

The PhotoMode



ISSUE 9

Cover Image By
[chelestra](#)

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Concrete Genie PhotoMode
Review

Chelestra

Featured Artists



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Issue 9
March 2021

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The Virtual Photography
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Viewing The TPM Ebook

Although fliphtml5 looks good while viewing through mobile, a desktop or desktop mode on mobile will get you the highest quality possible.

Links that can be clicked will flash at the start of each page turn and are also underlined, double click or double tap screen to zoom in and out, pinch to zoom further on mobile.

Artists profile pages are found at the beginning of the mag and their names under the images throughout will take you to the original posts we asked for a statement from.

Remember if you like one of the features within the mag click the TPM  Logo next to the image to be taken direct to their Twitter / Instagram posts and drop some support.

We love the art form of Virtual Photography and we hope you can show as much support to as many of these talented artists as you possibly can.

Our Page Is Your Stage

This is our motto here at TPM, whether its our Instagram, Twitter or this Magazine we dedicate our pages to you the Virtual Photography community.

Our 2 main goals are...

To support you by getting your work shown on our socials with your words, We feel that helps people you don't know or don't interact with much to get to see a glimpse of the personality behind the work and connect with you in a different way.

To help push the art form in a direction so that those who do want to try and earn from VP at least have the chance to do so.

We Encourage

Building real community support around your page and that starts with YOU.

Search a different community # once a day.

We recommend starting with..

[#ThePhotoMode](#)

[#GamerGram](#)

[#TheCapturedCollective](#)

[#VGPUnite](#)

Drop some love, uplifting comments and follow people you connect with, it's the fastest way to grow your page and also, that's how to build a real community support network.

TEAM



Editor in Chief -
AltRealityVP

Deeply passionate about VP and involved in the community since 2014. Lover of B&W and portrait captures, "I can be a bit of a goof."



Social Media Manager -
Virtualtourism

A part of the community for 3 years. History nerd in my spare time. Love games and everything VP. "Say it how it is."



Editor -
PoachiIN

Intrigued by the rapidly expanding medium of Virtual Photography and its community of creatives. Loves sci-fi landscapes and monochrome portraits. Likes to cook and eat all Spanish food. In the words of Pat Benatar - "Hit me with your best shot."



Contributing Author -
The Fourth Focus

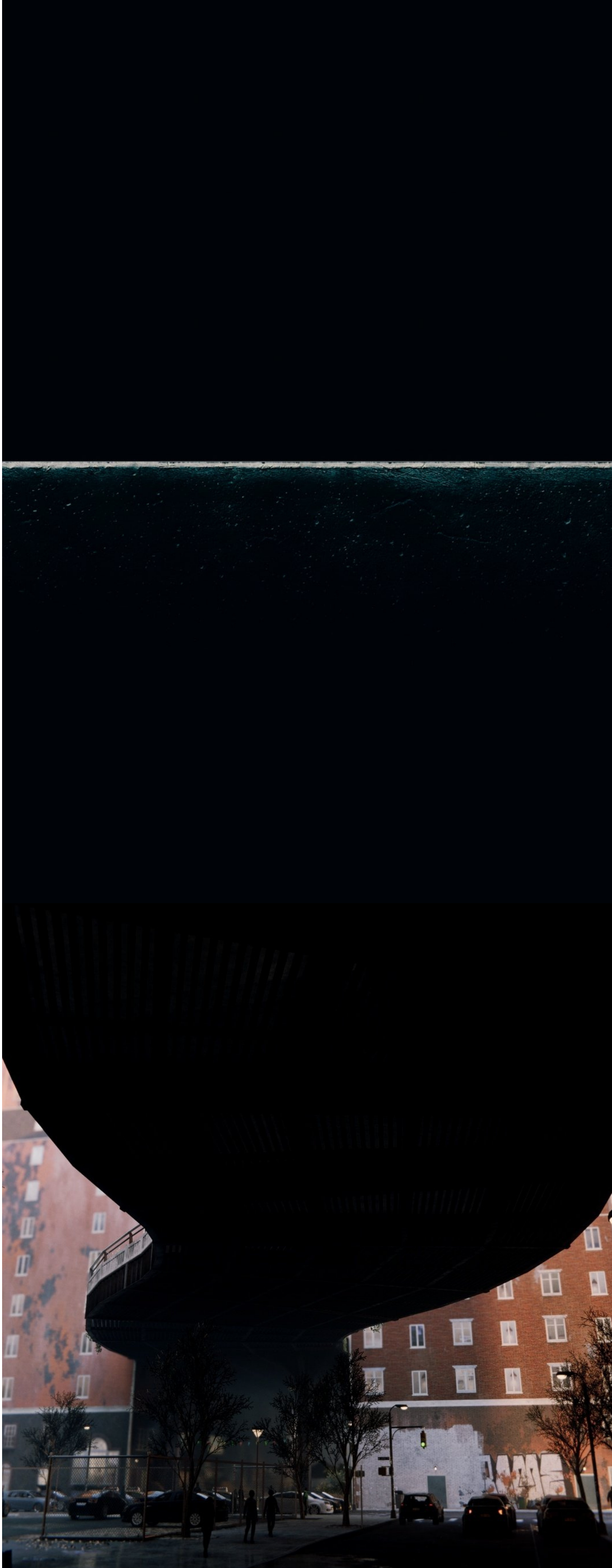
Owner of TheFourthFocus.com, Mik loves capturing compelling images and hopes to use his experience in both real and virtual photography to help others get the most out of their creativity." Usually right."

PLEASE WELCOME THE NEWEST MEMBERS OF THE TEAM

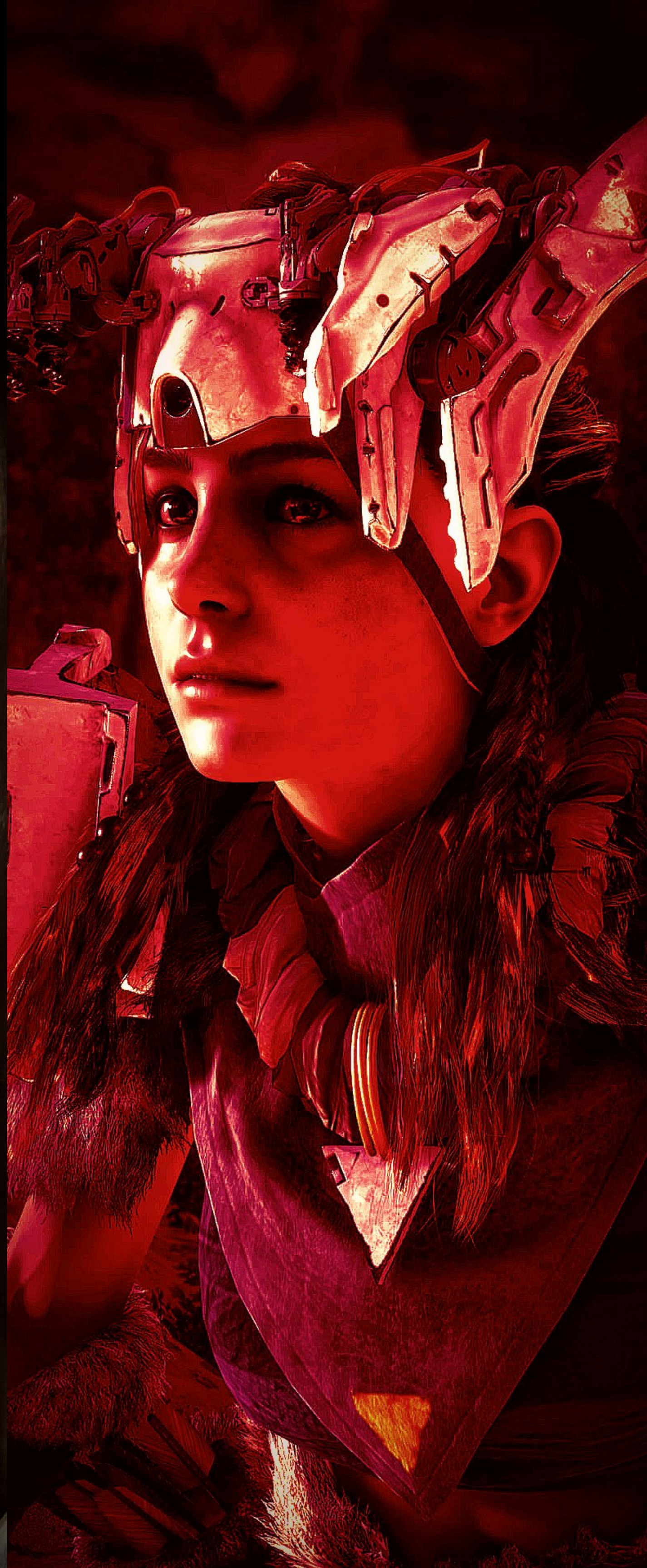


VIRTUALTOURISM

VP combines 3 passions...
Gaming, photography and sitting on
my fat ass. Love being inspired by
what the community showcases.



