

As a topiary expert you've been hired to grow a very specific tree. Your client will want a certain composition of flowers and shape to the tree. Can you grow your tree to fulfill their very stringent request?

Components:

18 Cards

Card Example:



Each card is made up of 4 tiles (quadrants). Each tile will either be blank, or have red, blue or purple flowers

Setup:

The deck has 18 total cards, all with a unique flower pattern on the front and either a Construction or Composition requirement on the back. Randomly select one Construction card and one Composition card.

Shuffle the remaining 16 cards with the flower patterns upward. The top card is your starting card. Lay the next 2 cards down in front of you. These 2 cards are your in play options. Set aside the remaining deck as your draw pile.



Draw Pile

Board to build tree



In Play Card options

Build Requirement Cards



Gameplay:

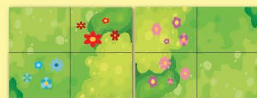
1. Select 1 of the 2 in play cards
2. Place this card on the board to build your tree
3. Replace the played card from your draw deck.
4. Continue playing cards in this manner until all cards have been played

Card Placement:

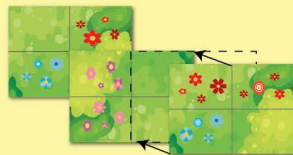
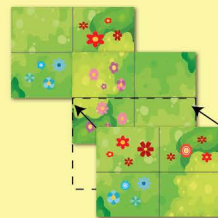
1. You must cover at least 1 section of the existing tree
2. You can cover at most 1 empty tile of the tree
3. You can not completely cover 1 card with another card.
4. All played cards must be kept horizontally. You can rotate the card but it must be played horizontally.

Examples - Card Placement:

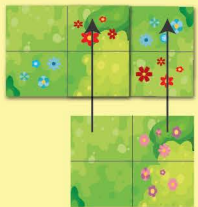
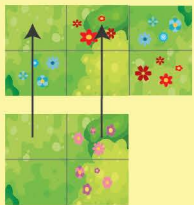
1. You must cover at least 1 section of the existing tree



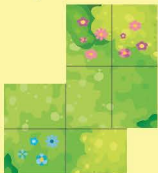
2. You can cover at most 1 empty section of the tree



3. You can not completely cover one card with another card



4. All played cards must be kept horizontally. You can rotate the card but it must be kept horizontally.



**The number of flowers in each tile does not matter. Only the number of tiles with that specific type of flower matters.

**Flower colors can also be identified by the number of flowers
Red - 3 flowers per tile
Blue - 4 flowers per tile
Purple - 5 flowers per tile

Winning

Satisfy both requirements for Composition and Construction once all cards have been played and you win!

Add the Composition and Construction cards to the bottom of your tree as the trunk to officially complete your tree.



Game design by Jason Ashe

Vist www.silentisle.com for more info on the game, upcoming games or for any rules clarification

Arbortect

Build the perfect tree as an Arbor Architect

