

LONG NGUYEN

Indie iOS Developer

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SUMMARY

I am a passionate indie iOS Developer with 3 years of experience in developing features for iOS and Web applications for business and personal platforms. I build apps for my daily use and for people to solve their problems. Being alone, I can accomplish anything. With a team, I can collaborate seamlessly and go even further. Skilled in testing, debugging, deploying, and building a fully functional iOS app from scratch.

PROJECTS

MulaMula

03/2024 - Present

<https://apps.apple.com/us/app/mulamula/id6479544775>

An expense tracker app, independently developed by me, that offers an efficient solution for students to keep track of their daily/monthly expenses with a beautiful, intuitive interface.

- Over 500 downloads within the first week
- Developed in Swift and SwiftUI
- Using Firebase as backend

GoodPlaces

07/2021 - Present

<https://apps.apple.com/us/app/goodplaces/id1569767603>

A mobile app, independently developed by me, that helps users to swiftly save their favorite places and easily navigate to those places with just one tap of a button.

- Get over 400 downloads
- Developed in Swift with UIKit
- Using Firebase as backend

EXPERIENCE

Freelance Developer

Goldsea Exporting

06/2021 - 06/2022 Ontario, CA

Goldsea Exporting is a young logistics company that exports recycled plastic to Vietnam. I work there as a freelancer maintaining their website and building a mobile app for internal use.

- Build out an iOS app for the team to keep track of company expenses (all members use iPhone).
- Maintain their website, adding features according to needs.

CIC - PCUBED developer

CSU Fullerton

05/2022 - 08/2022 Fullerton, CA

I worked in a team of 10, whose mission is to develop a website to track parking spots in some government facilities.

- Responsible for building the user interface using HTML, CSS, JavaScript
- Help organize the team and each member's responsibility
- Main presenter for the project

SKILLS

Coding

Swift UIKit SwiftUI App Store

Firebase CocoaPod Package Manager

Figma C++ Python JavaScript

Project management

Github CloudKit

EDUCATION

B.S. in Computer Science (12/2024)

California State University, Fullerton

01/2021 - Present

- Coursework in Mobile Development, Algorithms, Computer security, Artificial intelligence, and Web Development.
- Developed a iOS Messenger app with encryption algorithm as a graduation project.

LANGUAGES

Vietnamese



English

