



## Town of Webb Community Adult Tournament Mixed – Doubles

Saturday, September 28th, 2024  
Lakefront Courts

Team Sign-In at 9:30am with Tournament Start at 10am

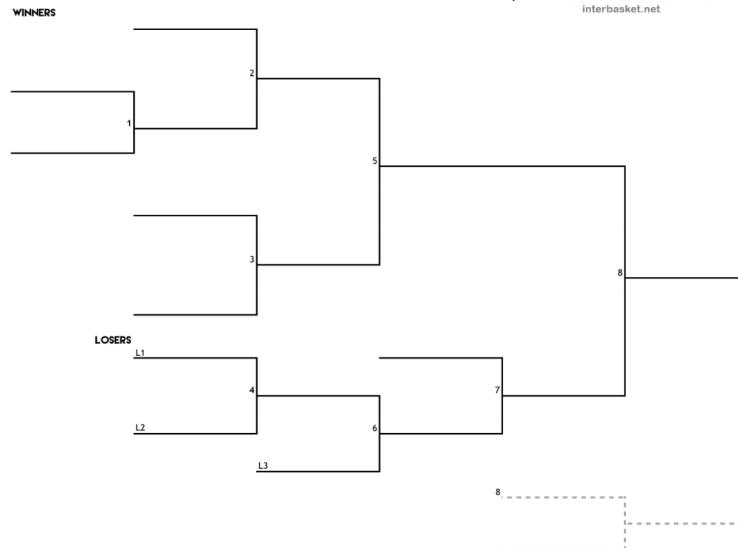
*Rain Date: Sunday, September 29th, 2024*

*All Levels Welcome To Join In The Fun!*

### Tournament Structure - Double Elimination

*Six Team Minimum to Hold Tournament*

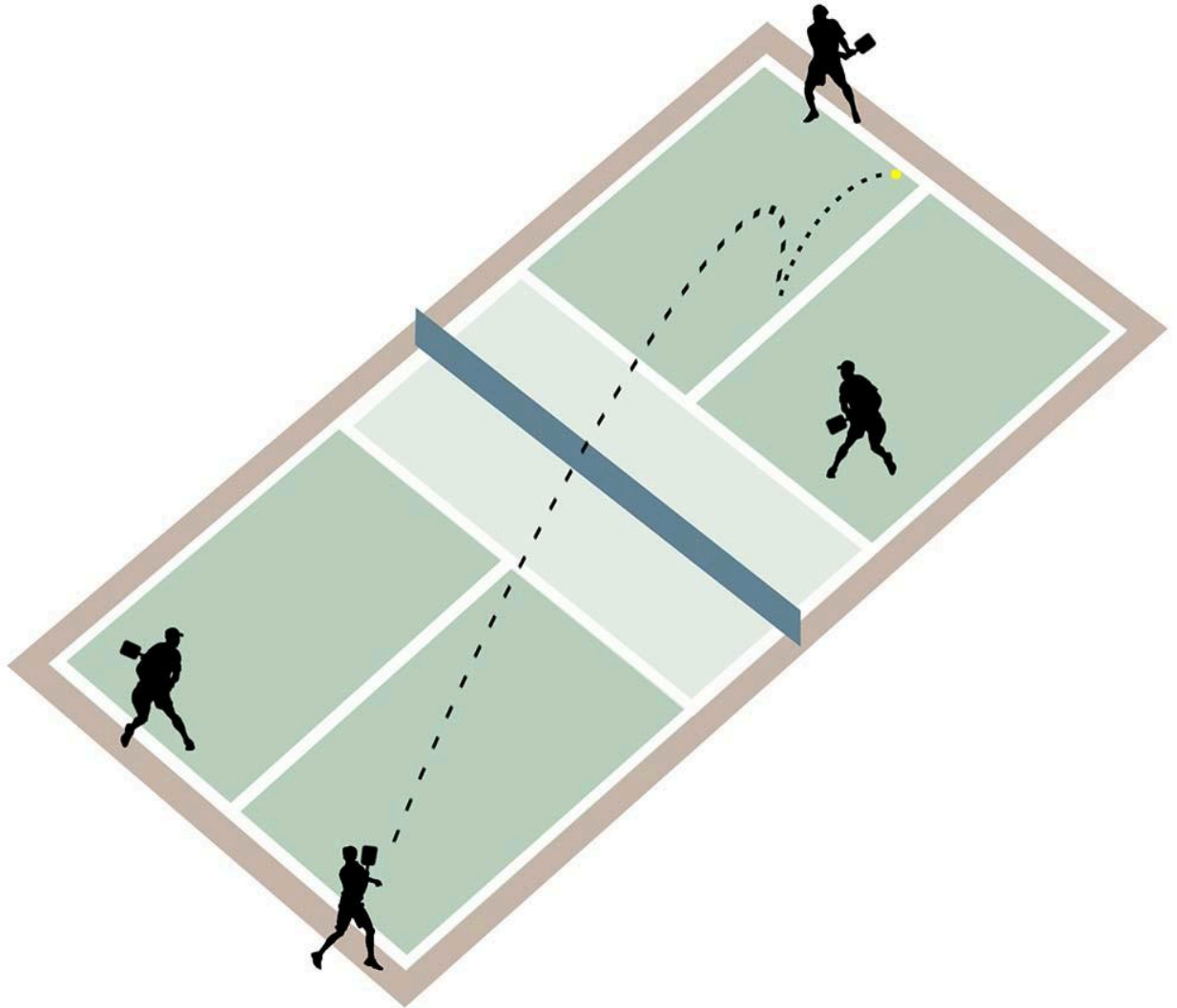
**This format is similar to the Single Elimination with Consolation since players who lose twice shall be eliminated from the tournament. However, players who lost only once still have a chance to win the first or second place. It's because the consolation bracket winner will play against the winner of the winner's bracket in the championship round. If the consolation bracket winner wins, there will be a 15-point tie-breaker match.**



