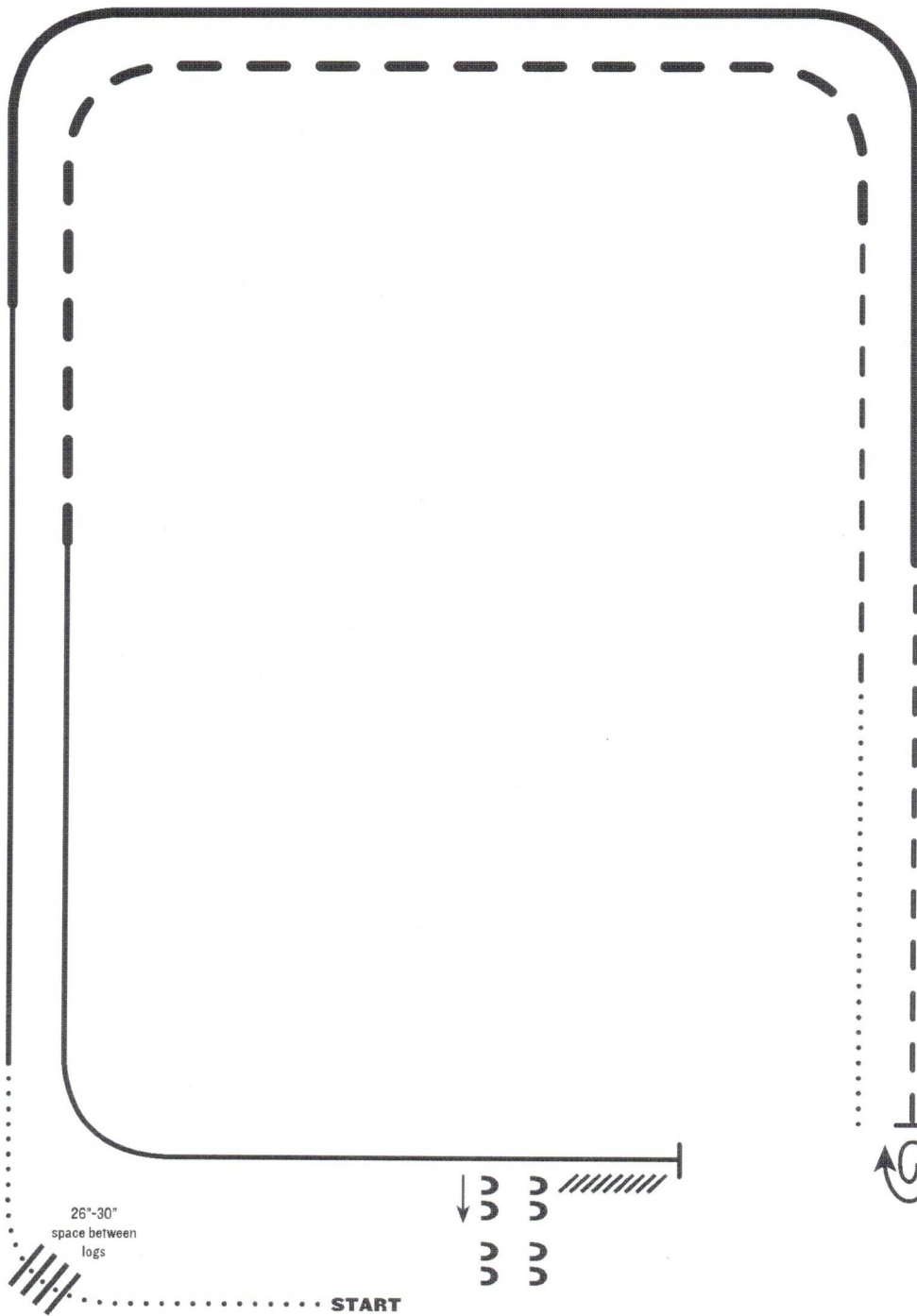


RANCH RIDING - PATTERN 6

Classes 1 & 2

LEGEND

| | |
|--------|---------------|
| | Walk |
| ... | Extended Walk |
| - - - | Trot |
| - - - | Extended Trot |
| — — — | Lope |
| — — — | Extended Lope |
| ////// | Back |
| \\ | Lead Change |



1. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope right lead
5. Trot
6. Stop, 1 1/2 turn right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and back
12. Side pass right

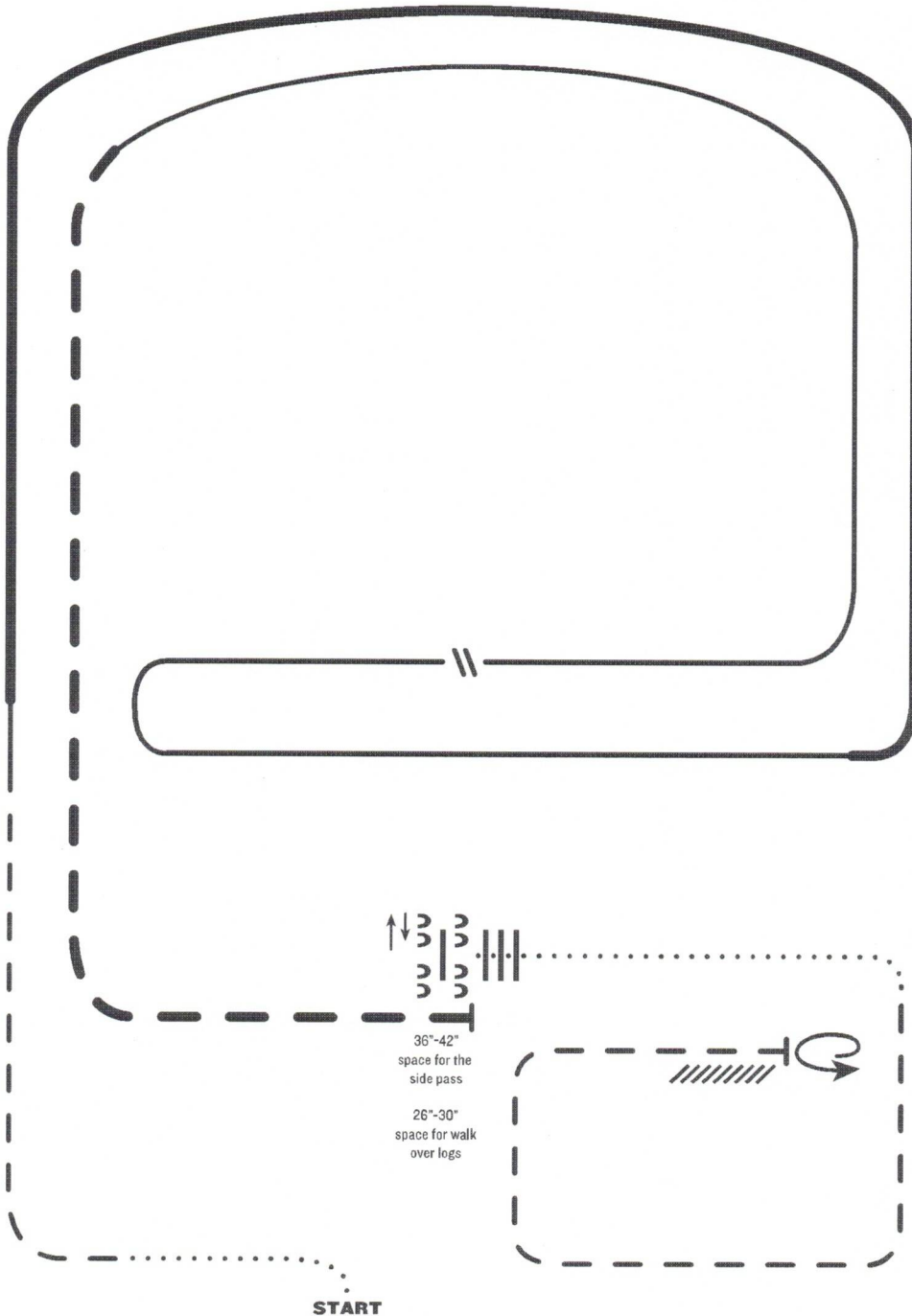
Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

