



## Archery Rules Covering All Ranges

**Use Common Sense.** These rules try to cover as many points as possible to ensure safety and fair use of the Archery ranges, but they cannot cover every conceivable scenario. Avoid situations that should not need a rule written to prevent. Work with others to try to resolve disagreements.

### 1.0 General

- 1.1 No drug or alcohol** use prior to, or while, using the range.
- 1.2** Every person using the range must **sign in**. The log book is in the gun range building.
- 1.3** Place **range fee** in an envelope and place in the payment slot where the range rates are listed.
- 1.4 Be courteous** to fellow archers and do not distract them while they are shooting.
- 1.5 Do not leave trash** anywhere on the range(s) or at the clubhouse. Take out everything you brought with you.
- 1.6 Members only on the range.** Guests are allowed on League nights with a signed waiver and in the presence of a Club member.
- 1.7 Each archer is responsible for their own actions.**
- 1.8 Equipment limits**
  - 1.8.1 Arrows/bolts and points** should be the **same diameter**
  - 1.8.2 Crossbow speed limit** on all ranges is **325 fps**
  - 1.8.3 Crossbow bolts** are to be no less than 20/64 diameter and no shorter than 14 inches
- 1.9 Any disagreements** should be directed to the range officer (person running the league or shoot) or a Club board member.

### 2.0 Range Safety

- 2.1 No arrow or bolt is to be nocked while any person is downrange.**
- 2.2 No arrow or bolt is to be nocked while the bow or crossbow is pointed in any direction but downrange.**
- 2.3 No sky drawing.** No bow or crossbow is to be drawn while pointed above the target butt or 3D target.
- 2.4 No one is allowed to go downrange unless the firing line is clear.** No arrows are nocked and no one is lined up in a firing position.
- 2.5 Young archers must be under immediate supervision of a responsible adult.**
- 2.6 Notify the range officer of any potential safety hazards or violation of safety rules.** If no range officer is present, notify a member of the Board.

### 3.0 3D Range Specific

- 3.1 Broadheads or broadhead practice points are not allowed into any 3D target or target butt.**
- 3.2 When retrieving or searching for lost arrows or bolts,** have one of your party stand in front of the target and lean their bow or crossbow against the 3D target to indicate to following archers that the range is not clear.
- 3.3 No cutting cross-country.** All archers MUST follow the exit path when leaving the range.
- 3.4** 3D targets are only to be shot from the **designated firing posts**.
- 3.5** When using the 3D targets and there are other groups of shooters, **leave one target empty between groups**.
- 3.6** If you are going through the 3D range slower than another group of archers, **let the other group play through**.