

#### Featured Artists





Comput ART.
LegendaryGaymer.
JimSambreville
SithMorrison
Malley884
HelterSeltz

MadamWaffel

Midori Tanaka4

Mostly Vo

Sidequestyp

NotGaray

NYAG\_VR

MissMisthios

IntoTheAether

Arifu\_ka

PoachiiN

fullmetalpsyche

Earthlyfaune

Arisen\_Gaming

AreeLyBadPun

The Last Of Us Day

Stef\_Gallery\_

pottman-hb

Amazingprlama

Patman Parkour

hdimit]]

**Wyguy8202** 

djbeema

mojogaymer

<u>Vamomos Atomos</u>

**GGMattt** 

TheFourthFocus

The Last Of Us Day

Liveevilphotos



F V H S

AppalachiaHowie

DawnX90

johnnie talkis

shinobi space

ponsy

darth noxious junkyardvertigo

CITIZEN69105

Sindy B

adambomb2mk

Addina Allia Allia

dystopiancats

ahmedzafar99

We teamed up with FridayVHS to bring you a month of horror themes, inside this spooky special you will find a mix of...

Horror Memories
Maximum Pain
Full Moon
The Purse

The Fourth Focus
Mortal Shell

PhotoMode Review

Pages 23 - 25

FridayYHS Graphic Novel

Pages 26 - 35

Ву...

JimSambreville & MisthosLiving

The Virtual Photography
Community

Pages 58 - 59

#### Viewing The TPM Ebook

Although fliphtml5 looks good while viewing through mobile, a desktop or desktop mode on mobile will get you the highest quality possible.

Links that can be clicked will flash at the start of each page turn and are also underlined, double click or double tap screen to zoom in and out, pinch to zoom further on mobile.

Artists profile pages are found at the beginning of the mag and their names under the images throughout will take you to the original posts we asked for a statement from.

Remember if you like one of the features within the mag click the VPs name next to the image (underlined) to be taken direct to their Twitter / Instagram posts and drop some support.

We love the art form of Virtual Photography and we hope you can show as much support to as many of these talented artists as you possibly can.

#### Pur Page Is Your Stage

This is our motto here at TPM, whether its our Instagram, Twitter or this Magazine we dedicate our pages to you the Virtual Photography community.

Pur 2 main goals are...

To support you by getting your work shown on our socials with your words. We feel that helps people you don't know or don't interact with much to get to see a glimpse of the personality behind the work and connect with you in a different way.

To help push the art form in a direction so that those who do want to try and earn from VP at least have the chance to do so.

#### We Encourage

Building real community support around your page and that starts with YDU. Search a different community # once a day.

We recommend starting with...

#ThePhotoMode

#GamerGram

#TheCapturedCollective

#WGPUnite

Prop some love, uplifting comments and follow people you connect with, it's the fastest way to grow your page and also, that's how to build real community support network.



"The first time you encounter a bloater in The Last of Us Part II is one of the most memorable and frightening moments in the game. Thanks for the save, Joel"



#### Jim Sambreville

"That's the scene I remember the most. Very gory and shocking at the same time.

I've made this shot during my second play through and still I was uncomfortable with it."



#### SithMorrison

"These are probably my favorite Horror shots. I don't really know what to say about them? But I love Horror and I've tried to capture a feeling for each one of them."





#### HELTERSELTZ

"I always found harvesting human bodies, for organs or meat, in the high levels of creepy."



#### MAPAMMAFFEL

"Yall watched Carrie right?"



"I Always have the upper hand"

## MIDORITANAKA4



"I can smell some fresh flesh"

