

ADAPTIVE WAR GAMING



Tournament Event Information

Adaptive War Gaming is officially sponsoring tournaments at Knights of Thorn! Below is all of the information you, a participant, will need to know when playing at an Adaptive War Gaming Event!

Entry Fee : The Entry Fee to play at these events is currently set at 20\$ cash or 25\$ credit/debit. If you are paying in Cash you should hand your entry fee over to the Judge of the event before the event starts. If you are paying by Credit/Debit you need to pay an employee at Knights of Thorn and then communicate to the Judge that you have done so.

Prize Support : Prize Support works as follows –

- First Place wins an 80\$ Gift Card to use at Knights of Thorn.
- Second Place wins a 50\$ Gift Card to use at Knights of Thorn.
- All Star Player award gets a 30\$ Gift Card to use at Knights of Thorn.

Brackets will be determined by using Best Coast Pairings, with First and Second Place determined by the number of Wins, with ties broken down by victory points and if there is still a tie then it will be determined by percentage of models painted in the army. The All Star Player place is determined randomly from the group of people who did NOT win 1st or 2nd place, with the player only needing to have stayed and played all 3 of their games. So if you came in and lost all 3 games you can still leave with a prize!

Round Times : Rounds will be 2 Hours and 30 Minutes. If a game is at a critical point and needs an additional few minutes to finish you may ask the Judge for an extension but keep in mind that this extension is coming out of the time you have in between rounds and you may be denied this request depending on the situation. We of course want to try and encourage players to get to at least round 4, if not round 5 and finish the game in each round.

Lunch Break : There will be a half hour lunch break in between rounds 1 and 2 for players to go out and get some food. Food will not be provided at these events. If you and your next opponent wish to not eat and just get onto the next game that is allowed, you are not forced to wait around a half hour if you do not wish to.

List Submittal : Lists must be submitted to the TO or Judge BEFORE THE EVENT. This means you can not show up the day of and hand us a list, it needs to be given to us before so we can verify that there are no issues. We ask it be sent in no later than 8PM the previous evening of an event. If you submit a list but show up with a different army you may be allowed to play but that is down to a Judge's ruling, please don't put them in that position.

8 Players Minimum : There needs to be at least 8 participants for us to kick off a tournament. If you have already paid but the event ends up getting canceled due to lack of players then your entry fee will roll over to the next event that you can participate in. If you paid early and then something happens where you can not come in (An Act of God) then we will work with you to find an amicable solution to this issue. (Getting drunk the night before is not an Act of God btw....)

Special Rules / Things to note : The following special rules apply to anyone playing at an Adaptive War Gaming event.

- Legends are Allowed! - Please check with the event people if there are any specific models from Legends that are currently banned from Adaptive War Gaming tournaments, there will be a list available if this happens to be the case. So if you bought yourself a Greater Brass Scorpion then feel free to put that bad boy on the table just like Khorne intended!
- Active Judges – Our Judges will be watching as people play but we can not be everywhere at once. We would ask that if a rules question or concern comes up to please try to come to a conclusion with your opponent before asking for a Judge’s help. Having said that, as our Judges walk around if they do notice someone playing a rule wrong they do have the authority to step in and interrupt the game to fix that issue without needing someone to request them to step in. This is in place to help protect our newer players that may not know all the rules and may be simply playing something wrong without even realizing it.
- 75% Official GW – 3D printing is big in this hobby, it’s a great way to get a custom model or do some awesome bits on your guys to really make them shine. Having said that we are putting a hard limit on the number of MODELS you are allowed to take that are not made by Games Workshop. No more than 25% of the models you are bringing can be 3D printed. We want to support the store as much as possible here.
- Proxy Models – If you have a kitbashed model that is meant to stand in for another model please let that be known to the TO or Judge at the time of list submittal. As long as the kitbash is obvious to what it is supposed to be (examples being using the old Pewter Greater Demon of Khorne as a Khorne Demon Prince with Wings now or having Age Of Sigmar Ironjaws stand in for Ork Meganobs) then this isn’t an issue, just try to be as honest about your models as you can (no modeling for advantage then saying it’s a kit bash).
- FAQ Support – At the moment we are using the standard GW FAQ’s and their tournament FAQ that was recently released in our tournaments. This could change in the future if we find there are things that come up that have no official answer but we need something for our games so that players do not fall into ‘Gotcha’ moments.