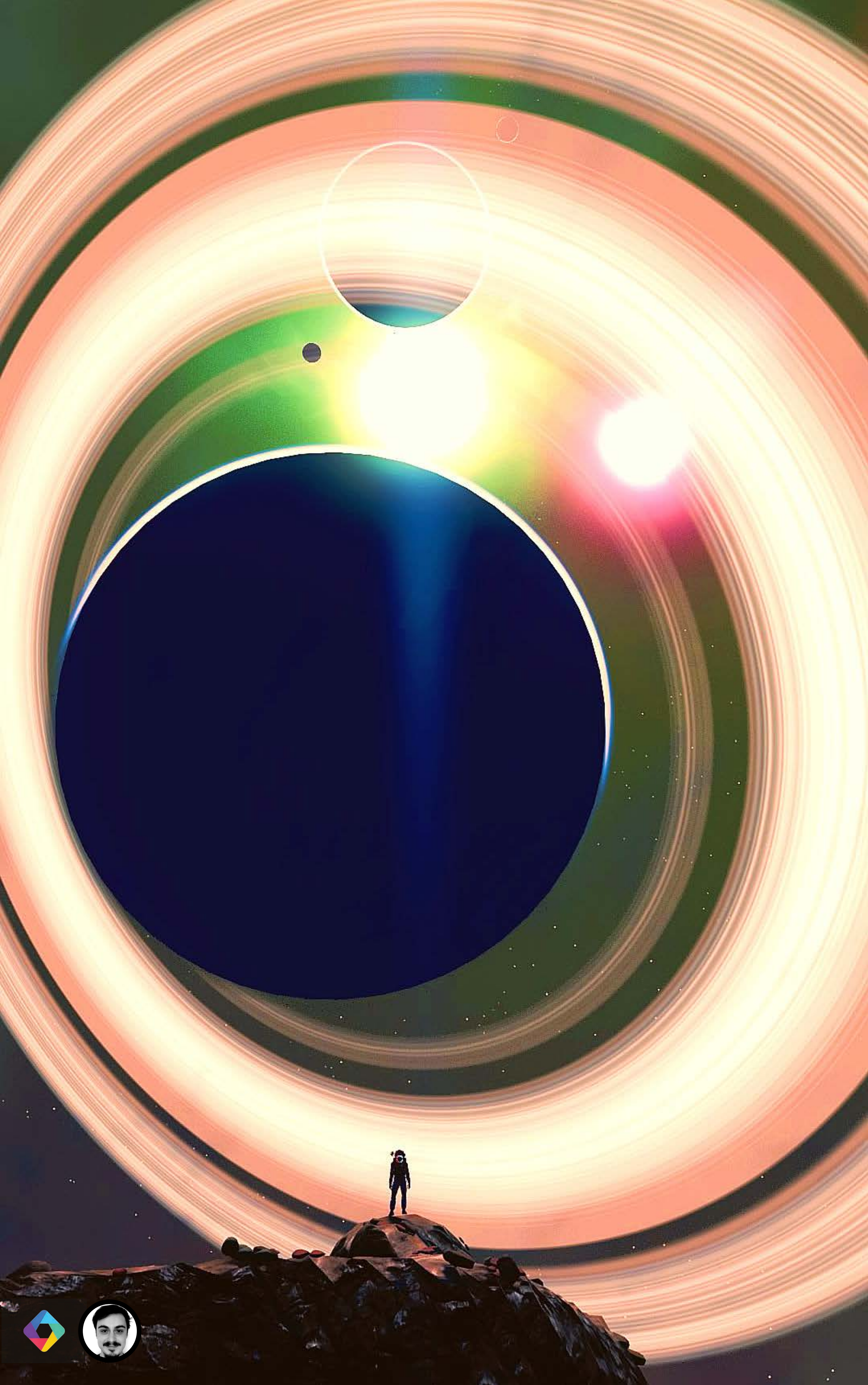




POACHIIN

VP is an example of the limitations of art being non-existent.

I love that the way we express our passion for games is changing, and that Virtual Photography is a big part of that!



CHELESTRA



CHY_VISUAL_ARTS



"Although, I would never compare it to the real thing, I think virtual photography is a fascinating hobby that challenges your creativity.

It opens up for a wide mindset of new perspectives"



NYAG_VP

"I came across this shot in a mission in HZD called 'The Shaman's path'.

There was this area where you could light a sort of lantern and then the light would fall on Aloy's face when you stand in front.



OGREEN7



"His two-tone color is cute, I'm thinking about the angle so that it becomes a dynamic picture.
I hope the community will take up photos with various tastes"



ARIFULKA



"One of other reasons I took this is the lighting came from above which enlightened that one concrete structure in that spacious area which became as a focal point. It really is interesting"



A HIDEO KOJIMA GAME

DEATH
STRANDING



ADELXFROST

Hi I'm Adel - This shot was inspired by how much my life has transformed from nature to buildings, and the white background is the border I am yet to cross."