#### MOSTLYME



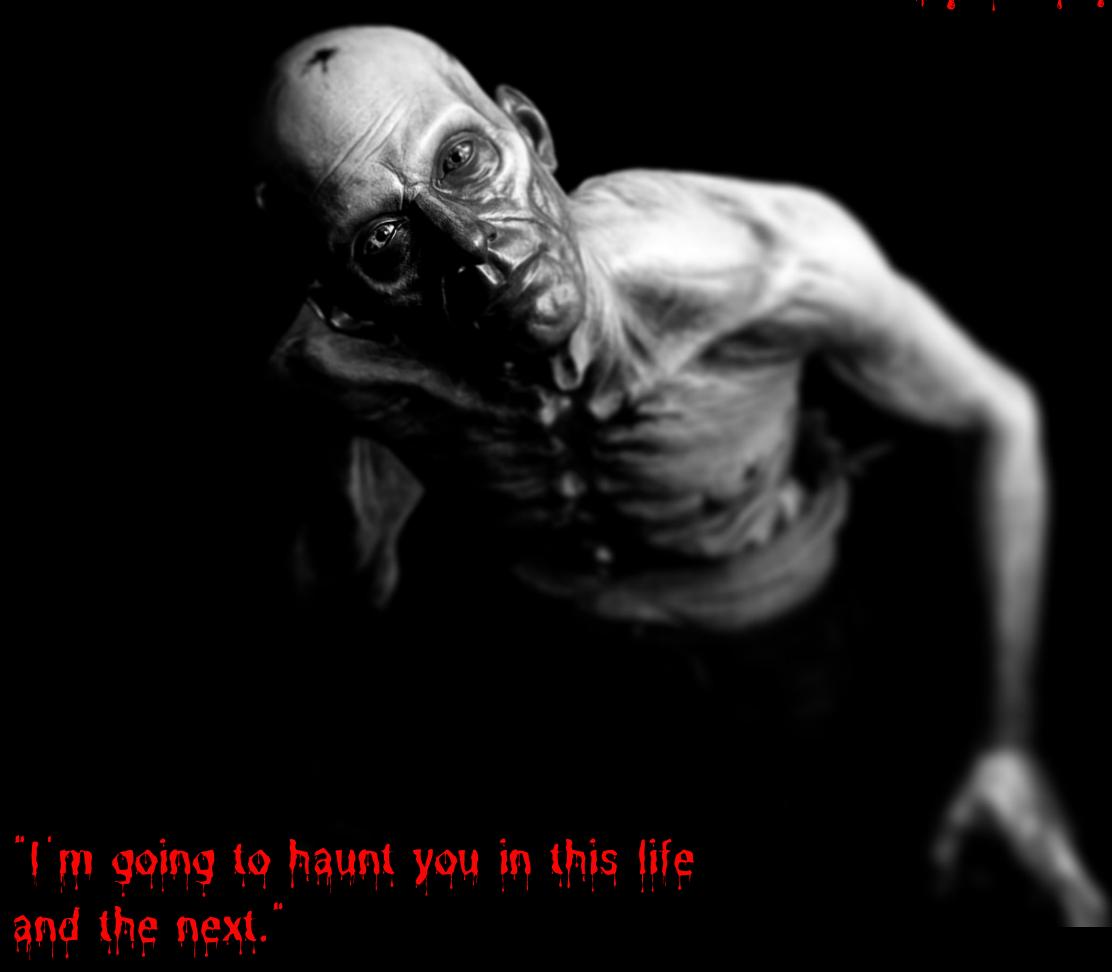


"Garm stalking you through the shadows while playing Hellblade was nail biting! The feeling of something right on your heels, while the unsettling audio ratcheted up"





#### NYAS-MA



#### MISSMISTHIOS.



They can break you, but not your promise"



## ARISEN GAMING



"Paym of the Pead"

#### POACHIN



FUUUUUUUUUUUUUUUUUUUUUUUU

## FULLMETALRSYCHE



"Peath Gult"

#### ARIFULKA







## THELASTOFUSDAY



"Poes this look infected?"

#### 



"There's A Sort Of Evil Out There."
- Harry S. Truman



# AMAZINGDRLAMA



Myguy8202



"No tears, please. It's a waste of good suffering"

## dibeema

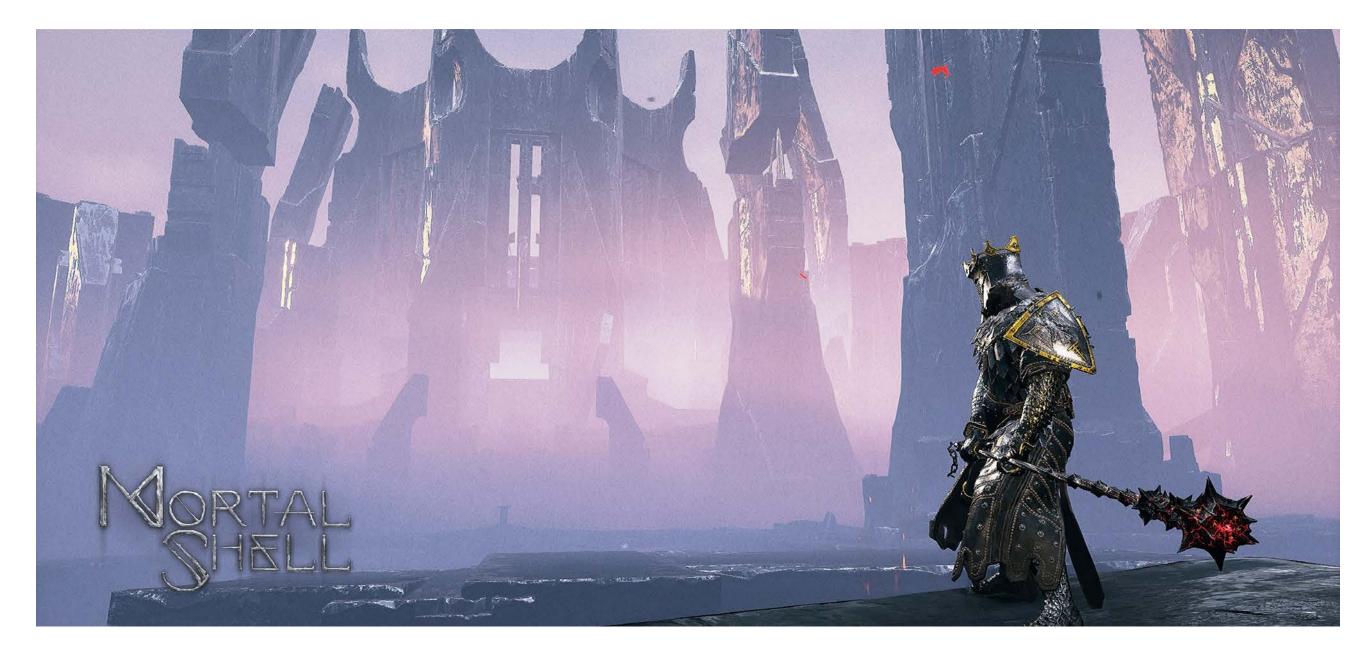


"Nightmares in the Witch House"