RANCH RIDING - PATTERN 4

Class 3

LEGEND

| | |
|--------|---------------|
| | Walk |
| ... | Extended Walk |
| - - - | Trot |
| - - - | Extended Trot |
| — — — | Lope |
| — — — | Extended Lope |
| ////// | Back |
| \\ | Lead Change |



1. Walk
2. Trot
3. Extended lope right lead
4. Lope right lead
5. Change leads (simple or flying)
6. Lope left lead
7. Extended trot
8. Stop, side pass left, side pass right, 1/2 way
9. Walk over logs
10. Walk
11. Trot square
12. Stop, 360° turn left, and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

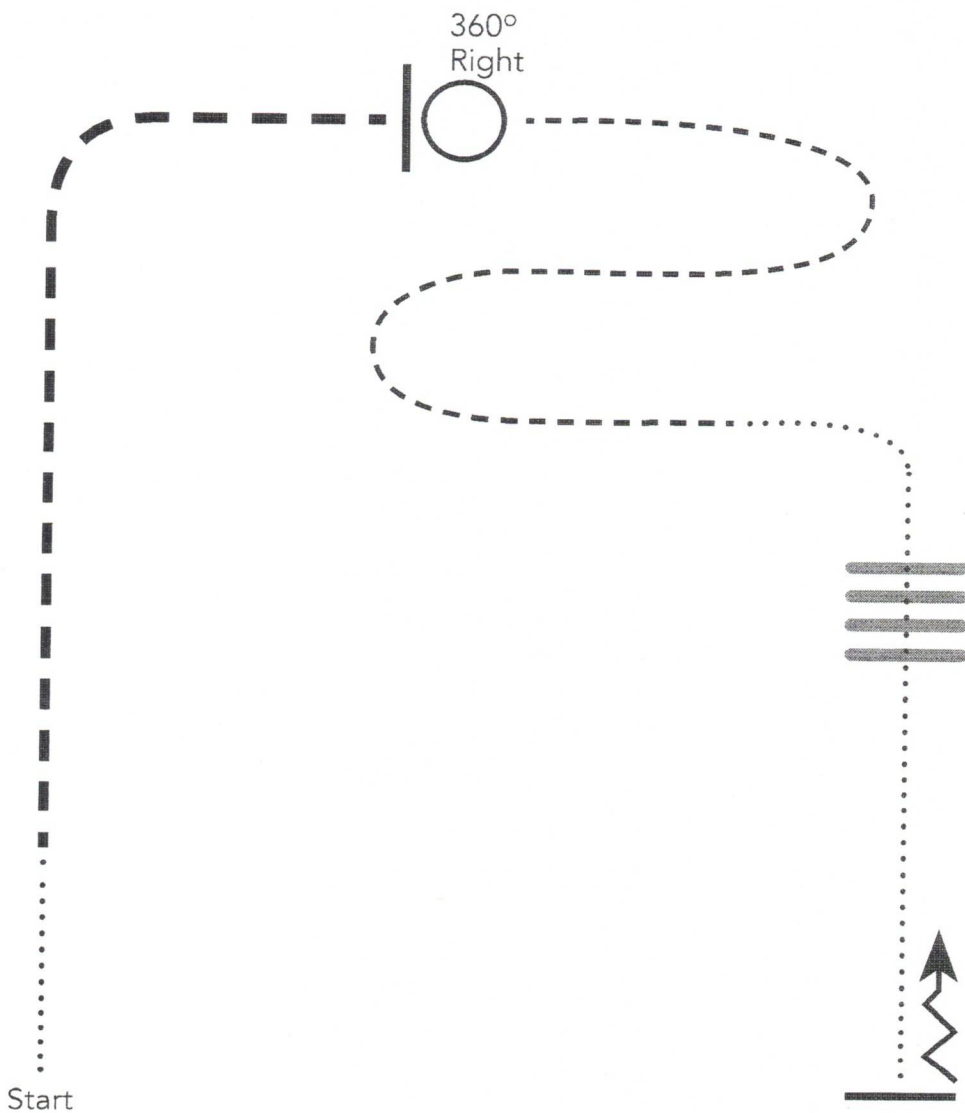
Show Ocala Valley Class 5 Walk/Trot Open Breed
 Date 6/22/20 Judge Bentley