DEATH
STRANDING
ADEL FROST



JUNKYARDVERTIGO

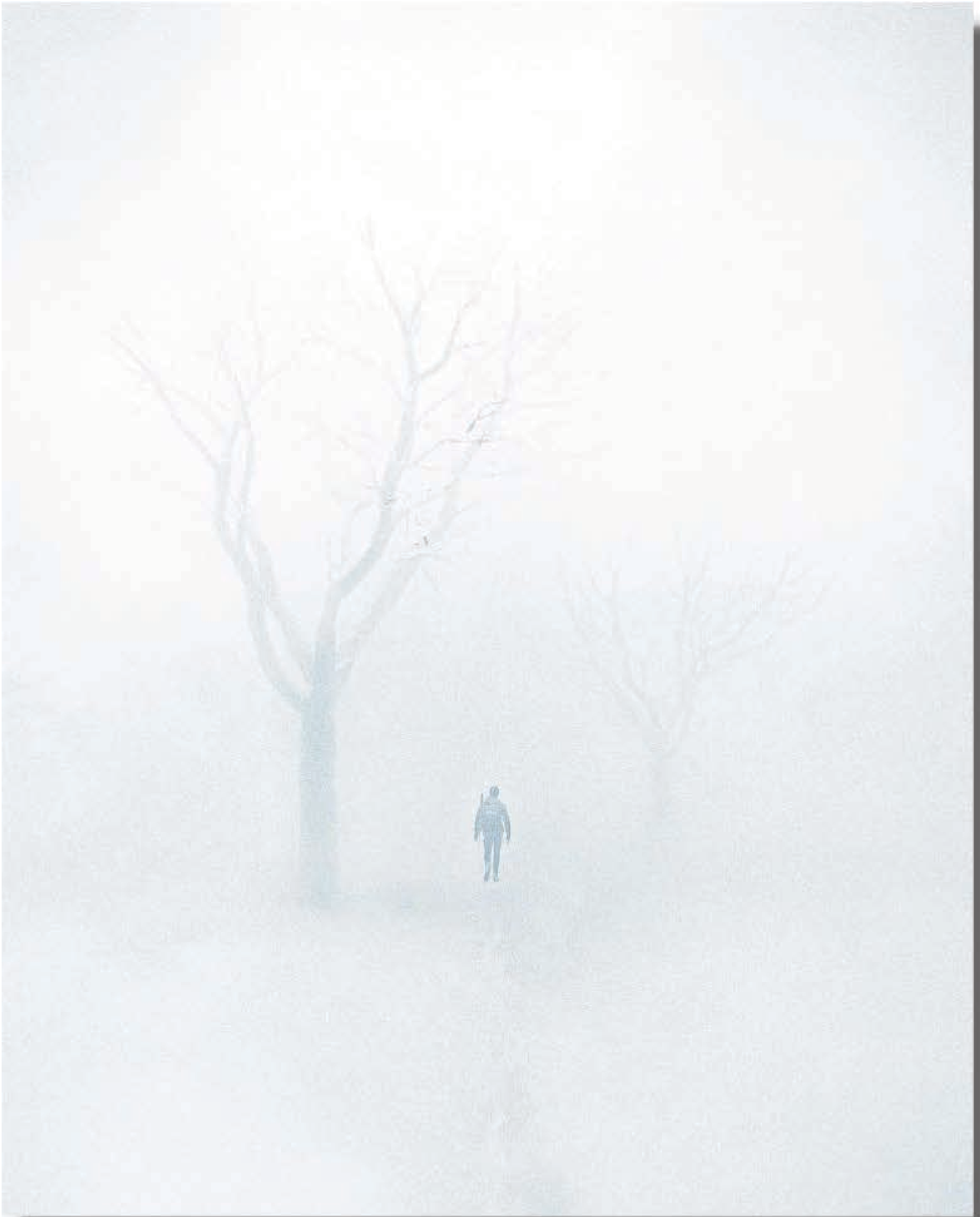


“I wanted to show a moment of rest for Ellie.
Her story can be so harsh, but there is so much beauty in quiet
moments like this.

It’s a soft side of Ellie we don’t see often, and I’m glad I was able to
capture it.”



SCENICGAMES



"Hello, I'm yo. I'm from the philippines and my preferred pronouns are she/her.

My virtual photography is more on self-expression. It is immensely influenced by my thoughts, how I feel, and what my mood is in the moment of capturing and editing. For this photo, my mind went to that feeling of when everything seems so blurry to the point where you can't even see yourself anymore. That feeling of being alone and lost.

When you try and you keep on walking, but somehow you are still stuck in that loud endless storm that's clouding your existence and you just can't see a way out. Yeah.. I know some people may deem this photo as just a simple, minimalistic photo, but for some reason my mind goes to weird places sometimes. Haha.

I don't really know how to explain it, but doing vp and getting to know the beautiful souls in the community mean a lot to me more than I can put into words. I'm truly glad to be a part of this amazing community.- If you're reading this, stay safe and have a nice day"



M3OWSTERCHEF



"Respawn built stunning set pieces and provided an excellent photo mode, complete with spotlight, lighting temperature and aperture control.

They really went all out for us as gamers and VirtualPhotographers"



SILV4X

"My name is Alan, I'm 21 years old, I'm a graphic designer, I've always loved art, creating moments of capture, photography for me is more than a simple image and more than art.

A photograph is a frozen memory of time, emotions and everything.

I did not take this photo to simply say that it is the center of Los Santos, it reminds me of how gray, colorless our world is, empty of green, where business is more important than the health of our planet.

I'm very happy to be in this community, I always follow, it was a big surprise when I received a message, thank you"





DEVZERO9000

"Im 21 years old, from Indonesia.

I've been doing this VP for roughly 3 years as a hobby, but known the VP community for just a year. The VP community has been doing a pretty good job this year, especially lots of media have been noticing the VP community lately, and I just hope it gets better.

For this shot i was planning to do a wallpaper shot, I was experimenting with the "Kurosawa mode" with this shot and I noticed that this mode can create so much cleaner sky background, and luckily you can play around with the lighting in this game, this is the kind of feature that needs to be implemented in every single game that has photo mode if possible"





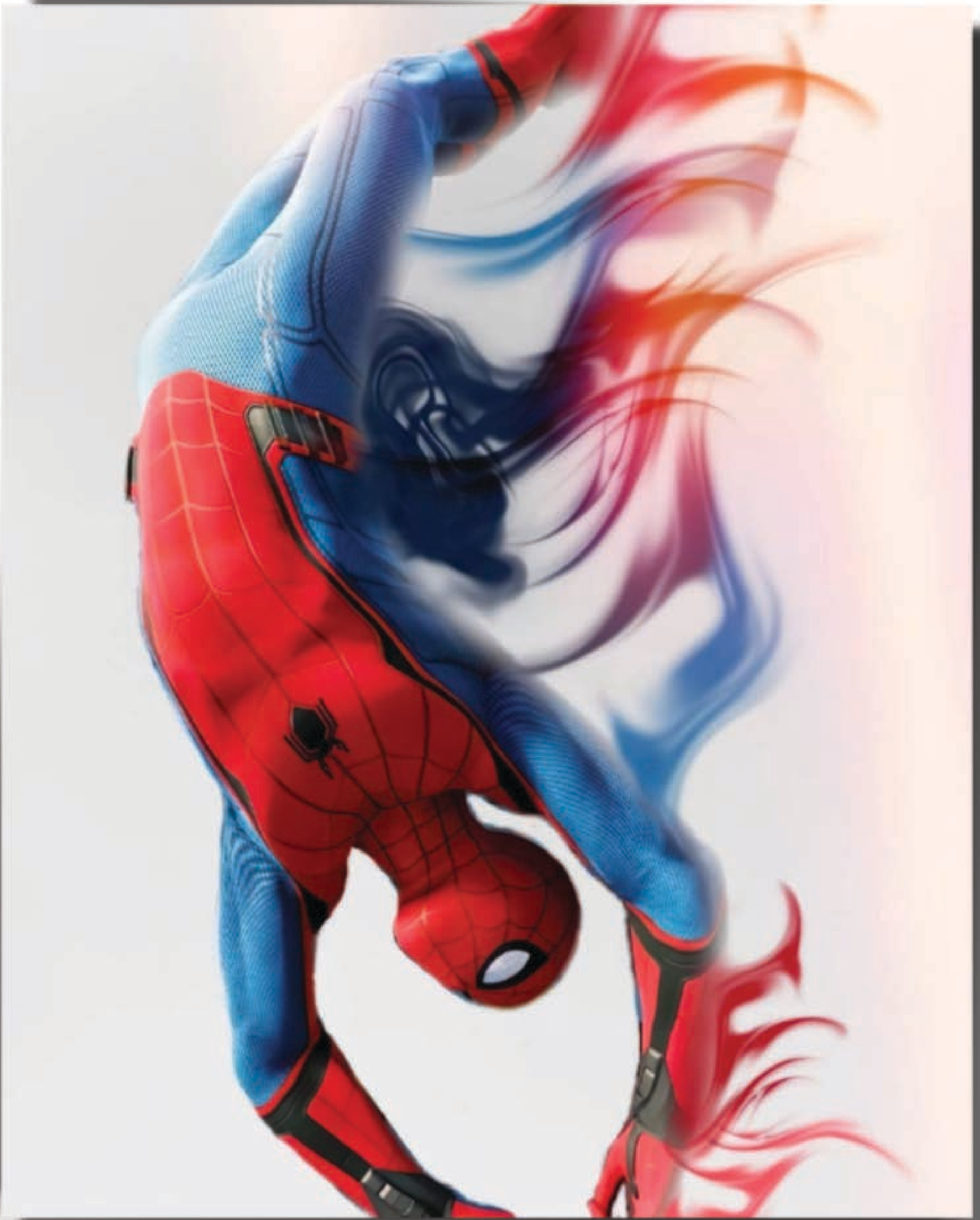
INTOTHEAETHER

"I had the idea for this shot early in the game. Details like this are what I love about video games. I've broken a lot of windows and will continue to look for more opportunities!"

I love the VP community and cherish all of you"



VIRTUA_PHOTOGRAPHER



"Yo! A brief bit of RL info, my name's Johnny, I live in LA and work as an associate producer at a Hollywood design company. As a VP, I'm obsessed with taking heroic action shots of my favorite superheroes and videogame characters. Most of my work is vertical and inspired by comic book covers or movie posters.

