

ThePhotoMode



ISSUE 1

*The Last Of Us Part 2 Special
TPM Twitter ([click](#))*

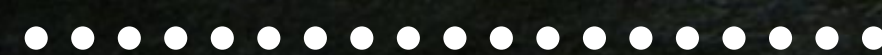
[Cover Image By @AltRealityVp](#)



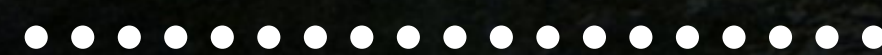
Visual Masterpiece



TPM 4 out of 5



Best shots since release inside



The Fourth Focus TLOU2 PhotoMode

Review Pages 10 & 11

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Featured Artists & VP Community

Viewing The TPM Ebook

Although fliphtml5 looks good while viewing through mobile, a desktop or desktop mode on mobile will get you the highest quality possible. Links that can be clicked will flash at the start of each page turn and are also underlined, double click or double tap screen to zoom in and out.

Remember to click the VPs name next to the image (underlined) to be taken direct to their Twitter posts or profiles and drop some support.

Artists Featured Inside

TheFourthFocus

RO_VP23

NoviKaiba23

Chy_Visual_Art

VirtualHeda

kaytanaa

Summerdylan2

Virtualtourism

JPRphotogamer8

XxPAGZxX

AltRealityVP

no_va24

Fokalizer

BBuradori

Ahmedzafar99

jenuty.

Luckli lucas

DotPone

ViGoRo

photomodeaddict

ItsDVP

KOPF_STOFF

lunar9p

shellypunk73

SindyJ_B

Chris25551

DarkLinkN7

battirex

BoredAloy.

MidnightHyp3

Berduu

Iridium_Flair

shinobi602

The Virtual Photography Community

The PhotoMode

GamerGram GG

The Captured Collective

The Fourth Focus

VPinspire

Artist Of Society.