RANCH RIDING WALK/TROT PATTERN







PATTERN 3

To be used for Walk/Trot 10 & Under and 11 & Over

The drawn description of this pattern is only intended for the general depiction of the pattern.
 Exhibitors should utilize the arena to best exhibit their horses.

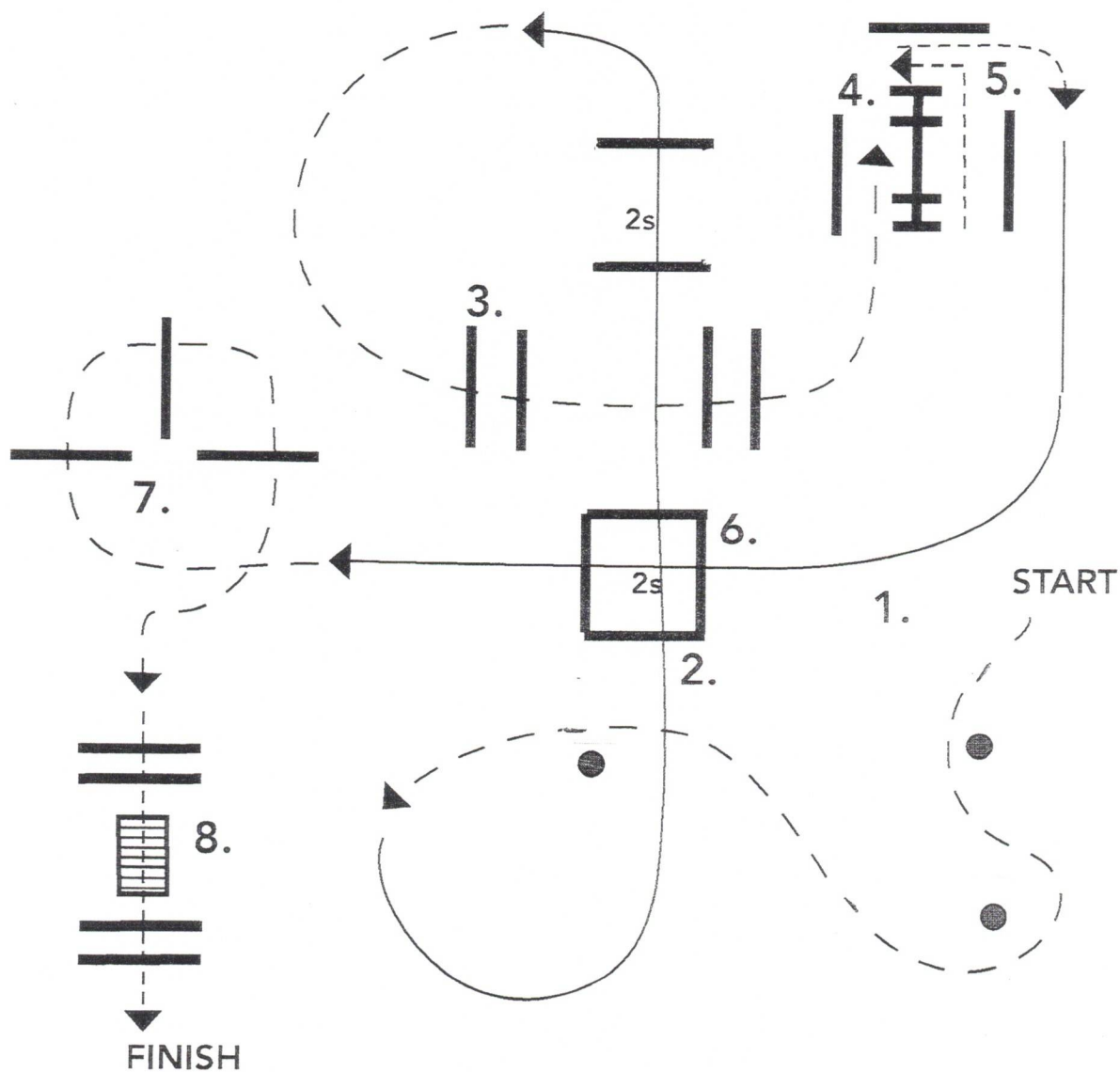


1. Walk.
2. Extended trot.
3. Stop. Turn 360-degrees right.
4. Trot serpentine.
5. Walk.
6. Walk over poles.
7. Stop, and back.

| | |
|---|---------------|
|  | Stop / Halt |
|  | Extended Trot |
|  | Trot |
|  | Walk |
|  | Back |
|  | Log |

2026 Longview AVS Arabian Show

Classes 6,7 & 8



1. Jog Serpentine
2. Lope Overs (LL)
3. Jog Overs
4. Jog in Chute, Right Hand Rope Gate
5. Back and Walk Out.