My personal motto is, if I can get someone to say "this doesn't look like a videogame screenshot!" then I've done my job. The VP community and VP as an art form are important to me because I've found them to be the best way for me to contribute to fandom and interact with other fans. I view my shots as my own personal expression of fanart. Some people like to draw, some like to cosplay, others like to podcasts, for me it's VP. This particular piece was originally one of my favorite Spiderman shots taken a while ago. I've been learning more about photo manipulation and composition using an app called picsart and I wanted to try something new so I took that shot and used picsart to turn it into an original fanart illustration.



I'm proud of how it turned out and it just goes to show that you should never stop trying to push yourself to learn new things!

ALIENSIMAGES

I just recently joined the VP community and I'm really enjoying taking and posting beautiful wallpapers/backgrounds for everyone.

I also enjoy the work that other talented VPs have been posting. Let's grow together!



RO_VP23

“I had the idea to get up close to capture all the details of a shambler’s face.

For a goal of something beautifully horrifying.”



ABSTRAK_LOUHENA



"I had an idea of what I visually wanted but when I had to take the shot, it didn't appeal to me so I simply changed the angle. A different angle can change the whole outcome!"



MASYAFYAN



"Hi, my name is Masy, I'm from Poland and I love gaming, VP and beauty showcased in games."

Virtual Photography and its community is my favorite activity and society in the world. Games are gorgeous, they've endless possibilities with what you can capture, and this is what I love the most. The freedom to capture whatever you want and love.

This shot here was planned. I love alignment, symmetry and perfectly timed shots, and this is what I tried to achieve with this one.



MICHIS_VP



Playing video games has always been part of my life. I remember playing Pitfall and Frogger on an Atari 2600 at a friend's house back in the 80s. Some years later, an uncle bought me a Commodore C16. My parents thought I would become a coder. I wanted to share some of my screenshots! I never thought that there would be such a big, kind community connecting gamers and VP enthusiasts from all over the world, impressing me again and again. I was playing around with the photo mode and I love taking shots of trees – I guess that my gallery is 80% wood!



LISAMRRN

"My bf once said 'I know Arthur Morgan has a special place in your heart' and I'm pretty sure that applies to everyone who has played that game.

I don't think I'll ever get tired of it."





EMPYREANCAP

"I just really like gaming and taking photos.

Virtual Photography is a way for me to combine my skills in real life photography and my passion for gaming. I started my Instagram really for the fun of it, to post mainly Warframe using its photo mode called Captura. I post what and I think looks cool, and people seem to like it too so that's really awesome.

I stumbled across this shot while recording some photo mode video footage for a Halloween themed video I have coming up with another Warframe content creator.

This is a warframe in the game called Rhino, and he was customized to look like Doom Slayer from the Doom franchise. I thought it looked cool so I snapped it and posted it"





"I wanted to photograph a bison in the Heartland Overflow wetlands.

Using herbivore bait, I lured this one over from the herd nearby and as he walked over to investigate, a thick fog rolled in at the perfect time."

BEARDED GIBBON



QUASYMODOXBOX

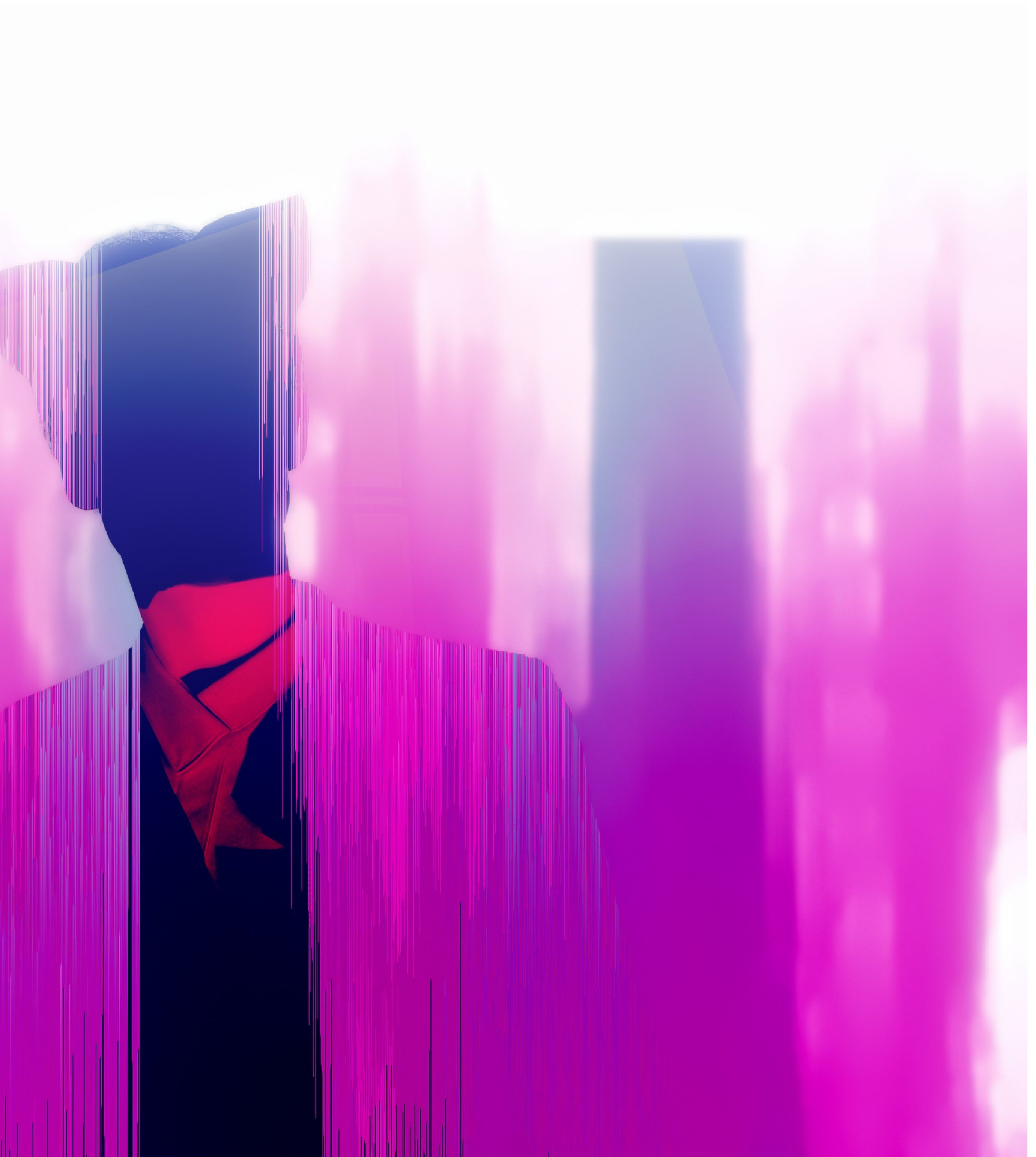


"As a professional photographer I love to compose images, and Virtual Photography gives me the opportunity to do it in wonderful places, this makes the imagination have no limits, touching the stars has never been so easy."



DRCALIGARI72





"This piece deviates from the portraits and B/W work I usually make or other stuff people might be used seeing from me.

It's a way to go far more experimental with my captures and have more control on the graphical interactions."





BEDANKIMERIA1

"I got the shot mostly because I really liked the outfit and thought it really went well with the background.

I also wanted to experiment with capturing the idle animations in the game and I really liked the result"



BETWEENDPIXELS

"I wanted to show a moment of Jin honoring his past as a samurai.

The father's armor a symbol of his honor.

Taking a knee, a show of respect.

The sword drawn to protect his people"



BETWEENDPIXELS





HOFFMAN_VP

"I always come back to God of War whenever I'm looking for inspiration. The level of detail on the environments and characters make the experience so fun and rewarding."





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CONCRETE GENIE



Title: Concrete Genie

Developer: Pixelopus | Publisher: Sony Interactive Entertainment | Initial Release: 8th October 2019

In an industry that continues to find mass appeal in competitive shooters and annual sports games, it is always pleasing to see a title that fully embraces the artistry of video games and this is precisely where Concrete Genie excels. The latest game from developers Pixelopus, creators of the similarly beautiful Entwined, follows the story of an aspiring street artist named Ash as he quite literally brings light and life back to the abandoned streets of his former home town of Denska. In storybook fashion, this is done with the help of a magical paintbrush that enables Ash to express his imagination on the town's walls through "Living Paint", bringing whole scenes and characters (Genies) to life along his journey through the semi-open world. Of course this journey is not without barriers; a mysterious darkness serves as a metaphor for the stifling of creativity by obscuring certain walls and areas, while a gang of bullies,



with very little interest in art, now boss the place. Indeed, it is an early encounter with this gang that sees Ash's sketch book torn up, leaving you with the task of recovering the lost pages and ideas but this is one collectable hunt that is well worth the effort.