Gametographers

VPGamers

VGPNetwork

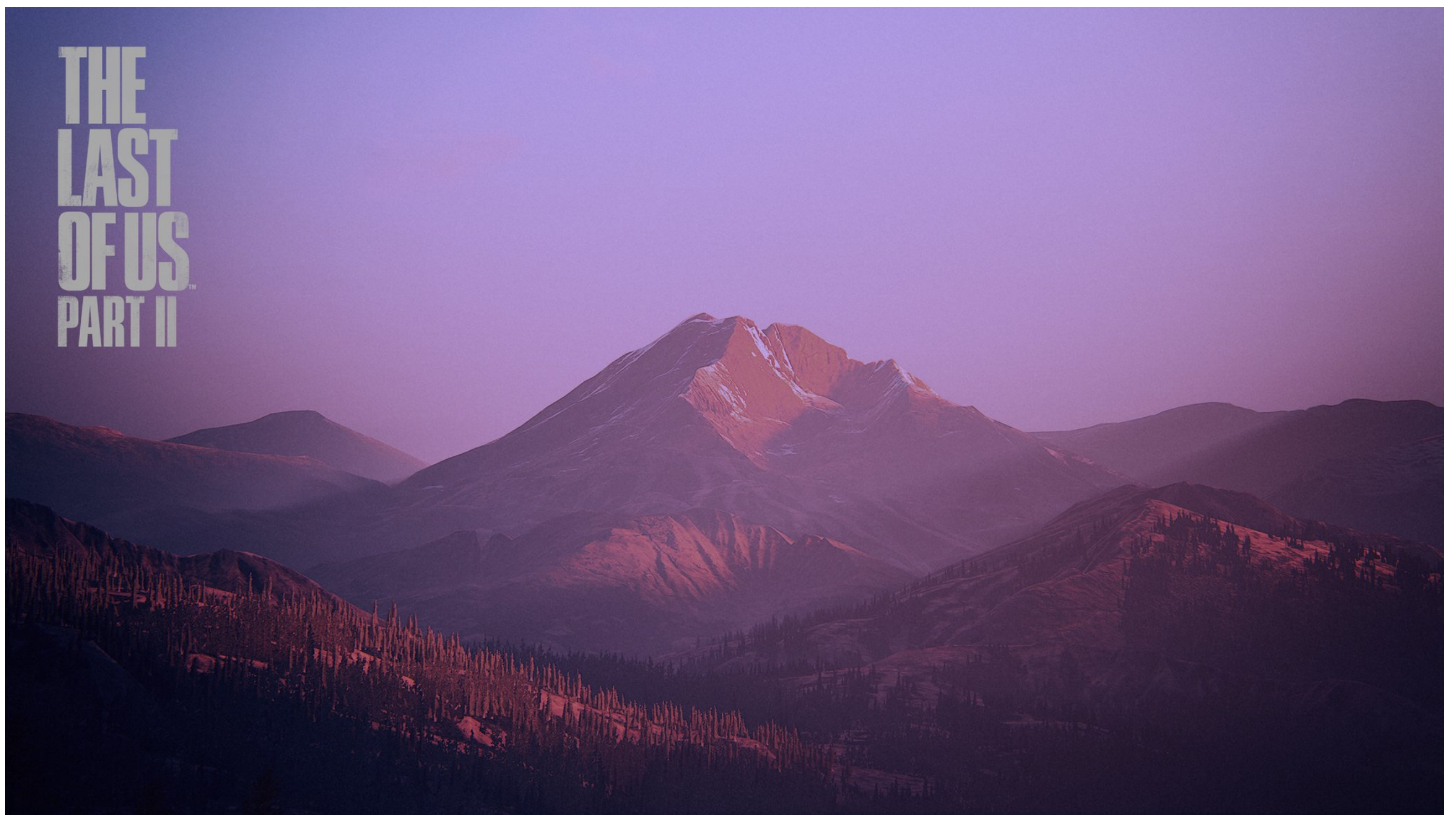
Midori Tanaka

FridayVHS

Snap_vp



We accept ETH & BTC donations



The last of us part 2 is finally out and available to play since 19/06/20, we've gone through the entire game and damn we are not just impressed, we're blown away and emotionally exhausted.

Not only is this title a visual extravaganza but we felt the way the story telling is split up and intertwines really forces the brain to be gripped to every word and action that takes place before you, we loved every minute of this story.

ThePhotoMode in TLOU2 is a great advancement to its predecessor, and allows the virtual photographer to really pick out all the fine details within the world, and boy are there plenty of fine details to lush over, the photo realistic world will leave any VP speechless, but we have to give TLOU2's PhotoMode a total score of 4 out of 5.

Why not 5 out of 5?

There are 2 things that we feel let it down but if fixed we would happily raise the score, neither the crane or the dolly allow the VP to get some height in the shots they take and getting a super close up of a character mainly requires bouncing the camera off of a wall. But with that being said what we've seen uploaded online so far is mind blowing and we decided to celebrate the release of The Last Of Us Part 2 with our 1st ever free VP Ebook.

We've assembled some of our favourite shots from twitter from the 1st week of the games release, we hope you enjoy. (Remember to click those names to like the original post).

PS4

THE LAST OF US PART II

DIGITAL DELUXE EDITION

AVAILABLE 02.21.20

DIGITAL VERSION EXCLUSIVE AVATAR

Pre-order and instantly receive a The Last of Us Part II PSN Avatar featuring Ellie's distinct tattoo.

DIGITAL CONTENTS*

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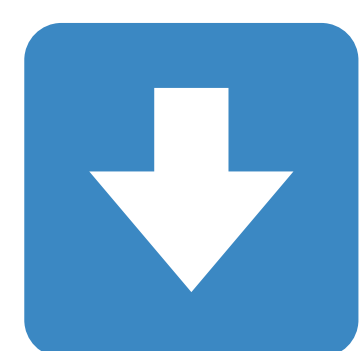
- AMMO CAPACITY UPGRADE**
- CRAFTING TRAINING MANUAL**

NAUGHTY DOG

GREATNESS AWAITS

*May contain content inappropriate for children. Visit eesb.org for rating information. **Items are available by 02/21/2020. Internet connection and account for PSN required. **Supplements required to unlock trophies, skills, and upgrades. ©2020 Sony Interactive Entertainment LLC. The Last of Us is a trademark of Sony Interactive Entertainment LLC. Created and developed by Naughty Dog LLC. Naughty Dog is a trademark of Naughty Dog LLC. "PlayStation Family Mark", "PlayStation" and "PS4 logo" are registered trademarks or trademarks of Sony Interactive Entertainment Inc.

