potty trained.
- Children must have the ability to hold themselves up on the obstacles.

Age Groups:

Children will be divided into age groups for activities.*

Age Groups: Ages 5 to 9 and 10 to 14

On busy/full camp days of camp we divide into 3 age groups

Age Groups: 5 to 8, 9 to 11, 12 to 14

*May vary based on group sizes.

Attire and What to Bring:

- Please bring a water bottle
- Please bring your own sunscreen. Must sign a sunscreen waiver to have a counselor help apply sunscreen to your child.
- Please wear athletic shoes and clothes
- Half Day Campers: 1 packed Snack (Optional packed lunch for Morning campers)
- Full Day Campers: A packed lunch and 2 snacks
- An extra change of clothes in case of accidents.
- Please label all bags with the child's first and last name.

Pick Up and Drop Off

- Parent/Approved person (from registration) is allowed to drop off/ pick up their child.
- Children must be signed in and out daily.
- Children are not allowed to leave the facility/group unattended under any circumstances.

Counselor Information:

- All camp counselors are CPR and First Aid Certified
- Counselors are High School/College students who are interviewed and screened.
- Camp Counselor to Child Ratio is 1:10.
- All Camp Counselors are age 14 and older.

POLICIES AND PROCEDURES



Participant Rules:

Please review these rules with your children before attending camp.

- No bullying or harassment of any kind
- No weapons of any kind
- No play/pretend weapons
- No disrespect to Camp Counselors
- No damaging or taking Super Ninja Zone property
- No damaging or taking fellow camper's property
- Hands to yourself, no touching, grabbing, wrestling, or any physical contact toward other campers or counselors
- No foul language
- No leaving the group or the premises unattended unless signed out by a parent/guardian

Breaking the rules of any kind will constitute the following consequences based on severity:

- A verbal warning
- A phone call to the parent/guardian
- No field trip participation
- No games/activities participation
- A 1-Day suspension without a refund
- A week-long suspension without a refund
- A season-long suspension
- A permanent ban from Super Ninja Zone

Refunds

- Refunds are available in the event of sickness/illness
- Refunds are available in the event of an on-site injury that prevents the camper from participating
- No refunds for misbehavior that results in a suspension or early release.
- No refunds for no-call/no-show campers
- No refunds for lack of participation
- No refunds for lack of experience satisfaction

POLICIES AND PROCEDURES



Field Trips:

- On Tuesday afternoons we take a routine walking field trip Cinemark XD in Cuyahoga Falls. It is located 0.3 miles from Super Ninja Zone. Participation in the field trip is optional. There is field trip fee of \$6 for the movie ticket. Each week we will watch whichever movies are available that are rated G and/or PG. Campers have the option of bringing money to make purchases at the concession stand.
- Address of the theatre:
2925 State Rd
Cuyahoga Falls, OH 44223

Super Ninja Zone Day Camp Sickness Policy

Purpose: To maintain a healthy and safe environment for all campers and staff by establishing guidelines for identifying and managing illness during camp hours.

Policy:

- Health Screening:
 - Parents/guardians are responsible for ensuring their child is healthy before attending camp each day.
 - Any camper exhibiting signs of illness should not be sent to camp.
- Symptoms Requiring Immediate Pick-Up:
 - Campers exhibiting any of the following symptoms will be required to be picked up immediately:
 - Fever of 100.4°F (38°C) or higher
 - Vomiting or diarrhea
 - Persistent coughing or difficulty breathing
 - Unexplained rash or skin irritation
 - Pink eye (conjunctivitis) with discharge
 - Lice or nits
 - Severe sore throat or difficulty swallowing
 - Signs of a contagious disease (e.g., chickenpox, flu, strep throat, COVID-19)
- Notification and Pick-Up Procedures:
 - Parents/guardians will be contacted immediately if their child becomes ill during camp.
 - The sick camper will be isolated in a designated area while awaiting pick-up.
- Returning to Camp:
 - Campers may return to camp when:
 - They have been fever-free for at least 24 hours without medication.
 - Vomiting or diarrhea has ceased for at least 24 hours.
 - A doctor provides written clearance for contagious illnesses.
 - Lice treatment has been completed, and the camper is free of nits.
- Outbreaks:
 - Parents will be notified of any confirmed contagious illnesses at camp.
 - Additional precautions may be implemented per health department guidelines.