With creation tools that are a cinch to use, even the least skilled artist can transform a dull backstreet into a vibrant and beautiful piece of artwork in no time and it is hard to think of a game that would better justify the inclusion of a photo mode to capture the player's efforts.

Key Photo Mode Features:

- . Free camera movement
- . Accessible editing tools
- . Replay Mode



Controls & Implementation:

With a press of L3 & R3, Concrete Genie's photo mode offers a generous and accessible set of tools that are well suited to photographing the game's environments and the art you create while transforming them. The unobtrusive UI is split into two distinct modes; a self-explanatory Camera Control mode being used for shot composition via free movement in a relatively large bounding sphere, and an Edit Mode for processing your image to achieve a desired look.

Leading the way here are colour temperature, saturation and contrast, but one other option that you would perhaps expect to find, exposure, is unfortunately missing. The rest of the edit options go some way to imitate the affectations of real world camera hardware and lend a realistic feel to otherwise fantastical shots. Authentic vignette, film grain, lens flare and bloom effects can be applied while a simplified depth of field option lets you easily add a de-focused region and pleasing bokeh to the background or foreground.



Photographic Opportunity:

Much like the story arc of the game, the game's dark and gritty early domain is gradually replaced with an altogether more enlightened vibe as Ash's imagination and kindness become more manifested in reality.

This gives a chance to capture everything from the depression of an abandoned town and the hostile mood of its unruly inhabitants, to the engaging personalities of the Genies and vibrant colour of your own creations.



Indeed, this may be where we find Concrete Genie's party piece. In a stroke of "Genie-us", Pixelopus have ensured that every stroke of every piece of art you create throughout the game can be undone, reset and even replayed while in photo mode. By pressing , the currently visible wall will be wiped and each painted element returned in the precise order you created them. Beyond mere photographic opportunity, this wonderful feature is a delight for anyone interesting in creating beautiful gifs and, with a little forward planning, could be combined with a slow camera pan to create stunning time-lapse videos that even David Attenborough's production team would be proud of!



This excerpt was provided by [TheFourthFocus.com](https://www.thefourthfocus.com), read the in-depth breakdown and see the final verdict in the [full Concrete Genie Photo Mode Review](#)



ccf_photomode

CCF_PHOTOMODE

"This photo makes me smile.

The fox leaping through the red field of flowers was so beautiful I had to stop to watch. I used an in-game filter to emphasize the red color, since it is what attracted me to the area"



A close-up, high-contrast portrait of a woman's face, focusing on her eyes and mouth. She has striking green eyes and is wearing eye makeup that includes several small, dark, circular dots along the lower eyelid. Her lips are slightly parted, showing her teeth. The lighting is dramatic, with strong highlights and deep shadows, creating a moody and artistic atmosphere.

VIRTUASNAPZ

"Finding good shadows can be tricky, thankfully there's a hut up in the hills that can give you amazing lighting and shadows.

There's so many good shadow shots in the community, you just can't resist"





THELASTOFSCREEN

Hi, I'm Mary, I'm 32 years old and French.

Photography and video games are my escape from work and life, so when I saw that I can combine my hobbies, I was like, "Hell yeah I'm all in!" I started doing VP in TLOU2 (I tried some games earlier on but it was a mess). As you can see, almost all of my shots are "dark" - For me, this has its own charm. Like Horace said: "A picture is a poem without words".

For this shot, I spent almost an hour finding the perfect place, lighting and angle. The VP community is really amazing! When I started posting my pictures, I really felt welcomed and have met a lot of people who have become friends, and I can't thank them enough for all of the love they send me everyday.

Stay safe.





MAJORCROFT

"I'm a simple person: see the sunset - take the pictures"





BIBPANANA

"Catwoman just oozes sex appeal. I was going for a normal portrait at first but the blindfold and collar said otherwise. Her chest was just a bonus."



TAKEDA IORI



DRIVECLUB has a very different feature compared to other Motorsport games. When you place first, the driver in the game will show a victory pose, and you can take a shot and focus on bike and driver at the same time.



Hello, I'm Vic. I've been doing automotive virtual photography for months and it is my main focus. Within VP.

Initially, my intention was to save some photos for myself, so I could look back at them in the future

I didn't even know there was a virtual photography community when I started. Then I met several people from the community and exchanged thoughts and ideas – this was really fun!

This shot is all about a guy riding the fastest motorcycle – a Kawasaki Ninja H2R. The motorcycle has a very aggressive shape and is really photogenic in my opinion.



WHATTHEVIC



LIVEEVILPHOTOS





"In my opinion, Valkyries were one of the best challenges of this generation of consoles, so I had to capture them in all they're glory, when I saw the colours of Kara i knew I had to get a great colorful shot from her in combat"



DHARLEQUIN_VP

"Probably the strongest and sweetest part of DLC #4

When Krieg is the most vulnerable contemplating on the only person who ever got him, who he got close to, who he actually loved, despite what he is.

And now she is gone, taken"



JOHNIZON_VP



I started VP with this game, I simply explored the photo mode and played with it a bit. It was really fun, so I continued with it and improved my skills a lot. The community is one big unit and I love it.