PARMAN PARKOUR

Punishing & uncompromising, MORTAL SHELL WILL MAKE YOU WORK HARD FOR YOUR SHOTS BUT IS EASILY WORTH YOUR TIME △ T H E F O U R THFO CUS□

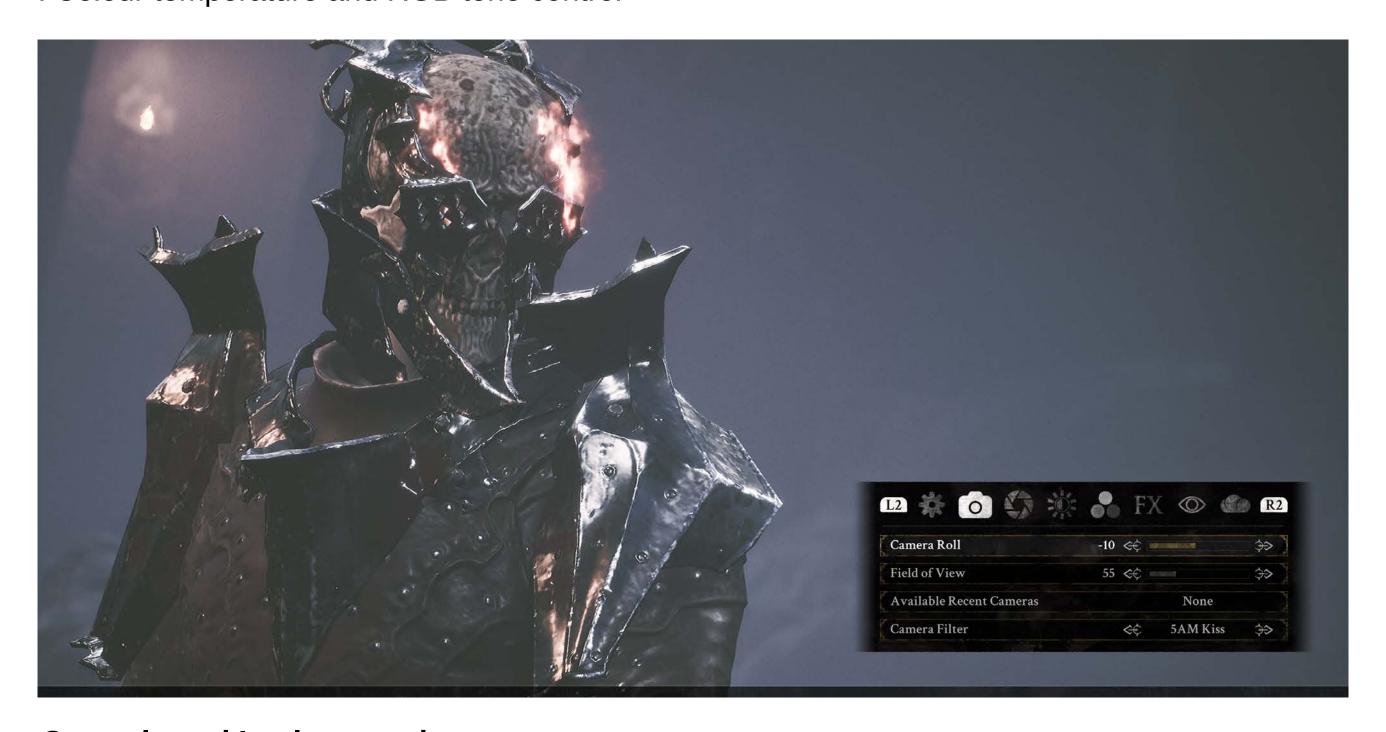


There are not many examples of punishingly difficult games that are popular virtual photography titles; maybe because of their unforgiving nature, or simply that few games in the genre have photo mode tools. For the latter at least, Mortal Shell is looking to change that by adding a fully featured photo mode in its latest update.

Developer Cold Symmetry bring some unique elements to the game play mix including the ability to turn your mortally fragile character to stone, impervious to harm but unable to move, or inhabit the title-invoking "shells" of fallen warriors. Where the studio may be really leading the way though, is by crafting a photo mode with direct input from experienced virtual photographer shinobi\_space to result in tools that blow away certain limitations embrace the needs of the artists.

