



PLANNING AND ZONING REGULAR MEETING

THE STATE OF TEXAS §
COUNTY OF GRAYSON §

TO ALL PERSONS INTERESTED:

NOTICE IS HEREBY GIVEN in accordance with V.T.C.A. Government Code, Chapter 551, that the Planning and Zoning Commission of the City of Bells, Texas will meet in a Regular Meeting to be held at 6:00 p.m., the 21st, day of June 2021, in the City Council Chambers at 203 South Broadway, the following subjects to be considered:

AGENDA

1. Call to Order
2. Moment of Silence
3. Pledge to the United States Flag

Public Hearing

For the purpose of a zoning change/specific use request by Smith Real Estate Development at 410 W McFarland St. in the City of Bells, Grayson County, Texas as shown as being a track of land known as: Property ID#138225, Geo ID #B001 5550043, Bailey Junction, Block 18, Lot 14 thru 19, being 0.6612 acres by the Grayson County Appraisal District presently zoned as Single Family SF2, requesting a zoning change to Double Family Residential District with specific use for Two-family dwellings.

- A. Citizens Comments
- B. Commissioners Comments

Action Items

4. Consider and approve minutes for April 27, 2021, meeting.
5. Consider and act on Resolution PZ 06212021 for the City Council on a zoning change/specific use request by Smith Real Estate Development at 410 W McFarland St. in the City of Bells, Grayson County, Texas as shown as being a track of land known as: Property ID#138225, Geo ID #B001 5550043, Bailey Junction, Block 18, Lot 14 thru 19, being 0.6612 acres by the Grayson County Appraisal District presently zoned as Single Family SF2, requesting a zoning change to Double Family Residential District with specific use for Two-family dwellings.
6. Adjournment

THIS MEETING IS ACCESSIBLE TO THE DISABLED. IF YOU NEED AN INTERPRETER OR SPECIAL ASSISTANCE, CALL 903.965.7744 AT LEAST 48 HOURS PRIOR TO THE SCHEDULED MEETING.

I, Beth Woodson, hereby certify that the above agenda is publicly posted on/or before 3:30 p.m. on this 17th, day of June 2021.

Date

Time

Beth Woodson, City Administrator