$1 8 9

THE HOUSE

8 RULES 9

The Official Bar Pool Table Rulebook

THE RACKS

NATIONAL PRO BAR PLAYERS TOURNAMENT℠

probarplayerstour.com

Michigan Edition

probarplayerstour.com

Our vision for this new concept has acquired strong sponsorship, with the goal of unifying bar room pool players under a common set of rules and regulations to create the Pro Bar Players Shooters Tour With generous support from our sponsors and exceptional prize money, this tour promises to elevate the professional status of bar room pool players and take the sport to new heights.

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Please read all information contained within this handbook.

All Decisions Made By Tour Representatives And Referees Are Final. The Pro Bar Players Tour Is Not Liable For Any Negligence, Injury, Loss Or Damage Arising Out Of, Or Connected To Participation In The Tour. The Tour Reserves The Right To Alter Any Of The Conditions And Schedules Herein.

WELCOME TO THE

probarplayerstour.com

The Official Bar Pool Table Rulebook

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NATIONAL

PRO BAR PLAYERS℠

TOURNAMENT

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PUT YOUR MONEY...
WHERE YOUR !#%@&! MOUTH IS!

Have you ever heard this phrase around coin-operated pool tables in your local bar/tavern/lounge?
So let's find out who **THE BEST** bar room pool player in America is. Let's give them
the recognition they deserve. Pro Bar Players Tour will provide locations in designated areas per state.
Each location will host 8-Ball entries and 9-Ball entries. 8-Ball matches will be a race to 8 (eight), 9-Ball matches will be a race to 9 (nine).
The winners of 8-Ball entries and the winners of 9-Ball entries at each host location shall compete at the finals.
The winners of 8 competition and the winners of 9 competition shall each receive

1st	2nd	3rd	4th
$5,000	$1,000	$250	$100

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2026 PRO BAR PLAYERS SHOOTERS

MICHIGAN TOUR

8

1st	$5,000
2nd	$1,000
3rd	$250
4th	$100

$50 Registration

9

1st	$5,000
2nd	$1,000
3rd	$250
4th	$100

$50 Registration

Average night out: $50-$70
Registration for Pro Bar Players Shooters Tour: $50

Bragging rights, the next time you enter your favorite pool hall or local tavern: **Priceless!**

Be a Pro for 50 Bucks

HOW TO ENTER THE TOUR

Entries* Will ONLY Be
Accepted by US Mail or at Host
Locations

Cashier's Check or Money Order
(NO Personal Checks, or Cash)
Made Payable To:

NPBPT LTD.

P.O. Box 26 Trenton, MI 48183

*Entries Limited To 16 Shooters Per Match Location
8, 8-Ball Entries and 8, 9-Ball Entries.
Entries Submitted By Mail Will Be Accepted In
Order Of Arrival At Tour Headquarters.
Eligibility Will Be Determined By The Tour.

SO...PUT YOUR MONEY WHERE YOUR MOUTH IS OR KEEP IT SHUT!

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REGISTRATION

If Applying For Registration at Host Location Fill Out Registration Form Completely, Attach Money Order or Cashers Check to Form and Leave at Host Location. Payable to **NPBPT LTD.**

If Applying For Registration Via US Mail, Please See Official Registration

Fill Out Completely, Detach & Enclose Registration and Entry Fee, Mail To:

PRO BAR PLAYERS TOUR
P.O. Box 26
Trenton, MI 48183

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PUT YOUR MONEY...
WHERE YOUR !#%@&! MOUTH IS!

OFFICIAL REGISTRATION

READ IMPORTANT DISCLAIMERS ON REGISTRATION OR WEBSITE.

FILL OUT REGISTRATION FORM COMPLETELY, SIGN AND DATE REGISTRATION.
DETACH & MAIL ALONG WITH CASHIER'S CHECK OR MONEY ORDER PAYABLE TO:

NPBPT LTD.

NO PERSONAL CHECK WILL BE ACCEPTED

OFFICIAL REGISTRATION FOR PRO BAR PLAYERS TOUR

PLEASE FILL OUT REGISTRATION COMPLETEY. INCOMPLETE OR INCORRECT REGISTRATION SHALL NOT BE ACCEPTED.

YOU MUST BE AT LEAST 21 YEARS OF AGE TO REGISTER

LEGAL NAME_____BIRTHDATE:_____SEX: M F OTHER (OPTIONAL)

CURRENT ADDERSS_____CITY_____STATE_____ZIP_____

DAYTIME PHONE_____CELL PHONE_____FAX_____

EMAIL_____VAILD DRIVERS LICENSE or STATE ID NUMBER_____

STATE IN WHICH YOU WOULD LIKE TO ENTER TOUR (HOME STATE)_____

PREFERED ESTABLISHMENT YOU WOULD LIKE TO PLAY YOUR **PRO BAR PLAYERS TOUR** MATCHES AT

LOCATION_____CITY_____STATE_____

(CHECK WEBSITE FOR CURRENT INFORMATION)