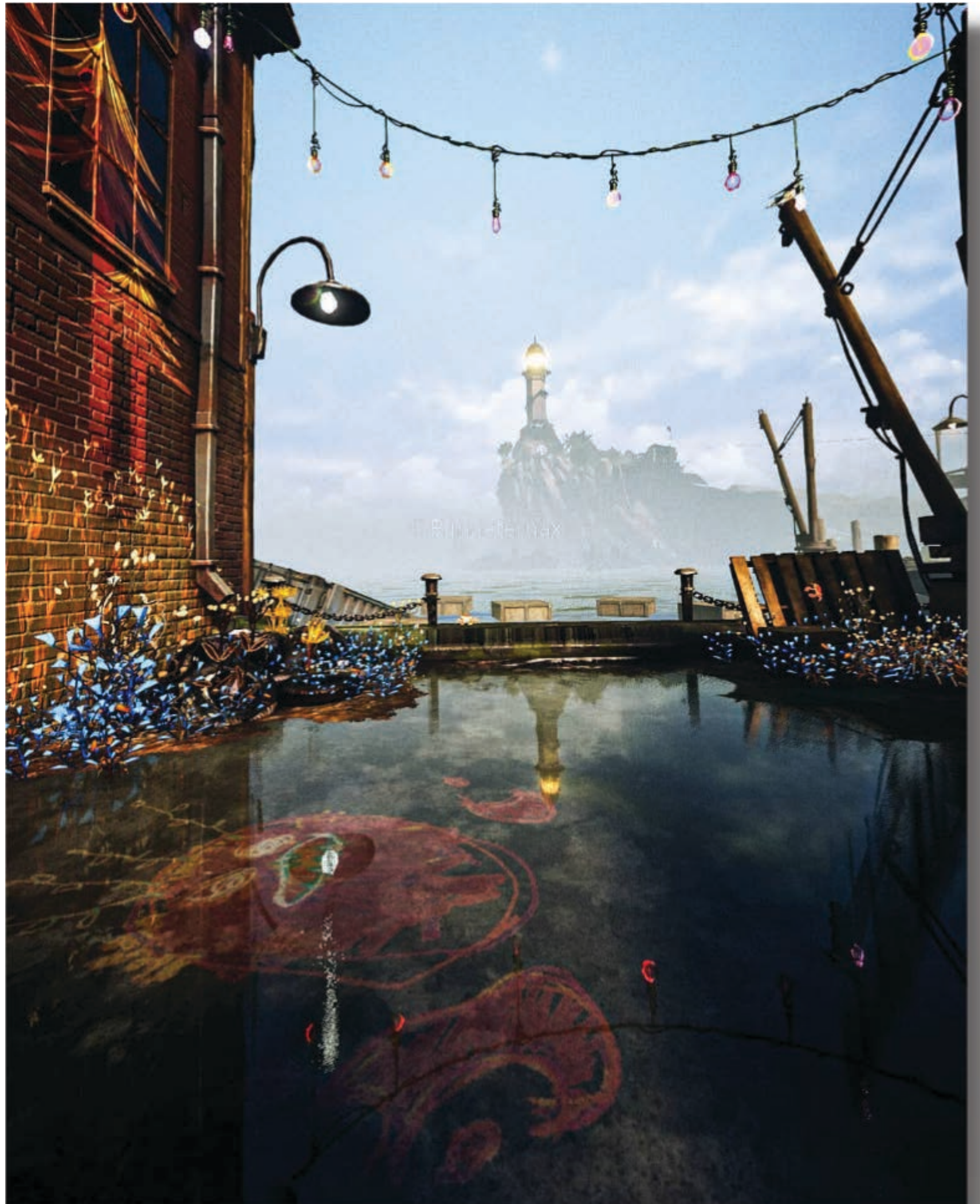


I'm trying to learn more about virtual photography by applying things I've learnt in real photography too.

Taking shots in games is an alternative way of playing, I'm not able to play for five minutes without switching to the in-game photo mode!

This particular shot arose from searching for puddles, as in this particular game, water features create incredible lighting effects.

I also love video games more broadly, and host a Podcast about PlayStation news.



RIMPAETERANX





GREENMANISM

"I've been doing VP for a while now, still learning everyday.

This community means more to me than some people in real life, which is something people probably don't say aloud but that's what happens when like minded people from across the world find each other.

I wanted to create a classic western movie atmosphere with this shot with a touch of abstract mood with cooler colours, which is contrary to the warm moods of the westerns.

The environments in rdr2 offer a beautiful play ground to experiment with moods and atmospheres, and I owe it to them for creating this scene, more than me"





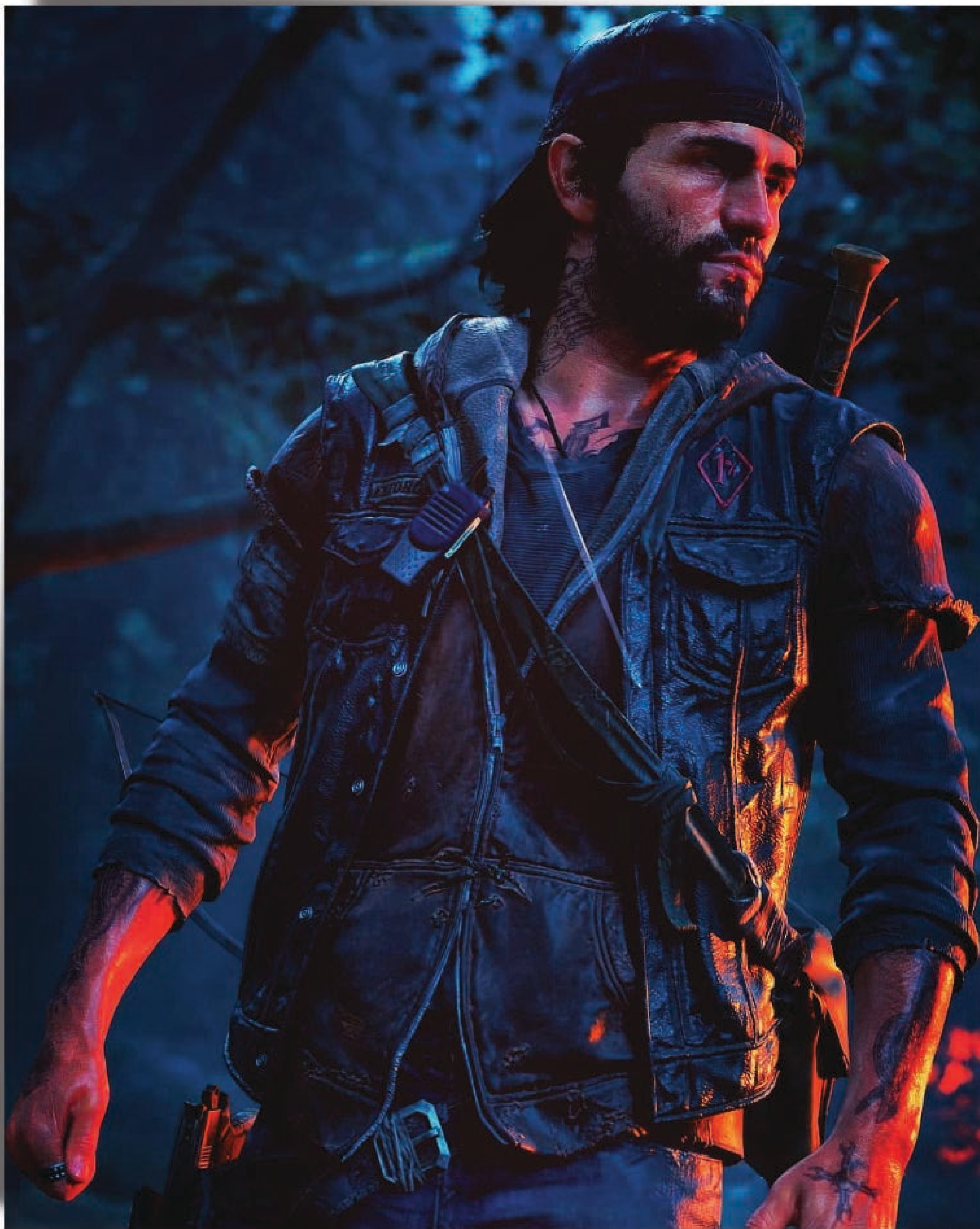
LOUISYLOU

So many of my shots are taken by pure accident. This particular one was just Arthur walking to his horse to start a mission and I just loved the composition. It was one shot.

Sometimes I'm lucky like that, sometimes not"



CODYTHEDINO



"I'm 19 years old, I'm from Portugal and my love from vp came from real life photography.

Both Virtual Photography and this community mean a lot to me, I mean it. Whenever I'm feeling down I go into the virtual world and try to capture what I feel. And there's a lot of people in this community who supported me and always make me keep doing this.

This wasn't planned, I love photography in real life, but I can't afford a camera so I gave "photo mode" a try for the first time a few months ago and my best friend encouraged me to be a "Virtual Photographer" and so I did.

And it's been really pleasing."



TSUSHIMAPHOTO



"I'm an illustrator based in Melbourne, Australia.

My background is in traditional fine art but I also love digital design and black and white portrait photography.

Tsushima is the first game I tried a photo mode in, and I decided to only switch it on after completing the story. Although I'm new to the community, it has been great to be a part of such a supportive and creative collective that appreciates art in all forms.

I came up with the idea based on an old drawing of mine as reference. Weather was set to rain and time was night.

A bomb exploding was the light source and I set the exposure all the way down to get all the subtle tones"



ADAMBOMB2MK





"For me, this picture sums up the beauty of the Great Plains and the tranquility of living there perfectly.
Sitting on the porch watching the sunset with wild horses roaming.
I wanted to transport the viewer to that time"





"This game is just incredibly stunning and such a wonder to explore. This sequence in particular was incredibly fun and getting to control a AT-AT really spoke to the Stars Wars fan in me"

XCLARELOUISE



VIRTUAL.ADVENTURER



"My name is Melita. I'm 23 and live in England.
I've been involved in virtual photography for about 3 years.

Virtual Photography is a creative outlet for me.. For me, it's the perfect extension of gaming; being able to mix two passions of mine into one has been amazing.

The community is also fantastic and so supportive, I've never met a lovelier bunch of people! There's so many talented artists out there who inspire me daily to constantly try out new things and to learn and improve my own skills. How I came about this shot? I took it so long ago, I actually don't remember if I ended up in the water by accident or if I'd planned to do it to get this shot! But, either way, I saw the beautiful sunset behind this ship, and the silhouette it created and knew I just had to get a snap of it.