## Game Rules

### The Serve

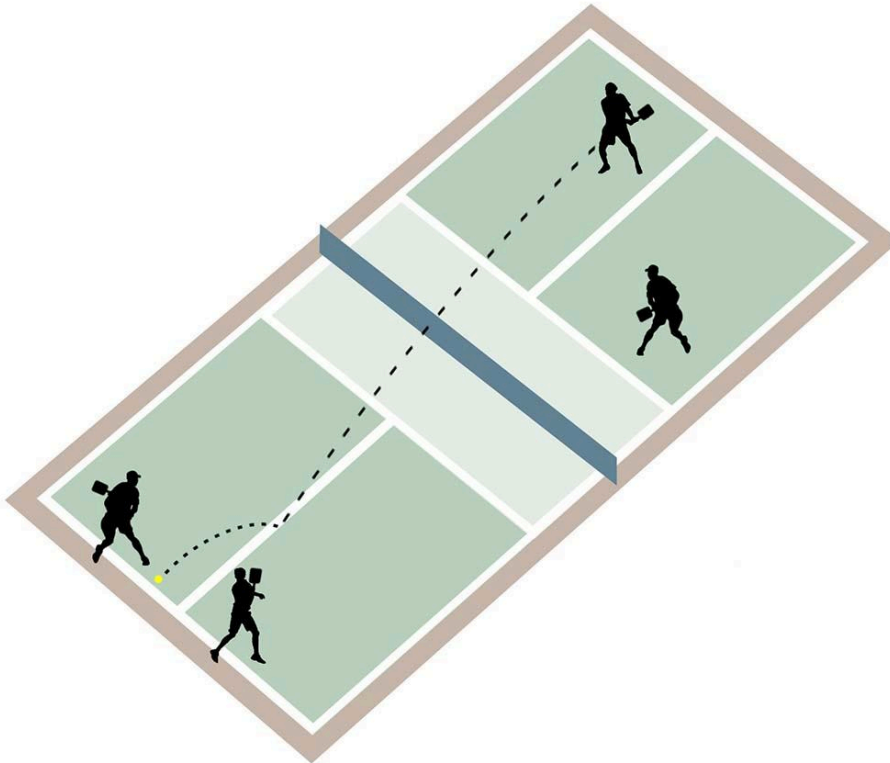
- The server's arm must be moving in an upward arc when the ball is struck.
- Paddle contact with the ball must not be made above the waist level.
- The head of the paddle must not be above the highest part of the wrist at contact.
- A 'drop serve' is also permitted in which case none of the elements above apply.
- At the time the ball is struck, the server's feet may not touch the court or outside the imaginary extension of the sideline or centerline and at least one foot must be behind the baseline on the playing surface or the ground behind the baseline.
- The serve is made diagonally crosscourt and must land within the confines of the opposite diagonal court.
- Only one serve attempt is allowed per server.



# Serving Sequence

- Both players on the serving doubles team have the opportunity to serve and score points until they commit a fault \*(except for the first service sequence of each new game).
- The first serve of each side-out is made from the right/even court.
- If a point is scored, the server switches sides and the server initiates the next serve from the left/odd court.
- As subsequent points are scored, the server continues switching back and forth until a fault is committed, and the first server loses the serve.
- When the first server loses the serve the partner then serves from their correct side of the court (except for the first service sequence of the game\*).
- The second server continues serving until his team commits a fault and loses the serve to the opposing team.
- Once the service goes to the opposition (at side out), the first serve is from the right/even court and both players on that team have the opportunity to serve and score points until their team commits two faults.

