





# PMI-ACP® VIRTUAL CLASSROOM STORYBOARD


Storyboard Sample  
Valerie Williams  
Instructional Designer



# STORYBOARD PURPOSE



This storyboard outlines the instructional flow of a 4-day PMI-ACP® virtual classroom course. It demonstrates my end-to-end approach to modular design, visual instruction strategy, live facilitation planning, and learner engagement.








# STORYBOARD SAMPLE – LESSON 1: MINDSET

## SLIDE EXAMPLE

Slide #	Visual / Content	Time	Script / Notes	Learner Interaction
17	<ul style="list-style-type: none"> <li>• Iterative life cycle (overview)</li> <li>• Diagram to show the flow of an iteration</li> <li>• Visual on right</li> <li>• Explanation on left</li> </ul>	1:00 Estimated	<ul style="list-style-type: none"> <li>• Iterative life cycles improve the product or result through successive prototypes or proofs of concept. Each new prototype yields new stakeholder feedback and team insights. Then, the team incorporates the new information by repeating one or more project activities in the next cycle.</li> <li>• Teams may use timeboxing in each iteration and rework the project based on the feedback. In agile, this timeboxing can be referred to as a sprint if using the Scrum approach or iteration if using another agile approach, such as XP.</li> <li>• Product development benefits from iterative life cycles when complexity is high, when the product incurs frequent changes, or when the scope is subject to differing stakeholders' views of the desired final product.</li> <li>• A typical iterative life cycle is in the image on the slide.</li> </ul>	<p>Scenario Insertion Poll – Iterative Life Cycle</p> <p>Scenario (Read &amp; Put into Chat):</p> <p>“Your team just delivered a prototype of a new feature. During a stakeholder review, you discover the solution doesn’t meet their expectations due to misunderstood requirements. The team decides to make major changes and try again in the next sprint.”</p> <p>Poll Question:</p> <p>Where does the team return to in the iterative life cycle?</p> <p>Poll Options:</p> <p>A. Analyze</p> <p>B. Design</p> <p>C. Test</p> <p>D. Deliver</p> <p>Correct Answer: A. Analyze</p>

# COURSE MODULES OVERVIEW

Module	Title	Key Topics	Slide Deck Slide Range	Visual Style	Preview / Thumbnail	Activities / Interactions
Intro	Course Introduction	<ul style="list-style-type: none"><li>Icebreaker</li><li>Course overview (3.5-day roadmap)</li><li>How the course works (Zoom, LMS, materials)</li><li>Exam expectations &amp; requirements</li><li>Introduction to student group and Case Study</li></ul>	00_Intro Slides 1-24	<ul style="list-style-type: none"><li>Visual Slides</li><li>Instructor-led live on Zoom</li><li>Visual metaphors</li><li>Illustrated concepts</li><li>Scenarios</li></ul>	See below 	<ul style="list-style-type: none"><li>Poll: Icebreaker</li><li>Zoom chat: Student introductions</li><li>Case Study introduction</li></ul>
Lesson 1	Mindset	<ul style="list-style-type: none"><li>Agile Mindset and Principles</li><li>Early Experimentation and Continuous Learning</li><li>High-Performing, Collaborative Teams</li><li>Transparency and Feedback Loops</li><li>Short Feedback Cycles and Embracing Change</li><li>Complexity Thinking and Situational Tailoring</li></ul>	01_Mindset Slides 1-203	<ul style="list-style-type: none"><li>Visual Slides</li><li>Instructor-led live on Zoom</li><li>Visual metaphors</li><li>Illustrated concepts</li><li>Scenarios</li></ul>	See below 	<ul style="list-style-type: none"><li>Zoom whiteboard: Kanban concept</li><li>Breakout: Case Study</li><li>Poll: Iterative life cycle scenario</li><li>Quiz: Match Servant Leadership traits to real scenarios</li></ul>
Lesson 2	Leadership	<ul style="list-style-type: none"><li>Empowering Teams / Coaching &amp; Mentoring</li><li>Facilitating Conflict Resolution</li><li>Promoting Knowledge Sharing</li><li>Communicating Vision and Purpose</li><li>Applying EI and Systems Thinking</li></ul>	02_Leadership Slides 1-269	<ul style="list-style-type: none"><li>Visual Slides</li><li>Instructor-led live on Zoom</li><li>Visual metaphors</li><li>Illustrated concepts</li><li>Scenarios</li></ul>	See below 	<ul style="list-style-type: none"><li>Simulation: Conflict resolution</li><li>Zoom whiteboard</li><li>Case Study breakout</li><li>Reflection poll</li></ul>
Lesson 3	Product	<ul style="list-style-type: none"><li>Defining and Communicating Product Vision</li><li>Creating and Managing the Product Backlog</li><li>Prioritization Techniques</li><li>Engaging Stakeholders &amp; Gathering Feedback</li><li>Delivery &amp; Value-Driven Development</li><li>Measuring Value and Product Success</li></ul>	03_Product Slides 1-90	<ul style="list-style-type: none"><li>Visual Slides</li><li>Instructor-led live on Zoom</li><li>Visual metaphors</li><li>Illustrated concepts</li><li>Scenarios</li></ul>	See below 	<ul style="list-style-type: none"><li>Prioritization activity poll</li><li>Case Study breakout</li><li>Roadmapping breakout</li><li>Knowledge check</li></ul>
Lesson 4	Delivery	<ul style="list-style-type: none"><li>Planning and Adapting Iteratively</li><li>Managing Flow of Work</li><li>Estimation and Velocity</li><li>Team Performance and Continuous Improvement</li><li>Agile Metrics and Reporting</li><li>Risk Management and Responding to Change</li></ul>	04_Delivery Slides 1-301	<ul style="list-style-type: none"><li>Visual Slides</li><li>Instructor-led live on Zoom</li><li>Visual metaphors</li><li>Illustrated concepts</li><li>Scenarios</li></ul>	See below 	<ul style="list-style-type: none"><li>Planning poll</li><li>Flow of Work simulation</li><li>Estimation game</li><li>Case Study breakout</li><li>Reinforcement Q&amp;A</li></ul>
Conclusion	Course Conclusion	<ul style="list-style-type: none"><li>Review of Key Agile Domains and Concepts</li><li>Final Group Project Presentations</li><li>Tips for Exam Day and Application Process</li><li>Next Steps: Study Plan &amp; Resources</li><li>Feedback and Reflection on Course Experience</li><li>Celebrating Progress &amp; Continued Learning</li></ul>	05_Conclusion Slides 1-10	<ul style="list-style-type: none"><li>Visual Slides</li><li>Instructor-led live on Zoom</li><li>Visual metaphors</li><li>Illustrated concepts</li><li>Scenarios</li></ul>	See below 	<ul style="list-style-type: none"><li>Case Study presentations</li><li>Final quiz</li><li>Exam readiness activity</li><li>Course wrap-up &amp; checklist</li><li>Survey</li><li>Celebration</li></ul>

