

1.3

Vectors & Scalars

Lesson Objectives:

- 1. Distinguish between vector and scalar quantities, and give examples of each.**
- 2. Determine the sum or difference of two vectors by a graphical method.**
- 3. Resolve vectors into perpendicular components along chosen axes.**

Scalar Quantities & Vector Quantities

Scalar Quantities

A quantity which has magnitude but no direction

E.g. mass, time, distance, speed, energy, density, etc

Vector Quantities

A quantity which has magnitude as well as direction

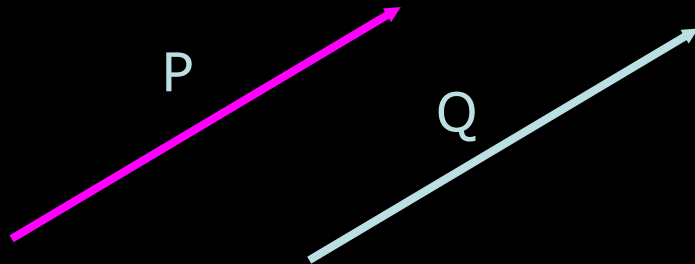
E.g. displacement, velocity, acceleration, force, momentum, angular velocity, force, electric field strength etc

Scalar Quantities & Vector Quantities

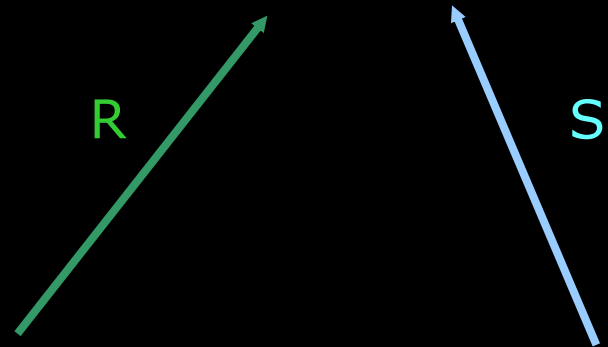
Equal Vectors

Two vectors P and Q are equal if

- * magnitude of P = magnitude of Q
- * direction of P = direction of Q



Equal Vectors

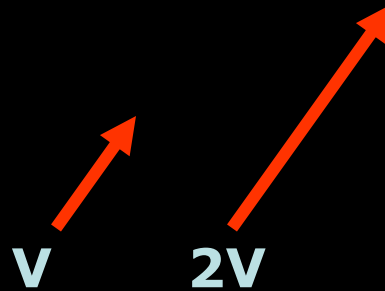


Unequal Vectors

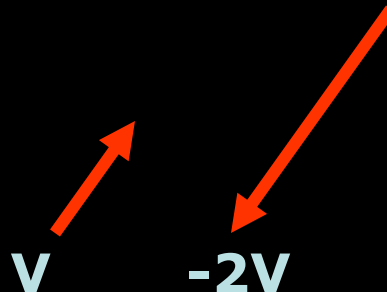
Scalar Quantities & Vector Quantities

Multiplication and division of vectors by scalars

When multiplied by a scalar, the vector will have the same direction but different magnitude.



When multiplied by a negative scalar, the vector will have the opposite direction and different magnitude.