\*At the beginning of each new game only one partner on the serving team has the opportunity to serve before faulting, after which the service passes to the receiving team.

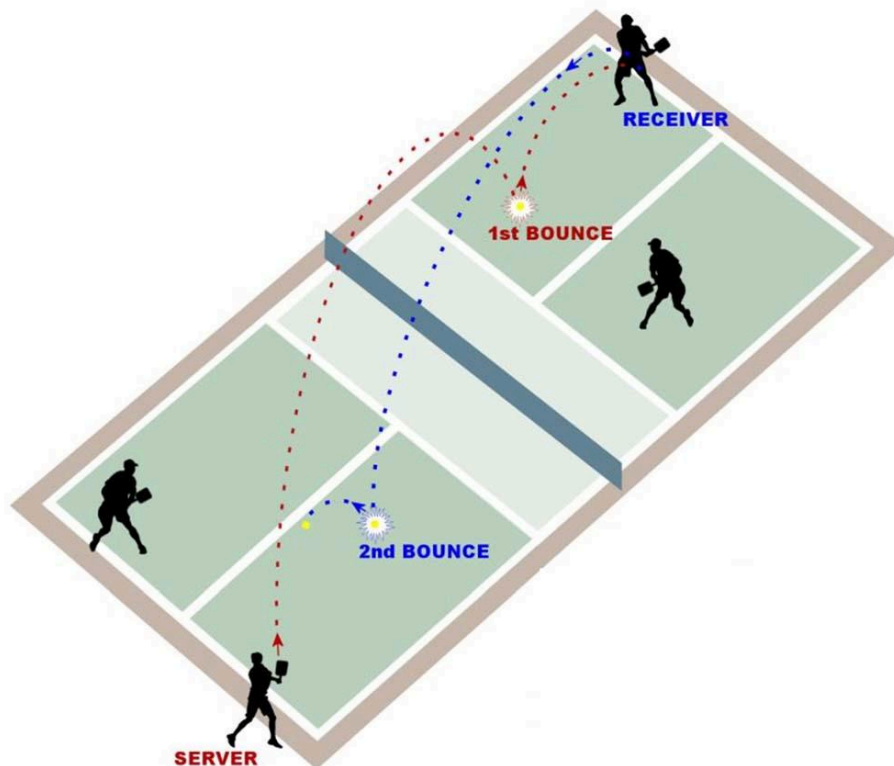


# Scoring

- Points are scored only by the serving team.
- Games are normally played to 11 points, win by 2.
- When the serving team's score is even (0, 2, 4, 6, 8, 10) the player who was the first server in the game for that team will be in the right/even court when serving or receiving; when odd (1, 3, 5, 7, 9) that player will be in the left/odd court when serving or receiving.

## Two-Bounce Rule

- When the ball is served, the receiving team must let it bounce before returning, and then the serving team must let it bounce before returning, thus two bounces.
- After the ball has bounced once in each team's court, both teams may either volley the ball (hit the ball before it bounces) or play it off a bounce (ground stroke).
- The two-bounce rule eliminates the serve and volley advantage & extends rallies.



## Line Calls

- A ball contacting any part of any line, except the non-volley zone line on a serve, is considered “in.”
- A serve contacting the non-volley zone line is short and a fault.

## Non-Volley Zone

- The non-volley zone is the court area within 7 feet on both sides of the net.
- Volleying is prohibited within the non-volley zone. This rule prevents players from executing smashes from a position within the zone.
- It is a fault if, when volleying a ball, the player steps on the non-volley zone, including the line and/or when the player’s momentum causes them or anything they are wearing or carrying to touch the non-volley zone including the associated lines.
- It is a fault if, after volleying, a player is carried by momentum into or touches the non-volley zone, even if the volleyed ball is declared dead before this happens.
- A player may legally be in the non-volley zone any time other than when volleying a ball.
- The non-volley zone is commonly referred to as “the kitchen.”

## Faults

- A fault is any action that stops play because of a rule violation.
- A fault by the receiving team results in a point for the serving team.
- A fault by the serving team results in the server’s loss of serve or side out.

## Determining Serving Team

- Any fair method can be used to determine which player or team has first choice of side, service, or receive. (Example: coin flip)

## **Pickleball Tournament Scoring Options**

The recommended pickleball tournament scoring option is a pickleball match that is best two out of three games to 11 points, win by 1 or 2 points. Common alternative pickleball tournament scoring options are a pickleball match that is one game to 15 points, win by 1 or 2 points, or one game to 21 points, win by 1 or 2 points.