WHICH TOUR WOULD YOU LIKE TO REGISTER FOR 8-BALL____ 9-BALL_____ BOTH_____

(REGISTRATION FEE IS $50 PER TOUR, $100 FOR BOTH. YOU MAY ENTER A MAXIMUM OF TWO 8-BALL, TWO 9-BALL TOUR PER STATE)

PROBARPLAYERSTOUR.COM

FOR MAIL IN REGISTRATION COMPLETE FORM, ENCLOSE PAYMENT, CASHERIS CHECK/MONEY ORDER (NO PERSONAL CHECK) PAYABLE TO: NPBPT LTD. PO BOX 26 Trenton, MI 48183

I hereby certify that the above information is true and correct. Registrant's printed name_____

I have read and agree to the information in the disclaimer below. Registrant's Legal Signature_____

I accept the rules set forth as a registered Pro Bar Player Today's Date_____

You will receive your confirmation and registration package within 2 weeks after payment has been received.

IMPORTANT DISCLAMER; Each registrant acknowledges that:
Each registrant agrees to abide by all tournament rules and directions issued on behalf of or by the executive officer of the tour; and, - Decisions by the tour executive are binding on all parties in all disputes; during games, Decisions by referees at match locations our final and binding on all parties; - Each registrant releases all persons associated directly or indirectly with tour from all claims, demands, and all proceeds arising out of participation and hereby indemnifies the tour and match locations against all liability (including liability for their negligence and the negligence of others) for all injuries, losses or damage arising out of or connection with a player's participating in the event; - Notwithstanding any rules to the contrary, no conduct may be undertaken by tour or players which violates any state, federal, or local laws; - Certain persons may be ineligible to participate, including, but not limited to, persons barred from casinos, persons who do not have appropriate ID and Social Security numbers, etc.; - Registrants are not players unless and until they have received written confirmation, via fax or email, of acceptance by NPBPT LTD.; - No refunds under any circumstances; - Location and times of tour events subject to change; - Players may be relocated if match location fails to participate through conclusion of tour; - Registrants who wish to enter at more than one match location can do so only by online registration at probarplayerstour.com to be considered for multiple plays; - Tour reserves the right to reject the entry of any registrant, at any time, for any or no reason; - Any player who cannot complete the tour for any reason whatsoever forfeits all remaining games; No player can appoint or substitute another person into his or her spot; - Each registrant consents to the event organizers using his her name, image and likeness before, during, and after the event for event promotional and reporting purposes of any kind. - Tour reserves the right to alter any of the conditions and schedules herein.

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OFFICIAL RULES, REGULATIONS AND ODDS.

What Are The Odds of You:

Winning 3 Matches to Qualify for The Finals.

Winning 4 Matches to WIN The Finals &

Collecting $5,000

The ODDS Are In YOUR GAME!

EIGHT BALL TOUR

The object of eight-ball is that one player must "pocket" the striped balls, while the other player must shoot the solid-colored balls. The first player to pocket all the balls of their group, then, LEGALLY POCKET the 8-ball, Wins the Game.
ALL SHOTS MUST BE CALLED.

THE RACK

This is the official 8-Ball Rack
Required for All Tour Matches

THE BREAK

WHO BREAKS: Player holding the table as the last winner.
WHO RACKS: Challenger racks.
WHO PAYS: Challenger pays.
If Table is Open: A flip of a cion (heades or tails called) or Lagging Winner Breaks, Loser Racks and Pays

For the opening break in eight-ball, the player breaking may place the cue ball anywhere behind the head string. The cue ball is not required to contact the apex ball first. However, for a break to be considered "legal", the shooter must either pocket an object ball or drive at least 1 object ball to the rail.

If the player pockets a ball on the break and hasn't committed a cue ball foul (scratching or sending the cue ball sailing off the table), they may continue shooting. Pocketing the 8-ball On The Break Constitutes a Win for the Shooter.
If shooter pockets 8-Ball on break and scratches, re-rack shooters pays opponent breaks (no win or loss occurs)

EIGHT BALL TOUR

CHOICE OF GROUP

The choice of group is determined by the first "called" ball to be pocketed. The table is still open following the break shot, regardless of how many stripes and/or solids have been pocketed. Also, until choice of group is determined, the shooter can use the eight-ball or a striped ball to sink a solid, and vice versa. Once your group has been established, initial contact must be on a ball from your group only.

FOULS

Using opponents choice of group or the eight-ball in any fashion to pocket a ball of your group constitutes loss of shot. Opponent shoots.

Scratching while shooting is a loss of shot. Opponent places cue ball anywhere behind the head string. Opponent shoots.

Pocketing the other shooters ball without legally pocketing your called shot is also loss of shot. Opponent shoots.

Shooter pocketing a called shot in a manner inconsistent with the way it was called. (Wrong pocket etc.) Loss of shot. Opponent shoots.

If illegal break occurs balls are re-racked and opponent breaks.