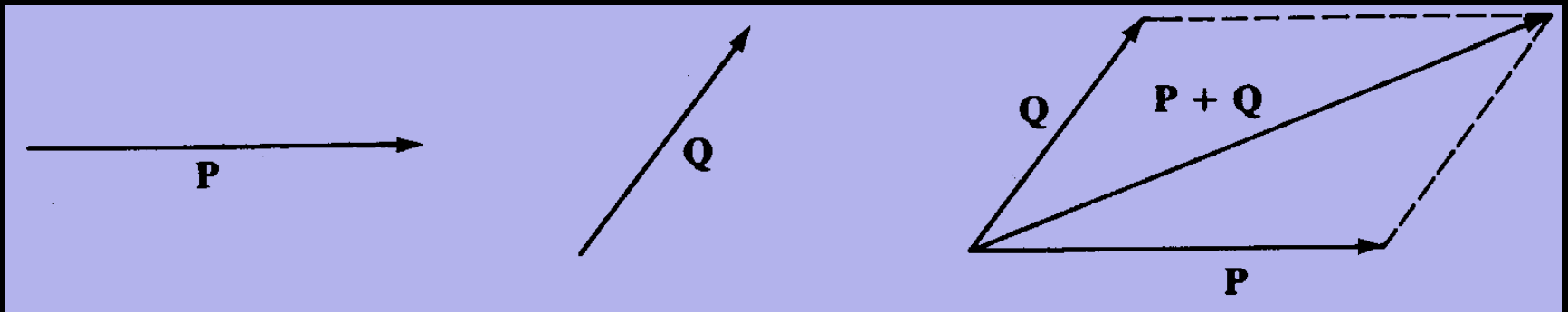
Scalar Quantities & Vector Quantities

Addition of Vectors

Method 1: Parallelogram of Vectors

Method 2: Triangle of Vector

Method 1: Parallelogram of Vectors



$$\text{Resultant} = (P+Q)$$

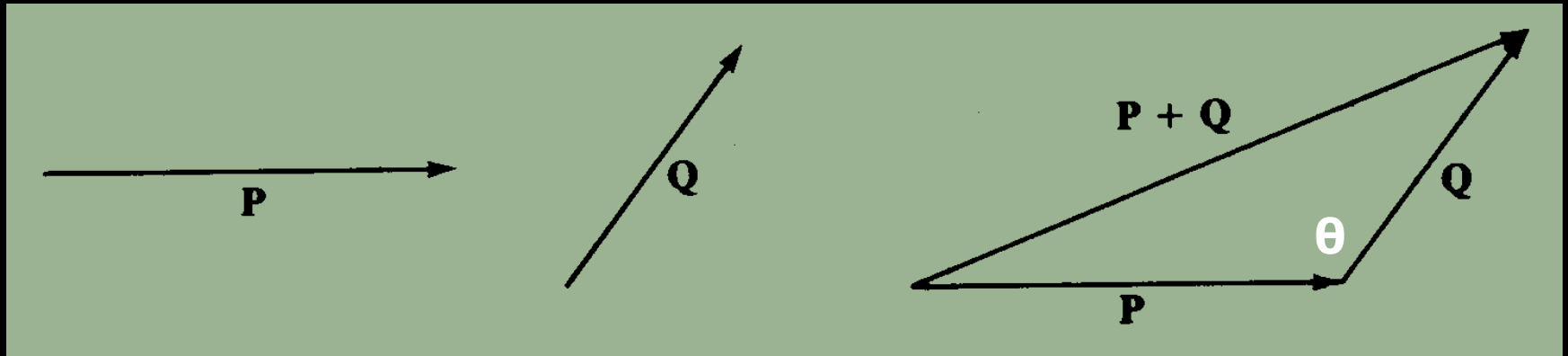
Scalar Quantities & Vector Quantities

Addition of Vectors

Method 1: Parallelogram of Vectors

Method 2: Triangle of Vector

Method 2: Triangle of Vectors



Resultant = $(P+Q)$