6. Lope Overs (RL)
7. Jog Overs
8. Walk Overs, Bridge, Walk Overs

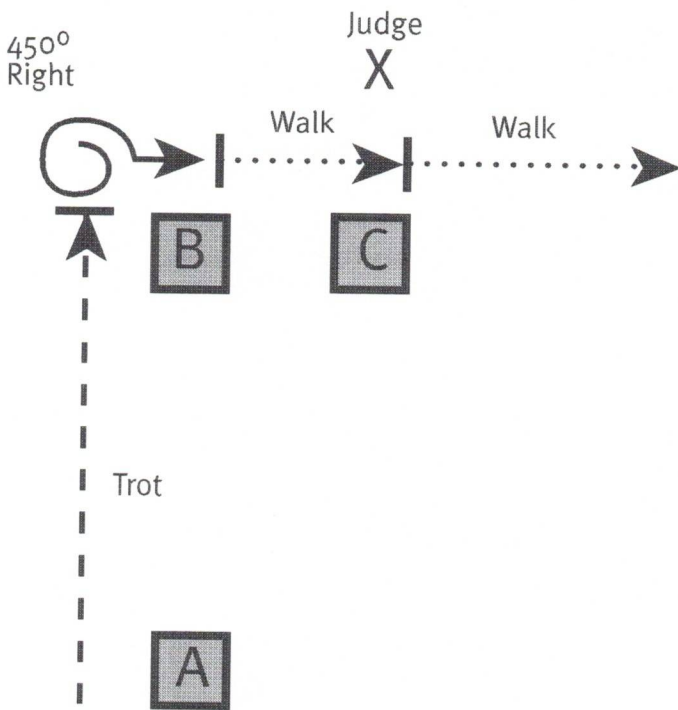
GOOD LUCK!

- In the Ring**— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- In and Out of the Ring**— Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- At the Gate**— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

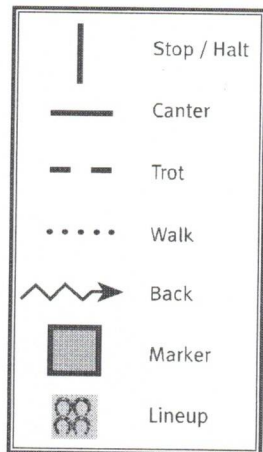
Showmanship

LEVEL 2 • PATTERN M

Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing



1. Be ready at marker A. Trot past marker B, halt
2. Execute a 450-degree haunch turn
3. Walk to marker C, halt
4. Set up for inspection
5. Presentation of horse
6. When dismissed walk into lineup or exit arena as directed