#### **Key Photo Mode Features:**

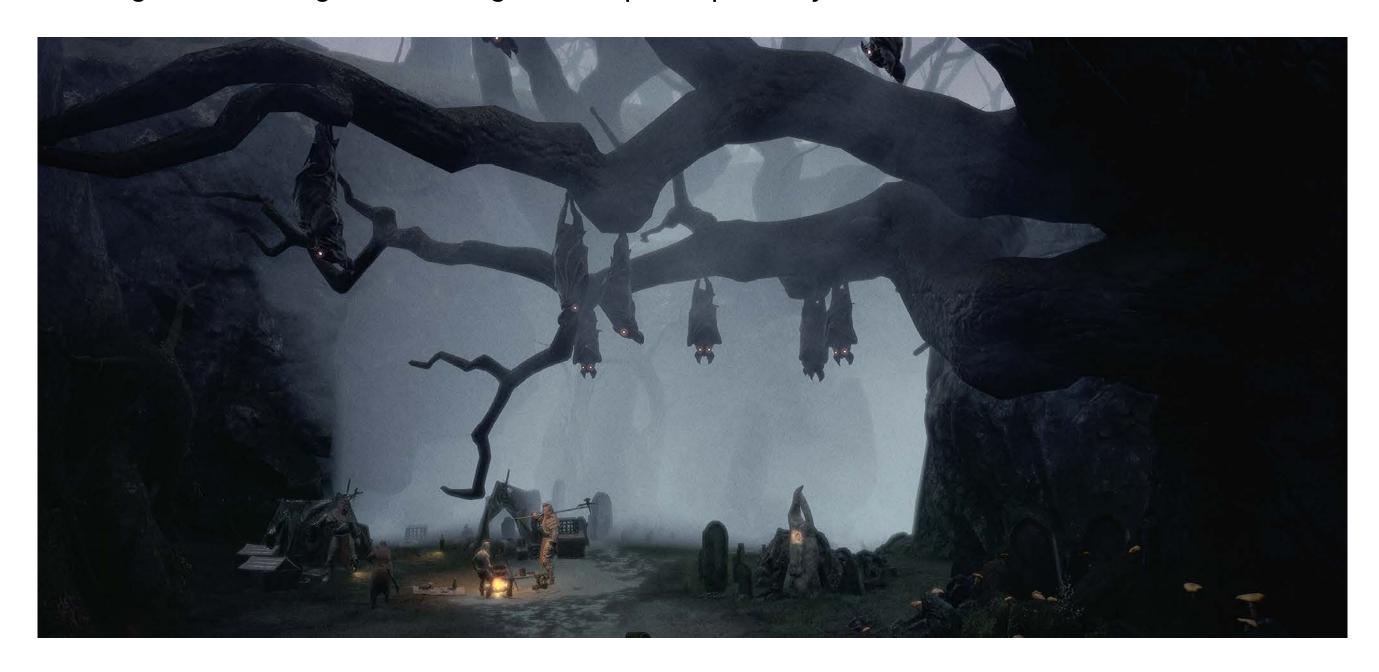
- . Unlimited camera movement
- . Game animation advance
- . Colour temperature and RGB tone control



#### **Controls and Implementation:**

While most titles enforce a bounding limit on their photo mode camera, Mortal Shell removes it completely and allows you the freedom to roam. With non-restricting movement controls too, it is easy to explore and achieve a desired perspective.

A fairly standard UI houses several areas of innovation, with perhaps the most impressive being the ability to continue the game's animation in super-slow, slow or normal motion. The addition of manual stepped frame advance too makes this ideal for tweaking the timing of action shots. FoV and DoF settings allow the use of ultra-wide angles or lengthy zooms, all with effective rendering of foreground and background defocus, while a healthy selection of post-processing options let you enhance the look. 11 preset colour filters are complimented by colour temperature control as well individual RGB contrast channels, and optional imperfections such as film grain suit the game's low light atmosphere perfectly.



#### **Photographic Opportunities:**

If you approach Mortal Shell in a casual attempt at a different style, you may be likely to find your creativity being eroded by frustration. Get to grips with it though, and there is plenty on offer.

The silent and sinewy protagonist may lack character, but 4 different shells offer distinct looks and the selection of weapons are equally interesting. Enemies too, slowly grow in variety and each of the main areas bring variation to your surroundings before culminating in a larger and more visually impressive boss battle.

The grimdark aesthetic is distinctly different to most photo mode-enabled titles and Cold Symmetry's creation is a great opportunity to capture a dark yet deceptively intricate world and to convey an overbearing sense of plight.

Add into this a photo mode that has been granted tools which afford creative freedom to the capture artist, and the potential is clear.

#### <u>Click through to read the full in-depth review and see the final verdict on</u> <u>Mortal Shell's photo mode...</u>

This review excerpt was provided by TheFourthFocus.com



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# GREATED BY EMISTROSIVING AND ENMSAMBREVILLE



## DISCELLATION OF THE PROPERTY O

THE OPINOUS EXPRESSED IN THIS
STORY ARE THE AUTHORS OWNS
AND DOES NOT REFLECT THE MEN OF
ROCKSTAR STUDIOS.