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https://store.playstation.com/en-gb/product/EP9000-CUSA10249_00-THELASTOFUSPART2



By @VirtualHeda



The Last Of Us Part 2 Community Shots

click vp names for links



By_@TheFourthFocus



By_@RO_VP23



By_@NoviKaiba23



Joel - By_@Chy_Visual_Arts

TPM Twitter (click)



The Last Of Us Part 2 Community Shots

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@ahmedzafar99

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By [@XxPAGZxX](#)



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The Last Of Us Part 2 Community Shots

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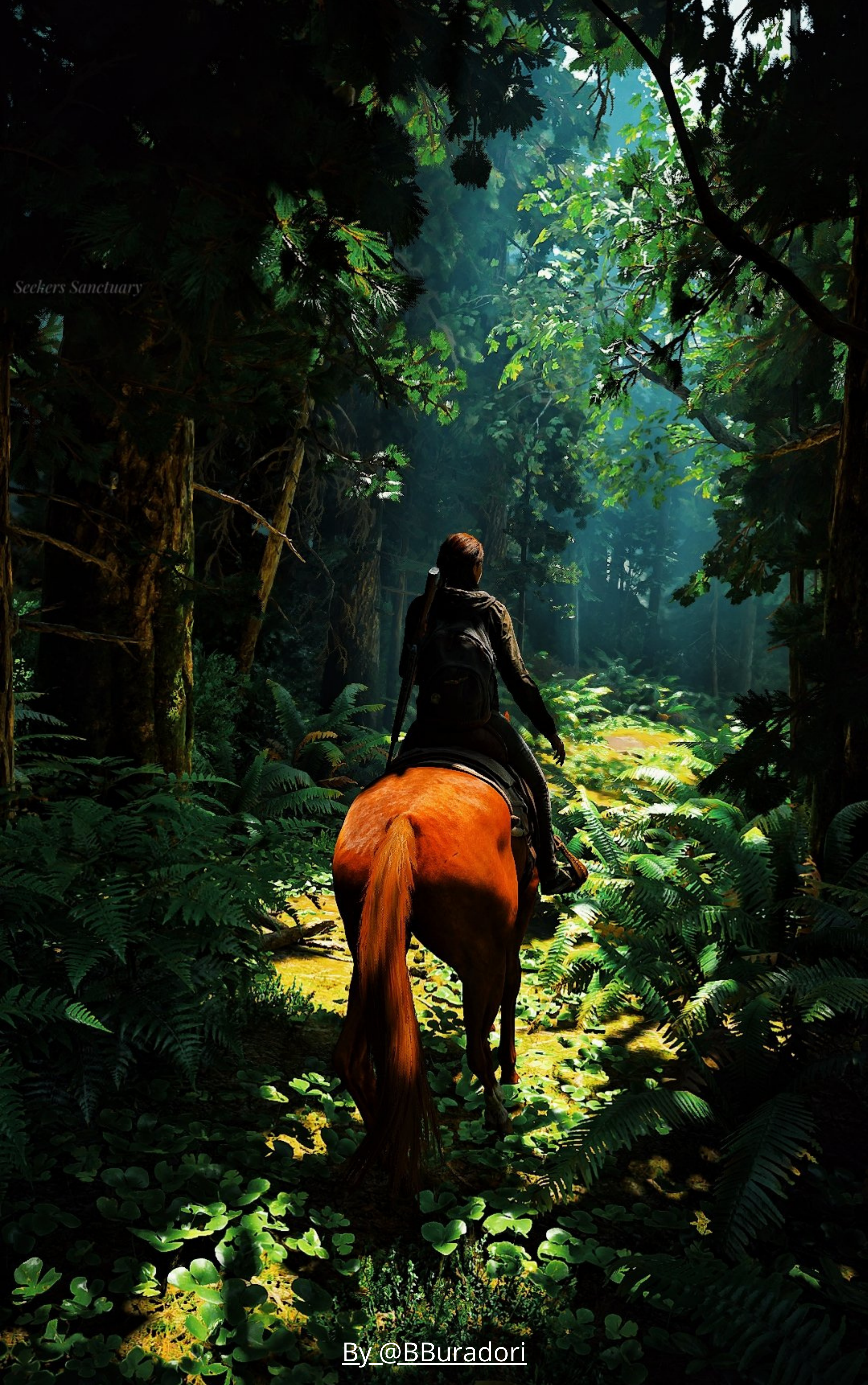