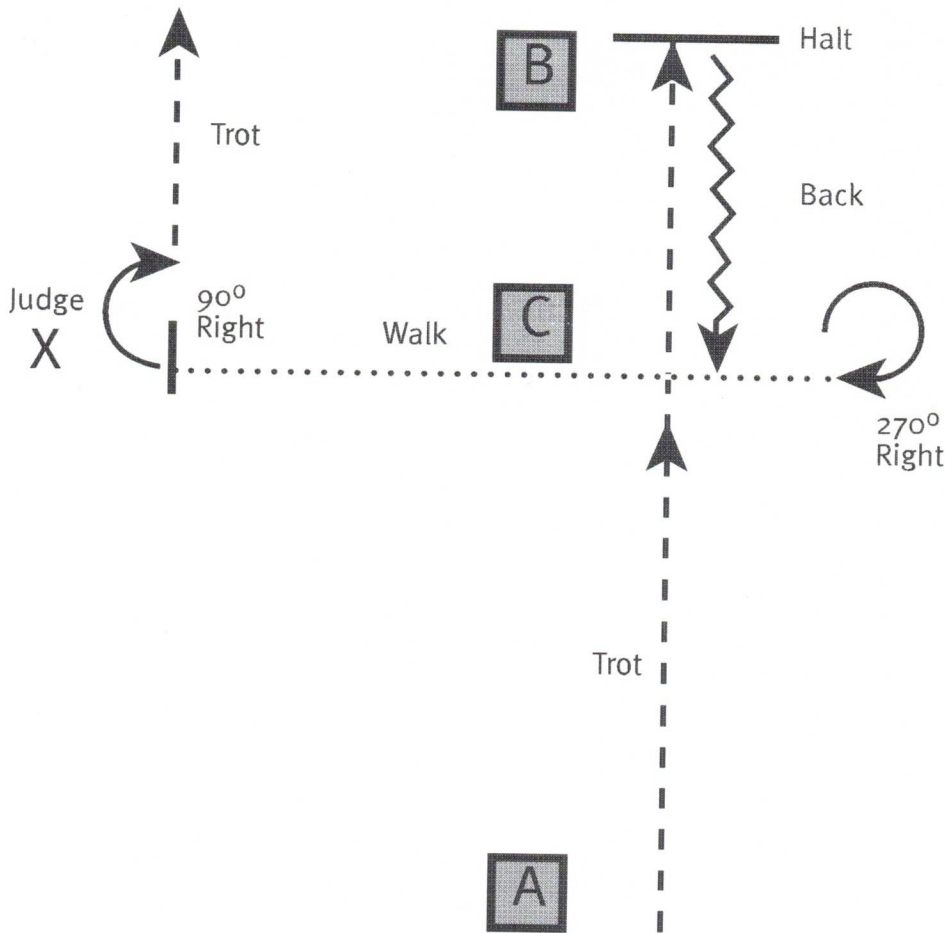
- In the Ring**— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- In and Out of the Ring**— Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- At the Gate**— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

Showmanship

LEVEL 2 • PATTERN R

Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing

1. Be ready at marker A. Trot to marker B, halt
2. Back to marker C
3. Execute a 270-degree turn
4. Walk to judge and halt
5. Set up for inspection
6. Presentation of horse
7. When dismissed, execute a 90-degree turn
8. Trot into lineup or exit arena as directed



| | |
|--|-------------|
| | Stop / Halt |
| | Canter |
| | Trot |
| | Walk |
| | Back |
| | Marker |
| | Lineup |