Magnitude of resultant = $\sqrt{P^2 + Q^2 - 2PQ \cos \theta}$

Scalar Quantities & Vector Quantities

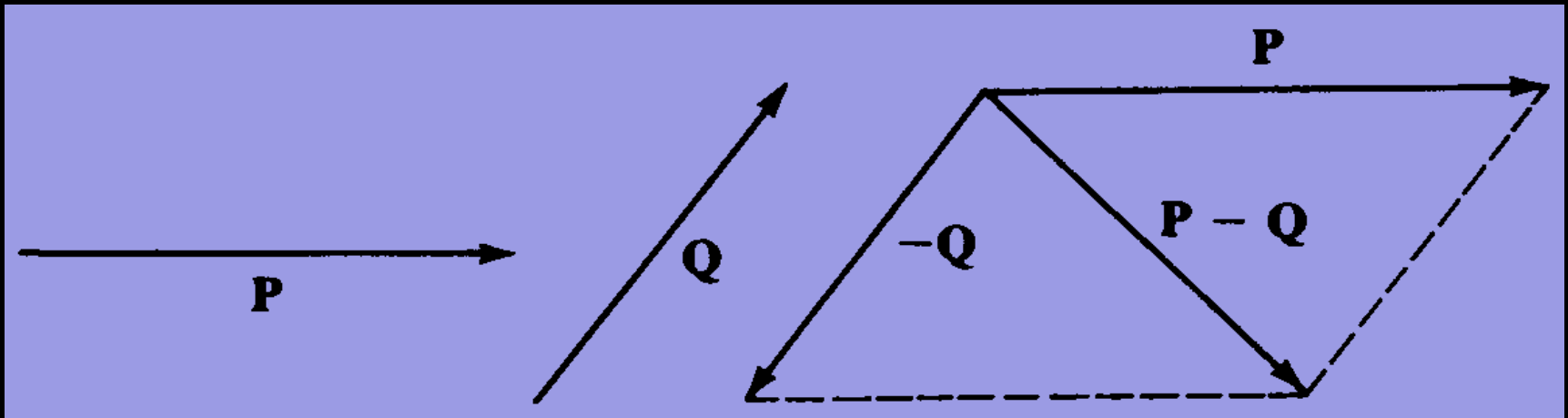
Subtraction of Vectors

$$(P - Q) = P + (-Q)$$

Method 1: Parallelogram of Vectors

Method 2: Triangle of Vector

Method 1: Parallelogram of Vectors



Resultant = $(P - Q)$

Scalar Quantities & Vector Quantities

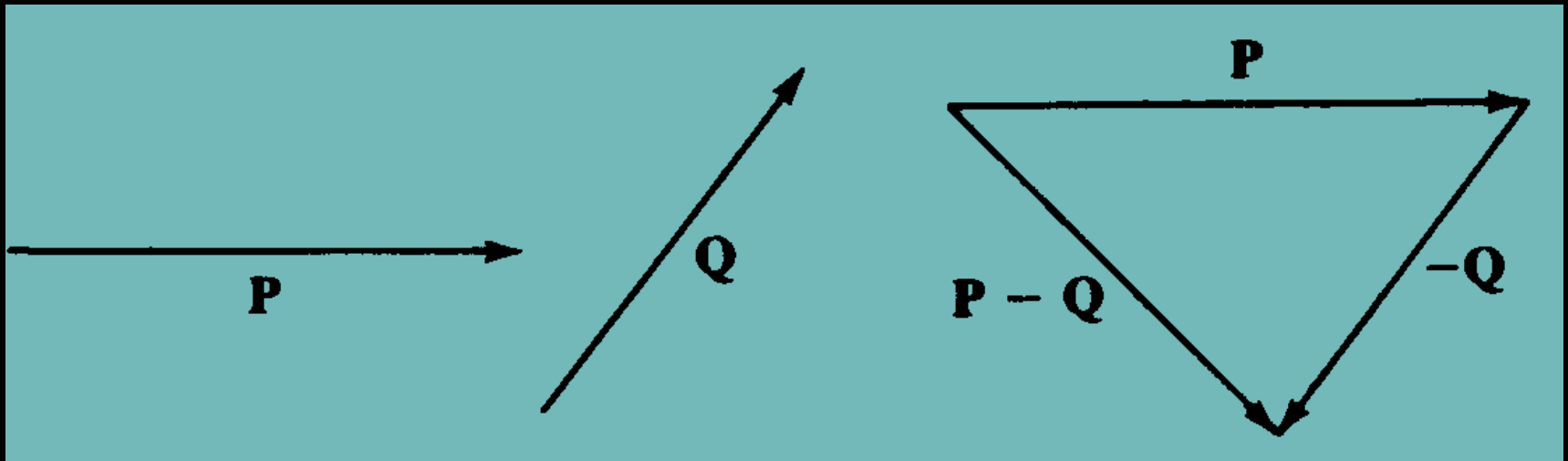
Subtraction of Vectors

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Method 1: Parallelogram of Vectors