By [@shinobi602](#)



[TPM Twitter \(click\)](#)

Seekers Sanctuary



By @BBuradori



△ THE
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TLOU2
PHOTOMODE
REVIEW

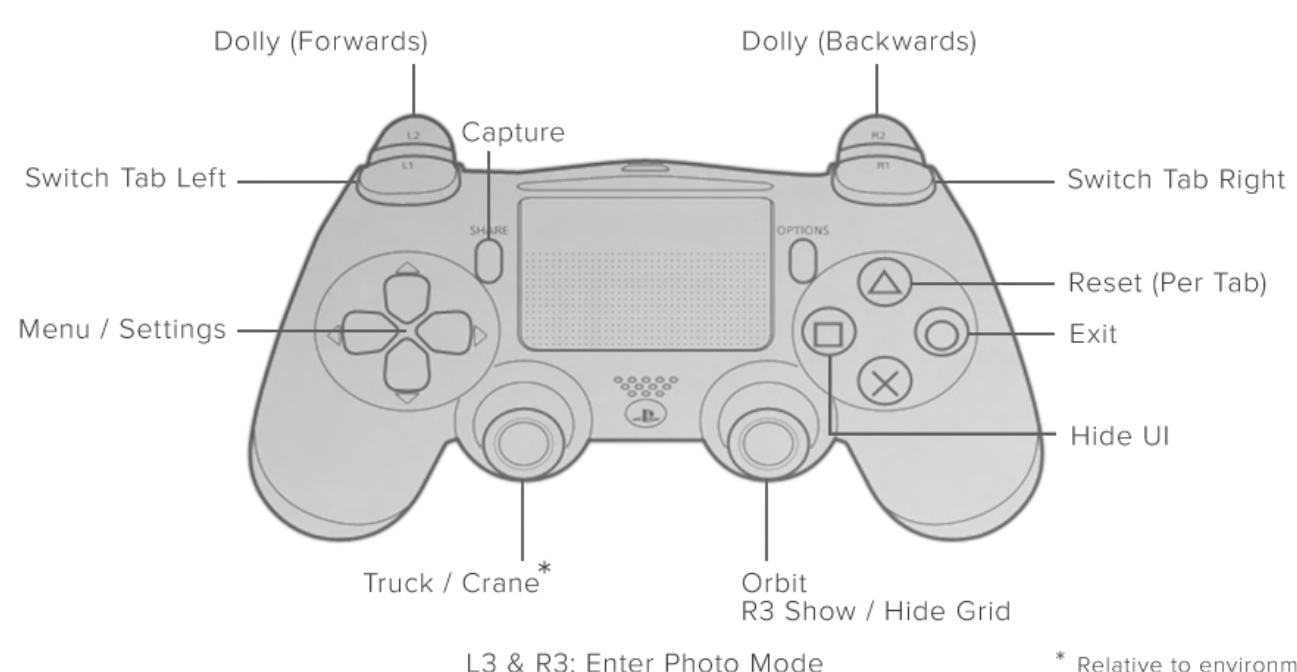
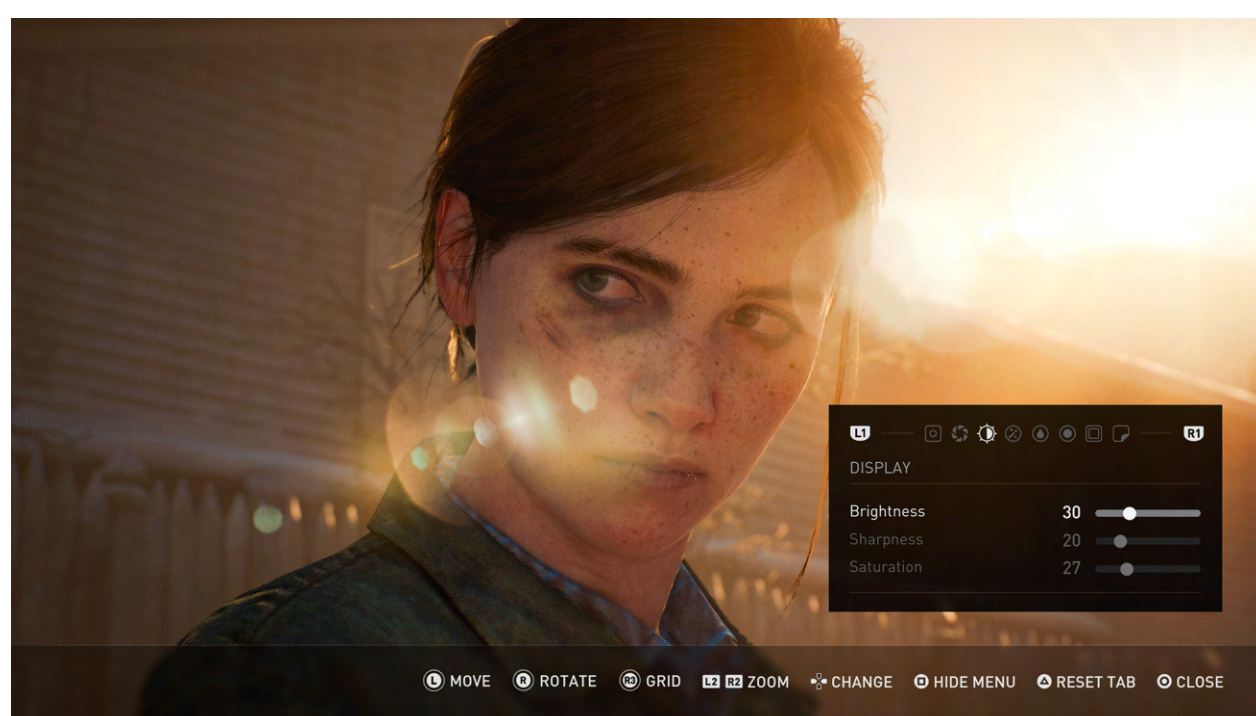
"It is time to treat The Photo Mode camera as a feature of its own and not a repurposed tool from the game itself"