Showmanship

LEVEL 2 • PATTERN U

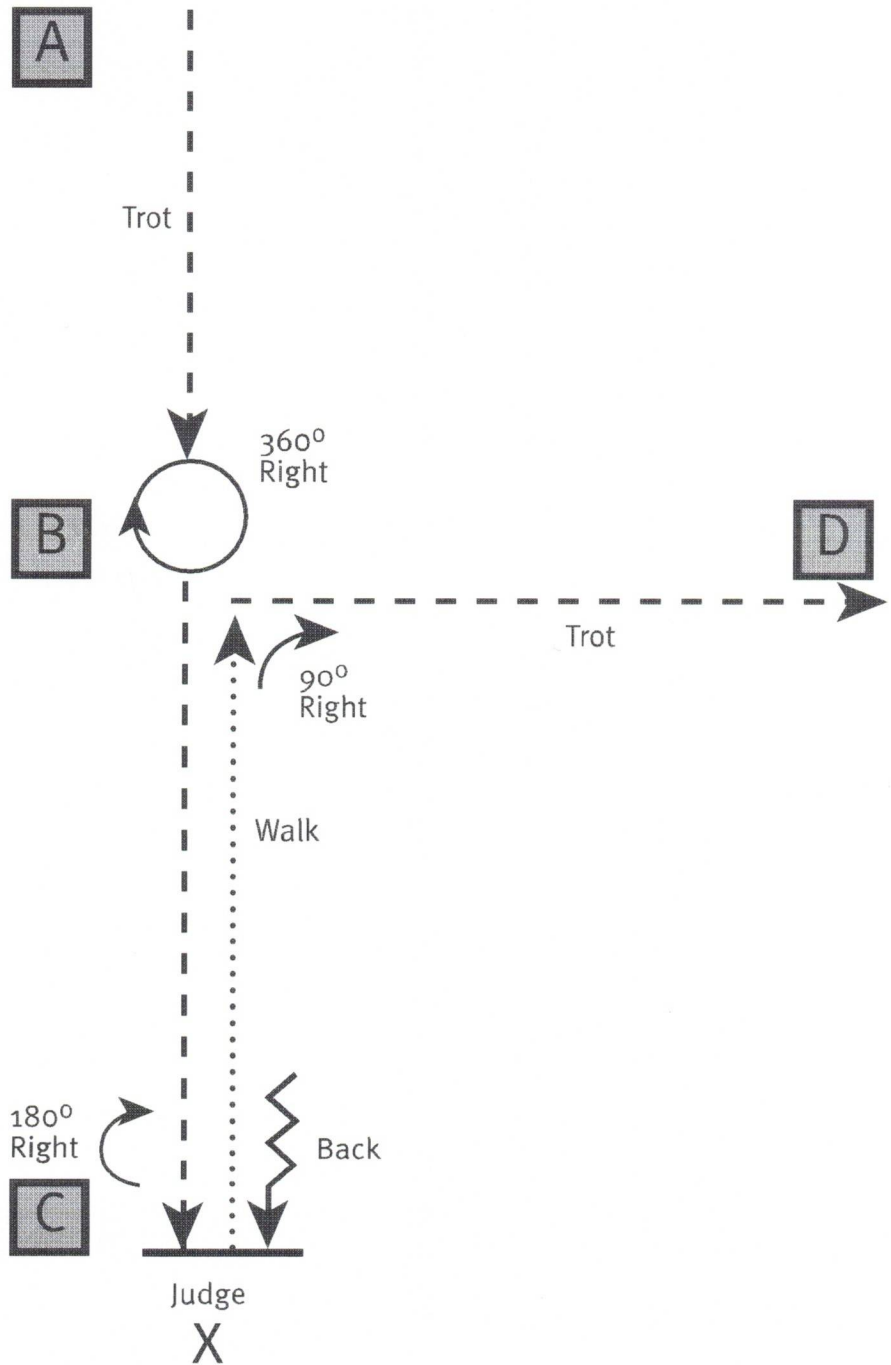
Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing

In the Ring— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.

In and Out of the Ring— Exhibitors enter arena one at a time and are excused at the completion of their pattern.

At the Gate— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

1. Be ready at marker A. Trot to marker B, halt
2. Execute a 360-degree turn
3. Trot to marker C, halt
4. Execute a 180-degree turn
5. Back to judge and set up for inspection
6. Presentation of horse
7. Walk away from judge, execute a 90-degree turn
8. Trot to marker D, and continue trotting back to lineup or exit arena at a trot



| | |
|--|-------------|
| | Stop / Halt |
| | Canter |
| | Trot |
| | Walk |
| | Back |
| | Marker |
| | Lineup |