Method 2: Triangle of Vector

Method 2: Triangle of Vectors

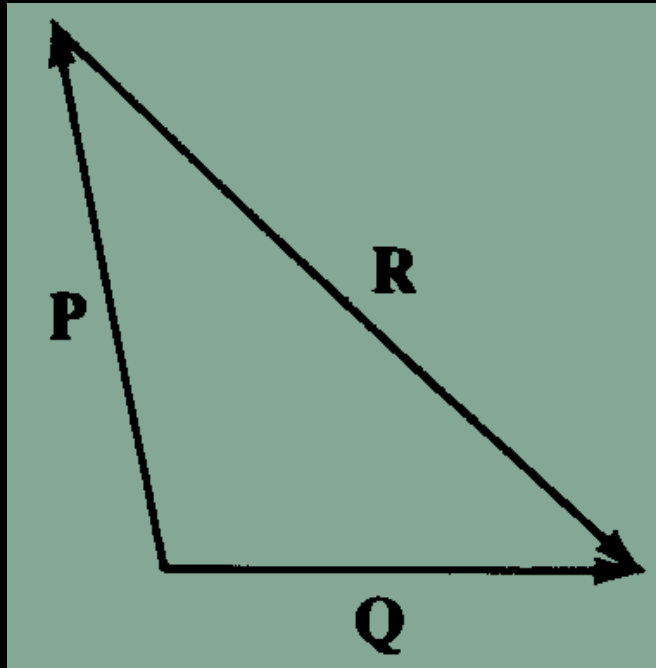


Resultant = $(P - Q)$

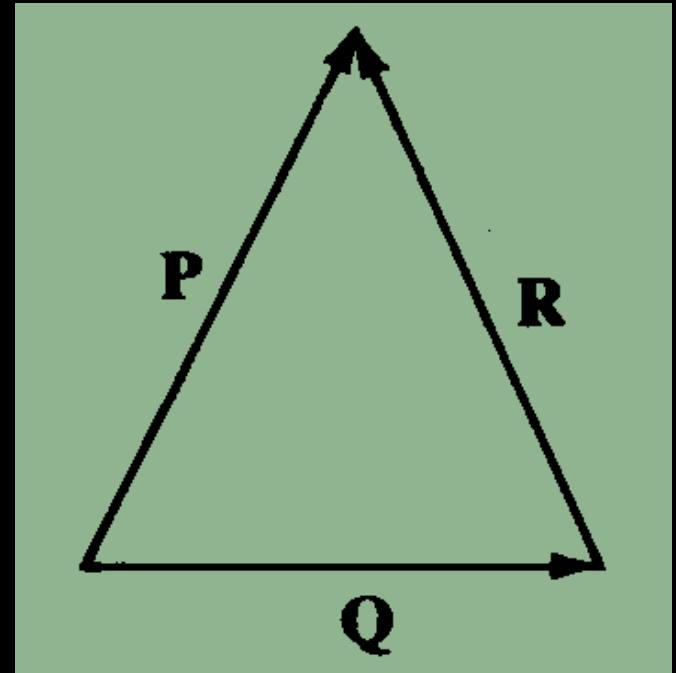
Scalar Quantities & Vector Quantities

Example

Express the vector R in terms of vectors P and Q



$$R = Q - P$$

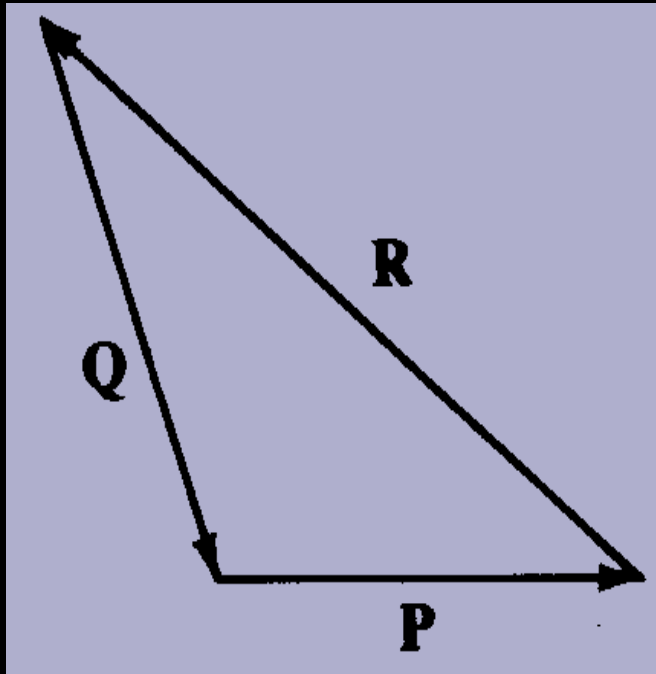


$$R = P - Q$$

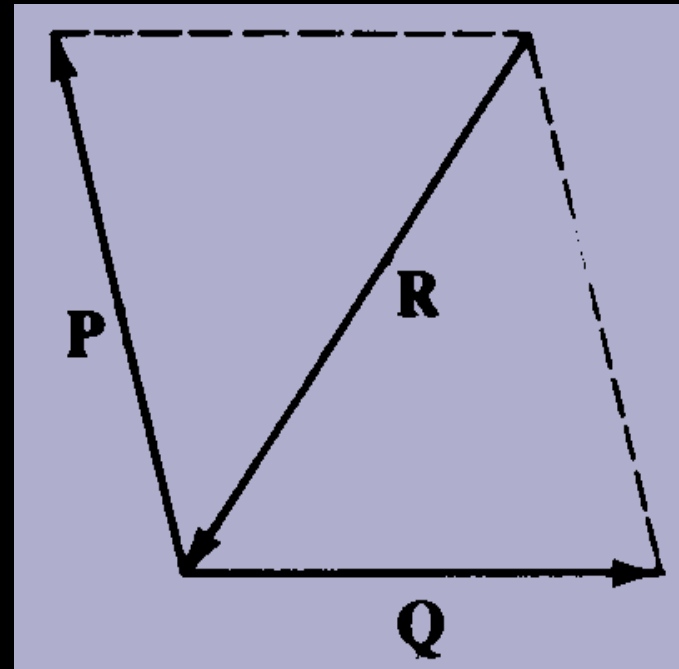