Naughty Dog's brave return to the world of The Last of Us is finally upon us. Set 5 years after the events of the powerful original, Part II follows Ellie as she embarks on a vengeful quest for retribution in a world still ravaged by the Cordyceps fungal infection. A highly polished technical achievement, this visually accomplished and thematically engrossing title presents a great opportunity to capture impressive and meaningful images through virtual photography, but does the photo mode do the story justice?

Key Photo Mode Features:

- Cinematic depth of field with pleasing bokeh
- Adjustable motion blur
- Beautifully natural lighting



Controls and Implementation:

The new photo mode is a definite step forward for the series with a much more up to date feel that has clearly benefited from some thought having been put into its usability. Primary camera control relies on a character-tethered orbital rotation that does restrict compositional freedom, but the inputs are easy enough to use for most captures. A completely redesigned UI creates a smooth virtual photography workflow and houses some powerful tools, including beautifully authentic depth of field control, additional lens effects and added motion blur, which all work well with the game's step up in visual quality and outstandingly natural indirect lighting.

Photographic Opportunities:

The Last of Us Part II is a game that explores some uncomfortable scenarios and questionable actions but also makes you reflect on them in a way that few other titles ever manage. The strong character building, backed up by excellent acting and great graphical models, combine with the story's devastating developments to create some emotional investment that can be a huge source of creative inspiration. The game's use of soft indirect lighting and beautifully subtle diffuse shadows generate an exceptionally natural look that adds particular photo mode appeal, while excellent reflections and an utterly stunning, multi-element lens flare are put the cherry on this lighting cake.

The small matter of a rich and inviting game world with populous settlements, dilapidated structures, lush forests and underground spaces that are ready to explore, or the lovingly detailed interiors that tell stories all of their own mean that however you choose to engage with this world, there is something here for you.

