

2019 NFHS Deciding Set Protocol for MAVO Officials [Updated 7 16 2019]

Deciding Set Protocol:

After R1 awards final point (and signals fault if R1 whistled fault), R1 whistles and signals end of set (R2 mirrors signal), directs both teams back to benches.

R2 whistles (double whistle) and holds up coin near table to call team captains for deciding set coin toss

R2 allows home captain to call the toss. Winner chooses either (i) serve or receive, or (ii) preferred bench (for entire set). Loser chooses whichever of (i) or (ii) is not selected by winner

R2 visually signals to R1 which team will serve

R2 visually signals to R1 whether the teams will switch benches or stay

R1 whistles and signals who will serve and whether teams switch benches or stay

R2 directs timer to start 3 minute clock only after service and benches are decided

R2 informs table which team will serve and from which side

Tips:

R2 administers the coin toss (home team's call) but must communicate to R1 the result
R2 first signals R1 who will serve by pointing at the bench they then occupy, before signaling whether teams will switch or stay. (NOTE: When teams switch, R2 points one way to indicate the serving team, though that team will actually serve from the other side following the switch)

R1 must follow the same order of signals:

First, whistle and signal the team that will serve,

Then, whistle and signal whether the teams switch or stay

Unlike starting the match, the coin toss winner chooses which choice to make, either (i) serve/receive or (ii) stay or switch benches

Unlike starting the match, the coin toss loser gets to make the remaining choice

R2 should remind teams that deciding set is to 15 without any switching sides

Apart from being played to 15 points instead of 25, deciding set is exactly like other sets