



2023 Welcome Letter and League Rules

Welcome to the 2023 Glacier Club Mens Tuesday Team Golf League. This is our 10th season as a Team League and the Board of Directors wishes all members to have a fun, healthy and a successful golf season. There are several major rules changes for 2023. Should you have any questions or concerns, please feel free to contact any Board Member.

League Name:	Glacier Club Mens Tuesday Team Golf League	
League Website:	www.gctuesdayteamgolfleague.com	
Venue:	Glacier Club Golf Course 8000 Glacier Club Drive, Washington, MI 48094 586.786.0800 - Golf Shop Wes Koons, PGA Pro	
Day and Time:	Day of play is Tuesday with the first tee time at 10:02 AM.	
Play Dates:	The league will not play on May 30 and on July 4.	
# of Teams:	The league consists of 12 two member teams. All members must be at least 55 years old.	
Start Date:	Tuesday, May 9, 2023	
Length of Season:	The season is 18 hole rounds for 13 weeks. There are 11 weeks of Team vs. Team competition, 1 fun week and week 13 is the Annual Season Closing Scramble event. The fun week format will be announced prior to the week of play.	
Weather Delay / Cancellation:	A weather delay or cancellation of play will be determined by the Board of Directors. Should a week be cancelled, this will be noted within the league website and an additional week will be added to the end of the season.	
Suspended Play with Scoring Adjustments:	If play is suspended on account of weather, the Board will wait for 30 minutes, then determine if play will resume. Please do not leave the golf course until a decision has been made. The status of play will be published within the league website. If the round isn't resumed, the last group must have completed 9 (nine) holes to establish a complete round. All team matches, Skins, CTP and Low Net events will be closed upon the last hole completed by the last group. All team points will be awarded through said hole and all individual event winners will be paid from the total weekly \$ pool. If some Par 3s are not played by all groups, their portion of the \$ pool will be divided amongst the winners of the played Par 3s.	
Team Events and Member Fees:	Teams will play for points in two events: (1) Team Modified Best Ball and (2) Team Individual Net Score. The entry fee is \$100. There is a \$30 administration fee as the cost of the website has increased substantially. There is a \$10 fee for Pizza & Non - Alcoholic Beverages which will be served in the Club House after the Scramble Event. Total member fees will be \$140 per member. See 'First Statement' on Page 5 for payment information.	
Weekly Individual Events:	<ul style="list-style-type: none"> Weekly Individual Handicap Skins - \$10 weekly entry fee per member. Weekly Individual Handicap Low Net Round - \$5 weekly entry fee per member. Weekly Individual Closest to the Pin - \$5 weekly entry fee per member. 	See 'First Statement' on Page 5 for payment information.
Glacier Club Green Fees:	Glacier Club green fees for all members will be \$420 which includes the cart. These fees cover play for 12 weeks @ \$35 per week. The scramble event is free. Range balls are extra. The green fees are to be paid directly to Glacier Club and are due in full on May 9, 2023. Cash, Check or a Credit Card are accepted.	

RULES OF PLAY:

Ball in Play:	<i>PLAY ALL SHOTS DOWN!</i> (Exceptions below) USGA, Glacier Club and League Rules govern all play.
Putts:	<i>NO GIMMIE PUTTS - PUTT EVERYTHING OUT! - NO EXCEPTIONS!!</i>
Sand Traps:	If a ball in a sand trap comes to rest in a foot print, rake or machine indentation, a member must consult with his opponent to have it replaced. If agreed, rake the spot and replace your ball. No penalty.
Divots:	If a ball comes to rest in a divot in the fairway, a member must consult with his opponent to have it moved. If agreed, drop one club length from the original ball. No penalty. This doesn't apply in the rough as a ball may not be moved in the rough.
Ball on a Bridge:	A bridge is part of the hazard. With a 1 stroke penalty a member may use the unplayable rule or drop two clubs from where the ball entered the bridge. To attempt to hit the ball from the bridge is legal. No penalty.
White Tees:	All members will hit their tee ball, on all the Par 4s and Par 5s, from the front of the tee box where the White markers are located. On all the Par 3s the tee ball will be hit from the White Tee markers.
Out of Bounds: and Lost Ball:	<ul style="list-style-type: none"> • <u>Any ball that is in or presumed lost in a PENALTY area</u>: If your ball comes to rest in a penalty area or is lost in one, if you wish you are permitted to drop outside of this area. With a 1 stroke penalty take a drop within 2 club-lengths of the entry point. <u>Any ball that is hit OUT OF BOUNDS</u>: With a 1 stroke penalty take a drop within 2 club-lengths from the approximate point where the ball crossed the OUT OF BOUNDS margin or at the point where it is presumed lost. If there is any question regarding the drop location, consult with your opponent to choose a location that is agreeable. All other shots that end up in a Red or Yellow Hazard are to be played under USGA Rules. • <u>On Hole #8</u>: If your drive is Out of Bounds or lost to the LEFT of the bridge, with a 1 stroke penalty play from the drop marker on the Tee side of the hazard. • <u>On Holes #8 & #16</u>: If a tee ball goes into the hazard, you must hit your second shot from the tee side of the hazard. If an additional shot goes into the hazard, play from the drop marker on the Green side of the hazard - hitting 5. If your tee ball is short of the hazard and an additional shot goes into the hazard, play from the drop marker on the Green side of the hazard - hitting 4. • <u>On Hole #9</u>: If a tee ball goes into the hazard, with a 1 stroke penalty play from the Red tee box. You may not tee up the ball. • <u>On Hole #11</u>: If a tee ball goes into the tee side water, with a 1 stroke penalty play from the Red tee box. You may not tee up the ball. • <u>On Hole #15</u>: If a tee ball or any other shot goes into the second or third ponds and a member saw the ball bounce on land before going into either pond, with a 1 stroke penalty drop 2 club lengths from the approximate point where the ball entered the pond. If there are any questions as to where the ball entered the pond, consult with your opponent as to where a drop location is agreeable. If no one saw the ball bounce, with a 1 stroke penalty play from the drop marker near the second pond.
Unplayable Ball:	<p>There are many Unplayable Ball areas that aren't maintained adequately. So as not to injure yourself or rack up a huge score, keep in mind that you may use the unplayable ball rule. <u>Unplayable Ball Rule</u>: If a ball is in an extreme bad position it is advisable to declare it unplayable if it's not in a Red penalty area. If in a red penalty area you must play under the USGA Red Penalty Area Rule. A member is free to choose whether to do this or not, and it doesn't need to be agreed upon by his opponent. You then have three possibilities, each incurring a 1 stroke penalty:</p> <ol style="list-style-type: none"> 1. Take a drop within 2 club-lengths. If the drop is again unplayable, you can declare again with another stroke. 2. Go back on the extension of a line from the hole to the ball as far as you like and take a drop within 1 club-length. 3. Return to the spot where you played your last stroke and take a drop within 1 club-length. (You may tee up in the teeing area)

