Task Analysis Data Sheet

| Target Skill: Water Plant #1 | Student: | Teacher: | | | Data Collector: | | |
|--|---|----------|---------|---------|-----------------|---------|---------|
| Materials: shelf, watering can with pre-poured water, plant | | | | | | | |
| Steps | | Trial 1 | Trial 2 | Trail 3 | | Trial 4 | Trial 5 |
| 1. Go to shelf. | | | | | | | |
| 2. Pick up watering can. | | | | | | | |
| 3. Go to plant. | | | | | | | |
| 4. Pour water on plant. Count 1-2-3-4-5. | | | | | | | |
| 5. Go back to shelf. | | | | | | | |
| 6. Put watering can back on shelf. | | | | | | | |
| Prompting Hierarchy Codes and Descriptions | | | | | | | |
| Sample Prompting Hierarchy | Description | | | | | | |
| I = Independent | Student is completely independent, no help needed whatsoever. | | | | | | |
| VV = Vague Verbal | Teacher gives a general reminder with no direct reference to what has been done. Example: did you forget something? | | | | | | |
| SV = Specific Verbal | The teacher refers to what has been done specifically. For example, " Now pick up the toothpaste." | | | | | | |
| G = Gestural | Teacher uses a gesture to give the client a good idea of what needs to be done. | | | | | | |
| M = Model | Teacher completes the step/task first to demonstrate. Example: show the student how to push a button. | | | | | | |
| P = Physical | Teacher does the step/task with the client using a physical prompt (e.g., gentle nudge, hand-under hand, hand-over-hand.) | | | | | | |
| NR = No Response | Student did not respond or refused to respond. | | | | | | |
| Reinforcement: Add student-specific reinforcement strategies here. | | | | | | | |