LOSS OF GAME

There are a host of ways in which the shooter can lose the game. The most common is by pocketing the eight-ball out of sequence. It is also a loss of game if the shooter fouls while pocketing the 8-ball. pocketing the 8-ball in any pocket other than the pocket called by the shooter constitutes a loss of game. Finally, the shooter may not pocket there final object ball and the eight-ball on the same shot. That is also a loss of game.

SAFETY

Safeties can only be called at the discretion of the Referee or Score Keeper, only if there is no shot. No ball hiding or Roll-ups will be aloud, how rails are contacted will also be at the discretion of the Referee or Score Keeper. Safeties are strongly discouraged, This is Bar Pool.

NINE BALL TOUR

The object of nine-ball is to pocket the 9-ball, either on the break or any other legal shot. Only the balls, numbered 1 though 9 and cue ball are used in nine-ball. The object balls are racked in a diamond shape, with the 1-Ball on the foot spot and the 9-Ball in the middle. ALL SHOTS MUST BE CALLED

THE RACK

This is the official 9-Ball Rack
Required for All Tour Matches

THE BREAK

WHO BREAKS: Player holding the table as the last winner.
WHO RACKS: Challenger racks.
WHO PAYS: Challenger pays.
If Table is Open: A flip of a coin (heads or tails called) or Lagging Winner Breaks, Loser Racks and Pays

Since nine-ball is a rotation game, the cue ball must always strike the lowest-numbered ball on the table first. The break shot is no exception. Shoothing from anywhere behind the head string, the cue ball must make contact with the 1-ball first on the break shot. For a legal break either a ball must be pocketed or at least three object balls must be driven to a rail. Barring a foul on the break, all pocketed balls count, and the player continues shooting. If the shooter scratches on the break, all pocketed balls stay pocketed, and the incoming shooter has ball-in-hand anywhere on the table. If a foul occurs on the break, player of the foul must re-rack for the opposing player to break. One push is allowed after the break

NINE BALL TOUR

RULES OF PLAY

The cue ball must contact the lowest numbered ball on the table first. To complete a legal shot, a ball must be pocketed or the cue ball or any object ball must contact the rail. Failure to do so is a foul. The incoming player has ball-in-hand anywhere on the table. As long as the lowest-numbered ball is contacted first, any object balls that are pocketed count.

Balls and intended pockets need to be declared. If the shooter scratches, balls pocketed on that shot stay pocketed, and the incoming shooter has ball-in-hand anywhere on the table.

If the 9-ball is pocketed on any shot that meets the above requirements, the shooter wins the game. Also, if 9-Ball is pocketed on the break and the cue ball strikes the 1-Ball first, the shooter wins the game. If the 9-Ball is pocketed on break and shooter scratches, re-rack shooter pays opponent breaks
(no win or loss occurs)

LOSS OF GAME

Pocketing the 9-Ball out of rotation without a called shot beginning at the rotation ball.

Scratching while attempting to pocket the 9-Ball legally.

Pocketing the 9-Ball in any pocket other than the pocket called by the shooter is also a loss of game.

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GLOSSARY OF TERMS

BANK SHOT:
A shot in which the object ball is driven into one or more cushions on its path to a pocket. (This DOES not include a ball's incidental contact with a rail, as sometimes happens when an object ball is shot along a rail.)

BREAK (OR OPENING BREAK):
The opening shot of all pool games, requirements of which are spelled out in the rules of the various pocket games.

CALLED SHOT:
A stipulation in the pool game that requires the shooter to announce (or call), prior to shooting, the object ball they intends to pocket, as well as the pocket into which the ball will be made. Sequence of combinations and banks must be included.

CUE BALL:
The white ball used in pool games. It is always on the table bed prior to the next shot

CUE-BALL-IN-HAND:
A rule which allows the cue ball to be placed anywhere on the table bed prior to the next shot.

CUE-BALL-IN-HAND BEHIND HEAD STRING:
A rule which allows the cue ball to be placed anywhere between the head string and the top rail, so long as it is not touching an object ball.

FOUL:
An infraction of the rules in a pool game, resulting in a penalty as determined by the rules of that particular game.

HEAD STRING:
Line at the head of the table running from the second diamond along the side rail through the head spot, to the second diamond along the opposite side rail.

LAGGING FOR BREAK:
To determine which player has the option of breaking to begin a game of pool, players generally lag - each shooting a ball from behind the head string to the foot rail and back toward the head rail. The player whose ball stops closest to the head rail is given the break option.

GLOSSARY OF TERMS

OBJECT BALL:
In a pool game, any ball other than the cue ball.

OPEN TABLE:
In eight-ball, when the choice of group (solid colored balls or striped balls) has not yet been decided, the table is deemed to be open

RACK:
The wooden or plastic frame used to group the object balls at the beginning of a pool game. Various shaped racks are available, depending on the game eight-ball, nine-ball, and seven-ball utilize different racks. Also used to describe the general grouping of balls prior to the start of a pool game.

RAILS:
The top ledges of a pool table not covered by cloth, from which the cushions extend.

SCRATCH:
A foul, which usually, occurs when the cue ball is pocketed, or hit off the table.

SPOT:
The decal used to mark the foot spot, center spot, or head shot on a pool table.

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