RED DEAD REDEMPTION 2 AND THERE
CHARACTERS BELONG TO ROCKSTAR STUDIOS

WE ARE JUST BORROWNG THEM AND MARING THEM BEND TO OUR WILL

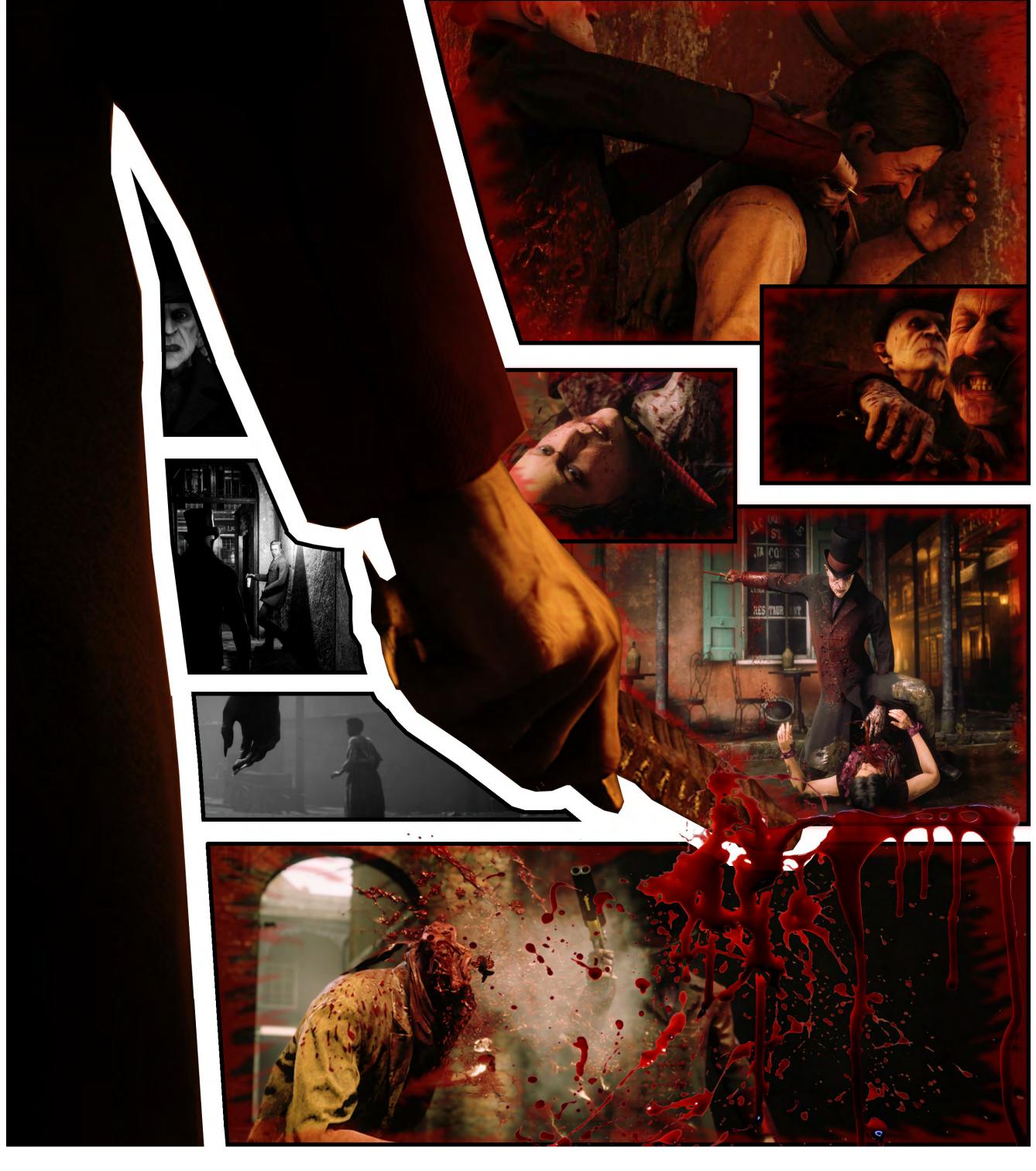


























## FRIPAYMUS CARTION THIS.



"Pon't kill me and i ll give you my Ps5"

- MidoriTanaka4

I'm not the girl you're looking for.

- AmazingPrlama

"HOL UP! Imma tie my new fresh from

factory shoes for a sec - Arifu\_ka

"WAIT WAIT! I'll give you \$50 if you know who spider man is

- civerds

Wait, I need to find my contacts first..."

- The Worlds Of 1

"now assume the position!"

- NotGaray

"Wait! Can I feed my dogs first?"

- Malley884

These are not the droids you're looking for.

- The Notorious GKE

"Thats when Mary Jane realized...
She fucked up!" - pixl\_frames

"This is not what I meant when I said: I need some shots for the front page of the Bugle!"

- P\_W\_Pearce



## Sindy B.



## Mamonosatomos



"The mist hides the moon"

## G.G.MATT. "A Ghost Hows At The Moon"



## JOHNIE TALKIE



"Stalker - The stealthiest creature of them all.

I like the sweats they cause. The way they move and whisper around you. Be sure to have a pair of clean #underwear in your backpack"

## SHINDBI SPACE



### RONSY







## CITIEN 69105

"Grazy am 1? We'll see whether I'm crazy or not."
- Henry Frankenstein (1931)

## HOADMICTORLNASC.



"We all get mad at the same time" - Psicose

### APAMBOMBZMK



Faces of Death Be afraid... Be very afraid

## STEF GALLERY



"We all go a little mad sometimes."

## MAMPINDSATPMPS.



"Man is the warmest place to hide"
-The thing

## FRIDAYMHS CARTION THIS.



"Left hand on green AmazingPrlama

"What a hell of a party, see you next meek"
- Midori Tanaka4

Y'all want me to get something from the store?

- ...Nah man, we're good
- NotGaray

They called me, 'Life of the Party'. Oh, how deliciously AIGHT they were."

- LamellParker

"Looks like I'm all stocked up on meat for the month.

- Patman\_Parkour

"Me With My Funny Little Sames" "That's what the actual jack the ripper wrote in one of his letters'

- Saladeur

"Now where did the sixth one go?

