PENN-YORK 3D ARCHERY

2027 RULES

Changes for 2027

1) None

Clubs in League

Chemung, CH is the abbreviation

Lakewood, LW is the abbreviation

Odessa, OD is the abbreviation

Pine City, PC is the abbreviation

Waverly, WA is the abbreviation

See the schedule for Contact info, Names, Phone numbers, etc.

Course Rules

1) LITERING will be considered UNSPORTSMANLIKE conduct. Any action considered unsportsmanlike will result in disqualification.
2) Minimum of 2 shooters with 1 adult, maximum of 5 shooters per group. For this rule a Cub does not count as a shooter.
3) All shoots will be a minimum of 30 targets.
4) No alcoholic beverages may be consumed before or during an activity, including novelty shoots.
5) Communications regarding yardages, for everyone within a group, prior to execution of all shots will not be allowed.
6) The shooter must be at right angle of the target and within 2 feet of the appropriate stake while executing the shot. This will allow 2 shooters at one time.
7) Approaching a target closer than the shooter's stake prior to executing the shot is not allowed. Unless there is an obstruction. One shooter will be allowed to approach the target and remove debris that interferes with shooting that target or for safety reasons.
8) Only arrows stuck into the target are scored. (0) for grazing. Arrows must touch a scoring line to be scored at the higher amount. A Zero (0) will be scored for any arrow stuck in a non-animal part of the target. (Antlers, hoofs, rocks etc.) If an arrow impacts another arrow in the target but doesn't "Stick" but shows damage from the arrow hitting it the score will be the damaged arrow in the target.

9) A shooter may use only 1 arrow per target. Once an arrow is nocked, if that arrow leaves the bow for whatever reason, the arrow can be reshot only if the shooter, without assistance, can retrieve that arrow while maintaining contact with shooter's stake.
10) A pass through is defined as an arrow passing completely through a target, with material 360 degrees around the arrow, leaving an entrance and exit hole. Witnessed pass throughs are to be scored as agreed on by most of the group, or re-shot before shooters advance to the target.
11) A person can compete only once, in only one class, on any one day. Their competition score must be the first shot on the scheduled day of the shoot. Shooting a course once it has been set up, for practice or score, prior to the scheduled day of the shoot will not be allowed for any competition score is turned in. Shooters working the shoot that are unable to shoot on Sunday are eligible to shoot prior to Sunday.
12) All sign ups are from 7:00 am to 12:00 pm. Score cards must be turned in by 3:00 pm.
13) Prices for 2023 will be $15.00 for all males. Practice is $15.00. Women are $15.00. Youth class is $6.00. Cubs are $3.00 and non-competitive cubs are free. Adult and minor sixteen and under will receive a discount of one dollar off all shooters. YHEC members will only pay two dollars to shoot, unless the club hosting the shoot decides not to charge them. Prices are based on gender and or age, not class. Hunter practice will now qualify for the banquet provided the score card is turned in.
14) Shooters are encouraged to take their time and enjoy themselves, but if your group is holding up others, ask the faster group to shoot through. If a group is holding up your group, you have the right to shoot through.
15) The league reserves the right to assign a scorer to any group or individual.

Scoring

1) Scoring is done from score cards as follows; Eleven, ten, eight, five and zero. The header on all score cards must be filled out completely **EVERY TIME!!!!!!!**
2) Score cards must be marked based on target number. They can be shot out of sequence but must be shot in rotation.
3) Ties will be broken by the number of X'S shot. Then by first target dropped.
4) Clubs should check reported scores using league use only box to verify scores are correct.
5) There must be 5 different shooters in a class during the year otherwise the class will be discontinued.

6) Shooters are required to add up their own score. Any score cards turned in without a score will be considered a no score.

Abbreviations used for classes:

Open=O, Range Finder Orange=RFO, Range Finder Yellow=RFY, Release=R, Master=M, Advance Master=AM, Senior=S, Hunter=H, Senior Hunter=SH, Traditional=T, Women's=W, Youth=Y, Crossbow=XB, Cub=C, Practice=P, Fingers=F, Bare bow=BB, Noncompetitive Cub=NCC.

- NS= No score (A shooter who wishes not to post his or her score but will still get credit for the shoot).
- NC= No Card (**Score card was not turned in. This shooter will not receive credit for the shoot).**
- INC= Broke (For whatever reason a person could not finish a shoot. Provided their score card was turned in they will receive credit).

- NOT= Score card was not turned in on time, 3:00 pm is deadline. Scoring closes at 3:00 pm.
- SA= Shoot Alone Cannot be in competition but will receive credit for shoot.
- MU= Make Up (To pay for a shoot after the fact, or a card that has no score).

CLUB POINTS

1. Points per class, 3 points for first, 2 points for second, 1 point for third. All classes will be flighted for an additional 6 points that have 20 or more shooters. If there is only one shooter in a class, then they will only be awarded 1 point.

2. No points are awarded for NC cubs and Practice.

3. No points will be awarded for no scores or make-ups. Incompletes will be given points provided one target is shot and a score is turned in to be recorded.

