

1. Flip a coin to determine who gets to choose Home or Visiting Team.
2. Each Captain writes down their lineup on one of the score sheets. When completed, the captains are to share their team's lineup with the opposing team and record the opposing team's lineup on their score sheet. The first two players on each team should go to their respective tables and begin to play while the captains finish recording lineups.
3. You will rack and break your own rack.
4. A foul on the break constitutes cue ball placed behind the head string or re-rack. Rule follows 3.3 Break Shot.
5. A team may substitute a player by writing the players name on the score sheet prior to the start of a round. The team making the substitution must advise the opposing team of the substitution before the next round starts. The player being substituted must sit out the entire round. The substituted player can be put back into the lineup after he has sat out one entire round. If a substituted player is put back in the lineup it has to occur so the substituted player does not play an opponent he has already played. The penalty for doing so is forfeiture of the game with a 0-10 score.
6. The player that pockets the 8-ball legally shall be awarded ten (10) points for the game. The opponent shall be awarded one (1) point for every ball pocketed from his group. An eight (8) ball pocketed while the table is open shall be scored as ten (10) points for the offender's opponent and zero (0) points for the offender.
7. When using the point system a match is over once a team mathematically eliminates the other team. All matches are to be played on two or more tables and play is to continue until the match is completed.
8. Both captains are responsible for scoring accuracy. If there are discrepancies, a referee or tournament official will be the final judge and the decision is final.
9. If the match is in progress and it is discovered that the wrong players are at the table, the game will be stopped and the correct players will play the game with the scheduled player breaking, provided the action was not caused by an illegal substitution. If the game was completed before the mistake was noted, the game shall be recorded on the score sheet when the two players are scheduled to play. It is both teams' responsibility to make sure the lineups remain correct and the correct players play.
10. A team captain may check the legitimacy of any opponent's roster at any time during a match.
11. Any official protests regarding player legitimacy must be filed with the tournament director and require a \$100 deposit when the protest is filed. If the decision is in the protesting teams favor, the deposit will be refunded.

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