- GasualGameChick

"Hmm... Now I just need atleast three eats. Cat livers make great appetizers"

- Malley884







### A special Thanks Goes To Those Who Helped Greate This Halloween Special Issue



Jim Sampreville



MisthosLiving



Therourthrocus



Firescorpios.



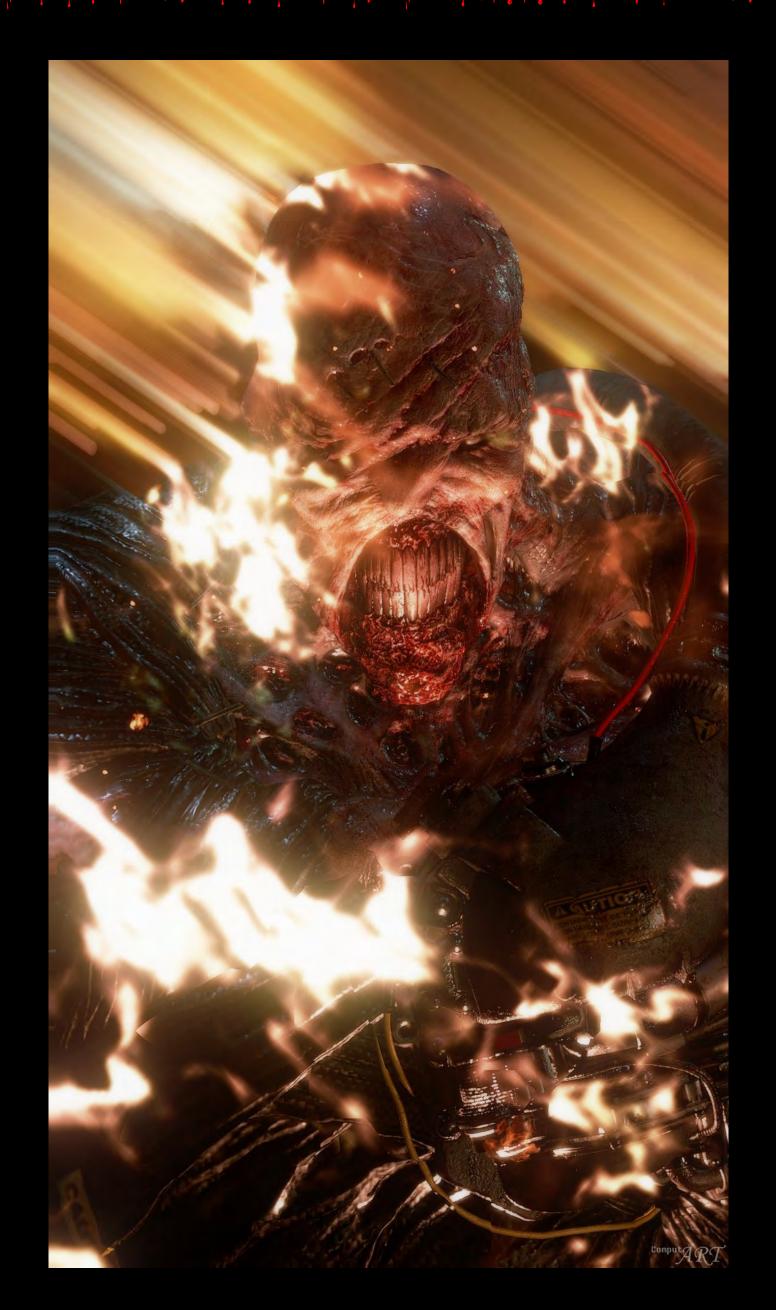
Vikingdad278



RedDeath251

The Guest Judges Chose The Front Cover, But Here's Some Shots They Also Really Enjoyed...

### FYHSCREATURES COYER SHOT WINNER BY: COMPUT ART.



"Nemesis is a brutal and terrifying enemy and this capture displays those traits perfectly"

- vikingdad278

"I think it embodies perfectly the insurmountable challenge that nemesis is, took me back to those moments running through corners with this thing chasing after me, for a showcase of what horror is I feel this embodies the slasher spirit so well, the backgrounds blends well with the fire particles in front and in general when I think of horror this is what I want from my creatures, make me uncomfortable, scared and intrigued, composition is also good and it was to me the best choice also for the cover it feels editorial"

- Firescorpio\_Photo

"i really like this nemesis shot, it's very eerie, it would make a great cover"