Policy Enforcement: Super Ninja Zone reserves the right to send home any camper who exhibits signs of illness to ensure the health and safety of all participants.

POLICIES AND PROCEDURES



Super Ninja Zone Camp Immunization Policy

Purpose: To ensure the health and safety of all participants and staff at Super Ninja Zone's camp programs by establishing clear guidelines regarding immunizations for children attending camp.

Policy:

1. Parent Acknowledgment of Immunizations:

- All campers must have up-to-date immunizations as recommended by the Centers for Disease Control and Prevention (CDC) and/or local health authorities.
- Parents/guardians must sign a statement verifying that their child's immunizations are up to date according to these recommendations.

2. Exemptions:

- Medical Exemptions:
 - Parents/guardians must provide a signed statement from a licensed healthcare provider indicating the medical reason for the exemption and the duration for which the exemption applies.
- Religious or Philosophical Exemptions:
 - Super Ninja Zone will review religious or philosophical exemptions on a case-by-case basis. A signed, notarized letter from the parent/guardian explaining the exemption is required.

3. Submission Process:

- The signed immunization acknowledgment or exemption documentation must be submitted before the start of the 2025 camp season.
- Documentation can be submitted via email, mail, or in-person at our facility.

4. Exclusion Policy:

- In the event of a vaccine-preventable disease outbreak, campers who are not immunized (due to exemptions or missing acknowledgment) may be excluded from camp for their safety and the safety of others. This decision will be made in consultation with local health authorities.

5. Record Retention:

- Immunization acknowledgment forms and exemption documents will be securely stored and maintained for the duration of the camper's participation in Super Ninja Zone programs.

6. Notification:

- Parents/guardians will be notified of any changes to the immunization policy or requirements in advance of camp enrollment.

Policy Enforcement: Super Ninja Zone reserves the right to deny enrollment or participation to any camper who does not comply with this immunization policy.

POLICIES AND PROCEDURES



Medication Policy

- Super Ninja Zone staff will only administer medications that are essential for a camper's health and well-being during camp hours.
- Medications must be provided in their original, labeled container with clear instructions for use.
- A completed and signed Medication Authorization Form must be submitted for any medication to be administered at camp.
- 1. Prescription Medications:
 - Prescription medications must include a pharmacy label indicating the camper's name, medication name, dosage, administration schedule, and prescribing healthcare provider.
 - Medications must be stored in a secure location and administered as directed.
- 2. Over-the-Counter Medications:
 - Over-the-counter medications will only be administered with written authorization from the parent/guardian.
 - Parents/guardians must provide the medication in its original packaging, along with specific instructions for use.
- 3. Emergency Medications:
 - Emergency medications (e.g., EpiPens, inhalers) must be readily accessible and labeled with the camper's name.
 - Parents/guardians must provide detailed instructions and, if applicable, a completed Emergency Action Plan signed by a healthcare provider.
- 4. Self-Administration of Medications:
 - Campers may self-administer medications only with prior written approval from their parent/guardian and healthcare provider.
 - Self-administration will be supervised by camp staff to ensure safety and compliance.
- 5. Storage of Medications:
 - All medications will be stored in a locked container or designated secure area, except for emergency medications, which will be kept easily accessible.
 - Refrigeration will be provided for medications requiring cold storage.
 - Documentation and Record-Keeping:
 - Staff will maintain a medication administration log to document each dose given, including the date, time, and staff member's initials.
 - Any medication errors or adverse reactions will be documented and reported immediately to the parent/guardian.
- Documentation and Record-Keeping:
 - Staff will maintain a medication administration log to document each dose given, including the date, time, and staff member's initials.
 - Any medication errors or adverse reactions will be documented and reported immediately to the parent/guardian.