Hole #5	On Hole #5: The gully area left of the water is considered a hazard. You may attempt to hit the ball or use the USGA Red Hazard Rule. Declaring this rule, with a 1 stroke penalty, you may drop laterally 2 club-lengths from the edge of the hill above the hazard.
Hole #16 "Ground under Repair"	The area to the left of #16 green with all the dirt, mud, lack of grass and ruts is considered "Ground Under Repair". Consult with your opponent as to where a drop location is agreeable, no closer to the hole. No penalty.
Slow Play:	<p>The allotted time to play 18 holes is 4.5 hours. The following guidelines are to speedup play.</p> <ul style="list-style-type: none"> • Play Ready Golf - Go to the tee, hit the ball. No honors. Watch each others drive to help locate it. • Continuous Putting - Putt until your ball is in the hole, no need to remark. • The USGA time to search for a ball is only 3 minutes - after 3 minutes drop a ball and play on. • Discuss your score, fill out your scorecard and clean your clubs at the next tee box, not at green side. • Please limit your clubhouse time at the turn, this is a major contributor to slow play. • Drop your cart mate off at his ball, then go hit your ball. • Get into the cart with the club, in hand, that you just used. You'll be back to your bag in a moment anyway. • You are to stay within sight of the group in front of you. If out of sight, you're too slow and must speed-up.
Scoring:	All members must count their total strokes per hole. The nature of our competition requires that all strokes be counted until your ball is holed. There are no maximum strokes and no pick-ups.
Weekly Team Events:	<p>Each team consists of two members. The member having the lowest handicap is the "A" player and his partner is the "B" player. Each hole of the team match will be played team vs. team.</p> <p>TEAM MODIFIED BEST BALL: Handicap Adjusted</p> <p>Team Net Best Ball will be play against the opposing team Net Best Ball. The team with the lowest net best ball will win the hole and two points. Should there be a tie on any hole, each team will win 1 point.</p> <p>TEAM INDIVIDUAL NET SCORE: Handicap Adjusted</p> <p>The "A" members of each team and the "B" members of each team will oppose each other. This event is played with a front 9 and back 9 format. The Net Score on the front 9 is determined by deducting your front 9 handicap from your front 9 gross score. The opponent with the lowest net front 9 score wins 6 points. The same format applies to the back 9. Should there be a tie on either 9, each player wins 3 points.</p>
Team Points and Team \$ Pool:	<p>Weekly team points will accumulate over the length of the season. The 2 lowest weekly team points for the season will be thrown out. The 1st YTD lowest team points will be thrown-out after Week 6 and the 2nd after Week 10. The first 5 teams, with the most points, will be the winners. The pool is \$2,400 and the distribution is: 5th Place = \$200, 4th Place = \$300, 3rd Place = \$450, 2nd Place = \$650 and 1st Place = \$800. Good Luck to all teams.</p>
Weekly Individual Events:	<p>SKINS:</p> <p>Skins are handicap adjusted and each member receives 100% of their handicap strokes. To help eliminate ties on natural birdies, each handicap skin stroke will be figured @ .5 and the lowest net per hole will win the skin. Team members scoring a skin on the same hole will not cancel each other.</p> <p>LOW NET ROUND:</p> <p>Low Net Round is handicap adjusted and each member receives 100% of their handicap strokes. There are two flights, "A" with a handicap cap of 22 and "B" with a handicap of 23 and above. Three winners in each flight.</p> <p>CLOSEST TO THE PIN:</p> <p>Tee ball on the Par 3s must be on the green. Last group, please bring in the markers.</p>
Rule Issues:	Should a member be challenged with any rule issues during play, please contact any Board Member for advice. It's a good idea to play 2 balls until holed out and then the outcome will be determined upon completion of play.