This shot actually stayed in my PS4 gallery for a long time, as I ended up not being 100% pleased with it after I took it. I couldn't edit it right, and the original shot just seemed too dark to me.

But, after a while, I was playing Red Dead Online again, I went back into my gallery to share with myself some other shots I'd taken during one of my sessions and saw this shot again and kind of fell in love with the sunset all over again, so I gave it another chance and managed to edit it to my liking and well, here we are!

It's now being featured on a community page."



"My name is Laura and I'm an artist IRL. Virtual Photography and its community provides me with such inspiration while allowing me to constantly express my creativity in a different way.

I came about this shot like I do most of my other shots; by stumbling across it. This one in particular was from moving the photomode camera around randomly after taking my original intended shot"



LUNARDREAM.VP





SSHELBYOA

"Spirits Away"

"The idea of the shot is simple, re-create a Japanese Haiku with photomode and the game helped me so much in this.. especially as i use quotes from Matsuo basho to take inspiration".



MINDJACKEDJIMMY

"Abby is a strong character and it can be tough to capture her in photomode.

Finding that right moment, you can really show off her strength and beauty"



TP_VIRTUAL

"It's my first time ever doing a B&W shot, I took this in Santa Barbara and used the godrays to help out with the lighting.

I started VP almost 4 months ago now and I've learned a lot from larger Virtual Photographers."



DOR_DUCKY



"I came about this shot as it was one of the Photocomps on the game, went to the area and drove about and put myself in the mind of the driver to visualise where I would park if it was real life. I could sit at this spot for hours"



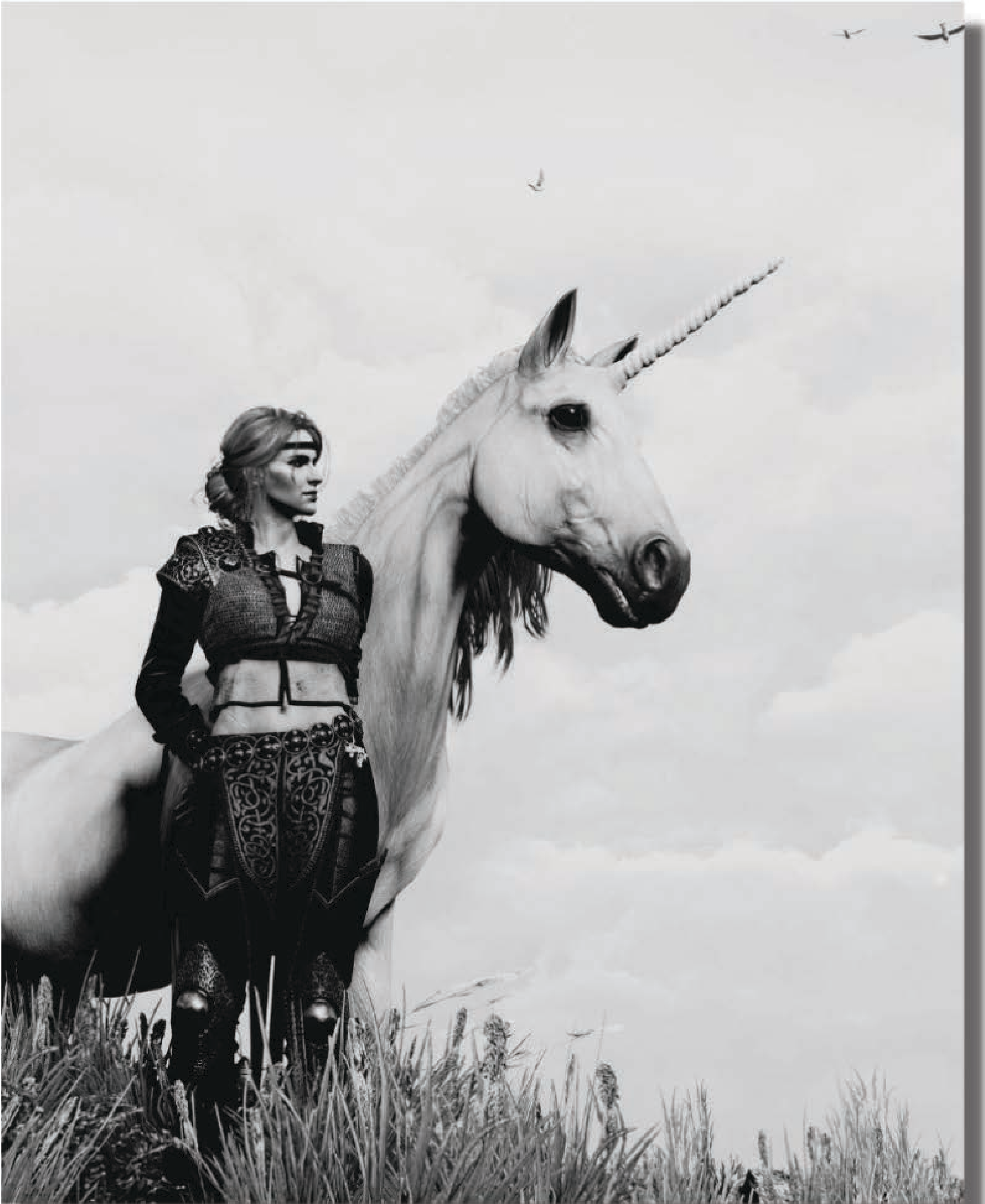
THE.INNER.CLICK



"Before I started NFS Heat, I was really excited to shoot some beautiful cars but I was quickly let down by the photomode. You can't actually pause the game when online, you can't tilt the camera 90° and the end result never looked as crisp as other racing games like GT Sport or Forza. So for this shot I just focused my digital camera on the surroundings. I think what I like about this shot are the raindrops on the screen and the B&W filter. Usually the beach and palm trees make for a happy, sunny photo.

This shot however looks gloomy, perhaps a little uninviting. The strength of a good shot is to make you feel things, good or bad, and I hope this shot does just that"





"Hello everyone, I'm Tania, I'm from Italy and I've been playing video games since I was a kid... they helped me through hard times. I love taking screenshots and capture my favorite moments.

The Vp community is amazing, there are so many talented and friendly people and I'm so grateful to be part of it! This shot was inspired by "The Witcher" book series"

ASTRALOBLIVION



VIRTUAL PHOTOGRAPHY COMMUNITY PAGES



The PhotoMode

<https://thephotomode.com>

We are an all inclusive VP community with members from all over the world.

We dedicate our time to **#ThePhotoMode** monthly magazine release. We devised the VP-NFT concept to help allow gamers to profit from their in-game shots while also supporting the developers through royalty fees. We featured VP's work in the blockchain world **Somnium Space** and we're working hard to take the art form in this general direction.

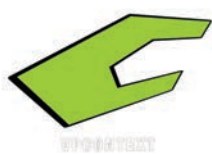


The Fourth Focus

<http://TheFourthFocus.com>

Your destination for virtual photography Features, News & in-depth Reviews. Find tips, guides & photo mode contests to get the best out of your creativity, plus free 4K downloads to enjoy.

#VPNewsletter (fortnightly) | **#VPChooseDay** (Tue) (Sun) **#VPArchiveHour**



VPCONTEXT

<https://www.evpdstudio.com/vpcontext>

#VPContext wants to establish a culture in Japan where the VP culture has not yet taken root, and support great photographers!