[This review excerpt was provided by TheFourthFocus.com. Click through to read the full in-depth review and see the final verdict on TLoU Pt II's photo mode...](#)



The Last Of Us Part 2 Community Shots

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**THE LAST OF US
PART II**

By @Luckli Lucas



The Last Of Us Part 2 Community Shots

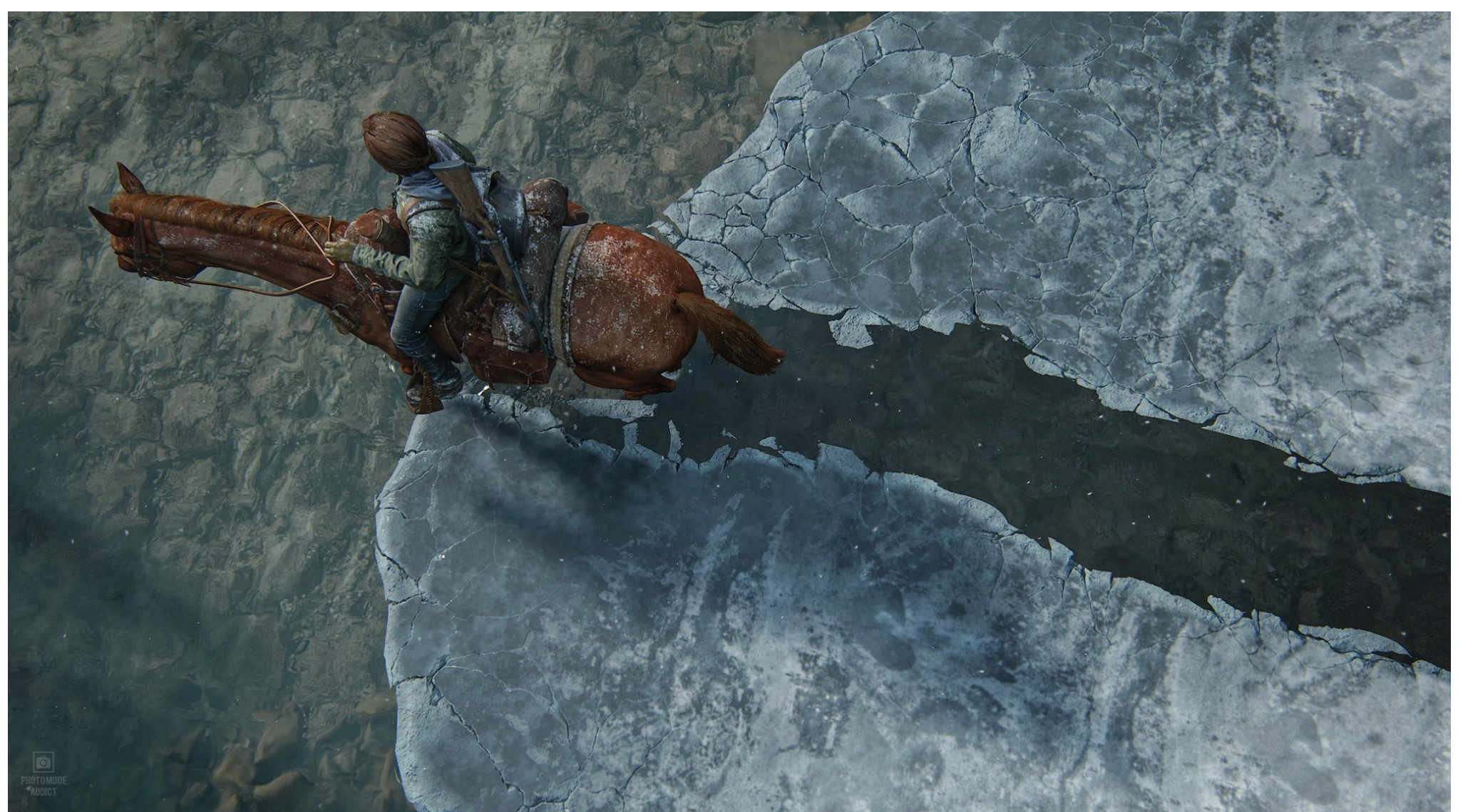
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By @KOPF STOFF