Scalar Quantities & Vector Quantities

Example

Express the vector R in terms of vectors P and Q



$$R = -P - Q$$



$$R = -Q - P$$

Scalar Quantities & Vector Quantities

Components of a Vector

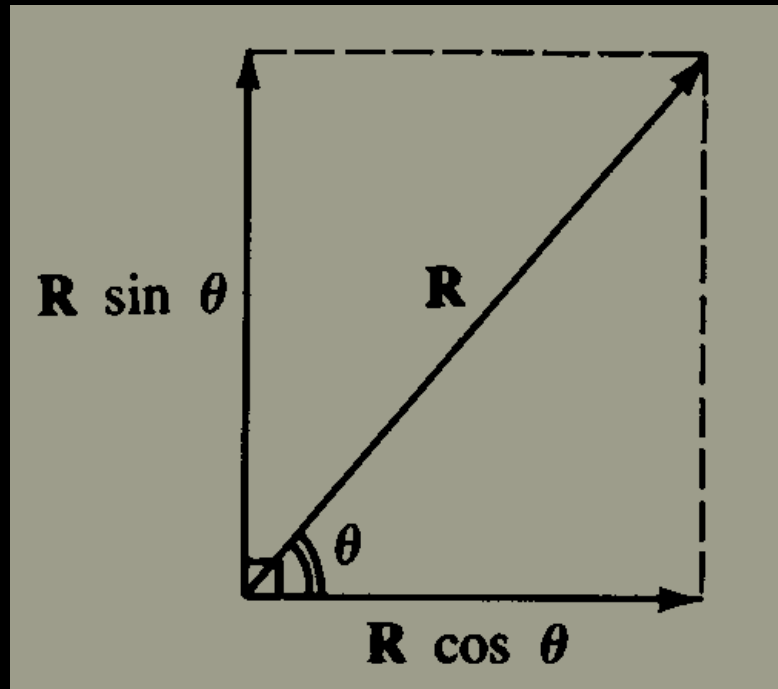
A vector **R** can be considered to be the resultant of two vectors known as the components of the vector **R**