Red or White Painted Lines on Cart Paths:	Glacier Club has hazard lines painted on some of the cart paths. The league isn't going to use these lines as an indication of being in a hazard. If your ball is touching any portion of the asphalt surface of the path, it is considered to be in play. To be in the hazard, by a cart path, the ball must be on the dirt/grass on the outside edge of the cart path. If your ball comes to rest on the cart path you may drop one club length. No penalty.
Handicaps:	All members must have an established handicap prior to the first week of play. Returning members handicaps will be brought forward from previous years. The World Handicap System (WHS) governs all handicap calculations. There will be a soft cap of no more than 3 strokes per handicap change from month to month. The league will use the method of the best 5 of the last 10 scores to calculation handicaps. Maximum handicap is 36.
Absent Member: / Absent Team: / Sub Members: Sub Roster and Selection Procedure:	<ul style="list-style-type: none"> If a member is going to miss a week of play, a sub member may be chosen anytime prior to your absent week. To select a sub, the member in need of a sub, may select any sub from the Sub Member Roster. There is no picking order. If both members of a team are to be absent, at least one sub must be chosen. That sub will then play the "A" and "B" positions in the team events. If no subs are available and both team members are to be absent, the 40 / 20 points rule will apply. The active team will get 40 points and the absent team will get 20 points in the team events. The active team may play in the individual events. If both teams don't play, then a throw-out week will apply to both teams. Sub members are eligible to play in the individual events and the \$20 entry fee is payable to Mike Wise. Green fees are payable to Glacier Club. The absent member will receive a rain check. Any member may have a long term sub for medical reasons. Consult with the Board. The sub player roster and selection procedure is published within the league website on Page 2, Administration. When a sub has been chosen, please contact Mike Wise as soon as possible.
Late Arrivals:	If a member is going to be late for his tee time, his partner will play the "A" and "B" positions until both members are present.
Scorecards:	Personalized scorecards are in the Golf Shop League Box on Tuesday Morning. The cards state the starting hole (#1 or #10), handicaps and handicap strokes. Upon completion of play, compare your scorecards and sign them.
Rain Checks:	If a member is unable to play, Rain checks will be attached to each members scorecard during the season. If for medical reasons a member is unable to complete the season, please contact the Glacier Club Golf Shop. All exceptions will be considered.
Unable to Finish Round:	If a member is unable to finish the round, the remaining holes will be scored with his partner playing the "A" and "B" positions in the team events. If both members of a team are unable to finish and less than 9 holes have been played, the total round will be scored using the 40 / 20 points rule. This rule is explained in the Sub Players category. Should this occur during the second nine holes, the first nine will be scored as played and the second nine will be scored using the 20 / 10 points rule. No additional penalties.
Distribution of Winnings:	Winners of all the weekly events will be paid by check attached to your scorecard. These pay-outs will be every two weeks. The winners of the Team Modified Best Ball and Team Individual Net Score events will be distributed during the Annual Season Closing Scramble.
Scorecards:	Personalized scorecards are in the Golf Shop League Box on Tuesday Morning. The cards state the starting hole (#1 or #10), handicaps and handicap strokes. Upon completion of play, compare your scorecards and sign them.
Website Publications:	The league website publishes the season calendar, season and weekly pairings along with members and sub player roster. Handicaps will be updated every two weeks and published within the website. There are also several additional areas of other content regarding the operations of the league.
Events Results:	The competitive results for all weekly events and YTD Financials are published within the league website. These weekly results are also archived.

Proper Drop
Location:

Members: Please remember you must drop your ball no more than the published club-length from the hazard edge or the agreed upon margin of entry. If that location is not on level ground or a groomed location, that's the rub of the green. If your drop spot is on the side of a mound or any other awkward location, that's the rub of the green. Please play this accordingly as we wish all members playing with the same integrity. Thank You!

STATEMENTS

First
Statement:

The first statement envelope will be attached to your scorecard on (Week 1) May 9th. The amount will be for \$260. (Team Events and fees @ \$140 and for weeks 1 through 6 of the Individual Events @ \$120).

Second
Statement:

The second statement envelope will be attached to your scorecard on (Week 8) July 11. The amount will be for \$100. (Weeks 7 through 11 of the Individual Events and less any credits). The Scramble and Fun Week fees will be collected on the day of the event.

Payment
Method:

You may pay via check, Apple Pay, Venmo or Zelle.
Checks made payable to Mike Wise.

Board of
Directors:

The Board of Directors are 5 league members who govern the process of play. If you have concerns, please feel free to voice your opinions to any Board Member. We Thank You for being a member of the Glacier Club Mens Tuesday Team Golf League and wish you to have a great 2023 Golf Season.

Board of Directors:

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