POLICIES AND PROCEDURES



Medication Policy (Continued)

- Medication Pick-Up:
 - Parents/guardians are responsible for picking up any remaining medication at the end of the camp day or session.
 - Unclaimed medications will be disposed of in accordance with local regulations.
- Prohibited Medications:
 - Camp staff will not administer medications that are not approved by the FDA or prescribed by a licensed healthcare provider.
 - Herbal remedies, dietary supplements, or experimental medications will not be administered.

Policy Enforcement: Super Ninja Zone reserves the right to deny the administration of any medication that does not meet the above requirements or poses a safety risk to the camper or others.

Super Ninja Zone Emergency Preparedness and Response Plan

Purpose: To ensure the safety and well-being of all campers and staff during emergencies by implementing comprehensive procedures for evacuation, relocation, shelter-in-place, communication, reunification with families, and continuation of operations.

Policy:

1. Emergency Evacuation Plan:

- Procedure:
 - In the event of an emergency requiring evacuation (e.g., fire, gas leak), all campers and staff will follow designated evacuation routes to predetermined assembly points.
 - Evacuation maps will be posted in all activity areas, and staff will receive regular training on routes and procedures.
 - A headcount will be conducted before, during, and after evacuation to account for all campers and staff.
- Responsibilities:
 - Staff will assist children with disabilities and those with chronic medical conditions during the evacuation process.
 - A designated staff member will bring emergency supplies, including first aid kits, medications, and attendance records.
- Relocation Plan:
 - Procedure:
 - If the camp facility is unsafe, campers and staff will be relocated to a predetermined off-site location.
 - Parents/guardians will be notified of the relocation via text, email, and/or phone calls.
 - Responsibilities:
 - Staff will supervise campers during transportation and ensure their safety at the relocation site.

POLICIES AND PROCEDURES



Super Ninja Zone Emergency Preparedness and Response Plan (Continued)

- Shelter-in-Place Plan:
 - Procedure:
 - In the event of a hazardous situation (e.g., severe weather, toxic gas release), campers and staff will remain indoors in designated safe areas.
 - Windows and doors will be sealed, and ventilation systems will be turned off if necessary.
 - Campers will be kept calm and engaged in quiet activities until the all-clear is given.
 - Responsibilities:
 - Staff will ensure that emergency supplies, including water, snacks, and medications, are accessible.
- Communication Plan:
 - Procedure:
 - In any emergency, parents/guardians will be notified promptly via the camp's communication system (text, email, and/or phone calls).
 - Updates will be provided regularly until the situation is resolved.
 - Emergency contact information for all campers will be maintained and readily accessible.
- Reunification with Families:
 - Procedure:
 - After an emergency, campers will be released to parents/guardians or authorized individuals listed on the camper's emergency contact form.
 - A secure check-out process will be implemented to verify the identity of individuals picking up campers.
 - Responsibilities:
 - Staff will remain with campers until they are safely reunited with their families.
- Continuation of Operations:
 - Procedure:
 - In the aftermath of an emergency, efforts will be made to resume normal camp operations as quickly as possible.
 - Temporary adjustments to schedules, locations, or activities may be necessary to accommodate recovery efforts.
 - Responsibilities:
 - Management will coordinate with local authorities and service providers to ensure a safe return to operations.
 - Responsibilities:
 - Staff will ensure that children with disabilities or medical needs are prioritized and supported during all phases of an emergency.
- Training and Drills:
 - Regular training and drills will be conducted for staff and campers to ensure familiarity with emergency procedures.

Policy Enforcement: Super Ninja Zone is committed to adhering to this emergency preparedness and response plan to ensure the safety of all participants. Failure to comply with procedures may result in disciplinary action for staff or other corrective measures.