Scalar Quantities & Vector Quantities

Resolving a Vector

It is useful to find the components of a vector R in two mutually perpendicular directions

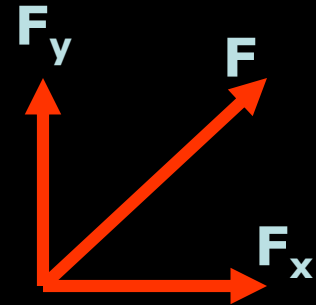
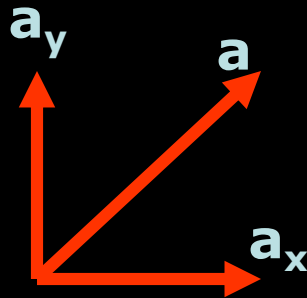
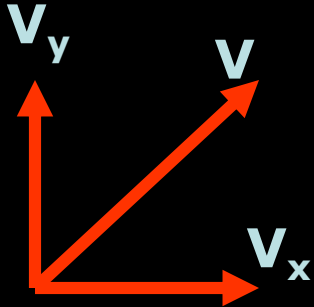
Process is known as resolving a vector into components



Scalar Quantities & Vector Quantities

Resolving a Vector

Subscripts are often used to denote vertical and horizontal components.



Scalar Quantities & Vector Quantities

Resolving a Vector

A stone thrown at an angle of 30° to the horizontal with a velocity of 20 m s^{-1} . Calculate the horizontal and vertical velocity of the stone.

Answer

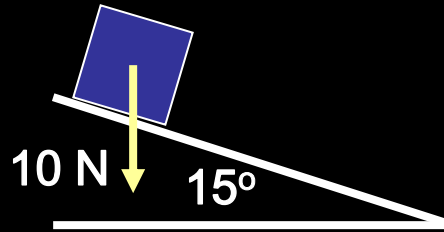
$$\begin{aligned}\text{Horizontal component} &= 20 \cos 30^\circ \\ &= 17 \text{ m s}^{-1}\end{aligned}$$

$$\begin{aligned}\text{Vertical component} &= 20 \sin 30^\circ \\ &= 10 \text{ m s}^{-1}\end{aligned}$$

Scalar Quantities & Vector Quantities

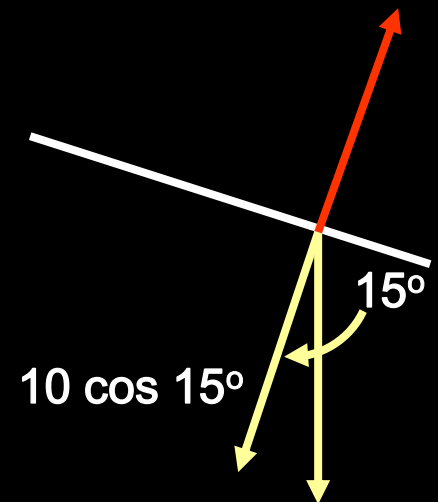
Resolving a Vector

A box of weight 10 N rests on a plane inclined at 15° . Calculate the reaction force on the box and the frictional force holding the box in place.



Answer

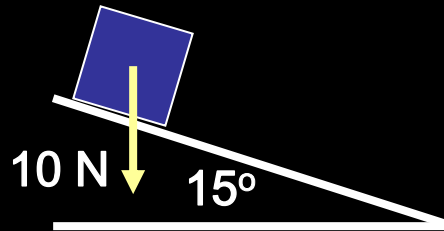
$$\begin{aligned}\text{Normal reaction force} &= 10 \cos 15^\circ \\ &= 9.7 \text{ N}\end{aligned}$$



Scalar Quantities & Vector Quantities

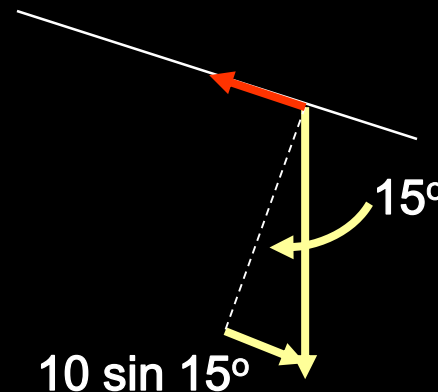
Resolving a Vector

A box of weight 10 N rests on a plane inclined at 15° . Calculate the reaction force on the box and the frictional force holding the box in place.