4. Until a shooter indicates a club on their scorecard, the host club will receive that shooter for that day. Once a shooter selects a club by the shooter writing it in the club area of the score card, that shooter will remain with that club for the rest of the year. You may not switch clubs……

CLASS AND EQUIPMENT RULES

1) The use of any arrow, tip, or adapter that will cut, tear, or remove excess material from a target may not be used.

2) Range finders MAY NOT be used except in the range finder class. Anyone found using a range finder in a non-rangefinder class will be disqualified!!!!

3) If there is someone shooting range finder with a non-rangefinder shooter then the group must be split between two different club shooters. (Example, one shooter from Pine City and one from Chemung).

4) **All SHOOTERS MUST SHOOT FROM THE CLASS STAKE THEY SIGNED UP FOR. MOVING BACK FROM THE RED TO THE YELLOW ETC. <u>WILL NOT BE ALLOWED</u>**.

5) No shooter is restricted to a class if they meet the requirements for another class, i.e. women to open, youth to release, etc.

Class	Stake	Yardage	Age Restrictions	Equipment
Cubs & NCC Cubs	Blue	20	Up to 11 years	Any type or style
Traditional	Blue	20	None	A recurve or long without a sight May not have any marks or Blemishes on bow String that could be used for aiming May not have a release aid May not use any type stabilizer
Youth	Red	35	12 to 16	Any type or style
Women	Red	35	None	Any type or style
Hunter	Red	35	None	A compound, Recurve, or long bow using a fixed sight with a maximum of 5 pins not to extend more than 6” from riser. Stabilizer(s) must be inside a 12” radius from point of attachment, in any configuration or shape. Additional V-bars are prohibited Sight lenses permitted, Fingers or release permitted
Modern Hunter	Yellow	40	None	Stabilizer(s) max of 12” radius from point of attachment Adjustable sight is permitted, not to extend more than 6” from riser. Rangefinder permitted.
Senior Hunter	Red	35	50 & over	Same as Hunter class
Fingers	Red	35	None	May use any sight, may not use a release aid
Masters	Red	35	60 & over	Any type or style
Advance Masters	Red	35	70 & over	Any type or style
Senior	Yellow	40	50 & over	Any type or style
Open	Orange	50	None	Any type or style
Rangefinder Yellow	Yellow	40	None	Any type or style
Rangefinder Orange	Orange	50	None	Any type or style
Crossbow	Orange	50	None	Any type or style
Practice	Any	Set at Stake	None	Any type or style

SHOOT-OFF AND BANQUET

1) The league hosts a SHOOT-OFF and BANQUET at the end of the season where awards for the shoot-off and the league trophy are given out, along with drawing for door prizes.
2) To qualify for the shoot off and earn a FREE Dinner at the Banquet, you must shoot 2 shoots at each club and 5 more at any other you choose, to total 15. Remember you must turn in your score card to receive credit. Membership to a club is not required.
3) The shoot off is held on the last shoot of the year, along with a normal 3D shoot. The course will consist of 40 targets, the last 10 targets for qualified shooters only. Qualified shooters must shoot all 40 targets to be eligible for the award. The first 30 targets are for all shooters not qualified or for anyone not wishing to shoot the shoot-off.
4) The clubs compete for a league trophy based on point total for year.
5) A shooter may pay for shoots not made, provided it is done prior to the shoot-off. Information will be available at the shoot-off and via internet. Paying for make-ups after the shoot-off will not be allowed.
6) You may bring a guest for the price of a banquet ticket.
7) The price and location will be posted later within the season.
8) In Order to be eligible for shooter of the year you must complete 15 shoots in the same class.

For Club Officials

1) Definition of club, (Any group or individuals who are on the 3-D league's schedule for that year.)
2) All clubs are required to have a functional kitchen, **Open from 7am to 3pm**.
3) League shoots will only be held on Sundays. Clubs may only hold shoots on a Sunday if they are scheduled for that day on the 3-D League's schedule. (3a) Clubs can only host a shoot if it's a national sanction shoot.
4) Safety shall be the primary concern of any club or persons setting up a course.
5) All trails must lead to the furthest stake (Open) from the target.
6) All trails must be adequately marked with bright ribbons.
7) Courses must be changed before a league shoot, if that course was previously used for competition or practice.
8) Clubs will use and abide by the 3-D league's rules.
9) Clubs will use the 3-D Leagues scorecards and scoring system.

10) Any new club coming into the league will be under one-year probation. While on probation, the new club will not have any voting rights.
11) At league meetings, each club may have 2 representatives but will have only 1 vote for any league decision.
12) No club may hold any activities that will in any way distract shooters on the day of the shoot. (12a) only can host if national sanction shoot
13) All clubs are required to keep a copy of the rules posted at every shoot.
14) Scoring is done from score cards: HEADER ON THE SCORE CARD MUST BE COMPLETE.
15) Shooters are required to add up their own score. Any score cards turned in without a score will be considered a no score.
16) Score sheets are used to check NC'S, spelling, etc. Try to keep as legible as possible.
17) If during a shoot, a target is found to be unsafe for any reason, an official from the club where the shoot is being held will decide to move or remove that target from the shoot. If removed that targets score will be removed from everyone's score for that day.
18) Tie breaks are by number of X'S first, if there is a tie then it will be by first target dropped.