— RedDeath251



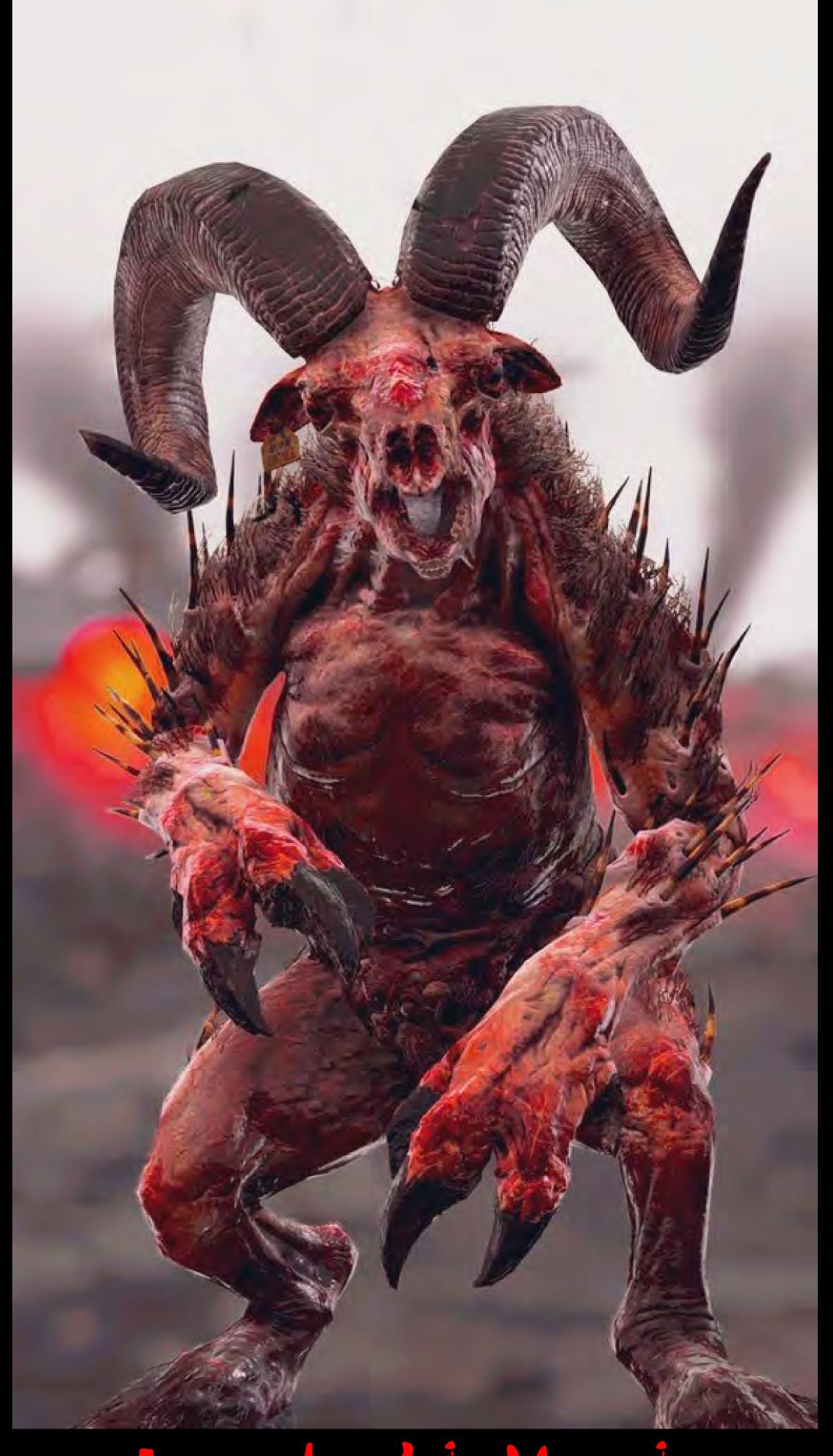
The Last Of Uspay.

# LINES II PASS



"A creepy shot focused on this creature from Shadow of the Tomb Raider screams horror as he walks out if your screen"