# MY ROLE

Instructional Designer, Facilitator,  
SME, LMS Coordinator, Assessment  
Designer, Communications

I owned every part of this course—  
from structure and live delivery to  
assessments and follow-up.





# LEARNING OBJECTIVES

Module	Learning Objective	Follow-up Learning
Lesson 1	<ul style="list-style-type: none"><li>• Practice early experimentation to learn and adapt quickly</li><li>• Describe the key values of the Agile mindset</li><li>• Support a collaborative, team-first environment</li><li>• Increase transparency within Agile teams</li><li>• Create space for psychological safety and open dialogue</li><li>• Use short feedback loops to guide improvement</li><li>• Adapt easily to change in fast-moving projects</li></ul>	<ul style="list-style-type: none"><li>• Reflection: Write about one way your current team could increase transparency</li><li>• Micro-challenge: Apply one feedback loop technique in your next team meeting and share results in a discussion forum or work journal</li></ul>
Lesson 2	<ul style="list-style-type: none"><li>• Empower teams to take ownership and make decisions</li><li>• Help teams resolve problems collaboratively</li><li>• Encourage ongoing knowledge sharing within and across teams</li><li>• Reinforce Agile principles in daily leadership practices</li><li>• Promote a shared vision and common goals</li><li>• Manage and resolve team conflicts constructively</li></ul>	<ul style="list-style-type: none"><li>• Reflection: Share one way to support team decision-making</li><li>• Challenge: Practice conflict resolution using a real scenario this/next week</li></ul>
Lesson 3	<ul style="list-style-type: none"><li>• Refine and prioritize the product backlog effectively</li><li>• Manage product increments to support continuous delivery</li><li>• Visualize work using Agile tools like boards and flow diagrams</li><li>• Focus on delivering value to customers throughout the product lifecycle</li></ul>	<ul style="list-style-type: none"><li>• Practice: Reorder a sample product backlog based on customer value</li><li>• Reflection: Share how your team visualizes work today – what's working or not?</li></ul>
Lesson 4	<ul style="list-style-type: none"><li>• Seek early feedback to guide product improvement</li><li>• Use Agile metrics to track team performance</li><li>• Address impediments and manage delivery risks</li><li>• Identify and eliminate waste in processes and workflows</li><li>• Support continuous improvement within the team</li><li>• Engage customers throughout the delivery cycle</li><li>• Optimize flow for faster and more efficient value delivery</li></ul>	<ul style="list-style-type: none"><li>• Reflection: Write about one Agile metric your team uses and how it helps</li><li>• Challenge: Identify one current impediment and propose a solution</li><li>• Practice: Run a mini retrospective and suggest one improvement to team flow</li></ul>

