# Sean Yeung

## Animator and Music Producer

https://seanyeung.com/ esspy3@gmail.com

### Education

## Software Skillset

San Jose State University BFA in Animation/Illustration (2016-2021). Concentration in 3D Animation

## **Relevant Skills**

- 3D and 2D character animation
- Music/SFX production
- Foley recording, sound processing
- Lighting

Autodesk Maya Toon Boom Harmony Toon Boom Storyboard Adobe Photoshop Adobe Illustrator Adobe Premiere Adobe After Effects Adobe InDesign FL Studio Google Suite (Slides, Sheets, Docs)

## Other Interests

- Produces electronic music as a solo artist, and in collaboration with other artists.
- Creates animated loops in sync with music for simple music videos
- Enjoys photography (scenic, portrait, urban, etc.)

## Experience

#### Rowdy Rumble - Music Producer/Foley Processor (Spring 2020 BFA Project)

- Produced music, and recorded/processed sfx for "Rowdy Rumble", a 2.5D fighting game.
- Created two pieces of music, and sfx for running, jumping, attacks, impacts, and voices.

#### Centaur Hunter - Animator (House of Chai 2019)

- Animated and cleaned up multiple shots on the "Centaur Hunter" Independent film
- Collaborated with many different artists to optimize shot transitions
- Contributed to story development in early stages of ideation

#### ShrunkenHeadMan Club Photographer (Fall 2018 - Present)

- Captured memorable moments in club history (speaker events, meetings, and seminars)
- Edited and selected the most optimal photos to be shared on the official group page

#### Teaching Assistant - Animation (3D and 2D) (Fall 2018 - Fall 2019)

- Provided feedback and guidance to students enrolled in 3D and 2D animation courses.
- Often provided feedback outside of classroom hours, via email and text

#### Coming Home - Animator/Music/Foley Artist (Spring 2019 BFA Project)

- Animated shots with multiple characters in Toon Boom Harmony in a collaborative environment
- Handled a majority of sound processing/editing/production whilst juggling animation deadlines
- Composed a soundtrack and SFX that won "Best Sound" at FPS Fest Spring 2019
- Coordinated with talent from across the nation to assemble a cohesive musical story

#### Anxious Pets Mobile Game - Puppet Animator (Spring 2018 BFA Project)

- Animated the main in-game character in Toon Boom Harmony
- Walking cycles, sitting down, getting up, and idle animations.

#### Young Art Academy - Art Instructor

- Provided instruction on basic drawing and painting/illustration techniques
- Showcased illustration techniques live at storefront

#### "The Jewel Escapade" Short Film (2014 Saxxy Awards) - Animator

- Animated multiple shots with multiple characters in "The Jewel Escapade"
- Received feedback and polished shots to elevate animation quality.
- Nominated for "Best Action" category award in 2014