### **House Rules**

**WE ARE HERE FOR FUN AND EXERCISE**

**ONLY GOOD SPORTSMANSHIP IS WELCOME**

**LET THE FUN CONTINUE AND BE RESPECTFUL TO PLAYERS AND LEADER**

**PLAY FAIR, ENCOURAGE YOUR TEAMMATE'S SUCCESS**

### **Items To Bring:**

- Paddle
- Water
- Lawn Chair to watch fellow teams during down time
- Snacks
- Family and Friends to cheer all on!

# Team Registration

Team Name:

<b>Player 1 NAME:</b>		<b>AGE:</b>
<b>ADDRESS:</b>	<b>EMAIL:</b>	
<b>CITY:</b>	<b>STATE:</b>	<b>ZIP:</b>
<b>PHONE: (        )</b>		
<b>Player 2 NAME:</b>		<b>AGE:</b>
<b>ADDRESS:</b>	<b>EMAIL:</b>	
<b>CITY:</b>	<b>STATE:</b>	<b>ZIP:</b>
<b>PHONE: (        )</b>		

**WAIVER –PLEASE READ CAREFULLY**

The below signees hereby covenant and agree to release and hold harmless the Town of Webb from and against any and all liability, loss, damages, claims, or actions (including costs and attorney fees) for bodily injury and/or property damage, to the extent permissible by law, arising out participation in any/all Town of Webb activities.

I understand participation in any/all activities involves rigorous physical activity and risks of physical injury, and I assume these risks. I hereby consent to emergency transportation and treatment in the event of illness or injury. I hereby accept responsibility for the payment of any emergency transportation or treatment.

I further certify that I am in good physical condition, and I have no medical or physical conditions that would restrict my participation in this event. I have checked with my physician before participating in any activity. I understand that these activities can result in serious injury, death, illness, and loss of any kind. I understand that such risk cannot be eliminated without jeopardizing the essential qualities of the Activity. I promise to accept and assume all of the risk and responsibilities for loss of any kind, injury, death, and illness to myself and the participant(s) undersigned on the Town of Webb premises, including those that may arise out of negligence of other participants. I also hereby agree to indemnify, hold harmless and defend Town of Webb their employees and agents from any and all claims resulting from injuries, including death, damages and loss sustained by anyone, which arise out of or are in any way associated with my conduct or the conduct of those individuals participating under my supervision and/or the activities of the facility, I acknowledge that myself and the participant(s) undersigned may require medical assistance, which I acknowledge will be at my own expense or the expense of my personal insurers. I represent and affirm that I have adequate and appropriate insurance to provide coverage for such medical expenses.

I am aware that there are age and weight limits of certain activities for the safety of different age groups of participants at Town of Webb.

In consideration of Town of Webb allowing my participation and the participation of the undersigned, I, for myself and the participant(s) undersigned and/or legal ward, heirs, administrators, personal representatives, or assigns hereby voluntarily release, waive, and forever discharge and covenant not to sue Town of Webb and its employees, officers, and all other persons or entities acting on its behalf.

I understand the effect of this waiver and acceptance of risk on my legal rights. By signing this release of liability agreement and participating at Town of Webb property, it is my intention to assume all risk of injury and I for myself and the participant(s) undersigned. I hereby fully and forever release and discharge indemnify and hold harmless Town of Webb, its employees, the property and/or all other persons or entities acting on its behalf from any and all liabilities, claims, demands, damages, rights of action, suits or causes of action present or future, whether they be known or unknown, anticipated or unanticipated, resulting from or arising in any way out of my use or intended use of said premises, facilities or equipment to the fullest extent permitted by law. I fully and forever release and discharge the released parties and their employees and Town of Webb from any and all negligent acts and omissions in the same, and intend to be legally bound by this release to the fullest extent permitted by law.



I HAVE READ THE ABOVE MEDICAL PERMISSION AUTHORIZATION AND BY SIGNING IT AGREE THAT IT IS MY INTENTION TO EXEMPT (sic) AND RELIEVE Town of Webb FROM ALL LIABILITY ARISING AS THE RESULT OF THIS MEDICAL AUTHORIZATION YOU HAVE THE RIGHT TO REFUSE TO SIGN THIS FORM AND TOWN OF WEBB HAS THE RIGHT TO REFUSE TO LET YOU PARTICIPATE IF YOU DO NOT SIGN THIS FORM.

By signing this you are also giving permission for any photos that are taken of me in this activity that can be used in a variety of media.

Please sign your first and last name below and make it legible

<b>PLAYER 1 PRINT NAME:</b>	<b>DATE:</b> / /
<b>PLAYER 1 SIGNATURE:</b>	<b>DATE:</b> / /
<b>PLAYER 2 PRINT NAME:</b>	<b>DATE:</b> / /
<b>PLAYER 2 SIGNATURE:</b>	<b>DATE:</b> / /

TOURNAMENT APPLICATION  
***LEAVE NO BLANKS - ALL INFO IS MANDATORY***