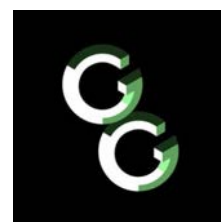
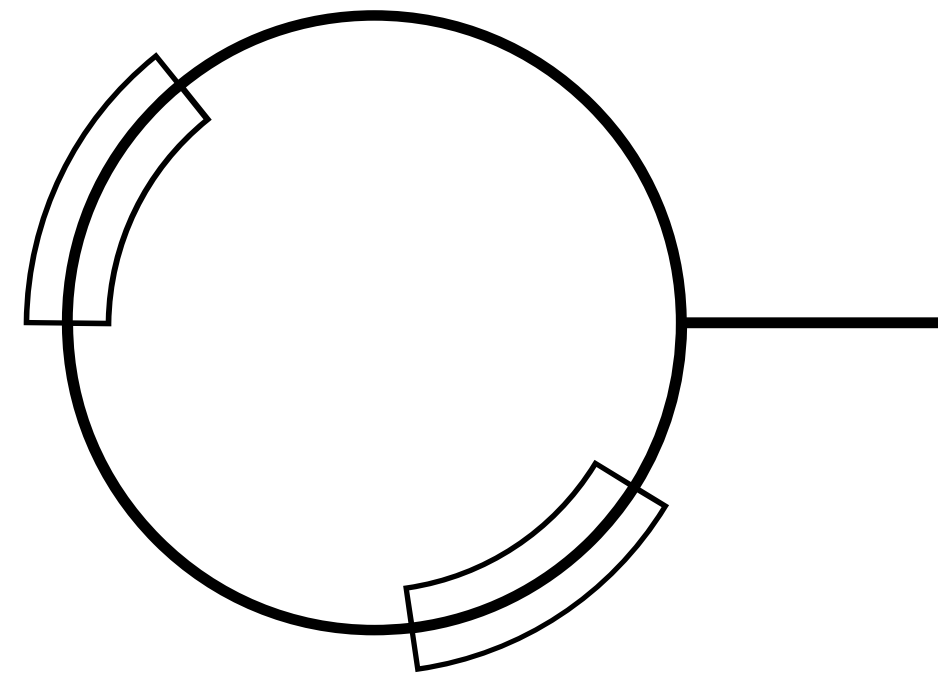
And we will connect you with great communities and photographers abroad!



VGPNetwork

A home for you & your VirtualPhotography. A place where we come together to celebrate and appreciate it ALL.

In the VGPNetwork, we **#VGPUnite**



GamerGram GG

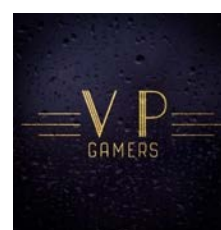
"What is **#GamerGram**?", the answer is - YOU are. GamerGram exists for one simple purpose - to support the VP community.

We wish to provide a safe and progressive place for the Virtual Photography community to thrive. We strive to make Virtual Photography a mainstream art.



The Captured Collective

"HUB supporting Virtual Photography, & Visual Arts. We provide community news and a new theme every Monday, and we share our weekly favorites on Friday. Use **#TheCapturedCollective** for support and checkout our feature page **Featured Collec**



VirtualPhotographyGamers

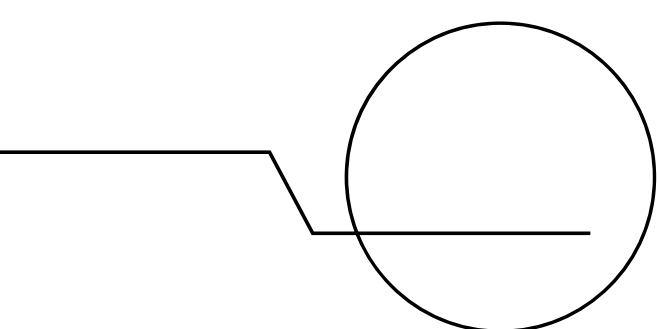
A Group of Like-Minded Individuals Who Share a Passion For Video Games and Virtual Photography, use **#VPgamers** for support.



Visual Moods

Post a photo, image-series, video or artwork with music you feel suites the mood.

Use **#TheMoodChallenge** and tag Visual_Moods. Dont forget to link the music, moments are created when enough entries has been reached.

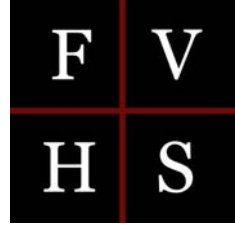




Phomode

<http://Phomode.com>

"Developed and designed by two close friends, Phomode is the first ever dedicated gallery for Virtual Photography including visual arts and cosplay. As a young project, it's still in development with a lot to come."



FridayVHS

Our goal is to share the horrible beauty that lives, in all its forms, in the virtual worlds of video games. An exhibition takes place every Friday. To participate, please use **#FridayVHS**. A Moment will then be created to share your work with the community.



Dames Duo Discussions

Checkout our YouTube Channel

A little bit of art torture, humour and just bonding with gamers and VP artists, that's the core of Wine Time Photo Rave, a monthly themed challenge on Twitter with accompanying YouTube talk show by MisthosLiving and AmazingDrLama. **#WTPRMarch** (changes monthly)



VPEclipse

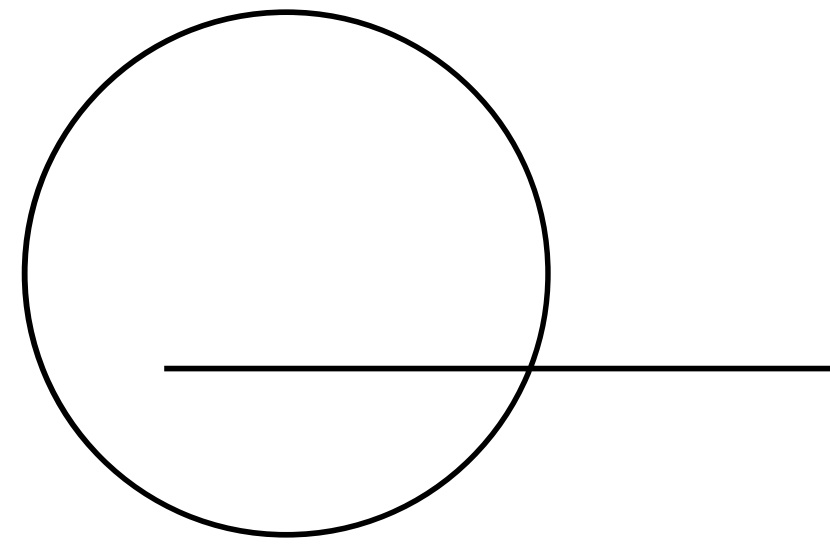
vpeclipse.com

Here at VPEclipse, we aim to support Virtual Photographers, the world over. We feature virtual photography in our spotlights every Monday, Wednesday & Saturday - With the addition of our weekly Creator Spotlight that focuses on a single creator every Tuesday. **#VPEclipse**



Capturaf8

a digital magazine focused on virtual photography, interviews with the most prominent VP in the Hispanic community, analysis of the best photo modes you can find, uses our hashtag **#CAPTURAf8** and show us that you are capable, and we will highlight your work."



SCRYN

<https://scryn.net/>

Scryn is a social network dedicated to video game screenshots sharing. Scryn is like an album of souvenir photos but for video games. An album for your memories spent in virtual worlds.



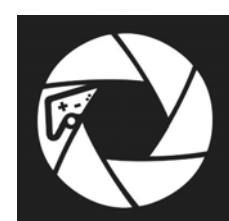
Gametographers

The Gametographer's Mission: To provide a supportive and loving community that fills the need for a place of belonging to the unique creatives known as Virtual Photographers. Use **#Gametography** for support.



VP Streams

We are a resource page that relays information related to Virtual Photography live streams. **#VPStreams** is the tag we use to spread info about VP being done live, regardless of the platform. VP streamer yourself? Check our tweet for details and way to use! Enjoy your streams!



VPChallenges

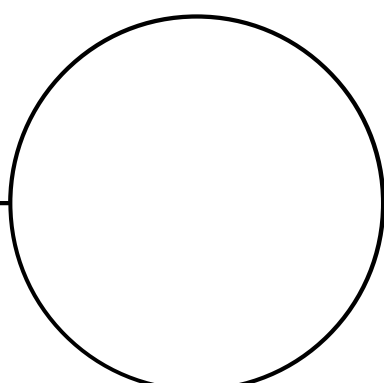
Organized as Moments, VP Challenges keeps you up to date with all weekly, monthly and on-going challenges from the whole community. Every week, we involve the community to honor a specific game with the intention of choosing four favorite shots from four different virtual photographers. We call this the Game of the Week **#VPchallenge**



WorldofVP

Here we have weekly themes for you guys to participate in, including **#SimpleShotSaturday** & **#NPCSunday**

If you have specific shots you wanna show us, use **#WVPLandscape**, **#WVPPortrait** & **#WVPAction** for a chance to be featured in our Weekly Spotlight!



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