Answer

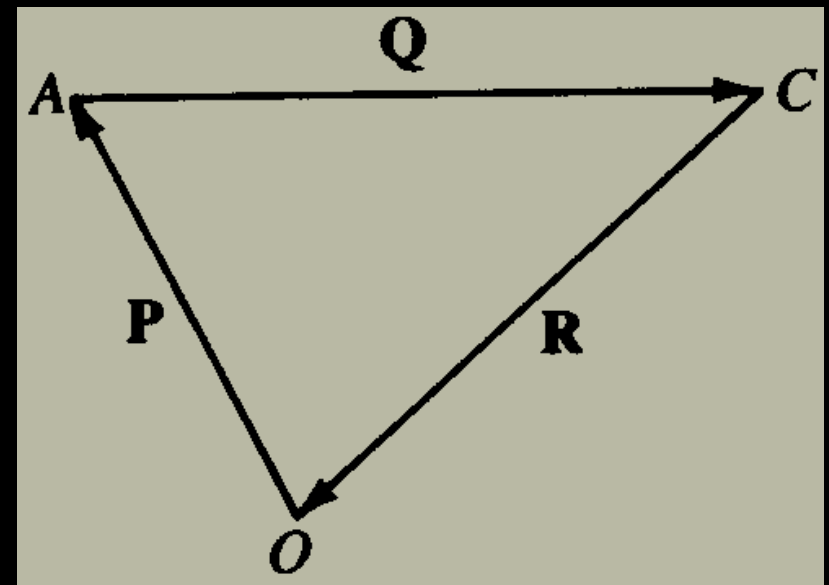
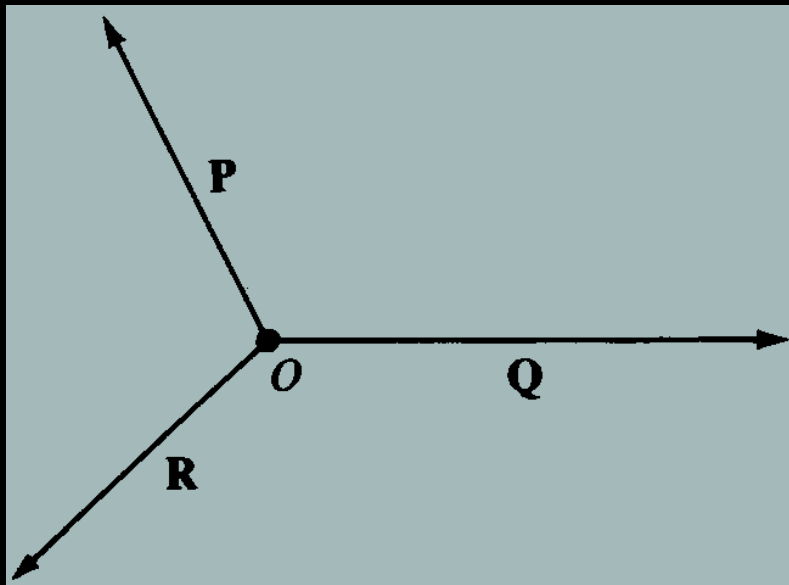
Friction $= 10 \sin 15^\circ$
 $= 2.6 \text{ N}$



Scalar Quantities & Vector Quantities

Triangle of Forces

If three forces acting on a point can be represented in magnitude and direction by the three sides of a triangle taken in order, then the three forces are in equilibrium.



Scalar Quantities & Vector Quantities

Triangle of Forces

OR

If three forces acting on a point are in equilibrium, then they can be represented in magnitude and direction by the sides of a triangle taken in order.