- vikingdad278



APPAIACHIAHANIC

# HINKYARDYERTIGO

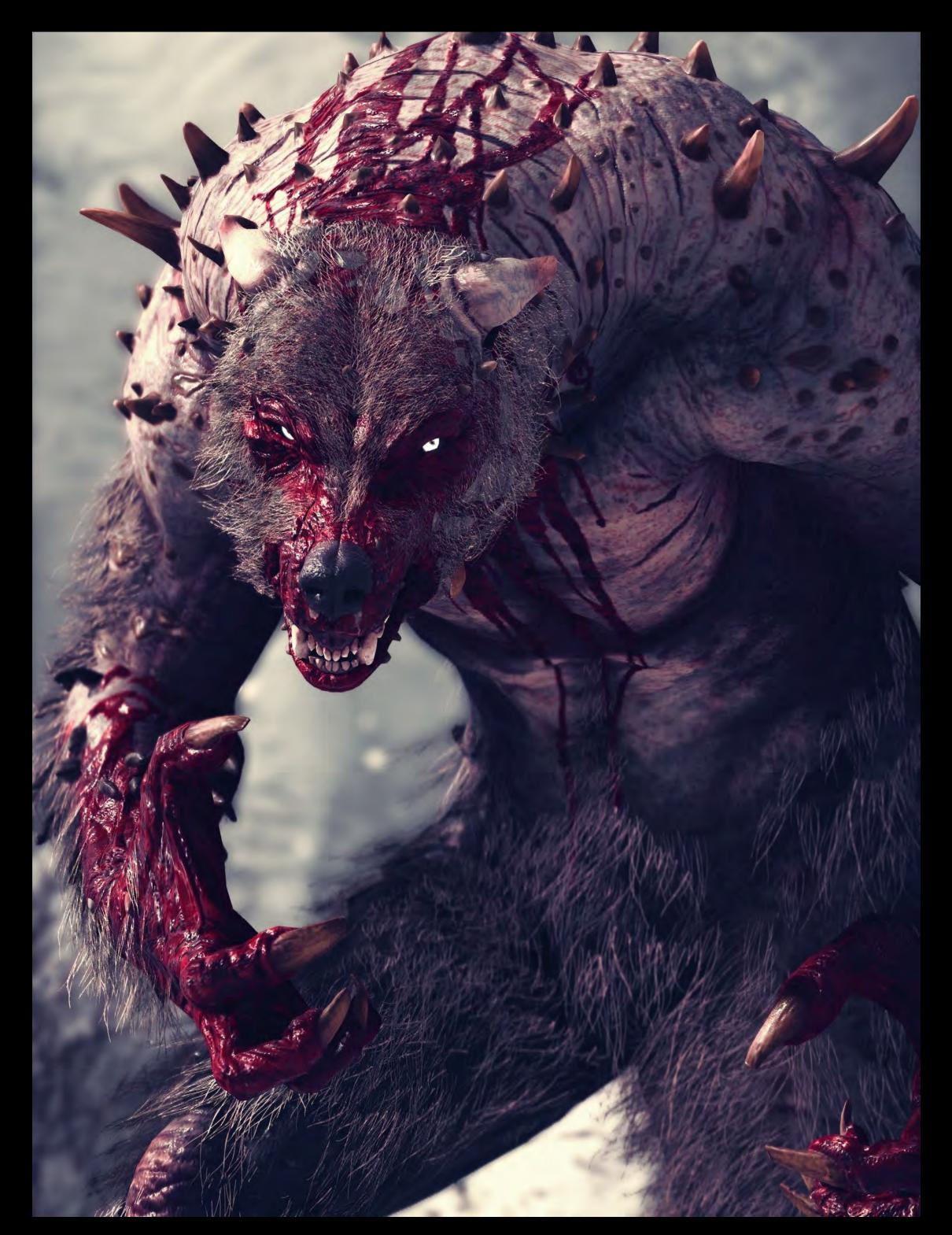


"I like the first one from this set, the pose is very chilling with the red background"

—RedDeath251



Pannx90.



## Thefourthfocus

"We debated long if it was morally correct to choose any of fourths shots as the cover because every single one is just amazing but to me the one that stole the cake was this white wolf shot it's just a epic shot, in the end we decided to play fair and not have any part of the jury // participants or collaborators of the mag eligible for the contest but I want to particularly just congratulate fourth on a very incredible batch of shots for this months entry fantastic just fantastic"



## Make sure you follow FridayMHS.

The only Virtual Photography page dedicated to ingame horror.

Take part in the weekly shows

### Virtual Photography Community Pages



### The PhotoMode https://thephotomode.com

We are an all inclusive VP community with members from all over the world.

We dedicate our time to <u>#ThePhotoMode</u> monthly magazine release. We held the <u>#VRVPgallery</u> comp where we tokenised and featured 10 VP's work in the virtual reality blockchain based world <u>Somnium Space.</u>



### **GamerGram GG**

"What is **#GamerGram**?", the answer is - YOU are.

GamerGram exists for one simple purpose - to support the VP community We wish to provide a safe and progressive place for the Virtual Photography community to thrive. We strive to make Virtual Photography a mainstream art.



### The Captured Collective

"HUB supporting Virtual Photography, & Visual Arts. We provide community news and a new theme every Monday, and we share our weekly favorites on Friday. Use #TheCapturedCollective for support and checkout our feature page Featured Collec



### The Fourth Focus <a href="http://TheFourthFocus.com">http://TheFourthFocus.com</a>

Your destination for virtual photography Features, News & in-depth Reviews. Find tips, guides & photo mode contests to get the best out of your creativity, plus free 4K downloads to enjoy. **#VPNewsletter** (fortnightly) | **#VPChooseDay** (Tue) | **#VPArchiveHour** (Sun)



### <u>VPChallenges</u>

Organized as Moments, VP Challenges keeps you up to date with all weekly, monthly and ongoing challenges from the whole community. "Every Friday, we feature our four favorite shots among all current themed challenges." **#VPchallenge** 



### phomodecom https://phomode.com/

"Developed and designed by two close friends, phomode is the first ever dedicated gallery for Virtual Photography including visual arts and cosplay.

As a young project, it's still in development with a lot to come."



A home for you & your VirtualPhotography. A place where we come together to celebrate and appreciate it ALL. In the VGPNetwork, we #VGPUnite



### <u>Gametographers</u>

The Gametographer's Mission: To provide a supportive and loving community that fills the need for a place of belonging to the unique creatives known as Virtual Photographers. Use **#Gametography** for support.



### **FridayVHS**

Our goal is to share the horrible beauty that lives, in all its forms, in the virtual worlds of video games. An exhibition takes place every Friday. To participate, please use **#FridayVHS**. A Moment will then be created to share your work with the community.



#### **Visual Moods**

Post a photo, image-series, video or artwork with music you feel suites the mood. Use **#TheMoodChallenge** and tag Visual\_Moods. Dont forget to link the music, moments are created when enough entries has been reached.



#### **VPCONTEXT**

**#VPContext** wants to establish a culture in Japan where the VP culture has not yet taken root, and support great photographers!

And we will connect you with great communities and photographers abroad!



#### **VPGamers**

A Group of Like-Minded Individuals Who Share a Passion For Video Games and Virtual Photography, use **#VPgamers** for support.









