

Character: Cotton Mather
Faction: Witch Hunter
Hit Points: 10

SV: 3 MV: 2
Res: 5 Dip: 2

Weapons: Pistol, Sword

Character: John Alden
Faction: Witch Hunter
Hit Points: 10

SV: 2 MV: 2
Res: 4 Dip: 2

Weapons: Musket, Tomahawk

Character: Pukjinskwes
Faction: Witch
Hit Points: 10

SV: 2 MV: 2
Res: 4 Dip: 2

Weapons: Magic Staff, Knife

Character: Benjamin Church
Faction: Witch Hunter
Hit Points: 10

SV: 3 MV: 2
Res: 5 Dip: 2

Weapons: Musket, Tomahawk

Character: Baron De St. Castine
Faction: French
Hit Points: 10

SV: 3 MV: 2
Res: 5 Dip: 2

Weapons: Musket, Sword

Character: Increase Mather
Faction: Witch Hunter
Hit Points: 10

SV: 3 MV: 1
Res: 4 Dip: 2

Weapons: Pistol, Sword

Character: Rev. Burroughs
Faction: Witch
Hit Points: 10

SV: 3 MV: 2
Res: 5 Dip: 2

Weapons: Pistol, Sword

Character: Skadegamutc
Faction: Witch
Hit Points: 10

SV: 3 MV: 2
Res: 4 Dip: 2

Weapons: Magic Staff, Knife

Character: Madockawando
Faction: Wabanaki
Hit Points: 10

SV: 2 MV: 1
Res: 5 Dip: 2

Weapons: Musket, Tomahawk

Character:
Faction:
Hit Points:

SV: MV:
Res: Dip:

Weapons:

Character: Militia Sgt
Faction: Witch Hunter
Hit Points: 10

SV: 3 MV: 2
Res: 3 Dip: 2

Weapons: Musket, Tomahawk

Character: Militia Man
Faction: Witch Hunter
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Musket, Tomahawk

Character: Ranger
Faction: Witch Hunter
Hit Points: 10

SV: 2 MV: 1
Res: 5 Dip: 2

Weapons: Musket, Tomahawk

Character: Militia Man
Faction: Witch Hunter
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Musket, Tomahawk

Character: Militia Man
Faction: Witch Hunter
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Musket, Tomahawk

Character: Militia Man
Faction: Witch Hunter
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Musket, Tomahawk

Character: Ranger Sergeant
Faction: Witch Hunter
Hit Points: 10

SV: 2 MV: 2
Res: 5 Dip: 2

Weapons: Musket, Tomahawk

Character: Militia Man
Faction: Witch Hunter
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Musket, Tomahawk

Character: Militia Man
Faction: Witch Hunter
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Musket, Tomahawk

Character: Ranger
Faction: Witch Hunter
Hit Points: 10

SV: 2 MV: 1
Res: 5 Dip: 2

Weapons: Musket, Tomahawk

Character: Wabanaki Sagamore
Faction: Wabanaki
Hit Points: 10

SV: 2 MV: 1
Res: 3 Dip: 2

Weapons: Bow or Musket, Tomahawk

Character: Wabanaki Warrior
Faction: Wabanaki
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Bow or Musket, Tomahawk

Character: Wabanaki Warrior
Faction: Wabanaki
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Bow or Musket, Tomahawk

Character: Milicien
Faction: French
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Musket, Tomahawk

Character: Milice Sergeant
Faction: French
Hit Points: 10

SV: 2 MV: 2
Res: 3 Dip: 2

Weapons: Musket, Tomahawk

Character: Wabanaki Warrior
Faction: Wabanaki
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Bow or Musket, Tomahawk

Character: Wabanaki Warrior
Faction: Wabanaki
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Bow or Musket, Tomahawk

Character: Milicien
Faction: French
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Musket, Tomahawk

Character: Milicien
Faction: French
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Musket, Tomahawk

Character: Milicien
Faction: French
Hit Points: 10

SV: 2 MV: 1
Res: 2 Dip: 2

Weapons: Musket, Tomahawk

Character: Lost Brave (Wabanaki Zombie-Witch)

Faction: Supernatural

Hit Points: 10

SV: 2 MV: 3

Res: 3 Dip: 2

Weapons: Tomahawk

Character: Large Familiar

Faction: Supernatural

Hit Points: 1

SV: NA MV: 3

Res: 3 Dip: 2

Weapons: Tooth and Claw

Character: Plague Rats

Faction: Supernatural

Hit Points: 1

SV: NA MV: 2

Res: 2 Dip: 2

Weapons: Tooth and Claw

Character: Aglebemmu (giant frog)

Faction: Supernatural

Hit Points: 3

SV: NA MV: 3

Res: 5 Dip: 2

Weapons: Tooth and Claw

Character: Chenoo (ice giant)

Faction: Supernatural

Hit Points: 5

SV: 2 MV: 4

Res: 5 Dip: 2

Weapons: Tooth and Claw

Character: Dire Wolf

Faction: Supernatural

Hit Points: 3

SV: NA MV: 4

Res: 3 Dip: 2

Weapons: Tooth and Claw

Character: Small Familiar

Faction: Supernatural

Hit Points: 1

SV: NA MV: 1

Res: 3 Dip: 2

Weapons: Tooth and Claw

Character: Townfolk

Faction: Towns People

Hit Points: 10

SV: 2 MV: 2

Res: 3 Dip: 2

Weapons: Improvised Weapon

Character: Keekwajoo (werewolf)

Faction: Supernatural

Hit Points: 5

SV: NA MV: 4

Res: 5 Dip: 2

Weapons: Tooth and Claw

Character: Townsfolk Zombie

Faction: Supernatural

Hit Points: 1

SV: 2 MV: 2

Res: 3 Dip: 2

Weapons: Improvised Weapon